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5	UNITED STATES DISTRICT COURT
6	NORTHERN DISTRICT OF CALIFORNIA
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8	BARNES & NOBLE, INC., et al., No. C-11-2709 EMC
9	Plaintiffs,
10	V.
11	LSI CORPORATION, et al.,
12	Defendants.
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14	I. <u>INTRODUCTION</u>
15	Plaintiff Barnes & Noble Inc. ("Barnes & Noble") initiated this action against Defendants
16	LSI Corporation and Agere Systems LLC ("LSI") seeking a declaratory judgment that the Barnes &
17	Noble "Nook" line of products do not infringe a number of patents. LSI, the assignee of the patents
18	at issue in this case, answered the complaint and asserted counterclaims (and eventually, amended
19	counterclaims) against Barnes & Noble alleging patent infringement. LSI asserts that the Nook
20	product line infringes nine patents – i.e., the '730 patent, '087 patent, '663 patent, '006 patent, '867
21	patent, '958 patent, '394 patent, '420 patent, and the '552 patent. The parties have presented the
22	Court with 34 terms to be construed. This order construes thirteen of those terms – the terms
23	identified as the most significant by the parties.
24	II. <u>LEGAL STANDARD</u>
25	Claim construction is a question of law to be determined by the Court. See Markman v.
26	Westview Instruments, Inc., 52 F.3d 967, 979 (Fed. Cir. 1995) ("We therefore settle inconsistencies
27	in our precedent and hold that in a case tried to a jury, the court has the power and obligation to
28	construe as a matter of law the meaning of language used in the patent claim."). "The purpose of

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2 infringed."" O2 Micro Int'l Ltd. v. Beyond Innovation Tech. Co., Ltd., 521 F.3d 1351 (Fed. Cir. 3 2008) (quoting *Markman*, 52 F.3d at 976). 4 Claim construction "begins with the language of the claims themselves" and "claim language 5 'generally carries the ordinary meaning of the words in their normal usage in the field of 6 invention." Apio, Inc. v. Mann Packing Co., Inc., No. C07-5628 JF, 2008 WL 4571558 (N.D. Cal. 7 Oct. 14, 2008) (quoting Invitrogen Corp. v. Bicrest Mfg., L.P., 327 F.3d 1364, 1367 (Fed. Cir. 8 2003)). Thus, "[i]n some cases, the ordinary meaning of claim language . . . may be readily apparent 9 even to lay judges, and claim construction in such cases involves little more than the application of 10 the widely accepted meaning of commonly understood words." Phillips v. AWH Corp., 415 F.3d 11 1303, 1314 (Fed. Cir. 2005) (en banc). However, 12 [b]ecause the meaning of a claim term as understood by persons of

claim construction is to 'determin[e] the meaning and scope of the patent claims asserted to be

[b]ecause the meaning of a claim term as understood by persons of skill in the art is often not immediately apparent, and because patentees frequently use terms idiosyncratically, the court looks to "those sources available to the public that show what a person of skill in the art would have understood disputed claim language to mean." Those sources include "the words of the claims themselves, the remainder of the specification, the prosecution history, and extrinsic evidence concerning relevant scientific principles, the meaning of technical terms, and the state of the art."

17 Id. (quoting Innova/Pure Water, Inc. v. Safari Water Filtration Systems, Inc., 381 F.3d 1111, 1116

18 (Fed. Cir. 2004)).

19 "[T]he specification 'is always highly relevant to the claim construction analysis. Usually, it 20 is dispositive; it is the single best guide to the meaning of a disputed term." Id. at 1315 (quoting 21 Vitrionics Corp. v. Conceptronic, Inc., 90 F.3d 1576, 1582 (Fed. Cir. 1996)). "It is therefore entirely 22 appropriate for a court, when conducting claim construction, to rely heavily on the written 23 description for guidance as to the meaning of the claims." Id. at 1317. On the other hand, courts 24 must avoid "importing limitations from the specification into the claim." Id. at 1323. In particular, 25 "although the specification often describes very specific embodiments of the invention," courts must 26 not "confin[e] the claims to those embodiments." Id.

As a general matter, extrinsic evidence such as dictionaries and expert testimony is
considered less reliable than intrinsic evidence (*i.e.*, the patent and its prosecution history). *See id.*

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3 evidence"). 4 III. **<u>'730 PATENT</u>** 5 Background and General Description of Patent A. 6 The '730 Patent is entitled "Data Protocol and Method for Segmenting Memory for a Music 7 Chip." It explains a protocol "for labeling various types of data contained in a music chip" which 8 "includes a hierarchical arrangement of headers for storing information about selections on the chip 9 and the method in which they were coded in the memory of the chip." '730 Patent, Col. 1, 47-51. 10 The "hierarchical arrangement of headers" includes global headers, "located at the very start of 11 memory" which provide information that is necessary to decode the content of the music chip. 12 Examples of that information include "the necessary bit rate, as well as information pertaining to the 13 specific encoding algorithm employed in recording audio on the chip." Id., Col. 1, 54-56. In 14 addition to the global header, each chip will have a "table of contents" that will "include information 15 on play times, song titles, music category and artist" through "individual headers." Id., Col. 1, 57-16 62. The benefit of the header arrangement over prior art is that it permits the user to easily find and 17 select the pre-recorded music located on the music chip. Id., Col. 1, 38-44. 18 Β. **Representative Claims** 19 Claims 1 and 18 are representative claims for the '730 patent and contain the terms the 20 parties have indicated are most significant as to this patent. Claim 1 provides (with terms to be 21 construed in bold): 22 A data format for use in an audio system wherein pre-recorded 1. music is digitally encoded in memory of an integrated circuit music 23 chip, and said music is decoded and reproduced by means of an

at 1317-19 (noting that "extrinsic evidence may be useful to the court, but it is unlikely to result in a

reliable interpretation of patent claim scope unless considered in the context of the intrinsic

associated audio player, said data format for storing information pertaining to the contents of said music chip, wherein individual tracks of audio are stored in designated locations in said music chip, said data format including:

first header having parameters stored therein for use by said audio player in decoding said digitally encoded music stored in said memory; and

1	at least one selectable categori audio stored in sai	e second header, said second heade cal information relating to said ind d memory	er including dividual tracks of
-	730 Patent, Col. 6:14-27. Claim	18 provides (with claims to be con	strued in bold):
4	18. A data prot	tocol for use in storing pre-recorde	ed audio in
5	memory of an inte adapted for use wi	grated circuit chip, said integrated th an audio player, said data proto	circuit chip being col comprising:
6	global hea	der having parameters stored th	ierein
7	corresponding to recorded audio in	an encoding technique used for memory and used by said audi	storing said pre- o player in
8	decoding said aud	110; and	a data fialda anid
9	data fields includin trooks of said prov	ng general description information	about individual
10	tracks of said pre-	lecorded audio.	
11	Id., Col. 7:19-29.		
12	C. <u>"First Header" / "Global H</u>	Header"	
13	As to the term beginning '	first header having parameters	" the parties have provided the
14	following competing construction	18:	
15	Barnes & Noble	LSI	Court
15 16	Barnes & Noble "a single data structure that includes information used by	LSI Plain and ordinary meaning, or "a data structure on a music	<b>Court</b> "a single data structure that includes information used by
15 16 17	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks	<b>LSI</b> Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks
15 16 17 18	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20 21	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20 21 22 23	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20 21 22 23 24	Barnes & Noble "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory." /// /// ///	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	<b>Court</b> "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
<ol> <li>15</li> <li>16</li> <li>17</li> <li>18</li> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> <li>25</li> </ol>	Barnes & Noble         "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."         ///         ///         ///         ///         ///         ///         ///         ///	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	Court "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20 21 22 23 24 25 26	Barnes & Noble         "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///         ///	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	Court "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
15 16 17 18 19 20 21 22 23 24 25 26 27	Barnes & Noble         "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."         ///	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	Court "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
<ol> <li>15</li> <li>16</li> <li>17</li> <li>18</li> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> <li>25</li> <li>26</li> <li>27</li> <li>28</li> </ol>	Barnes & Noble         "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."         ///	LSI Plain and ordinary meaning, or "a data structure on a music chip which includes information relating to the way the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music."	Court "a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."

Similarly, for the term beginning "global header having parameters . . ." the parties have provided the following competing constructions:

3	Barnes & Noble	LSI	Court
4 5 6 7	"a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."	Plain and ordinary meaning, or "a data structure that includes information about how the prerecorded audio was encoded and is used during decoding."	"a single data structure that includes information used by the audio player to decode the collection of individual tracks of audio stored in memory."
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9 The central dispute is whether the "first" and "global" headers are limited to a "single data
10 structure," and whether this limitation applies to both terms. Barnes & Noble argues that both terms
11 are limited to a "single data structure," while LSI contends neither term is so limited.

These terms have been construed previously on two separate occasions. First, in Agere 12 13 Systems, Inc. v. Sony Corp., No. 2:06-CV-079, 2008 WL 2078308 (E.D. Tex. May 15, 2008), Sony like Barnes & Noble does here – argued that the term should be construed as referring to a "single 14 data structure" in which "all pre-recorded audio tracks are encoded for storage in memory, which is 15 used by the audio player to decode all tracks for playback." Id. at \*15. By contrast, LSI asserted the 16 17 same construction it advances in this case. Id.. Despite the parties treating "global" and "first" headers identically, the court construed them separately. As to the "global header" term, the court 18 concluded that it "includes information common to all of the music on the chip." Id. at \*16. As to 19 the "first header" term, however, the court found the term had a "broader scope." Id. Accordingly, 20 21 the court construed "global header" as "a single data structure that contains information corresponding to the way in which all pre-recorded audio tracks are encoded for storage in memory, 22 23 which is used by the audio player to decode all tracks for playback." Id. It construed "first header" to mean "a data structure on a music chip which includes information relating to the way the music 24 25 tracks were encoded in the memory of the music tracks were encoded in the memory of the music chip for use by the audio player in decoding the stored music." Id. 26 /// 27

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1 Second, another court in this district provided a tentative claim construction<sup>1</sup> in the case 2 Sandisk Corp. v. LSI Corp., No. C 09-02737 WHA, 2010 WL 986992 (N.D. Cal. Mar. 17, 2010). 3 As Sony did in Agere and Barnes & Noble does here, Sandisk argued that the term "first header" 4 should be construed as a "single data structure" while LSI again advanced the same construction it 5 does in this case. Id. at \*3. The court found this dispute – among others – all "stem from the fact 6 that the term 'first header' never appeared in the specification! Rather, the term 'first header' 7 appeared solely in claims 1 through 17. In other words, after five columns of discussion and 8 disclosure by the patentee, the claims introduced – for the first time – a term never previously seen 9 in the patent." Id. As in Agere, the court found that the term "first header" is "broader in scope than the disclosed 'global header.'" Id. at \*4. However, as to the question the parties have raised in this 10 11 case – whether the first header can only be a "single data structure" – the Sandisk court found that 12 there "can only be a single 'first header." Id. Accordingly, after resolving additional disputes, the 13 Sandisk court adopted the following construction for the term "first header": "a single data structure 14 that includes information used by the audio player to decode digitally encoded music stored in 15 memory." Id. at \*6.

16 The Court agrees with Barnes & Noble that the term "first header" and "global header" both 17 refer to a single data structure. Beginning with the language of the patent, claim 1 and claim 18 18 speak of a "first header ... [and] at least one second header" and a "global header ... [and] at least 19 one individual header," respectively. '730 Patent, claim 1, 18 (emphases added). See also 20 Interactive Gift Exp., Inc. v. Compuserve Inc., 256 F.3d 1323, 1331 (Fed. Cir. 2001) ("In construing 21 claims, the analytical focus must begin and remain centered on the language of the claims 22 themselves ....."). Accordingly, whereas the patent expressly accounts for the existence of more 23 than one individual or second header, the claims – and, in fact, everywhere in the patent – speak of a 24 global or first header in the singular. Thus, the plain text of the claim strongly supports Barnes & 25 Noble's construction. Sandisk, 2010 WL 986992, at \*4.

 $<sup>^{1}</sup>$  Subsequent to the court's tentative construction, the parties settled the case. Accordingly, no final construction occurred in the *Sandisk* case.

Similarly, as the Sandisk court recognized, the purpose of the "first header" and "global 1 2 header" supports the limitation of both terms to a "single data structure." The specification explains 3 that "[t]he present invention is a protocol . . . includ[ing] a *hierarchical* arrangement of headers 4 about selections on the chip and the method in which they were coded." '730 patent, col. 1:48-50 5 (emphasis added). The hierarchy consists of two tiers: the "global header" (or "first header"), 6 which contains information to "decode the digitally encoded music stored in the memory (e.g.,7 encoding algorithm, bitrate, etc.)," and the "individual header" (or "second header") which contains 8 "information about individual music tracks (e.g., artist, album, genre, etc.)." Sandisk, 2010 WL 9 986992, at \*4. The invention summary provides that a "global header located at the very start of 10 memory will specify information needed to successfully decode the content of the music chip" while 11 the individual headers are described as having the "music category to which a track belongs... the 12 artist, and information for addressing each track selection." Id., col. 1:51-65; see also C.R. Bard, 13 Inc. v. U.S. Surgical Corp., 388 F.3d 858, 864 (Fed. Cir. 2004) ("Statements that describe the 14 invention as a whole, rather than statements that describe only preferred embodiments, are more 15 likely to support a limiting definition of a claim term."). Accordingly, the Court agrees with the 16 Sandisk court that the "weight of intrinsic evidence" demonstrate a "clear intent by the patentee to 17 limit the invention to a *hierarchy* of headers, where multiple 'music-track-specific' headers 18 corresponded to a single 'decoding' header." Sandisk, 2010 WL 986992, at \*5.

19 LSI argues, however, that the patent discloses the possibility of multiple "first" or "global" 20 headers. LSI relies on the declaration of Dr. Jayant who states, in part: "By storing information 21 about the encoding algorithm in the header of a music file (as opposed to having a single file 22 corresponding to an entire memory chip), the patent aimed to make it 'possible to encode more on a single chip using different algorithms . . . [and] at different bit rates." Decl. of Dr. Nikil Jayant 23 24 ("Jayant Decl.") ¶ 13 (Dkt. No. 268-37) (quoting '730 Patent, Col. 2:58-59). However, the 25 specification language upon which Dr. Jayant relies states, in its full context, that: 26 The parameter information of the global header 22 is advantageously

The parameter information of the global header **22** is advantageously included because as compression technology evolves, it may be possible to encode more on a single chip using different algorithms, and almost certainly at different bit rates. Thus, rather than 'freeze' the compression algorithm to its current quality using a specific bit

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rate, it will be more cost effective to generate a specific algorithm release for each chip. This would allow an album from a specific artist introduced today to use 128Kbps while an album released at some future date from the same artist could utilize a different algorithm that would play at perhaps 32 Kbps with the same quality that the 128 Kbps piece has at present.

### '730 Patent, col. 2:55-67.

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6 While this language is far from a model of clarity, the Court disagrees that this language 7 describes a music chip containing music encoded with differing algorithms or bit rates. Rather, this 8 language recognizes that as compression technology evolves, it "may be possible" to fit more music 9 onto a single chip. This is demonstrated by the "album" example at the end of this passage – the 10 specification speaks of an album released "today" using a 128Kbps bit rate while "at some future 11 date" a more advanced algorithm would allow encoding at a 32Kbps bit rate but at the same quality 12 as a present 128Kbps encoding, but taking up less space in the music chip. See Declaration of Dr. Paris Smaragdis ("Smaragdis Decl.") ¶ 8 (Dkt. No. 270-44) ("In other words, while an earlier music 13 14 chip may encode its music using a particular algorithm, a later music chip may store its music 15 encoded using a different, better algorithm that provides the same quality as the algorithm used in 16 the earlier music chip using a much lower bit rate ...."). This passage read in context makes clear 17 that the "different," more advanced, algorithm alluded to in the subject passage pertains to a new 18 algorithm on a new chip, not multiple algorithms on a single existing chip. See id. ("Thus, rather 19 than 'freeze' the compression algorithm to its current quality using a specific bit rate, it will be more 20 cost effective to generate a specific algorithm release for each chip." (emphasis added)).

Accordingly, the Court finds that nothing in the patent discloses having multiple bit rates oralgorithms (and thereby requiring a multiplicity of first or global headers) on a single chip.

Finally, although the *Agere* court's holding that "global header" and "first header" should be construed differently – it may be argued that the term "global" more strongly connotes a singular entity with universal application – both parties agree they should be treated similarly, at least on the question of whether they are limited to a "single data structure." The Court notes that the term "first header" only appears in claim 1 and associated dependent claims. It does not appear in the specification, where only "global header" is used to describe the invention as a whole. Significantly, the inventors used the terms interchangeably during the prosecution of the patent. For example, an
October 1996 letter sent to a patent examiner states, in part, "[t]he data protocol [described in the
patent] contains a global header which will specify information needed to successfully decode the
content of the music and at least a second header which is a table of contents that contains various
fields of information." Dkt. No. 270-32, at 11. In support of this statement, the inventor cited to
claims 1, 18, and 31 – despite the fact that the term "global header" appears nowhere within claim 1.

7 The Court is cognizant of the general presumption that different terms were intended to have 8 different meanings. See Applied Medical Resources Corp. v. U.S. Surgical Corp., 448 F.3d 1324 9 (Fed. Cir. 2006). However, this presumption only exists in the absence of evidence to the contrary. 10 *Id.* Additionally, the Federal Circuit has recognized claim drafters can, and do, use different terms 11 to define the same subject matter – particularly where independent claims are involved. See Curtiss-12 Wright Flow Control Corp. v. Velan, Inc., 438 F.3d 1374, 1380 (Fed. Cir. 2006) ("Different claims 13 with different words can . . . define different subject matter within the ambit of the invention. On the other hand, claim drafters can also use different terms to define the exact same subject matter."); 14 15 Mycogen Plant Science v. Monsanto Co., 243 F.3d 1316, 1329 (Fed. Cir. 2001) (citation omitted) 16 ("It is not unusual that separate claims may define the invention using different terminology, 17 especially where ... independent claims are involved.").

Accordingly, the Court finds that both the "first header" and "global header" identified in the
'730 patent are limited to a "single data structure." The Court thus provides the following
construction for both terms: "a single data structure that contains information corresponding to the
way in which pre-recorded audio tracks are encoded for storage in memory, which is used by the
audio player to decode tracks for playback."

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### IV. <u>'958 PATENT</u>

24 A. <u>Background and General Patent Description</u>

The '958 Patent is entitled "Digital Modulation System Using Extended Code Set." The
invention is targeted at minimizing the effect of multipath interference on wireless signals. As the
specification describes:

1	A wireless communications channel can rarely be modeled as purely
2	line-of-site. Therefore, one must consider the many independent paths that are the result of scattering the reflection of a signal between the
3	many objects that lie between and around the transmitting stations and the receiving station. The scattering and reflection of the signal
4	creates many different "copies" of the transmitted signal ("multipath signals" arriving at the receiving station with various amounts of
5	delay, phase shift and attenuation.
6	'958 Patent, Col. 1:20-28. The resulting delay between the various signals can create "intersymbol
7	interference" ("ISI") as well as other problems. The invention seeks to reduce these negative effects
8	on the wireless signal by using a modulation system using a larger code set of M codes of N length,
9	where $M > N$ . Id., Col. 3: 48-50. The resulting signal consists of longer codes less susceptible to
10	interference while balancing the need to maintain data rate. The codes employed by the modulation
11	system are such that they provide low auto-correlation sidelobes (i.e. reduce the chance that a given
12	code will interfere with a copy of itself that has time-shifted) and reduced cross-correlation values
13	(i.e. reduce the chance the chosen codes will interfere with each other) between the codes.
14	B. <u>Representative Claims</u>
15	Claim 1 is a representative claim for the term the parties have identified as being most
16	significant as to this patent. Claim 1 provides (with terms to be construed in bold):
17	1. A method for modulating information bits over a radio frequency communication channel, comprising:
10	grouping a number of information bits,
19	based on the grouping, selecting a <b>code</b> having N chips from a
20 21	set is derived from a complementary <b>code</b> that provides autocorrelation sidelobes suitable for multipath environments, and
22	modulating the phase of at least one carrier signal in
23	accordance with the selected <b>code</b> .
24	'958 Patent, Col. 10:62-11:4.
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26	///
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"Code"

As to the term"code," the parties have provided the following constructions:

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3	Barnes & Noble	LSI	Court
4 5	"a sequence of chips representing a real value"	Plain and ordinary meaning, or "a sequence of chips"	"A sequence of chips consisting of real values"
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7 Accordingly, the parties only dispute whether the term "code" in the '958 Patent is limited to real
8 values or if the term also includes complex values (i.e. values with both a real and imaginary
9 component).

10 Both the Agere court and the International Trade Commission ("ITC") have construed the 11 term "Code" as requiring real values. In Agere, the court noted that the '958 patent describes two 12 modes of operation, "a full data rate mode of transmitting codes, and a fallback, or half data rate 13 mode. In the full data rate mode, two separate codes are transmitted at the same time, one code on 14 each of two channels (so-called 'I' and 'Q' channels). In the fallback mode, a single code is 15 transmitted on both the I and Q channels." Agere, 2008 WL 2078308, at \*3. The court found that 16 Agere had failed to explain how Figure 4 of the patent – a depiction of the invention operating in 17 "fallback mode" – could operate using complex codes. Id. at \*4. Accordingly, the court concluded that "[b]ecause the fallback mode requires the transmittal of the same code over both the I and Q 18 19 channels, it is clear that Mr. van Nee intended for his invention to include the use of only real-valued 20 code." Id. 21 Similarly, in In Re Certain Audiovisual Components and Products Containing the Same, Inv. 22 No. 337-TA-837, 2013 WL 4406820 (USITC July 18, 2013) (initial determination), the ITC found 23 the '958 patent required codes with real values. It held: 24 The intrinsic evidence requires restricting the claims to real codes because that is all the '958 specification discloses and allows. The 25 stated purpose of the '958 patent, which is to overcome the limitation

of "conventional M-ary keying systems" where "the number of possible codes M is not more than the code N in chips," makes clear that the claim limitation "code" encompasses only real codes.

United States District Court For the Northern District of California

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Id. at \*82. The ALJ quoted an expert who noted that if the "code length N in chips" were construed 1 2 to include "complex chips," a "greater number than N orthogonal sequences of 'complex' length N 3 would exist; accordingly, the patent's description of both its purported problem and its purported 4 solution would be inaccurate." Id. Finally, the ITC noted that 5 the embodiments depicted in the '958 specification are designed for real codes, and not complex codes. Specifically, the system shown in Figure 3 of the '958 patent cannot accommodate complex codes, 6 because it cannot place the imaginary part on one channel and the real 7 part on the other channel. Similarly, the "fallback mode" illustrated in Figures 4 and 7 requires the simultaneous transmission of the same 8 code on the I and Q channels, which can be achieved only with real codes and not complex codes. 9 10 Id. at \*83 (citation omitted). 11 The Court agrees with the Agere court and the ITC and concludes that the codes disclosed in 12 the '958 patent are "real" codes insofar as they are comprised of real chips. The patent states, 13 "[c]hips are actually code bits, but they are called chips to distinguish them from data bits." '958 14 Col. 7:18-20. The Court begins by noting the difference between a "real" chip and a "complex" 15 chip. A real chip takes a binary value - either 1 or 0 (or, as described in the invention 1 or -1). 16 Because complex numbers take the form " $a + b_i$ ," a complex chip takes one of four values  $-0 + 0_i$ , 17 0+1i, 1+0i, or 1+1i. See Negus Decl. ¶ 16, Bambos Decl. ¶ 7. 18 There is no dispute that *signals* are commonly expressed as complex numbers. For example, 19 the patent itself refers to quadrature phase shift keying (QPSK). '958 Patent, Col. 8: 14. Nor do the 20 parties dispute that a QPSK signal can be represented by a point in the complex plane. In other 21 words, the four possible QPSK signals can be written as four complex numbers. As noted above, 22 every complex number can be written as a + bj, where a and b are both real numbers, and j is the square root of -1. The numbers "a" and "b" are called the real and imaginary parts of the complex 23 24 number, respectively. Again, the four values of a complex chip would be 0 + 0j, 0 + 1j, 1 + 0j or 1 + 0j25 1j. 26 Here, the invention does not disclose complex chips as part of its teaching. Instead, it 27 employs real chips in the processing of complex signals. The specification makes this clear.

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Figure 3 represents a digital modulation system which employs the principles of the instant invention. It describes a system in which 10 bits of data are received from a multiplexer. "Then ten bit data symbol is encoded into a I/Q code pair of 11 chip codes or codewords." '958 Patent, Col. 7:9-10. The first four bits are placed through a first modulator, which, in the Figure 3 embodiment "corresponds to the I phase modulation branch of the system 30 which produces the I component of the ... signal to be transmitted." '958 Patent, Col. 7:10-23. The first modulator takes the four data bits and produces the length 11 code described by the invention. Id. The second set of four bits are then placed through a second modulator which then produces "a corresponding one of 16 length 11 codes from the extended code set according to the principles of the present invention." Id., Col. 7:24-28. "The second modulator **34** corresponds to the Q phase modulation branch of the system **30** which produces the Q component of the ... signal to be transmitted." Id., Col. 7:28-32. The I & Q phases process complex signals. That complex signal is expressed as a + bj, wherein "a" is called the "I component" of the signal and "b" is called the "Q component" of the signal. There is no dispute that the real part of the signal is sent through the "I branch" and the imaginary part of the signal is sent through the "Q branch" of a modulation system described above. See '958 patent, Figures 1 and 3. Thus, each code in this invention encodes either the real part "a" or the imaginary part "b," but not both. In either instance, a single codeword contains information about only "a" or "b," but not both. In Re Certain Audiovisual Components, 2013 WL 4406820, at 83 ("Moreover, the embodiments depicted in the '958 specification are designed for real codes, and not complex codes. Specifically, the system shown in Figure 3 of the '958 patent cannot accommodate complex codes, because it cannot place the imaginary part on one channel and the real part on the other channel."). Central to the question at bar, the code chips take a binary value (for example, either 0 or 1; or -1 or 1). Thus, the codes themselves contain only real numbers even though collectively the codes in the I & Q branches process complex values. At the hearing, Barnes & Noble clarified that

25 the construction it seeks does not mean that the codes could only "represent" real values, but rather 26 they contain only real values. This construction would be consistent with the notion that the signals being encoded by the modulator in the I & Q branches could represent real and imaginary values, a 27 28 point that LSI emphasizes.

necessarily dictate claim limitations, it does enlighten claim construction. See Phillips., 415 F.3d at 1315 ("[T]he specification 'is always highly relevant to the claim construction analysis. Usually, it is dispositive; it is the single best guide to the meaning of a disputed term." (quoting Vitrionics., 90 F.3d at 1582)). Further, to the extent that the intrinsic evidence is ambiguous as to the meaning of "code," extrinsic evidence in the form of inventor testimony actually supports limiting the term "codes" to "real codes." See In re Omeprazole Patent Litig., 490 F. Supp. 2d 381, 418 (S.D.N.Y. 2007) ("When the meaning cannot be determined by intrinsic evidence, a court may turn to extrinsic 

evidence to construe the claims in a patent. Extrinsic evidence consists of all evidence external to
the patent and prosecution history, including expert and inventor testimony, dictionaries, and learned
treatises, and may be useful to show the state of the art at the time of the invention." (citations
omitted)). For example, during his deposition, Mr. Richard Van Nee had the following exchange
regarding the Invention Disclosure Report he produced regarding the '958 patent:

The Court notes that all the illustrative codes in the specification employ binary values -i.e.,

real numbers. See '958 Patent, col. 5 tbl 1, 2; col. 6, tbl. 3. While the specification does not

Q. That, I guess, on page – in the IDR, page 2256, I guess in that first paragraph there it is talking about: "As an example, for 11 chip codes a system with 16 different codes can be used"?

18	1	A. Yes.	
19	real cod	Q. And the $A^2$	ne codes you were contemplating here, those were
20	icai cou	A Voc '	These were real added
21		A. 168.	Those were rear codes.
22	channel	Q. You w s?	ould transmit independent codes on the I and Q
23		A. Yes.	That's correct.
24	Van Nee Deposition at	33-34 (Dkt. )	No. 270-21). Later in the deposition, he was asked:
25	]	Mr. Qualey:	How is a complex code different from a real
26	code?		
27		· · · · ·	
28	[phase],	A. That i a [phase] oth	t has complex values. Not just a sign, but also a ler than zero and [1]80 degrees.

1 Mr. Qualey: To transmit a complex code you have to encode 2 it on both the I and Q channels simultaneously? 3 Exactly. Α. 4 *Id.* at 38. Accordingly, the inventor's testimony supports limiting the term code to "real" codes 5 insofar as the patent does not disclose a same code being simultaneously encoded on both the I and 6 Q branches simultaneously. 7 As a result, the Court construes the term "code" as "a sequence of chips consisting of real 8 values" as proposed by Barnes & Noble. This is consistent with the ultimate construction rendered 9 by the Agere court and the ITC. 10 V. **'867 PATENT** 11 A. **Background and General Patent Description** 12 The '867 Patent is entitled "Wireless Local Area Network Apparatus." The patent discloses 13 a wireless network apparatus that provides for a transmitter that periodically sends transmission 14 signals to receivers on the network. '867 Patent, Col. 1, 39-45. These periodic signals contain data 15 which permits a timer in the transmitter and a timer in the receiver to be synchronized. Id., Col. 1, 16 47-50. The patent discloses that this arrangement has a power-management benefit. By 17 synchronizing the timers in both the transmitter and receiver, the receivers are able to "periodically 18 switch between a low power consumption state, in which their transceivers are de-energized, and a 19 high power consumption state, in which their transceivers are energized, and can thereby receive 20 periodic signals transmitted from some other station." Id., Col. 1, 54-69. If the periodic signal 21 informs the receiver that there are data packets to be sent to it, it can remain energized and receive 22 those data packets. If not, the receiver can return to its low-power consumption state. See id., Col. 23 2:7-25. 24 B. **Representative Claims** 25 Claims 1, 18, and 20 are representative claims for the '867patent and contain the terms the 26 parties have indicated are most significant as to this patent. Claim 1 provides (with terms to be 27 construed in bold): 28

1	1. A method of synchronizing a receiver with a transmitter in a wireless local area network, comprising:
2 3	periodically receiving a transmission signal from a transmitter, the transmission signal including a timestamp field, the timestamp
4	field including a timestamp having a value m for synchronizing a receiver timer with the transmitter timer, wherein the timestamp represents a value within a count sequence of a timer in the
5	transmitter and wherein the timestamp accounts for delays due to a busy signal on a medium access protocol, and
6 7	synchronizing the receiver with the transmitter based on the timestamp.
8	'867 Patent, Col. 8:19-31. Claim 18 provides:
9	18. The method of claim <b>16</b> , wherein the timestamp <b>accounts for a delay</b> between a start of a process to transmit the
10 11	transmission signal and an actual time of transmitting the transmission signal.
12	Claim 20 provides:
13	20. A receiver, comprising:
14	a receiver counter that counts up to n counts, and
15	a radio modem canable of periodically receiving a transmission
16	signal from a transmitter, the transmission signal including a timestamp field, the timestamp field <b>including a timestamp having a</b>
17	timer, wherein the timestamp represents a value m within a count
18	accounts for delays due to a busy signal on a medium access
19	
20	<i>Id.</i> , Col. 9:57-67.
21	C. <u>"wherein the timestamp accounts for delays due to a busy signal on a medium access</u>
22	protocol" / "accounts for delays"
23	The parties have provided the following constructions for the "wherein the timestamp
24	accounts for delays due to a busy signal on a medium access protocol" term that appear in the '867
25	Patent:
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27	///
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Barnes & Noble	LSI	Court
"wherein the timestamp represents the amount of delays due to a busy signal on a medium access protocol"	Plain and ordinary meaning, or "wherein the timestamp accounts for the time deferred for transmission of the transmission signal due to a sensed energy level above a threshold value on the wireless	"wherein the timestamp indicates the amount of delays due to a busy signal on the wireless medium"
	medium"	
Similarly, the parties have	provided the following construction	ions for the more general
"accounts for delays" language th	at appears in the '867 patent:	
Barnes & Noble	LSI	Court
"represents the amount of delay"	Plain and ordinary meaning, or "accounts for the delay in transmission of a signal"	"indicates the amount of delay"
	<u> </u>	
LSI argues that no constru	iction is necessary for these terms	or, in the alternative, that it
should be made explicit that the "	amount of delay" refers to the dela	ay in transmission of a signal
from an access point to a receiver	Barnes & Noble, by contrast see	eks to replace "accounts" with the
word "represents." LSI argues th	at Barnes & Noble's construction	implies that the timestamp would
have to be <i>equal</i> to the amount of	delay due to a busy signal while e	excluding other delays (such as
the time it takes the transmitter to	prepare and actually transmit the	message in question). LSI
contends that the specification cle	early demonstrates that the timesta	mp is taken from a counter only
after busy-signal delay and messa	ge processing- and transmission-r	elated delays are taken into
account. Barnes & Noble disagre	es, noting that such "message pro-	cessing" and "transmission
related" delays "are present wheth	ner or not there has been a delay d	ue to a busy signal and B&N's
proposed construction does not ex	cclude any such delay." Dkt. No.	270-4, at 13 n.8.
The "accounts for delay"	term has been construed by the Ea	stern District of Texas in the
Agere case. In Agere, Agere Syst	tems offered the same construction	n as LSI does in this case, while
Sony proposed a construction of '	'the timestamp contains a value re	presenting the amount of delay

27 resulting from the medium access protocol being busy." *Agere*, 2008 WL 2078308, at \*10. The

28 court ultimately concluded that:

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Based on the claim language, the specification, and the prosecution history, the court is persuaded that the inventors used the phrase "wherein the timestamp accounts for" to mean "wherein the timestamp indicates the amount of." As such, the court construes the phrase as a whole to mean "wherein the timestamp indicates the amount of time deferred for transmission of the transmission signal due to a sensed energy level above a threshold value on the wireless medium."

Id. Thus, the court in Agere largely adopted the construction advanced by LSI in this case, but with the substitution of "indicates" for "accounts for." Similarly, the International Trade Commission ("ITC") has construed the more general "accounts for delay" terms as "indicates the amount of 8 delay." In Re Certain Audiovisual Components and Products Containing the Same, Inv. No. 337-TA-837, 2013 WL 4406820, at \*116 (USITC July 18, 2013) (initial determination).

10 The Court begins by noting that while the term "wherein the timestamp accounts for delays 11 due to a busy signal on a medium access protocol" does not expressly account for other delays that 12 are inherent in the transmission of a signal from a transmitter to a receiver, the specification 13 acknowledges there are other delays inherent in the process. Specifically, as Figure 4 demonstrates, 14 even after the transmitter has determined that the network is not busy, there is still an inherent delay 15 as a request to sent (RTS) signal and then a clear-to-send signal (CTS) are issued. '867 Patent, Fig. 16 4; see also id., Col. 5:25-31 ("If no medium busy is issued, so the medium is sensed 'free', the 17 WMAC control turns on the transmitter of the modem by issuing a request to send (RTS) signal. 18 The modem will then start to send a training sequence and will issue a clear-to-send signal (CTS) 19 once the training sequence is complete."). It is not until this process is complete that the time stamp 20 is taken and the TIM packet sent. Id. Fig. 4; see also id., Col. 5:37-43.

21 The claim language here is elastic enough to account for these delays. In contrast, Barnes & 22 Noble's proposed construction which would replace "accounts for" with "represents" is not 23 supported by the claims language or the specification. The ordinary meaning of represent, the 24 construction advanced by Barnes & Noble, is to "correspond to." Webster's Third New 25 International Dictionary 1926 (2002). By contrast, the ordinary meaning of the phrasal verb "to 26 account" as used in the subject claims is more open ended – to "supply" or "make up a specified 27 amount or proportion of." Id.; cf. Tex. Digital Systems, Inc. v. Telegenix, 308 F.3d 1193 (Fed. Cir. 28 2002) ("Dictionaries are always available to the court to aid in the task of determining meanings that

would have been attributed by those of skill in the relevant art to any disputed terms used by the
 inventor in the claims.").

3 Adopting Barnes & Noble's construction of the term would mean that as to those claims 4 which provide "wherein the timestamp accounts for delays due to a busy signal on a medium access 5 protocol," the term would be construed such that the timestamp corresponds to any delay due to a 6 business signal. This would be inaccurate and inconsistent with the invention's specification insofar 7 as the time stamp would also have the inherent RTS and CTS delays. Figure 4 and the invention's 8 specification makes clear that the time stamp "represent[s] the state of the access point counter 22 at 9 the exact time of transmission of the TIM packet." Id., Col. 7:44-45; see also id. Col. 5:2-4 ("A 10 TIME STAMP FIELD in which is loaded a so-called time stamp of the value of the modulo n 11 counter in the transmitter 20 at the time of transmission of the TIM . . . "). See Phillips, 415 F.3d at 12 1315 ("[T]he specification is always highly relevant to the claim construction analysis. Usually, it is 13 dispositive; it is the single best guide to the meaning of a disputed term." (citation omitted)). While 14 Barnes & Noble argues that its proposed construction does not "exclude any such delay," dkt. No. 15 270-4, at 13 n.8, its choice of the term "represents" so implies.

In light of the specification and claims language, the Court agrees with the ITC and *Agere*court to the extent they construed the "accounts for delay" terms by replacing "accounts for" with
"indicates." Further, the Court construes the portion of the phrase providing "due to a busy signal
on a medium access protocol" as "due to a busy signal on the wireless medium." Use of the phrase
"indicates the amount" in place of "accounts for" makes express that the timestamp must not only
indicate that there has been a delay, but informs the receiver as to the amount of that delay.

D. <u>"a timestamp having a value m for synchronizing a receiver timer with the transmitter timer,</u>
 wherein the timestamp represents a value within a count sequence of a timer in the
 transmitter" / "a receiver counter that counts up to n counts"

As to the various terms in the '867 patent which relate to a timestamp having a value m, theparties have provided the following construction:

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1	Barnes & Noble	LSI	Court
2 3 4	"a timestamp representing a value m within the range 0 to n in the counter of the transmitter, where n represents the interval between transmission signals"	Plain and ordinary meaning, or "a timestamp representing a value of a counter in the transmitter"	"a timestamp representing a value m within the range 0 to n in the counter of the transmitter, where n represents the interval between attempted transmission signals"
5 6 7	"receiver counter that counts	Plain and ordinary meaning, or	"receiver counter that counts
, 8 9	from 0 to n, where n represents the interval between transmission signals"	"a counter in the receiver configured to count up to n counts, where n is any whole number."	from 0 to n, where n represents the interval between attempted transmission signals"
10			
11	In this case, the two disput	tes between the parties appears to	be whether: (1) the counter

In this case, the two disputes between the parties appears to be whether: (1) the counter 12 resets to zero after each transmission; and (2) whether the time interval between all transmissions is 13 the same (a period labeled as "n"). The Court agrees with the construction provided by Barnes & 14 Noble – one that has been previously adopted by the ITC.

15 The court in *Agere* has previously construed this term. In that case, Agere Systems advanced 16 a construction that is materially similar to that advanced by LSI in this case – that the "timestamp 17 represents a value of a counter in the transmitter." The court "expressly disapprov[ed]... of 18 Agere's proposed constructions, because they appear to broaden the scope of the claims beyond their 19 plain language." Agere, 2008 WL 2078308, at \*8. Sony, in turn, advanced the following 20 construction of the timestamp terms: "the timestamp contains the value of a modulo n counter in the 21 transmitter at the time of transmission of the transmission signal, wherein n is the period between 22 successive TIM messages." Id. at \*7. The court rejected this construction as well, finding that one 23 claim - claim 49 - was "ambiguous on the issue whether the timestamp must be a value m in a count 24 sequence of the transmitter timer." Id. at \*8. Accordingly, the court stated that Sony's construction 25 was improper because "the applicants did not clearly and unmistakably limit the scope of their 26 invention to transmitters that include modulo n counters as described in the preferred embodiment 27 and the cited portions of the prosecution history." Id. Ultimately, the court provided the following 28

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construction: "a timestamp which represents a value within a count sequence of the transmitter timer
 for synchronizing the receiver with a transmitter timer that counts up to n counts." *Id.*

By contrast, the ITC construed the "timestamp" phrases as meaning "a timestamp representing a value m within the range 0 to n in the counter of the transmitter, where n represents the interval between transmission signals" – the precise construction advanced by Barnes & Noble in the instant case. *In Re Certain Audiovisual Components*, 2013 WL 4406820, at \*113. The Court agrees with the ITC's construction.

8 First, the Court finds that requiring that a count sequence be between 0 and n and that the 9 timestamp be a "value m" where 0 < m < n is supported by the prosecution history of the '867 10 Patent. In a brief appealing the PTO's final rejection of an early version of the '867 patent, the 11 applicants noted that "the term 'time stamp' is well defined in Appellants' specification," "that it 12 "represents a value m within a count sequence," and that the "count sequence ranges from 0 to n, 13 where 0 < m < n." 7/18/1995 Brief on Appeal in App. Ser. No. 08/155,661, at 11-12 & n.\* (Dkt. 14 No. 270-27). See, e.g., Teleflex, Inc. v. Ficosa N. Am. Corp., 299 F.3d 1313, 1325 (Fed. Cir. 2002) 15 ("Arguments and amendments made during the prosecution of a patent application and other aspects 16 of the prosecution history, as well as the specification and other claims, must be examined to 17 determine the meaning of terms in the claims." (citation omitted)). It is apparent that the inventor 18 was not just describing a preferred embodiment, but rather relied upon the count sequence ranging 19 from 0 to n, and the term m being between 0 and n, in distinguishing prior art. Specifically, the 20 inventor sought to distinguish the Nagata invention. While the details of the Nagata invention are 21 not provided in the '867 inventor's brief, the Nagata invention apparently employed a sync code 22 detector which employed a 31-bit shift register. *Id.* at 14. In distinguishing the Nagata invention, 23 the '867 inventor provided:

Nagata's "sync code" does not represent a value m within a count sequence of a counter of a transmitter ... at a time of transmission of a TIM packet .... In contrast, detection of Nagata's sync code by the sync code detector 430 ... causes a detection pulse to be generate which in turn resets a timer 460 and causes a timer 470 to start counting .... Note that timer 470 is not caused to start counting from a value which is

that timer 470 is not caused to start counting from a value which is intermediate any [sic] count sequence such as a value m, where the count sequence ranges from 0 to n, and 0 < m < n.

Thus, Nagata's sync code is not equivalent to the "time stamp" of Applicants' claim 11.

*Id. See also Andersen Corp. v. Fiber Composites, LLC*, 474 F.3d 1361, 1374 (Fed. Cir. 2007) ("[A]s we have made clear, an applicant's argument that a prior art reference is distinguishable on a particular ground can serve as a disclaimer of a claim scope even if the applicant distinguishes the reference on other grounds as well.").<sup>2</sup>

7 Second, while the *claims* do not define "n," the specification repeatedly indicate that "n" is 8 the interval between the transmission attempts of the TIM packet. See, e.g., '867 Patent, Col. 4: 57-9 61 ("The modulo n counter 22 functions as a timer and when the count value reaches n, a TIM 10 function generator 24 is triggered by way of an interrupt signal 25 indicating that the next TIM 11 packet should be constructed, and transmitted ...."); id. at Col. 6:43-48 ("Once the modulo n 12 counters 22, 58 in the station 12.1 and the access point 14 are accurately synchronized, the counter 13 58 provides the station 12.1 with an accurate indication of the time at which the counter 22 in the 14 access point 14 reaches its n value and generates a TIM packet for transmission."). Further, the 15 specification indicates that the transmitter attempts its transmissions at regular intervals. See, e.g., 16 '867 Patent, Col. 3:8-10 (recognizing that TIM packets are "transmitted at regular intervals from the 17 access point 14 and indicate for which stations ... in the BSA 10 data packets are buffered in the 18 access point 14.").

The Court is aware that claims " are not necessarily restricted in scope to what is shown in a
preferred embodiment." *Phonometrics, Inc. v. N. Telecom Inc.*, 133 F.3d 1459, 1466 (Fed. Cir.
1998). At the same time, however, neither are the "specifics of the preferred embodiment irrelevant
to the correct meaning of claim limitations." *Id.* As discussed above, the inventor expressly
distinguished the present invention from prior art by reference to a timer employing a count

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<sup>2</sup> LSI argues that the statements in the 1995 appellate brief before the PTO should be disregarded because the '867 Patent was only approved after the "application was amended with the 'account for delay' limitations and related requirements." Dkt. No. 273-4, at 16. While it may be true that the '867 Patent was further amended to include additional limitations, it does not change the fact that the applicants advanced an express definition of the term "time stamp" before the PTO in an attempt to distinguish prior art. As cited above, "an applicant's argument that a prior art references is distinguishable on a particular ground can serve as a disclaimer of a claim even if the applicant distinguishes the reference on other grounds as well." *Anderson*, 474 F.3d at 1374.

sequence between 0 and n. In finding that the value n represents the interval between transmission
attempts was more than simply a "preferred embodiment," the ITC noted that "[t]he '867 patent . . .
discloses and suggests no value for n that represents anything other than the interval between
transmission signals." *In Re Certain Audiovisual Components*, 2013 WL 4406820, at \*114. The
Court agrees and finds that the repeated references in the specification, combined with the inventor's
statements during the prosecution history establishes the definition of n as the interval between
transmission attempts. *See Phillips*, 415 F.3d at 1315

8 Finally, LSI argues that Barnes & Noble's construction would render the invention 9 inoperable and read out desired embodiments because if the "time between transmissions is fixed at 10 'n," the "timestamp would never include a busy delay, excluding the embodiments in the 11 specification." Dkt. No. 267-4, at 22. At the hearing, Barnes & Noble acknowledged that it would 12 be more accurate to construe the term as stating that "n" represents the interval between the time 13 when the transmitter will begin its attempt to transmit. Adjusted in this way, the construction takes 14 into account potential delays. For example, consider a transmitter's modulo n counter that is 15 configured for a count sequence of 10 (i.e., 0 through 9) and to begin its transmissions at count 0. If 16 at count 0, the transmitter encounters message processing and busy-signal related delays such that it 17 is not until count 3 of the following count sequence that the actual transmission occurs, the 18 timestamp would be "3." This timestamp would indicate to the receiver to set its own counter to 3, 19 rather than resetting it to 0, thus synchronizing the respective counters. Hence, it is clear that a 20 regularized count sequence from 0 to n is central to the teaching of the '867 Patent.

Furthermore, it is clear from the language of Claims 1 and 20 and prosecution history
discussed above that the time stamp "represents a value within a count sequence" means
that 0 < m < n..</li>

For the foregoing reasons, the court construes the timestamp phrases as "a timestamp
representing a value m within the range 0 to n in the counter of the transmitter, where n represents
the interval between attempted transmission signals."

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1	VI. <u>'087 PATENT</u>
2	A. <u>Background and General Patent Description</u>
3	The '087 Patent is entitled "MPEG Decoder System and Method Having a Unified Memory
4	for Transport Decode and System Controller Functions." The invention describes an MPEG
5	decoder system that uses a unified memory that is used by the MPEG decoder's system controller,
6	the transport logic, and the MPEG decoder logic. '087 Patent, Col. 4:65-5:28. This patent
7	represents an advantage of prior art MPEG decoders that required separate memories for these three
8	functions. Id., Col. 4:28-35. By providing for a unified memory, the invention provides for reduced
9	memory requirements for the decoder and thus reduced cost. Id., Col. 4:44-48. The invention's
10	memory savings gains are further advanced by the implementation of various "frame memory saving
11	schemes" such as compression or dynamic allocation. Id., Col. 5:29-33.
12	B. <u>Representative Claims</u>
13	Claims 10 is a representative claim for the '087 patent and contains the terms the parties
14	have indicated are most significant as to this patent. Claim 10 provides (with terms to be construed
15	in bold):
16 17	10. A method for performing video decoding in an MPEG decoder system which includes a <b>single memory</b> for use by transport, decode, and system controller functions, the method comprising:
18	receiving an MPEG encoded stream;
19	demultipliexing one or more multimedia data streams from
20	multimedia data streams from the encoded stream operates using a
21	first unified memory;
22	wherein said performing MPEG decoding on the multimedia data streams, wherein said performing MPEG decoding operates using said first
23	unified memory; and
24	system, wherein said <b>controlling operations accesses code and data</b>
25	rom said first unified memory;
26	streams, said performing MPEG decoding, and said controlling
27	operations each use said <b>infst unified memory</b> .
28	'087 Patent, Col. 18:14-34.

1 C. <u>"single memory" / "first unified memory"</u>

2	Barnes & Noble	LSI	Court
3 4	"a single memory chip which stores code and data for the transport logic system	"memory functioning as a unit"	"a single memory device which stores code and data for the transport logic system
5	controller and MPEG decoder functions"		controller and MPEG decoder functions."
6			
7	The sole dispute regarding	this term is whether "single mem	ory" / "first unified memory"
8	should be construed as limiting th	e memory to a single chip or when	ther it expresses a more general
9	idea that the memory functions as	a unit.	
10	The patent's abstract prov	ides that the invention is an "MPE	G decoder system" which
11	"includes a unified memory for m	ultiple functions." '087 Patent, al	ostract. Specifically, the video
12	decoding system described in the	invention "includes a single unific	ed memory which stores code
13	and data for the transport, system	controller and MPEG decoder fur	actions." Id. The specification
14	distinguishes this "single memory	" or "first unified memory" from	prior art MPEG video decoders
15	as follows:		
16	Prior art MPEG vie	deo decoder systems have general	ly used a frame
17	which stores the re frame being recons	ference frames or anchor frames a	is well as the
18 19	have also generally system controller f	v included a separate memory for t unctions. It has generally not bee	the transport and n possible to
20	<i>Id.</i> , Col. 4:28-36.	nones, due to size initiations.	
21	The ITC has construed thi	s term, adopting the construction	proffered by LSI in this case:
22	"memory functioning as a unit."	In Re Certain Audiovisual Compo	<i>nents</i> , 2013 WL 4406820, at *7.
23	In reaching this construction, the	ITC noted that:	
24	the specification in	dicates that the claimed memory i	s not limited to a
25	single chip. As see SDRAM identified	en in at [sic] FIG. 3 of the '087 pa by reference number 212 is depice	tent, the 16-Mbit cted as four
26	rectangles coupled consistent with fou	together. This representation of i r ranks ( <i>i.e.</i> , chips) of memory co	nemory 212 is upled together to
27	form a 16-Mbit SD	PRAM.	
28	Id.		

1 The Court agrees with the ITC to the extent it rejects Barnes & Noble's "single chip" 2 limitation. The specification describes the 16Mbit SDRAM identified in Figure 3 as 212 as "an 3 external memory 212, also referred to as the single unified memory 212." '087 Patent, Col. 8, 40-4 41. Figure 3 clearly depicts the "single unified memory" as four rectangles coupled together. As the 5 ITC recognized, this is consistent with four ranks (or chips) of memory coupled together. 6 Accordingly, adopting Barnes & Noble's construction would exclude a preferred embodiment. 7 Barnes & Noble has not demonstrated the highly persuasive evidentiary support to establish such a 8 construction. See Rambus Inc. v. Rea, 731 F.3d 1248, 1253 (Fed. Cir. 2013) ("A claim construction 9 that excludes the preferred embodiment is rarely, if ever, correct and would require highly 10 persuasive evidentiary support." (citation omitted)). Construing the invention as being capable of 11 having multiple "chips" is further supported by Rambus Inc. v. Hynix Semiconductor Inc., 569 F. 12 Supp. 2d 946 (N.D. Cal. 2008), where the court declined to limit the phrase "memory device" in a 13 claim to encompass only a single chip because the specification did "not clearly limit the scope of 14 the invention to a single chip." Id. at 974.

Barnes & Noble cites no intrinsic evidence in support of a single "chip" (as opposed to a
single "memory") limitation. Nor does its reliance on its expert, Dr. Dan Schonfeld, support such a
limitation. Dr. Schonfeld merely states what the patent itself provides – that the invention uses a
"single" memory. Declaration of Dr. Dan Schonfeld ¶ 12-15 (Dkt. No. 270-41). Nowhere does Dr.
Schonfeld state or otherwise support the contention that the memory must be embodied in a single
"chip."

21 The Court concludes that "single memory" and "first unified memory" refers to the fact that 22 the memory "stores code and data for the transport logic, system controller and MPEG decoder 23 functions." '087 Patent, Col. 5:3-6. The patent distinguishes this from the prior art my noting that 24 prior art MPEG decoders have used: (1) "a frame store memory for the MPEG decoder motion 25 compensation logic which stores the reference frames . . . as well as the frame being reconstructed"; 26 and (2) "a separate memory for the transport and system controller functions." Id., Col. 4:28-36. 27 Whereas combining these two discrete memories dedicated to their separate tasks was previously 28 impossible "due to size limitations," id., Col. 4:35-36, the invention provides for "various frame

memory saving schemes . . . to reduce the required amount of frame store memory" such that the
"savings in memory allow portions of the memory to also be used for transport and system controller
functions. *Id.*, Col. 5:37-40; *see also See Phillips*, 415 F.3d at 1315 ("[T]he specification is always
highly relevant to the claim construction analysis. Usually, it is dispositive; it is the single best
guide to the meaning of a disputed term." (citation omitted)). Accordingly, the Court disagrees with
Barnes & Noble that rejecting its construction fails to distinguish the invention from prior art.

At the hearing, Barnes & Noble suggested a compromise construction, replacing the "single
chip" limitation in its original proposed construction with the phrase "single memory device." The
Court agrees that this construction is consistent with the specification and ordinary meaning of the
term "memory." Further, unlike LSI's proposed construction, Barnes & Noble's revised
construction describes the true purpose of the "single unified memory" development – specifically,
that it stores code and data for all three of the identified functions (transport logic, system controller,
and video decoder).

Accordingly, the Court construes "single memory" and "first unified memory" as "a single
memory device which stores code and data for the transport logic, system controller and MPEG
decoder functions."

17 D. "controlling operations accesses code and data from said first unified memory," "operates
 18 using a first unified memory," "operates using said first unified memory"

LSI Plain and ordinary meaning or "system controller programmed to access the first unified memory"	<b>Court</b> Plain and ordinary meaning
Plain and ordinary meaning or "system controller programmed to access the first unified memory"	Plain and ordinary meaning
<i></i>	
Plain and ordinary meaning or "operates by accessing a first unified memory"	Plain and ordinary meaning
	Plain and ordinary meaning or "operates by accessing a first unified memory"

The parties' dispute as to these terms turns on whether the decoding and system controller functions identified in the invention must *exclusively* use the unified memory. Barnes & Noble contends that the terms must be so limited because the applicants expressly distinguished itself from prior art MPEG decoders which utilized external memory in addition to internal memory. *See* Dkt. No. 270-4 ("[T]he claim language and specification describe the purported invention as being limited to exclusive use of a single or unified memory. LSI's construction only requires access or use of *some* code or data from the 'first unified memory,' while the remainder used for the same operations may come from anywhere.").

9 As with the "single" / "first unified memory" terms, the ITC has construed both of these 10 terms. The ITC found that both terms should be given its "plain and ordinary meaning as 11 understood by a person of ordinary skill in the art." In re Certain Audiovisual Components, 2013 12 WL 4406820, at \*9, 10-11. There, respondents proposed an even broader "exclusivity" limitation, propounding constructions which provided for a "system controller programmed to exclusively read 13 14 from and write to the unified memory" and the like. The ITC found that such a limitation did "not 15 make sense" because, on its face, it meant that the system controller could *only* read and write to the 16 unified memory and could not, for example, actually conduct system controller operations. Id. at \*9. 17 Barnes & Noble's exclusivity limitation advanced in the case at bar, by contrast, only provides that 18 to the extent the decoder or system controller utilize memory, it exclusively utilizes the "first unified 19 memory."

20 Nonetheless, the "exclusive" requirement Barnes & Noble seeks to impose does not appear 21 in either the specification or the claims. Rather, Barnes & Noble points to the fact that the preamble 22 of claim 10 recites a "method for performing video decoding in an MPEG decoder system which 23 includes a single memory for use by transport, decode and system controller functions" which 24 results in "reduced memory requirements compared to prior art designs." Dkt. No. 270-4, at 31. 25 From this – and because the specification distinguishes the use of a "first unified memory" from 26 prior art – Barnes & Noble argues that the invention is limited to "exclusive use' of a single or 27 unified memory.

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1 The Court does not agree. As an initial matter, the Court notes that claim 10's preamble 2 language providing a "method of video decoding... which *includes a single memory*" for use by the 3 three enumerated functions is inherently open ended. See, e.g., Lucent Technologies, Inc. v. 4 Gateway, Inc., 525 F.3d 1200, 1214 (Fed. Cir. 2008) (noting that "includes" is an open-ended term); 5 see also Adobe Sys. Inc. v. Wowza Media Sys., No. 11-cv-02243-JST, 2014 WL 709865, at \*5 (N.D. 6 Cal. Feb. 23, 2014) ("The word 'includes' is open-ended. Accordingly, the use of the word 7 'includes' in the claims at issue means that a 'new media chunk' must include, but is not limited to, 8 'a plurality of new parameters in a corresponding one of said headers and uses at least one other parameter from a previous header."). Accordingly, that the invention in question includes a single 9 10 memory that is accessible and used by the decoder and controller functions for purposes of video 11 decoding does not mean that the decoder and controller may use *only* said single memory in the 12 decoding process.

In addition, the specification itself acknowledges that memory other than the "single unified
memory" may be used by the decoder. Figure 4 is a block diagram which illustrates the decoder
logic. '087 Patent, Col. 11:33-35. Inside the decoder is a "Motion Compensation" box located at
310, which contain two elements which are unnamed in the figure, but labeled as 316 and 314. *Id.*,
Col. 12:35. Outside the video decoder is the "Frame-store Memory" at 212 – this corresponds to the
"single unified memory" described in the invention. *Id.* The specification describes how the motion
compensation block sends and receives data from the frame store memory. It provides:

The motion compensation block **310** analyzes each motion vector from the incoming temporally compressed data and retrieves a reference block from the frame store memory **212** in response to each motion vector. *The motion compensation block* **310** *includes a local memory or on-chip memory* **[3]16** *which stores the retrieved reference block.* The motion compensation block **[3]10** then uses this retrieved reference block to decompress the temporally compressed data.

*Id.*, Col. 12:48-56 (emphasis added).<sup>3</sup> Accordingly, the specification describes an embodiment

25 where the decoder is, in fact, using two memories – the main "frame store memory" (which in

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<sup>&</sup>lt;sup>3</sup> The patent text describes this on-chip memory as number 116. The number 116, however, does not appear anywhere in the Figures or elsewhere in the specification. It appears to be a typographical error as the motion compensation block lists 316 as one of the elements comprising it.

1	context of the figures represents the "single unified memory" accessible by the controller and
2	decoder) and a "local memory" in the motion compensation block – an arrangement that would be
3	precluded under Barnes & Noble's construction as the decoder would only be permitted to read or
4	write to or from the "single unified memory." See Rambus Inc., 731 F.3d at 1253 ("A claim
5	construction that excludes the preferred embodiment is rarely, if ever, correct and would require
6	highly persuasive evidentiary support." (citation omitted)).
7	Nor does the specification require Barnes & Noble's "exclusivity" limitation. Barnes &
8	Noble argues that the applicants expressly disavowed use of the prior art's multiple memories. It is
9	true that the '087 patent specification describes at some length the limitations of the prior art. For
10	example, it provides:
11	Prior art MPEG video decoder systems have generally used a frame
12	which stores the reference frames or anchor frames as well as the frame being reconstructed. Prior art MPEC video decoder systems
13	have also generally included a separate memory for the transport and
14	combine these memories, due to size limitations.
15	'087 Patent, Col. 4:28-36. The specification highlights the "amount of memory is a major cost item
16	in the production of video decoders" and it is "desired to reduce the memory requirements of the
17	decoder system as much as possible to reduce its size and cost." Id. at Col. 4:44-47. Thus, the
18	specification provides: "a new video decoder system and method is desired which efficiently uses
19	memory and combines the memory subsystem for reduced memory requirements and hence reduced
20	cost." Id. at Col. 4:59-62.
21	However, as the Federal Circuit has recognized in the context of prosecution disclaimer,
22	disclaimer or disavowal does not apply "if the applicant simply describes features of the prior art
23	and does not distinguish the claimed invention based on those features." Computer Docking Station
24	Corp. v. Dell, Inc., 519 F.3d 1366, 1375 (Fed. Cir. 2008). Here, the reference to prior art being
25	limited to a separate memory for the decoder and a separate memory for the controller may describe
26	one problem with the prior art, but in so describing, the applicants did not expressly disavow all use
27	of additional memories. This can be seen by the specification's recognition that "[a] typical MPEG
28	decoder includes motion compensation logic which includes local or on-chip memory." '087 Patent,

1	at Col. 4:14-15. As discussed above, a preferred embodiment of the invention provides for both the		
2	unified memory and a local or "on chip" memory for the motion compensation box within the		
3	decoder. It is thus apparent that the applicants were not broadly disavowing all potential uses of		
4	additional memories, but merely d	lisclosing a way in which the thre	e distinct functions could operate
5	on the same memory. Significant	ly, at the hearing, Barnes & Noble	e could point to no language in
6	the specification or claims which a	require "exclusive" use of the "sin	ngle unified memory."
7	Accordingly, the Court rej	ects Barnes & Noble's construction	on. Instead, the Court concludes,
8	like the ITC, that these terms will	be given plain and ordinary mean	ing as understood by a person of
9	ordinary skill in the art.		
10	E. <u>"MPEG encoded stream"</u> /	"" "demultiplexing one or more mu	ltimedia data streams from the
11	encoded stream"		
12	Barnes & Noble	LSI	Court
13	"a plurality of encoded	Plain and ordinary meaning, or	"a stream encoded in a manner
14	are combined into a single	a stream encoded in a manner permitted by one or more	Motion Picture Expert Group
15	stream	('MPEG') standards"	( MPEG ) standards
16			
17	"demultiplexing one or more	Plain and ordinary meaning, or	"separate the encoded stream
18	composed of at least a video	into one or more individual	streams"
19	encoded multimedia data	streams	
20	streams		
21			
22	The parties' dispute as to these terms goes to whether claim 10 requires there to be many		
23	encoded "multimedia data streams" in a single "MPEG encoded streams." In other words, the		
24	parties dispute whether an "MPEG encoded stream" can consist of only a single multimedia stream.		
25	Barnes & Noble argues that "a single 'MPEG encoded stream' must be comprised of a plurality of		
26	( <i>i.e.</i> , more than one) encoded multimedia data streams." Dkt. No. 270-4, at 32.		
27	Barnes & Noble relies upo	on the specification which provide	s, in discussing Figure 3:
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1 2 3 4 5 6 7 8 9	<ul> <li>The transport and system controller block includes transport logic which operates to demultiplex the received MPEG encoded stream <i>into a plurality of multimedia streams</i>. In other words, the encoded stream preferably includes <i>a plurality of multiplexed encoded channels or multimedia data streams</i> which are combined into a single stream, such as a broadcast signal provided from a broadcast network. The transport logic 206 in the transport and system controller block 204 operates to demultiplex this multiplexed stream <i>into one or more programs, wherein each of the programs comprise individual multimedia data streams</i> including video and/or audio components.</li> <li><i>Id.</i>, Col. 8:10-21 (emphases added); <i>see also id.</i>, Col. 7:38-41 ("As discussed further below, the video decoding system includes transport logic which operates to demultiplex received data into a plurality of individual multimedia streams."). Barnes &amp; Noble also relies on its expert who asserts an MPEG encoded stream is one where "an MPEG-encoded broadcast typically includes a plurality</li> </ul>
11	of programs or channels in a single data stream, and each program is composed of video and/or audio streams." Schonfeld Decl. ¶ 18.
12 13 14	The Court rejects Barnes & Noble's proposed construction. The Court begins with the plain language of claim 10, which, as stated above, provides in relevant part: <b>10</b> A method for performing video decoding in an MPEG decoder
15 16	system the method comprising: receiving an MPEG encoded stream
17 18	demultiplexing one or more multimedia data streams from the encoded stream from the encoded stream operates using a first unified memory
<ol> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> <li>25</li> <li>26</li> <li>27</li> <li>28</li> </ol>	'087 Patent, Co. 18: 14-23. The use of the phrase "an MPEG encoded stream" and demultiplexing "one or more multimedia data streams" directly conflicts with Barnes & Noble's proposed construction, in that the claim language expressly contemplate a single MPEG encoded stream that is then demultiplexed into " <i>one</i> or more multimedia data streams. As the Federal Circuit has recognized "'[a]' or 'an' in patent parlance carries the meaning of 'one or more' in open-ended claims containing the transitional phrase 'comprising.' This convention is overcome only when 'the claim is specific as to the number of elements' or 'when the patentee evinces a clear intent to limit the article.'" <i>Free Motion Fitness, Inc. v. Cybex Int'l, Inc.</i> , 423 F.3d 1343, 1350 (Fed. Cir. 2005) (quoting <i>KCJ Corp. v. Kinetic Concepts, Inc.</i> , 223 F.3d 1351, 1356 (Fed. Cir. 2000)); <i>see also</i>

Baldwin Graphic Sys., Inc. v. Siebert, Inc., 512 F.3d 1338, 1343 (Fed. Cir. 2008) ("That 'a' or 'an'
can mean 'one or more' is best described as a rule, rather than merely as a presumption or even a
convention.").

4 Barnes & Noble's contention that the Court should interpret claim 10 as limited by the 5 preferred embodiment contained in Figure 3 is unavailing. First, as its own brief recognizes, the 6 specification on this point states that "the encoded stream *preferably* includes a plurality of 7 multiplexed encoded channels or multimedia streams." '087 Patent, Col. 8, 13-15. The use of the 8 term "preferably" in the specification suggests that the invention is not, in fact, limited in this way. 9 See, e.g., Candela Corp. v. Palomar Med. Techs., Inc., No. 9:06-CV-277, 2008 WL 3285255, at \*5 10 (E.D. Tex. Aug. 6, 2008) ("Only where the specification uses language of requirement, rather than 11 preference, will the specification describe an essential step or element of the claim rather than 12 merely a preferred embodiment."). Adopting Barnes & Noble's requirement that there be multiple 13 multimedia streams based on the language in the specification would improperly read a limitation into the claim based on a preferred embodiment in the specification which makes clear the proffered 14 15 embodiment is not intended to be exhaustive of all possible embodiments. See Kara Tech. Inc. v. 16 Stamps.com Inc., 582 F.3d 1341, 1348 (Fed. Cir. 2009) ("The patentee is entitled to the full scope of 17 his claims, and we will not limit him to his preferred embodiment or import a limitation from the 18 specification into the claims.").

Accordingly, the Court rejects Barnes & Noble's proposed construction. Because LSI's
proposed constructions provide a definition for both "MPEG stream" and "demultiplexing," the
Court adopts LSI's proposed construction.

### VII. <u>'420 PATENT</u>

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A.

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Background and General Patent Description

The '420 Patent is entitled "Methods of and Devices for Enhancing Communications that
Use Spread Spectrum Technology by Using Variable Code Techniques." The patent explains a
spread spectrum technique which provides for increased system capacity and/or signal quality
through the employment of unequal error protection ("UEP"). '420 Patent, Col. 1, 63-67.
Specifically, the technique provides a greater degree of error protection to portions of a signal that

1	are relatively sensitive to signal errors, while those portions fo the signal relatively insensitive to		
2	such errors receive a lower degree of error protection. Id., Col. 2, 5-15. By eliminating "over-		
3	coding" by providing a single level of error protection, the channel bandwidth is used more		
4	efficiently. Id., Col. 2, 23-26.		
5	B. <u>Representative Claims</u>		
6	Claims 1 and 17 are representative claims for the '420 patent and contain the terms the		
7	parties have indicated are most significant as to this patent. Claim 1 provides (with terms to be		
8	construed in bold):		
9	1. In a method of processing a signal, comprising the steps of		
10	of time, the improvement comprising:		
11	(a) encoding a <b>first segment of the signal</b> with a first abannel encoder operating at a first rate to generate a first encoded		
12	segment having more significant bits using a first error protection		
13			
14	(b) encoding a <b>second segment of the signal</b> with a second channel encoder operating at a second rate to generate a second		
15	protection process, the second rate being different from the first rate		
16	and the first error protection process providing a greater amount of error protection than the second error protection process.		
17	'420 Patent, Col. 14: 18-32. Claim 17 provides:		
18	17. In a method of processing a signal comprising the steps of		
19	signal being a function of time, the improvement comprising:		
20	(a) decoding a <b>first received segment of the signal</b> with a first abarral decoder to generate a first decoded segment begins more		
21	significant bits using a first error protection process, the first channel		
22	(b) decoding a gracened received segment of the signal		
23	with a second channel decoder to generate a second decoded segment having loss significant bits using a second error protection process		
24	the second channel decoder operating at a second rate, the second rate being different from the first rate and the first error protection process		
25	providing a greater amount of error protection than the second error		
26	protection process.		
27	<i>Id.</i> , Col. 15:57-16:5.		
28			

- 1 C. "first segment of the signal" / "second segment of the signal" and "first received segment of
- 2 3
- the signal" / "second received segment of the signal"
- As to the terms "first segment of the signal" and "second segment of the signal," the parties
- 4 have provided the following constructions:

5	Barnes & Noble	LSI	Court
6	"a first data stream that has	Plain and ordinary meaning, or	"a group of bits"
7	signal to be transmitted"	"a group of bits"	
8	"a second data stream that has	Plain and ordinary meaning, or	"a second group of bits"
9	signal to be transmitted"	a second group of bits.	
10			

As to the terms "first received segment of the signal" and "second received segment of the

signal" the parties have provided the following constructions: 12

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5	Barnes & Noble	LSI	Court
4	"a first received data stream	Plain and ordinary meaning, or	"a group of bits received by
5	from the signal prior to	the receiver"	
16	transmission to the receiver		
17	"a second received data stream that has been separated out	Plain and ordinary meaning, or "a second group of bits	"a second group of bits received by the receiver"
8	from the signal prior to transmission to the receiver"	received by the receiver."	

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For the Northern District of California 1 1 1

United States District Court

19 20 The dispute between the parties as to these terms is whether the "first segment" and "second 21 segment" of the signal must be distinct, constituent parts of the signal which must be physically 22 separated out from the signal prior to transmitting. *Compare* 270-4, at 18 (Barnes & Noble arguing 23 that "the claim language itself makes clear that the first and second segments are separate, 24 constituent parts of the signal"), with Dkt. 273-4, at 10 (LSI arguing that "[w]hile certainly some 25 implementations of the '420 Patent may 'separate' each segment from the signal, there is nothing in 26 the claim language that would lead one skilled in art to believe that separation prior to transmission 27 is required"). 28

1 The '420 invention discloses a spread spectrum transmission technology that provides for 2 increased system capacity and/or improved signal quality on a cellular network. '420 Patent, Col. 3 1:63-65. The invention does this by employing "unequal error protection" ("UEP"). Id. UEP works 4 by applying differing levels of error protection to different "segments" of a given signal – those 5 portions that are relatively sensitive to signal errors are afforded increased protection against such 6 errors, while those portions relatively insensitive to signal errors are afforded a reduced level of 7 protection. See id., Col. 2:5-14. The result is an efficient use of available channel bandwidth. See 8 id., Col. 2:15-17. The specification reveals that this process may be implemented in a "variety of 9 manners," such as a variable time UEP method ("VT"), a variable code UEP method ("VC"), or a 10 variable power UEP method ("VP") or some combination of these three. Id., Col. 5:15-20. 11 However, the claims in the '420 Patent all address the variable code UEP process.

12 Barnes & Noble relies primarily on the specification – specifically Figure 3 and its 13 associated detailed description – in support of its proposed construction. Barnes & Noble points to 14 the fact that the figure shows two separate coders -a "first channel coder" (302) and a "second 15 channel coder" (304) that receive separate portions of the signal. In describing Figure 3, the 16 specification states "Interface 300 separates voice data into two data streams of unequal 17 significance." Id., Col. 5:51-52. Then, a "first data stream **306** (e.g., a more significant data stream) 18 is input into the first channel coder **302** and a second data stream **308** (e.g., a less significant data 19 stream) is input into the second channel coder." Id., Col. 5:54-56. Additional figures and 20 discussions in the specification refer to a splitting of a signal into separate data streams. See, e.g., 21 id., Col. 10:42-47 ("Referring to FIG. 6, the pre-processor 200 comprises input voice data interface 22 600. The interface 600 separates the encoded voice data into two data streams, a first data stream 23 606 and a second data stream 608.").

The Court finds that there is no basis for imposing a claim limitation that there be physical separation of the signal before transmission. The asserted claims *do* speak of two channel encoders – the "first channel encoder operating at a first rate" and a "second channel encoder operating at a second rate." It is also true that the specification and figures refer to the separation of the signal into a first and second segment. However, there is nothing in the claims or specification *requiring* the physical separation of the signal. For example, there is no reason, based on the plain text of the
claims, why the entire signal could not be processed serially through a single piece of hardware
controlled by software which provides unequal error protection based on the particular segment of
the signal currently being processed through the encoder. At the hearing, Barnes & Noble conceded
that such an arrangement is technologically possible. Serial processing of the data stream would not
require segments be physically separated.

Furthermore, the section of the cited specification discussing the illustrations is entitled
"Detailed Description of the *Illustrative* Embodiments." '420 Patent, Col. 3, 50-51. This thus
suggests that the specification's discussion is not meant to be exhaustive. *See, e.g., Roberg v. 20th Century Plastics, Inc.*, 40 F. Supp. 2d 208, 219 (D.N.J. 1999) ("In addition, references in the
specification to a preferred embodiment, or an illustrative example, do not limit the scope of the
patent claim." (citation omitted)). The patent then makes this explicit at the end of the specification,
providing that "[a]lthough a number of specific embodiments of this invention have been shown and
described herein, it is to be understood that these embodiments are merely illustrative ...."

15 Accordingly, nothing in the asserted claims requires the respective "segments" of a signal to 16 be separated out prior to transmission. See, e.g., Howmedica Osteonics Corp. v. Wright Med. Tech., 17 Inc., 540 F.3d 1337, 1345 (Fed. Cir. 2008) (declining to impute a limitation into a disputed claim 18 term in the absence of a clear *requirement* in the specification, even where "every disclosure of [the 19 disputed term] in the specification shows [the alleged limitation]"); see also Baxter Healthcare 20 Corp. v. Fresenius Med. Care Holdings, Inc., No. C 07-1359 PJH, 2009 WL 330950 (N.D. Cal. Feb. 21 10, 2009) ("Even if every disclosed embodiment uses flexible membranes, *Phillips* squarely rejects 22 limiting the claim on that basis, unless the specification makes clear that the patentee . . . intends for 23 the claims and the embodiments in the specification to be strictly coextensive."). The Court 24 concludes that the terms will be given meanings proposed by LSI.

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# VIII. <u>'394 PATENT</u>

26

A. <u>Background and General Patent Description</u>

27 The '394 patent is entitled "Methods and Systems for Transmitting an Information Signal in
28 a Multiple Antenna Communication System" and addresses data communication in a wireless

1	system. The patent specification begins with a statement that "[t]he invention relates to a wireless
2	radiofrequency data communication system comprising" the following:
3	a base-station comprising multiple first sets and a signal processing-
4	provided with a transmitter and a receiver and at least one antenna which is connected to the transmitter, and receiver unit, wherein the
5	signal processing-unit is connected with each of the first sets for processing signals received by the first sets and processing signals to
6	be transmitted by the first sets, and
7	multiple second sets, wherein each second set comprises a transmitter- and receiver-unit provided with a transmitter and a receiver and at
8	least one antenna which is connected to the transmitter- and receiver- unit.
9	'394 Patent, Col. 1:16-30. In other words, the patent defines the wireless communication system as
10	one having: (1) a base-station that has "multiple first sets," each "first set" containing at least one
11	antenna; and (2) multiple "second sets." each with at least one antenna. It is this system in which the
12	invention described by the '394 patent operates.
13	In providing background for the patent, the specification noted the current limitation of
14	existing prior art wireless systems:
16	In the majority of the applications more than one second set [computer, tablet, or other wireless device] wants to communicate
17	with the base-station. This means that the second set transmits signals to this base-station and also receives signals from this base-station.
18	Since it would not be acceptable if all second sets would have to wait for each other's communication to be finished, there is a need for
19	simultaneous communication. Simultaneous communication allows more second sets to communicate at the same time with the base-
20	station.
21	'394 Patent, Col. 1:51-50. The patent then recognizes that the "common way of realising
22	simultaneous communication is to assign different radiofrequencies to the respective second sets. In
23	this way all data signals can be separated easily by the first sets in the base-station by frequency
24	selective filters." Id., Col. 1:59-63.
25	The object of the invention taught by the '394 patent is to "increase the capacity of the
26	wireless communication system per frequency or frequency-band used by the system. Id., Col. 2:5-
27	7. In essence, the patent increases the number of devices which may simultaneously communicate
28	with a base station over a wireless network by splitting the data signal from that device into a

multiple of signals which are then modulated on different frequencies according to an Inverse Fast 1 2 Fourier Transformation, and then sent to the base station's antenna which reassembles the data 3 signal. Id., Col. 4:1-10. The specification also teaches a beneficial advantage of the multiple antenna system arrangement is to minimize signal error or "deep fades" as a result of "the antenna receiving diversity effect." Id., Col. 4:33-34. Stated another way, because the base station in this wireless system has multiple antenna and, therefore, receives multiple copies of the signal, the risk of signal errors is reduced. Β. **Representative Claims** Claims 1 is the asserted claim for the '394 patent. Claim 1 provides (with terms to be construed in bold): 1. A method for transmitting an information signal in a **multiple** antenna communication system, comprising the steps of: separating said information signal into K signals; performing an Inverse Fast Fourier Transformation on said K signals to generate a signal comprising K different frequencies; and transmitting said signal comprising K different frequencies on only one antenna. '394 Patent, Col. 11:24-32. C. "multiple antenna communication system" 19 LSI Court **Barnes & Noble** 20 "a communication system "system with at least one "a communication system having multiple transmitter transmitter or receiver with having multiple transmitter 21 antennas and multiple receiver antennas and multiple receiver more than one antenna" antennas such that multiple antennas such that multiple 22 simultaneous communication simultaneous communication channels may be generated on channels may be generated on 23 the same frequency or within the same frequency or within the same frequency band" the same frequency band" 24 25 26 The Court adopts Barnes & Noble's proposed construction. As described *supra*, the

27 specification begins with a general statement that "[t]he invention relates to a wireless radio

28 frequency data communication system comprising" two distinct parts: (1) a base-station with

"*multiple* first sets," each first set having at least one antenna; and (2) "*multiple* second sets," each
 one having at least one antenna. *Id.*, Col. 1:16-30 (emphases added). Accordingly, the patent begins
 by describing the "data communication system" in which the invention operates and expressly
 provides that in such a system there are multiple transmitter and receiver antennas.<sup>4</sup>

5 Further this statement does more than describe a preferred embodiment of the invention; 6 rather, it describes the wireless system to which "[t]he invention" relates. Accordingly, it is proper 7 to read the claims as being limited to such a system. See, e.g., Edwards Lifesciences LLC v. Cook 8 Inc., 582 F.3d 1322, 1330 (Fed. Cir. 2009) (where specification makes descriptions of the "invention 9 itself" or the "present invention" rather than specific embodiments, the patent indicates an intent to 10 limit the invention to that description); see also Microsoft Corp v. Multi-Tech Systems, Inc., 357 11 F.3d 1340, 1348 (Fed. Cir. 2004) ("Those statements, some of which are found in the 'Summary of 12 the Invention' portion of the specification, are not limited to describing a preferred embodiment, but 13 more broadly describe the overall inventions of all three patents."). For example, in Honeywell 14 International, Inc. v. ITT Industries, Inc., 452 F.3d 1312 (Fed. Cir. 2006), the Federal Circuit 15 affirmed the district court's construction of a "fuel injection system component" as being limited to 16 a fuel filter because "[o]n at least four occasions, the written description refers to the fuel filter as 'this invention' or 'the present invention.'" Id. at 1318. One of these four references was, similar to 17 18 this case, a statement that "[t]his invention relates to a fuel filter for use in the fuel line that delivers 19 fuel to a motor vehicle engine." Id.

While the language of the claims and the descriptions of "the invention" contained in the
specification are controlling, the Court also notes that Barnes & Noble's construction is consistent
with the purpose of the invention. At the hearing, the parties disputed at length whether the
invention's teachings would have any benefit in a situation where there was only a single "second

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<sup>4</sup> LSI and its expert appear to misconstrue Barnes & Noble's construction. Dr. Negus states in his declaration that it his opinion that the phrase "multiple antenna communication system does "not require the [sic] every transmitter or receiver in the system have more than one antenna." Negus Decl. ¶ 38. Barnes & Noble does not argue that *every* transmitter or receiver in the system have more than one antenna. Rather, it argues, and the Court agrees for the reasons articulated, that the *system* must have multiple "second sets" and multiple "first sets" such that simultaneous communications are possible.

	4	proce
	5	diver
	6	main
	7	same
	8	a goa
	9	"seco
	10	F.3d
urt	11	solve
t Co ornia	12	
of Calif	13	comr
<b>Dis</b> istrict o	14	that r
tes <sup>hern D</sup>	15	withi
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<b>for th</b>	17	
inl	18	

set" with one antenna but a base station with multiple antenna. LSI correctly identified that in such 1 2 a situation the wireless system would benefit from reduced intersymbol interference as a result of the 3 multiple antennas in the "first set." See '420 Patent, Col. 4:32-34 ("With the present multi-antenna essing, the probability of deep fades is greatly reduced because of the antenna receiving sity effect."). However, it cannot be disputed that the specification plainly discloses that the benefit of the invention is that it provides a way to permit simultaneous communications on the frequency, thus increasing the capacity of the wireless system. See, e.g., id., Col. 2:8-23. Such al can only be realized if the wireless system described in the invention contains multiple ond sets" each with at least one antenna. See, e.g., CVI/BETA Venturs, Inc. v. Tura LP, 112 1146, 1160 (Fed. Cir. 1997) ("In construing claims, the problem the inventor was attempting to e, as discerned from the specification and the prosecution history, is a relevant consideration."). Accordingly, the Court construes "multiple antenna communication system" as "a munication system having multiple transmitter antennas and multiple receiver antennas such multiple simultaneous communication channels may be generated on the same frequency or in the same frequency band." "performing an Inverse Fast Fourier Transformation on said K signals to generate a signal comprising K different frequencies" • • TOT

	Barnes & Noble	LSI	Court
19	"performing an Inverse Fast	"performing Inverse Fast	"performing an Inverse Fast
20	Fourier Transformation on a number of signals that	fourier Transformation to generate another signal	said K signals to generate a
21	corresponds to the number of different frequencies in the	containing at least as many frequencies as the number of	signal with K different frequencies"
22	transmitted signal"	divided signals"	
23			
24	The patent specification te	aches that each "second set" in th	e multiple antenna system would
25	have a serial-to-parallel/parallel-to	o-serial unit which would serve to	split the data signal into several
26	signals at which point the several	signals would be put through an I	nverse Fast Fourier

27 Transformation ("IFFT") which would modulate these separate signals on different frequencies prior

28 to transmission. '394 Patent, Col. 4:3-7. Here, the parties dispute whether the claim requires that

the number of frequencies created as a result of the IFFT must equal the number of signals that went
 into the IFFT. In other words, when K signals go into the IFFT, are K different frequencies created?
 LSI argues that because the claim states that the IFFT on "said K signals" creates a signal
 *"comprising* K different frequencies" – comprising being an inherently open-ended term – the claim
 requires only that "at least" K frequencies are created.

6 LSI is correct that the Federal Circuit traditionally interprets the word "comprising" as being 7 an open-ended term. For example, in CIAS, Inc. v. Alliance Gaming Corp., 504 F.3d 1356, 1360 8 (Fed. Cir. 2007), the court noted that "[i]n the patent claim context the term 'comprising' is well 9 understood to mean 'including but not limited to." Id. at 1360. However, in those cases where the 10 Federal Circuit has applied an open ended definition for "comprising," the term was used in the 11 preamble or as a transition. See, e.g., MagSil Corp. v. Hitachi Global Storage Tech., Inc., 687 F.3d 12 1377 (Fed. Cir. 2012) ("Open claim language, such as the word 'comprising' as a transition from the 13 preamble to the body of a claim, 'signals that the entire claim is presumptively open-ended'" 14 (citation omitted)); Crystal Semiconductor Corp. v. TriTech Microelectronics Int'l, Inc., 246 F.3d 15 1336, 1348 (Fed. Cir. 2001) ("The transition 'comprising' creates a presumption that the recited 16 elements are only a part of the device, that the claim does not exclude additional, unrecited 17 elements.").

18 That is not the case here. Rather, the term "comprising" is contained in the body of the 19 claim. Courts have held that when used in the body of a claim, and not as a transition, the term 20 "comprising" should be interpreted according to the normal rules of claim interpretation. See 21 Moleculon Research Corp. v. CBS, Inc., 793 F.2d 1261, 1272 n.8 (Fed. Cir. 1986) ("'Comprising' is 22 not used here as a transitional phrase and has no special legal effect as such. Hence, it should be 23 interpreted according to the normal rules of claim interpretation."); see also Med. Res. Institute v. 24 Bio-Engineered Supplements & Nutrition, Inc., No. 605CV417, 2007 WL 128937 (E.D. Tex. Jan. 25 12, 2007) ("The Court agrees with BSN that 'comprising' in the body of the term should be 26 construed according to normal claim construction rules."). The definition of "comprising," 27 separated from the legal effect given to such term when used as a transition, is "to consist of" or "to 28 make up." Webster's Third New International Dictionary 467 (2002). The claim language includes

1	a numerical limitation "K" for both the signals upon which the IFFT is performed and the
2	frequencies which would result. It would be highly unusual for a writer to use the term "comprise"
3	as open-ended in this context given this express numerical limitation.
4	Further, in his expert declaration, Dr. Bambos stated:
5	A person of ordinary skill in the art would understanding that the scheme used in the '394 patent (like OEDM) involves transmission of
6	signals that are comprised of a number of frequency subchannels onto which information may be modulated. A person of ordinary skill
7	would also understand that "performing an Inverse Fast Fourier Transformation on said K signals to generate a signal comprising K
8	different frequencies" refers to the number of frequency subchannels in an OFDM-type system. Thus, that person of ordinary skill would
9	understand that the requirement of claim 1 for "a signal comprising K different frequencies" means that the claim requires generation of a
10	signal with K frequency subchannels.
11	Bambos Decl. ¶ 27.
12	Accordingly, the Court rejects an open ended reading of comprising that would only require
13	that the IFFT result in "at least K frequencies." Instead, the Court construes "performing an Inverse
14	Fast Fourier Transformation on said K signals to generate a signal comprising K different
15	frequencies" as "performing an Inverse Fast Fourier Transformation on said K signals to generate a
16	signal with K different frequencies."
17	IX. <u>'552 PATENT</u>
18	A. <u>Background and General Patent Description</u>
19	The '552 Patent is entitled "Variable Rate Coding for Wireless Applications." In general,
20	the patent provides a method for managing data traffic over a wireless data network. As the
21	specification describes, in the past, wireless communications supported only "a single
22	communication channel per user" and that this "limited the flexibility of the telecommunication
23	system with regard to the high data rate required in applications such as multimedia applications."
24	'552 Patent, Col. 1:11-15. The result was that multiple transmitters and receivers were needed for
25	"each communication channel," thus resulting in an expensive an complicated system. Id., Col.
26	1:15-17.
27	The invention provides a mechanism for controlling data backlog in the wireless system.
28	The preferred embodiment describes a wireless base station receiving data from a variety of sources.

Id., Col. 1:46-48. These sources send data to the base station at different rates. Id., Col. 1:49. The 1 2 data is received by buffers which permit the data to be received at one rate and removed from the 3 buffer at a different rate. Id., Col. 1:53-54. A controller in the base station monitors the buffers "to 4 determine if an overflow situation is about to occur." Id., Col. 2:1-2. If such a situation is about to 5 occur, the controller instructs the appropriate variable rate "Walsh coder" to "increase the coding 6 rate or number of channels for that particular buffer," resulting in a data being transferred more 7 quickly to alleviate the overflow. Id., Col. 2:2-6. Similarly, if the controller determines that a buffer 8 has very little data backlogged, the controller instructs the appropriate variable rate "Walsh coder" 9 to decrease the coding rate or number of channels provided to that buffer "so as to free up additional 10 channels for other users." Id., Col. 2:8-12.

### B. <u>Representative Claim</u>

12 The parties have identified 9 terms in the '552 patent the construction of which they dispute. 13 In the parties' first supplemental joint claim construction and prehearing statement, only one of these 14 terms ("when") was included in the list of ten most significant terms as to the original patents. Dkt. 15 No. 262, at 3. Given the magnitude of disputed terms in the present action, the Court subsequently 16 ordered the parties to provide the Court with a list of the ten absolute most significant terms. The 17 parties resulting list contained no terms as to '552 patent. However, in order to provide guidance to 18 the parties, the Court will, at this time, construe the term "when" as the parties originally identified 19 this as a significant term to the '552 patent.

20 The term when appears in claims 1, 3, and 4. Claim 1 provides (with the term to be21 construed in bold):

22 A method for providing variable rate wireless communications, 1. comprising the steps of: 23 monitoring a data backlog of data to be transmitted; 24 increasing the data transmission rate by increasing a coding 25 rate when the data backlog crosses a first threshold; and 26 decreasing the data transmission rate by decreasing the coding rate when the data backlog crosses a second threshold. 27 28 '552 Patent, Col. 5:48-57.

C. <u>"when"</u>

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Barnes & Noble	LSI	<u>Court</u>
Plain and ordinary meaning, or "at the time"	"After"	Plain and ordinary meaning

6 LSI argues that Barnes & Noble's construction is improper because requiring that the coding 7 rate be increased (or decreased) "at the time" a backlog crosses a given threshold, Barnes & Noble 8 would make the claim impossible to practice because electrical devices "nearly always require some 9 amount of processing time between a triggering event and a triggered action." Dkt. No. 268-4, at 10 30-31. Barnes & Noble, by contrast, argues that "when" is used to connote a conditional, cause-11 effect relationship between the "data backlog" and an increase or decrease in the transmission rate. 12 Dkt. No. 270-4, at 19. It further argues that LSI's construction of the term as meaning "After" is too 13 broad as it would, in theory, encompass any increase or decrease in coding rate occurring after a 14 backlog passes a threshold, whether or not that increase/decrease was caused by the threshold being 15 passed. Id. at 20.

At the hearing, Barnes & Noble asserted that it will not contend that coding rate change must
occur simultaneously with a threshold being crossed – the main dispute of the parties as to this term.
In light of this concession and the non-technical nature of the term "when" the Court finds no
construction necessary. Jurors will be capable of understanding the meaning of "when" in this
context without assistance from the Court.

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### X. <u>'006 PATENT</u>

A. <u>Background and General Patent Description</u>

The '006 Patent is entitled "Two-Part Synchronization Scheme for Digital Video Decoders."
The patent describes an improved apparatus and method for synchronizing a video decoder to a
compressed digitized video signal. '006 Patent, Col. 1:7-9. The patent describes that in
conventional prior-art video decoding systems, before being sent through the video decoder, the
coded video signal is sent through a synchronizer which "pre-processes the system bitstream prior to
its being input into a video decoder." *Id.*, Col. 6:52-56. The synchronizer in such systems had to

perform two complex operations – (1) aligning the symbols to determine where the various
structures making up an image or group of images start and (2) evaluating and parsing the bitstream
to extract the coded video data from the non-video data. *Id.*, Col. 7: 4-9. This time consuming
process made "rapid synchronization difficult," and could easily lead to either an overflow of
bitstream data in the buffer (as the synchronizer could not keep up) or underflow of data to the
decoder making the decoding process unreliable. *Id.*

To address this problem, the invention provides increased efficiency in video decoding by
employing a "pre-parser" (or first synchronizer) which, for example, performs an initial
synchronization of the bitstream, filtering unwanted digital information that is irrelevant to the video
signal. *Id.*, Col. 9:49-68. The filtered video bitstream is then sent through a "post-parser" and then
the video decoder – the operations of both being "significantly simplified" since the video bitstream
had already been synchronized and properly aligned. *Id.*, Col. 9: 60-64.

# B. <u>Representative Claim</u>

14 The parties have identified 7 terms in the '006 patent the construction of which they dispute. 15 In the parties' first supplemental joint claim construction and prehearing statement, three of these 16 terms were included in the list of ten most significant terms as to the supplemental patents. Dkt. No. 17 262, at 5. On the other hand, the parties second supplemental joint claim construction and 18 prehearing statement filed in response to this Court's order contained no terms as to '006 patent. 19 However, in order to provide guidance to the parties, the Court will, at this time, construe the term 20 "further parsing the bitstream" – one of the terms identified as significant by the parties in their 21 original filing.

22 The term to be construed appears in claim 27 of the amended '006 patent. This claim23 provides:

24	27. A process of decoding a bitstream comprising the steps of:
25	receiving a multiplexed bitstream from a transmission channel, the multiplexed bitstream including at least a video bitstream:
26 27 28	synchronizing to the received multiplexed bitstream;
	parsing the video bitstream from the synchronized multiplexed bitstream;

United States District Court For the Northern District of California

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2	transferring the video bitstream to a channel buffer;				
3	further parsing the video bitstream; and				
4	decoding the parsed video bitstream,				
5	wherein the multiplexed bitstream has a structure that conforms to an MPEG format.				
6	6 '006 Patent C1, Col. 1:39-41.				
7	C. <u>"further parsing the bitstream"</u>				
8	Barnes & Noble	LSI	Court		
9	"extracting the layers of video	"extracting the various layers	"extracting the various layers		
10	bitstream and translating each	bitstream"	bitstream"		
11	using variable length coding				
12	look-up tables of dictionaries				
13					
14					
15	The parties agree that the "further parsing" step in claim 27 includes extracting layers from a				
16	video bitstream. They dispute, however, whether the "further parsing" step <i>also</i> requires that each				
17	layer of video information be translated. The Court concludes that the "further parsing" step of				
18	3 claim 27 does not require translation to occur.				
19	Barnes & Noble's argument that translation is a necessary component of "further parsing" is				
20	premised entirely on the specification's discussion of specific embodiments of the invention.				
21	Specifically, the embodiments in the specification describe a structure in the video decoder called a				
22	" "post-parser" which performs both parsing and translating activities. <i>See</i> '006 Patent, Col. 14, 51-54				
23	(discussing the "multi-bit symbol parallel post-parser <b>76</b> " that appears in Figure 4 and stating it is				
24	"essentially a one-event per cycle parser that performs <i>look-ups and translations</i> with respect to the				
25	video bitstream and the VLC tables" (emphasis added)). However, the Federal Circuit has cautioned				
26	against importing from the specification limitations into a patent's claims, <i>see Phillips</i> , 415 F.3d at				
27	1323, where there is nothing suggesting that the invention was intended to be limited to the				
28	embodiments. To the contrary, the patent here expressly provides that "the scope of the present				

invention should not be limited by the particular embodiments discussed above." '006 Patent, Col.
 15, 50-52.

3 Further, Barnes & Noble's proposed construction is in tension with other portions of the 4 specification. In at least two places in the "Summary of the Invention," the specification expressly 5 refers to "further parsing" as a separate act from "translation." See id., Col. 7:61-64 ("Preferably, 6 the synchronized portion of the variable bit-rate coded signal stored in the channel buffer is *further* 7 parsed and translated by a second synchronizer when it is extracted from the channel buffer." 8 (emphasis added)); id., Col. 8:38-41 ("The multi-bit symbol parallel post-parser further parses the 9 various layers comprising the video bitstream and translates the encoded video data to 10 corresponding video symbols." (emphasis added)). While both are described as occurring in the 11 "post-parser" element, the specification does not appear to define "further parsing" as including 12 translation. In short, while the post-parser can perform both "further parsing" and "translation"; 13 further parsing itself need not include translation.

14 In addition, Barnes & Noble's construction would render certain dependent claims 15 superfluous, thus violating the doctrine of claim differentiation. See, e.g., InterDigital Commc'ns, 16 LLC v. Int'l Trade Comm'n, 690 F.3d 1318, 1315 (Fed. Cir. 2012); see also Nextec Applications v. 17 Brookwood Co., Inc., 703 F. Supp. 2d 390 (S.D.N.Y. 2010) (rejecting construction of a term that 18 would "render the dependent claims of the '792 patent redundant, a result that is to be avoided under 19 well-established claim construction principles"). For example, independent claim 16 of the '006 20 patent provides, in relevant part: "A signal decoding system comprising . . . a second synchronizing 21 means, coupled to said channel buffer, further parsing said video bitstream ....." '006 Patent, Col. 22 16, 61-63. Dependent claim 23, however, provides: "[a] signal decoding system as defined in claim 23 16 wherein said second synchronizing means further includes means for translating said parsed 24 video bitstream." Id., Col. 17:19-21 (emphasis added). Similarly, independent claim 1 describes a 25 signal decoding system which includes, in part, "a second synchronizing means . . . for parsing said 26 portion of said variable bit-rate coded system." Id., Col. 15:66-68. Dependent claim 13, however, 27 provides "[a] signal decoding system . . . wherein said second synchronizing means includes means 28 for translating said parsed portion of said variable bit-rate signal." Id., Col. 16:39-42. Accordingly,

construing the term "further parsing" the video bitstream so as to require a translation function (as 1 2 well layer extraction) would have the effect of rendering dependent claims 13 and 23 superfluous.

3 Although Claim 27 is the asserted claim, claim 27, like the other independent claims, uses 4 the same "further parsing" term. As the Federal Circuit has noted, "[o]ther claims of the patent in question, both asserted and unasserted, can also be valuable sources of enlightenment as to the meaning of a claim term." See Phillips, 415 F.3d at 1314; see also Southwall Techs., Inc. v. Cardinal IG Co., 54 F.3d 1570, 1579 (Fed. Cir. 1995) (stating that a term "cannot be interpreted 8 differently in different claims because claim terms must be interpreted consistently").

9 Accordingly, the Court rejects Barnes & Noble's construction. While the inventor clearly 10 conceived of a post-parser that would both extract and translate layers, there is nothing in the 11 applicable claim language requiring "further parsing" to include translation Accordingly, the Court 12 construes "further parsing the video bitstream" as "extracting the various layers comprising the video bitstream." 13

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### XI. <u>'663 PATENT</u>

A. **Background and General Patent Description** 

16 The '663 Patent is entitled "Method and System for Symbol Binarization." The invention is 17 directed at an improved method of binarization of data in an MPEG data stream. '663 Patent, 18 abstract. Specifically, the invention provides for a hybrid binarization approach, where, if a code 19 symbol index value is less than a certain threshold value, one binzarization model will be used. If 20 the code symbol index value is greater than that threshold value, however, a second binarization 21 model will be used. Id., Col. 2:14-19. Such a method is beneficial because it would permit, for 22 example, small codewords to be readily distinguishable using a simple unary code while large 23 codewords could be kept at a reasonable length using a unary prefix and an exp-Golomb suffix. 24 Such an approach would "reduce the complexity and the bitrate/size for compressing and 25 decompressing video, images, and signals that are compressed using binary arithmetic encoding for 26 entropy encoding." Id., Col. 2:6-11.

27 The patent's claims involve using this process both for video decoding (i.e., taking a 28 codeword and determining the "index value" that codeword represents) and video encoding (doing

1	the reverse, i.e., taking an "index value" and generating a codeword from that index value). The				
2	claim which includes the term to be construed in this order, as discussed below, is the former.				
3	B. <u>Representative Claim</u>				
4	The parties have identified 13 terms in the '663 patent, the construction of which they				
5	dispute. In the parties' first supplemental joint claim construction and prehearing statement, three of				
6	these terms were included in the list of ten most significant terms as to the supplemental patents.				
7	Dkt. No. 262, at 5. However, the parties second supplemental joint claim construction and				
8	prehearing statement filed in response to this Court's order contained no terms as to '663 patent.				
9	However, in order to provide guidance to the parties, the Court will, at this time, construe the term				
10	) "setting said index value to a threshold" – one of the terms identified as significant by the parties in				
11	their original filing.				
12	2 This term is found in claim 1. Claim 1 provides:				
13	1. A method for generating an index value from a code-word for digital video decoding comprising the steps of:				
14	$(\Delta)$ setting said index value to a threshold in response to a				
15	first portion of said codeword having a first pattern;				
16	(B) adding an offset to said index value based on a second pattern in a second portion of said codeword following said first				
17	portion in response to said first portion having said first pattern; and				
18	(C) adding a value to said index value based on a third pattern in a third portion of said codeword following said second portion in				
19	response to said first portion having said first pattern.				
20	'663 Patent, Col. 7:31-43.				
21	C. <u>"setting said index value to a threshold"</u>				
22	Barnes & Noble	LSI	Court		
23	"setting the index value to a predetermined constant"	Plain and ordinary meaning, or "setting the index value to an	"setting said index to an initial predetermined number"		
24	predetermined constant	initial number"	predetermined number		
25					
26					
27	LSI argues that Barnes & Noble's construction is incorrect because it improperly provides				
28	that the "index value can only be set once during the process and never changes." Dkt. No. 268-4, at				

1 11. Barnes & Noble, apparently because of concerns regarding brief space, did not brief this term in
 2 its claim construction briefs. *See* Dkt. No. 270-4, at 1 n.2.

At the hearing, the parties agreed that "setting said index value to a threshold" should be
construed as "setting said index to an initial predetermined number." The Court adopts this
construction.

IT IS SO ORDERED.

9 Dated: April 7, 2014

D M. CHEN EDV

United States District Judge