

EXHIBIT U

Exhibit 9

Infringement Claim Chart for U.S. Patent No. 7,853,891

U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
Claim 1	
<p>A method to display a user interface window for a digital processing system, the method comprising:</p>	<p>The Samsung device is a digital processing system that displays a user interface window.</p> <div data-bbox="1150 440 1507 1117" data-label="Image">A photograph of a Samsung Galaxy Prevail mobile phone, showing the front view. The screen displays the home screen with various application icons such as Settings, Contacts, Voicemail, Maps, Browser, Market, Email, Calendar, Messaging, and Contacts. The phone is black and has a Boost Mobile logo at the bottom.</div> <p>(Front view of the Samsung device.)</p>

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displaying a first window in response to receiving a first input from a user input device of the digital processing system which is capable of displaying at least a portion of a second window concurrently with the first window on a screen;

Samsung Galaxy Prevail Mobile Phone

The Samsung device displays a first window (Ringer volume window) on a screen in response to receiving a first input from a user input device (volume key) of the Samsung device.

The Samsung device is capable of displaying at least a portion of a second window (Messaging window) concurrently with the first window on the screen.



(Front view of the Samsung device showing the Ringer volume window and the Messaging window displayed concurrently.)

U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
<p>starting a timer; and</p> <p>closing the first window in response to a determination that the timer expired;</p> <p>wherein the first window does not close in response to any input from a user input device of the digital processing system,</p>	<p>The Samsung device starts a timer, and closes the first window (Ringer volume window) in response to a determination that the timer expired (about 2 seconds).</p> <p>The Ringer volume window does not close in response to any input from a user input device of the Samsung device.</p> <div data-bbox="1142 440 1516 1122" data-label="Image"> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

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wherein the first window has been displayed independently from a position of a cursor on the screen.

Samsung Galaxy Prevail Mobile Phone

The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen.



(Screenshot of the Ringer volume window displayed independently of the cursor position.)

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<p>Claim 2</p> <p>A method as in claim 1 wherein the first window is translucent; and the portion of the second window is visible while under the first window.</p>	<p>The first window (Ringer volume window) is translucent. A portion of the second window (Messaging window) is visible while under the Ringer volume window.</p> <div data-bbox="1129 370 1524 1073" data-label="Image">A photograph of a Samsung Galaxy Prevail mobile phone. The screen displays a messaging application with a text input field containing "This is a test" and a "send" button. A translucent "Ringer volume" window is overlaid on top of the messaging window, showing a speaker icon and a volume slider. The phone's status bar at the top shows the time as 10:46. The Boost Mobile logo is visible at the bottom of the screen.</div> <p>(Screenshot of the translucent Ringer volume window.)</p>

U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
Claim 3	
<p>A method as in claim 2 wherein the first window is at a top level in a window displaying hierarchy.</p>	<p>The first window (Ringer volume window) is at a top level in a window displaying hierarchy.</p>
Claim 5	
<p>A method as in claim 1 wherein said closing the first window comprises: fading out an image of the first window.</p>	<p>Closing the first window (Ringer volume window) comprises fading out an image of the Ringer volume window.</p> <div data-bbox="1167 581 1491 1172" data-label="Image"> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>

Claim 6

A method as in claim 1 wherein the second window, if displayed, does close in response to an input from a user input device of the digital processing system.

The second window (Messaging window), if displayed, does close in response to an input from a user from a user input device (home key) of the Samsung device.



(Screenshots of the Message window and the Home screen on the Samsung device.)

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<p>Claim 7</p> <p>A method as in claim 6 wherein the first window does not respond to any input from a user input device of the digital processing system.</p>	<p>The first window (Ringer volume window) does not respond to any input from a user input device (home key) of the Samsung device.</p>
<p>Claim 14</p> <p>A method as in claim 1 further comprising:</p> <p>determining a position on a display of the digital processing system independent of a position of a cursor on the display;</p> <p>wherein the first window is displayed at the position.</p>	<p>The Samsung device determines a position on a display of the Samsung device independent of a position of a cursor on the display, and displays the first window (Ringer volume window) is displayed at the position.</p> <div data-bbox="779 626 1875 1279" data-label="Image"> </div> <p>(Screenshots of the Ringer volume window displayed at a determined position.)</p>

Claim 15

A method as in claim 14 wherein the position is centered horizontally on the display.

The first window (Ringer volume window) is centered horizontally on the display.



(Screenshot of the Ringer volume window centered horizontally on the display.)

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Claim 16	
<p>A method as in claim 1 further comprising:</p> <p>restarting the timer in response to receiving a second input for the first window.</p>	<p>The Samsung device continues (for about another 2 seconds) to display the first window (Ringer volume window) in response to receiving a second input (volume key) for the Ringer volume window.</p>
Claim 17	
<p>A method as in claim 16 wherein the second input is received from a user input device of the digital processing system.</p>	<p>The second input is received from a volume key of the Samsung device.</p>
Claim 18	
<p>A method as in claim 16 wherein the first window is created by a first application and the second window is created by a second application, wherein the first application is different from the second application.</p>	<p>The first window (Ringer volume window) is created by a volume control application. The second window (Messaging window) is created by a messaging application. The volume control application is different from the messaging application.</p>
Claim 19	
<p>A method as in claim 1 wherein the user input device is one of:</p> <ul style="list-style-type: none"> a) a keyboard; b) a mouse; c) a track ball; d) a touch pad; e) a touch screen; f) a joy stick; and g) a button. 	<p>The volume key of the Samsung device is a button.</p>

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<p>Claim 20</p> <p>A method to display a user interface window for a digital processing system, the method comprising:</p>	<p>The Samsung device is a digital processing system that displays a user interface window.</p> <div data-bbox="1150 371 1503 1040" data-label="Image">A photograph of a Samsung Galaxy Prevail mobile phone. The phone is black and shown from a front-facing perspective. The screen displays the home screen with a grid of application icons. At the top, the status bar shows the time as 10:43 and various notification icons. Below the status bar is a Google search bar. The main screen features several application icons including Settings, Contacts, Vokemail, Maps, Browser, Market, Email, Calendar, Messaging, and another Contacts icon. The Samsung logo is visible at the top of the phone's bezel, and the Boost Mobile logo is at the bottom. The phone is set against a plain white background.</div> <p>(Front view of the Samsung device.)</p>

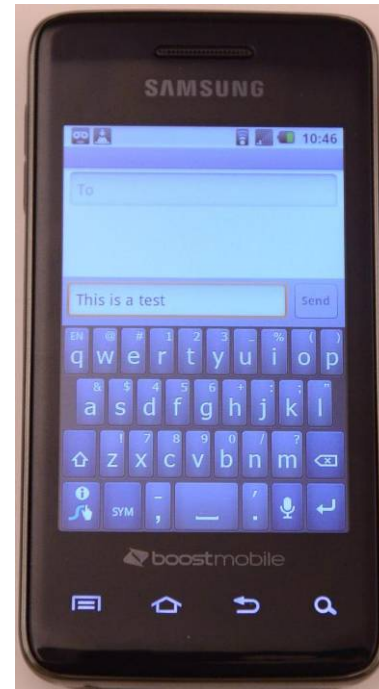
U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
<p>displaying a first window, the first window being translucent, at least a portion of a second window being capable of being displayed on the digital processing system under the first window, the portion of the second window, when present, being visible under the first window on a screen; and</p>	<p>The Samsung device displays a first window (Ringer volume window), the Ringer volume window being translucent.</p> <p>The Samsung device is capable of displaying at least a portion of a second window (Messaging window) on the Samsung device under the Ringer volume window.</p> <p>The portion of the Messaging window, when present, is visible under the Ringer volume window on the screen.</p> <div data-bbox="1150 544 1890 1161" data-label="Image"> </div> <p>(Screenshot of the Ringer volume window and the Messaging window displayed concurrently on the Samsung device.)</p>

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closing the first window without user input,

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The Samsung device closes the first window (Ringer volume window) without user input.



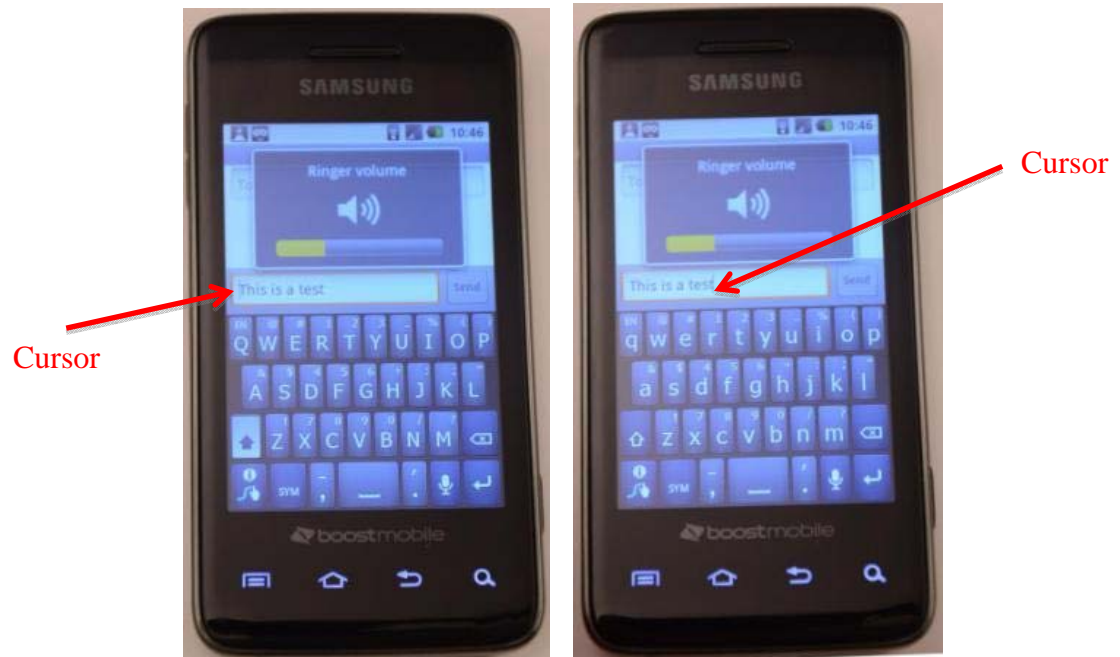
(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)

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wherein the first window has been displayed independently from a position of a cursor on the screen.

Samsung Galaxy Prevail Mobile Phone

The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen of the Samsung device.



(Screenshots of the Ringer volume window displayed independently of the cursor position.)

U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
Claim 21	
<p>A method as in claim 20 further comprising:</p> <p>starting a timer;</p> <p>wherein said closing the first window is in response to expiration of the timer.</p>	<p>The Samsung device starts a timer and closes the first window (Ringer volume window) in response to the expiration of the timer.</p> <div data-bbox="1142 375 1518 1052" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone screen displaying a messaging application. The screen is divided into several sections: a status bar at the top with the time 10:46 and battery level; a 'To:' field for the recipient; a text input field containing 'This is a test'; a 'Send' button; a full QWERTY keyboard; and a bottom dock with icons for home, back, and search. The 'boostmobile' logo is visible at the bottom of the screen.</p> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
Claim 23	
<p>A method as in claim 20 further comprising:</p> <p>determining whether or not a condition is met;</p> <p>wherein said closing the first window is in response to a determination that the condition is met.</p>	<p>The Samsung device determines whether or not an amount of time has passed, and closes the first window (Ringer volume window) in response to a determination that the amount of time has passed.</p>

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Claim 24	
<p>A method as in claim 20 wherein said closing the first window comprises: fading out an image of the first window.</p>	<p>The closing the first window (Ringer volume window) comprises fading out an image of the Ringer volume window.</p> <div data-bbox="1167 375 1488 959" data-label="Image"> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>

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Claim 26	
<p>A machine readable media containing executable computer program instructions which when executed by a digital processing system cause said system to perform a method to display a user interface window, the method comprising:</p>	<p>The Samsung device includes a machine readable media containing executable computer program instructions. The executable computer program instructions, when executed by the Samsung device, cause the Samsung device to perform a method to display a user interface window.</p> <div data-bbox="1150 444 1507 1122" data-label="Image"> <p>The image shows a front view of a Samsung Galaxy Prevail mobile phone. The screen displays the home screen with a grid of application icons. At the top, there is a status bar with the time 10:43 and various notification icons. Below the status bar is a Google search bar. The main screen features a grid of icons including Settings, Contacts, Voicemail, Maps, Browser, Market, Email, Calendar, Messaging, and Contacts. The Samsung logo is visible at the top of the screen, and the Boost Mobile logo is at the bottom.</p> </div> <p>(Front view of the Samsung device.)</p>

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displaying a first window in response to receiving a first input from a user input device of the digital processing system which is capable of displaying at least a portion of a second window concurrently with the first window on a screen;

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The instructions also cause the Samsung device to display a first window (Ringer volume window) on a screen in response to receiving a first input from a user input device (volume key) of the Samsung device.

The instructions also cause the Samsung device to be capable of displaying at least a portion of a second window (Messaging window) concurrently with the first window on the screen.



(Front view of the Samsung device showing the Ringer volume window and the Messaging window displayed concurrently.)

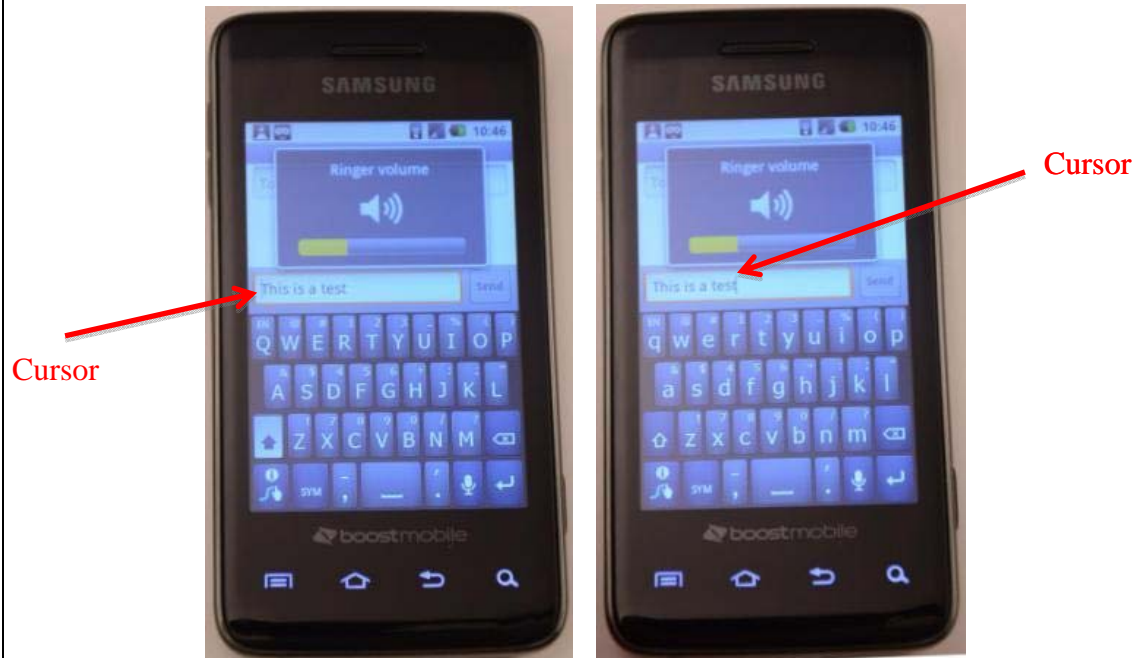
U.S. Patent No. 7,853,891	Samsung Galaxy Prevail Mobile Phone
<p>starting a timer; and</p> <p>closing the first window in response to a determination that the timer expired;</p> <p>wherein the first window does not close in response to any input from a user input device of the digital processing system,</p>	<p>The instructions also cause the Samsung device to start a timer, and to close the first window (Ringer volume window) in response to a determination that the timer expired (about 2 seconds).</p> <p>The Ringer volume window does not close in response to any input from a user input device of the Samsung device.</p> <div data-bbox="1142 477 1518 1157" data-label="Image"> <p>A photograph of a Samsung Galaxy Prevail mobile phone. The screen displays a messaging application interface. At the top, there is a status bar with the time 10:46 and various icons. Below that is a 'To:' field. The main body of the message contains the text 'This is a test' followed by a 'Send' button. A full QWERTY keyboard is visible below the message input area. At the bottom of the screen, there is a dock with four icons: a list, a home button, a back arrow, and a search magnifying glass. The Boost Mobile logo is visible at the bottom of the phone's bezel.</p> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

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wherein the first window has been displayed independently from a position of a cursor on the screen.

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The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen.



(Screenshots of the Ringer volume window displayed independently of the cursor position.)

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Claim 27	
<p>A media as in claim 26 wherein the first window is translucent; and the portion of the second window is visible while under the first window.</p>	<p>The first window (Ringer volume window) is translucent. A portion of the second window (Messaging window) is visible while under the Ringer volume window.</p> <div data-bbox="1129 370 1528 1075" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone. The screen displays a messaging application with a text input field containing "This is a test" and a "send" button. A translucent "Ringer volume" window is overlaid on top of the messaging window, showing a speaker icon and a volume slider. The phone's status bar at the top shows the time as 10:46. The Boost Mobile logo is visible at the bottom of the screen.</p> </div> <p>(Screenshot of the translucent Ringer volume window.)</p>

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Claim 28	
<p>A media as in claim 27 wherein the first window is at a top level in a window displaying hierarchy.</p>	<p>The first window (Ringer volume window) is at a top level in a window displaying hierarchy.</p>
Claim 30	
<p>A media as in claim 26 wherein said closing the first window comprises: fading out an image of the first window.</p>	<p>Closing the first window (Ringer volume window) comprises fading out an image of the Ringer volume window.</p> <div data-bbox="1167 581 1491 1172" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone. The screen displays a 'Ringer volume' window with a speaker icon and a volume slider. Below this window is a text input field containing the text 'This is a test' and a 'Send' button. A full QWERTY keyboard is visible below the text input. The phone's status bar at the top shows the time as 10:47. The 'boostmobile' logo is visible at the bottom of the screen. The overall appearance is that of a screenshot taken during the fading process of the volume window.</p> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>

Claim 31

A media as in claim 26 wherein the second window, if displayed, does close in response to an input from a user input device of the digital processing system.

The second window (Messaging window), if displayed, does close in response to an input from a user from the home key of the Samsung device.



(Screenshots of the Message window and the Home screen on the Samsung device.)

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<p>Claim 32</p> <p>A media as in claim 31 wherein the first window does not respond to any input from a user input device of the digital processing system.</p>	<p>The first window (Ringer volume window) does not respond to any input from a user input device (home key) of the Samsung device.</p>
<p>Claim 39</p> <p>A media as in claim 26 wherein the method further comprises:</p> <p>determining a position on a display of the digital processing system independent of a position of a cursor on the display;</p> <p>wherein the first window is displayed at the position.</p>	<p>The instructions also cause the Samsung device to determine a position on a display of the Samsung device independent of a position of a cursor on the display, and to display the first window (Ringer volume window) is displayed at the position.</p> <div data-bbox="779 646 1873 1295" data-label="Image"> </div> <p>(Screenshots of the Ringer volume window displayed at a determined position.)</p>

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Claim 40	
<p>A media as in claim 39 wherein the position is centered horizontally on the display.</p>	<p>The first window (Ringer volume window) is centered horizontally on the display.</p> <div data-bbox="1144 337 1514 992" data-label="Image">A photograph of a Samsung Galaxy Prevail mobile phone. The screen displays a 'Ringer volume' window with a speaker icon and a volume slider. Below the window is a text input field containing 'This is a test' and a 'Send' button. A QWERTY keyboard is visible below the text field. The phone's status bar at the top shows 'SAMSUNG', signal strength, Wi-Fi, and the time '10:46'. The 'boostmobile' logo is at the bottom of the screen. The phone is held in a hand, and the background is a plain, light-colored surface.</div> <p>(Screenshot of the Ringer volume window centered horizontally on the display.)</p>

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Claim 41	
<p>A media as in claim 26 wherein the method further comprises:</p> <p>restarting the timer in response to receiving a second input for the first window.</p>	<p>The instructions also cause the Samsung device to continue (for about another 2 seconds) to display the first window (Ringer volume window) in response to receiving a second input (volume key) for the Ringer volume window.</p>
Claim 42	
<p>A media as in claim 41 wherein the second input is received from a user input device of the digital processing system.</p>	<p>The second input is received from a volume key of the Samsung device.</p>
Claim 43	
<p>A machine readable media as in claim 41 wherein the first window is created by a first application and the second window is created by a second application, wherein the first application is different from the second application.</p>	<p>The first window (Ringer volume window) is created by a volume control application. The second window (Messaging window) is created by a messaging application. The volume control application is different from the messaging application.</p>
Claim 44	
<p>A media as in claim 26 wherein the user input device is one of:</p> <ul style="list-style-type: none"> a) a keyboard; b) a mouse; c) a track ball; d) a touch pad; e) a touch screen; f) a joy stick; and g) a button. 	<p>The volume key of the Samsung device is a button.</p>

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Claim 45	
<p>A machine readable media containing executable computer program instructions which when executed by a digital processing system cause said system to perform a method to display a user interface window, the method comprising:</p>	<p>The Samsung device includes a machine readable media containing executable computer program instructions. The executable computer program instructions, when executed by the Samsung device, cause the Samsung device to display a user interface window.</p> <div data-bbox="1150 444 1503 1114" data-label="Image"> <p>The image shows a front view of a Samsung Galaxy Prevail mobile phone. The screen displays the home screen with a grid of application icons. At the top, the status bar shows the time as 10:43 and various system icons. Below the status bar is a Google search bar. The main screen features a central 'Settings' icon and a 'Contacts' icon. Other visible icons include 'Vokemail', 'Maps', 'Browser', 'Market', 'Email', 'Calendar', 'Messaging', and 'Contacts'. The phone has a black bezel and a 'boostmobile' logo at the bottom.</p> </div> <p>(Front view of the Samsung device.)</p>

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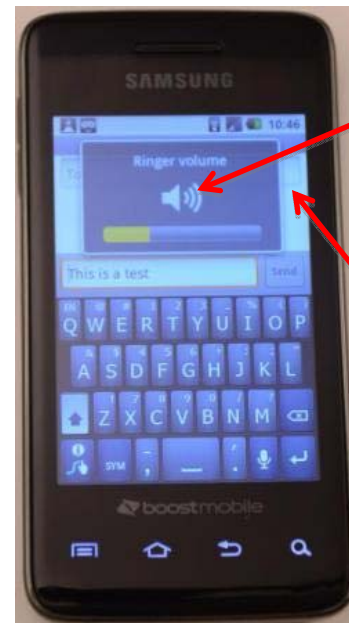
displaying a first window, the first window being translucent, at least a portion of a second window being capable of being displayed on the digital processing system under the first window, the portion of the second window, when present, being visible under the first window on a screen; and

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The instructions also cause the Samsung device to display a first window (Ringer volume window), the Ringer volume window being translucent.

The instructions also cause the Samsung device to be capable of displaying at least a portion of a second window (Messaging window) on the Samsung device under the Ringer volume window.

The portion of the Messaging window, when present, is visible under the Ringer volume window on the screen.



First window
(Ringer volume
window)

Second window
(Messaging window)

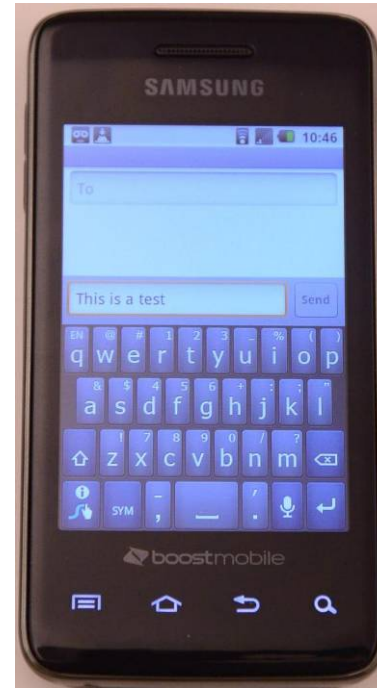
(Screenshot of the Ringer volume window and the Messaging window displayed concurrently on the Samsung device.)

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closing the first window without user input,

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The instructions also cause the Samsung device to close the first window (Ringer volume window) without user input.



(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)

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wherein the first window has been displayed independent from a position of a cursor on the screen.

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The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen of the Samsung device.



(Screenshot of the Ringer volume window displayed independently of the cursor position.)

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Claim 46	
<p>A media as in claim 45 wherein the method further comprises:</p> <p>starting a timer;</p> <p>wherein said closing the first window is in response to expiration of the timer.</p>	<p>The instructions also cause the Samsung device to start a timer and to close the first window (Ringer volume window) in response to the expiration of the timer.</p> <div data-bbox="1142 375 1518 1052" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone screen displaying a messaging application. The screen is divided into several sections: a status bar at the top with the time 10:46, a 'To:' field, a text input field containing 'This is a test', a 'Send' button, a full QWERTY keyboard, and a bottom navigation bar with icons for home, back, and search. The 'boostmobile' logo is visible at the bottom of the screen.</p> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

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Claim 48	
<p>A media as in claim 45 wherein the method further comprises:</p> <p>determining whether or not a condition is met;</p> <p>wherein said closing the first window is in response to a determination that the condition is met.</p>	<p>The instructions also cause the Samsung device to determine whether or not an amount of time has passed, and to close the first window (Ringer volume window) in response to a determination that the amount of time has passed.</p>

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Claim 49	
<p>A media as in claim 45 wherein said closing the first window comprises: fading out an image of the first window.</p>	<p>The closing the first window (Ringer volume window) comprises fading out an image of the Ringer volume window.</p> <div data-bbox="1167 375 1488 959" data-label="Image"> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>

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Claim 51	
<p>A digital processing system to display a user interface window, the system comprising:</p>	<p>The Samsung device is a digital processing system that displays a user interface window.</p> <div data-bbox="1150 371 1507 1045" data-label="Image"> <p>The image shows a front view of a Samsung Galaxy Prevail mobile phone. The screen displays the home screen with a search bar at the top, a grid of application icons including Settings, Contacts, Voicemail, Maps, Browser, Market, Email, Calendar, Messaging, and Contacts, and a dock at the bottom with icons for Phone, App Drawer, Browser, and Home. The Samsung logo is visible at the top of the phone, and the Boost Mobile logo is at the bottom.</p> </div> <p>(Front view of the Samsung device.)</p>

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means for displaying a first window in response to receiving a first input from a user input device of the digital processing system which is capable of displaying at least a portion of a second window concurrently with the first window on a screen;

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The Samsung device includes a processor executing computer instructions for displaying a first window (Ringer volume window) on a screen in response to receiving a first input from a user input device (volume key) of the Samsung device which is capable of displaying at least a portion of a second window (Messaging window) concurrently with the first window on the screen.



(Front view of the Samsung device showing the Ringer volume window and the Messaging window displayed concurrently.)

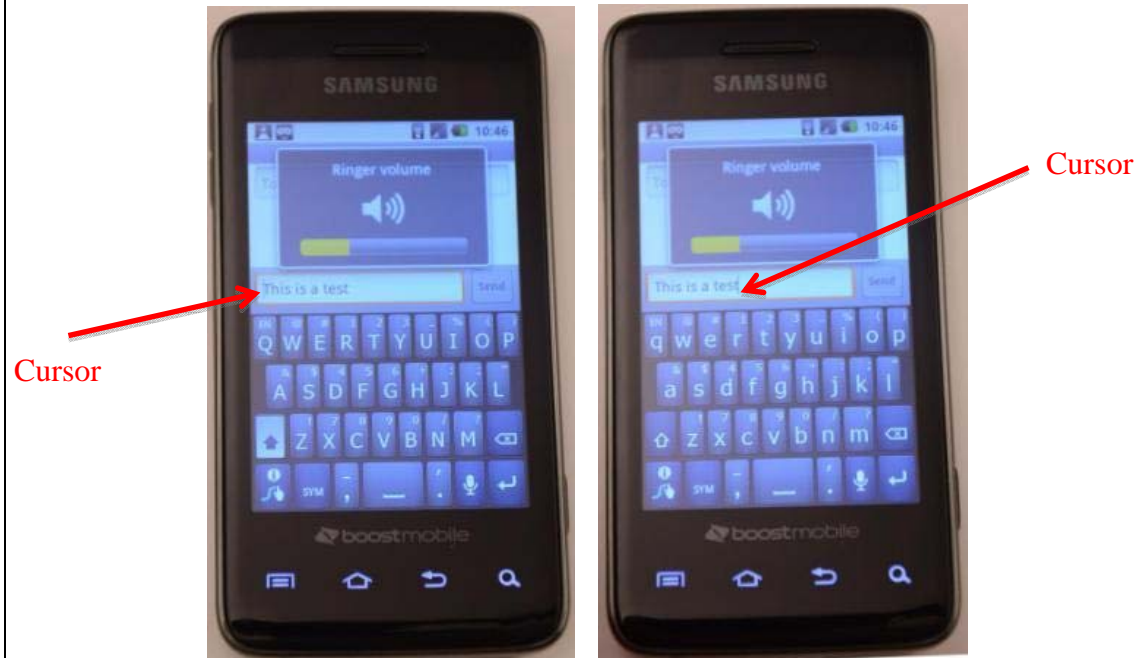
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<p>Means for starting a timer;</p> <p>and means for closing the first window in response to a determination that the timer expired;</p> <p>wherein the first window does not close in response to any input from a user input device of the digital processing system,</p>	<p>The Samsung device includes a processor executing computer instructions for starting a timer, and for closing the first window (Ringer volume window) in response to a determination that the timer expired (about 2 seconds).</p> <p>The Ringer volume window does not close in response to any input from a user input device of the Samsung device.</p> <div data-bbox="1142 477 1516 1159" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone displaying a messaging application. The screen is blue-themed. At the top, the status bar shows the time as 10:46. Below the status bar, there is a 'To:' field. The main message area contains the text 'This is a test' and a 'Send' button. A full QWERTY keyboard is visible below the message area. At the bottom of the screen, there is a 'boostmobile' logo and four navigation icons: a list icon, a home icon, a back icon, and a search icon.</p> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

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wherein the first window has been displayed independently from a position of a cursor on the screen.

Samsung Galaxy Prevail Mobile Phone

The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen.



(Screenshots of the Ringer volume window displayed independently of the cursor position.)

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Claim 52	
<p>A digital processing system as in claim 51 wherein the first window is translucent; and the portion of the second window is visible while under the first window.</p>	<p>The first window (Ringer volume window) is translucent. A portion of the second window (Messaging window) is visible while under the Ringer volume window.</p> <div data-bbox="1129 370 1528 1075" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone. The screen displays a messaging application with a text input field containing "This is a test" and a "send" button. A translucent "Ringer volume" window is overlaid on top of the messaging window, showing a speaker icon and a volume slider. The phone's status bar at the top shows the time as 10:46. The Boost Mobile logo is visible at the bottom of the screen.</p> </div> <p>(Screenshot of the translucent Ringer volume window.)</p>

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Claim 53	
<p>A digital processing system as in claim 52 wherein the first window is at a top level in a window displaying hierarchy.</p>	<p>The first window (Ringer volume window) is at a top level in a window displaying hierarchy.</p>
Claim 55	
<p>A digital processing system as in claim 51 wherein said means for closing the first window comprises:</p> <p>means for fading out an image of the first window.</p>	<p>The Samsung device includes a processor executing computer instructions for fading out an image of the first window (Ringer volume window).</p> <div data-bbox="1167 626 1488 1214" data-label="Image"> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>

Claim 56

A digital processing system as in claim 51 wherein the second window, if displayed, does close in response to an input from a user input device of the digital processing system.

The second window (Messaging window), if displayed, does close in response to an input from a user input device (home key) of the Samsung device.



(Screenshots of the Message window and the Home screen on the Samsung device.)

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<p>Claim 57</p> <p>A digital processing system as in claim 56 wherein the first window does not respond to any input from a user input device of the digital processing system.</p>	<p>The first window (Ringer volume window) does not respond to any input from a user input device (home key) of the Samsung device.</p>
<p>Claim 64</p> <p>A digital processing system as in claim 51 further comprising:</p> <p>means for determining a position on a display of the digital processing system independent of a position of a cursor on the display;</p> <p>wherein the first window is displayed at the position.</p>	<p>The Samsung device includes a processor executing computer instructions for determining a position on a display of the Samsung device independent of a position of a cursor on the display, and displaying the first window (Ringer volume window) is displayed at the position.</p> <div data-bbox="777 662 1879 1318" data-label="Image"> </div> <p>(Screenshots of the Ringer volume window displayed at a determined position.)</p>

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Claim 65	
<p>A digital processing system as in claim 64 wherein the position is centered horizontally on the display.</p>	<p>The first window (Ringer volume window) is centered horizontally on the display.</p> <div data-bbox="1144 337 1514 992" data-label="Image"> </div> <p>(Screenshot of the Ringer volume window centered horizontally on the display.)</p>

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Claim 66	
<p>A digital processing system as in claim 51 further comprising:</p> <p>means for restarting the timer in response to receiving a second input for the first window.</p>	<p>The Samsung device includes a processor executing computer instructions for continuing (for about another 2 seconds) to display the first window (Ringer volume window) in response to receiving a second input (volume key) for the Ringer volume window.</p>
Claim 67	
<p>A digital processing system as in claim 66 wherein the second input is received from a user input device of the digital processing system.</p>	<p>The second input is received from a volume key of the Samsung device.</p>
Claim 68	
<p>A digital processing system as in claim 66 wherein the first window is created by a first application and the second window is created by a second application, wherein the first application is different from the second application.</p>	<p>The first window (Ringer volume window) is created by a volume control application. The second window (Messaging window) is created by a messaging application. The volume control application is different from the messaging application.</p>
Claim 69	
<p>A digital processing system as in claim 51 wherein the user input device is one of:</p> <ul style="list-style-type: none"> a) a keyboard; b) a mouse; c) a track ball; d) a touch pad; e) a touch screen; f) a joy stick; and g) a button. 	<p>The volume key of the Samsung device is a button.</p>

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Claim 70	
<p>A digital processing system to display a user interface window, the system comprising:</p>	<p>The Samsung device is a digital processing system that displays a user interface window.</p> <div data-bbox="1150 371 1503 1040" data-label="Image"> <p>The image shows a front view of a Samsung Galaxy Prevail mobile phone. The screen displays the home screen with a grid of application icons. At the top, there is a status bar with the time 10:43 and various notification icons. Below the status bar is a Google search bar. The main screen features a grid of icons including Settings, Contacts, Voicemail, Maps, Browser, Market, Email, Calendar, Messaging, and another Contacts icon. The Samsung logo is visible at the top of the phone, and the Boost Mobile logo is at the bottom.</p> </div> <p>(Front view of the Samsung device.)</p>

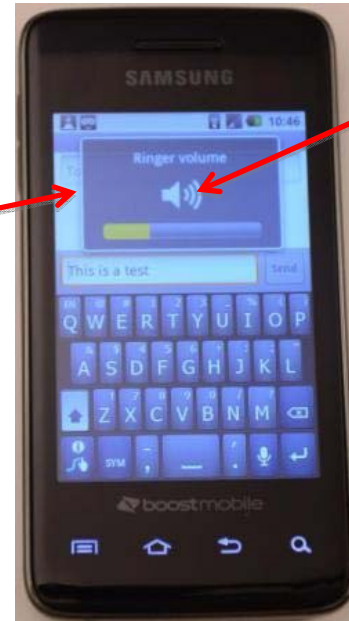
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means for displaying a first window, the first window being translucent, at least a portion of a second window being capable of being displayed on the digital processing system under the first window, the portion of the second window, when present, being visible under the first window on a screen;

Samsung Galaxy Prevail Mobile Phone

The Samsung device includes a processor executing computer instructions for displaying a first window (Ringer volume window), the Ringer volume window being translucent, at least a portion of a second window (Messaging window) being capable of being displayed on the Samsung device under the Ringer volume window, the portion of the Message window, when present, being visible under the Ringer volume window on the screen.

Second window
(Messaging window)



First window
(Ringer volume window)

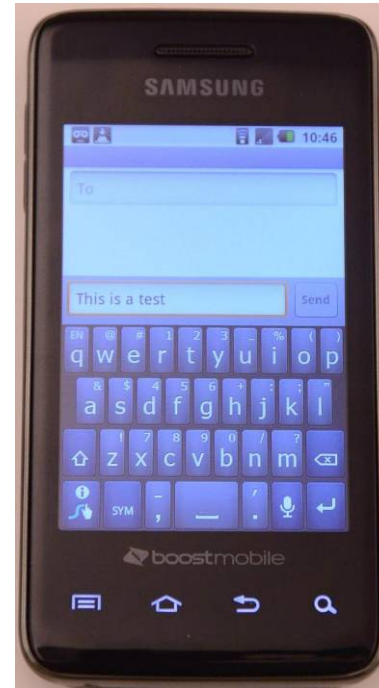
(Screenshot of the Ringer volume window and the Messaging window displayed concurrently on the Samsung device.)

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and means for closing the first window without user input,

Samsung Galaxy Prevail Mobile Phone

The Samsung device includes a processor executing computer instructions for closing the first window (Ringer volume window) without user input.



(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)

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wherein the first window has been displayed independent from a position of a cursor on the screen.

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The first window (Ringer volume window) has been displayed independently from a position of a cursor on the screen of the Samsung device.



(Screenshot of the Ringer volume window displayed independently of the cursor position.)

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Claim 71	
<p>A digital processing system as in claim 70 further comprising:</p> <p>means for starting a timer;</p> <p>wherein the first window is closed in response to expiration of the timer.</p>	<p>The Samsung device includes a processor executing computer instructions for starting a timer and for closing the first window (Ringer volume window) in response to the expiration of the timer.</p> <div data-bbox="1142 410 1516 1089" data-label="Image"> </div> <p>(Screenshot of the Messaging window on the Samsung device, after the Ringer volume window closes.)</p>

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Claim 73	
<p>A digital processing system as in claim 70 further comprising:</p> <p>means for determining whether or not a condition is met;</p> <p>wherein the first window is closed in response to a determination that the condition is met.</p>	<p>The Samsung device includes a processor executing computer instructions for determining whether or not an amount of time has passed, and for closing the first window (Ringer volume window) in response to a determination that the amount of time has passed.</p>

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Claim 74	
<p>A digital processing system as in claim 70 wherein said means for closing the first window comprises:</p> <p>means for fading out an image of the first window.</p>	<p>The Samsung device includes a processor executing computer instructions for fading out an image of the first window (Ringer volume window).</p> <div data-bbox="1167 375 1488 959" data-label="Image"> <p>The image shows a Samsung Galaxy Prevail mobile phone. The screen displays a text input interface with a keyboard. A 'Ringer volume' window is overlaid on the screen, showing a volume slider and a speaker icon. The window is semi-transparent, allowing the underlying text input and keyboard to be visible. The phone's status bar at the top shows the time as 10:47. The Boost Mobile logo is visible at the bottom of the screen.</p> </div> <p>(Screenshot of an image fading out on the Samsung device.)</p>