

United States District Court  
For the Northern District of California

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IN THE UNITED STATES DISTRICT COURT  
FOR THE NORTHERN DISTRICT OF CALIFORNIA

DATEL HOLDINGS LTD,  
Plaintiff,

v.

MICROSOFT CORPORATION,  
Defendant.

No. C-09-05535 EDL

**ORDER GRANTING IN PART AND  
DENYING IN PART DEFENDANT’S  
MOTION TO DISMISS**

Plaintiff Datel Holdings filed this action against Defendant Microsoft for violations of Sections 1 and 2 of the Sherman Act, 15 U.S.C. §§ 1, 2, and Section 3 of the Clayton Act, 15 U.S.C. § 14, alleging that Defendant unlawfully monopolized the relevant markets for the Xbox 360 online video game system and Xbox 360 accessories. The complaint contains six claims: (1) violation of the Sherman Act: Monopolization and Attempted Monopolization of the Aftermarket for Xbox 360 Accessories and Add-ons; (2) violation of the Sherman Act: Monopolization and Attempted Monopolization of the Multiplayer Online Dedicated Gaming Systems Market; (3) violation of the Sherman Act and Clayton Act: tying arrangement; (4) violation of California Business & Professions Code section 17200; (5) common law unfair competition ; and (6) Intentional Interference with Prospective Economic Advantage. On January 22, 2010, Defendant filed this motion to dismiss, which Plaintiff opposed. On March 9, 2010, the Court held a hearing on Defendant’s motion. For the reasons stated at the hearing and in this Order, Defendant’s motion is granted in part and denied in part.

1 **Facts**

2 Plaintiff, a leading developer of video game enhancement products, develops and  
3 manufactures aftermarket products for the Xbox 360 video game system. Compl. ¶ 1. One of  
4 Plaintiff's leading products is a memory card for the Xbox known as the MAX Memory card. Id.  
5 Plaintiff's two gigabyte MAX Memory card retails for approximately \$39.99. Id. Defendant is the  
6 only other supplier of memory cards for the Xbox 360. Id. Defendant's memory card, which has  
7 only 512 megabytes of memory, also retails for approximately \$39.99. Id.

8 Defendant released the Xbox in 2001, and launched the second generation console, Xbox  
9 360, in 2005. Compl. ¶ 11. Various models of the Xbox 360 sell for \$199.99 to \$299.99. Id. In  
10 addition to the functionality of the Xbox 360, Defendant attracts customers with its Xbox Live  
11 program, which is a subscription-based online multiplayer gaming service. Id. ¶ 12. As of May  
12 2009, Defendant reported more than 20 million active members of Xbox Live. Id.

13 The Xbox 360 reached the market one year before Sony, Defendant's competitor, released its  
14 Playstation 3 in November 2006. Compl. ¶ 13. The Xbox 360 continues to control a larger share of  
15 the market that Sony's Playstation 3. Id. In January 2009, Defendant reported that total sales of  
16 Xbox 360 had reached 28 million, as compared to 20 million for Playstation 3. Id. In May 2009,  
17 Defendant's unit sales passed the 30 million mark for the Xbox 360, and analysts reported sales of  
18 23 million for the Playstation 3. Id.

19 There is a considerable aftermarket for Xbox 360 accessories and add-ons, apart from Xbox  
20 360 games. Compl. ¶ 14. Plaintiff, which has been developing and manufacturing electronics and  
21 video game console peripherals since the late 1980s, offers several aftermarket products for the  
22 Xbox 360: (1) the XSATA and Xport (for transferring data between an Xbox 360 and a personal  
23 computer, allowing users to store Xbox demos, game saves and other materials on personal  
24 computer); (2) MAX Memory card (memory cards compatible with the Xbox 360 available in 2GB  
25 and 4GB versions); (3) MAX Drive 160 (an external 160GB hard drive for use with the Xbox 360  
26 console); and (4) other accessories designed for use with the Xbox 360 or Xbox Live such as game  
27 headsets and rechargers for wireless controllers. Compl. ¶ 15. Plaintiff has announced, but not yet  
28 released, a Joypad controller to compete with Defendant's wireless controllers. Id. ¶ 16.

1 Plaintiff is the only source for Xbox 360-compatible memory cards other than Defendant  
2 itself. Compl. ¶ 17. Plaintiff's cards were first released in May 2009. Id. As of November 1, 2009,  
3 Plaintiff's 2 gigabyte MAX Memory card ("DMMC") for the Xbox 360 console was available for  
4 purchase at a retail price of \$39.99, and Plaintiff's 4 gigabyte DMMC was available for \$49.99. Id.  
5 ¶ 18. The DMMCs may be purchased online or in stores, sometimes at a discount. Id. Plaintiff's  
6 memory card is described at a retailer's website as follows: "Ensure that you have enough memory  
7 to save vital game information from your Xbox 360 games. The Max Memory 2GB Memory Card  
8 provides 2 gigabytes of reliable storage. Easily save levels, characters, and high scores with speed  
9 and security." Id. ¶ 18.

10 As of November 1, 2009, Defendant's 512 MB memory card, the only size Defendant offers,  
11 retailed for approximately \$39.99, and was described at xbox.com as follows: "Take your games  
12 everywhere you go with eight times the space of the original Xbox 360 Memory Unit. With 512 MB  
13 of memory and a keychain carrying case, it's a snap to bring your game saves, Xbox Live gamer  
14 profiles, Arcade game downloads and even exclusive kiosk content." Compl. ¶ 19.

15 On October 16, 2009, Defendant issued a notice to Xbox users through a blog entitled  
16 "Major Nelson." Compl. ¶ 20. The notice stated that when users receive a software update in the  
17 following week, unauthorized memory cards (such as Plaintiff's) would no longer work with the  
18 Xbox 360. Id. The blog suggested moving information from an unauthorized memory card to an  
19 authorized one. Id.

20 Defendant informed Plaintiff that the disabling of third party memory cards was an  
21 unintentional effect of a software update. Compl. ¶ 21. Later, however, Defendant stated in an  
22 October 23, 2009 article that it goes to great lengths to protect the Xbox service from cheating that  
23 comes from use of unauthorized memory cards, and that use of those cards could cause compatibility  
24 and safety issues. Id. The move from unauthorized cards has created discussion online, and Plaintiff  
25 alleges that Defendant has not explained how a larger memory card promotes cheating, nor has it  
26 identified a compatibility or safety issue between a DMMC and an Xbox console. Id. Plaintiff  
27 alleges that Defendant's justification for disabling unauthorized memory cards based on cheating is  
28 a pretext, and that the true purpose behind disablement of the DMMCs is to exclude competition

1 from the Xbox 360 aftermarket for memory cards and to force consumers to buy Defendant's  
2 memory cards. Id. ¶ 24. Plaintiff alleges that there is no benefit to consumers from Defendant's  
3 decision to target Plaintiff's product that will leave approximately 50,000 consumers with useless  
4 memory cards, and will forestall innovation and deprive consumers of the benefits of competition.  
5 Id. at ¶ 3.

6 Plaintiff alleges that Defendant has modified the Xbox 360's authorization protocols to  
7 prevent the interoperability of Plaintiff's other products, including the as-yet-unreleased Joypad.  
8 Compl. ¶ 25. Plaintiff alleges that Defendant's intention is to block the use of Plaintiff's competitive  
9 devices. Id. Plaintiff alleges that Defendant's update does not constitute an improvement of the  
10 product, but is instead an arbitrary contrivance intended to perpetuate Defendant's market power.  
11 Id. at ¶ 4.

## 12 **Relevant markets**

13 Plaintiff alleges that Defendant's anticompetitive conduct has affected two relevant product  
14 markets: (1) the aftermarket for accessories and add-ons specific to the Xbox brand; and (2) the  
15 primary market for video game systems that feature multiplayer online gaming in addition to  
16 personal gaming. Compl. ¶ 26.

### 17 **Aftermarket for Xbox 360 Accessories and Add-ons ("Aftermarket")**

18 Plaintiff alleges that the Aftermarket is a relevant market that is wholly derivative of and  
19 dependent upon the primary market for the Xbox 360 gaming system. Compl. ¶ 27. Plaintiff  
20 alleges that Defendant dominates this Aftermarket. Id. Defendant's add-ons are designed  
21 specifically for the Xbox 360 and are not interchangeable with products outside the Aftermarket. Id.  
22 ¶ 28. Plaintiff alleges that Defendant controls the Aftermarket, and has effected policies and  
23 practices designed to retain its control, including: (1) tying the sale of aftermarket accessories and  
24 add-ons to the sale of the Xbox 360 console; (2) erecting technological barriers to restrict the  
25 interoperability of third party accessories and add-ons; (3) using software updates to disable  
26 otherwise functional third party add-ons and accessories; and (4) using its special access to  
27 purchasers of an Xbox gaming system to promote its own add-ons and accessories and to advise  
28 customers against purchasing third party products. Id. ¶ 29.

1 Plaintiff alleges that the efficacy of Defendant’s techniques is indicated by the fact that  
2 Plaintiff is the only firm that has been able to overcome Defendant’s technical barriers and bring to  
3 market a competing memory card for the Xbox 360. Compl. ¶ 30. Plaintiff alleges that Defendant’s  
4 market power in the Aftermarket derives from Defendant’s control over the Xbox 360 hardware and  
5 software, and from its special access to purchasers of the gaming system, and does not derive from  
6 contractual rights that consumers knowingly and voluntarily gave Defendant at the time of purchase.  
7 Id. ¶ 31. Plaintiff alleges that market imperfections have prevented consumers from realizing the  
8 impact that their choice in the primary market would have on their freedom in the Aftermarket. Id. ¶  
9 32 (for example, the presence of a USB port in the Xbox 360 console suggests to consumers that  
10 third party accessories and add-ons would be compatible and permissible).

11 Plaintiff alleges that Defendant misled customers into a reasonable belief at the time of  
12 purchasing an Xbox 360 console that third party accessories and add-ons are available. Compl. ¶ 33  
13 (for example, Defendant’s spokesperson stated that the Xbox 360 “also drives a ton of third-party  
14 spend,” and noted the availability of “a lot of third party alternatives.”). Plaintiff alleges that  
15 Defendant has touted its “accessories attach rate” as higher than any other manufacturer, including  
16 Sony. Id. ¶ 34. Defendant attributed this high rate to customer loyalty and trust. Id. However,  
17 Plaintiff alleges that the real reason is Defendant’s anticompetitive conduct, including tying and  
18 predatory design, that drives the accessories attach rate. Id.

19 Plaintiff alleges that Defendant has used its power in the Aftermarket to charge supra-  
20 competitive prices. Compl. ¶ 35 (for example, although prices for memory cards in general have  
21 decreased steadily since 2005, Defendant’s proprietary Xbox 360 memory card held steady at \$59.99  
22 across a two-year period, until Plaintiff introduced its memory card, at which time Defendant  
23 reduced its price). Plaintiff alleges that even if there were meaningful competition in the primary  
24 market for multiplayer online dedicated gaming systems, that would not check Defendant’s  
25 monopoly power in the Aftermarket due to: (1) the high switching costs associated with switching  
26 gaming systems; (2) the high information costs; (3) the large ratio of installed customer base relative  
27 to potential new customers; and (4) the substantial ability to exploit customers. Id. ¶ 36.

28 **Multiplayer Online Dedicated Gaming Systems Market (“Online Market”)**

1 The Multiplayer Online Dedicated Gaming Systems Market is a specific market for  
2 dedicated gaming systems with a meaningful capacity for online multiplayer gaming. Compl. ¶ 37.  
3 Plaintiff alleges that only two systems, the Xbox 360 and the Playstation 3, compete in the Online  
4 Market. Id. ¶ 37, 42.

5 Plaintiff alleges that Nintendo's Wii system has limited multiplayer gaming functionality,  
6 and that the reduced functionality and lower price point reflect a target market that is distinct from  
7 that of Xbox 360 and the Playstation 3. Id. at ¶ 38. Therefore, the Wii system should not be  
8 considered reasonably interchangeable with the Xbox 360 and the Playstation 3. Id.

9 Plaintiff alleges that personal computers may offer multiplayer online functionality, but at a  
10 higher price for a system that tends to lack other features usually included in dedicated gaming  
11 systems. Compl. ¶ 39. Therefore, personal computers should not be considered reasonably  
12 interchangeable with the Xbox 360 and the Playstation 3. Id.

13 Plaintiff alleges that Defendant has measured the success of the Xbox 360 against the  
14 Playstation 3, to the exclusion of other products or platforms. Compl. ¶ 40 (for example, on  
15 December 1, 2008, Defendant issued a press release comparing Xbox 360 sales against Playstation 3  
16 sales, and did not address Wii sales or personal computer sales). Plaintiff also alleges that  
17 Defendant's pricing of the Xbox 360 line has influenced Sony's pricing of the Playstation 3 line, and  
18 vice versa, but such pricing has not tracked or influenced the pricing of the Wii or personal  
19 computers. Id. ¶ 41.

20 Plaintiff alleges that Defendant enjoys market power within the Online Market. Compl. ¶ 43.  
21 Specifically, sales statistics reported by Defendant establish that the Xbox 360 console has  
22 significantly more total unit sales than the Playstation 3 console. Id. Plaintiff alleges that  
23 Defendant's share of the Online Market was approximately 66% as of July 2009, and that in June  
24 2009, the Xbox 360 outsold the Playstation 3 by approximately 1.5 to 1. Id. Plaintiff alleges that  
25 this disparity shows that Defendant's market dominance is continuing and stable. Id.

26 Plaintiff alleges that Defendant's market power in the Online Market is unchecked by the  
27 potential for competition from new market entrants due to substantial barriers to market entry other  
28 than anticompetitive conduct, such as: (1) the extremely high costs of development and production

1 of a competing video game system; (2) the established libraries of games and online gaming  
2 communities of Defendant and Sony, which tend to entrench consumers in a particular system; and  
3 (3) the massive monetary, technological and human resources at the disposal of Defendant and Sony  
4 and their ability to sell at below cost. Compl. ¶ 45.

5 **Legal standard**

6 A complaint will survive a motion to dismiss if it contains “sufficient factual matter . . . to  
7 ‘state a claim to relief that is plausible on its face.’” Ashcroft v. Iqbal, 129 S. Ct. 1937, 1949 (2009)  
8 (citing Bell Atlantic Corp. v. Twombly, 127 S. Ct. 1955, 1974 (2007)). The reviewing court’s  
9 “inquiry is limited to the allegations in the complaint, which are accepted as true and construed in  
10 the light most favorable to the plaintiff.” Lazy Y Ranch LTD v. Behrens, 546 F.3d 580, 588 (9th  
11 Cir. 2008).

12 A court need not, however, accept as true the complaint’s “legal conclusions.” Iqbal, 129 S.  
13 Ct. at 1949. “While legal conclusions can provide the framework of a complaint, they must be  
14 supported by factual allegations.” Id. at 1950. Thus, a reviewing court may begin “by identifying  
15 pleadings that, because they are no more than conclusions, are not entitled to the assumption of  
16 truth.” Id.

17 Courts must then determine whether the factual allegations in the complaint “plausibly give  
18 rise to an entitlement of relief.” Id. Though the plausibility inquiry “is not akin to a probability  
19 requirement,” a complaint will not survive a motion to dismiss if its factual allegations “do not  
20 permit the court to infer more than the mere possibility of misconduct . . . .” Id. at 1949 (internal  
21 quotation marks omitted) & 1950. That is to say, plaintiffs must “nudge[] their claims across the  
22 line from conceivable to plausible.” Twombly, 550 U.S. at 570.

23 **Request for Judicial Notice**

24 On a motion to dismiss, a court normally may not look to matters beyond the complaint  
25 without converting the motion into one for summary judgment. See Mack v. South Bay Beer  
26 Distributors, 798 F.2d 1279, 1282 (9th Cir. 1986), overruled on other grounds by Astoria Fed. Sav.  
27 & Loan Ass'n v. Solimino, 501 U.S. 104 (1991). There are two exceptions to this rule: (1) a court  
28 may take judicial notice of material which is either submitted as part of the complaint or necessarily

1 relied upon by the complaint; and (2) a court may take judicial notice of matters of public record.  
2 See Lee v. City of Los Angeles, 250 F.3d 668, 688-89 (9th Cir. 2001). Under Federal Rule of Civil  
3 Procedure 201(b), a "judicially noticed fact must be one not subject to reasonable dispute in that it is  
4 either: (1) generally known within the territorial jurisdiction of the trial court; or (2) capable of  
5 accurate and ready determination by resort to sources whose accuracy cannot reasonably be  
6 questioned." Furthermore, a court "shall take judicial notice if requested by a party and supplied  
7 with the necessary information." See Fed. R. Civ. P. 201(d); Mullis v. United States Bank, 828 F.2d  
8 1385, 1388 fn. 9 (9th Cir. 1987).

9 Defendant seeks judicial notice of three documents: (1) the Xbox 360 "Limited Warranty and  
10 Return Information," which includes the Xbox 360 software license; (2) the Xbox Live Terms of  
11 Use; and (3) a portion of the Xbox 360 console packaging. The first two documents are publicly  
12 available online and the third is available in any Xbox 360 console packaging. Plaintiff has objected  
13 to judicial notice of these documents, and has filed a conditional request for judicial notice of other  
14 documents if the Court grants judicial notice of Defendant's documents. Defendant has filed a  
15 response to Plaintiff's objections, but did not file objections to Plaintiff's conditional request for  
16 judicial notice.

17 **Not reasonably in dispute**

18 Defendant argues that its three documents are judicially noticeable because they are publicly  
19 available and not subject to reasonable dispute. The first two documents are available online and the  
20 third can be obtained from the purchase of any Xbox 360 system. See, e.g., Mayfield . Sara Lee  
21 Corp., 2005 WL 88965, at 3, n. 2 (N.D. Cal. Jan. 13, 2005) (taking judicial notice of photocopies of  
22 various bread product packages displaying the Sara Lee brand"); Wright v. Gen. Mill, Inc., 2009 WL  
23 3247148 at \*5 (S.D. Cal. Sept. 30, 2009) (taking judicial notice of various labels and packaging  
24 associated with the Nature Valley products). Defendant further argues that the documents are easily  
25 verifiable, and that documents found on the Internet have been held to constitute public records  
26 subject to judicial notice. See, e.g., Wible v. Aetna Life Ins. Co., 375 F. Supp. 2d 956, 965-66 (C.D.  
27 Cal. 2005) (taking judicial notice of admissions on a website associated with a witness as well as the  
28 contents of Amazon.com web pages describing books related to the case); but cf., e.g., Experian

1 Info. Solutions, Inc. v. Lifelock, 633 F. Supp. 2d 1104, 1107 (C.D. Cal. 2009 ) (finding that  
2 Governor of Connecticut’s webpage was not judicially noticeable because material on website not  
3 capable of accurate and ready determination by resort to sources whose accuracy cannot be  
4 questioned); Ruiz v. Gap, Inc., 540 F. Supp. 2d 1121, 1124 (N.D. Cal. 2008) (declining to take  
5 judicial notice of webpage containing list of reported identity theft breaches in California because  
6 materials “not remotely akin to the type of facts which may be appropriately judicially noticed.”).  
7 Here, the documents sought to be judicially noticed are capable of accurate and ready determination  
8 because they are standard documents. These documents are judicially noticeable for the fact that  
9 they exist, not whether, for example, the documents are valid or binding contracts.

10 Plaintiff argues that several issues relating to these documents are in dispute. Although  
11 Plaintiff argues that there has been no showing that the documents cover the entire relevant market,  
12 Defendant has submitted a follow-up declaration from Patrick King attaching additional packaging  
13 information since 2005, which resolves this issue. See King Decl. Ex. 1-4.

14 Plaintiff also argues that the Terms of Use document is dated September 2008, so Defendant  
15 cannot argue that it was provided to all Xbox customers during the relevant period since 2005.  
16 Plaintiff’s argument, however, goes to the weight of the evidence, not to whether the documents are  
17 judicially noticeable. See In re NVIDIA GPU Litig., 2009 WL 4020104 at \*8 (N.D. Cal. Nov. 19,  
18 2009) (taking judicial notice of certain documents (including web pages), even though the defendant  
19 failed to demonstrate that the documents were the warranties that applied to all of the class  
20 computers purchased during the class period or even whether the warranties comprised the full  
21 extent of the applicable warranties).

22 **Necessarily relied on in complaint**

23 Defendant also argues that judicial notice is appropriate because Plaintiff’s claim depends on  
24 these documents. See Knievel v. ESPN, Inc., 393 F.3d 1068, 1076 (9th Cir. 2005) (judicial notice  
25 appropriate where the plaintiff’s claim depends on the contents of a document, stating: “We have  
26 extended the ‘incorporation by reference’ doctrine to situations in which the plaintiff’s claim  
27 depends on the contents of a document, the defendant attaches the document to its motion to dismiss,  
28 and the parties do not dispute the authenticity of the document, even though the plaintiff does not

1 explicitly allege the contents of that document in the complaint.”); see also Berenblat v. Apple, Inc.,  
2 2009 WL 2591366 at \*1, n.3 (N.D. Cal. Aug, 21, 2009) (“Apple's Request for Judicial Notice of the  
3 terms of the express warranty is granted, as the FAC references the warranty and at least two of the  
4 Berenblat Plaintiffs exercised their rights under the express warranty.”).

5 Here, the complaint alleges that Defendant’s market power does not derive from a  
6 contractual right with its customers that was knowingly given at the time of purchase. Compl. ¶ 31.  
7 Therefore, judicial notice is appropriate because Plaintiff’s complaint depends, at least in part, on the  
8 contents of the documents. See In re Samsung Elecs. Am., Inc. Blu-Ray Class Action Litig., 2008  
9 WL 5451024, at \*4 n. 2 (D. N.J. Dec. 31, 2008) (“In the Amended Complaint, Plaintiffs specifically  
10 acknowledge the existence of warranty information in each Player's packaging. Those documents  
11 are integral to Plaintiffs' Amended Complaint, as the warranty language serves, as a matter of law, to  
12 either support or erode Plaintiffs' claims. As a result, this Court will consider the warranty  
13 information, without converting Defendant's motion to dismiss into one for summary judgment.”).  
14 The Court takes judicial notice of the existence and content of these documents, though not of their  
15 legal effect.

16 **Plaintiff’s conditional request for judicial notice**

17 Plaintiff filed a conditional request for judicial notice, seeking judicial notice of ten  
18 documents. The documents are: (1) a screen shot from the game “Mass Effect 2” showing an Xbox  
19 update prompt (Exhibit A); (2) packaging for Horipad EX2 Turbo controller and a Wal-Mart  
20 printout for sale of the controller (Exhibit B); (3) webpages for the game Battlefield: Bad Company  
21 (Exhibit C); (4) printout of the website of IGN Entertainment (Exhibit D); (5) printout from  
22 Defendant’s website link to the IGN Entertainment webpage (Exhibit E); (6) game disc and screen  
23 shots from game disc in the March 2004 Official Xbox magazine (Exhibit F); (7) printout from  
24 website showing a third party cable for transferring data between Xbox 360 memory unit and a  
25 personal computer (Exhibit G); (8) printouts of tutorials on connecting third party accessories to the  
26 Xbox (Exhibit H); (9) copy of Xbox 360 console packaging purchased in November 2009 (Exhibit  
27 I); and (10) printout from website showing a news article entitled “Wii is for Babies” (Exhibit J).

28 Exhibits E and H are printouts from Defendant’s own website, which are judicially

1 noticeable. See Blue Lake Rancheria v. United States, 2010 WL 144989 at \*2 n.4 (N.D. Cal. Jan. 8,  
2 2010) (taking judicial notice of printout from tribe’s website in part because it was reliable since it  
3 was maintained by the tribe). To the extent that the other printouts (exhibits B, C, D, G) are from  
4 third parties, they are judicially noticeable as described above.

5 Exhibit A is a screen shot from a game showing the requirement that a user update the game.  
6 This document is judicially noticeable because it is capable of accurate and ready determination  
7 using sources whose accuracy cannot reasonably be questioned. See Fed. R. Evid. 201(b). Plaintiff  
8 notes that the fact of the update cannot be reasonably disputed because inserting the Mass Effect 2  
9 disc in any Xbox game player will show the update.

10 Exhibit F contains copies of and screens shots from a game disc distributed in Defendant’s  
11 magazine as evidence of what was in the public domain at the time of the magazine in 2004. The  
12 Court takes judicial notice of the existence of these documents that were in the public realm at that  
13 time. See Von Saher v. Norton Simon Museum of Art at Pasadena, 2010 WL 114959, at \*4 (9th Cir.  
14 Jan. 14, 2010) (“Courts may take judicial notice of publications introduced to ‘indicate what was in  
15 the public realm at the time, not whether the contents of those articles were in fact true.’”) (internal  
16 citation omitted).

17 Exhibit I is the console packaging from an Xbox 360 console. This is the same document  
18 submitted for judicial notice by Defendant, except Exhibit I contains the full text of the packaging.  
19 The Court takes judicial notice of this document for the same reasons that it took notice of  
20 Defendant’s version of this packaging.

21 **Discussion**

22 **1. First claim for violation of Sherman Act based on Aftermarket for Xbox 360**  
23 **Accessories and Add-ons**

24 Plaintiff alleges that Defendant possesses substantial market power in the secondary  
25 Aftermarket, or that a dangerous probability exists that Defendant will gain such power, and that  
26 Defendant has deployed that power to charge customers supra-competitive prices in the Aftermarket.  
27 Compl. ¶ 48. Specifically, Plaintiff alleges that Defendant “controls access to the Aftermarket for  
28 Xbox 360 Accessories and Add-ons by way of technological barriers and by way of its special  
access to customers arising from their purchase of the Xbox 360. Microsoft can then leverage its

1 control over the Xbox 360 console, and its power in the primary market, into monopoly power in the  
2 Aftermarket. . . .” Compl. ¶ 49. Plaintiff alleges that Defendant has committed exclusionary,  
3 predatory and anticompetitive acts with the specific intent to maintain monopoly power in the  
4 Aftermarket. Compl. ¶ 51. According to Plaintiff, maintaining a monopoly in the Aftermarket  
5 allows Defendant not only to charge supra-competitive prices for Xbox 360 accessories, but also to  
6 supply inferior Xbox 360 accessories and force customers to purchase and use those inferior  
7 accessories. Compl. ¶ 55. Further, Plaintiff alleges that Defendant’s disabling of Plaintiff’s  
8 DMMCs and the anticipated imposition of new technological barriers to block Plaintiff’s accessories  
9 “reduces choices available to customers, bars access to high quality accessories for lower prices than  
10 those offered by Microsoft, and has no legitimate technological or business justification.” Compl. ¶  
11 52.

12 Defendant argues that Plaintiff’s first claim should be dismissed on the ground that Plaintiff  
13 has failed to plead a legally cognizable Aftermarket because Plaintiff cannot pursue antitrust claims  
14 based on a single-brand market. In general, single brand markets do not constitute a relevant  
15 market. See, e.g., Green Country Food Mkt., Inc. v. Bottling Group, 371 F.3d 1275, 1282 (10th Cir.  
16 2004). However, there is an exception where aftermarket restrictions are not disclosed or agreed to  
17 by the customers at the time of purchase of a product or service from the primary market. See  
18 Eastman Kodak Co. v. Image Tech. Servs., 504 U.S. 451 (1992).

19 In Kodak, Eastman Kodak manufactured and sold photocopiers and micrographic equipment.  
20 Kodak also sold service and replacement parts for the equipment. The plaintiffs, a group of  
21 independent service organizations that serviced Kodak’s equipment, challenged Kodak’s policies  
22 that made it more difficult for them to compete with Kodak in servicing equipment, including  
23 Kodak’s practice of limiting the availability of Kodak parts. The plaintiffs alleged that Kodak  
24 unlawfully tied the sale of service for Kodak machines to the sale of Kodak-compatible parts, a  
25 market in which Kodak had a monopoly. Kodak parts were not compatible with competitors’  
26 machines and vice versa. The Court held that in certain circumstances, a single brand can constitute  
27 a separate market: “because service and parts for Kodak equipment are not interchangeable with  
28 other manufacturers’ service and parts, the relevant market from the Kodak equipment owner’s

1 perspective is composed of only those companies that service Kodak machines.” Eastman Kodak,  
2 504 U.S. at 482. The Court found that the single-brand aftermarket for parts and service for Kodak  
3 equipment arose once customers had already purchased and were “locked in” to Kodak photocopiers  
4 or equipment.

5 Defendant argues that the Kodak exception does not apply because purchasers of the Xbox  
6 360 knew and agreed at the time they purchased their systems that they could only use Defendant’s  
7 authorized accessories with their systems. Thus, Defendant argues that its power in the market  
8 derives from contract, not from exclusionary conduct, so Eastman Kodak does not apply. See  
9 Newcal Indus. v. IKON Office Solution, 513 F.3d 1038, 1045 (9th Cir. 2008); id. at 1043 (“Second,  
10 the law prohibits an antitrust claimant from resting on market power that arises solely from  
11 contractual rights that consumers knowingly and voluntarily gave to the defendant.”). The  
12 Newcal court stated:

13 The critical distinction between Eastman Kodak and the two circuit court opinions  
14 [Queen City Pizza and Forsyth] was that the Kodak customers did not knowingly  
15 enter a contract that gave Kodak the exclusive right to provide parts and service for  
16 the life of the equipment. In other words, the simple purchase of Kodak-brand  
17 equipment (unlike the signing of a Domino’s franchise agreement or the purchase of a  
18 Humana insurance policy) did not constitute a binding contractual agreement to  
consume Kodak parts and services in the aftermarket. Equally critically, the Supreme  
Court found that market imperfections, including information and switching costs,  
prevented consumers from discovering, as they were shopping for equipment, that the  
Kodak brand would include a de facto commitment to consume only  
supracompetitively priced Kodak-brand service contracts.

19 Newcal, 513 F.3d at 1045.

20 In Newcal, the court permitted a single-brand aftermarket because the defendant, which  
21 leased office equipment, allegedly defrauded its customers by amending the lease agreements after  
22 the customers had already signed up for service without disclosing that the amendments would  
23 lengthen the service contract. See id. at 1043; see also In re Apple and AT&TM Antitrust Litig., 596  
24 F. Supp. 2d 1288 (N.D. Cal. 2008) (finding that there was an aftermarket for iPhone voice and data  
25 services because the aftermarket restriction of iPhone users to AT&T services for five years was not  
26 disclosed to customers; instead only a two year contract with AT&T was disclosed). In In re Apple,  
27 the court stated: “Ultimately, the dispositive issue is whether Plaintiffs knowingly placed Defendants  
28 in a monopoly position in the alleged voice and data services aftermarket.” Id. Therefore, to

1 establish a single-brand aftermarket under Kodak and Newcal, the restriction in the aftermarket must  
2 not have been sufficiently disclosed to consumers in advance to enable them to bind themselves to  
3 the restriction knowingly and voluntarily.

4 In Queen City Pizza v. Domino's Pizza, Inc., 124 F.3d 430 (3d Cir. 1997), the Third Circuit  
5 rejected a single brand aftermarket relating to pizza making ingredients for Domino's franchisees,  
6 where the restriction was disclosed and agreed to in advance. There, franchisees signed an  
7 agreement to operate a Domino's Pizza location, and under the agreement were required to purchase  
8 pizza ingredients from Domino's or authorized vendors. Distinguishing Kodak, the court noted that  
9 the plaintiffs in Queen City Pizza did not need to become franchisees if they did not like the terms of  
10 the franchise agreement, while the challenged restraint in Kodak was not authorized by the original  
11 contract terms and the change in policy was not foreseen at the time of sale, so buyers had no ability  
12 to calculate the risk. Similarly, in Forsyth v. Humana, 114 F.3d 1467, 1476 (9th Cir. 1997), the  
13 court rejected a claim for monopolization of the market for hospital services for a single company's  
14 insureds because the purported restraint arose from contract provisions disclosed in advance in the  
15 plaintiffs' insurance policies under which the insurance company realized discounts from medical  
16 providers allegedly in the nature of kickbacks. Further, in Apple v. Psystar, 586 F. Supp. 2d 1190,  
17 1194-95 (N.D. Cal. 2008), the court held that the defendant had failed to plead a plausible  
18 aftermarket for hardware that could be used with the Mac OS because through "its End User License  
19 Agreement and other means, Apple specifically restricts the use of Mac OS to Apple-labeled  
20 computer hardware systems," and "customers, therefore, knowingly agree to the challenged  
21 restraint." See Psystar, 586 F. Supp. 2d at 1201. The Psystar court stressed that the restriction there  
22 was unlike Kodak "where customers did not knowingly bind themselves to a single brand of the  
23 aftermarket and market imperfections (information costs and switching cost) prohibited customers  
24 from imposing market discipline in the aftermarket by switching among competitors in the primary  
25 market," because "Apple asks its customers to purchase Mac OS knowing that it is to be used only  
26 with Apple computers." Id.

27 Defendant argues that this case is more like Queen City Pizza, Forsyth, and Psystar, than  
28 Kodak, Newcal, and In re Apple, because Xbox purchasers knowingly gave Defendant the right to

1 prohibit the use of unauthorized accessories through the warranty and software license that is  
2 included in the Xbox 360 packaging, as well as through the Xbox Live Terms of Use. The  
3 shrinkwrap license in the packaging states: “The software included in the Xbox product [Xbox 360  
4 Video Game System or Xbox 360-compatible hardware accessories manufactured by or for  
5 Defendant whether included or purchased separately] is licensed to you, not sold. You are licensed  
6 to use such software only in your Xbox product and you may not reverse engineer it, except as  
7 expressly permitted by applicable law notwithstanding this limitation.” Def.’s RJN Ex. A at 7. This  
8 language, however, is arguably ambiguous. Further, it may not be applicable to using external  
9 accessories to boost memory, which may not involve a prohibited use of the software and does not  
10 constitute reverse engineering. Defendant also points to the Xbox Live Terms of Use presented to  
11 consumers when they sign up for the service, which requires customers to “agree that you are using  
12 only authorized software and hardware to access the Service.” Def.’s RJN Ex. B at 10. But this  
13 language is also arguably ambiguous in that use of accessories such as a memory card is not  
14 necessarily “using . . . software and hardware” to *access* the service. The Terms of Use also permit  
15 Defendant to, among other things, issue automatic software updates to prevent a customer from  
16 using unauthorized hardware peripheral devices. See id. at 10-11. However, this statement is  
17 somewhat ambiguous with respect to the meaning of peripheral device because the phrase is used  
18 earlier in the same paragraph to refer to devices used to log on to the Service, which may not include  
19 accessories such as memory cards. Further, the Terms of Use could not have informed a customer’s  
20 purchasing decision because the Xbox Live is a separate optional service that a user may join after  
21 purchasing the Xbox 360. See Def.’s RJN Ex. C.

22 Plaintiff argues that customers did not knowingly agree at the time of purchase that their use  
23 of aftermarket accessories would be restricted. Plaintiff alleges in the complaint that the  
24 monopolization of the Aftermarket “does not derive from contractual rights that consumers  
25 knowingly and voluntarily gave Microsoft at the time of purchase,” and that “market imperfections  
26 have prevented customers from realizing the impact that their choice in the primary market would  
27 have on their freedom in the aftermarket.” Compl. ¶¶ 31-32. In Newcal, the plaintiff made  
28 allegations to rebut a presumption that the equipment customers made a knowing choice to restrict

1 their aftermarket options when they decided to purchase a product in the primary market. The  
2 Newcal court stated: “Competition in the initial market, therefore, does not necessarily suffice to  
3 discipline anticompetitive practices in the aftermarket.” Newcal, 513 F.3d at 1050. Here, Plaintiff  
4 has made even stronger allegations insofar as it alleges that the primary market is also not very  
5 competitive. While Defendant would dismiss these allegations as conclusory, Plaintiff also includes  
6 specific allegations that there are built-in USB ports that suggest that third party accessories may be  
7 used (Compl. ¶ 32) and that Defendant’s spokesperson noted the existence of many third party  
8 alternatives for accessories (Compl. ¶¶ 33-34).

9 Plaintiff argues that the Warranty could not have been discovered by consumers until the box  
10 was opened, and that therefore, a consumer could not have knowingly and voluntarily accepted it  
11 prior to purchase. See Opp. at 7. The weight of authority, however, including in this district, is that  
12 shrinkwrap licenses are enforceable. See, e.g., ProCD, Inc. v. Zeidenberg, 86 F.3d 1447, 1451-52  
13 (7th Cir. 1996) (enforcing shrinkwrap license because “any buyer . . . can prevent formation of the  
14 contract by returning the package, as can any consumer who concludes that the terms of the license  
15 make the software worth less than the purchase price.”); Novell, Inc. v. Unicom Sales, Inc., 2004  
16 WL 1839117, at \*11 (N.D. Cal. Aug. 17, 2004), but see, e.g., Klocek v. Gateway, Inc., 104 F. Supp.  
17 2d 1332, 1341 (D. Kan. 2000) (“The Court finds that the act of keeping the computer past five days  
18 was not sufficient to demonstrate that plaintiff expressly agreed to the Standard Terms.”).

19 Plaintiff argues that Defendant’s interpretation of the definition of “Xbox Product” in the  
20 Warranty is not reasonable. Xbox Product is defined as:

21 either (1) the Microsoft Xbox 360 Video Game System console including the  
22 Microsoft software stored on the separate Xbox 360 hard disk and/or embedded in the  
23 microprocessors within the Xbox 360 console; or (2) Microsoft branded Xbox 360-  
compatible hardware accessories manufactured by or for Microsoft whether included  
with the console or purchased separately.

24 Def.’s RJN Ex. A at 5. According to Plaintiff, only by reading the definition in the conjunctive can  
25 Defendant support the argument that the Warranty language prohibits unauthorized third party  
26 accessories. See Pl.’s Opp. to Def.’s Mot. to Dismiss at 8-9. Defendant responds that the terms in  
27 the definition are not mutually exclusive (see Federation of Fly Fishers v. Daley, 131 F. Supp. 2d  
28 1158, 1164 (N.D. Cal. 2000) (“These factors are listed in the disjunctive; any one or a combination

1 can be sufficient.”)), and that Plaintiff’s reading of the definition is unreasonable. For example,  
2 Defendant notes that reading the Warranty language where “Xbox Product” means only “Xbox 360  
3 console” would implausibly disallow use of all accessories made by anyone. Plaintiff counters that  
4 other inconsistencies would arise if the definition covered third party accessories. For example,  
5 elsewhere in the Warranty, Defendant is obligated to repair or replace a defective “Xbox Product,”  
6 so under Defendant’s interpretation, Defendant would be obligated to repair an unauthorized third  
7 party accessory. See Def.’s RJN Ex. A at 6. Further, Plaintiff argues that adopting Defendant’s  
8 interpretation of the language would implausibly make authorized accessories that are approved, but  
9 not manufactured, by Defendant improper for the Xbox 360 console. Accordingly, Plaintiff argues  
10 that it is highly unlikely that a customer purchasing an Xbox 360 console would understand the  
11 contract as prohibiting unauthorized accessories. At the very least, Plaintiff has shown an ambiguity  
12 in the relevant contract language which counsels against granting a motion to dismiss premised on  
13 Defendant’s contested interpretation of the provision, which customers may not have understood.

14 Defendant further argues that this case is like Psystar because there, the defendant argued  
15 that the plaintiff erected technical barriers to prevent Mac OS from operating on non-Apple  
16 computers (Psystar, 586 F. Supp. 2d at 1194), similar to Plaintiff’s allegations here that Xbox  
17 accessories are unique and that Defendant used an authentication technique to block the use of  
18 Plaintiff’s products. Further, Defendant argues that in Psystar, the defendant alleged that the Mac  
19 hardware aftermarket was a distinct aftermarket that was derivative from and dependent on the  
20 primary market for the Mac OS (Id. at 1202), and here, Plaintiff alleges that the accessories  
21 Aftermarket is derivative from and dependent on the primary market for the gaming system (Compl.  
22 ¶ 27).

23 In Psystar, however, unlike Kodak and its progeny, the plaintiff alleged “not a single-brand  
24 aftermarket dependent on and derivative of a specific company’s primary product but instead that a  
25 single brand of primary product (Apple’s operating system) constitutes an independent market.”  
26 Psystar, 586 F. Supp. 2d at 1197. Further, the plaintiff’s pleadings “do not suggest market  
27 imperfections such as switching costs and customer ‘lock in.’” Id. at 1197, n.3. Finally, Psystar  
28 specifically alleged that Apple’s End User License Agreement restricted use of the Mac operating

1 system to Apple-labeled computer hardware systems. Id. at 1201. By contrast, in this case, Plaintiff  
2 alleges, as in Kodak, that there is a single-brand Aftermarket that is dependent on the primary  
3 market. Further, Plaintiff here alleges market imperfections such as switching costs. Finally, as  
4 described above, the license agreement in this case is not as clear as the license in Psystar. Thus, the  
5 reasoning in Psystar is not applicable to this case as pled.

6 In the absence of a clearly binding contractual restriction on the market, Plaintiff points to  
7 the factors applied by the Newcal court to determine whether a consumer’s selection of a brand in  
8 the market is the functional equivalent of a contractual commitment, or instead allows the plaintiff to  
9 pursue a claim based on a single-product aftermarket as in Kodak. First, here, as in Newcal and  
10 Kodak, and unlike in Queen City Pizza, the Aftermarket is “wholly derivative and dependant on the  
11 primary market,” (Newcal, 513 F.3d at 1049), so Defendant allegedly may exploit its unique  
12 position in the primary market to gain market power in the derivative market. Second, however, in  
13 Newcal the flex agreements were only obtained after the initial contract, whereas here, the effect of  
14 the original contract is ambiguous. Third, the complaint here, as in Newcal, alleges that the  
15 contractual relationship, rather than any contractual provision, gives Defendant special access to its  
16 customers. Fourth, the complaint here, as in Newcal, alleges that Defendant’s representations and  
17 market imperfections lead its customers to mistakenly believe that they will be free to shop in the  
18 Aftermarket despite their choice in the primary market. On balance, the Newcal factors weigh in  
19 favor of denying the motion to dismiss this claim. Viewing the allegations in the light most  
20 favorable to Plaintiff, and because contract ambiguities are interpreted against the drafter (see  
21 Cal.Civ. Code § 1654), shopping for competing products in the Aftermarket is not clearly precluded  
22 by any contractual provision into which customers knowingly and voluntarily entered. Therefore,  
23 Defendant’s motion to dismiss the first claim is denied.

24 **2. Second claim for violation of Sherman Act based on Multiplayer Online Dedicated**  
25 **Gaming Systems Market**

26 Plaintiff argues that Defendant either has significant market power in the primary Online  
27 Market, or there is a dangerous probability that Defendant will obtain that market power. Compl. ¶  
28 63, 65. Plaintiff alleges that Defendant “has deployed this market power to control related and  
subsidiary markets,” and “to impede the development of a vibrant competitive Aftermarket. . . .”

1 Compl. ¶ 62. Plaintiff alleges that by using its power in the Online Market to curb competition and  
2 innovation in the Aftermarket, Defendant is able to facilitate price discrimination, increase switching  
3 costs and erect substantial barriers to potential entrants of the primary market. Compl. ¶ 63.  
4 Plaintiff alleges that Defendant committed these exclusionary, predatory or anticompetitive acts with  
5 the specific intent to acquire or maintain monopoly power in the Online Market. Compl. ¶ 66.  
6 Further, Plaintiff alleges that Defendant has “intentionally impeded the development of a vibrant  
7 competitive Aftermarket for Xbox 360 Accessories and Add-ons, removed functionality, reduced the  
8 choices available to consumers, raised its competitors’ costs and has raised barriers to entry in the  
9 Multiplayer Online Dedicated Gaming Systems, Market.” Compl. ¶ 67.

10 Defendant argues that this claim must be dismissed because: (1) Plaintiff lacks antitrust  
11 injury and thus lacks standing to bring the claim because it is not a participant in the primary market;  
12 (2) Plaintiff has not pled a legally tenable market because it has excluded certain products; and (3)  
13 Plaintiff does not plead any exclusionary acts by Defendant in the online gaming systems market.  
14 Because the Court concludes that Plaintiff has not adequately alleged standing, the Court need not  
15 reach the remaining bases for Defendant’s motion.

16 To establish standing under the federal antitrust laws, Plaintiff must have suffered an  
17 antitrust injury, that is, “an injury of the type the antitrust laws were intended to prevent and that  
18 flows from that which makes Defendant’s acts unlawful.” Brunswick Corp. v. Pueblo Bowl-O-Mat,  
19 Inc., 429 U.S. 477, 489 (1977); see also William C. Holmes, Antitrust Law Handbook, at p. 885  
20 (West 2009) (“Implicit in this definition are two separate conceptual issues. First, the claimed injury  
21 must be of a type that the antitrust laws were meant to discourage (e.g., a business’ lost profits from  
22 a reduced ability to compete, as opposed to lost profits from increased competition in the market).  
23 And second, the plaintiff’s injury must have been proximately caused by the defendant’s antitrust  
24 violation, and not by some other act or event.”). In Associated General Contractors of America v.  
25 California State Council of Carpenters, 459 U.S. 519 (1983), the Supreme Court set forth a multi-  
26 factor test for analyzing antitrust standing, but the Court subsequently determined that the essential  
27 element is antitrust injury: “a showing of antitrust injury is necessary, but not always sufficient, to  
28 establish standing.” Cargill, Inc. v. Monfort of Colo., Inc., 479 U.S. 104, 110 n.5 (1986); see also

1 Bhan v. NME Hosp., Inc., 772 F.2d 1467, 1470 n.3 (9th Cir. 1985) (“Although the Supreme Court  
2 did not explicitly state that a plaintiff must satisfy all of the Associated General Contractors factors  
3 or, indeed, any particular factor, the inquiry whether the plaintiff has suffered an injury of the type  
4 which the antitrust statute was intended to forestall is a factor of tremendous significance.”).

5 “Antitrust injury requires the plaintiff to have suffered an injury in the market where  
6 competition is being restrained. Parties whose injuries, though flowing from that which makes the  
7 defendant’s conduct unlawful, are experienced in another market do not suffer an antitrust injury.”

8 American Ad Mgmt., Inc. v. General Telephone Co. of Cal., 190 F.3d 1051, 1057 (9th Cir. 1999).

9 The parties do not dispute that there is no rigid “consumer or competitor” test for standing. Rather,  
10 “[w]hile consumers and competitors are most likely to suffer antitrust injury, there are situations in  
11 which other market participants can suffer antitrust injury. . . . Further, it is not the status as a  
12 consumer or competitor that confers antitrust standing, but the relationship between the defendant’s  
13 alleged unlawful conduct and the resulting harm to the plaintiff.” American Ad, 190 F.3d at 1057-  
14 58 (rejecting Exhibitors’ Serv., Inc. v. American Multi-Cinema, Inc., 788 F.2d 574 (9th Cir. 1986)  
15 (which rejected the claim of a market participant simply because the plaintiff was not a consumer or  
16 competitor of the defendant)). Therefore, the fact that Plaintiff is not a consumer or competitor does  
17 not resolve the issue.

18 Defendant argues that Plaintiff is not a market participant and so lacks standing. Plaintiff  
19 responds that even though it does not directly compete with Defendant, it participates in the Online  
20 Market by “offering aftermarket products that have the capacity to lower barriers of entry and  
21 switching costs in the relevant market.” Pl.’s Opp. to Def.’s Mot. to Dismiss at 22; see Novell, Inc.  
22 v. Microsoft, Inc., 505 F.3d 302 (4th Cir. 2007) (finding that the plaintiff, a maker of software  
23 applications to be used on a PC, had standing to assert monopolization claim against the defendant:  
24 “Taking Novell’s allegations as true, as we must, the injury that Novell alleges here is plainly an  
25 injury to *competition* that the anti-trust laws were intended to forestall. Microsoft’s activities,  
26 Novell claims, were intended to and did restrain competition in the PC operating-system market by  
27 keeping the barriers to entry into that market high.”) (emphasis in original). Novell, however, is  
28 from another circuit, and is factually distinguishable. Unlike here, in Novell, the court found that

1 there was no better situated party to bring the antitrust claims because Novell was “one of the few  
2 private plaintiffs whose claims . . . are neither time-barred nor too tenuous to support antitrust  
3 standing.” Novell, 505 F.3d at 319.

4 Defendant points out that Plaintiff has not suffered any injury in the Online Market because  
5 Plaintiff’s allegations of harm regarding disablement of its memory cards and the technical barriers  
6 to Plaintiff’s other products occurred in the secondary Aftermarket, not in the primary market. See  
7 Ticketmaster LLC v. Designer Tickets & Tours, 2008 WL 649804 at \*3-4 (C.D. Cal. Mar. 10, 2008)  
8 (finding that the defendant, who bought tickets from the plaintiff in the primary market to be sold by  
9 the defendant in the secondary market, lacked standing because it did not have an antitrust injury, as  
10 the defendant did not allege that it participated in the primary ticket distribution market); R.C. Dick  
11 v. Geothermal Corp. v. Thermogenics, 890 F.2d 139 (9th Cir. 1989) (holding that the plaintiff lacked  
12 antitrust standing where it was not a participant in the primary market for geothermal steam, even  
13 though it participated in a closely related market of land leasing for geothermal steam production,  
14 which could affect the market for geothermal steam).

15 Plaintiff attempts to distinguish Ticketmaster on the grounds that there, the defendant  
16 advanced inconsistent claims, and conceded that the injury was in the secondary market. Here, by  
17 contrast, Plaintiff argues that it participates in the relevant market and was injured as a necessary  
18 step in Defendant’s monopolization of that market. See Pl.’s Opp. to Def.’s Mot. to Dismiss at n.  
19 19. Specifically, Plaintiff argues that even if it is not a participant in the primary market, its injury  
20 was the “necessary step” and “means” by which the anticompetitive conduct was carried out, relying  
21 on Blue Shield of Virginia v. McCready, 457 U.S. 465, 479, 483-84 (1982). In Blue Shield, the  
22 plaintiff, a member of a group health plan, sued the insurer for antitrust damages arising from the  
23 insurer’s refusal to reimburse medical expenses for psychotherapy received from psychologists  
24 rather than psychiatrists. The plaintiff alleged that the insurer entered into a conspiracy with  
25 psychiatrists to restrain competition in the psychotherapy market. The Court rejected the argument  
26 that because the conspiracy was directed against psychologists instead of subscribers to the health  
27 plan like the plaintiff, the injury to the plaintiff was too remote. The Court reasoned that denial of  
28 reimbursement to patients of psychologists was “the very means by which it is alleged that Blue

1 Shield sought to achieve its illegal ends. The harm to McCready . . . was a necessary step in  
2 effecting the ends of the alleged illegal conspiracy” and an “integral . . . aspect of the conspiracy  
3 alleged.” Blue Shield, 457 U.S. at 479, 483-84 (holding that the plaintiff was entitled to sue because  
4 the defendant was charged with a “purposefully anti-competitive scheme,” and the injury the  
5 plaintiff suffered “was inextricably intertwined with the injury the conspirators sought to inflict on  
6 psychologists and the psychotherapy market.”).<sup>1</sup>

7 The Ninth Circuit explained the limited scope of the Blue Shield exception in Exhibitors’  
8 Service. See Exhibitors’ Serv., 788 F.2d at 580; see also American Ad., 190 F.3d at 1057, n.5  
9 (recognizing that the Blue Shield exception was narrow). In Exhibitors’ Service, the plaintiff, a  
10 motion picture licensing agent, sued two motion picture exhibitors that had entered into a splitting  
11 agreement under which they allocated films between themselves, resulting in lower cost of films for  
12 both exhibitors (to the detriment of film distributors), and terminated the plaintiff’s services. The  
13 court determined that the plaintiff, a film licensing agent, did not come within the Blue Shield  
14 exception because the plaintiff’s injury was not inextricably intertwined with the injury inflicted  
15 upon film distributors. Although the conspirators terminated the plaintiff’s services, its injury was  
16 not necessary for the creation or implementation of the trade-restraining scheme, whose intended  
17 victim was the film distributors. The court determined that the plaintiff’s interest was not in

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18  
19 <sup>1</sup> Plaintiff’s reliance on the Ninth Circuit’s interpretation of Blue Shield in Ostrofe v. H.S.  
20 Crocker Co., 740 F.2d 739, 745 (9th Cir. 1984) is misplaced. In Ostrofe, the court found that the  
21 plaintiff, a former employee in the paper lithograph label industry who alleged that he had been  
22 discharged and boycotted because of his refusal to participate in bid rigging scheme, had standing  
23 because his discharge furthered the anticompetitive scheme in the labels market even though he was not  
24 a consumer or a competitor in the market. Ostrofe stated:

22 As sales manager of one of the label manufacturers, Ostrofe was an essential participant  
23 in the scheme to eliminate competition in the marketing of labels by fixing prices and  
24 allocating customers. It could not succeed without his active cooperation. When Ostrofe  
25 sold labels to customers not allocated to his employer and at prices below those agreed  
upon, his discharge was a necessary means to achieve the conspirators’ illegal end as  
well as an integral and inextricable part of the anticompetitive scheme.

26 Ostrofe, 740 F.2d at 746. Ostrofe, however, is limited to cases in which a dismissed employee is an  
27 essential participant in the antitrust scheme and the dismissal is the necessary means to accomplish the  
28 anticompetitive scheme. See Vinci v. Waste Management, Inc., 80 F.3d 1372, 1376 (9th Cir. 1996)  
 (“The exception recognized in Ostrofe II is limited to those cases in which a dismissed employee is an  
 ‘essential participant’ in an antitrust scheme, the dismissal is a ‘necessary means’ to accomplish the  
 scheme, and the employee has the greatest incentive to challenge the antitrust violation.”). Those  
 circumstances are not present here.

1 enhanced competition between exhibitors, but instead was in continuing to assist the conspiring  
2 exhibitors: “At best, [the plaintiff] was neutral on the question whether trade was restrained or not.”  
3 Exhibitors Service, 788 F.2d at 580; see also Chelson v. Oregonian Publishing Co., 715 F.2d 1368,  
4 1371 (9th Cir. 1983) (reversing summary judgment where there was a triable issue of fact as to  
5 whether a group of newsdealers had antitrust standing against the defendant, which was alleged to  
6 have interfered with the dealers’ attempts to reach agreement with the defendant’s competitor to  
7 distribute advertising circulars in the restrained market of advertising distribution, because there was  
8 a triable issue of fact as to whether their injury was inextricably intertwined: “although the dealers  
9 were neither consumers nor competitors in the relevant market, it is clear that their interests would  
10 directly be served by enhanced competition in the market.”). Further, like the plaintiff in Exhibitors’  
11 Service, Plaintiff here would not appear to have a stake in whether Defendant monopolizes the  
12 primary market for online gaming, because Plaintiff sells accessories that only function with the  
13 Xbox 360 system; increased market share for the Xbox 360 system would result in more sales of  
14 Plaintiff’s accessories, other things being equal, as long as Defendant did not block Plaintiff’s  
15 products in the Aftermarket.

16 The allegations in the complaint do not support Plaintiff’s argument that its injury was  
17 inextricably intertwined with Defendant’s anticompetitive conduct in the primary market such that it  
18 comes within the Blue Shield exception. Plaintiff’s allegations center on its injury in the secondary  
19 market, even though Plaintiff attempts to convert spillover effects in the secondary market into an  
20 injury in the primary market. Plaintiff alleges that Defendant profited from blocking Plaintiff’s  
21 accessories, and that the extension of Defendant’s proprietary interests in the secondary market  
22 served to “reinforce” Defendant’s power in the Online Market. Compl. ¶ 62. Plaintiff alleges that  
23 by using this power, Defendant curbed competition in the Aftermarket and thereby erected  
24 substantial barriers to potential entrants to the primary Online Market. Compl. ¶ 63. These  
25 allegations are not sufficient to come within the narrow Blue Shield exception. Further, it is  
26 questionable whether Plaintiff could allege in good faith that it was necessary for Defendant to  
27 exclude Plaintiff’s unauthorized accessories from the Aftermarket in order to gain a monopoly in the  
28 Online Market, in light of other allegations in the complaint. Specifically, Plaintiff alleges that there

1 are other barriers to the Online Market, such as cost, other established libraries of games, and the  
2 massive resources available to Defendant. Compl. ¶ 45. Further, Plaintiff introduced its memory  
3 cards in May 2009, but alleges that Defendant dominated the market since 2006 (Compl. ¶ 13).  
4 Thus, it does not appear that blocking Plaintiff's products in October 2009 (Compl. ¶ 20) was a  
5 necessary step in Defendant's alleged market dominance, which is alleged to have started much  
6 earlier. Rather, Plaintiff alleges that Defendant possessed substantial power in the Online Market  
7 and then "deployed" that power to control subsidiary markets. Compl. ¶ 62. Therefore, Plaintiff has  
8 not adequately pled the narrow Blue Shield exception.

9 Accordingly, Defendant's motion to dismiss Plaintiff's second claim is granted for lack of  
10 standing. Plaintiff has stated that if the Court determined that Plaintiff lacked standing, Plaintiff  
11 would seek to amend the complaint to allege a combined market consisting of the Online Market and  
12 the Aftermarket in the alternative. It is possible that if Plaintiff does so, it will undermine its other  
13 claims, but that is a choice for Plaintiff to make. The Court grants Plaintiff leave to amend the  
14 complaint no later than May 14, 2010.

15 **3. Third claim for violation of Sherman Act based on tying**

16 Plaintiff alleges that Defendant illegally "ties the sale of the Xbox 360 console to a separate  
17 product or products, namely accessories and add-ons to sales of a separate product, including  
18 memory cards." Compl. ¶ 74. Plaintiff alleges that by using a technological tie, such as the  
19 dashboard update, Defendant sells the Xbox 360 console only on the condition that consumers  
20 purchase memory cards solely from Defendant. Id.

21 "A tying arrangement is 'an agreement by a party to sell one product but only on the  
22 condition that the buyer also purchases a different (or tied) product, or at least agrees that he will not  
23 purchase that product from any other supplier.'" Kodak, 504 U.S. at 461 (internal citation omitted).  
24 "Not all tying arrangements are illegal. Rather, ties are prohibited where a seller 'exploits,'  
25 'controls,' 'forces,' or 'coerces' a buyer of a tying product into purchasing a tied product." Rick-  
26 Mik Enters., Inc. v. Equilon Enters., LLC, 532 F.3d 963, 972 (9th Cir. 2008). "The essential  
27 characteristic of an invalid tying arrangement lies in the seller's exploitation of its control over the  
28 tying product to force the buyer into the purchase of a tied product that the buyer either did not want

1 at all, or might have preferred to purchase elsewhere on different terms. When such ‘forcing’ is  
2 present, competition on the merits in the market for the tied item is restrained and the Sherman Act  
3 is violated.” Jefferson Parish Hosp. Dist. No. 2 v. Hyde, 466 U.S. 2, 12 (1984). An essential element  
4 of a tying claim is market power in the tying product -- the tying market. See Rick-Mik, 532 F.3d at  
5 972; see also Illinois Tool Works Inc. v. Independent Ink, Inc., 547 U.S. 28, 36, 43 (2006) (tying  
6 arrangements no longer viewed an inherently anticompetitive, but holding that tying “must be  
7 supported by proof of power in the relevant market rather than by a presumption thereof.”). Failure  
8 to allege power in the relevant market is a sufficient ground to dismiss an antitrust complaint. See  
9 Rick-Mik, 532 F.3d at 972. Further, a tying claim generally requires that the defendant’s economic  
10 power be derived from the market, not from a voluntary contractual relationship. See Rick-Mik, 532  
11 F.3d at 973 (“While the allegation of a contractual relationship does not necessarily doom a tying  
12 claim at the pleading stage, it also does not remedy a complaint’s failure to properly plead market  
13 power.”).

14 Defendant argues that Plaintiff’s tying claim fails because Plaintiff has failed to plead a  
15 viable primary market and aftermarket. In order to state a claim under the Sherman Act, Plaintiff  
16 must allege that Defendant has market power in a “relevant market.” Newcal, 513 F.3d at 1044-45  
17 (“An antitrust complaint therefore survives a Rule 12(b)(6) motion unless it is apparent from the  
18 face of the complaint that the alleged market suffers a fatal legal defect. And since the validity of the  
19 ‘relevant market’ is typically a factual element rather than a legal element, alleged markets may  
20 survive scrutiny under Rule 12(b)(6) subject to factual testing by summary judgment or trial.”). A  
21 relevant market must be a product market, and must encompass the product at issue as well as all  
22 reasonable substitutes for the product. Newcal, 513 F.3d at 1045 (citing Brown Shoe v. United  
23 States, 370 U.S. 294, 325 (1962) (“The outer boundaries of a product market are determined by the  
24 reasonable interchangeability of use or the cross-elasticity of demand between the product itself and  
25 substitutes for it.”). A relevant market can be based on a submarket, which must be economically  
26 distinct from the general product market. Id. (citing Brown Shoe).

27 In Newcal, the Ninth Circuit reversed the district court’s decision that the plaintiff failed to  
28 plead legally cognizable relevant markets for: “replacement copier equipment for IKON and GE

1 customers with Flexed IKON contracts,” and “copier service for IKON and GE customers with  
2 Flexed IKON contracts.” The court noted that three principles emerged from the leading cases: (1)  
3 “the law permits an antitrust claimant to restrict the relevant market to a single brand of the product  
4 at issue;” (2) “the law prohibits a claimant from resting on market power that arises solely from  
5 contractual rights that consumers knowingly and voluntarily give to the defendant;” and (3) “in  
6 determining whether the defendant’s market power falls within the . . . category of contractually-  
7 based market power or in the . . . category of economic market power, the law permits an inquiry  
8 into whether a consumer’s selection of a particular brand in the competitive market is the functional  
9 equivalent of a contractual commitment, giving that brand an agreed-upon right to monopolize its  
10 consumers in an aftermarket.” Id. at 1048-49; cf., e.g., Apani Southwest v. Coa-Cola Enterprises,  
11 300 F.3d 620 (5th Cir. 2002) (failure to allege a relevant geographical market, stating that an  
12 antitrust claim should be dismissed when market definition does not encompass all interchangeable  
13 substitutes even when all factual inferences are made in the plaintiff’s favor); Tanaka v. Univ. of S.  
14 Cal., 252 F.3d 1059 (9th Cir. 2001) (failure to state a claim based on market of one university’s  
15 athletic program for one sport); Hack v. President and Fellows of Yale College, 237 F.3d 81 (2d Cir.  
16 2000) (failure to state a claim of relevant market because the market was actually a contractually-  
17 created class of consumers); Star Tobacco v. Darilek, 298 F. Supp 2d 436 (E.D. Tex. 2003) (failure  
18 to state a claim based on discount cigarettes market because of the high elasticity between discount  
19 and name-brand cigarettes).

20 Defendant first argues that Plaintiff has not adequately pled power in the tying market, here,  
21 the Online Market, because Plaintiff’s allegation of a primary market limited to Multiplayer Online  
22 Dedicated Gaming Systems is impermissibly narrow. See, e.g., Rick-Mik Enters., Inc. v. Equilon  
23 Enters., LLC, 532 F.3d 963, 972 (9th Cir. 2008) (stating that: “If Equilon lacks market power in the  
24 gasoline-franchise market, there can be no cognizable tying claim,” because Equilon would have no  
25 power to force, exploit or coerce a franchisee to purchase the tied product, credit-card processing  
26 services). Specifically, Defendant argues that the exclusion of other gaming systems such as the  
27 Wii, Playstation 2, handheld devices and personal computers, makes the Online Market legally  
28 untenable.

1 Defendant argues that the market must contain the product at issue and all economic  
2 substitutes, which can be determined by the reasonable interchangeability of use or the cross-  
3 elasticity of demand between the product and substitutes for it. Newcal, 513 F.3d at 1045.  
4 Reasonable interchangeability means all products which could be used for the same general purpose,  
5 despite functional or price differences among them. United States v. E.I. du Pont Nemours & Co.,  
6 351 U.S. 377, 396 (1956). Defendant argues that the only reasons for excluding the Wii, Playstation  
7 2 and personal computers from the relevant market are price and quality, which are not proper bases  
8 for their exclusion, and therefore, the market definition fails. See In re Super Premium Ice Cream  
9 Distribution Antitrust Litig., 691 F.Supp. 1262, 1268 (N.D. Cal. 1988) (“Courts have repeatedly  
10 rejected efforts to define markets by price variances or product quality variances. Such distinctions  
11 are economically meaningless where the differences are actually a *spectrum* of price and quality  
12 differences.”) (emphasis in original); Psystar, 586 F. Supp. 2d at 1199 (“The mere existence of a  
13 price differential, however, does not necessarily mean that a product is unconstrained by competition  
14 . . . .”).

15 Plaintiff responds that the market is not defined solely by price and quality. Instead, Plaintiff  
16 points to the allegations that other products, such as the Wii and personal computers, have a distinct  
17 core functionality (Compl. ¶ 38), distinct perceptions by consumers (Compl. ¶¶ 38, 39), distinct  
18 customer targeting by manufacturers (Compl. ¶ 38), distinct analyses by industry analysts (Compl. ¶  
19 39), and distinct pricing and pricing patterns (Compl. ¶ 39). At least some of these allegations do  
20 not relate to price and quality, and therefore, are appropriate differentiations at the pleading stage to  
21 demonstrate that there is no reasonable interchangeability between the Xbox 360 and the Playstation  
22 3 on the one hand, and the Wii, Playstation 2 and personal computers on the other hand. Further,  
23 Plaintiff alleges that Defendant itself “has measured the success of the Xbox 360 against the  
24 Playstation 3, to the exclusion of other products or platforms.” Compl. ¶ 40. Finally, the question of  
25 whether the market should include other products is better resolved at the summary judgment stage,  
26 rather than on a motion to dismiss. See Pl.’s Opp. at 18, n.15; Image Tech. Servs. v. Eastman  
27 Kodak, 125 F.3d 1195, 1203 (9th Cir. 1997) (“Ultimately what constitutes a relevant market is a  
28 factual determination for the jury.”): Twin City Sportservice c. Charles O’Finley & Co, 676 F.2d

1 1291, 1299 (9th Cir. 1982) (“The definition of the relevant market is basically a fact question  
2 dependent upon the special characteristics of the industry involved . . . .”); Thurman Indus., Inc. v.  
3 Pay ‘n Pak Stores, Inc., 875 F.2d 1369 (9th Cir. 1989) (stating that “For antitrust purposes, defining  
4 the product market involves identification of the field of competition: the group or groups of sellers  
5 or producers who have actual or potential ability to deprive each other of significant levels of  
6 business. . . . This definitional process is a factual inquiry for the jury . . . .”).

7 Viewing the allegations in the light most favorable to Plaintiff, the Court concludes that  
8 Plaintiff has not improperly ignored products that may be reasonably interchangeable ones, but  
9 instead has included two products in the alleged market and alleged differences regarding others that  
10 plausibly exclude them from the relevant market. See Newcal, 513 F.3d at 1045 (stating that there is  
11 no requirement to plead with specificity the existence of market power in a relevant market); see  
12 also Jamsports & Entm’t, LLC v. Paradama Prods., Inc., 2003 WL 1873563, at \*6 (N.D. Ill. Apr. 15,  
13 2003) (“Market definition, however, involves a deeply fact-intensive inquiry, . . . and for this reason  
14 a court must be hesitant to grant a motion to dismiss for failure to plead a relevant market.”)  
15 (internal citations omitted). Moreover, as Plaintiff notes, the market power requirement for a tying  
16 claim appears to be more lenient than for a monopolization claim:

17 . . . the law of both tying and exclusive dealing was intended to apply to firms falling  
18 short of the § 2 market share requirements for monopolization. Indeed, only recently  
19 have the courts put real teeth into the market power requirements for exclusive  
20 dealing and tying, and even today the minimum market share hovers in the range of  
21 30-40%, which is roughly half of the amount needed for a § 2 violation.

22 Hoverkamp, Federal Antitrust Law, § 7.6c.

23 Here, Plaintiff alleges that Defendant’s share of the Online Market was approximately 66%  
24 as of July 2009. Compl. ¶ 44. Further, Plaintiff alleges that “in June 2009, the Xbox 360 outsold the  
25 Playstation 3 by approximately 1.5 to 1, indicating that Defendant’s market dominance is continuing  
26 and stable.” Compl. ¶ 44. Plaintiff also alleges that Defendant controls over 50% of both markets,  
27 and has virtually complete control in the Aftermarket. Compl. ¶ 73. Defendant allegedly ties the  
28 sale of Xbox 360 consoles to accessory products, including memory cards, by implementing the  
dashboard update that conditioned use of the Xbox 360 system on purchasing memory cards solely  
from Defendant. Compl. ¶ 74. Plaintiff alleges that the tying arrangement harms competition in the

1 Aftermarket in many ways, including by “decreasing competitors’ ability to compete in the  
2 aftermarket;” “increasing the barriers to entry in the aftermarket;” “increasing the barriers to entry  
3 on the market for Multiplayer Online Dedicated Gaming Systems;” “facilitating price discrimination  
4 in the markets for Multiplayer Online Dedicated Gaming Systems and the Aftermarket for Xbox 360  
5 Accessories and Add-ons by permitting Microsoft to extract a higher, supra-competitive price from  
6 certain users;” “exploiting locked-in customers who are deprived of the benefits of competition in  
7 the aftermarket;” and “forcing consumers, who would otherwise prefer third-party accessories and  
8 add-ons for the Xbox 360, including the DMMCs and other Datel accessories, to nonetheless use  
9 Microsoft’s accessories and add-ons.” Compl. ¶ 76. Plaintiff alleges that there are no  
10 procompetitive benefits derived from Defendant’s conduct. Compl. ¶ 77. Further, Plaintiff alleges  
11 that the tying arrangement reinforces Defendant’s market power and improperly prevents  
12 competition. Compl. ¶ 78. In addition, Plaintiff alleges that the tying arrangement affects a  
13 substantial volume of interstate commerce. Compl. ¶ 75. Accordingly, to the extent that there is a  
14 lower threshold to support the market power requirement for purposes of a tying claim, Plaintiff has  
15 met that threshold.

16 Plaintiff also argues that it has alleged a per se tying claim (Compl. ¶ 76), that affects a  
17 substantial volume of commerce (Compl. ¶¶ 73, 75), and therefore, it is not necessary to rigorously  
18 define a market for the product. See Fortner Enters. v. United States Steel Corp., 394 U.S. 495, 501  
19 (1969) (stating that “the controlling consideration is simply whether a total amount of business,  
20 substantial enough in terms of dollar-volume so as not to be merely de minimis, is foreclosed to  
21 competitors by the tie, for as we said in International Salt, it is ‘unreasonable, per se, to foreclose  
22 competitors from any substantial market’ by a tying arrangement.”); Kodak, 504 U.S. at 464 (finding  
23 that there was a triable issue of fact as to the claim of market power where there was evidence that,  
24 among other things, certain parts were available exclusively from Kodak, Kodak had control over  
25 the availability of parts it did not manufacture, Kodak had prohibited independent manufacturers  
26 from selling Kodak parts, and Kodak taken steps to restrict the availability of used machines);  
27 Phillip Areeda & Herbert Hovencamp, Antitrust Law, § 1721 (2d ed. 2004) (stating that tying is  
28 unlawful under a special per se rule that requires both power over the tying product and coverage of

1 a “not insubstantial” volume of commerce in the tied product, and the volume of commerce is the  
2 dollar value of tied sales rather than the share of any defined market.). Further, in Jefferson Parish,  
3 the Court determined that “per se condemnation -- condemnation without inquiry into actual market  
4 conditions -- is only appropriate if the existence of forcing is probable.” Id. at 15. Specifically, the  
5 application of the per se rule “focuses on the probability of anticompetitive consequences. Of  
6 course, as a threshold matter there must be a substantial potential for impact on competition in order  
7 to justify per se condemnation. . . . It is for this reason that we have refused to condemn tying  
8 arrangements unless a substantial volume of commerce is foreclosed thereby. . . . Once this threshold  
9 is surmounted, per se prohibition is appropriate if anticompetitive forcing is likely.” Id. at 16.

10 Viewing the allegations in the light most favorable to Plaintiff, Plaintiff has adequately pled  
11 a per se tying claim. For all of the reasons stated above, Defendant’s motion to dismiss Plaintiff’s  
12 tying claim based on the viability of the primary market is denied.

13 Defendant also seeks dismissal of the tying claim on the ground that there is no legally  
14 plausible definition of the tied product because the Aftermarket claim is legally improper. See  
15 Jefferson Parish Hosp., 466 U.S. at 20-21 (tying arrangement requires two separate product markets  
16 that have been linked). However, as set forth above, Plaintiff’s Aftermarket claim is adequately  
17 pled.

18 **4. Fourth and Fifth claims for unfair competition**

19 Defendant argues that these claims fail because the antitrust claims fail. See Formula One  
20 Licensing v. Purple Interactive, 2001 WL 34792530, at \*4 (N.D. Cal. Feb. 6, 2001) (“ Where a  
21 plaintiff fails to state an antitrust claim, and where an unfair competition claim is based upon the  
22 same allegations, such state claims are properly dismissed.”). Because at least one of Plaintiff’s  
23 Sherman Act claims survive dismissal, Plaintiff’s unfair competition claims also survive.

24 **Conclusion**

25 Defendant’s motion to dismiss is granted in part with leave to amend and denied in part. A  
26 further case management conference is set for June 2, 2010 at 10:00 a.m. As discussed at the motion  
27 hearing, the parties shall meet and confer and file a joint case management conference statement on  
28 later than May 25, 2010 with proposed agreed pretrial and trial dates.

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**IT IS SO ORDERED.**

Dated: April 23, 2010

*Elizabeth D. Laporte*  
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ELIZABETH D. LAPORTE  
United States Magistrate Judge