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PS3 Hacking Renders Modern Warfare 2 'Unplayable'

INDUSTRY GAMERS

January 18, 2011 | By: IndustryGamers

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The recent hacking of the PS3 by Fail0verflow has caused a wave of trouble for games like Modern Warfare 2. Recent hacks have popped up that have caused the title to become almost unplayable, with rampant cheating going on across multiplayer.

Infinity Ward's community manager Robert Bowling admitted that there is nothing the developer can do until the PS3 hacking controversy is resolved and mended. "Games rely on the security of the encryption on the platforms they're played on, therefore updates to the game through patches will not resolve this problem completely, unless the security exploit itself is resolved on the platform," Bowling wrote on Infinity Ward's website. "Call of Duty games are receiving the bulk of the hackers' attention, due to their high player counts and popularity. However, the number of legitimate players severely outweighs the bad apples.

"At this time, we do not have the ability to restore or adjust individual stats."

Fans of the game are likely to run into people using aimbots, god-mode, super jumping and infinite ammo; the cheats are not unlike what was seen on the Xbox 360, only that they are more widespread. Perhaps most troubling was that hacked game lobbies are able to wipe away all previously earned stats. Bowling offered that gamers should "play exclusively with friends by utilizing the party of private match options until this issue is resolved by Sony."

Infinity Ward is working on a solution at this time, but stresses that this is up to Sony. "In the future we plan to adjust our approach to not rely solely on platform security and reduce the ability for this to happen in our games."

As for Sony? They are still pursuing a restraining order against the spread of the hack and are actively seeking to bring the hackers responsible for the exploit to justice.

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