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10 IN THE UNITED STATES DISTRICT COURT  
11 FOR THE NORTHERN DISTRICT OF CALIFORNIA  
12

13 PRAGMATUS AV, LLC,

14 Plaintiff,

15 vs.

16 FACEBOOK, INC., et al.,

17 Defendants.

No.: C11-00494-SI

**PLAINTIFF'S DISCLOSURE OF  
ASSERTED CLAIMS AND  
INFRINGEMENT CONTENTIONS TO  
FACEBOOK, INC.**

Honorable Judge Susan Illston

19 Pursuant to Patent Local Rule 3-1, Plaintiff Pragmatius AV, LLC ("Plaintiff" or "Pragmatius"),  
20 sets forth the following infringement contentions as to Facebook, Inc. ("Infringement Contentions")  
21 with respect to the patents-in-suit, U.S. Patent Numbers 7,831,663 (the "663 patent"); 7,822,813  
22 (the "813 patent"); and 7,730,132 (the "132 patent").  
23

24 **PRELIMINARY STATEMENT**

25 Plaintiff's investigation of the matters disclosed herein is ongoing. Discovery has not begun,  
26 and Facebook has not produced any documents or other information that may provide further factual  
27 bases for Plaintiff's claims of infringement, including any technical documentation and source code  
28 of the accused systems and methods and its communications with its advertisers, partners, licensees

1 or end-users. The following disclosures, therefore, are based upon public information available to  
2 Plaintiff after a reasonable investigation. Plaintiff also states that the subject matter of this  
3 disclosure may relate to, at least in part, information regarding, constituting or included in  
4 communications between Facebook (as well as any related companies) and its (or their) advertisers,  
5 partners, licensees or end-users regarding product designs, features and functionalities and/or  
6 partnering or other software or hardware license agreements to which Facebook is a party and which  
7 are under the control or within the possession of third-parties. This disclosure may, therefore, be  
8 preliminary or incomplete, and Plaintiff expressly reserves the right to amend and supplement its  
9 disclosure, consistent with Pat. L.R. 3-6, if additional information is discovered from these third  
10 parties or Facebook, or if the claims of the '663, '813 and '132 patents are construed by this Court in  
11 a manner not proposed by Plaintiff, or for other timely showing of good cause.

12 **3-1. Disclosure of Asserted Claims and Infringement Contentions.**

13 (a) *Each claim of each patent in suit that is allegedly infringed by each opposing party,*  
14 *including for each claim the applicable statutory subsections of 35 U.S.C. §271 asserted;*

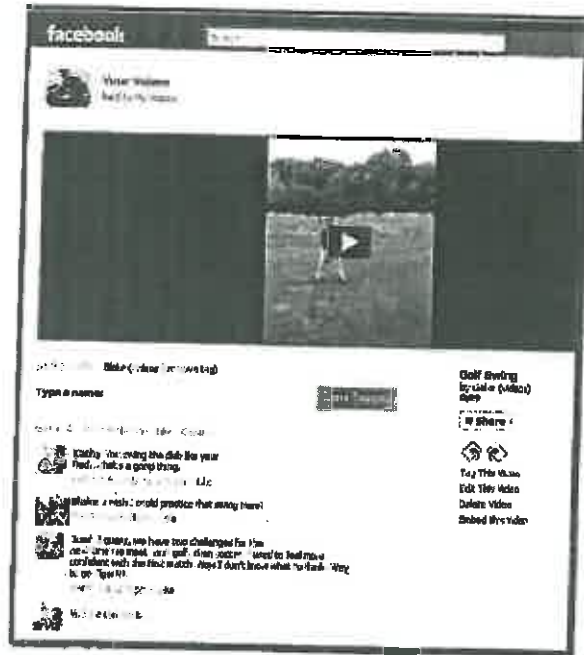
15 Subject to the limitations in the Preliminary Statement, Plaintiff contends that Facebook has  
16 directly infringed and continues directly to infringe claims 1-5, and 7-20 of the '663 patent; claims  
17 1-7, 9-17 and 19-20 of the '813 patent; and claims 1-17 of the '132 patent within the meaning of 35  
18 U.S.C. § 271(a).

19 (b) *Separately for each asserted claim, each accused apparatus, product, device,*  
20 *process, method, act, or other instrumentality ("Accused Instrumentality") of each opposing party of*  
21 *which the party is aware. This identification shall be as specific as possible. Each product, device,*  
22 *and apparatus shall be identified by name or model number, if known. Each method or process*  
23 *shall be identified by name, if known, or by any product, device, or apparatus which, when used,*  
24 *allegedly results in the practice of the claimed method or process;*

25 Subject to the limitations in the Preliminary Statement, Plaintiff contends that the Accused  
26 Instrumentalities with respect to Facebook include, without limitation, at least the following:

27 1. With regard to the asserted claims of the '663 patent, the Accused Instrumentalities  
28 are:

1 (i) For claims 1-5 and 7-13 of the '663 patent, the Accused Instrumentalities are  
2 Facebook's networked storage systems configured to store universally formatted multimedia  
3 documents comprising component media uploaded and added by users over the internet. The  
4 Accused Instrumentalities include, for example, the networked storage systems that provide the  
5 representation of the multimedia document at least part of which is shown by the partial screenshot  
6 below.



18 As far as Plaintiff is aware, Facebook's networked storage systems do not have a name or  
19 model number.

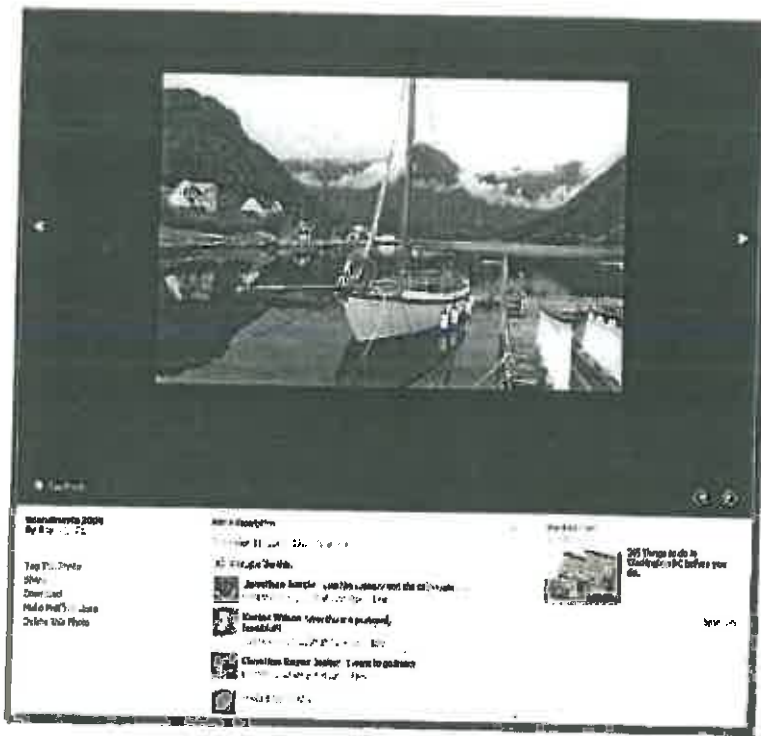
20 (ii) For claims 14-20 of the '663 patent, the Accused Instrumentalities are  
21 Facebook's methods of configuring its networked storage systems to allow users to store component  
22 media such as videos that comprise multimedia documents, and add to and access multimedia  
23 documents over the internet. The Accused Instrumentalities include, for example, the methods that  
24 provide the representation of the multimedia document at least part of which is shown by the partial  
25 screenshot above. As far as Plaintiff is aware, these methods do not have a name or model number.

26 2. With regard to the asserted claims of the '813 patent, the Accused Instrumentalities  
27 are:

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1 (i) For claims 1-7 and 9-10 of the '813 patent, the Accused Instrumentalities are  
2 Facebook's content storage systems configured for storing universally formatted multimedia  
3 documents comprising component media uploaded by users over the internet, where users can  
4 access, add to, and play back components of the document using start, stop and pause. The Accused  
5 Instrumentalities include, for example, Facebook's content storage systems that provide the  
6 representation of the multimedia document at least part of which is shown by the partial screenshot  
7 above and below. As far as Plaintiff is aware, Facebook's content storage systems do not have a  
8 name or model number.

9 (ii) For claims 11-17 and 19-20 of the '813 patent, the Accused Instrumentalities  
10 are audio-video storage subsystems configured for storing universally formatted multimedia  
11 documents comprising component media uploaded by users over the internet, where users can add  
12 to the document and tag a portion of the document to allow the tags to be searched. The Accused  
13 Instrumentalities include, for example, Facebook's audio-video storage subsystems that provide the  
14 representations of the multimedia document at least part of which is shown by the partial screenshot  
15 above and below.



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1 As far as Plaintiff is aware, Facebook's audio-video storage subsystems do not have a name  
2 or model number.

3 3. With regard to the asserted claims of the '132 patent, the Accused Instrumentalities  
4 are:

5 (i) For claims 1-9 of the '132 patent, the Accused Instrumentalities are  
6 Facebook's multimedia storage servers with a network interface that allow users to upload and store  
7 component media that comprise multimedia documents that are displayed with spatial layout and  
8 order of presentation, including video component media, as well as allowing editing, including  
9 annotating, component media and simultaneously providing access to decompressed video  
10 component media and its associated annotations over the internet using IP protocol. The Accused  
11 Instrumentalities include, for example, the multimedia storage servers that provide the representation  
12 of the multimedia document at least part of which is shown by the partial screenshot below.



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25 As far as Plaintiff is aware, Facebook's multimedia storage servers do not have a name or  
26 model number.

27 (ii) For claims 10-17 of the '132 patent, the Accused Instrumentalities are  
28 Facebook's methods of configuring its multimedia storage servers to provide simultaneous access to

1 multimedia documents comprising component media laid out and ordered for the users, and allowing  
2 editing including annotating the multimedia document as well as playback of component  
3 decompressed video media over the internet using IP protocol. The Accused Instrumentalities  
4 include, for example, Facebook's methods of configuring its multimedia storage servers to provide  
5 the representation of the multimedia document at least part of which is shown by the partial  
6 screenshot shown above. As far as Plaintiff is aware, these methods do not have a name or model  
7 number.

8 (c) *A chart identifying specifically where each limitation of each asserted claim is found*  
9 *within each Accused Instrumentality, including for each limitation that such party contends is*  
10 *governed by 35 U.S.C. § 112(6), the identity of the structure(s), act(s), or material(s) in the Accused*  
11 *Instrumentality that performs the claimed function.*

12 Subject to the limitations in the Preliminary Statement, attached hereto as Exhibit A is a  
13 claim chart identifying Facebook's infringement of the '663 patent. Plaintiff contends that each  
14 Accused Instrumentality of Facebook literally infringes each asserted claim of the '663 patent.

15 Subject to the limitations in the Preliminary Statement, attached hereto as Exhibit B is a  
16 claim chart identifying Facebook's infringement of the '813 patent. Plaintiff contends that each  
17 Accused Instrumentality of Facebook literally infringes each asserted claim of the '813 patent.

18 Subject to the limitations in the Preliminary Statement, attached hereto as Exhibit C is a  
19 claim chart identifying Facebook's infringement of the '132 patent. Plaintiff contends that each  
20 Accused Instrumentality of Facebook literally infringes each asserted claim of the '132 patent.

21 (d) *For each claim which is alleged to have been indirectly infringed, an identification of*  
22 *any direct infringement and a description of the acts of the alleged indirect infringer that contribute*  
23 *to or are inducing that direct infringement. Insofar as alleged direct infringement is based on joint*  
24 *acts of multiple parties, the role of each such party in the direct infringement must be described.*

25 Subject to the limitations in the Preliminary Statement, Plaintiff contends that Facebook has  
26 directly infringed the '663, '813 and '132 patents and expressly reserves its right to amend this  
27 disclosure to present contentions regarding Facebook's indirect infringement, if appropriate.

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1 (e) *Whether each limitation of each asserted claim is alleged to be literally present or*  
2 *present under the doctrine of equivalents in the Accused Instrumentality.*

3 Subject to the limitations in the Preliminary Statement, Plaintiff contends that Facebook has  
4 infringed the '663, '813 and '132 patents literally and expressly reserves its right to present  
5 Facebook's infringement under the Doctrine of Equivalents following the Court's claim construction  
6 of any disputed claim term or element if such claim construction warrants further elaboration of its  
7 contentions under the Doctrine of Equivalents.

8 If the Court's claim construction results in one or more of the claimed elements of any  
9 asserted claims not being literally present in the Accused Instrumentalities, Plaintiff also reserves its  
10 right to present its additional contention that any distinction or differences between the resultant  
11 construed claims and the steps taken using the Accused Instrumentalities is an insubstantial and  
12 immaterial difference that does not preclude liability for infringing the '663, '813 and '132 patents  
13 by Facebook on the basis of a Wilson Sporting Goods Hypothetical Claim analysis. In other words,  
14 Plaintiff may present an analysis that the owner of the '663, '813 and '132 patents could have  
15 obtained from the United States Patent Office a hypothetical claim that omits any additional  
16 limitation or requirement claimed to be missing literally from the accused products, services,  
17 technologies and/or methods as a result of the Court's claim construction. The fact that a  
18 hypothetical patent claim, sufficient in scope to cover these Accused Instrumentalities literally (or  
19 any use of such instrumentalities) would and could have been allowed by the Patent Office will show  
20 that any such additional limitation or requirement in the asserted claims of the '663, '813 and '132  
21 patents is an insubstantial difference that does not preclude a finding of infringement against  
22 Facebook. See *Wilson Sporting Goods Co. v. David Geoffrey & Assoc.*, 904 F.2d 677 (Fed. Cir.  
23 1990).

24 Plaintiff also may rely upon the opinions of one or more experts in support of its  
25 infringement contentions under the Doctrine of Equivalents in the manner set forth by the Court's  
26 Scheduling Order and Patent Local Rules. Plaintiff will disclose these opinions and the support for  
27 them in accordance with the Federal Rules of Civil Procedure and the procedures, schedules and  
28 deadlines ordered by the Court.



1 (f) *For any patent that claims priority to an earlier application, the priority date to*  
2 *which each asserted claim allegedly is entitled.*

3 Subject to the limitations in the Preliminary Statement, the '663, '813 and '132 patents all  
4 claim priority, directly or indirectly under 35 U.S.C. § 120 and/or § 121, to U.S. Application  
5 08/131,523 filed on October 1, 1993. Thus, subject to the above limitations and reservations,  
6 Plaintiff will rely on the October 1, 1993 filing date as its date of priority, as reflected on the face  
7 page of the '663, '813 and '132 patents.

8 (g) *If a party claiming patent infringement wishes to preserve the right to rely, for any*  
9 *purpose, on the assertion that its own apparatus, product, device, process, method, act, or other*  
10 *instrumentality practices the claimed invention, the party shall identify, separately for each asserted*  
11 *claim, each such apparatus, product, device, process, method, act, or other instrumentality that*  
12 *incorporates or reflects that particular claim.*

13 Subject to the limitations in the Preliminary Statement, Plaintiff states that the subject matter  
14 of this disclosure may relate to information regarding product design and development that is wholly  
15 or largely under the control or within the possession of third parties such as Avistar, Inc. and Vicor,  
16 Inc. which are not currently affiliated with Plaintiff, and over which Plaintiff has no control. In  
17 addition, one of the third parties may no longer be an active or independent business. Therefore, this  
18 disclosure by Plaintiff may well be preliminary or incomplete, and it expressly reserves the right to  
19 modify and supplement its disclosure if additional information is discovered.

20 Subject to these limitations, Plaintiff states that it does not believe it owns any apparatus,  
21 product, device, process, method, act, or other instrumentality that practices one or more of the  
22 claimed inventions of the '663, '813 and '132 patents.

23 (h) *If a party claiming patent infringement alleges willful infringement, the basis for such*  
24 *allegation.*


25 Subject to the limitations in the Preliminary Statement, Plaintiff reserves the right to amend  
26 this disclosure to present contentions regarding Facebook's willful infringement, if appropriate.  
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Respectfully submitted,

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A limited liability partnership formed in the State of Delaware

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**CERTIFICATE OF SERVICE**

I hereby certify that on this 7th day of April, 2011, the foregoing Plaintiff's Disclosure of Asserted Claims and Infringement Contentions to Facebook, Inc. was sent via overnight mail to the following:

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*Counsel for Plaintiff, Pragmatus AV, LLC*

# **EXHIBIT A**

**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook<sup>1</sup> with Respect to  
EXHIBIT A  
US 7,831,663**

US 7,831,663	Facebook Products
<p>1. A networked storage system comprising:</p> <p>a first storage device configured to store at least a first and second multimedia document,</p>	<p>The networked Facebook servers on which one or more of the multimedia documents and components (e.g. video, annotations, comments, tags, hyperlinks, graphics, still images, slideshows, timestamps, etc.) are stored.</p> <p>Facebook multimedia documents are stored as components on Facebook servers. A Facebook user sees representations of multimedia documents on their respective client devices, made up of components. One such representation is shown in the screenshot below. Here, a video component is linked to this multimedia document using HTML code. It also includes components such as a photo identifying a user (see top left), various forms of text, a "box" for entering comments, as well as other images.</p> <p>Note that a "second" multimedia document would have the same format but different content.</p> <p>When a user accesses the Facebook multimedia documents that contain video and comments, the URL is a Facebook URL, indicating storage within the Facebook servers or servers under the control of, or affiliated with, Facebook.</p>

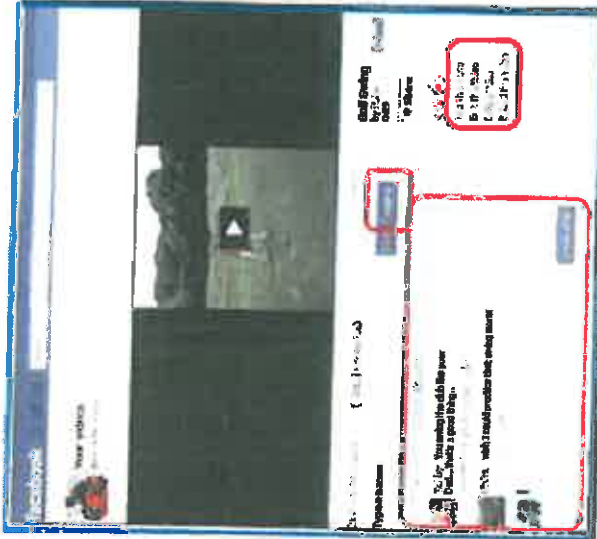
<sup>1</sup> For purposes of Plaintiff's infringement contentions with respect to this and all other asserted claims, "Facebook Products" includes these expressly identified Accused Instrumentalities (including their various versions and releases) as well as other Facebook products, systems, servers, services, technologies and methods (regardless of their labels, names or identifiers) made, used, sold, offered for sale, or otherwise distributed in the United States on or after November 9, 2010 that have at least the same or substantially the same functionalities or features of the expressly identified Accused Instrumentalities.

**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<p>US 7,831,663</p>	<p>Facebook Products</p>
<p>both multimedia documents having a universal format that defines the multimedia document as a collection of media components and with a structure that captures the relationship among the components including spatial layout, and</p>	<div data-bbox="402 592 1003 1129" data-label="Image"> <p>The image is a screenshot of a Facebook page. It features a video player on the left and a list of items on the right. A red box highlights the video player, and another red box highlights the list of items. The list items include text and icons, and are arranged in a vertical column.</p> </div> <p>Note that a "second" multimedia document would have the same format but different content.</p> <p>Facebook multimedia documents have a universal format that defines how they look to a user. The spatial layout and structural relationship between the different components, such as video, user identifying icons, text, boxes, etc of the multimedia document are shown in the screen shot below. The arrangement of these component media corapose the multimedia document.</p> <p>HTML defines the spatial layout of the multimedia document that users view on the webpages. The HTML code and referenced CSS files define the structure of the document including the position and layout of the text, graphics, colors, font, etc.</p>



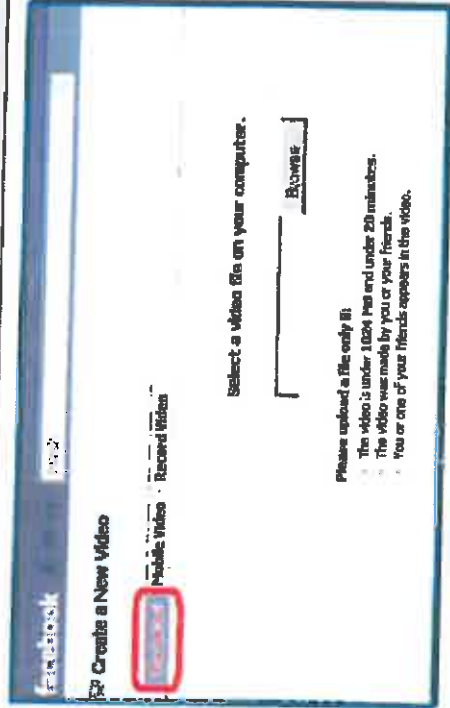
**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<p><b>US 7,831,663</b></p>	<p align="center"><b>Facebook Products</b></p> 
<p>configured to provide access to the first and second multimedia documents to respective users of first and second client devices, the first client device being in communication with the first storage device, and being separated from the first storage device by a wide area network,</p>	<p>Facebook users connect to the Facebook storage servers through their respective client devices over the wide area network, the internet. Once connected, Facebook allows them to access, or view, the various multimedia documents. The screenshot above shows a rendition of a multimedia document that maybe displayed to a user.</p> <p>Note that a "second" multimedia document would have the same format but different content.</p>

**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

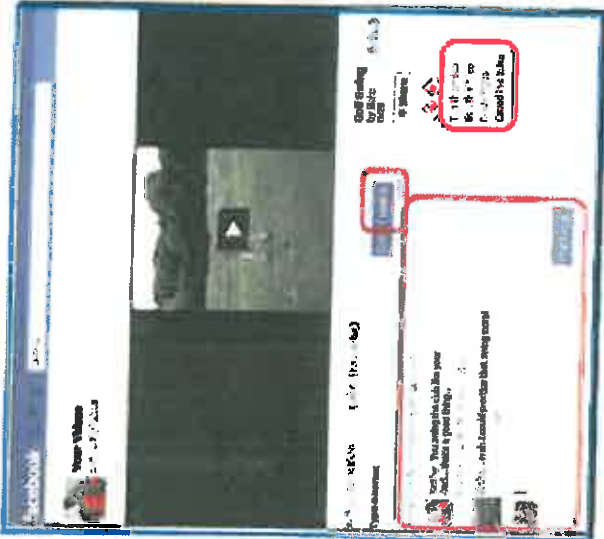
US 7,831,663	Facebook Products
<p>and</p> <p>the second client device being in communication with the first storage device, the second client device being separated from the first client device and the first storage device by a wide area network,</p>	<p>Facebook users' client devices are physically separated from one another but are in communication with the Facebook storage servers over the wide area network, the internet.</p>
<p>wherein the networked storage system is configured to:</p>	<p>Facebook server(s).</p>
<p>enable respective users of the first and second client devices to cause storage of the first and second multimedia documents, respectively, at the first storage device,</p> <p>the first and second multimedia documents each including at least a reference to a video portion and at least a hyperlink referencing at least one other multimedia document;</p>	<p>The Facebook servers allow users to upload and store different media components (video, picture, etc) on the Facebook storage servers. The screenshot below shows how media such as video is uploaded by users for storage by Facebook.</p>

**Plaintiff Pragmatus AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<b>US 7,831,663</b>	<b>Facebook Products</b>
 <p>The screenshot shows the Facebook 'Create a New Video' interface. A red box highlights the 'Upload Video' button. Below it, there is a text input field and a 'Browse' button. To the right, there are instructions: 'Please upload a file only!!', 'The video is under 1024 pixels wide and under 20 minutes.', 'The video was made by you or your friend.', and 'You or one of your friends appears in the video.'</p>	

**Once stored, component media is used to compose multimedia documents. Once such rendition is shown below.**

**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<p>US 7,831,663</p>	<p>Facebook Products</p>	 <p>Note that a "second" multimedia document would have the same format but different content. As shown, this multimedia document has a reference to a video. The video is shown in the center of the page. The multimedia document also has numerous hyperlinks (shown circled above). One hyperlink, "videos" is shown in the screenshot below, which has an underlying URL of <a href="http://www.facebook.com/video/videos.php?of=54302919">http://www.facebook.com/video/videos.php?of=54302919</a> as shown by the "Properties" tab.</p>
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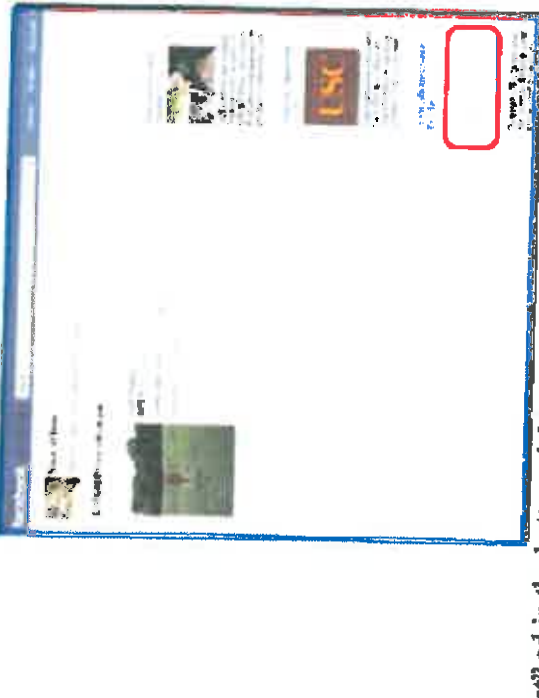
**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<p>US 7,831,663</p>	<p>Facebook Products</p>
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Clicking on the link takes the user to "one other" multimedia document. See reference to "Your Videos" circled.

The Facebook system is also configured to allow users to access and view media from various third party storage devices. These are referenced by a hyperlink. Examples include access to content from

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US 7,831,663	Facebook Products	advertisers/sponsors, as shown in the screen shot below. These are also referenced using hyperlinks.
		The "MatrixDirect" ad in the bottom right corner links a user to <a href="https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892">https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892</a> as shown below.

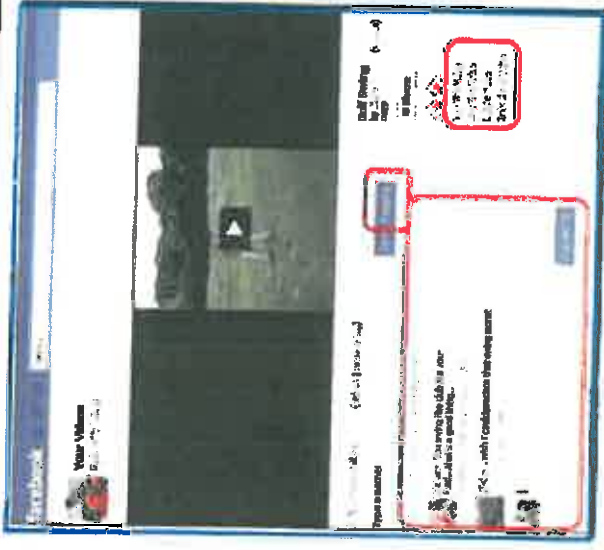
**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to  
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<p>US 7,831,663</p>	<p align="center">Facebook Products</p> 
<p>enable respective users of the first and second client devices to each add content to the first and second multimedia documents by using the respective first and second client devices; and</p>	<p>Facebook servers allow users to each add to the various multimedia documents at their own client devices, using their web browsers. Users can add to multimedia documents in many ways including adding comments, hyperlinks, or tags and using the "Like" rating feature.</p>






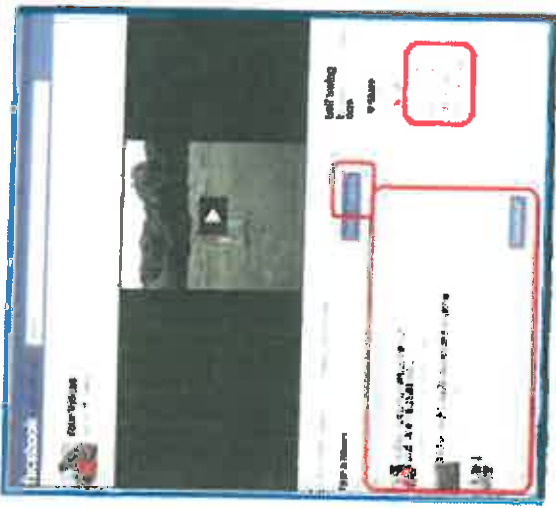

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<p>US 7,831,663</p>	<p>Facebook Products</p>
<p>2. The networked storage system of Claim 1, further configured to enable playback of media associated with at least one of the first and second multimedia documents at the first and second client devices, and to enable</p>	 <p>This screenshot shows tags and comments circled. Note that a "second" multimedia document would have the same format but different content.</p>
<p></p>	<p>The Facebook servers are configured to enable playback of media, including video, associated with multimedia documents stored on Facebook. Specifically, the Facebook servers cause the video to be displayed in the user's browser. Users can manipulate the video playback using the operations of start, stop and pause.</p>



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<p><b>US 7,831,663</b></p> <p>operations on the played back media using at least one operation from a group consisting of start, stop, and pause-operations.</p>	<p style="text-align: center;"><b>Facebook Products</b></p> <div style="text-align: center;">  </div> <p>This screenshot shows a video in playback mode. The video progress bar can be manipulated by the user to start and pause the video. The pause button to the left of the time bar may also be used, and when paused, the pause button becomes a play (start) button. Stopping the video can be accomplished for example, by navigating away from the video using the browser's "back" button or choosing another video to view.</p>
<p>3. The networked storage system of Claim 1, wherein the respective users of the first and second devices are further enabled to:</p> <ul style="list-style-type: none"> <li>(i) access the first and second multimedia documents stored at the first storage device;</li> <li>(ii) playback media associated with at least one of the first and second multimedia documents accessed from the first storage device; and</li> <li>(iii) operate on the played back media using at least one operation from a group consisting of start, stop, and pause operations.</li> </ul>	<p>Facebook allows different users to access, or view, different multimedia documents stored on the Facebook storage servers. Specifically, the Facebook servers cause the video to be displayed in the users' browser. After accessing a multimedia document, users may playback media, such as video, associated with the multimedia documents. Facebook allows users to operate the video playback using start, stop and pause.</p>

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<p>US 7,831,663</p>	<p>Facebook Products</p>	 <p>The above screenshot shows a rendition of a multimedia document accessed by the user, with component video media. Note that a "second" multimedia document would have the same format but different content.</p>  <p>This screenshot shows a video in playback. A user can manipulate the video progress bar and the button to the left of the bar to play and pause the video as it plays. The pause button on the left may also be used. When paused, the pause button becomes a play (start) button. Stopping the video can be accomplished for example, by navigating away from the video using the browser's "back" button or choosing another video to view.</p>
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<p><b>US 7,831,663</b></p>	<p><b>Facebook Products</b></p>
<p>4. The networked storage system of Claim 1, further configured to:</p> <ul style="list-style-type: none"> <li>(i) enable simultaneous multiple access at the first and second devices to a plurality of multimedia documents stored at the first storage device; and</li> <li>(ii) cause multiple playbacks of media associated with the plurality of multimedia documents accessed from the first storage device.</li> </ul>	<p>The Facebook servers enable users, through their respective client devices to simultaneously access a variety of multimedia documents stored on the Facebook servers. The users can then playback media associated with the multimedia documents. Users can also play a video multiple times. This screenshot shows two users playing back the same multimedia file simultaneously.</p>  <p>Simultaneous access is further demonstrated by the fact that both users <i>Jose</i> and <i>Marie</i> added comments at the same time (i.e. "2 seconds ago").</p>  <p>The example above shows simultaneous access to a single multimedia document. In addition, it is self</p>

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<p>US 7,831,663</p>	<p>Facebook Products</p>
<p>5. The networked storage system of Claim 1, wherein the networked storage system is further configured to enable at the first and second client device to:</p> <ul style="list-style-type: none"> <li>a) receive a multimedia document from a multimedia resource over the wide area network; and</li> <li>b) playback of media associated with the received multimedia document.</li> </ul>	<p>evident that multiple users can simultaneously access multiple documents on a single Facebook server.</p> <p>The Facebook system is configured to allow users to receive, access and view media from various types of multimedia resources. Access is via client devices over a wide area network, the internet.</p> <p>The Facebook system is also configured to allow users to access and view media from various third party multimedia resources. These are referenced by a hyperlink. Examples include access to content from advertisers/sponsors, as shown in the screen shot below. These are also referenced using hyperlinks.</p> <div data-bbox="722 598 1258 1134" data-label="Image"> <p>The image is a screenshot of a Facebook post. It features a video player on the left side. To the right of the video, there is a text area containing a link. A red rectangular box highlights this link, which is the URL mentioned in the text below. The overall layout is typical of a Facebook news feed post from that era.</p> </div> <p>The "MatrixDirect" ad in the bottom right corner links a user to <a href="https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892">https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892</a> as shown below.</p>




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<p><b>US 7,831,663</b></p>	<p align="center"><b>Facebook Products</b></p>
<p>7. The networked storage system of Claim 1, further configured to enable the first client device to communicate with the second client device using at least one communication type selected from a group consisting of video conferencing, and video mail.</p>	<div data-bbox="418 493 857 1201" data-label="Image"> <p>A screenshot of a Facebook interface. A video player is visible in the center, with a 'Share' button below it. The 'Share' button is highlighted with a red circle.</p> </div> <p>Facebook allows users to send a video mail to other users. This is done through the messaging tool (see screen shot immediately below) in which a video can be attached to an e-mail.</p> <div data-bbox="1015 514 1356 1222" data-label="Image"> <p>A screenshot of a Facebook messaging tool. A video attachment icon is circled in red. The icon shows a camera and a video frame.</p> </div> <p>When the "camera" icon circled above is selected, the video record window pops up, as shown in the screen</p>




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<p>8. The networked storage system of Claim 1, wherein the first and second multimedia documents further includes one or more pointers to corresponding multimedia documents in a plurality of file systems.</p>	<p>shot below, allowing a user to record and send a video mail.</p>  <p>The screenshot shows a video mail interface. At the top, it says 'Video Mail' and 'Record'. Below that is a large video frame. At the bottom, there is a 'Send' button and a 'Cancel' button. The interface is designed for recording and sending video messages.</p>
<p>The Facebook system comprises storage facilities in communication with the wide area network, the internet. The Facebook system stores components of multimedia documents on these storage facilities including pointers in the HTML code. To produce a multimedia document requires pointers in the HTML code to the storage where these component images, videos, files, etc. reside.</p>	<p>The Facebook system comprises storage facilities in communication with the wide area network, the internet. The Facebook system stores components of multimedia documents on these storage facilities including pointers in the HTML code. To produce a multimedia document requires pointers in the HTML code to the storage where these component images, videos, files, etc. reside.</p>


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<p>US 7,831,663</p>	<p align="center"><b>Facebook Products</b></p>  <p align="center">Note that a "second" multimedia document would have the same format but different content.</p>
<p>9. The networked storage system of Claim 1, further configured to cause buffering of a flow of data associated with a respective multimedia document accessed from the first storage device.</p>	<p>The Facebook storage system is configured to cause buffering of data associated with a multimedia document in order to display it to the user, when the respective user accesses the video. This screenshot shows a video "buffering." The word "loading" coupled with the moving bars as highlighted by the arrow show the user that the file is being buffered.</p>

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<p>US 7,831,663</p>	<p align="center">Facebook Products</p>	
<p>10. The networked storage of Claim 1, wherein at least one multimedia document stored at the first storage device includes time-sensitive media and time-insensitive media, and wherein the multimedia document includes at least three different media.</p>	<p>The Facebook servers store both time sensitive media such as videos and time insensitive media such as still graphics and text. This screenshot shows a representation of a multimedia document with at least three different kinds of media: video, still graphics and text.</p>	

**EXHIBIT A cont.**  
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<p>US 7,831,663</p>	<p>Facebook Products</p>
<p>11. The networked storage system of Claim 1, wherein at least one of the multimedia documents referenced by a hyperlink is stored in a second storage device.</p>	 <p>The screenshot shows a Facebook interface. At the top left is the Facebook logo and a search bar. Below that is a video player with a play button in the center. To the right of the video player are social media sharing icons for Facebook, Twitter, and Email. Below the video player is a text area with a 'Post' button. At the bottom of the page, there are several small advertisements or sponsored posts.</p>
<p>11. The networked storage system of Claim 1, wherein at least one of the multimedia documents referenced by a hyperlink is stored in a second storage device.</p>	<p>The Facebook system comprises storage facilities in communication with the wide area network, the internet. The Facebook system's multimedia documents include associated hyperlinks. For example, some of the media components include hyperlinks that take a user, accessing this multimedia document, to other multimedia documents, other functions, other user's profile pages, etc.</p>

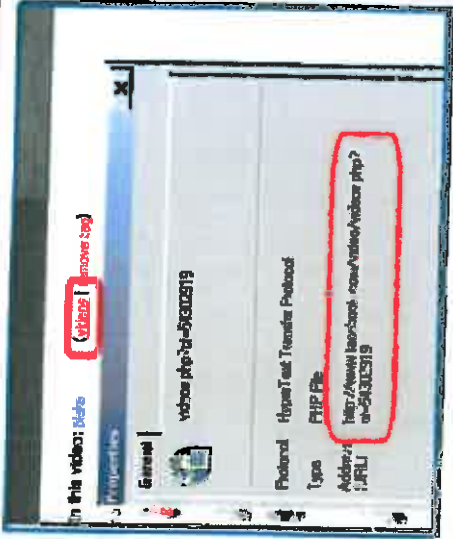
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The screenshot shows a Facebook video player. A red box highlights the 'Facebook' logo in the top left corner. Another red box highlights the video player area, which contains a play button and a video thumbnail. A third red box highlights the video title and description area. A fourth red box highlights the video player controls, including the play/pause button, progress bar, and volume icon. A fifth red box highlights the video player settings menu, which includes options for 'Quality', 'Caption', and 'Download'. A sixth red box highlights the video player's share and interaction buttons, including 'Like', 'Comment', and 'Share'. A seventh red box highlights the video player's metadata, including the video's duration and the number of views.

The screenshot below illustrates, for one hyperlink on the multimedia document, the underlying URL is from Facebook (i.e., <http://www.facebook.com/video/videos.php?of=54302919> as shown in the "Properties" tab.)

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<p align="center">US 7,831,663</p>	<p align="center">Facebook Products</p>	
<p>The Facebook system is also configured to allow users to access and view media from various third party storage devices. These are referenced by a hyperlink. Examples include access to content from advertisers/sponsors, as shown in the screen shot below.</p>		

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<p align="center"><b>US 7,831,663</b></p>	<p align="center"><b>Facebook Products</b></p>	 <p>The "MatrixDirect" ad in the bottom right corner links a user to <a href="https://www.matrixdirect.com/request-quote/term-life-insurance-quotes?DNIS=9892">https://www.matrixdirect.com/request-quote/term-life-insurance-quotes?DNIS=9892</a> as shown below.</p>
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<p>US 7,831,663</p>	<p align="center"><b>Facebook Products</b></p>
<p>12. The networked storage system of Claim 1, further configured to enable the first storage device to transfer multimedia documents to a second storage device in the networked storage system.</p>	<p align="center">  </p> <p>Standard industry practice for a major data center would require transfer for redundancy and backup replication.</p>
<p>13. The networked storage system of Claim 1, wherein the third multimedia document referenced by the at least one hyperlink includes audio.</p>	<p>As explained above, for instance in Claim 11, multimedia documents that contain video can be accessed by hyperlink. The video also includes audio. The screenshot below shows a multimedia document in playback mode. The audio (volume) control is circled.</p>


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	<p>The method of providing access occurring on the Facebook Servers on which one or more of the multimedia documents and components (e.g. video, annotations, comments, tags, hyperlinks, graphics, still images, slideshows, timestamps, etc.) are stored.</p>
<p>14. A method comprising:</p>	<p>enabling storing, by respective users of first and second client devices of at least first and second multimedia documents at a first storage device in a networked storage system,</p>
<p>Facebook multimedia documents are stored as components on Facebook servers. A Facebook user sees representations of multimedia documents on their respective client devices, made up of components. One such representation is shown in the screenshot below. Here, a video component is linked to this multimedia document using HTML code. It also includes components such as a photo identifying a user (see top left), various forms of text, a "box" for entering comments, as well as other images.</p>	

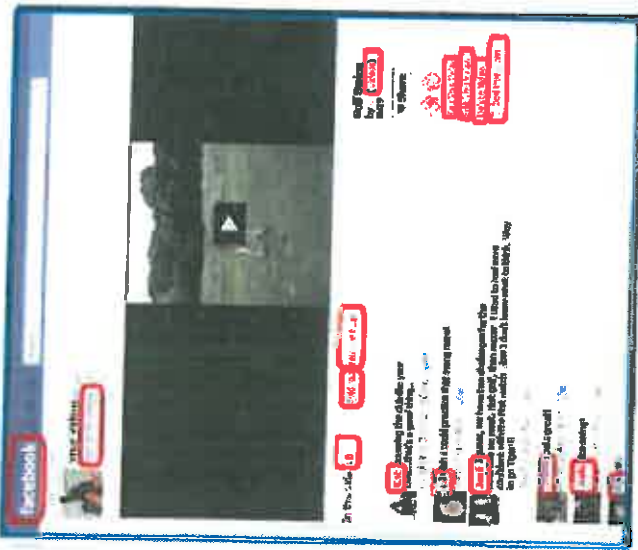
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<p>US 7,831,663</p>	<p>Facebook Products</p>
<p>each of the first and second multimedia documents having a universal format that defines the multimedia document as a collection of media components and with a structure that captures the relationship among the components including spatial layout; and</p>	<div data-bbox="402 583 1010 1117" data-label="Image"> </div> <p>Note that a "second" multimedia document would have the same format but different content.</p> <p>Facebook multimedia documents have a universal format that defines how they look to a user. The component media are arranged in the multimedia document for the user. The spatial layout and structural relationship between the different components, such as video, user identifying icons, text, boxes, etc of the multimedia document are shown in the screen shot below.</p> <p>HTML defines the spatial layout of the multimedia document that users view on the webpages. The HTML code and referenced CSS files define the structure of the document including the position and layout of the text, graphics, colors, font, etc.</p>

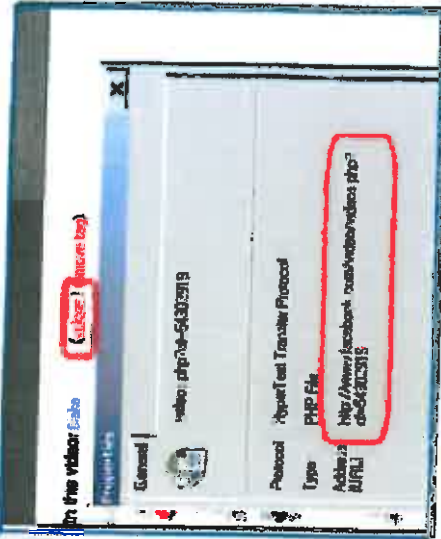

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<p>US 7,831,663</p>	<p>Facebook Products</p>	 <p>Note that a "second" multimedia document would have the same format but different content.</p> <p>Facebook servers are in communication with users' respective client devices over a wide area network, the internet. Over this network, users can access, or view, multimedia documents including ones with video component media. When a user accesses a Facebook multimedia document that contains video and comments, the URL is a Facebook URL, indicating storage within the Facebook servers or servers under the control of, or affiliated with, Facebook.</p> <p>Facebook multimedia documents include references to video and also have hyperlinks referencing other</p>	<p>enabling respective users of the first and second client devices that are in communication with the first storage device over a wide area network to each access both the first and second multimedia documents stored at the first storage device, the first and</p>
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<p><b>US 7,831,663</b></p>	<p><b>Facebook Products</b></p>
<p>second multimedia documents each including at least a reference to a video portion and at least a hyperlink referencing at least one other multimedia document;</p>	<p>multimedia documents. This screenshot shows a multimedia document with a video reference.</p>  <p>Note that a "second" multimedia document would have the same format but different content. In the screenshot below, one hyperlink on the multimedia document is shown. This hyperlink "videos" has an underlying URL of <a href="http://www.facebook.com/video/videos.php?of=54302919">http://www.facebook.com/video/videos.php?of=54302919</a> as shown in the "Properties" tab.</p>

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<p>US 7,831,663</p>	<p>Facebook Products</p>
<div style="display: flex; justify-content: space-around;">   </div> <p>Clicking on "videos" takes the user to "one other" multimedia document. See reference to "Your Videos" (circled).</p> <p>The Facebook system is also configured to allow users to access and view media from various third party storage devices. Examples include access to content from advertisers/sponsors, as shown in the screen shot</p>	

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	<p>below. These are referenced using hyperlinks.</p>  <p>The "MatrixDirect" ad in the bottom right corner links a user to <a href="https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892">https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes?DNIS=9892</a> as shown below.</p>

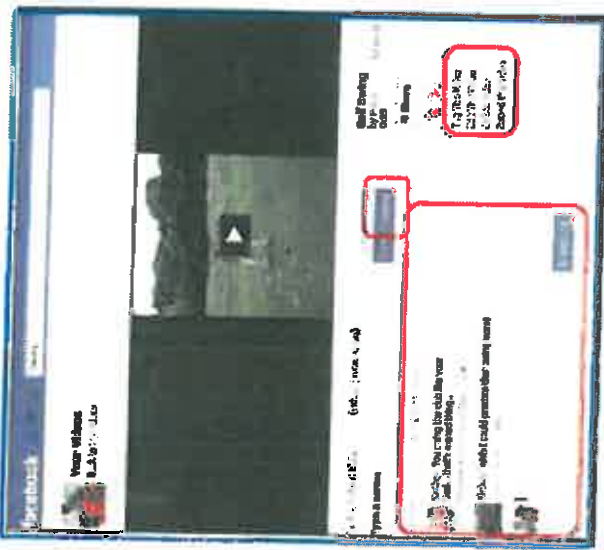


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<p align="center"><b>US 7,831,663</b></p>	<p align="center"><b>Facebook Products</b></p>	
<p>enabling respective users of the first and second client devices to communicate with the first storage device, the first and second client devices being separated from each other and the first storage device by a wide area network;</p>	<p>Facebook servers allow users to communicate with the Facebook storage servers through their respective client devices over a wide area network, the internet. Multiple Facebook users are physically separated from one another and the Facebook servers, but still connected to Facebook over the internet.</p>	<p>Facebook allows users to each add to the various multimedia documents from their own client devices, using their browsers for example. These additions can come in many forms including adding annotations, comments or tags to the multimedia document as shown below. After this content is added, it becomes part of the multimedia document.</p>
<p>enabling respective users of the first and second client devices to add content to the first and second multimedia documents by using the first and second client devices;</p> <p>and</p>		




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<p><b>US 7,831,663</b></p>	<p><b>Facebook Products</b></p>
<p>enabling respective users of the first and second client devices to access and view the first and second multimedia documents to which content has been added.</p>	 <p>This screenshot shows a multimedia document with added comments and tags. Note that a "second" multimedia document would have the same format but different content.</p> <p>Facebook users are able to view the multimedia documents to which video, comments, tags and annotations have been added.</p> <p>The screenshot below shows what a user would see when accessing a Facebook multimedia document. This one has video with added comments and tags circled.</p>
<p>enabling respective users of the first and second client devices to access and view the first and second multimedia documents to which content has been added.</p>	<p>This screenshot shows a multimedia document with added comments and tags. Note that a "second" multimedia document would have the same format but different content.</p> <p>Facebook users are able to view the multimedia documents to which video, comments, tags and annotations have been added.</p> <p>The screenshot below shows what a user would see when accessing a Facebook multimedia document. This one has video with added comments and tags circled.</p>


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<p>US 7,831,663</p>	<p>Facebook Products</p>
	<div data-bbox="406 588 1006 1134" data-label="Image"> </div> <p>Note that a "second" multimedia document would have the same format but different content.</p>
<p>15. The method of Claim 14, wherein the at least one other multimedia document referenced by the hyperlink is stored in a second storage device.</p>	<p>Facebook is configured to allow users to access and view media from various third party storage devices. These are referenced by hyperlink. Examples include access to content from advertisers/sponsors, as shown in the screen shot below.</p>

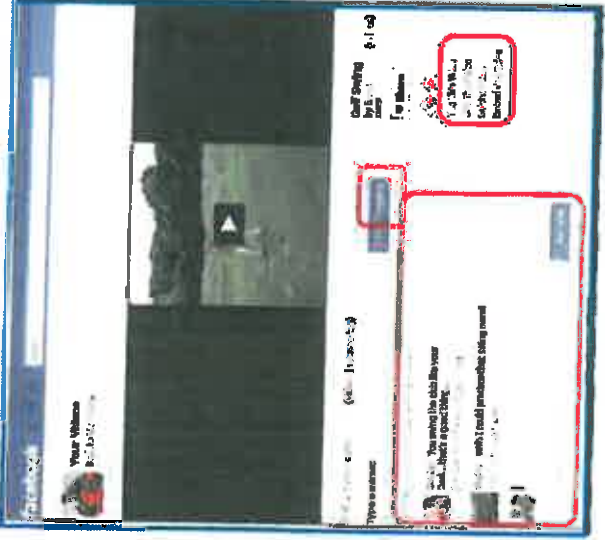

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US 7,831,663	Facebook Products	 <p>The "MatrixDirect" ad in the bottom right corner takes a user to <a href="https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes/DNIS-9892">https://www.matrixdirect.com/request-a-quote/term-life-insurance-quotes/DNIS-9892</a> as shown below.</p>
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<p>US 7,831,663</p>	<p align="center"><b>Facebook Products</b></p> 
<p>16. The method of Claim 14, further comprising enabling transferring of multimedia documents from the first storage device to a second storage device, and wherein at least one multimedia document includes at least three different media.</p>	<p>Standard industry practice for a major data center would require transfer for redundancy and backup replication.</p> <p>The screenshot below shows a multimedia document with three forms of media, video, photos and text.</p>

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<p>17. The method of Claim 14, wherein the at least one other multimedia document referenced by the hyperlink includes audio.</p>	
<p>As explained above, for instance in Claim 15, multimedia documents that contain video can be accessed by hyperlink. The video also includes audio. The screenshot below shows a multimedia document in playback mode. The audio (volume) control is circled.</p>	

**Plaintiff Pragmatius AV LLC's PLR 3-1 Disclosure of Asserted Claims and Infringement Contentions to Facebook with Respect to EXHIBIT A cont. US 7,831,663**

<p><b>US 7,831,663</b></p>	<p><b>Facebook Products</b></p> <p>The Facebook servers are configured to enable playback of media, including video, associated with multimedia documents stored on Facebook. Specifically, the Facebook servers cause the video to be displayed in the user's browser. Users can manipulate the video playback using the operations of start, stop and pause.</p>  <p>This screenshot shows a video in playback mode. The video progress bar can be manipulated by the user to start and pause the video. The pause button to the left of the time bar may also be used, and when paused, the pause button becomes a play (start) button. Stopping the video can be accomplished for example, by navigating away from the video using the browser's "back" button or choosing another video to view.</p>
<p>18. The method of Claim 14, further comprising enabling the respective users of the first and second client devices to cause playback of media associated with the first multimedia document, and to operate on the play back of the media using at least one operation from a group consisting of start, stop, and pause operations.</p> <p>19. The method of Claim 14, further comprising enabling the respective users of the first and second client devices to:</p> <ul style="list-style-type: none"> <li>(i) access the first and second multimedia documents stored at the first storage device;</li> <li>(ii) playback media associated with at least one of the first and second multimedia documents accessed from the first storage device; and</li> </ul> <p>Facebook allows different users to access different multimedia documents stored on the Facebook storage servers. After accessing a multimedia document, users may playback media, such as video, associated with the multimedia documents. Facebook allows users to operate the video playback using start, stop and pause.</p>	

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<p>(iii) operate on the play back of the media using at least one operation from a group consisting of start, stop, and pause operations.</p>	<div data-bbox="406 588 1047 1134" data-label="Image"> </div> <p>The above screenshot shows a multimedia document accessed by the user, with component video media. Note that a "second" multimedia document would have the same format but different content.</p> <div data-bbox="1128 525 1242 1228" data-label="Image"> </div> <p>This screenshot shows a video in playback. A user can manipulate the video progress bar and the button the left of the bar to play and pause the video as it plays. The pause button on the left may also be used. When paused, the pause button becomes a play (start) button. Stopping the video can be accomplished for example, by navigating away from the video using the browser's "back" button or choosing another video</p>

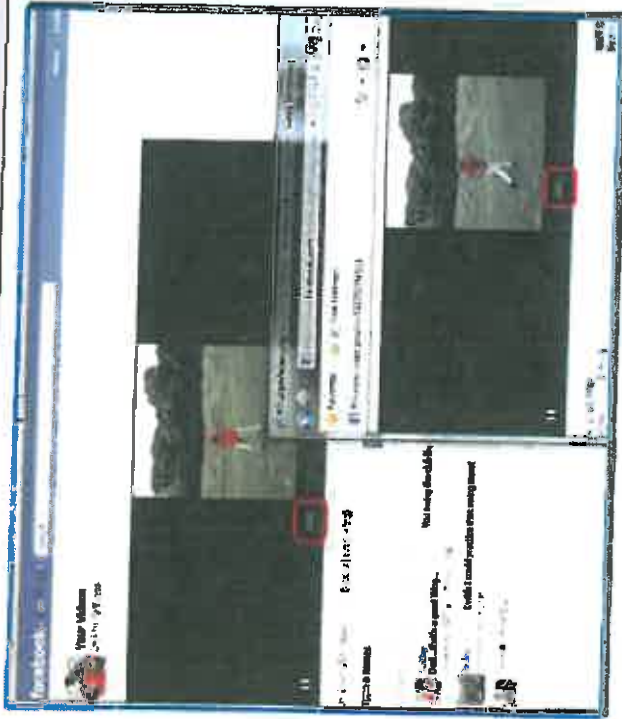
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<p>20. The method of Claim 14, further comprising:</p> <p>(i) enabling simultaneous multiple access to a plurality of multimedia documents stored at the first storage device; and</p> <p>(ii) causing multiple playbacks of media associated with the plurality of multimedia documents accessed from the first storage device.</p>	<p>to view.</p> <p>Facebook allows multiple users, through their respective client devices, to simultaneously access various multimedia documents stored on Facebook's servers. The users may then playback the associated component media, such as video on the multimedia documents. Users may also access a video multiple times.</p> <p>This screenshot shows two users playing back the same video simultaneously.</p>

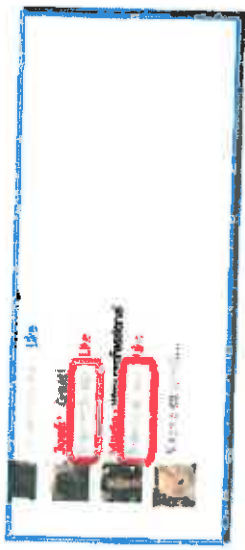


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Simultaneous access is further demonstrated by the fact that both users *Jose* and *Marie* added comments at the same time (i.e. "2 seconds ago").



The example above shows simultaneous access to a single multimedia document. In addition, it is self

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	evident that multiple users can simultaneously access multiple documents in a single Facebook server.