

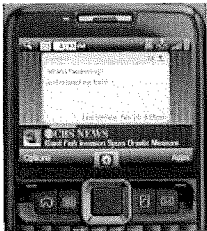
EXHIBIT 21

App Store Insider

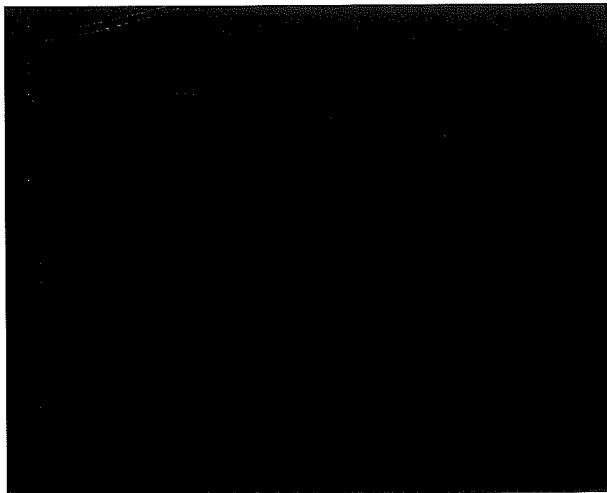
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HipLogic Brings Real-Time Apps to Windows Mobile and Symbian Phones



HipLogic a real-time, web-based platform designed to replace some mobile device interfaces, is launching today. It is able to deliver apps like Facebook, news, and Twitter. Although both Microsoft and Nokia have their own mobile application stores, Hiplogic claims to provide a better, "more iPhone-like" experience than what's currently available.



Posted by Nate at 3:56 PM
Labels: app store

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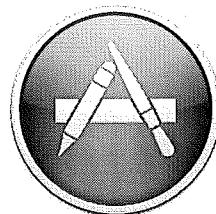
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The App Store?

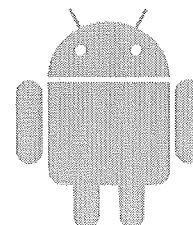
You're probably looking for one of these...



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Android Market

Or perhaps one of the other less popular ones..

 Ovi Store



Blackberry App World



Windows Phone Marketplace



Palm App Catalog

List of App Stores

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News: Meizu M8 app store to become reality this month?

Posted on December 9, 2009

Now that Meizu is setting the M8 up with some new firmware and further turning its back on the handset's KIRFish origins, how about an app store? Apparently that's exactly what's happening, as the following video will attest. Not too many details here — it's called MyStore, and the company is planning to split revenue with developers 30 / 70. The store is currently being tested internally, and with any luck it should see the light of day as a part of the new firmware release later this month. If you've been dying for a chance to play a Chinese knockoff of *BubbleWrap*, that day is finally drawing near!

Via Engadget

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News: Next Nintendo Handheld May Come with Free 3G Wireless

Posted on October 31, 2009

Nintendo is looking at the business model of Amazon's Kindle as it considers the future for its portable consoles, the company's president said on Friday.

"I'm interested because it's a new business model in which the user doesn't bear the communications cost," Satoru Iwata said.

Amazon's portable electronic reader connects to a 3G mobile phone network to download new books, but the service is included in the device's upfront cost.

Mr Iwata's comments highlight a tactic Nintendo could use to counter the strategic threat to its DS handheld console from the iPhone and other smartphones that download games from "App Stores".

At present, the DS is able to download contents via a wi-fi connection, but most games are sold on cartridges that are expensive to produce and distribute.

"Only people who can pay thousands of yen a month [in mobile phone subscriptions] can be iPhone customers. That doesn't fit Nintendo customers because we make amusement products," Mr Iwata said.

[via FT.com]

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Blog: Things are starting to take shape!

Posted on October 31, 2009

Today we entered information on the first 5 mobile app stores on the right. Some of it is not complete, but we're working on it.

We have learned that Palm will allow to post open source apps (with certain licenses, i.e MIT, BSD, etc) for free in the web catalog, but will charge other apps \$50 per app to post in 'on device' catalog on top of a \$99 program fee. Palm, please don't make things complicated, and don't alienate your devs. I personally loved developing for Palm OS, and the fact that there were enormous amount of apps for it, and I'm hoping Palm doesn't screw up again. WebOS looks awesome, wouldn't want to lose it. Google on the other hand has a simple fee structure – \$25 one time developer fee. That's it. That's how we like it. Pay attention Palm.

-denis

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Blog: App Store List is launched.

Posted on October 29, 2009

This list was launched in hopes to help developers to distribute their applications to as many markets as possible.

We wanted to show mobile developers that there's life beyond Apple App Store and that the mobile landscape is expanding. As of today there are over 100,000 applications in the Apple App Store and as much as we love it, it is getting hard to compete in it. Perhaps some of you would be interested to migrate development to emerging app stores such as Palm App Catalog and Android Market. Perhaps you didn't know about other app stores. Either way we're here to give you as much information as we can.

We believe the future is in mobile, however we also like desktop publishing platforms such as Steam that made distributing games much easier for indie developers.

Following the success of the Apple App Store many other manufacturers and vendors will start offering their own version of app stores and we want to make sure you, the developer, is aware what's out there. Already big players such Intel and Dell announced an app store for netbooks. With the growth of e-book readers we believe that they will too provide application store and we want to be here to break the news. Linux vendors will not want to be left behind and they too will offer app stores eventually if not already. We want you to see the options, explore the options, and make educated decisions.

-denis

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Uncategorized: First!

Posted on October 28, 2009

The title says it all.

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Reverse Whois: "Research In Motion Limited" owns about **4,514 other domains**
 Email Search: dnsadmin@rim.net is associated with about **4,713 domains**
admin@internationaladmin.com is associated with about **163,987 domains**

Registrar History: **3 registrars**
 NS History: **3 changes** on 4 unique name servers over 3 years.
 IP History: **5 changes** on 6 unique name servers over 3 years.
 Whois History: **21 records** have been archived since 2008-06-18.
 Reverse IP: **109,963 other sites** hosted on this server.

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Registrant:
 Research In Motion Limited
 Domain Administrator
 295 Philip Street
 Waterloo, ON N2L3L3
 CA
 Email: dnsadmin@rim.net

Registrar Name....: CORPORATE DOMAINS, INC.
 Registrar Whois....: whois.corporatedomains.com
 Registrar Homepage: www.cscprotectsbrands.com

Domain Name: blackberryappstore.com

Created on.....: Tue, Jun 17, 2008
 Expires on.....: Sun, Jun 17, 2012
 Record last updated on...: Fri, Sep 18, 2009

Administrative Contact:
 Research In Motion Limited
 Domain Administrator
 295 Philip Street
 Waterloo, ON N2L3L3
 CA
 Phone: +1.5198887465
 Email: dnsadmin@rim.net

Technical Contact:
 Corporation Service Company
 Domain Registrar
 PO Box 597
 Yarmouth, NS B5A 4B4
 CA
 Phone: +1.9027465201
 Email: admin@internationaladmin.com

DNS Servers:

dns1.cscdns.net
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Crystal Developer Wiki

3/2/2011 11:05 AM



Welcome to Crystal SDK!

Welcome to the Crystal SDK Developer Wiki. We hope you'll be able to find all of the information you require here. If not, please raise a ticket through our [support system](#).

Downloading Crystal SDK

Please check through the [Crystal SDK Downloads](#) page to get hold of the right SDK package for your project.

Integrating Crystal SDK

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[Integrating virtual goods and currencies into a standard Xcode project](#)

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[Crystal Integration Developer Testing Checklist](#)

[Preparing your Application and Submitting to Apple](#)

Frequently Asked Questions

We've collated all of our frequent support queries into an easy to browse FAQ. If you have any problems with Crystal integration please check here first.

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[iPhone Integration FAQ](#)

[Supporting Screen Orientations](#)

[Game Center FAQ](#)

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