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Games Tagged with "chainreaction"

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Icy Gifts
Feb 2011

Rating: 4.44

Tags: action, arcade, browser, chainreaction, flash, free, game, macwinlinux, rating-g, silengames, simpleidea, upgrades

Icy Gifts has you freeing frozen presents using chain reaction explosions. It doesn't have a huge challenge or innovate in the genre, but it is a solid package. The visuals are slick and the soundtrack is pleasant. There's enough variety and objectives to keep a completionist busy and a causal gamer entertained. Consider this a late Christmas present.

The Deep
Jan 2011

Rating: 3.18

Tags: aperepechko, arcade, browser, chainreaction, color, flash, free, game, macwinlinux, rating-g
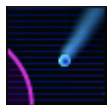
Alexey Perepechko's The Deep serves up the same scintillating experience as Boomshine while giving players a bit more control over the reactions they precipitate. The graphics and animations are colorful and atmospheric without being distracting, and the ambient soundtrack really sets the mood, especially the joyful, ethereal theme that kicks in when you complete your goal. With its pretty production and well thought-out gameplay, The Deep is a clever twist on a familiar game that fully maximizes its potential.

Nuclearoids
Nov 2010

Rating: 4.32
Tags: arcade, asamarin, browser, chainreaction, flash,
free, game, gamebalance, macwinlinux, physics,
rating-g, webtoy
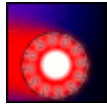
Nuclearoids is a chain reaction arcade game that will remind you a little of Boomshine. A collaboration between GameBalance (Warp Forest, Orbox) and Alexander Samarin, expect a whole lot of smooth color changes and great visual effects to go along with your physics-based orb collisions. It's a game of not-quite-controlled chaos that takes a big step in the webtoy direction.

Castlemouse   Feb 2010
Rating: 4.18
Tags: browser, chainreaction, free, game,
jiginteractive, macwin, puzzle, rating-g, shockwave

And oldie but a goodie, Castlemouse is a puzzle game filled with complex chain reactions. To catch the mouse, you need a cat. To keep the cat moving, you need to scare it with a bigger animal. Soon, you've got an entire zoo full of critters chasing each other around the grid. And you're having a great time doing it!

Blast Master   Jan 2010
Rating: 3.61
Tags: browser, chainreaction, flash, free, game,
gamebalance, komix, macwinlinux, puzzle, rating-g

Put your fine-tuning skills to the test as you endeavor to set off a chain reaction to destroy the entire board in Blast Master, the newest puzzle game from Komix and GameBalance. Using a set number of explosives, rig the board so that each detonation triggers the next until the area is clear. The perfect size to fill your coffee break with some much needed boom-age.

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Polygonal Fury   Jun 2009
Rating: 4.24
Tags: arcade, browser, chainreaction, doginlake,
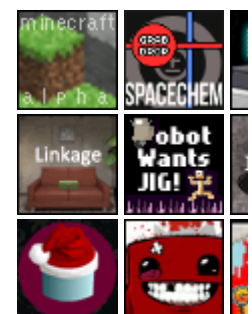flash, free, game, macwinlinux, rating-g, skill

Top Rated | **Recom**

Polygonal Fury takes the basic chain reaction gameplay of Boomshine and adds a number of bells and whistles to it. Ultimately, it's a skill-based game, and the balance is perfect to keep you playing for just one more level, until you've finished them all.

StarShine 2

Rating: 4.18

Tags: action, browser, chainreaction, community, flash, free, game, herointeractive, leveleditor, macwinlinux, physics, puzzle, rating-g, starshine

StarShine 2 is the sequel to last year's celestial puzzler, and is the latest in a line of jewel-like games from Hero Interactive. You control a shooting star, positioning it somewhere on the circumference of a circle surrounding the play field with the mouse. Your goal is to set-up a chain reaction that hits and lights up every star.
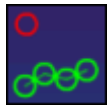
Linkaball

Rating: 3.51

Tags: browser, chainreaction, flash, free, game, macwinlinux, omgames, rating-g, simpleidea, strategy

Even if you think Boomshine is fine just as it is, you'll want to check out Linkaball from UK developer OMGames. Rather than attempt the futile task of beating Boomshine at its own game, Linkaball takes the gameplay in a new direction, with a new collision mechanic as well as activating power-ups and a repellent force-field.
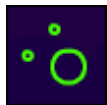
Circle Chain

Rating: 3.95

Tags: action, browser, chainreaction, eferonato, flash, free, game, macwinlinux, puzzle, rating-g

Continuing the recent theme of games based on a simple idea, Emanuele Feronato of Italy has created this addictive little action puzzler of chain reactions called Circle Chain. It's a no-frills game production inspired by Boomshine, and yet it manages to be a somewhat different game altogether.

CGDC4: Decon

Rating: (not enough votes yet)

Tags: ballphysicstheme, cgdc4, chainreaction, competition, game, ltdstudios, macwinlinux, rating-g, simpleidea

The next entry is another game that comes from Texas (US), this time from Kevin Mintmier and Mutizwa Chirunga representing LTD (Living the Dream) Studios. Decon is a game of chain reactions with a unique twist that implements the "ball physics" theme. Please give

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MYSTERY CASE
13th Sk

Kevin and Mutizwa a warm JIG welcome by providing the valuable feedback and constructive criticism that you do so well in the comments.

Yalpeyalper
Sep 2007

Rating: 3.61

Tags: browser, cgdc3, chainreaction, competition, flash, free, game, macwinlinux, puzzle, rating-g, replaytheme, simpleidea, tonypa
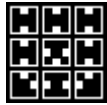
Yalpeyalper is a chain reaction game by the ever-inventive, Tonypa. There have been many chain reaction games made in Flash, and the formula is simple: click one object and watch as the rest of the objects react in sequence. However, while other chain reaction games leave your fate up to chance, Yalpeyalper forces you to make sure you've picked the right starting point.

StarShine
Jun 2007

Rating: 4.73

Tags: action, browser, chainreaction, flash, free, game, herointeractive, macwinlinux, physics, puzzle, rating-g, starshine

Ricochet shooting stars across the sky to light the heavens and unlock levels in this dazzling new action puzzler by Hero Interactive. Starshine is a game of rays and angles in which the objective is to light all of the stars to advance to the next level. You have but a single shooting star in your arsenal to fire from anywhere along the outer edge of the circular field of play. The path your shooting star will take depends on the type of stars it comes in contact with.

Boomshine
Mar 2007

Rating: 4.82

Tags: action, browser, chainreaction, dmiller, flash, free, game, macwinlinux, rating-g, simpleidea

Danny Miller's Boomshine is a new riff on the chain-reaction action pioneered by Omega's Every Extend. The goal is to remove a given number of the colorful, floating dots moving around the screen. It would be a stretch to call Boomshine relaxing, but it is certainly refreshing, and a nice, albeit simple addition to a rapidly growing category of casual gameplay.

Clack 2
Mar 2007

Rating: (not enough votes yet)

Tags: browser, chainreaction, clack, flash, free, game, macwinlinux, original, puzzle, rating-g, sean, simpleidea

For those who've been to Clack and back, it's time for another puzzle adventure with Clack 2, as Sean Hawkes has been busy finishing up the next in what is shaping up to be a series of delightful puzzle games. If you haven't already played the original, you may want to go do that first as it is an excellent introduction to these wonderful and original, Flash mechanical puzzle toys.

Goldburger To Go

Jan 2007

Rating: 4.62
Tags: browser, chainreaction, flash, free, game, macwinlinux, puzzle, rating-g, rubegoldberg, simpleidea

Goldburger To Go is a short flash game where you must position various components in a Rube Goldberg-type device in order to assemble a tasty (but unhealthy) snack on a skateboard at the end.

Clack

Aug 2006

Rating: 4.72
Tags: browser, cgdc1, chainreaction, clack, competition, flash, free, game, macwinlinux, original, puzzle, rating-g, rubegoldberg, sean, simpleidea

At first glance the game appears to be a layout from a schematic diagram, which might easily scare you away if you're a non-technical type. And it will likely have you scratching your head wondering just what to do with it even if you are an electrical engineer. However, those adventurous souls that persevere, by poking around the surface to learn what is hiding underneath, will be nicely rewarded by what they find.

ARC

Mar 2006

Rating: (not enough votes yet)
Tags: action, browser, chainreaction, flash, free, game, macwinlinux, mouseplay, original, rating-g, simpleidea, unique

A delightful game integrating sight and sound, ARC is a game of chain-reactions and music-making that will likely go directly into your Favorites list. The elegant simplicity with which ARC blends audio and visual stimuli with interactivity is like sweets for the senses, and a refreshing change from the usual.

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Pretty Pretty Bang Bang

Feb 2006

Rating: (not enough votes yet)

Tags: action, browser, chainreaction, everyextend, flash, free, game, macwinlinux, mouseplay, rating-g, studiohunty

Pretty Pretty Bang Bang is a simple action game of avoidance, bosses, and chain reactions. It's the pretty chain reactions that occur that gives this game its name. Very easy to pick-up and play and it can be a lot of fun once the rules are understood. Featuring the effervescent Hairdresser Corndog and Bumbershoot Evangelist. Not to be missed!

Grid Game

Feb 2005

Rating: (not enough votes yet)

Tags: browser, chainreaction, flash, free, game, macwinlinux, mjames, puzzle, rating-g, simpleidea

A fun little Flash piece by deviantART contributor, Mark James from the UK. Gridgame is more of a Flash toy than a game, really, and yet the score tally gives this mesmerizing diversion an addictive quality. Simply click anywhere in the grid to activate a cell. Doing so causes the cell…

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