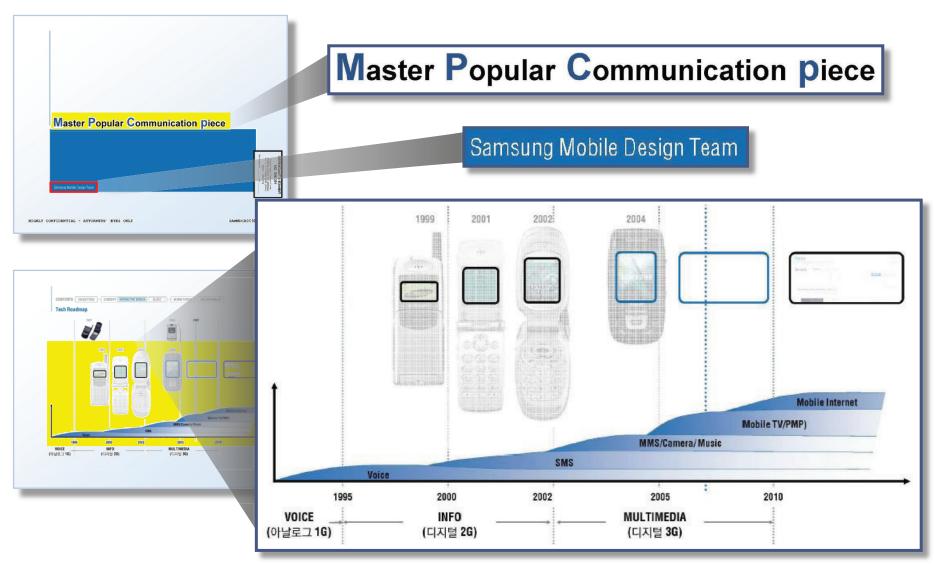
# **EXHIBIT 1**



## Samsung's Independent Creation of Smartphones



Report of the Samsung Mobile Design Team – "Master Popular Communication Piece" – Summer 2006 (Exh. 596.009)



#### "Vessel"

Report of the Samsung Mobile Design Team – "MPCP Project 2006" (Exh. 522.042)







"Q-Bowl"

Report of the Samsung Mobile Design Team – "MPCP Project 2006" (Exh. 522.045)







"Bowl"

Report of the Samsung Mobile Design Team – "MPCP Project 2006" (Exh. 522.043)

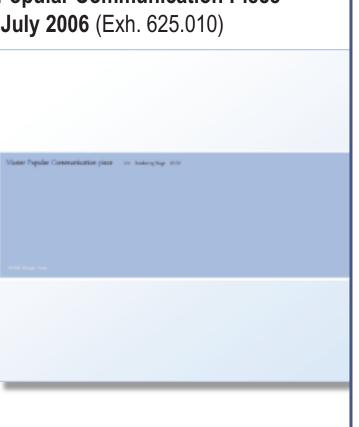


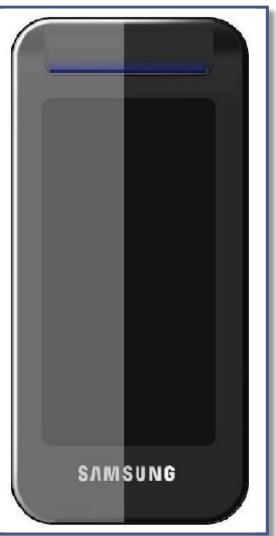




"Slide"

Samsung Mobile Design Team – "Master Popular Communication Piece" – July 2006 (Exh. 625.010)







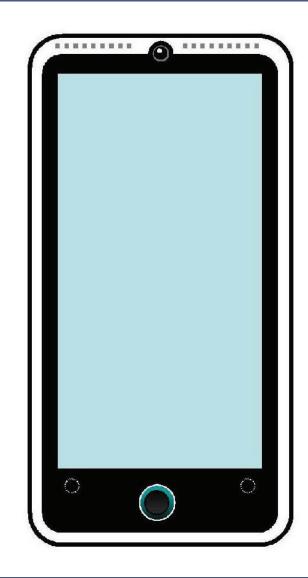


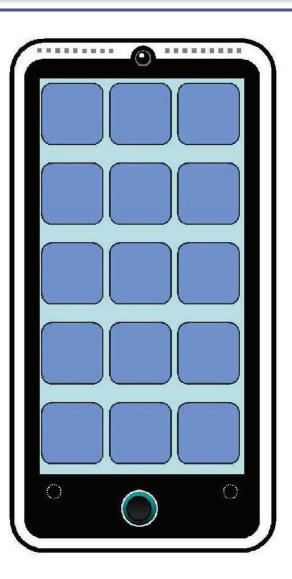
Samsung Mobile UX Group – Report Entitled "IReen Interaction Design" – Sept. 14, 2006 (Exh. 566.014)



Samsung Mobile UX Group – "IReen Interaction Design" (Sept. 14, 2006) (Exh. 566.014)









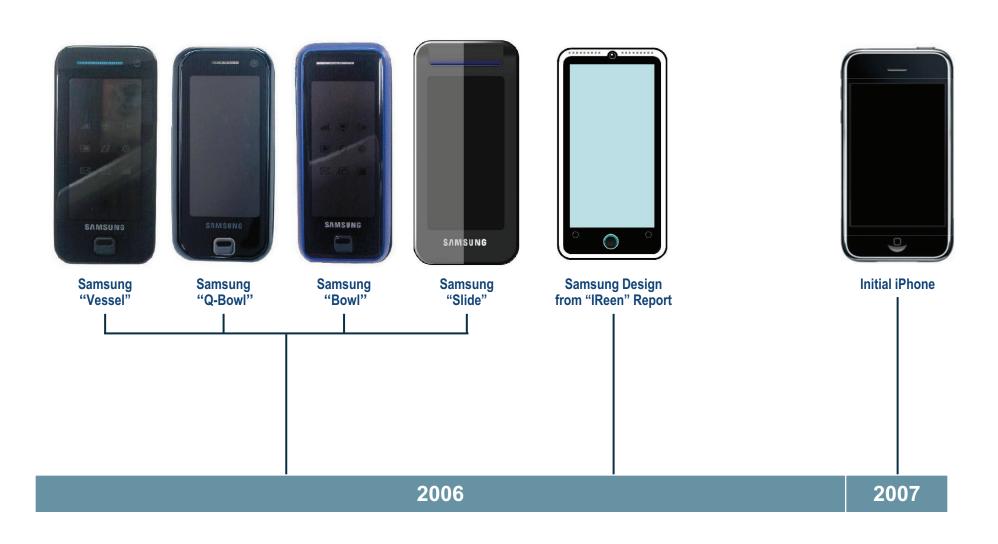
Samsung Mobile UX Group – "IReen Interaction Design" (Sept. 14, 2006) (Exh. 566.038)













#### "Sony-Style" Designs

#### Shin Nishibori - Apple Design Inventor



- **A.** Well, may I explain how the direction of this process -- rather, may I explain how this idea came out?
- Q. Please.
- A. First, Jonathan Ive talked to me. "Well, Shin, I have something to talk to you about." He said, "You can do this as an aside of your job and enjoy I want you to enjoy doing this. But if Sony were to make an iPhone, what would it be like? Would you make it for me?"

- 5/2/12 Depo. at 22:24-23:12





#### "Sony-Style" Designs

#### Shin Nishibori - Apple Design Inventor



- **Q**. Do you recognize what these pictures are? ...Please tell us what you recognize them as.
- A. It is -- these are renderings that I created based on my own thoughts or my understanding of Sony-like designs Sony's design, based on the request by Jonathan Ive.

- 5/2/12 Depo. at 30:3-12

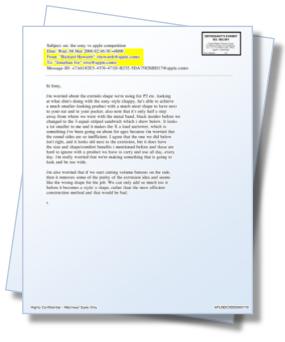




Exh. 623.001



#### "Sony-Style" Designs



Date: Wed, 08 Mar 2006 02:46:30 +0000

From: "Richard Howarth" <howarth@apple.com>

To: "Jonathan Ive" <ive@apple.com>

hi Jony,

i'm worried about the extrudo shape we're using for P2 etc. looking at what shin's doing with the sony-style chappy, he's able to achieve a much smaller-looking product with a much nicer shape to have next to your ear and in your pocket. also note that it's only half a step



Exh. 562.001-