Apple Inc. v. Samsung Electronics Co. Ltd. et al

# Exhibit 8

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8	UNITED STATES DIS	STRICT COURT
9	NORTHERN DISTRICT	OF CALIFORNIA
10	SAN JOSE DI	VISION
11	SAN JUSE DI	
12	APPLE INC.,	Case No. 11-cv-01846-LHK
13	Plaintiff,	EXPERT REPORT OF RUSSELL
14	v.	S. WINER
15	SAMSUNG ELECTRONICS CO., LTD., A	
16	Korean business entity; SAMSUNG ELECTRONICS AMERICA, INC., a New York	
17 18	corporation; SAMSUNG TELECOMMUNICATIONS AMERICA, LLC, a Delaware limited liability company,	
19	Defendants.	
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21	**CONFIDENTIAL – CONTAINS MATH CONFIDENTIAL – ATTORNEYS' EYES ON	
22	ORDER	
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	EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK sf-3122763	

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I.

## **QUALIFICATIONS**

2 1. I am the William Joyce Professor of Marketing and the Chair of the Marketing 3 Department at the Stern School of Business, New York University ("NYU"). I have been on the 4 faculty of the Stern School of Business since 2003.

5 2. Prior to joining NYU, I was on the faculties of the University of California at 6 Berkeley, Vanderbilt University, and Columbia University. I have also been a visiting faculty 7 member at M.I.T., Stanford University, the Helsinki School of Economics, the University of 8 Tokyo, École Nationale des Ponts et Chausées, Cranfield School of Management (U.K.), and 9 Henley Management College (U.K.).

10 3. Since 2009, I have been the Dean of the Department of Business Administration at 11 the University of the People, a tuition-free, non-profit, online academic institution with a mission 12 to provide universal access to higher education.

13

4. I received a B.A. in Economics from Union College and an M.S. and Ph.D. in 14 Industrial Administration from Carnegie Mellon University.

15 5. My research, teaching, and consulting work has mainly been focused on consumer choice, marketing research methodology, marketing planning, advertising, and pricing. I have 16 17 authored over 60 papers and published in top marketing and management journals such as 18 Journal of Marketing Research, Marketing Science, Management Science, and Journal of 19 Consumer Research.

20 6. I have won several awards for teaching and research over the course of my career. 21 In addition, I am an Inaugural Fellow of the INFORMS Society for Marketing Science ("ISMS"). 22 Because of my lifetime contributions to the practice and research of marketing, I received the 23 2011 American Marketing Association/Irwin/McGraw-Hill Distinguished Marketing Educator 24 Award for Lifetime Achievement in Marketing. From 2007 to 2009, I also served as the 25 Executive Director of the Marketing Science Institute, a nonprofit organization dedicated to 26 bridging the gap between marketing science theory and business practice.

27

7. I have written three books, Marketing Management, Analysis for Marketing

28 *Planning*, and *Product Management*, and a research monograph, *Pricing*. I have served two EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK

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terms as the editor of *Journal of Marketing Research*. I am the past co-editor of *Journal of Interactive Marketing*. I am also an Associate Editor of *International Journal of Research in Marketing*, and the co-editor of the *Review of Marketing Science*. I serve on the editorial boards
 of *Journal of Marketing*, the *Journal of Marketing Research*, and *Marketing Science*. A copy of
 my curriculum vitae is attached as Exhibit 1.

6

7

8. I have also participated in executive education programs around the world and served as advisor to a number of startup companies.

8 9. I have studied and consulted on brands and branding over the course of my 359 year career in marketing. My textbook *Marketing Management*, which is in its fourth edition and
10 is used by leading business schools around the world, includes a chapter focusing on products and
11 branding. I have also taught executive education programs on branding, most recently in Mumbai
12 in January 2012.

13 10. I have provided testimony as an expert witness in the area of marketing, including
14 issues related to brands and branding. A list of my testimony in the past four years is attached as
15 Exhibit 2.

16

## II. ASSIGNMENT AND COMPENSATION

17 11. I have been asked by counsel for Apple Inc. ("Apple") to opine on (i) the value of
brands generally, (ii) the strength of Apple's brand specifically, (iii) the importance of design—or
the look and feel of products—to the strength of Apple's brand, and (iv) the harm to Apple's
brand resulting from Samsung's misappropriation of Apple's distinctive designs.

12. In arriving at my conclusions, I have relied on certain opinions contained in the
expert reports of Hal Poret and Kent Van Liere.<sup>1</sup> In addition, I, or Cornerstone Research staff at
my supervision and direction, have reviewed other materials identified in Exhibit 3 to this report.
13. Documents and other information cited in my report (including exhibits) are
illustrative of information I have relied upon in conducting my analysis. According to the

26

 <sup>&</sup>lt;sup>1</sup> Expert Report of Hal Poret in Apple Inc. v. Samsung Electronics Co., March 22, 2012 ("Poret Report"); Expert Report of Kent D. Van Liere, Ph. D., in the Apple Inc. v. Samsung Electronics Co., March 22, 2012 ("Van Liere Report").

schedule set by the Court and/or agreed upon by the parties, I am to provide an expert report on
 March 22, 2012, which I do herein. My analysis of information provided to date is ongoing and,
 if allowed by the Court, I may update and supplement my findings and my report to incorporate
 additional information that I may receive.

5 14. For my work in this matter, I am being compensated at my normal hourly rate of
6 \$625 per hour. Staff at Cornerstone Research have assisted me in preparation of this report.
7 Their billing rates range from \$230 to \$510.

8 15. In the future, I may receive compensation from Cornerstone Research that reflects
9 the work that has been done by Cornerstone Research on this matter. The amount of that
10 compensation cannot be quantified at this time. None of my compensation is contingent upon the
11 conclusions I reach or on the outcome of this matter.

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## III. APPLE'S ASSERTED TRADE DRESS

13 16. I understand that the trade dress at issue involves the distinctive shape and
14 appearance of certain Apple products. In particular, the original iPhone trade dress (the "Original
15 iPhone Trade Dress") includes:

- a rectangular product with four evenly rounded corners;
  - a flat clear surface covering the front of the product;
- the appearance of a metallic bezel around the flat clear surface;
  - a display screen under the clear surface;
- under the clear surface, substantial black borders above and below the display screen and narrower black borders on either side of the screen;
- when the device is on, a matrix of colorful square icons with evenly rounded corners within the display screen; and
  - when the device is on, a bottom dock of colorful square icons with evenly rounded corners set off from the other icons on the display, which does not change as other pages of the user interface are viewed.<sup>2</sup>
- 27

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 <sup>&</sup>lt;sup>2</sup> Apple Inc., v. Samsung Electronics Co., Amended Complaint, U.S. District Court, Northern District of California, Case No: 11-cv-01846-LHK ("Amended Complaint") ¶ 57.
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1	17. The iPhone 3G trade dress includes all of the elements of the Original iPhone
2	Trade Dress, plus "when the device is on, a row of small dots on the display screen" (the "iPhone
3	3G Trade Dress"). <sup>3</sup> The iPhone 4 trade dress includes all of the elements of the Original iPhone
4	Trade Dress and the iPhone 3G Trade Dress except that it does not have a metallic bezel, but does
5	have a thin metallic band around the outside edge of the iPhone 4, which creates a thin rim
6	adjacent to the face of the phone (the "iPhone 4 Trade Dress"). <sup>4</sup> The iPhone 4's profile is also
7	flatter than the previous versions of the iPhone.
8	18. The iPhone trade dress (the "iPhone Trade Dress") includes the elements that are
9	common to all versions of the iPhone, namely:
10	• a rectangular product with four evenly rounded corners;
11	• a flat clear surface covering the front of the product;
12	• a display screen under the clear surface;
13	• under the clear surface, substantial neutral (black and white) borders above and
14	below the display screen and narrower neutral borders on either side of the
15	screen;
16	• when the device is on, a matrix of colorful square icons with evenly rounded
17	corners within the display screen; and
18	• when the device is on, a bottom dock of colorful square icons with evenly
19	rounded corners set off from the other icons on the display, which does not
20	change as other pages of the user interface are viewed. <sup>5</sup>
21	19. Another Apple product at issue in this case, the iPod touch, builds upon the
22	original iPhone's appearance and configuration and includes all of the elements of the iPhone
23	Trade Dress. <sup>6</sup>
24	
25	<sup>3</sup> Amended Compleint III 25, 50, 60. The iPhone 2C Trade Dress also applies to the
26	<sup>3</sup> Amended Complaint ¶¶ 35, 59-60. The iPhone 3G Trade Dress also applies to the iPhone 3GS. <i>See</i> Amended Complaint ¶ 35.
27	<ul> <li><sup>4</sup> Amended Complaint ¶¶ 37, 61-62.</li> <li><sup>5</sup> Amended Complaint ¶¶ 63-64.</li> </ul>
28	<sup>6</sup> Amended Complaint ¶ 41.
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20. 1 Apple also owns federal trade dress registrations for its iPhone products. The 2 trade dress registered in U.S. Registration No. 3,470,983 consists of the image shown in the 3 registration, where it is described as follows: 4 The color(s) black, blue, brown, brown-gray, gray-green, green, orange, red, silver, tan, white and yellow is/are claimed as a 5 feature of the mark. The mark consists of the configuration of a rectangular handheld mobile digital electronic device with rounded 6 silver edges, a black face, and an array of 16 square icons with rounded edges. The top 12 icons appear on a black background, 7 and the bottom 4 appear on a silver background. The first icon depicts the letters "SMS" in green inside a white speech bubble on 8 a green background; the second icon is white with a thin red stripe at the top; the third icon depicts a sunflower with yellow petals, a 9 brown center, and a green stem in front of a blue sky; the fourth icon depicts a camera lens with a black barrel and blue glass on a 10 silver background; the fifth icon depicts a tan television console with brown knobs and a gray-green screen; the sixth icon depicts a 11 white graph line on a blue background; the seventh icon depicts a map with yellow and orange roads, a pin with a red head, and a 12 red-and- blue road sign with the numeral "280" in white; the eighth icon depicts an orange sun on a blue background, with the 13 temperature in white; the ninth icon depicts a white clock with black and red hands and numerals on a black background; the 14 tenth icon depicts three brown-gray circles and one orange circle on a black background with a white border, with the mathematical 15 symbols for addition, subtraction, multiplication, and the equal sign displayed in white on the circles; the eleventh icon depicts a 16 portion of a yellow notepad with blue and red ruling, with brown binding at the top; the twelfth icon depicts three silver gears over a 17 thatched black-and-silver background; the thirteenth icon depicts a white telephone receiver against a green background; the 18 fourteenth icon depicts a white envelope over a blue sky with white clouds; the fifteenth icon depicts a white compass with a 19 white- and-red needle over a blue map; the sixteenth icon depicts the distinctive configuration of applicant's media player device in 20 white over an orange background. 21 21. The trade dress registered in U.S. Registration No. 3,457,218 consists of the image 22 shown in the registration, which is described as follows: 23 The mark consists of the configuration of a rectangular handheld mobile digital electronic device with rounded corners. The matter 24 shown in broken lines is not part of the mark.<sup>8</sup> 25 22. The trade dress registered in U.S. Registration No. 3,475,327 consists of the image 26 shown in the registration, which is described as follows: 27 <sup>7</sup> Amended Complaint ¶¶ 49, 125, Exhibit 16; APLNDC-Y0000182302-182304. 28 <sup>8</sup> Amended Complaint ¶ 50, 126, Exhibit 17; APLNDC-Y0000182305-182306. EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25	<ul> <li>The color(s) gray, silver and black is/are claimed as a feature of the mark. The mark consists of the configuration of a handheld mobile digital electronic device. The material shown in dotted lines, namely, the buttons and openings on the device above the position of the mark. The color gray appears as a rectangle at the front, center of the device. The color black appears on the front of the device above and below the gray rectangle and on the curved corners of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appears as the outer border and sides of the device. The color silver appearance of a mark.<sup>9</sup></li> <li>23. In addition to the trade dress (the "iPad Trade Dress") includes: <ul> <li>a rectangular product with four evenly rounded corners;</li> <li>a flat clear surface covering the front of the product;</li> <li>the appearance of a metallic rim around the flat clear surface;</li> <li>a display screen under the clear surface;</li> <li>under the clear surface, substantial neutral (black or white) borders on all sides of the display screen; and</li> <li>when the device is on, a matrix of colorful square icons with evenly rounded corners within the display screen.<sup>10</sup></li> </ul> </li> <li>24. The</li></ul>
25 26 27 28	<ul> <li><sup>9</sup> Amended Complaint ¶¶ 51, 127, Exhibit 18; APLNDC-Y0000182307-182308.</li> <li><sup>10</sup> Amended Complaint ¶¶ 65-66.</li> <li><sup>11</sup> Amended Complaint ¶¶ 65-68.</li> <li>Expert Report of Russell S. WINER</li> <li>Case No. 11 cv-01846-LHK 6</li> <li>sf-3122763</li> </ul>

1	IV. BRANDS ARE AMONG A FIRM'S MOST VALUABLE ASSETS
2	A. What is a Brand?
3	25. In its essence, a brand is "a person's gut feeling about a product, service, or
4	company." <sup>12</sup> Brands have three primary functions vis-à-vis the consumer. <sup>13</sup> Brands provide:
5	<u>Navigation</u> : Brands help consumers choose from a plethora of choices and can simplify the purchase decision. <sup>14</sup>
6 7	<u>Reassurance</u> : Brands communicate the intrinsic attributes of the product or service and reassure consumers that they have made the right choice. Therefore, brands
8	serve an important function by shaping consumers' expectations of a certain level
9	of quality based on their experiences and knowledge about the brand. <sup>15</sup>
10	Navigation and reassurance are not unrelated, of course. Expectations about quality, benefits, and value associated with brands help consumers in their
11	purchase decisions, particularly when there is ambiguity or uncertainty in the
12	purchase. <sup>16</sup>
13	Engagement: Brands use distinctive imagery, language, and associations to
14	encourage consumers to identify with the brand. Therefore, brands engage consumers on the level of senses and emotions. Brands provide prestige and
15	satisfy consumers' emotional needs. <sup>17</sup> Brands can also be aspirational and help
16	consumers project their self-image. <sup>18</sup>
17	
18	<sup>12</sup> Marty Neumeier, The Brand Gap: How to Bridge the Distance Between Business
19	Strategy and Design 2 (Revised ed., Berkeley, CA: Peachpit Press, 2006). <sup>13</sup> D. Haigh & J. Knowles (2004), "Brand Valuation: What It Means and Why It
20	Matters," Intellectual Asset Management, Supplement No. 1, 18-21. David Haigh is CEO of Brand Finance Plc, one of the world's leading brand valuation consultancies. <i>See</i>
21	http://www.brandfinance.com/ and http://www.brandfinance.com/about/board_members/david-haigh; Alina Wheeler, Designing
22	Brand Identity 2 (3d Ed., Hoboken, NJ: John Wiley & Sons, Inc., 2009).
23	<sup>14</sup> Russell S. Winer & Ravi Dhar (2011), Marketing Management 179 (4th ed., Upper Saddle River, NJ: Pearson Education 2011) ("Winer & Dhar (2011)").
24	<sup>15</sup> Winer & Dhar (2011) 179; Tülin Erdem & Joffre Swait, <i>Brand Equity as a Signaling Phenomenon</i> , 7 JOURNAL OF CONSUMER PSYCHOLOGY 131-157 (1998).
25	<sup>16</sup> Winer & Dhar (2011) 179; A. V. Muthukrishnan, Decision Ambiguity and Incumbent
26	Brand Advantage, 22 JOURNAL OF CONSUMER RESEARCH, 98-109 (1995). <sup>17</sup> Winer & Dhar (2011) 179; A. V. Muthukrishnan, <i>Decision Ambiguity and Incumbent</i>
27	Brand Advantage, 22 JOURNAL OF CONSUMER RESEARCH 98-109 (1995).
28	<sup>18</sup> Kevin Lane Keller, Strategic Brand Management 8 (3d ed., Upper Saddle River, NJ: Pearson Education, 2008) ("Keller (2008)").
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1 26. Therefore, a brand is much more than a product. A strong brand differentiates 2 itself from other brands and stands out in the marketplace. This differentiation may stem from 3 tangible aspects of the underlying product (*e.g.*, differences related to product performance) or intangible, emotional, and symbolic aspects of the brand (e.g., differences related to what the 4 brand represents).<sup>19</sup> Companies that have successful brands create strong *brand identity*. 5

6

#### **B**. **Brand Identity**

7 27. Brand identity is the embodiment of how the company wants its brand to be 8 perceived by the consumer. Companies invest in brand identity because a compelling brand 9 identity makes it easier for consumers to buy the company's products. Brand identity also makes 10 it easier for a company to sell its products and build brand equity through increased recognition, 11 awareness, and customer loyalty.

12

28. Brand identity can be composed of numerous brand elements. For example, a 13 tagline such as "Think Different" (Apple) is a brand element that is distinctive and memorable to 14 consumers. Distinctive look and feel components are examples of brand elements.

15 29. A compelling brand identity is one that clarifies and focuses the company's value 16 proposition by building a high level of brand awareness and recognition. An important trigger of 17 brand awareness and recognition is visual identity—identity that is easy to remember and 18 immediately recognizable. The Nike "swoosh" and the Apple logo are examples. Therefore, 19 brand identity strategists manage brand perception by integrating meaning with distinctive visual 20 form. Marketing literature has studied how individuals recognize and interpret sensory stimuli 21 from the clutter of brands to which they are exposed.<sup>20</sup>

22

<sup>19</sup> Keller (2008) 5. 23 <sup>20</sup> P. H. Bloch, Seeking the Ideal Form: Product Design and Consumer Response, 59 JOURNAL OF MARKETING 16-29 (1995); M. E. H. Creusen & J. P. L. Schoormans, The 24 Different Roles of Product Appearance in Consumer Choice, 22 JOURNAL OF PRODUCT INNOVATION MANAGEMENT 63-81 (2005); J. Josko Brakus, Bernd Schmitt & Lia 25 Zarantonello, Brand Experience: What Is It? How Is It Measured? Does It Affect Loyalty?, 73 JOURNAL OF MARKETING 52-68 (2009); Philip Kotler & G. Alexander Rath, Design – A 26 Powerful but Neglected Strategic Tool, 5 JOURNAL OF BUSINESS STRATEGY 16-21 (1984); Robert W. Veryzer, Jr., Aesthetic Response and the Influence of Design Principles on Product 27 Preferences, 20 ADVANCES IN CONSUMER RESEARCH 224-228 (1993); Robert W. Veryzer, Jr., 28 A Nonconscious Processing Explanation of Consumer Response to Product Design, 16 EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK 8 sf-3122763

1	30. Visual identity is, of course, related not only to logos like the Apple logo but also
2	to the product itself and its packaging. Appearance or aesthetics of the product—the physical
3	product form ( <i>e.g.</i> , shape, symmetry, texture, etc.)—influence consumers' purchase decisions as
4	well as their evaluation of a particular brand. <sup>21</sup> For example, when given a choice between two
5	products that were equal in price and function, target consumers purchase the one that they deem
6	to be more attractive. <sup>22</sup> Aesthetically pleasing products "provide sensory pleasure and
7	stimulation." <sup>23</sup> Finally, product appearance communicates symbolic value ( <i>e.g.</i> , cool, trendy,
8	cheerful, friendly, valuable, and so on). <sup>24</sup>
9	31. Therefore, companies spend a lot of time and resources in developing brand
10	identity that has a distinctive "look and feel." Look and feel is what makes elements of brands
11	proprietary and immediately recognizable. The strongest brands have a look and feel that
12	resonates in the mind of the consumer and sets the brand apart from the clutter of the visual
13	environment. Pentagram, one of the world's leading design consultancies, <sup>25</sup> defines look and feel
14	in the following way: "Look is defined by color, scale, proportion, typography, and motion. Feel
15	is experiential and emotional. <sup>26</sup> Therefore, look and feel is a very important aspect of <i>brand</i>
16	
17	PSYCHOLOGY & MARKETING 497-522 (1999); Robert W. Veryzer, Jr. & J. W. Hutchinson, <i>The Influence of Unity and Prototypicality on Aesthetic Responses to New Product Designs</i> , 24 JOURNAL OF CONSUMER RESEARCH 374-394 (1998); Mel Yamamoto & David R. Lambert
18	(1994), The Impact of Product Aesthetics on the Evaluation of Industrial Products, 11 JOURNAL OF PRODUCT INNOVATION MANAGEMENT 309-324 (1994).
19 20	<sup>21</sup> P. H. Bloch, Seeking the Ideal Form: Product Design and Consumer Response, 59
20 21	JOURNAL OF MARKETING 16-29 (1995). Yamamoto and Lambert show that even for industrial products, appearance has an influence on product preference. <i>See</i> Mel Yamamoto & David R. Lambert, <i>The Impact of Product Aesthetics on the Evaluation of Industrial Products</i> , 11
22	JOURNAL OF PRODUCT INNOVATION MANAGEMENT 309-324 (1994). <sup>22</sup> M. E. H. Creusen & J. P. L. Schoormans, <i>The Different Roles of Product Appearance</i>
23	<i>in Consumer Choice</i> , 22 JOURNAL OF PRODUCT INNOVATION MANAGEMENT 63-81 (2005). <sup>23</sup> P. H. Bloch, Seeking the Ideal Form: Product Design and Consumer Response, 59
24	JOURNAL OF MARKETING 16-29 (1995); M. E. H. Creusen & J. P. L. Schoormans, The
25	Different Roles of Product Appearance in Consumer Choice, 22 JOURNAL OF PRODUCT INNOVATION MANAGEMENT 63-81 (2005).
26	<sup>24</sup> M. E. H. Creusen & J. P. L. Schoormans, <i>The Different Roles of Product Appearance in Consumer Choice</i> , 22 JOURNAL OF PRODUCT INNOVATION MANAGEMENT 63-81 (2005).
27	<sup>25</sup> http://www.pentagram.com/work/#/all/all/newest/.
28	<sup>26</sup> Alina Wheeler, Designing Brand Identity 66 (3d ed. Hoboken, NJ: John Wiley & Sons, Inc. 2009).
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*image* or how consumers perceive the brand and its connotations. Companies spend enormous
 sums of money developing a brand image that they hope will have strong, positive, and unique
 brand associations in the minds of consumers.<sup>27</sup>

4

## C. Brand Image

5 32. As noted above, brand image is the perception of the brand and all its connotations 6 in consumers' minds. Brand image is formed by associations that consumers have with the 7 brand; associations are the means by which consumers feel brands satisfy their needs and are 8 often the key sources of brand value.<sup>28</sup> Inherent in brand associations are the perceived meaning 9 of the brand in the minds of consumers. The stronger and more unique the brand identity, the 10 stronger are the brand associations and the brand image.<sup>29</sup> Brand associations form the building 11 blocks of consumers' attitudes or overall evaluations of a brand as well as a brand's image.

33. Consumers' attitudes towards the brand, in turn, lead to brand loyalty and brand
activity. Brand activity involves the extent to which the customers use the brand, talk to others
about it (*i.e.*, generate "word of mouth"), and seek out brand information.<sup>30</sup> Brand value is
created when consumers "have a high level of awareness; strong, favorable, and unique brand
associations; positive brand attitudes; intense brand attachment and loyalty; and high degree of
brand activity."<sup>31</sup>

34. Therefore, brand value—or brand equity as it is known in the marketing
discipline—is intrinsically tied to brand identity and brand association.<sup>32</sup> The power and value of
a brand "lies in what customers have learned, felt, seen, and heard about the brand as a result of
their experiences over time."<sup>33</sup>

22 <sup>27</sup> Kevin Lane Keller, (1993), Conceptualizing, Measuring, and Managing Customer-23 Based Brand Equity, 57 JOURNAL OF MARKETING 1-22 (1993) ("Keller (1993)"). <sup>28</sup> Kevin Lane Keller & Donald R. Lehmann, *How Do Brands Create Value*, 12 24 MARKETING MANAGEMENT 26-31 (2003) ("Keller & Lehmann (2003)"). <sup>29</sup> Keller (1993). 25 <sup>30</sup> Keller & Lehmann (2003). 26 <sup>31</sup> Keller & Lehmann (2003). <sup>32</sup> Marketers use the term brand equity to refer to the value of a brand 27 (http://www.marketingpower.com/\_layouts/Dictionary.aspx?dLetter=B). 28

<sup>33</sup> Keller (2008) 48. Expert Report of Russell S. Winer Case No. 11 cv-01846-LHK

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35. Unauthorized use of brand identity by a competitor reduces brand equity because it
 dilutes the distinctiveness of the brand identity (from a company's perspective) and blurs the
 uniqueness of association (from a consumers' perspective). Imitation of look and feel, for
 example, attenuates brand association and reduces brand equity.

5

### D. Benefits of Strong Brands and Brand Equity

6 36. The value of a brand is measured by its brand equity. Brand equity depends on 7 how well a company develops its brand identity and concomitantly how strong the brand 8 associations are in consumers' minds. Therefore, brand loyalty, brand awareness, brand associations, and a company's proprietary assets determine brand equity.<sup>34</sup> Of course, the brand's 9 10 proprietary assets inform each of the other three factors. A valuable brand (a brand whose brand 11 equity is high) confers enormous benefits to the owner of the brand. These benefits include 12 higher brand awareness in the market, increased marketing communication effectiveness, and positive word-of-mouth created by loyal customers.<sup>35</sup> Strong brands also engender prestige and 13 emotional attachment.<sup>36</sup> Therefore, strong brands have a significant effect on the bottom-line of a 14 15 firm.

1637. The profits generated by strong brands provide the firm with resources to make17investments in new products and increases their probability of success in the market.<sup>37</sup> In18particular, the firm can leverage a strong brand across products (*i.e.*, product line and product

19 category extensions) and markets (*i.e.*, new channels and geographic markets).<sup>38</sup>

20 21

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- <sup>34</sup> David A. Aaker, Managing Brand Equity 15-21 (New York, NY: The Free Press, 1991) ("Aaker (1991)").
   <sup>35</sup> Will a Difference of the transformation o
- <sup>35</sup> Winer & Dhar (2011) 179-180; Keller & Lehmann (2003); Steve Hoeffler & Kevin Lane Keller, *The Marketing Advantages of Strong Brands*, 10 BRAND MANAGEMENT 421-445 (2003).
   <sup>36</sup> Summa Aslem (1001) 100, 112; Kellen (1002); Kellen & Lehmann (2002)

<sup>36</sup> See, e.g., Aaker (1991) 109-113; Keller (1993); Keller & Lehmann (2003).
 <sup>37</sup> Aaker (1991) 208-209.

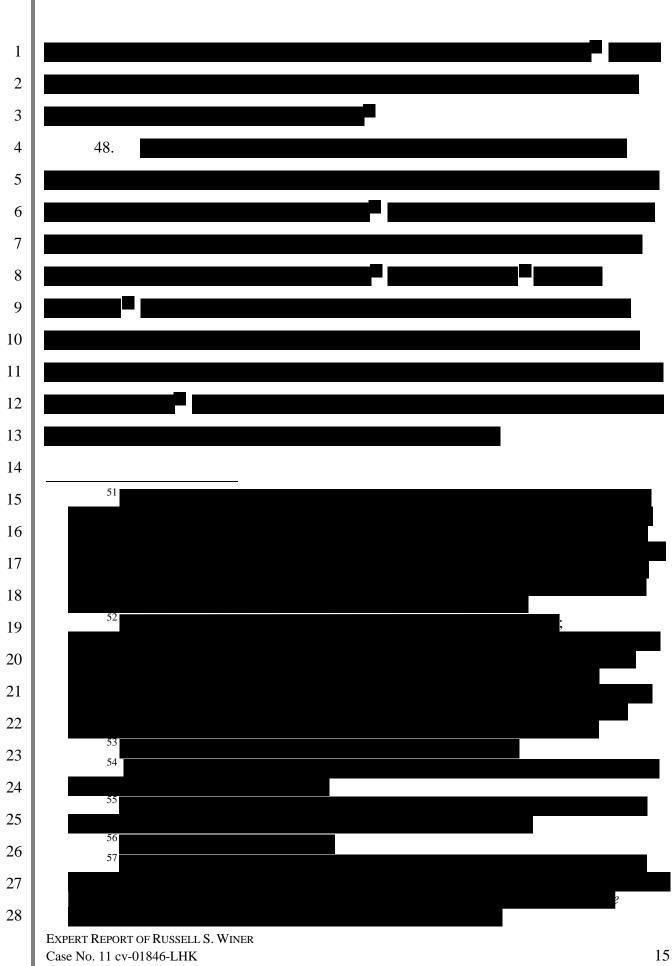
27 Aaker (1991) 208-209.
 <sup>38</sup> Kevin Lane Keller & David R. Lehmann, *Brands and Branding: Research Findings* 28 and Future Priorities, 25 MARKETING SCIENCE 740-759 (2006).

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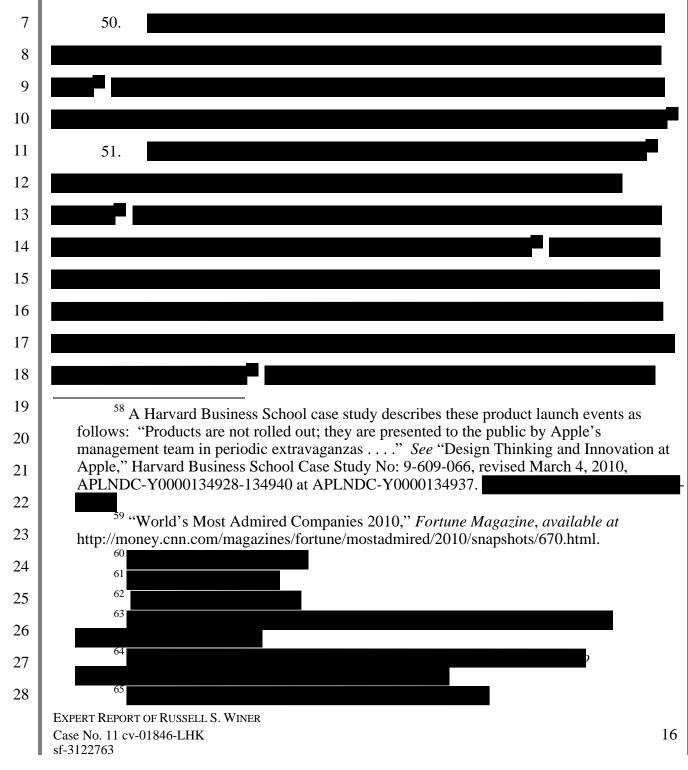
1	V. APPLE'S BRAND IS COMPELLING AND VERY STRONG
2	A. Apple's Compelling Brand Identity
3	38. The Apple brand is one of the strongest in the world. This is because Apple has a
4	compelling brand identity. A significant contributor to Apple's compelling brand identity is the
5	look and feel of Apple's products:
6	Apple manages to celebrate creativity and self-expression while,
7 8	[sic] anticipating consumers' needs and wants and meeting those needs with solutions that are noteworthy for their ease of use and elegance of design. <sup>39</sup>
0 9	39. Apple imbues its products with a look and feel that is an integral element of
10	Apple's brand identity and sets it apart from the rest of its competitors. Numerous articles,
10	technology websites, and marketing and branding consultancies have extolled Apple's look and
12	feel. <sup>40</sup> For example:
13	Apple's look is always simple and clean and the packaging for the iPad is true to the brand. The art on the cover of the box is a life-
14	size photo of the product inside. No words, no sell copy. Since this is exactly what the customer can't wait to get their hands on,
15	it's the perfect marketing message, building anticipation and making the product the star. The only other art on the package is
16	the Apple logo and the product name on the sides of the box. The product specs (16GB, 3G, etc.) and copyright are hidden on the
17	back at the bottom. Nothing gets in the way of the brand. <sup>41</sup>
18	
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20	<sup>39</sup> "BrandZ Top 100: Most Valuable Global Brands 2010," <i>Millward Brown Optimor</i> , at 127.
21	<sup>40</sup> See, e.g., "Apple iPhone CNET Editors' Rating," <i>CNET</i> , June 30, 2007 (http://reviews.cnet.com/smartphones/apple-iphone-16gb-at/4505-6452_7-
22	32851722.html?tag=mncol;lst;1); "Apple's iPhone 4 Lives Up to All Expectations," <i>PC</i> <i>World</i> , September 9, 2010; "Apple iPod Touch Flash-Based MP3 Player," <i>PC World</i> , March
23	21, 2008 (http://www.pcworld.com/article/143681/apple_ipod_touch_flashbased_mp3_player.html);
24	"Miller: Apple's iPad Pleases, But Is It Essential?" PC Magazine, April 5, 2010; "iPad 2
25	Review," <i>Engadget</i> , March 9, 2011 (www.engadget.com/2011/03/09/ipad-2-review/); "Best Global Brands 2010," <i>Interbrand</i> , at 9; "BrandZ Top 100: Most Valuable Global Brands
26	2010," <i>Millward Brown Optimor</i> ,at 127. <sup>41</sup> "Branding in the Package: Lessons from Apple's Master Marketers," <i>Gianfagna</i>
27	Strategic Marketing, May 21, 2010 (http://www.gianfagnamarketing.com/blog/2010/05/21/branding-in-the-package-lessons-
28	from-apples-master-marketers/). Expert Report of Russell S. Winer
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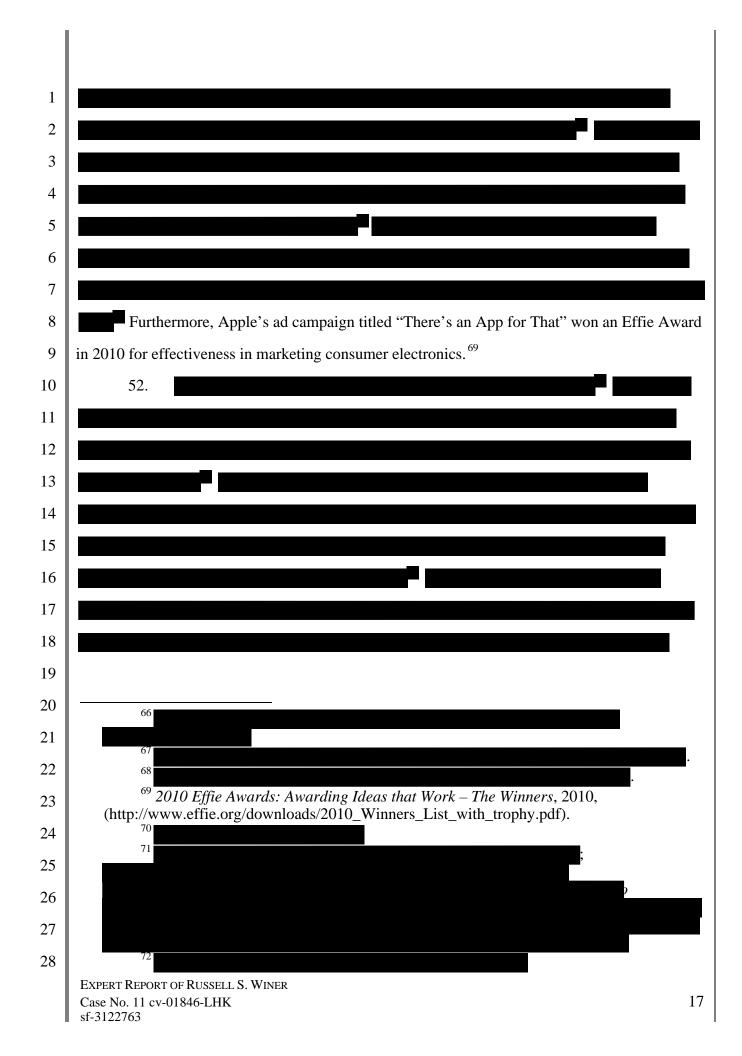
1	40. When the iPhone was introduced to the market, it was described as "unique,"
2	"cool," and "sexy" by various industry insiders. <sup>42</sup> For example, <i>PC Magazine</i> commented on its
3	first impressions of the iPhone as follows:
4	The first thing you notice when holding the iPhone is how slim it
5	is and how cool it feels in comparison to other smartphones, which are boxy and often thick [T]he iPhone will become the gold
6	standard in smartphones, and likely give Apple at least a two-year edge over the competition." <sup>43</sup>
7	41. Another article in <i>PC Magazine</i> explained that the two reasons the iPhone was
8	"hot" were the successful publicity conducted by Apple, and, more importantly, the uniqueness of
9	the iPhone itself:
10	Clearly, the iPhone is hot, but why? Two reasons, said Jen
11	O'Connell, author of "The Cell Phone Decoder Ring," a book that helps readers pick a cell phone. First, O'Connell recognizes the neuron of the publicity machine at Apple formula these days for its
12	power of the publicity machine at Apple, famous these days for its Mac notebook computers and iPod music players. "They give just appugh information for paople to freek out over it " said
13	enough information for people to freak out over it," said O'Connell, who credits the company as having enough reach to touch har grandmether in Montana — But O'Connell also
14	touch her grandmother in Montana But O'Connell also believes the hype around the iPhone is because of its uniqueness. "This is nothing like anyong also has manufactured before " she
15	"This is nothing like anyone else has manufactured before," she said. "It looks cool and the way you interact with it is cool. I'm drooling at the mouth to get one." <sup>44</sup>
16	
17	42. <i>PC Magazine</i> also said that "[t]he iPhone 3G represents the birth of a new $1 + 3 + 3 = 10^{-45}$
18	computing platform. It's also one very cool phone." <sup>45</sup>
19	43. <i>CNET News.com</i> commented that "the iPad is, more than any other product the
20	company has made, the quintessential Apple device."46
21	
22	<sup>42</sup> "iPhone Hype Has Gadget Geeks Camping and Drooling," <i>PC Magazine</i> , June 11, 2007; "Editor's Letter: Bloggers, Welcome Aboard," <i>InfoWorld Daily News</i> , June 25, 2007;
23	"I Tried an iPhone; A Chance Meeting Turns into a Rare Opportunity to Touch and Try This One-of-a-Kind Apple Creation," <i>PC Magazine</i> , June 28, 2007.
24	<sup>43</sup> "First Impressions of the Apple iPhone; Steve Jobs Made Some Heady Claims About
25	the iPhone Back in January. Does the Actual Device Live Up to What He Told Us to Expect?" <i>PC Magazine</i> , July 2, 2007.
26	<sup>44</sup> "iPhone Hype Has Gadget Geeks Camping and Drooling," <i>PC Magazine</i> , June 11, 2007.
27	<sup>45</sup> "Apple iPhone 3G," <i>PC Magazine</i> , July 11, 2008.
28	<sup>46</sup> "iPad Unites Apple's Media and Mobile Ambitions," <i>CNET News.com</i> , January 28, 2010.
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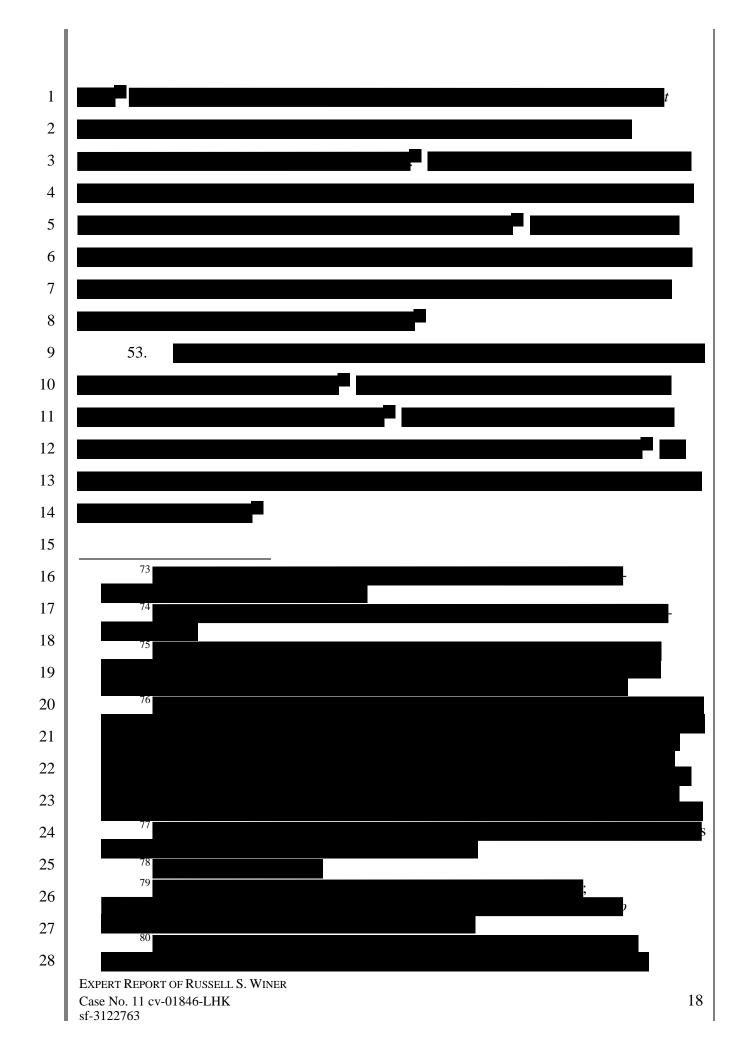
1	44. Industry observers have also commented on the link between Apple and the look
2	and feel of its various products. For instance, as the author of an article published in <i>eWEEK</i> ,
3	described: "My first impression of the iPad when I took it out of the (beautifully packaged) box
4	and plugged it into my MacBook Pro was that it looked and felt like a really big iPod touch. <sup>47</sup>
5	45. Therefore, there is widespread recognition of the fact that the unique look and feel
6	of the iPhone, the iPad, and the iPod touch makes these products distinctive. This distinctiveness
7	goes to the heart of Apple's brand identity.
8	46. At the core of brand association is the Apple product itself: how it works and how
9	it looks. According to Interbrand, a leading branding consultancy:
10	Apple is a brand that customers immediately understand. They
11	know what they get out of adopting and associating with it. Its products are seen as innovative and creative. In contrast to Dell, which creates products that look any consistent viewed even
12	which creates products that lack any consistent visual cues, Apple's design is consistent and distinctive – from the clean, silver
13	[sic] or smooth white of its laptops to the pocketsize rectangle of its iPod or iPhone. <sup>48</sup>
14	Central to the associations consumers form vis-à-vis Apple is its "painstaking attention to detail"
15	in developing the look and feel of Apple products. <sup>49</sup>
16	<b>B.</b>
17	47.
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22	
23	<sup>47</sup> "INSIDE MOBILE Becoming Part of the Apple iPad Generation," <i>eWEEK</i> , April 7,
24	2010. <sup>48</sup> "Best Global Brands 2010," <i>Interbrand</i> , at 9.
25	<sup>49</sup> "Design Thinking and Innovation at Apple," Harvard Business School Case Study
26	No: 9-609-066, revised March 4, 2010, APLNDC-Y0000134928-134940 at APLNDC-Y0000134931.
27	50
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49. Apple's product launch presentations, where Apple's new products are unveiled
 publicly for the first time, are major worldwide media events.<sup>58</sup> These events feature the products
 prominently and generate a tremendous amount of buzz and excitement. For example, BMW's
 Chief Executive Officer, Norbert Reithofer, described the palpable public anticipation for the
 iPad as follows: "[T]he whole world held its breath before the iPad was announced. That's brand
 management at its very best."<sup>59</sup>





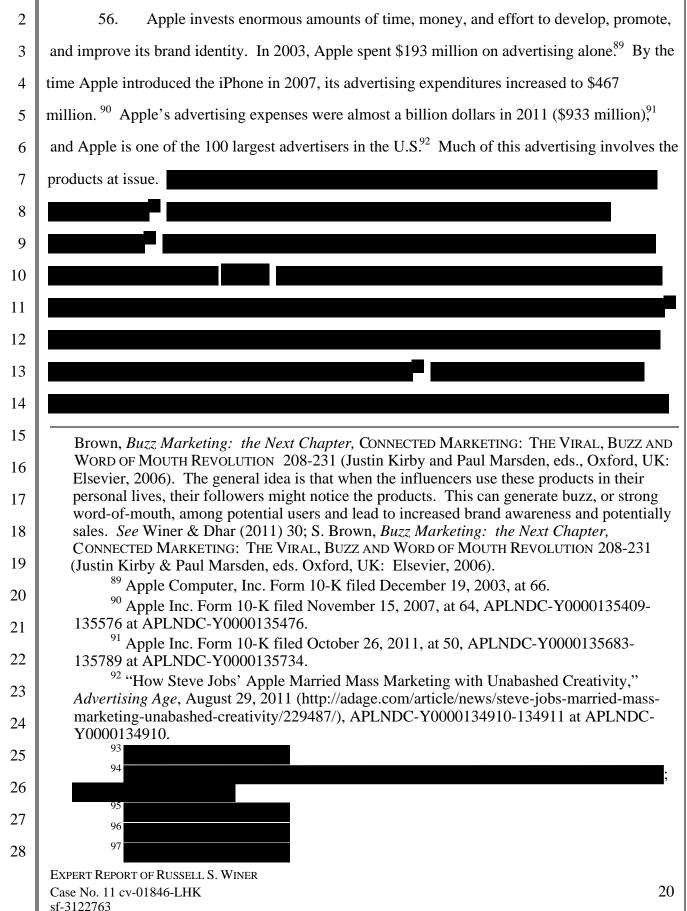


1	54. In addition, Apple runs online advertisements for its iPhone, iPad, and iPod touch
2	products.
3	
4	
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7	55. Lastly, Apple engages in product placement. Product placement involves
8	placement of a firm's products in different forms of media—such as television, movies, and
9	videogames—where the actors or characters are shown using brand-name products and services. <sup>85</sup>
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16	81
17	83
18	<sup>85</sup> Winer & Dhar (2011) 30.
19	86
20	<sup>87</sup> "Many major marketers pay fees of \$50,000 to \$100,000 and even higher so that their products can make cameo appearances in movies and television, with the exact fee depending
21	on the amount and nature of brand exposure." See Keller (2008) 253.
22	<sup>88</sup> <i>The Colbert Report: Tribute to Steve Jobs</i> , Comedy
23	Central, October 6, 2011 (http://www.colbertnation.com/the-colbert-report-
24	videos/399182/october-06-2011/tribute-to-steve-jobs).
25	those individuals who have an influence over potential buyers. Celebrities such as famous athletes, actors, and television personalities are typically included in this category. <i>See</i>
26	American Marketing Association Dictionary, available at http://www.marketingpower.com/_layouts/Dictionary.aspx?dLetter=B; J. Foxton <i>Live Buzz</i>
27	<i>Marketing</i> , CONNECTED MARKETING: THE VIRAL, BUZZ AND WORD OF MOUTH REVOLUTION 24-46 (Justin Kirby and Paul Marsden, eds. Oxford, UK: Elsevier, 2006); S. Curran,
28	<i>Changing the Game</i> , C ONNECTED MARKETING: THE VIRAL, BUZZ AND WORD OF MOUTH REVOLUTION 129-147 (Justin Kirby and Paul Marsden, eds. Oxford, UK: Elsevier, 2006); S.
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C.

## Apple's Investments in Advertising



Apple's heavy investments to develop, promote, and improve its brand 1 2 identity have a concomitant effect on Apple's brand image and brand awareness in consumers' 3 minds. 4 D. **Third-Party Promotion of Apple's Products** 5 57. Consumers form associations with the Apple brand not only through Apple's own 6 advertising but also through independent channels. For instance, following their introductions, 7 Apple's iPhone and iPad products received widespread media coverage in the form of product 8 reviews in major newspapers and technology publications and websites. The products were also 9 featured on the covers of popular magazines and in popular media. The iPhone was first announced publicly on January 9, 2007.<sup>99</sup> But as early as 10 58. August 2002, *The New York Times* had reported on rumors of an Apple mobile phone.<sup>100</sup> These 11 rumors continued up until the launch of the iPhone<sup>101</sup> and Apple's actual announcement received 12 13 widespread media coverage. Major newspapers ran stories about the iPhone, many of which 14 featured images of the device.<sup>102</sup> Television news programs such as *The Today Show* similarly featured stories about the iPhone, prominently displaying images of the device.<sup>103</sup> 15 16 17 98 <sup>99</sup> "Apple Reinvents the Phone with iPhone," Apple Inc. Press Release, January 9, 2007 18 (http://www.apple.com/pr/library/2007/01/09Apple-Reinvents-the-Phone-with-iPhone.html). <sup>100</sup> "Apple's Chief in the Risky Land of the Handhelds," *N.Y. Times*, August 19, 2002 19 (http://www.nytimes.com/2002/08/19/business/apple-s-chief-in-the-risky-land-of-the-20 handhelds.html?pagewanted=all&src=pm). <sup>101</sup> "Apple's Remarkable Comeback Story," CNNMoney.com, March 29, 2006 21 (http://money.cnn.com/2006/03/29/technology/apple\_anniversary/index.htm); "Cool 2 Use: The Gear Hunter: Intelligent Design: Since That First Call, Cell Phones Have Evolved," 22 Newsday, April 4, 2006; "Apple Stock Hits New High on Analyst Optimism Over iPod, Possible iPhone," Associated Press Newswires, November 21, 2006; "Expert View: We Want 23 the iPhone!" PC Magazine, November 29, 2006 24 (http://www.pcmag.com/article2/0,2817,2066661,00.asp). <sup>102</sup> "Apple Unveils All-in-One iPhone," S.F. Chronicle, January 9, 2007; "Apple, 25 Hoping for Another iPod, Introduces Innovative Cellphone," N.Y. Times, January 10, 2007 (http://query.nytimes.com/gst/fullpage.html?res=9C06E1DC1230F933A25752C0A9619C8B 26 63&pagewanted=all); "Apple Unveils All-in-One iPhone," USA Today, January 10, 2007; "Apple Storms Cellphone Field," Wall St. Journal, January 10, 2007; "Apple's iPhone: Is It 27 Worth It?" Wall St. Journal, January 10, 2007. <sup>103</sup> The Today Show, NBC, No Date, APLNDC-X0000358382. 28 EXPERT REPORT OF RUSSELL S. WINER

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21

1	59. The iPhone continued to be the subject of press in the five-month period between
2	its announcement and release. Nielsen BuzzMetrics reported that the iPhone was "riding an
3	unprecedented wave of pre-launch conversation," as there were more than 1.79 million unique
4	visitors to the iPhone website in January 2007 coupled with 870,000 searches for the keyword
5	"iPhone." <sup>104</sup> Survey results released by M: Metrics on June 15, 2007 found that consumer
6	awareness of the iPhone was high, as 64% of American mobile phone users were aware of the
7	product. <sup>105</sup> In addition, an April 2007 survey by ChangeWave Research showed that 26% of
8	those likely to buy an advanced mobile phone in the next three months were planning to purchase
9	the iPhone. <sup>106</sup> Many news articles discussing the iPhone's upcoming release included
10	photographs of the phone, often turned on to display the device's homescreen. <sup>107</sup>
11	60. Much hype surrounded the launch of the iPhone itself. According to news reports,
12	people lined up outside the Apple store on Fifth Avenue in New York at least two days before the
13	product went on sale. <sup>108</sup> In the days leading up to and immediately following its release, the
14	iPhone was the subject of product reviews in major publications. <sup>109</sup>
15	<sup>104</sup> "Unprecedented Pre-Launch Buzz Sets High Expectations for iPhone Sales and
16	Satisfaction, Nielsen BuzzMetrics Reports," <i>Nielsen BuzzMetrics Press Release</i> , June 25, 2007 (http://www.marketwire.com/press-release/unprecedented-pre-launch-buzz-sets-high-
17	expectations-iphone-sales-satisfaction-nielsen-745783.htm). <sup>105</sup> "M:Metrics: High Awareness, Strong Demand for iPhone Among British and
18	American Mobile Phone Users," <i>M:Metrics Press Release</i> via <i>Marketwire News Releases</i> , June 15, 2007 (http://finance.boston.com/boston/news/read/2343970/m).
19	<sup>106</sup> "Apple iPhone is Top Choice Among Smart-Phone Buyers (Update 1),"
20	Bloomberg.com, June 22, 2007 (http://www.bloomberg.com/apps/news?pid=newsarchive&sid=aVXpexoVPuIg&refer=canad
21	a). <sup>107</sup> "Apple Buffs Marketing Savvy to a High Shine," USA Today, March 9, 2007
22	(http://www.usatoday.com/tech/techinvestor/industry/2007-03-08-apple-marketing_N.htm);
23	"Cellphone Users Set Their Sights on Apple's iPhone," USA Today, March 16, 2007 (http://www.usatoday.com/tech/products/2007-03-14-cellphone-contracts-iphone_N.htm);
24	"Apple Earnings Only Expected to Grow," USA Today, April 27, 2007 (http://www.usatoday.com/tech/techinvestor/corporatenews/2007-04-26-apple-
25	profits_N.htm); "The Informed Reader," <i>Wall St. Journal</i> , May 28, 2007; "Fever Builds for iPhone (Anxiety Too)," <i>N.Y. Times</i> , June 4, 2007
26	(http://www.nytimes.com/2007/06/04/technology/04iphone.html); "iPhone Set for June 29
27	<sup>108</sup> See, e.g., "Waiting for the Latest in Wizardry," N.Y. Times, June 27, 2007
28	(http://www.nytimes.com/2007/06/27/technology/27apple.html); "iPhone Notebook: People Starting to Fall in Line," <i>S.F. Chronicle</i> , June 28, 2007 (http://www.sfgate.com/cgi-
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27	Debut," USA Today, June 5, 2007. <sup>108</sup> See, e.g., "Waiting for the Latest in Wizardry," N.Y. Times, June 27, 2007 (http://www.nytimes.com/2007/06/27/technology/27apple.html); "iPhone Notebook: Peopl Starting to Fall in Line," S.F. Chronicle, June 28, 2007 (http://www.sfgate.com/cgi- EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK

1	61. This media coverage often highlighted the distinctive look and feel of the iPhone.
2	Just a few days after the product was announced, David Pogue of The New York Times published
3	a "preview" of the product, stating: "As you'd expect of Apple, the iPhone is gorgeous. Its face
4	is shiny black, rimmed by mirror-finish stainless steel. The back is textured aluminum $\dots$ . <sup>110</sup>
5	Similarly, <i>Time</i> magazine described the iPhone as "a typical piece of Ive <sup>111</sup> design" <sup>112</sup> <i>The</i>
6	New York Times observed that "[t]he iPhone races straight ahead of the pack on aesthetics by
7	looking and feeling gorgeous," <sup>113</sup> and stated that "Apple is hoping that the distinctive design of
8	the iPhone will disrupt and even re-invent the concept of the mobile handset in the United States
9	and worldwide." <sup>114</sup>
10	62. To top off this enormous amount of publicity for the original iPhone, <i>Time</i>
11	magazine named the iPhone the "Invention of the Year" for 2007, displaying color images of the
12	phone on the cover of the magazine as well as with the accompanying story, which identified
13	
14	
15	
16	bin/article.cgi?f=/c/a/2007/06/28/BUG80QN2E01.DTL&ao=all); "Even Apple's Co-Founder Is Standing in Line for an iPhone," <i>S.F. Chronicle</i> , June 29, 2007 (http://www.sfgate.com/cgi-
17	bin/article.cgi?f=/c/a/2007/06/29/BAGJNQOEBO4.DTL); "Gave Up Sleep and Maybe a First-Born, but at Least I Have an iPhone," <i>N.Y. Times</i> , June 30, 2007
18	(http://www.nytimes.com/2007/06/30/technology/30phone.html); "Wait 'Worth It,' But
10	Unnecessary," S.F. Chronicle, June 30, 2007 (http://www.sfgate.com/cgi- bin/article.cgi?f=/c/a/2007/06/30/MNGSCQOVMT1.DTL).
	<sup>109</sup> "Testing Out the iPhone," <i>Wall St. Journal</i> , June 27, 2007 (http://online.wsj.com/article/SB118289311361649057.html); "The iPhone Matches Most of
20	Its Hype," N.Y. Times, June 27, 2007
21	(http://www.nytimes.com/2007/06/27/technology/circuits/27pogue.html?_r=1); "Apple's iPhone Isn't Perfect, but It's Worthy of the Hype," USA Today, June 27, 2007
22	(http://www.usatoday.com/tech/columnist/edwardbaig/2007-06-26-iphone-review_N.htm?loc=interstitialskip).
23	<sup>110</sup> "Apple Waves its Wand at the Phone," N.Y. Times, January 11, 2007
24	(http://www.nytimes.com/2007/01/11/technology/11pogue.html?pagewanted=all). <sup>111</sup> Jonathan Ive is the Senior Vice President of Apple's Industrial Design group
25	(http://www.apple.com/pr/bios/jonathan-ive.html).
26	<sup>112</sup> "Apple's New Calling: The iPhone," <i>Time</i> , January 10, 2007 (http://www.time.com/time/business/article/0,8599,1575743,00.html).
27	<sup>113</sup> "Does the iPhone Have 'It'? Early Signs Are Good," <i>N.Y. Times</i> , June 24, 2007 (http://www.nytimes.com/2007/06/22/style/22iht-design25.1.6284070.html).
28	<sup>114</sup> "Science/Technology: iPhone Launch," <i>N.Y. Times</i> , June 28, 2007.
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1 "The iPhone is pretty" as the number one reason that the device "is still the best thing invented this year."<sup>115</sup> 2 3 63. The release of subsequent generations of the iPhone similarly received extensive 4 media coverage. Crowds lined up outside the Moscone Center in San Francisco in anticipation of the rumored unveiling of the iPhone 3G at the Apple Worldwide Developer Conference.<sup>116</sup> Major 5 news sources aired or printed high-profile reviews of the iPhone 3G,<sup>117</sup> and people again lined up 6 outside Apple stores a day in advance to purchase the device.<sup>118</sup> Similar media coverage 7 accompanied the announcement and release of the iPhone 3GS<sup>119</sup> and the iPhone 4.<sup>120</sup> The 8 announcement that the iPhone 4 would be available on Verizon also received significant press.<sup>121</sup> 9 10 <sup>115</sup> "Invention of the Year: the iPhone," *Time*, November 1, 2007 11 (http://www.time.com/time/specials/2007/article/0,28804,1677329 1678542 1677891,00.htm 1). *Time* magazine featured the iPhone on its cover again in its June 15, 2009 issue on Twitter. 12 See Time, June 15, 2009. <sup>116</sup> KGO SF News at 11AM, ABC 7, June 9, 2008, APLNDC-X0000358416; "Jobs 13 Expected to Ring in Apple's New iPhone," S.F. Chronicle, June 9, 2008. 14 <sup>117</sup> Squawk on the Street, CNBC, No Date, APLNDC-X0000358459; All Things Digital, Fox Business, No Date, APLNDC-X0000358463; "Apple's New iPhone 3G: Still Not 15 Perfect, but Really Close," USA Today, July 10, 2008; "For iPhone, the 'New Is Relative," N.Y. Times, July 9, 2008; "Newer, Faster, Cheaper iPhone 3G," Wall St. Journal, July 9, 16 2008. 118 WBZ News at 6, CBS, No Date, APLNDC-X0000358467; News 4 Midday, NBC 4, 17 No Date, APLNDC-X0000358475; First @ Four, NBC 5, No Date, APLNDC-18 X0000358478; NBC 4 New York, No Date, APLNDC-X0000358480; KMBC-TV 9 News, ABC, No Date, APLNDC-X0000358484; SF 7 Morning News, ABC, July 11, 2008, 19 APLNDC-X0000358486; CNN, No Date, APLNDC-X0000358505; Entertainment Tonight, KRON, July 11, 2008, APLNDC-X0000358507. 20 <sup>119</sup> See, e.g., "iPhone Stars in Apple Show, Supported by Software," N.Y. Times, June 8, 2009; "Apple Unveils Faster iPhone with New Features," S.F. Chronicle, June 9, 2009; 21 "iPhone 3G S [sic] Cements Apple's Place at the Top," S.F. Chronicle, June 20, 2009; 22 Evening News with Katie Couric, CBS, June 8, 2009, APLNDC-X0000358800; The Kudlow Report, CNBC, June 8, 2009, APLNDC-X0000358801; HLN News, CNNH, June 8, 2009, 23 APLNDC-X0000358805; FOX 25 News at 5, Fox Boston, June 8, 2009, APLNDC-X0000358809; KTVU Channel 2 News at 5, Fox San Francisco, June 8, 2009, APLNDC-24 X0000358811; ABC 7 Morning News, ABC San Francisco, June 9, 2009, APLNDC-X0000358815; The Early Show, CBS, June 9, 2009, APLNDC-X0000358816; ABC Tech 25 Bytes, ABC, June 18, 2009, APLNDC-X0000358838; Worldwide Exchange, CNBC, June 19, 2009, APLNDC-X0000358864; Fox Business, Fox Business Network, June 19, 2009, 26 APLNDC-X0000358868; Nightly Business News, PBS, June 19, 2009, APLNDC-X0000358869; CBS4 News at 5PM, Miami – CBS, June 19, 2009, APLNDC-X0000358876; 27 WGN Morning News, Chicago - CW, June 19, 2009, APLNDC-X0000358877; American 28 Morning, CNN, June 19, 2009, APLNDC-X0000358880. EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK 24

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64. The different generations of the iPhone have also appeared in various forms of
popular media. For instance, late-night comedy shows such as Saturday Night Live <sup>122</sup> and Late
Night with Conan O'Brien <sup>123</sup> ran parody skits about the original iPhone; episodes of The Tonight
Show with Jay Leno <sup>124</sup> and The Colbert Report <sup>125</sup> referenced the release of the iPhone 3G; Jimmy
Fallon joked about the announcement of the iPhone 3GS on Late Night with Jimmy Fallon <sup>126</sup> and
interviewed the editor of <i>Engadget</i> about that device; <sup>127</sup> and David Letterman referenced the
iPhone 4 on an episode of <i>Late Night with David Letterman</i> . <sup>128</sup> Various television programs have
also included segments that do not explicitly focus on the iPhone yet nonetheless feature the
product. <sup>129</sup>
65. In part because of its distinctive look and feel, which includes the trade dress at
issue, Apple's iPhone has been among the most commercially successful products in the world.
After the first iPhone shipped in June 2007, Apple sold one million units in 74 days. <sup>130</sup>
Additionally, within three days of launching the iPhone 3G and iPhone 3GS respectively, Apple
sold more than one million units of each. <sup>131</sup> Apple sold more than 1.7 million iPhone 4 units in
<sup>120</sup> "Apple's iPhone 4 Makes its Official Premiere," San Francisco Chronicle, June 8,
2010; "Apple iPhone 4 Review: No, You Can't Touch It," <i>Time</i> , June 28, 2010; ABC News, No Date, APLNDC-X0000359801; ABC7, No Date, APLNDC-X0000359813; ABC7, No Date, APLNDC-X0000359816; APLNDC-X0000359879; <i>What the Tech?</i> , NBC 10, No Date,
APLNDC-X0000359832; CNN, No Date, APLNDC-X0000359930; Fox 5, No Date, APLNDC-X0000359935; "Huge Lines to Pick Up New iPhone," <i>San Francisco Chronicle</i> ,
June 25, 2010.
<sup>121</sup> See, e.g., "Everything You Need to Know About the Verizon iPhone 4," <i>Time</i> , January 11, 2011.
<sup>122</sup> Saturday Night Live, NBC, No Date, APLNDC-X0000358383.
<sup>123</sup> APLNDC-X0000358381. <sup>124</sup> APLNDC-X0000358444.
<sup>125</sup> APLNDC-X0000358450.
<sup>126</sup> APLNDC-X0000358806.
<sup>127</sup> APLNDC-X0000358835. <sup>128</sup> APLNDC-X0000359840.
<sup>129</sup> APLNDC-X0000358408; APLNDC-X0000358621.
<sup>130</sup> "Apple Sells One Millionth iPhone," <i>Apple Inc. Press Release</i> , September 10, 2007 (http://www.apple.com/pr/library/2007/09/10Apple-Sells-One-Millionth-iPhone.html).
<sup>131</sup> "Apple Sells One Million iPhone 3Gs in First Weekend," Apple Inc. Press Release,
July 14, 2008 (http://www.apple.com/pr/library/2008/07/14Apple-Sells-One-Million-iPhone- 3Gs-in-First-Weekend.html); "Apple Sells Over One Million iPhone 3GS Models," <i>Apple Inc.</i>
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1	the three days following its launch. <sup>132</sup> In fiscal year 2011 alone, Apple recorded more than \$47			
2	billion in net sales revenue for the iPhone and related products and services. <sup>133</sup>			
3	66. An RBC Capital Markets analyst report commented that: "Apple's iPhone in			
4	June 2007 disruptively raised the standard for a new kind of smartphone design and user			
5	experience, breaking sales launch records, sparking competitive responses, and defying accepted			
6	conventions." <sup>134</sup>			
7	67. Similarly, the announcement that Apple was going to introduce a tablet			
8	computer <sup>135</sup> and the formal launch of the iPad was extensively covered in the press. <sup>136</sup> Major			
9	newspapers and magazines—including The New York Times, The Wall Street Journal, Chicago			
10	<i>Tribune, The Washington Post, USA Today, Mercury News, and Time</i> —ran reviews of the iPad,			
11	many of which included photographs of the product. <sup>137</sup>			
12				
12	<i>Press Release</i> , June 22, 2009 (http://www.apple.com/pr/library/2009/06/22Apple-Sells-Over-One-Million-iPhone-3GS-Models.html).			
13	<sup>132</sup> "iPhone 4 Sales Top 1.7 Million," <i>Apple Inc. Press Release</i> , June 28, 2010 (http://www.apple.com/pr/library/2010/06/28iPhone-4-Sales-Top-1-7-Million.html).			
15	<sup>133</sup> Apple Inc. Form 10-K filed October 26, 2011, at 30, APLNDC-Y0000135683-			
	135789 at APLNDC-Y0000135714. <sup>134</sup> "Wireless Industry Sizing the Global Smartphone Market," RBC Capital Markets,			
16	November 12, 2008, APL-ITC796-0000458644-458703 at APL-ITC796-0000458649.			
17	<sup>135</sup> "With Its Tablet, Apple Blurs Line Between Devices," <i>N.Y. Times</i> , January 27, 2010 (http://www.nytimes.com/2010/01/28/technology/companies/28apple.html); "Apple Takes			
18	Big Gamble on New iPad," <i>Wall St. Journal</i> , January 25, 2010 (http://online.wsj.com/article/SB10001424052748704094304575029230041284668.html);			
19	WBZ, No Date, APLNDC-X0000359282; <i>Big Apple</i> , WSVN, No Date, APLNDC-X0000359423; <i>Top Stories</i> , CNN, No Date, APLNDC-X0000359585.			
20	<sup>136</sup> See, e.g., "The iPad's Big Day," N.Y. Times blog entry, April 3, 2010			
21	(http://bits.blogs.nytimes.com/2010/04/03/live-blogging-the-ipads-big-day/); "Buzz Powers iPad Launch, but Will It Be Enough?," <i>Wall St. Journal</i> , April 3, 2010; "Fans Snap Up iPads			
22	After Waiting Overnight," S.F. Chronicle, April 4, 2010; "For iPad, Lines but No Shortage," Wall St. Journal, April 5, 2010; The iPad Is Here: First Look at New Technology, ABC			
23	Good Morning America, No Date, APLNDC-X0000359615.			
24	<sup>137</sup> "Looking at the iPad From Two Angles," <i>N.Y. Times</i> , March 31, 2010 (http://www.nytimes.com/2010/04/01/technology/personaltech/01pogue.html); "Laptop			
25	Killer? Pretty Close," <i>Wall St. Journal</i> , April 1, 2010 (http://online.wsj.com/article/SB10001424052702304252704575155982711410678.html);			
26	"iPad Envy and Hope," <i>Chicago Tribune</i> , April 2, 2010 (http://articles.chicagotribune.com/2010-04-02/news/ct-edit-ipad-20100402_1_ipad-apple-			
27	chief-steve-jobs-tablet); "Apple's iPad: First Impressions," Wash. Post, April 3, 2010			
28	(http://voices.washingtonpost.com/fasterforward/2010/04/apples_ipad_first_impressions.html); Verdict Is in on Apple iPad: It's a Winner," <i>USA Today</i> , April 2, 2010			
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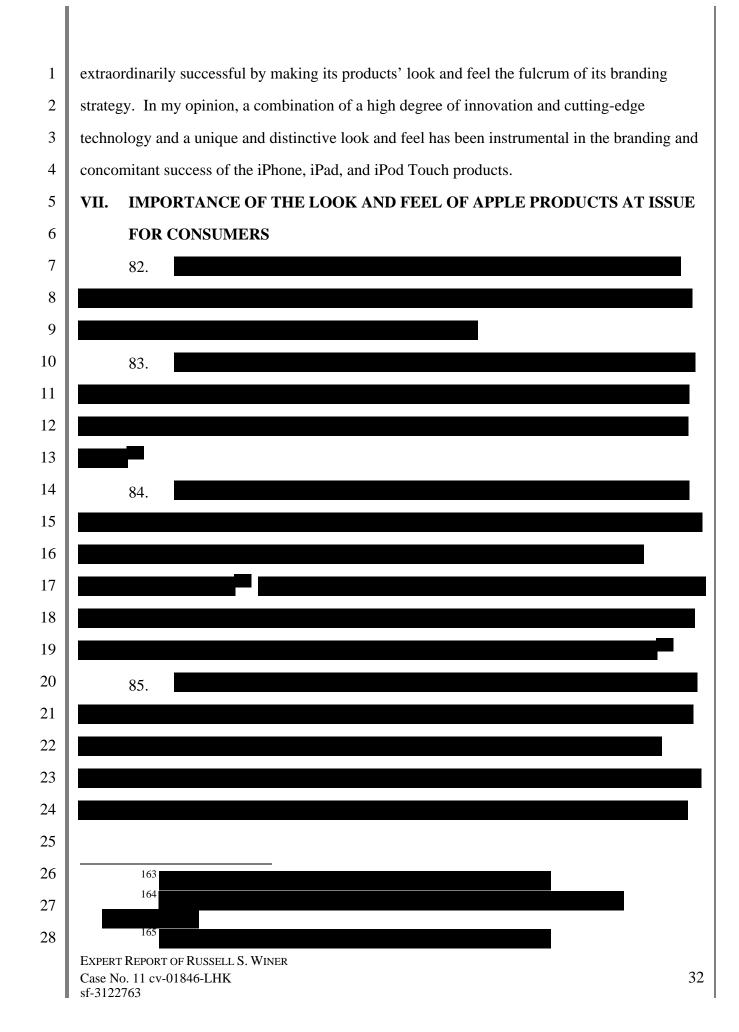
1	68. Major magazines also featured the iPad prominently on their cover pages. For				
2	instance, The Economist featured an image of Steve Jobs holding the iPad prominently on the				
3	cover of the January 28, 2010 issue. <sup>138</sup> And <i>Newsweek</i> 's April 5, 2010 issue entitled "What Is So				
4	Great About the iPad? Everything." also featured the iPad prominently. <sup>139</sup>				
5	69. Furthermore, countless celebrities have been photographed with an iPad, such that				
6	it has become "Hollywood's most buzzed about piece of arm candy." <sup>140</sup> And ABC's hit				
7	television comedy Modern Family had an episode in which one of the primary stories was a main				
8	character's attempts to obtain an iPad the day it was released. <sup>141</sup> Oprah Winfrey also named the				
9	iPad one of her "Ultimate Favorite Things." <sup>142</sup>				
10	70. The iPad has also been enormously successful. On the first day of iPad sales				
11	alone, Apple sold over 300,000 units. <sup>143</sup> Within a month, Apple had sold one million devices, <sup>144</sup>				
12					
13					
14					
15	(http://www.usatoday.com/tech/columnist/edwardbaig/2010-03-31-apple-ipad- review_N.htm); "Curious Customers in Marin Snap Up iPads," <i>Mercury News</i> , April 3, 2010 (http://www.mercurynews.com/ci_14817081); "Do We Need the iPad?" <i>Time</i> , April 1, 2010				
16	(http://www.time.com/time/magazine/article/0,9171,1977106,00.html).				
17	<sup>138</sup> The Book of Jobs: Hope, Hype and Apple's iPad, <i>The Economist</i> , January 30-February 5, 2010.				
18	<sup>139</sup> Newsweek, April 5, 2010 issue titled "What Is So Great About the iPad?				
19	Everything." <sup>140</sup> "Celebrities Who Love the iPad," <i>Forbes.com</i> , June 22, 2010				
20	(http://www.forbes.com/2010/06/22/ipad-cyrus-bieber-technology-celebrities.html). <sup>141</sup> "iPad Gets Star Turn in Television Comedy," <i>Wall St. Journal</i> , April 2, 2010.				
21	<sup>142</sup> "Oprah's Ultimate Favorite Things 2010," The Oprah Winfrey Show, November 19,				
22	2010 (http://www.oprah.com/oprahshow/Oprahs-Ultimate-Favorite-Things-2010/2). <sup>143</sup> Apple Sells Over 300,000 iPads First Day," <i>Apple Inc. Press Release</i> , April 5, 2010				
23	(http://www.apple.com/pr/library/2010/04/05Apple-Sells-Over-300-000-iPads-First-Day.html).				
24	<sup>144</sup> "Apple Sells One Million iPads," Apple Inc. Press Release, May 3, 2010				
25	(http://www.apple.com/pr/library/2010/05/03Apple-Sells-One-Million-iPads.html).				
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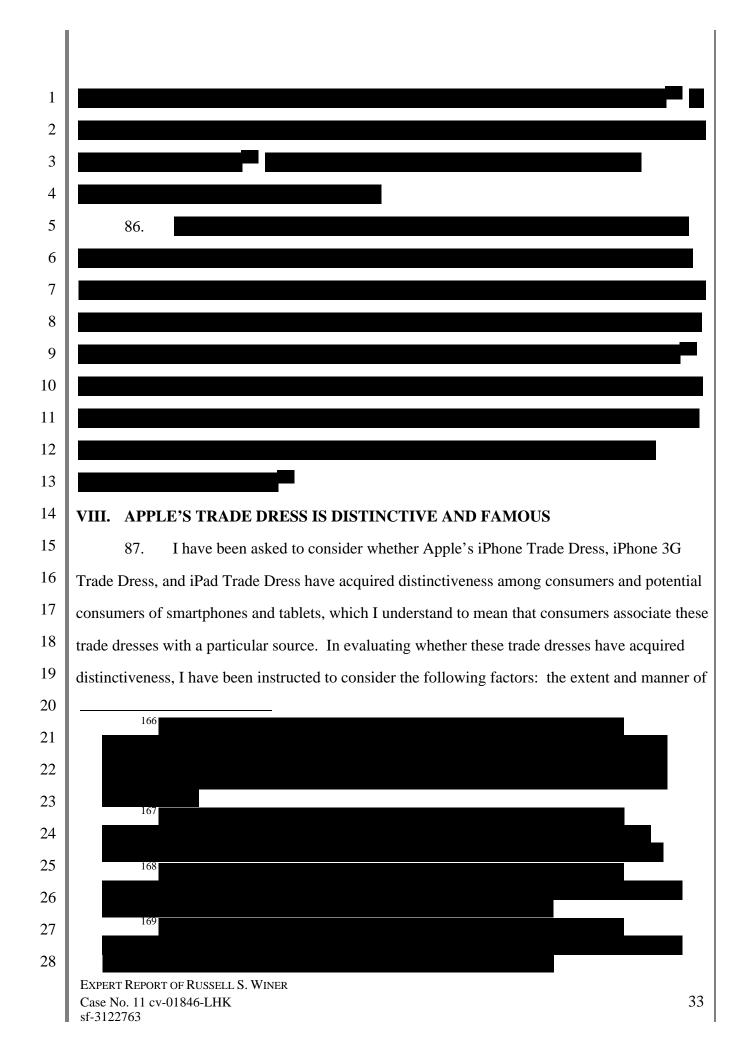
1	and it hit the	two million and three million marks within 60 days <sup>145</sup> and in 80 days, <sup>146</sup>	
2	respectively.	During the first quarter of fiscal year 2012, Apple sold 15.43 million iPads. <sup>147</sup>	
3	Е.	Impact of Advertising on Consumers	
4	71.	Apple's products have been widely advertised through Apple's own advertising	as
5	well as throu	gh independent channels.	l
6			
7			
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12			
13	72.	To summarize: In my opinion, what is noteworthy about Apple's brand identity	' is
14	that the core	strategy focuses on the product itself and its aesthetic presentation to consumers.	
15	Apple's bran	d image is closely tied to the look and feel of the products at issue. This look and	
16	feel is distine	tive and there is an enormous amount of external validity that it is unique and	
17	famous. The	refore, not only have consumers developed brand associations toward the look and	Ŀ
18	145 .		
19 20	May 31, 1	'Apple Sells Two Million iPads in Less Than 60 Days," <i>Apple Inc. Press Release</i> , 2010 (http://www.apple.com/pr/library/2010/05/31Apple-Sells-Two-Million-iPads Than-60-Days.html).	<b>S</b> -
21	2010 (htt	'Apple Sells Three Million iPads in 80 Days," <i>Apple Inc. Press Release</i> , June 22, p://www.apple.com/pr/library/2010/06/22Apple-Sells-Three-Million-iPads-in-80-	
22	Days.htm 147	Apple Reports First Quarter Results," Apple Inc. Press Release, January 24, 2012	2
23	(http://wv <sup>148</sup>	ww.apple.com/pr/library/2012/01/24Apple-Reports-First-Quarter-Results.html).	₽
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1	feel of Apple products by experiencing them personally but also by experiencing them via media				
2	In my view, the importance of external validity cannot be overstated; they provide additional,				
3	accretive cues with respect to what makes Apple's look and feel distinctive.				
4	VI. APPLE'S BRAND EQUITY IS AMONG THE HIGHEST IN THE WORLD				
5	73. According to <i>Fortune</i> :				
6 7	What makes Apple so admired? Product, product, product. This is the company that changed the way we do everything from buy music to design products to engage with the world around us. Its track record for innovation and fierce consumer loyalty translates				
8	into tremendous respect across business' highest ranks. <sup>151</sup>				
9	74. At the heart of Apple's products is look and feel. Marc Gobé, president of				
10	Emotional Branding, LLC and former CEO of Brandimage (one of the top branding firms in the				
11	world), had this to say about Apple:				
12	Good design <i>is</i> courageous. But apart from its aesthetic value,				
13	let's not forget that it represents a long-term investment that can increase a company's value tenfold and over. Can anyone dispute thatApple's turnaround is design driven? <sup>152</sup>				
14	thatApple's turnaround is design driven?				
15	75. Apple's brand rankings and brand value increased significantly since the				
16	introduction of the iPhone in 2007, and Apple is now among the top most valuable brands in the				
17	world. The increase in Apple's brand value has been attributed, in particular, to the successes of				
18	the iPhone and the iPad.				
19	76. According to <i>Millward Brown Optimor</i> 's <i>BrandZ</i> rankings, Apple was the world's				
20	most valuable brand in 2011. Since the introduction of the iPhone in 2007, Apple's ranking has				
21	increased from number 16 to number 1, while its brand value has increased from \$24.7 billion to				
22	\$153.3 billion. <sup>153</sup> BrandZ has attributed the increase in brand value and ranking to, in part, the				
23	iPhone and the iPad:				
24					
25	<sup>151</sup> "World's Most Admired Companies 2010," <i>Fortune, available at</i> http://money.cnn.com/magazines/fortune/mostadmired/2010/snapshots/670.html.				
26	<ul> <li><sup>152</sup> M. Gobé, Emotional Branding: The New Paradigm for Connecting Brands to People 119 (New York, NY: Allworth Press, 2009).</li> <li><sup>153</sup> "BrandZ Top 100: Most Valuable Global Brands 2007," <i>Millward Brown Optimor</i>, at 10; "BrandZ Top 100: Most Valuable Global Brands 2011," <i>Millward Brown Optimor</i>, at 13.</li> </ul>				
27 28					
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1	[Apple] earned an 84 percent increase in brand value with
2	successful iterations of existing products like the iPhone, creation of the tablet category with iPad, and anticipation of a broadened structure making the burned a trifactor of aloud computing as fraction
3	strategy making the brand a trifecta of cloud computing, software, and innovative, well-designed devices At the start of last year,
4	few people fretted that their lives felt bereft of a digital gadget smaller than their laptop but larger than their mobile phone. By
5	the end of 2010, however, around 18 million of us owned iPads or other tablets. Apple understood that its customers wanted access
6	to data and images anywhere, anytime, in easy-to-view definition with an easy-to-use touch interface. In a span of a few months, the
7	brand met these needs with the iPad and iPhone 4. Apple trusted that its customers would discover uses for these products that
8	would help organize, simplify or complicate, but mostly improve their lives. This cocreation approach resulted in roughly 350,000
9	Apple apps, and it added value to the product and the brand Apple continued quietly developing a cloud and loudly discovered
10	an empty space in the computing category that it filled with a new device – the iPad. <sup><math>154</math></sup>
11	77. Similarly in 2010, <i>Millward Brown Optimor</i> increased its assessment of Apple's
12	brand value by 32 percent from the previous year, while stating that
13	[T]his increase is a tribute to the company's ability to transform
14	itself from an electronics manufacturer into a brand that is central to people's lives. Apple manages to celebrate creativity and self-
15	expression while, [sic] anticipating consumers' needs and wants and meeting those needs with solutions that are noteworthy for
16	their ease of use and elegance of design. Apple benefited specifically from the popularity of the iPhone, its 100,000 apps,
17	and anticipation for the iPad. <sup>155</sup>
18	78. From 2007 to 2011, <i>Interbrand</i> increased the ranking of Apple's brand from
19	number 33 to number 8. During the same time period, the value of Apple's brand as calculated
20	by Interbrand increased from \$11.037 billion to \$33.492 billion. <sup>156</sup> Like BrandZ, Interbrand
21	linked the success of the iPhone and iPad products to the increase in Apple's brand value and
22	rankings. In 2008, the Interbrand report stated:
23	Can anything slow the ascent of Apple? Its ability to identify new customer needs and deliver products of beautiful simplicity and
24	
25	<sup>154</sup> "BrandZ Top 100: Most Valuable Global Brands 2011," <i>Millward Brown Optimor</i> , at 16, 48, 83.
26	<sup>155</sup> "BrandZ Top 100: Most Valuable Global Brands 2010," <i>Millward Brown Optimor</i> , at 127.
27	<sup>156</sup> "Best Global Brands 2007," <i>Interbrand</i> , (http://www.interbrand.com/en/best-global-brands/best-global-brands-2008/best-global-brands-2007.aspx); "Best Global Brands 2011,"
28	Interbrand, at 20.
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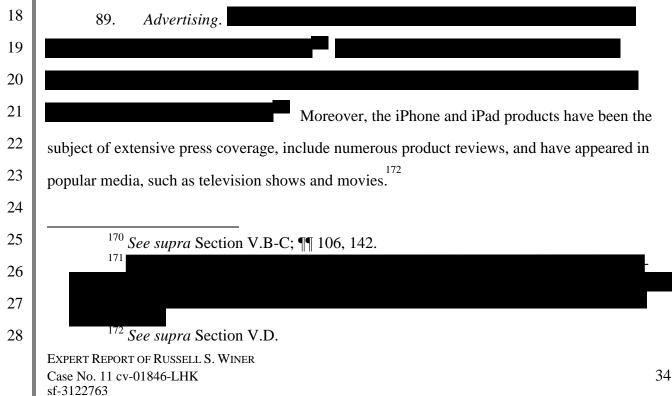
1 2	desirability continue to put it in a league of its own. The latest iPods, iPhone and MacBook Air strike the perfect balance between coolness and mass appeal <sup>157</sup>
3	79. <i>Interbrand</i> 's 2011 report further underlined the importance of the iPhone and iPad
4	products to the Apple brand:
5	Setting the bar high in its category and beyond, Apple is the icon
6	for great branding meeting great technology to deliver a unique overall experience, making its giant leap from #17 to #8 in the
7	rankings less than surprising. Consumers continue to follow its product launches with anticipation and are quick to integrate its
8	sleek products into their lifestyles. Continuing its wave of first-to- market products, Apple launched the iPad in 2010 creating the
9	new tablet category in the process. Since its launch, young and old alike have embraced it as a tool, with organizations from
10	education to health to sales coming on board as well. Apple has
10	even implemented the iPad in its innovative retail spaces as a service tool for customers as they wait in line.
11	80. Apple makes the most of the success of the iPhone and iPad to increase its brand
12	value by using what the company calls "logo lockup."
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22	81. To summarize: Apple's trade dress at issue is an integral part of the look and feel
23	that is so important to Apple's brand identity. As I have discussed above, Apple has been
24	
25	<ul> <li><sup>157</sup> "Best Global Brands 2008," <i>Interbrand</i>, at 30.</li> <li><sup>158</sup> "Best Global Brands 2011," <i>Interbrand</i>, at 20.</li> </ul>
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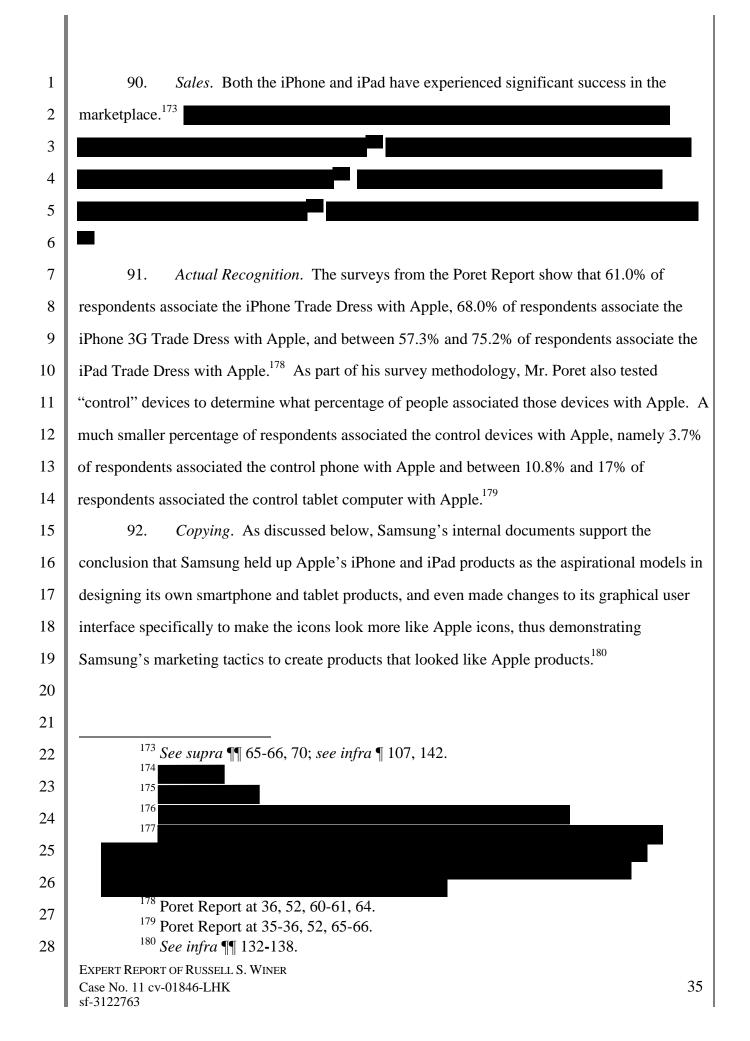




Apple's advertising for the iPhone, iPad, and iPod touch; the length and manner of Apple's use of
 the trade dresses; actual recognition of the trade dresses; whether Samsung copied Apple's trade
 dresses; and whether Apple's use of these trade dresses has been exclusive.

4 88. I have also been asked to consider whether Apple's iPhone Trade Dress, iPhone 5 3G Trade Dress, and iPad Trade Dress are famous among the general consuming public. In 6 assessing whether these trade dresses are famous, I have been instructed to consider the following 7 factors: the duration, extent, and geographic reach of advertising and publicity of the trade dress, 8 whether advertised or publicized by the owner or third parties; the amount, volume, and 9 geographic extent of sales of goods or services offered under the trade dress; and the extent of 10 actual recognition of the trade dress. I am not rendering a legal opinion on distinctiveness. 11 However, the factors I have been asked to consider are consistent with the type of information I 12 would consider in assessing whether a branded product (or a group of branded products) is likely 13 to be viewed as having a distinctive look and feel. Similarly, I am not rendering a legal opinion 14 with respect to fame. Factors such as advertising, sales, market recognition, competitor reactions, 15 and exclusivity are consistent with the types of information that would be informative in 16 determining whether the look and feel of a branded product (or a group of branded products) has 17 become famous in the marketplace.





93. *Exclusivity*. I understand that Apple has an industrial design expert in the case,
Peter Bressler, who will be opining that no phone looked like the iPhone and no tablet computer
looked like the iPad before the launch of the iPhone and iPad, respectively. Accordingly, I am
not offering a separate opinion on the issue of the exclusivity of Apple's use of the iPhone Trade
Dress, iPhone 3G Trade Dress, or iPad Trade Dress. For purposes of my analysis, I assume that
the relevant trade dresses were substantially exclusively used by Apple when Apple first launched
the iPhone and the iPad.

8 94. In light of this evidence, it is my opinion that, from a brand marketing perspective,
9 consumers have formed strong associations with Apple and find the look and feel of the iPhone
10 and the iPad to be distinctive in the marketplace. It is also incontrovertible that the look and feel
11 of these products, which is closely tied to Apple, is famous and contributes to the halo
12 surrounding the tremendous marketing success of the Apple brand.

13 95. I understand that the statute setting forth the elements of a dilution claim uses the 14 language "a mark is famous if it is widely recognized by the general consuming public of the 15 United States." However, the concept of a "general consuming public" does not have meaningful 16 empirical content from a marketing perspective. This is because companies always target 17 demographic segments *conditional on* factors such as the relevant industry, the nature of the 18 market, the nature of the product offering, and the image the brand seeks to create. Brands do not 19 become successful or famous because companies try to cover every potential consumer in the 20 market. Indeed, careful targeting and positioning is very important in marketing. There may be 21 beneficial spillovers from the core segments being targeted to other segments, but these spillovers 22 only enhance the success and fame of the brand. Of course, a brand cannot credibly have a claim 23 to fame in the market if it is too narrowly focused in a demographic or geographic niche. For 24 example, a University of Rochester varsity logo may have great brand resonance to residents in 25 the Rochester Metropolitan Statistical Area, but that does not give it general fame.

26

96. It is fairly typical in consumer electronics to focus efforts on a broad spectrum of the consumers without necessarily targeting "tail" segments such as young children or the elderly.

28

According to Todd Pendleton ("Mr. Pendleton"), Samsung Telecommunication America, LLC's
("STA") Chief Marketing Officer for wireless terminals, Samsung's main demographic is 18 to
34 year olds. <sup>182</sup>

5 97. The Poret Report shows that 81% of respondents who were in the 16-24 age group 6 associated the iPhone Trade Dress and the iPhone 3G Trade Dress with Apple, while 67.9% of 7 the respondents in the 25-34 age group, and 60.0% of the respondents in the 35-44 age group 8 associated the trade dresses at issue in this case with Apple.<sup>183</sup> Therefore, from a marketing and 9 branding perspective, the iPhone and the iPad trade dresses have undoubtedly achieved fame.

10

1

## IX. SAMSUNG'S INFRINGEMENT OF APPLE'S TRADE DRESS

11 As noted above, a brand can be damaged by a company's unauthorized use of 98. brand elements that are proprietary to the owner of the brand.<sup>184</sup> I understand that certain of 12 Apple's claims for relief against Samsung pertain to Samsung's misappropriation of the 13 distinctive appearance of the iPhone, the iPod touch, and the iPad.<sup>185</sup> I understand that Apple has 14 15 asserted that this misappropriation constitutes both trade dress infringement and trade dress 16 dilution. In this section of my report, I analyze from a marketing perspective whether the look 17 and feel of the Samsung Galaxy line of smartphones and tablet computer products 18 misappropriates Apple's proprietary look and feel, taking into consideration certain factors in the 19 "likelihood of confusion" test. I understand that the likelihood of confusion test is the legal 20 standard to analyze Apple's trade dress infringement claim for relief against Samsung.

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<sup>182</sup> Deposition of Todd Pendleton on March 21, 2012 ("Pendleton Rough Dep. Tr."), 37, 44-45.

<sup>183</sup> See Poret Report at 51.

<sup>184</sup> See supra ¶ 35; see also M. Morrin & J. Jacoby, "Trademark Dilution: Empirical Measures for an Elusive Concept," 19 JOURNAL OF PUBLIC POLICY & MARKETING 265-276 (2000).

<sup>185</sup> See supra Section IV for a detailed outline of Apple's asserted trade dress. There are several others claims that Apple asserts against Samsung that are outside the scope of my assignment.

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1	99. I also understand that likelihood of confusion may be assessed by examining eight
2	factors (the "Sleekcraft Factors"). <sup>186</sup> While I have not been asked to provide an opinion on the
3	likelihood of confusion between Apple's products and Samsung's products, the Sleekcraft Factors
4	mirror the types of information that I, as a marketing expert, would consider in assessing whether
5	Samsung's misappropriation of Apple's trade dress is likely to affect consumers' purchasing
6	behavior.
7	100. I have been informed that the <i>Sleekcraft</i> Factors are:
<ul> <li>8</li> <li>9</li> <li>10</li> <li>11</li> <li>12</li> <li>13</li> <li>14</li> <li>15</li> <li>16</li> <li>17</li> <li>18</li> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> <li>25</li> <li>26</li> <li>27</li> <li>28</li> </ul>	<ul> <li>(a) Strength of the mark;</li> <li>(b) Proximity of the goods;</li> <li>(c) Similarity of the marks;</li> <li>(d) Evidence of actual confusion;</li> <li>(e) Marketing channels used;</li> <li>(f) Types of goods and the degree of care likely to be exercised by the purchaser;</li> <li>(g) Defendant's intent in selecting the mark; and</li> <li>(h) Likelihood of expansion of the product lines.</li> <li>101. From a marketing perspective, analysis of the above factors pertains not only in the context of purchase (or point-of-sale) confusion but also in the context of post-purchase (or post-sale) confusion.</li> <li>Image effects on potential consumers who are not immediate point-of-purchase consumers.</li> <li>Unlike, say, a brand of detergent, which is bought and then used in one's home, smartphones, tablet computers, and music players are by their nature mobile devices and are regularly seen by others. Therefore, brand image and brand associations are not confined to point-of-purchase situations. Picture the following scenario, which I call the Imitative Scenario: College freshman Jim sees a classmate with a "cool-looking tablet" and tells a friend about it. "Oh, that's Ellen's new toy," says the friend, "She bought it at Best Buy. I'll send you a link." The friend (who knows that it is an iPad) sends a link to Jim (who does not know it is an iPad) and Jim goes onto</li> </ul>
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the website and ends up buying a Samsung tablet, which looks almost identical to the iPad. Jim's younger sister then asks for the same Samsung tablet for Christmas. The Imitative Scenario is a direct effect of Samsung's misappropriation of Apple's trade dress: because Samsung has misappropriated Apple's trade dress, the distinctiveness of Apple's trade dress is attenuated, and consumers no longer necessarily associate the look and feel of the iPhone, iPad, and iPod touch solely with Apple.

There is a further, indirect effect on Apple's brand. As I have shown above, the
evidence indicates that consumers gravitate to Apple not only because of the innovative features
of the products at issue but also because the products have distinctive aesthetic appeal. When
consumers can buy non-Apple products with a similar look and feel, the products at issue lose
part of their distinctive aesthetic appeal. As I discuss below, this indirect effect has an additional
detrimental impact on Apple's brand equity.

13 103. Below, I separately analyze the *Sleekcraft* Factors for the iPhone's trade dress and
14 the iPad's trade dress.

15 16

### A. Analysis of *Sleekcraft* Factors—iPhone Trade Dress

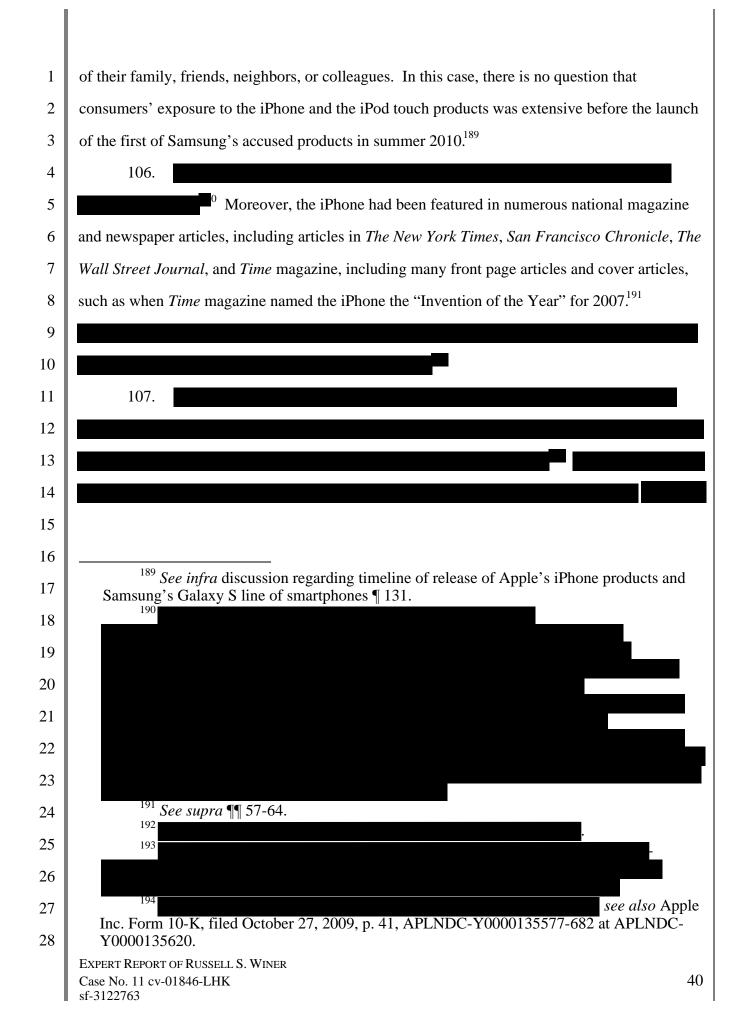
Sleekcraft Factor 1: Strength of the trade dress<sup>188</sup>

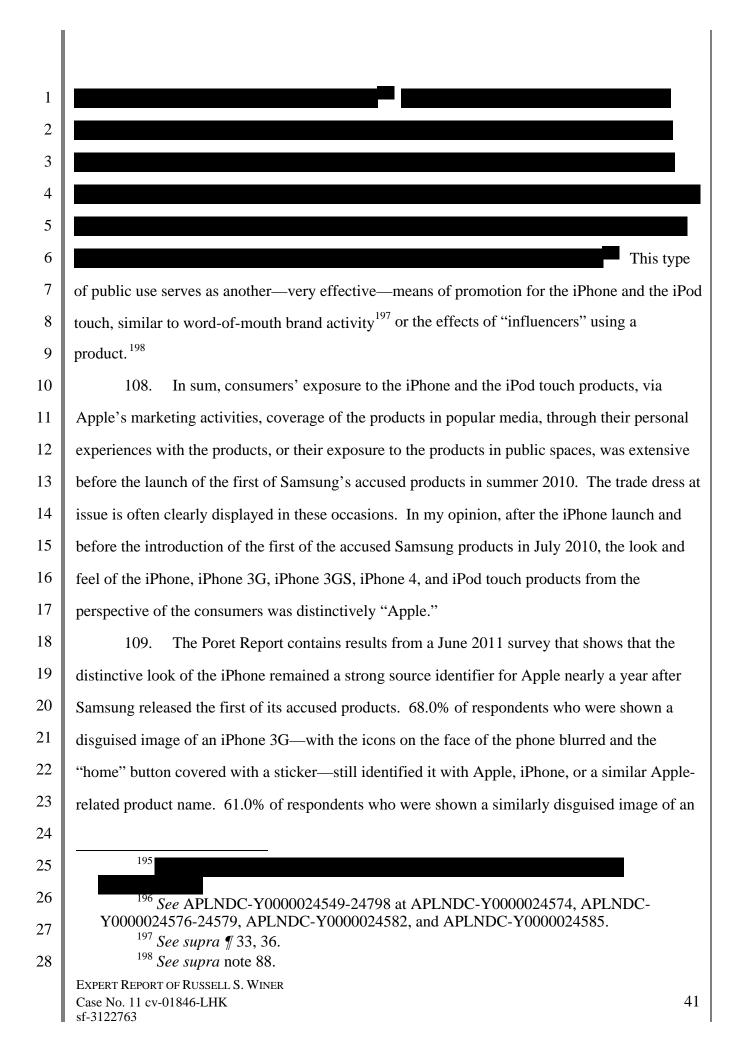
17 104. The iPhone and its subsequent generations embody a distinctive look and feel that
18 is recognized by consumers. The same holds true for the iPod touch. Therefore, even though
19 there was competition in the marketplace when the products were launched, in each instance—
20 iPhone, iPhone 3G, iPhone 3GS, iPhone 4, and iPod touch—Apple created a very recognizable
21 look and feel in its products.

22 105. Consumers were made aware of this distinctive look and feel primarily through:
23 (1) their exposure to Apple's marketing activities that prominently feature the different
24 generations of the iPhone and the iPod touch; (2) their exposure to the products via non-Apple
25 sources, such as product reviews, press coverage, and product placements in popular media; and

- 26 (3) their own experiences with the look and feel of the iPhone and iPod touch products, or those
- 27

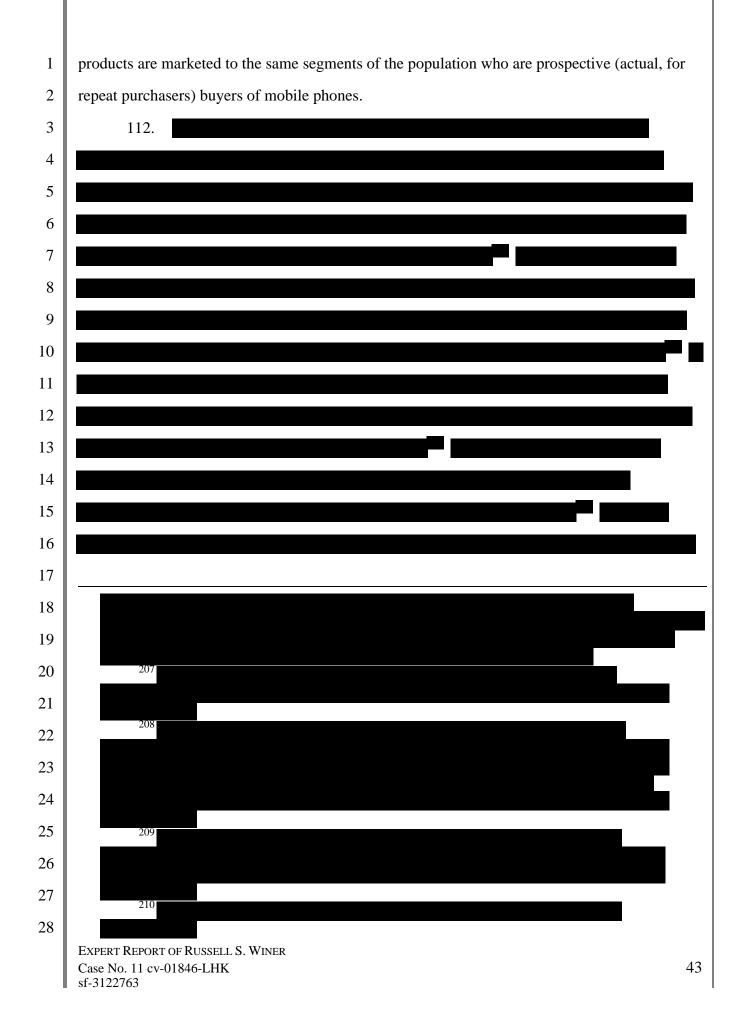
<sup>&</sup>lt;sup>188</sup> Because I have been asked to opine on Apple's trade dress, I analyze Apple's iPhone and iPad trade dress, not Apple's trademarks, in terms of the *Sleekcraft* Factors.
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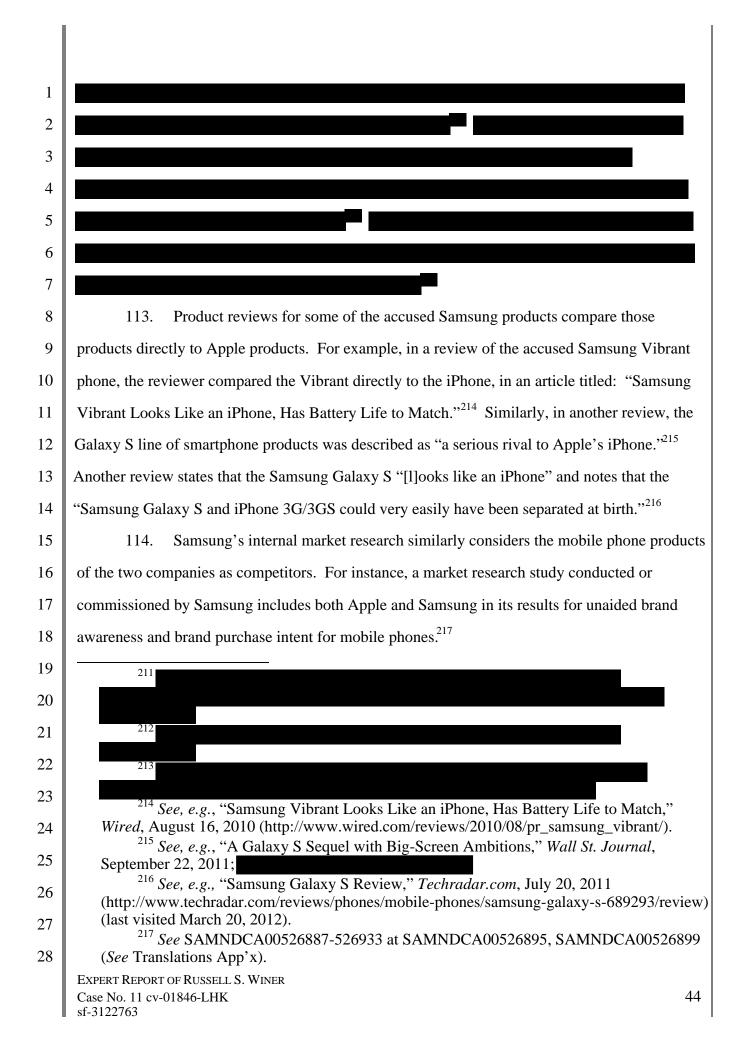




iPhone with the iPhone Trade Dress visible—identified it with Apple, iPhone, or a similar Apple related product name.<sup>199</sup>

2	related product name. <sup>199</sup>	
3	110. The strength of the iPhone Trade Dress has also been recognized by Samsung's	
4	executives since late 2008. Research conducted by gravitytank on behalf of Samsung in or	
5	around late 2008 indicated that the iPhone "sets the standard for screen centric design" and	
6	"[c]onsumerssee [Samsung touch phones] as derivative of the iPhone." <sup>200</sup> For example, in	
7	internal documents, Samsung executives have acknowledged that the "[t]he look and feel of a	
8	product matters most" <sup>201</sup> and that "iPhone has become the standard." <sup>202</sup> As discussed in detail	
9	below, <sup>203</sup> Samsung employees were instructed, through emails or at executive-level meetings, that	
10	"[g]oing forward [Samsung's] comparison standard is Apple['s] iPhone" and that Samsung "must	
11	evaluate [its products] based on the iPhone standards "204 Similarly, a December 2009	
12	presentation by McKinsey & Company to Samsung titled "Winning in Smartphones – It's Now or	
13	Never" concluded that Samsung should "[m]atch the iPhone UI within the next 12 months.",205	
14	Sleekcraft Factor 2: Proximity of the goods	
15	111. Apple's iPhone products and Samsung's Galaxy line of smartphones are similar in	
16	use and in function and directly compete with one another for market share. <sup>206</sup> The relevant	
17		
18	<sup>199</sup> Poret Report at 7-11, 45, 52, 57. <sup>200</sup> SAMNDCA00191811-191987 at SAMNDCA00191865 and SAMNDCA00191929.	
19	It is my understanding that the gravitytank study was a precursor to the development of the Galaxy S line of smartphones.	
20	<sup>201</sup> E-mail from Eun Jung Ko Re: Summary of Executive-Level Meeting Supervised by	
21	Head of Division, February 10, 2010, SAMNDCA10247373-10247378 ( <i>See</i> translation in Apple's Appendix of Certified Translations in Support of Opening Expert Reports	
22	("Translations App'x")). <sup>202</sup> E-mail from Eun Jung Ko of Executive-Level Meeting Supervised by Head of	
23	Division, February 10, 2010, SAMNDCA10247373-10247378 (See Translations App'x). <sup>203</sup> See infra ¶ 133-137.	
24	<sup>204</sup> Email from Won Cheol Chai Re: Report on CEO's Directives, January 2, 2010,	
25	SAMNDCA10907801-10907802. <sup>205</sup> SAMNDCA10807316-10807387 at SAMNDCA10807358.	
26	206	
27		
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1 115. Mr. Pendleton of Samsung stated that "Apple is one of one competitors" and that
 2 Samsung competes with Apple, HTC, and Motorola in the smartphone market.<sup>218</sup> Mr. Pendleton
 3 also said that "Apple is the competitor we obviously have our I [sic] on."<sup>219</sup>

.

4 Moreover, documents created by Samsung in connection with the development of 116. 5 the Galaxy line of smartphones indicate that Samsung viewed its smartphone products as direct 6 competitors to the iPhone. In addition to the gravitytank analysis, McKinsey & Company report, 7 and executive e-mails mentioned above, I have seen a number of documents where Samsung's 8 designers appear to have focused intensely on the iPhone design, to the point that they analyzed 9 each icon on the iPhone individually, and made specific recommendations for modifications of Samsung's icons and graphical user interface.<sup>220</sup> It seems clear that Samsung's own engineers 10 11 and designers viewed the iPhone as the competition.

12

28

Sleekcraft Factor 3: Similarity of the trade dress

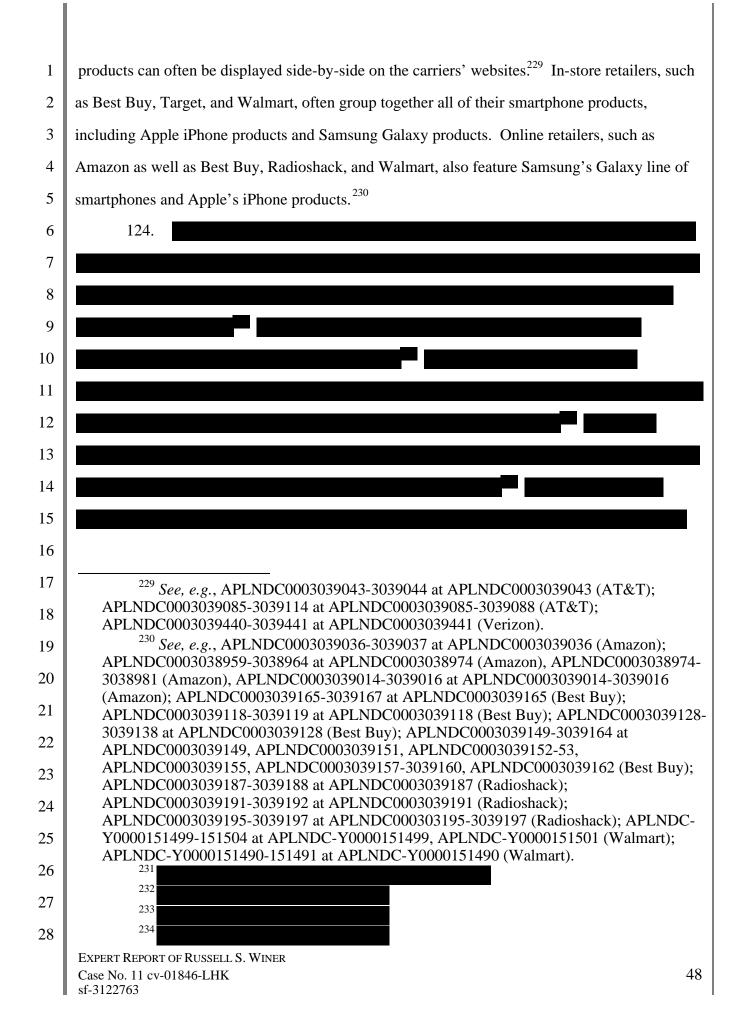
13 117. Apple's iPhone products and the Samsung Galaxy line of smartphones look 14 strikingly similar. A side-by-side comparison of the images of the iPhone and Galaxy S as shown in the Amended Complaint demonstrates the similarity in the look and feel of these products.<sup>221</sup> 15 16 118. The survey evidence from the Van Liere Report illustrates the striking similarity between the look of Samsung Galaxy line of smartphones and that of the iPhone. Over half of 17 18 respondents (52%) who were shown pictures of a Samsung Galaxy Fascinate phone associated 19 the look and design of the Samsung Galaxy Fascinate with an iPhone, or a phone or product 20 manufactured by Apple. When the same test was carried out with a Samsung Galaxy S II Epic 21 4G Touch phone, over half respondents (51%) also associated the look and design of the 22 Samsung Galaxy S II Epic 4G Touch phone with an iPhone, or a phone or product manufactured 23 by Apple. As with the Poret Report, Dr. Van Liere also tested a "control" device to determine 24 whether it would be associated with Apple. A much smaller percentage of respondents associated 25 26 <sup>218</sup> Pendleton Rough Dep. Tr. 34-35. <sup>219</sup> *Id*. 27

- <sup>220</sup> See infra discussion and notes ¶¶ 132-138.
- <sup>221</sup> Amended Complaint ¶¶ 94-95.

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1	he control device with Apple. Specifically, 14% of respondents associated the control
2	smartphone with Apple. <sup>222</sup>
3	119. The similarities between the two product lines are so apparent that they have been
4	noted by industry observers. When the Galaxy phone was introduced for the first time, many
5	reviewers discussed the fact that the product was physically very similar to the iPhone. Exhibit 7
6	ncludes a sample of such quotes.
7	120. For example, an article from <i>Wired</i> noted how much the Galaxy S Vibrant phone
8	ooks like the iPhone:
9	Samsung's latest phone, the Vibrant, has the body of an iPhone and the
10	brains of an Android. The Vibrant's industrial design <i>is shockingly similar</i> to the iPhone 3G: The rounded curves at the corners, the
11	candybar shape, the glossy, black finish and the chrome-colored metallic border around the display. The Vibrant even has its volume
12	and ringer buttons in almost the same spot as the iPhone 3G [T]he
13	square icons are, again, very similar in their looks to the iPhone 3G's [T]here's little to make the phone notable, apart from its striking
14	similarity to the iPhone. <sup>223</sup>
15	121. Another reviewer noted how even the icons used in the Samsung Galaxy S
16	resemble those of the iPhone: "When I saw pictures of the Galaxy S phones from Samsung, I
17	hought I'd found the perfect successor for shifting off the iPhone. Here was an [sic] phone that
18	had iPhone-like icons, an iPhone-like look but which would work on networks other than
19	AT&T." <sup>224</sup>
20	Sleekcraft Factor 4: Evidence of actual confusion
21	122. As noted above, the survey evidence from the Van Liere Report indicates that over
22	half of respondents who were shown pictures of a Samsung Galaxy Fascinate phone or a
23	Samsung Galaxy S II Epic 4G Touch phone associated the look and design of those phones with
24	
25	<ul> <li><sup>222</sup> Van Liere Report at 4-5, 17.</li> <li><sup>223</sup> "First Look: Samsung Vibrant Rips Off iPhone 3G Design," <i>Wired</i>, July 15, 2010</li> </ul>
26	(http://www.wired.com/gadgetlab/2010/07/first-look-samsung-vibrant-rips-off-iphone-3g-design/) (emphasis added).
27 28	<sup>224</sup> "A Tale of Three Android Phones: Droid 2, Samsung Fascinate & Google Nexus S," <i>Search Engine Land</i> , January 3, 2011 (http://searchengineland.com/a-tale-of-three-android-phones-droid-2-samsung-fascinate-google-nexus-s-59870).
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1	an iDhong, or a phone or product manufactured by Apple <sup>225</sup> . The lines that this turns of
1	an iPhone, or a phone or product manufactured by Apple. <sup>225</sup> I believe that this type of
2	association between the Samsung products and Apple demonstrates that consumers may actually
3	be confused by the look and feel of Samsung's phones.
4	Sleekcraft Factor 5: Marketing channels used
5	123. Samsung's Galaxy line of smartphone products is marketed and sold in the same
6	channels as Apple's iPhone products. In fact, Apple's iPhone products are sold side-by-side with
7	the Samsung Galaxy products in many retail situations. Samsung's Galaxy smartphones are
8	available at cellular phone carriers AT&T, Verizon Wireless, and Sprint. <sup>226</sup> Apple's iPhone is
9	also available at AT&T, Verizon Wireless, and Sprint. <sup>227</sup> I personally visited an AT&T store in
10	Manhattan where the iPhones and Samsung Galaxy smartphones were displayed in close
11	proximity, facilitating direct side-by-side comparisons. <sup>228</sup> In addition, Apple and Samsung
12	
13	<sup>225</sup> Van Liere Report at 4-5, 17.
14	<sup>226</sup> See, e.g., http://www.samsung.com/us/mobile/at-t (AT&T); "AT&T and Samsung Mobile Announce Upcoming Availability of the Samsung Captivate, A Galaxy S
15	Smartphone," Samsung Press Release, June 17, 2010 (http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19570&rdoPeriod=
16	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= Samsung+Mobile+Announce+Upcoming+Availability+of+the+Samsung+Captivate);
17	"Samsung Captivate," <i>PhoneArena.com</i> , July 18, 2010 (http://www.phonearena.com/phones/Samsung-Captivate_id4676);
18	http://www.samsung.com/us/mobile/verizon-wireless (Verizon); ). "Samsung Fascinate, A
19	Galaxy S Smartphone, Available on the Verizon Wireless Network," <i>Samsung Press Release</i> , No Date
20	(http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19541&rdoPeriod= ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword=
21	fascinate); Samsung website showing phones available on Sprint, available at http://www.samsung.com/us/mobile/sprint (Sprint). The websites for the carriers show both
22	Apple's iPhone products and Samsung's Galaxy products available for purchase. <i>See, e.g.</i> , http://www.att.com/shop/wireless (AT&T); http://www.sprint.com (Sprint);
23	http://www.verizonwireless.com (Verizon).
24	<sup>227</sup> See, e.g., "Apple Launches iPhone 4S, iOS 5 & iCloud," <i>Apple Inc. Press Release</i> , October 4, 2011, http://www.apple.com/pr/library/2011/10/04Apple-Launches-iPhone-4S-
25	iOS-5-iCloud.html; "Verizon Wireless & Apple Team Up to Deliver iPhone 4 on Verizon," <i>Apple Inc. Press</i> Release, January 11, 2011,
26	http://www.apple.com/pr/library/2011/01/11Verizon-Wireless-Apple-Team-Up-to-Deliver- iPhone-4-on-Verizon.html; Apple Store iPhone 4S, available at
27	http://store.apple.com/us/browse/home/shop_iphone/family/iphone.
28	<sup>228</sup> The iPhone 4S and Samsung Galaxy Note were less than 2 feet apart, whereas the iPhone 4S and the Samsung Galaxy Skyrocket were approximately three feet apart.
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4	Some of the television commercials that aired during this time period specifically
5	questioned the brand loyalty of potential iPhone customers and suggested that the "next big
6	thing," Samsung's Galaxy S II, is already available. <sup>237</sup>
7	125. Mr. Pendleton, Samsung's Chief Marketing Officer for wireless, stated that
8	Samsung runs national campaigns for its smartphone and tablet products. <sup>238</sup>
9	<i>Sleekcraft</i> Factor 6: Types of goods and the degree of care likely to be exercised by the purchaser
10	126. The degree of care exercised by the purchaser is a function of several factors: the
11	price of the goods, the degree of sophistication of the consumers, and the purchase channel
12	involved ( <i>e.g.</i> , web, carrier store, independent big-box retailer, aftermarket channels such as
13	eBay, etc.).
14	127. While some of the iPhone models and Samsung Galaxy smartphones are relatively
15	expensive products in terms of retail price, like most smartphones, they generally are sold as part
16	of a contract with a wireless service provider such as Verizon, AT&T or Sprint. <sup>239</sup> The price a
17	consumer pays for a phone is heavily subsidized by the service provider. In some instances, the
18	products are free with a locked-in carrier contract commitment.
19	
20	235
21	236
22	<sup>237</sup> "The Next Big Thing - Samsung Galaxy S II (90 sec commercial)," uploaded by samsungmobileusa on November 22, 2011, available at
23	http://www.youtube.com/watch?v=X4VHzNEWIqA&feature=relmfu.
24	<sup>238</sup> See, e.g., Pendleton Rough Dep. Tr. 26-28, 32, 36-37.
25	In general, most mobile phones sold in the U.S. are sold as part of a contract with a wireless
26	service provider. In January 2011, <i>Consumer Reports</i> magazine reported that more than 90 percent of its survey respondents' phones were serviced under a contract. See "No-Contract
27 28	Options Multiply," <i>Consumer Reports</i> , January 2011 (http://www.consumerreports.org/cro/magazine-archive/2011/january/electronics/best-cell-
20	plans-and-providers/no-contract-cell-phones/index.htm). Expert Report of Russell S. Winer
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Therefore, there is wide variation with respect to the degree of care vis-à-vis the price factor.

128. Smartphones are becoming ubiquitous and rapidly replacing older-generation
phones.<sup>241</sup> Therefore, there is also likely to be wide variation in the sophistication of consumers.
Some are likely to exercise great care while selecting a product, carefully examining the features
of the product, its technical performance, and so on. Others are likely to be more impulsive.
Similarly, consumers who are led to purchase by the Imitative Scenario described above are less
likely to exercise the same degree of care as a sophisticated consumer so long as the infringing
product approximates the look and feel of the original.

11 129. Lastly, and as discussed above, there is variation in the purchase channels, with
12 concomitant effects on the degree of care exercised in those channels. For example, a smartphone
13 buyer at a carrier store with attentive staff may have a more involved shopping experience than a
14 consumer under the Imitative Scenario who routinely buys products from a particular website
15 where smartphone offerings are displayed side-by-side or where a particular smartphone is being
16 promoted prominently.

17 130. In sum, while some consumers of smartphone products will be careful in their
18 purchasing decisions, perhaps even doing advance research or consulting with clerks in retail
19 stores about their choices, it cannot be said that all consumers, or even the majority of consumers,
20 will take the same amount of care in their purchasing decisions. This is particularly true for
21 products that are given away for free or at low cost with a carrier contract, and products that are
22 sold online or through mass market retailers like Target and Walmart.

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Sleekcraft Factor 7: Defendant's intent in selecting the trade dress

<sup>241</sup> The NPD Group, a leading market research company, reported that the share of U.S. mobile phone handset sales that were smartphones reached 59 percent in the third quarter of 2011, an increase of 13 percentage points since the third quarter of 2010. "As Smartphone Prices Fall, Retailers Are Leaving Money on the Table," *NPD Group*, November 14, 2011 (https://www.npd.com/wps/portal/npd/us/news/pressreleases/pr\_111114a).

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1	131. Samsung could not have been unaware of the iPhone Trade Dress and the iPhone
2	3G Trade Dress before its introduction of the Galaxy line of smartphones in the U.S. and it
3	appears to have consciously adopted elements of Apple's trade dress. In January 2007, Apple
4	unveiled its iPhone and made it available for purchase in June 2007. <sup>242</sup> In June 2008, Apple
5	introduced the iPhone 3G, and made it available for purchase in July 2008. <sup>243</sup> Apple introduced
6	and released for purchase the iPhone 3GS in June of 2009. <sup>244</sup> Finally, in June 2010, Apple
7	announced and made available the iPhone 4 for purchase. <sup>245</sup> As discussed above, each iPhone
8	product was extensively covered in the media, and reviewed by prominent publications both
9	online and in print. Samsung did not unveil its Galaxy S line of phones until March 2010. <sup>246</sup> The
10	first version of the phone for the U.S. market was announced in June 2010 and made available for
11	purchase in July 2010. <sup>247</sup>
12	132. The look and feel of Samsung's phones was unlike the iPhone until the release of
13	the Galaxy line of smartphones. Early Samsung smartphones almost always featured a keypad.
14	For instance, the early Samsung MM-A800, released in May 2005, featured a sliding design
15	which included a front display screen with navigation controls; releasing the front revealed the
16	"ample keypad." <sup>248</sup> The Samsung SCH-i730, released in July 2005, featured an innovative touch
17	<sup>242</sup> "Apple Reinvents the Phone with iPhone," <i>Apple Inc. Press Release</i> , January 9, 2007
18	(http://www.apple.com/pr/library/2007/01/09Apple-Reinvents-the-Phone-with-iPhone.html). <sup>243</sup> "Apple Introduces the New iPhone 3G," <i>Apple Inc. Press Release</i> , June 9, 2008
19	(http://www.apple.com/pr/library/2008/06/09Apple-Introduces-the-New-iPhone-3G.html). 244 "Apple Announces the New iPhone 3GS—The Fastest, Most Powerful iPhone Yet,"
20	Apple Inc. Press Release, June 8, 2009 (http://www.apple.com/pr/library/2009/06/08Apple-
21	Announces-the-New-iPhone-3GS-The-Fastest-Most-Powerful-iPhone-Yet.html). 245 "Apple Presents iPhone 4," <i>Apple Inc. Press Release</i> , June 7, 2010
22	(http://www.apple.com/pr/library/2010/06/07Apple-Presents-iPhone-4.html). 246 "Samsung Galaxy S Keynote & Samsung Mobile Unpacked at CTIA Wireless
23	2010," Samsung Press Release, March 31, 2010
24	(http://www.samsung.com/us/news/newsRead.do?news_seq=18436&page=1). 247 "AT&T and Samsung Mobile Announce Upcoming Availability of the Samsung
25	Captivate, a Galaxy S Smartphone," <i>Samsung Press Release</i> , June 22, 2010 (http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19514&rdoPeriod=
26	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= ); PhoneArena.com Samsung Captivate page, available at
27	http://www.phonearena.com/phones/Samsung-Captivate_id4676). 248 "Samsung MM-A800," <i>CNET News.com</i> , 2005
28	(http://reviews.cnet.com/Samsung_MM-A800/4505-6454_7-31313308.html).
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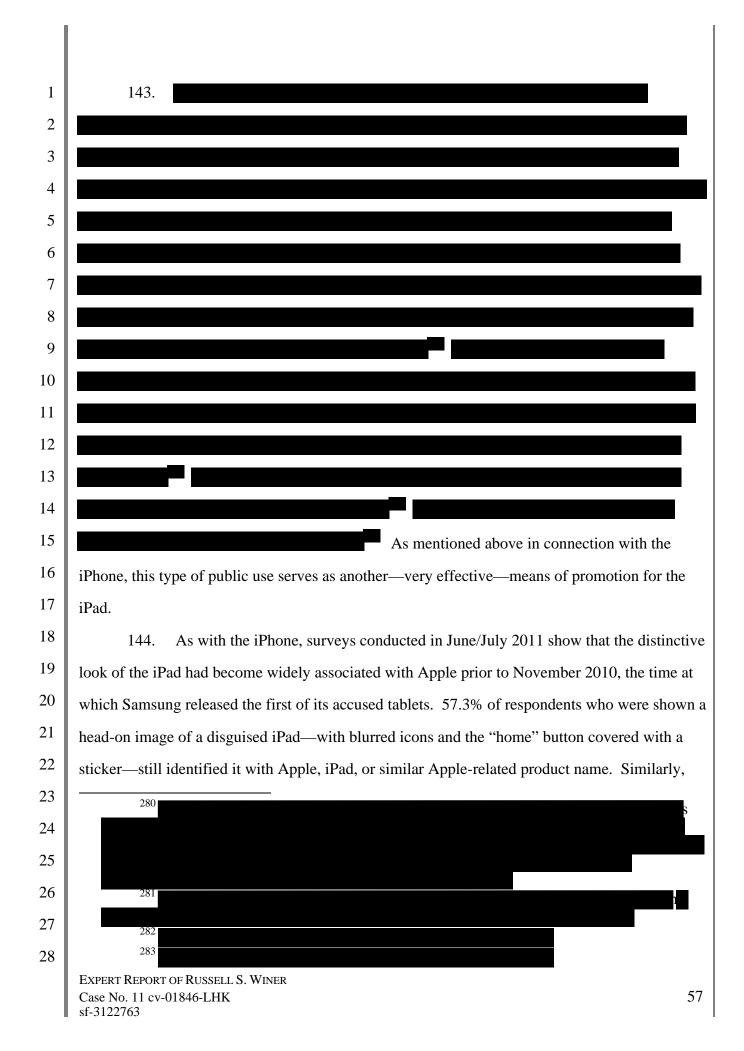
1	screen but, like the MM-A800, hid a keyboard behind the screen. <sup>249</sup> The popular BlackJack line
2	of smartphones also featured prominent keypads. The original BlackJack, released in 2006,
3	hosted a 2.25 inch screen, a variety of navigation keys including "two soft keys, a shortcut to the
4	Today screen, a back button, Talk and End keys, and a four-way directional toggle," and a full
5	QWERTY keyboard. <sup>250</sup> A year later, the BlackJack II was released featuring a sleeker version of
6	the same appearance. <sup>251</sup> In April 2008, after the release of the iPhone but prior to the introduction
7	of the Galaxy line of phones, Samsung introduced the Access. The appearance, described as
8	"angular" and "ordinary," included a large 2.25 inch display, a navigation array, a four-way
9	toggle, a keypad, as well as other navigation buttons. <sup>252</sup>
10	133. After the introduction of the iPhone, Samsung recognized that the iPhone set the
11	"industry standard." <sup>253</sup> In an email to UX Executives, dated March 2, 2010, Sungsik Lee of
12	Samsung stated that "CEO Gee Sung Choi strongly criticized Samsung UX's mindset of 'clinging
13	to the past generation. <sup>254</sup> Lee further stated that "[t]his is being interpreted as an instruction to
14	think about and decide all matters from the perspective of the user. (Not suppliers or providers)
15	The most representative example is obviously the iPhone." <sup>255</sup> Sungsik Lee emphasized that
16	Samsung must "learn the wisdom of the iPhone" and "recognize that [Apple has] already set the
17	
18	
19	<sup>249</sup> "Samsung SCH-i730," <i>CNET News.com</i> , 2005 (http://reviews.cnet.com/4505-6452_7-31313312.html).
20	<sup>250</sup> "Samsung BlackJack SGH-i607," <i>CNET News.com</i> , November 13, 2006 (http://reviews.cnet.com/smartphones/samsung-blackjack-sgh-i607/4505-6452_7-
21	32143267.html).
22	<sup>251</sup> "Samsung BlackJack II Review," <i>CNET News.com</i> , December 6, 2007 (http://reviews.cnet.com/smartphones/samsung-blackjack-ii-black/4505-6452_7-
23	32717959.html). <sup>252</sup> "Samsung Access SGH-A827," <i>CNET News.com</i> , May 9, 2008
24	(http://reviews.cnet.com/cell-phones/samsung-access-sgh-a827/4505-6454_7- 32909896.html).
25	<sup>253</sup> E-mail from Sungsik Lee Re: To UX Executives, March 2, 2010,
26	SAMNDCA10247549-10247552 ( <i>See</i> Translations App'x). <sup>254</sup> E-mail from Sungsik Lee Re: To UX Executives, March 2, 2010,
27	SAMNDCA10247549-10247552 ( <i>See</i> Translations App'x). <sup>255</sup> E-mail from Sungsik Lee Re: To UX Executives, March 2, 2010,
28	SAMNDCA10247549-10247552 ( <i>See</i> Translations App'x).
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1	industry standard " <sup>256</sup> In another email titled "Report on CEO's Directives," Samsung
2	employees were instructed that "[g]oing forward our comparison standard is Apple's iPhone. In
3	cases of High End products we must evaluate them based on the iPhone standards" <sup>257</sup>
4	134. In an executive-level meeting held on February 10, 2010, the head of Mobile
5	Communications Division at Samsung stated that the "iPhone has become the standard" and
6	explained that when "both consumers and the industry" consider UX, a Samsung product, "they
7	weigh it against the iPhone." <sup>258</sup> He further stated that when the UX is compared with the iPhone,
8	"it's a difference between Heaven and Earth." <sup>259</sup> At the same meeting, the division head
9	expressed concern that "[i]nfluential figures outside the company come across the iPhone, and
10	they point out that 'Samsung is dozing off" and advised the product designers at Samsung that
11	"[t]he look and feel of a product matters most." <sup>260</sup>
12	135. Numerous Samsung internal documents indicate Samsung's efforts to incorporate
13	certain features of the iPhone, including the iPhone Trade Dress and packaging, into its own
14	products. A Samsung document titled "Design Preference Study" noted that "American
15	consumers are influenced greatly by iPhone design" and that "[t]he rounded shape design has
16	been recognized as a [p]remium and better design due to the influence of the iPhone [s]eries in
17	the last three years." <sup>261</sup> The study also noted that "[s]ince the iPhone was introduced, trendy
18	consumers have started to consider its angular and square shaped design as trendy"262
19	<sup>256</sup> E-mail from Sungsik Lee Re: To UX Executives, March 2, 2010,
20	SAMNDCA10247549-10247552 ( <i>See</i> Translations App'x). <sup>257</sup> Email from Won Cheol Chai Re: Report on CEO's Directives, January 2, 2010,
21	SAMNDCA10907800-10907802 (See Translations App'x).
22	<sup>258</sup> E-mail from Eun Jung Ko Re: Summary of Executive-Level Meeting Supervised by Head of Division, February 10, 2010, SAMNDCA10247373-10247378 ( <i>See</i> Translations
23	App'x); E-mail from Sungsik Lee Re: To UX Executives, March 2, 2010, SAMNDCA10247549-10247552 ( <i>See</i> Translations App'x).
24	<sup>259</sup> E-mail from Eun Jung Ko Re: Summary of Executive-Level Meeting Supervised by Head of Division, February 10, 2010, SAMNDCA10247373-10247378 ( <i>See</i> Translations
25	App'x).
26	<sup>260</sup> E-mail from Eun Jung Ko Re: Summary of Executive-Level Meeting Supervised by Head of Division, February 10, 2010, SAMNDCA10247373-10247378 ( <i>See</i> Translations
27	App'x). <sup>261</sup> SAMNDCA00533129-533159 at SAMNDCA00533135 ( <i>See</i> Translations App'x).
28	$^{262}$ SAMNDCA00533129-533159 at SAMNDCA00533135 ( <i>See</i> Translations App'x).
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1	Another Samsung internal document beginning with "instructions from the CEO" instructed
2	Samsung employees to "improve UX, referring to iPhone 3GS," because "[t]here is a big
3	difference in letter size, font, and clarity compared to iPhone 3GS," "[l]etter size is weird," and
4	the existing "[i]cons have too much space and are strange." <sup>263</sup> Similarly, an email, dated March
5	17, 2010, instructed Samsung employees to "[p]roceed with iPhone/Droid type" for packaging. <sup>264</sup>
6	In another internal email, dated May 5, 2010, Cheol Hwan Lee, Executive Vice President of
7	Development (Mobile), instructed his colleagues to:
8 9 10 11	Take each of the products that have been released [including iPhone 3GS, iPhone 4, and iPad] and are expected to be released by Apple compare them with our company's anticipated products, and perform a concrete study of each on their component differences, specification differences, as well as performance, characteristics, and functions for each part (for example, LCD, memory, design, etc.), then formulate response plans, and report back. <sup>265</sup>
12	136. In addition, several Samsung presentations compare the Samsung products and the
13	iPhone and indicate improvements to the former drawn directly from that comparison. For
14	example, in a side-by-side comparison of the iPhone and S1 (a Samsung product), a product
15	engineering team at Samsung stated that the "Graphical UI [user interface] of the menu icons are
16	monotonous," and that the iPhone "maximizes a 3 dimensional effect utilizing light and the curve
17	of icon frames is smooth." <sup>266</sup> The engineering team proposed that, in order to improve their
18 19	product, they also must make use of "effects of light" and "make the edge curve more smooth,"
19 20	but that they should "[r]emove a feeling that iPhone's menu icons are copied by differentiating
20 21	design." <sup>267</sup> Another example is a Samsung presentation discussing recommendations to improve
21	the Galaxy S product line based on the direct comparison of Galaxy S devices with competing
22	smartphones, including the iPhone 4. <sup>268</sup>
23	<sup>263</sup> SAMNDCA10249770-10249776 at SAMNDCA10249770 ( <i>See</i> Translations App'x).
25	<sup>264</sup> E-mail from Kim Ah-young Re: October 3/17 Report Result, March 17, 2010, SAMNDCA00507826-507827 ( <i>See</i> Translations App'x).
26	<sup>265</sup> E-mail from Taemoon Roh Re: Regarding Apple Comparison, May 9, 2010, SAMNDCA10911088-10911093 ( <i>See</i> Translations App'x).
27 28	<ul> <li><sup>266</sup> SAMNDCA00203880-204010 at SAMNDCA00204010 (<i>See</i> Translations App'x).</li> <li><sup>267</sup> SAMNDCA00203880-204010 at SAMNDCA00204010 (<i>See</i> Translations App'x).</li> <li><sup>268</sup> SAMNDCA00238432-238443.</li> </ul>
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1	137. Moreover, in Samsung's Competitor Analysis presentations, the iPhone is	
2	described as "a delight to the eye as well as a highly usable device." <sup>269</sup> These presentations	
3	contain Samsung's comparison of "design and layout" features (such as main menu icons, mair	ı
4	menu layout, list screen layout, secondary icons, music screens, and browser look) on its phone	
5	sold before the introduction of the Galaxy S product line, with those of its competitors, includir	
6	the iPhone. <sup>270</sup> The following iPhone features were included: "[b]ottom docking area of four	ıg
0 7		
	icons suggests that these are the most used/important apps or features;" "[b]lack background	
8	helps colourful icons stand out;" "[i]cons are all-rounded-corner square elements which include	
9	cartoon image or icon;" and "[u]se of multiple colours suggests a fairly open colour palette." <sup>271</sup>	
10	138. Therefore, these internal Samsung documents show that the iPhone was held out	t as
11	the aspirational model to Samsung designers and engineers, and that Samsung designers and	
12	engineers had an incentive to copy the iPhone trade dress.	
13	Sleekcraft Factor 8: Likelihood of expansion of the product lines	
14	139. Because Apple and Samsung products already compete in the smartphone marke	et,
15	<i>Sleekcraft</i> Factor 8 is not informative for the purposes of my analysis.	
16	B. Analysis of <i>Sleekcraft</i> Factors—iPad Trade Dress	
16 17		
	B. Analysis of <i>Sleekcraft</i> Factors—iPad Trade Dress	
17	B. Analysis of <i>Sleekcraft</i> Factors—iPad Trade Dress <i>Sleekcraft</i> Factor 1: Strength of the trade dress	8
17 18	<ul> <li>B. Analysis of <i>Sleekcraft</i> Factors—iPad Trade Dress</li> <li><i>Sleekcraft</i> Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that</li> </ul>	5
17 18 19	<ul> <li>B. Analysis of Sleekcraft Factors—iPad Trade Dress</li> <li>Sleekcraft Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that</li> <li>existed before the iPad had very dissimilar look and feel.<sup>272</sup> Apple created a look and feel in its</li> <li>iPad products that was completely different—commentators have said that Apple created a</li> </ul>	5
17 18 19 20	<ul> <li>B. Analysis of Sleekcraft Factors—iPad Trade Dress</li> <li>Sleekcraft Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that</li> <li>existed before the iPad had very dissimilar look and feel.<sup>272</sup> Apple created a look and feel in its</li> <li>iPad products that was completely different—commentators have said that Apple created a</li> </ul>	5
17 18 19 20 21	<ul> <li>B. Analysis of Sleekcraft Factors—iPad Trade Dress</li> <li>Sleekcraft Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that</li> <li>existed before the iPad had very dissimilar look and feel.<sup>272</sup> Apple created a look and feel in its</li> <li>iPad products that was completely different—commentators have said that Apple created a</li> </ul>	5
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<ol> <li>17</li> <li>18</li> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> </ol>	<ul> <li>B. Analysis of Sleekcraft Factors—iPad Trade Dress Sleekcraft Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that existed before the iPad had very dissimilar look and feel.<sup>272</sup> Apple created a look and feel in its iPad products that was completely different—commentators have said that Apple created a</li> </ul> <sup>269</sup> SAMNDCA00228887-228933 at SAMNDCA00228894. <sup>270</sup> SAMNDCA00228887-228933; SAMNDCA00228934-228980; SAMNDCA00229011-229108. <sup>271</sup> SAMNDCA00228934-228980 at SAMNDCA00228952, SAMNDCA00228969. <sup>272</sup> "Tablet PC Brings the Simplicity of Pen and Paper to Computing," <i>Microsoft Press Release</i> , November 13, 2000 (http://www.microsoft.com/presspass/features/2000/nov00/11 13tabletpc.mspx); "HP Compaq Tablet PC TC1000 Review," <i>CNET Reviews</i> , November 5, 2002 (http://reviews.cnet.com/laptops/hp-compaq-tablet-pc/4505-3121_7-	S -
<ol> <li>17</li> <li>18</li> <li>19</li> <li>20</li> <li>21</li> <li>22</li> <li>23</li> <li>24</li> <li>25</li> <li>26</li> </ol>	<ul> <li>B. Analysis of Sleekcraft Factors—iPad Trade Dress Sleekcraft Factor 1: Strength of the trade dress</li> <li>140. Apple's iPad Trade Dress is inherently distinctive. The tablet computers that existed before the iPad had very dissimilar look and feel.<sup>272</sup> Apple created a look and feel in its iPad products that was completely different—commentators have said that Apple created a</li> <li><sup>269</sup>SAMNDCA00228887-228933 at SAMNDCA00228894. <sup>270</sup> SAMNDCA00228887-228933; SAMNDCA00228934-228980; SAMNDCA00229011-229108. <sup>271</sup> SAMNDCA00228934-228980 at SAMNDCA00228952, SAMNDCA00228969. <sup>272</sup> "Tablet PC Brings the Simplicity of Pen and Paper to Computing," <i>Microsoft Press Release</i>, November 13, 2000 (http://www.microsoft.com/presspass/features/2000/nov00/11 13tabletpc.mspx); "HP Compaq Tablet PC TC1000 Review," <i>CNET Reviews</i>, November 5,</li> </ul>	S -
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1	category with the iPad. <sup>273</sup> According to Samsung's own internal market research, when a sample
2	of consumers was asked to provide reasons for purchasing an iPad in a survey without any aid,
3	30% of those considering a Galaxy Tab said "iPad is category leader" as one of the top reasons. <sup>274</sup>
4	141. As noted above, consumers form brand associations through: (1) their exposure to
5	Apple's marketing activities which prominently feature the iPad products, (2) their exposure to
6	the iPad products via non-Apple sources, such as product reviews, press coverage, and product
7	placements in popular media; and (3) their own experiences with iPad's look and feel, or those of
8	their family, friends, neighbors, or colleagues. Consumers had extensive exposure to the iPad
9	product before the launch of Samsung's first accused tablet device in November 2010. <sup>275</sup>
10	142.
11	
12	Moreover, the iPad had been featured in various national
13	magazine and newspaper articles, including articles in The New York Times, The Wall Street
14	Journal, Chicago Tribune, The Washington Post, USA Today, Mercury News, Los Angeles Times,
15	and Time, including many front page articles and cover articles, such as stories in The Economist
16	and Newsweek. <sup>278</sup>
17	
18	
19	<sup>273</sup> See, e.g., "Verdict Is in on Apple iPad: It's a Winner," USA Today, April 2, 2010 (http://www.usatoday.com/tech/columnist/edwardbaig/2010-03-31-apple-ipad-
20	review_N.htm); "Laptop Killer? Pretty Close," <i>Wall St. Journal</i> , April 1, 2010 (http://online.wsj.com/article/SB10001424052702304252704575155982711410678.html);
21	"Looking at the iPad From Two Angles," <i>N.Y. Times</i> , March 31, 2010 (http://www.nytimes.com/2010/04/01/technology/personaltech/01pogue.html); "As New iPad
22	Debut Nears, Some See Decline of PCs," N.Y. Times, March 5, 2012
23	(http://www.nytimes.com/2012/03/06/technology/as-new-ipad-debut-nears-some-see-decline-of-pcs.html).
24	<sup>274</sup> See SAMNDCA00526887-526933 at SAMNDCA00526918 (See Translations App'x).
25	$^{275}$ See $\P$ 161 for a discussion of a timeline of product announcements and introductions relevant to Apple and Samsung tablet computers.
26	276
27	$^{277}$ $^{278}$ See supra ¶¶ 67-69.
28	279
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75.2% of respondents who were shown an angled view of an iPad, with or without blurred icons,
identified it with Apple or Apple products.<sup>284</sup> A significantly smaller percentage of respondents
who were shown a "control" tablet (with and without similar blurring) identified it with Apple or
Apple products. Specifically, 17% of the respondent shown a head-on image of the control tablet
identified it with Apple, iPad, or a similar Apple related product name, as did 10.8% of
respondents who saw an angled view of the control tablet.

7 145. The strength of the trade dress has also been recognized by Samsung's executives.
8 Internal Samsung documents show that Samsung's executives viewed the iPad as the industry
9 standard in tablet computers.<sup>285</sup> I discuss below how Samsung compared its tablets to the iPad,
10 and how improvements to the Samsung's products were drawn directly from that comparison.<sup>286</sup>

11 146. In my opinion, there can be no question that after the iPad launch and before the
12 introduction of the first of the accused Samsung Galaxy Tab products in late 2010 (and before the
13 introduction of the Galaxy Tab 10.1 in June 2011), the look and feel of the iPad trade dress was
14 distinctively "Apple." As with the iPhone and the iPod touch, the iPad had, by that point, become
15 one of the most recognizable products in the U.S. given Apple's carefully placed advertisements
16 and extensive brand activity.

17

*Sleekcraft* Factor 2: Proximity of the goods

18 147. Apple's iPad and iPad 2 products and Samsung's Galaxy line of tablet computers
19 are similar in use and in function and directly compete with one another for market share. The
20 relevant products are marketed to the same segments of the population who are prospective
21 (actual, for repeat purchasers) buyers of tablet computers.

22	148.
23	
24	<sup>284</sup> Poret Report at 22-25, 33-34, 46, 60-61, 64-68.
25	<sup>285</sup> For instance, minutes from a Samsung meeting indicate that "Apple has already set
26	the market price (WiFi \$499/3G \$629). We may differentiate but cannot go above [Apple's] price" and that the attendees realized that Samsung must "emphasize graphic [sic] to
27	compete with iPad 3." <i>See</i> SAMNDCA10403697-10403698 at SAMNDCA10403697. <sup>286</sup> SAMNDCA10244604-10244639 at SAMNDCA10244608; SAMNDCA00203268-
28	203420 at SAMNDCA00203401. See infra ¶¶ 164-165.
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3	
4	149. In addition, Samsung's internal marketing research includes Apple as the main
5	competition for its Galaxy line of tablet computers. For instance, a Samsung market research
6	document entitled Samsung Q4 '10 Deep Dive has a section entitled "How Does the Galaxy Tab
7	Compare to the iPad?" <sup>288</sup>
8	150. Samsung's executives have acknowledged that the iPad and the Galaxy Tab 10.1
9	compete head-to-head. After the March 2011 product announcement for the iPad 2, Don-Joo Lee,
10	the Executive Vice President of Samsung's mobile division, was quoted as saying that Samsung
11	would have "to improve the parts [of the forthcoming Galaxy Tab 10.1] that are inadequate,"
12	further noting that "Apple made [the iPad 2] very thin." <sup>289</sup>
13	151. Thus, the Samsung products are perceived as directly competing. <sup>290</sup> For instance,
14	The Wall Street Journal refers to the products as competitors, noting that "Apple's hot-selling
15	iPad now has its first credible <i>competitor</i> in the nascent market for multitouch consumer tablet
16	computers: the Samsung Galaxy Tab." <sup>291</sup> This is also evident from the comparison of the Apple
17	
18	<sup>287</sup> <sup>288</sup> See SAMNDCA00526887-526933 at SAMNDCA00526914-526923 (See
19	Translations App'x).
20	<sup>289</sup> "Samsung Considers Galaxy Tab 10.1 Overhaul Following iPad 2 Unveiling," <i>Boy Genius Review</i> , March 4, 2011; <i>see also</i> "iPad 2 Sends Galaxy Tab Back to the Drawing
21	Board," <i>NBCBayArea.com</i> , May 5, 2011. <sup>290</sup> See, e.g., "It's a Tablet. It's Gorgeous. It's Costly.," <i>N.Y. Times</i> , November 10,
22	2010 (http://www.nytimes.com/2010/11/11/technology/personaltech/11pogue.html); "Samsung's Galaxy Tab Is iPad's First Real Rival," <i>Wall St. Journal</i> , November 11, 2010
23	(http://online.wsj.com/article/SB10001424052748703805004575606580224319038.html);
24	"Appeal of iPad 2 Is a Matter of Emotions," <i>N.Y. Times</i> , March 9, 2011 (http://www.nytimes.com/2011/03/10/technology/personaltech/10pogue.html); "A Slender
25	Tablet with Widescreen Ambitions," <i>Wall St. Journal</i> , June 15, 2011 (http://allthingsd.com/20110614/a-slender-tablet-with-widescreen-ambitions/); <i>see also</i>
26	Deposition of Michael Tchao ("Tchao Dep.") on February 21, 2012, 158:8-20. <sup>291</sup> "Samsung's Galaxy Tab Is iPad's First Real Rival," <i>Wall St. Journal</i> , November 11,
27	2010 (http://online.wsj.com/article/SB10001424052748703805004575606580224319038.html)
28	(emphasis added).
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1	products and Samsung products in product reviews. A product review called the products
2	"rivals," noting that "the iPad 2 actually costs less than its comparably equipped Android rivals,
3	like the Xoom and the Samsung Galaxy Tab." <sup>292</sup> Referring to Samsung's Galaxy Tab as a "viable
4	alternative" to the iPad, a product review attempts to answer its own question of "how do the
5	Samsung Galaxy Tab 10.1 and iPad 2 really differ?" <sup>293</sup> A review in <i>The New York Times</i> sets
6	forth a number of comparisons. <sup>294</sup>
7	Sleekcraft Factor 3: Similarity of the trade dress
8	152. Apple's iPad and iPad 2 products and the Samsung Galaxy line of tablet computers
9	look strikingly similar. A side-by-side comparison of the images of the Apple and Samsung
10	tablets shown in the Amended Complaint demonstrates the similarity in the look and feel of these
11	products. <sup>295</sup>
12	153. As in the case of the iPhone, the survey evidence from the Van Liere Report
13	illustrates the similarity between the look of Samsung Galaxy 10.1 tablet and that of the iPad.
14	When shown a video of a Samsung Galaxy 10.1 tablet, 43% of respondents indicated that the
15	tablet was an iPad or Apple product. <sup>296</sup> On the other hand, only 24% of respondents indicated
16	that the "control" tablet was an iPad or Apple product.
17	154. There is also some anecdotal evidence regarding consumers' confusion between
18	the Apple and Samsung tablets, illustrating the striking similarity between the Apple and
19	Samsung tablets. For example, during his deposition, Sangeun Lee ("Mr. Lee"), head of
20	Samsung's North America quality issues within the Global CS Team, testified that Samsung
21	received reports that "customers confuse the Galaxy Tab 10.1 for the iPad 2 when they purchase
22	the Galaxy Tab 10.1." <sup>297</sup> Similarly, a Samsung marketing presentation, dated February 2011,
23	<sup>292</sup> "Appeal of iPad 2 Is a Matter of Emotions," <i>N.Y. Times</i> , March 9, 2011
24	(http://www.nytimes.com/2011/03/10/technology/personaltech/10pogue.html). <sup>293</sup> "A Slender Tablet with Widescreen Ambitions," <i>Wall St. Journal</i> , June 15, 2011
25	(http://allthingsd.com/20110614/a-slender-tablet-with-widescreen-ambitions/). <sup>294</sup> "It's a Tablet. It's Gorgeous. It's Costly.," <i>N.Y. Times</i> , November 10, 2010
26	(http://www.nytimes.com/2010/11/11/technology/personaltech/11pogue.html).
27	<ul> <li><sup>295</sup> Amended Complaint ¶¶ 44, 94, 99, 101.</li> <li><sup>296</sup> Van Liere Report at 3, 9, 12.</li> </ul>
28	<sup>297</sup> Deposition of Sangeun Lee on February 24, 2012 ("Lee Dep.") 12:25-13:10.
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stated that "[o]ver half of consumers who recognize the Samsung sponsored Tab TVC [TV
 commercial] thought it was for Apple, while only 16% thought it was for Samsung."<sup>298</sup> In
 addition, during a court hearing, when asked by the judge if she could identify which tablet was
 an iPad and which tablet was a Galaxy Tab, Samsung's lead counsel, Kathleen Sullivan, said
 "[n]ot at this distance your honor,'... approximately 10 feet from the bench."<sup>299</sup>

6 155. The similarities between the two product lines are so apparent that they have been 7 heavily noted by industry observers as well. When the Galaxy Tab tablet was introduced, many 8 reviewers discussed the fact that it was physically very similar to the iPad. Exhibit 8 contains a 9 sample of quotes from various sources. For example, eWeek noted that "if mimicry is flattery, the 10 Galaxy Tab has compliments galore for the iPad.... Looking like an unlikely offspring between 11 the iPad and the iPhone 4, the Tab has an iPad-like front fascia as well as a camera-equipped back 12 cover similar to the not-yet-released white iPhone. . . . Even the dock connector very closely mimics Apple's standard pinout."<sup>300</sup> A *PC Magazine* review of the Galaxy Tab 10.1 stated that 13 "[m]ost laymen could easily mistake [the Galaxy Tab 10.1] for an iPad 2."<sup>301</sup> A *PCWorld* article 14 15 stated that the products are so similar, it is hard to tell them apart: "In my hands-on testing, the Tab 10.1 achieved perhaps the best design compliment an Android tablet could hope for-often 16 being mistaken by passers-by (including Apple iPad users) for an iPad 2. The confusion is 17 understandable when you see and hold the Tab 10.1 for the first time."<sup>302</sup> 18 19 Sleekcraft Factor 4: Evidence of actual confusion 20 <sup>298</sup> SAMNDCA00526887-526933 at SAMNDCA00526893 (See Translations App'x). 21 <sup>299</sup> "US Judge: Samsung's Products Infringe on Apple Design Patents," ArsTechnica, No Date (http://arstechnica.com/apple/news/2011/10/samsung-may-face-us-injunction.ars); 22

"Apple Must Show Patents Valid in Samsung Case: Judge," *Reuters*, October 14, 2011 (http://www.reuters.com/article/2011/10/14/us-apple-samsung-lawsuit-idUSTRE79C79C20111014).

<sup>300</sup> "Samsung Galaxy Tab Nods to Apple iPad but Goes Own Way: iFixit," *eWeek*, November 12, 2010.

# <sup>301</sup> "Unboxing the Samsung Galaxy Tab 10.1; It Doesn't Run Android 3.1 Yet, But the New Samsung Tablet Gives the iPad 2 A Run for Its Money," *PC Magazine*, May 10, 2011. <sup>302</sup> "Samsung Galaxy Tab 10.1 Wi-Fi: A Worthy Rival to the iPad 2," *PCWorld*, June 8, 2011

(http://www.pcworld.com/article/229763/samsung\_galaxy\_tab\_101\_wifi\_a\_worthy\_rival\_to\_
 the\_ipad\_2.html).

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23

1 156. As discussed above, the survey evidence from the Van Liere Report demonstrates 2 consumers' confusion between Samsung's Galaxy Tab 10.1 and Apple's iPad products. Based on 3 a post-sale confusion study, after netting out the respondents who indicated that the "control" 4 tablet was an iPad or Apple product, Dr. Van Liere finds that almost 1 in 5 respondents, who were 5 shown a video of a Samsung Galaxy 10.1 tablet, indicated that the tablet was an iPad or Apple product.<sup>303</sup> Before netting out the respondents who indicated that the "control" tablet was an iPad 6 7 or an Apple product, Dr. Van Liere's survey results show that nearly 2 in 5 respondents who were 8 shown a video of a Samsung Galaxy 10.1 tablet indicated that the tablet was an iPad or Apple 9 product.

10 157. There is anecdotal evidence regarding consumers' confusion between Samsung's 11 Galaxy Tab 10.1 and Apple's iPad 2. During his deposition, Mr. Lee testified that Samsung 12 received reports that "customers confuse the Galaxy Tab 10.1 for the iPad 2 when they purchase the Galaxy Tab 10.1."<sup>304</sup> During a "Task Force" study conducted by his team, a Best Buy 13 employee informed them that consumers confused the Galaxy Tab 10.1 and the iPad.<sup>305</sup> Mr. Lee 14 15 stated that he was aware of reports discussing the fact that consumers returned the Galaxy Tab 10.1 in exchange for an iPad.<sup>306</sup> In summarizing a comment from another report, Mr. Lee 16 17 testified, "[i]t says here the reason for purchasing P4 [Galaxy Tab 10.1] is—in many cases was because they thought it was the iPad. And most of them do not know well about the product they 18 purchased..."<sup>307</sup> In addition, a Samsung marketing presentation, dated February 2011, states 19 20 "[o]ver half of consumers who recognize the Samsung sponsored Tab TVC [TV commercial] thought it was for Apple, while only 16% thought it was for Samsung."308 21

22 23

Sleekcraft Factor 5: Marketing channels used

 24

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 303 Van Liere Report at 3, 9, 11.

 304 Deposition of Sangeun Lee on February 24, 2012 ("Lee Dep.") 12:25-13:10.

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 305 Lee Dep. 18:4-19, 21:3-4, 33:22-35:23.

 27
 306 Lee Dep. 36:5-12.

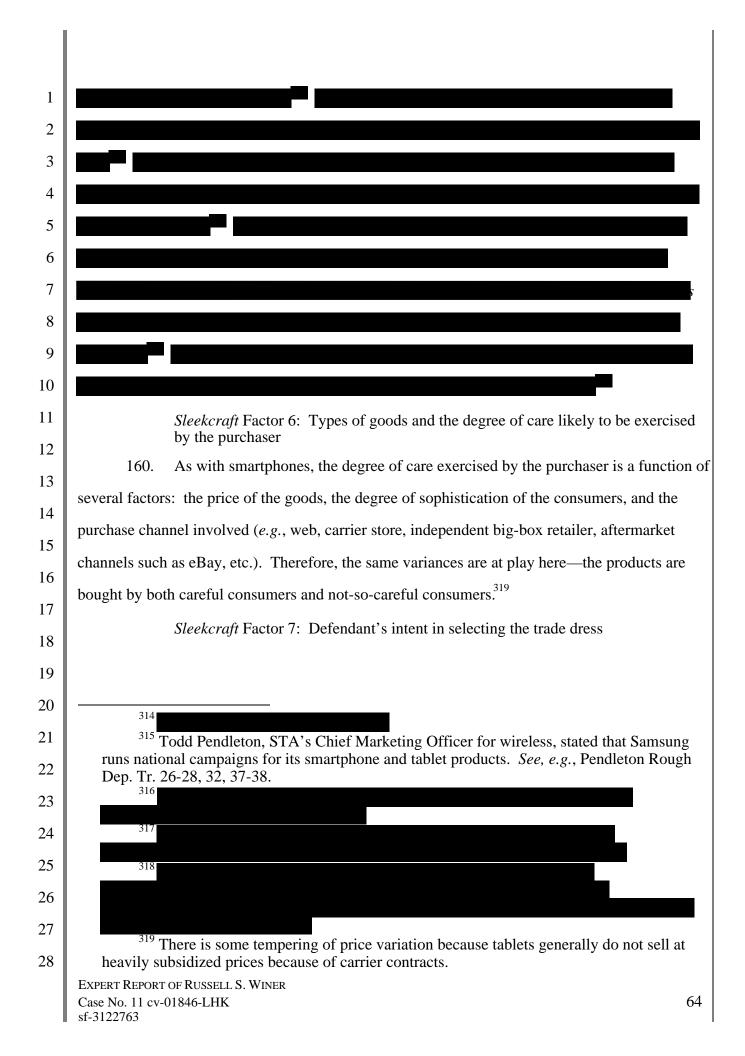
 307 Lee Dep. 47:24-48:2.

 308 SAMNDCA00526887-526933 at SAMNDCA00526893 (See Translations App'x).

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1	158. Samsung's Galaxy tablet computer products and Apple's iPad products are sold
2	side-by-side in many of the same retail situations. For instance, AT&T and Verizon Wireless
3	both sell Apple's iPad products and Samsung's Galaxy Tab products. <sup>309</sup> I personally visited an
4	AT&T store in Manhattan, where the brands were being displayed less than 3 feet apart. Each of
5	these carriers also features the two product lines on their websites. <sup>310</sup> Similarly, retailers such as
6	Best Buy feature both Samsung and Apple tablets in their stores. Online retailers, such as
7	Amazon as well as Best Buy, Walmart, and Target, also offer both Apple's iPad products and
8	Samsung's Galaxy Tab products on their websites. <sup>311</sup> Moreover, many of these websites allow
9	side-by-side comparisons of the two companies' products. <sup>312</sup>
10	159.
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14	309 "ATET to Expond Tablet Dortfolio with Someway Colour Tab " Someway Drees
15	<sup>309</sup> "AT&T to Expand Tablet Portfolio with Samsung Galaxy Tab," <i>Samsung Press</i> <i>Release</i> , September 16, 2010
16	(http://www.samsung.com/us/news/newsPreviewRead.do?news_seq=19688); "Verizon Wireless Puts Samsung Galaxy Tab in Store in November," <i>Samsung Press Release</i> , No Date
17	(http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19747&rdoPeriod= ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword=
18	Verizon+Wireless+Puts+Samsung+); "Apple Launches iPad," <i>Apple Inc. Press Release</i> , January 27, 2010 (http://www.apple.com/pr/library/2010/01/27Apple-Launches-iPad.html);
19	"Apple Launches iPad 2," Apple Inc. Press Release, March 2, 2011
20	(http://www.apple.com/pr/library/2011/03/02Apple-Launches-iPad-2.html). <sup>310</sup> See, e.g., APLNDC0003039047-3039048 at APLNDC0003039047 (AT&T);
21	APLNDC0003039061- at APLNDC0003039061 (AT&T); APLNDC0003039447-3039449 at APLNDC0003039448 (Verizon).
22	<sup>311</sup> See, e.g., APLNDC0003038965-APLNDC0003038973 at APLNDC0003038965 (Amazon); APLNDC0003039005-APLNDC0003039007 at APLNDC0003039005 (Amazon);
23	APLNDC0003039120-3039123 at APLNDC0003039120-3031923 (Best Buy);
24	APLNDC0003039145-3039148 at APLNDC0003039145-3039147 (Best Buy); APLNDC0003039174-3039176 at APLNDC0003039174 (Best Buy); APLNDC0003039181-
25	3039182 at APLNDC0003039181 (Radioshack); APLNDC0003039183-3039184 at APLNDC0003039183 (Radioshack); APLNDC0003039408-3039411 (Target);
26	APLNDC0003039419-3039423 at APLNDC0003039419 (Target); APLNDC0003039426- APLNDC000303430 at APLNDC0003039429 (Target).
27	<sup>312</sup> See, e.g., APLNDC0003039174-3039176 at APLNDC0003039174 (Best Buy);
28	APLNDC0003039434-3039436 at APLNDC0003039434.
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1	161. Like the Galaxy S line of phones, the Samsung Galaxy Tab products were
2	announced and introduced after Apple unveiled the iPad in January 2010. <sup>320</sup> Samsung's first
3	Android tablet, the Galaxy Tab, was unveiled in September 2010, and made available for
4	purchase in the U.S. in November 2010. <sup>321</sup> The iPad 2 was announced and released in March
5	2011, whereas the Galaxy Tab 10.1 was introduced in the U.S. in late March 2011, and made
6	available for sale in the U.S. in June 2011. <sup>322</sup>
7	162. Before the introduction of the iPad, no other tablet computer product in the market
8	looked like the iPad. For example, the Microsoft Tablet PC unveiled in 2000 did not have a flat
9	clear surface covering the front, under which was a display screen. One could use Microsoft
10	Tablet PC with a special stylus pen, but it was not a touch-sensitive device. <sup>323</sup> Compaq
11	
12	<sup>320</sup> "Apple Launches iPad," <i>Apple Inc. Press Release</i> , January 27, 2010
13	(http://www.apple.com/pr/library/2010/01/27Apple-Launches-iPad.html). <sup>321</sup> "Samsung Mobile Expands Galaxy Product Portfolio with Launch of Samsung
14	Galaxy Tab," <i>Samsung Press Release</i> , September 16, 2010 (http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19537&rdoPeriod=
15	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= Samsung+Mobile+Expands+Galaxy+Product+Portfolio+); "Verizon Wireless Puts Samsung
16	Galaxy Tab in Stores in November," <i>Samsung Press Release</i> , No Date (http://www.samsung.com/us/news/presskitRead.do?page=5&news_seq=19747&rdoPeriod=
17	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= galaxy+tab).
18	<sup>322</sup> "Apple Launches iPad 2," Apple Inc. Press Release, March 2, 2011
19	(http://www.apple.com/pr/library/2011/03/02Apple-Launches-iPad-2.html); "Samsung Unveils Galaxy Tab 10.1 and Galaxy Tab 8.9, World's Thinnest Mobile Tablets," <i>Samsung</i>
20	<i>Press Release</i> , March 22, 2011 (http://www.samsung.com/us/news/presskitRead.do?page=1&news_seq=19835&rdoPeriod=
21	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= galaxy+tab+10.1); "Samsung Galaxy Tab 10.1, World's Thinnest Mobile Tablet, Makes
22	Official Landing in U.S." Samsung Press Release, June 2, 2011
23	(http://www.samsung.com/us/news/presskitRead.do?page=7&news_seq=19857&rdoPeriod= ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword=
24	galaxy). The Galaxy Tab 10.1 was unveiled on February 13, 2011. Samsung announced the new tablet in partnership with Vodafone Group ("Samsung Expands the Samsung Galaxy Tab
25	Range with a 10.1" Entertainment Powerhouse," <i>Samsung Press Release</i> , February 13, 2011 (http://www.samsung.com/us/news/presskitRead.do?page=9&news_seq=19817&rdoPeriod=
26	ALL&from_dt=&to_dt=&news_group=ALL&news_type=&news_ctgry=&search_keyword= galaxy)).
27	<sup>323</sup> "Tablet PC Brings the Simplicity of Pen and Paper to Computing," <i>Microsoft Press</i>
28	<i>Release</i> , November 13, 2000 (http://www.microsoft.com/presspass/features/2000/nov00/11-13tabletpc.mspx).
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introduced a tablet called the Compaq TC1000 in 2002. The product was a hybrid tablet that
included a detachable keyboard as well as a writing stylus pen.<sup>324</sup> In 2007, the Lenovo X61
Tablet PC was introduced. It had a touchscreen and could be used with either a finger or a stylus,
but it was attached to a full sized keyboard. The product was more similar to a laptop with a
touch-sensitive monitor that could be rotated than a standalone tablet.<sup>325</sup>

Before Apple's introduction of the iPad in 2010, Samsung's tablet products looked 6 163. 7 very different from its Galaxy Tabs. For example, the Samsung Q1 tablet, introduced in 2006, looked very different from the Galaxy Tab or the iPad.<sup>326</sup> The Q1, which has been described as 8 9 looking similar to a "pumped-up Sony PSP," featured a touch screen that could be maneuvered by 10 finger or stylus and housed handwriting recognition software. It had a built-in virtual keyboard for typing.<sup>327</sup> To the left of the screen was a flat-headed joystick and on the right was a circular 11 control with four buttons.<sup>328</sup> A later version of the O1, released in May 2007, featured a split 12 QWERTY keyboard to the sides of the screen.<sup>329</sup> 13

Much as Samsung compared its phones to the iPhone, it also compared its tablets
 to the iPad. For example, in a side-by-side comparison of the iPad 2 with a P5 (a Samsung tablet)
 it was stated that iPad 2 icons are "big and the gap between the applications are ideal" while P5
 icons are "too small and too close to each other . . . . <sup>330</sup> Another side-by-side comparison is a
 <sup>324</sup> "HP Compaq Tablet PC TC1000 Review," *CNET Reviews*, November 5, 2002

(http://reviews.cnet.com/laptops/hp-compaq-tablet-pc/4505-3121\_7-19 20627295.html#reviewPage1). <sup>325</sup> "Lenovo ThinkPad X61 Tablet PC Review," TabletPCReview.com, June 12, 2007 20 (http://www.tabletpcreview.com/default.asp?newsID=868). 21 <sup>326</sup> "Samsung Q1 Review," PC Magazine, May 1, 2006 (http://www.pcmag.com/article2/0,2817,1955884,00.asp). 22 <sup>327</sup> "Samsung Q1," PC Magazine, May 1, 2006 (http://www.pcmag.com/article2/0,2817,1955884,00.asp). 23 <sup>328</sup> Samsung Q1," PC Magazine, May 1, 2006 (http://www.pcmag.com/article2/0,2817,1955884,00.asp). 24 <sup>329</sup> "Samsung Unveils the Q1 Ultra, the Next Stage in the Evolution of Ultra Mobile 25 Personal Computing," Samsung Press Release, May 7, 2007 (http://www.samsung.com/us/news/presskitRead.do?page=1&news\_seq=3692&rdoPeriod=A 26 LL&from\_dt=&to\_dt=&news\_group=ALL&news\_type=&news\_ctgry=&search\_keyword=Q 1+ultra); "Q1 Ultra Premium UMPC," Samsung Marketing Material 27 (http://www.samsung.com/us/pdf/UMPC\_LR.pdf). <sup>330</sup> SAMNDCA10244604-10244639 at SAMNDCA10244608. 28 EXPERT REPORT OF RUSSELL S. WINER

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presentation summarizing a workshop conducted by HumanCentric (a product design service
company) and Samsung, comparing "key applications" (such as home, calendar, contacts, etc.) on
the Samsung P1 (another Samsung tablet) to those on the iPad. In order to improve a weakness of
P1—that P1 "menu and home screens are separate areas, which can cause confusion to a new
user"—it was suggested that "the simplicity of the iPad is good to emulate."<sup>331</sup>
165. Therefore, these internal Samsung documents show that the iPad was held out as

7 the aspirational model to Samsung designers and engineers.

*Sleekcraft* Factor 8: Likelihood of expansion of the product lines
 166. Because Apple and Samsung products already compete in the tablet computer
 market, *Sleekcraft* Factor 8 is not informative for the purposes of my analysis.

11 12 X.

## SAMSUNG'S MISAPPROPRIATION OF APPLE'S TRADE DRESS DILUTES AND HARMS APPLE'S BRAND

13 167. In this section, I assess how Samsung's misappropriation of Apple's proprietary
14 look and feel harms Apple's brand. I first analyze how Samsung's misappropriation dilutes the
15 distinctiveness of Apple's iPhone Trade Dress and iPhone 3G Trade Dress and, separately, the
16 iPad Trade Dress. I then analyze how Samsung's misappropriation harms Apple's brand.

17 168. I understand that "dilution by blurring" is the legal standard to be used to analyze 18 one of Apple's claims for relief against Samsung that pertain to the trade dress claims at issue. I 19 also understand that dilution by blurring may be assessed by examining six factors set out by the Trademark Dilution Revision Act of 2006.<sup>332</sup> As with the *Sleekcraft* Factors discussed above, 20 21 while I have not been asked to provide a legal opinion on whether Samsung's products dilute 22 Apple's distinctive trade dress, these factors reflect the type of information that I, as a marketing 23 expert, would consider in assessing whether Samsung's misappropriation of Apple's trade dress is 24 likely to affect consumers' perceptions of Apple's brand and their purchasing behavior.

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<sup>331</sup> SAMNDCA00203268-203420 at SAMNDCA00203301.
 <sup>332</sup> 15 U.S.C. § 1125(c)(2)(B).

The blurring factors are:

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1 2 3 4 5	<ul> <li>(i) The degree of similarity between the trade dresses;</li> <li>(ii) The degree of inherent or acquired distinctiveness of the famous trade dress;</li> <li>(iii) The extent to which the owner of the famous trade dress is engaging in substantially exclusive use of the trade dress;</li> <li>(iv) The degree of recognition of the famous trade dress;</li> <li>(v) Whether the junior user of the trade dress intended to create an association with the famous trade dress; and</li> <li>(vi) Any actual association between the trade dresses.</li> </ul>	
6 7	A. Samsung's Misappropriation of Apple's iPhone Trade Dress and iPhone 3G Trade Dress Dilutes the Distinctiveness of Apple's iPhone Trade Dress and	
8	iPhone 3G Trade Dress	
	Dilution Factor 1: Similarity of the Trade Dresses	
9	170. As discussed above, Samsung's Galaxy line of smartphones closely resembles	
10	Apple's iPhone Trade Dress and iPhone 3G Trade Dress, as embodied in Apple's iPhone	
11	products. <sup>333</sup>	
12	Dilution Factors 2 & 4: Degree of Acquired Distinctiveness and Recognition of	
13	the Trade Dress	
14	171. A brand's distinctive design can become part of a consumer's perception of that	
15	brand. The designs of Apple's iPhone products, as shown in the iPhone Trade Dress and iPhone	
16	3G Trade Dress, are unique and distinctive and thus memorable for consumers. These brand	
17		
18	perceptions—both on the part of users and non-users (because they are mobile devices that are	
19	used publicly)—are confirmed by consumers' repeated interactions with Apple's distinctive	
20	designs, and make Apple's iPhone Trade Dress and iPhone 3G Trade Dress recognizable. The	
21	marketing literature addresses how distinctive designs reduce consumer confusion in the clutter of	Ê
22	brands in the marketplace and make a brand recognizable.	
	172. Furthermore, the surveys from the Poret Report show that people associate the	
23	look of the iPhone Trade Dress and the iPhone 3G Trade Dress with Apple. <sup>334</sup> Those survey	
24	results, in combination with Apple's extensive promotion and sales of iPhone products and third-	
25	party press regarding the iPhone products, as discussed above, <sup>335</sup> cause me to believe that there is	
26	$^{333}$ See supra ¶¶ 117-120.	
27	$^{334}$ Poret Report at 35, 52.	
28	$^{335}$ See supra ¶¶ 47-70.	
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1	an extremely high degree of recognition for the iPhone Trade Dress and the iPhone 3G Trade
2	Dress among consumers in the U.S. Separately, Dr. Van Liere's survey shows that a significant
3	percentage of people associate the look of the Samsung Galaxy phones with Apple iPhones or
4	products made by Apple, <sup>336</sup> which also supports the conclusion that the look and feel of the
5	iPhone is recognizable as a source identifier. If it were not recognizable as a source identifier, I
6	would not expect consumers to associate the look-alike Samsung products with Apple. These
7	surveys, taken together with the evidence noted above-the amount and nature of Apple's iPhone
8	advertising, the volume of iPhone sales, anecdotal evidence from consumers and industry
9	observers pertaining to the iPhone's look and feel, widespread media attention-strongly suggest
10	from a marketing perspective that the iPhone look and feel is highly recognizable. <sup>337</sup>
11	Dilution Factor 3: Substantially Exclusive Use of the Trade Dress
12	173. As mentioned above, I understand that Apple has an industrial design expert in the
13	case, Peter Bressler, who will be opining that no phone looked like the iPhone before the launch
14	of the iPhone. For purposes of my analysis, I assume that the relevant trade dresses were
15	substantially exclusively used by Apple when Apple first launched the iPhone.
16	Dilution Factor 5: Intent of Junior User to Create Association with the Famous
17	Trade Dress
18	174. Samsung's internal documents, discussed above, show that Samsung viewed the
19	iPhone as the model for a smartphone and intended to create an association with the iPhone
20	because it used iPhone devices as models in its development of the Galaxy smartphones. <sup>338</sup>
21	Dilution Factor 6: Actual Association
22	175. Press articles reviewing the Galaxy smartphone products make it clear that the
23	reviewers associate the look and feel of the Galaxy smartphone products with the iPhone.
24	Specifically, an article from <i>Wired</i> noted:
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26	<sup>336</sup> Van Liere Report at 4-5.
27	<sup>337</sup> My opinion is restricted to a marketing perspective vis-à-vis the iPhone. I am not rendering an opinion on the fame of the trade dress from a legal perspective.
28	$^{338}$ See supra ¶¶ 132-138.
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Samsung's latest phone, the Vibrant, has the body of an iPhone and the brains of an Android. The Vibrant's industrial design *is shockingly similar* to the iPhone 3G: The rounded curves at the corners, the candybar shape, the glossy, black finish and the chrome-colored metallic border around the display. The Vibrant even has its volume and ringer buttons in almost the same spot as the iPhone 3G. . . . [T]he square icons are, again, very similar in their looks to the iPhone 3G's. . . . [T]here's little to make the phone notable, apart from its striking similarity to the iPhone.<sup>339</sup>

176. Another reviewer noted how even the icons used in the Samsung Galaxy S resemble those of the iPhone: "When I saw pictures of the Galaxy S phones from Samsung, I thought I'd found the perfect successor for shifting off the iPhone. Here was an [sic] phone that had iPhone-like icons, an iPhone-like look but which would work on networks other than AT&T."<sup>340</sup>

11 177. If even expert reviewers of smartphone products associate the Galaxy smartphone 12 products with Apple, it is not surprising that consumers reach the same conclusion, and associate 13 the design of the Galaxy smartphone products with Apple. As discussed above, Dr. Van Liere's 14 survey shows that a significant percentage of people associate the look of the Samsung Galaxy 15 phones with Apple iPhones or products made by Apple. Specifically, 52% of respondents who 16 were shown pictures of a Samsung Galaxy Fascinate phone associated the look and design of the 17 Samsung Galaxy Fascinate with an iPhone, or a phone or product manufactured by Apple. When 18 the same test was carried out with a Samsung Galaxy S II Epic 4G Touch phone, 51% of 19 respondents associated the look and design of the Samsung Galaxy S II Epic 4G Touch phone 20 with an iPhone, or a phone or product manufactured by Apple.<sup>341</sup>

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178. When distinctiveness cues get muddied, as has happened here, brand perception suffers. Samsung's phones at issue, by appropriating Apple's trade dress, muddy the

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- <sup>339</sup> "First Look: Samsung Vibrant Rips Off iPhone 3G Design," *Wired*, July 15, 2010 (http://www.wired.com/gadgetlab/2010/07/first-look-samsung-vibrant-rips-off-iphone-3g-design/) (emphasis added).
- 26 <sup>340</sup> "A Tale of Three Android Phones: Droid 2, Samsung Fascinate & Google Nexus S,"
   27 *Search Engine Land*, January 3, 2011 (http://searchengineland.com/a-tale-of-three-android-phones-droid-2-samsung-fascinate-google-nexus-s-59870).
  - <sup>341</sup> Van Liere Report at 4-5, 17.

EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK sf-3122763 distinctiveness cues that are inherent in the iPhone Trade Dress and iPhone 3G Trade Dress.

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3 4 5 6 7 8 179. It is noteworthy that Samsung's misappropriation happens both at the level of the 9 constituent elements of the trade dress (e.g., a matrix of colorful square icons with evenly 10 rounded corners within the display screen when the device is turned on) and the overall look and 11 feel that the consumer perceives. The effects on consumers' brand perceptions is accretive: here, 12 we have a case where Samsung mimics not only the constituent elements of the trade dress but 13 also the overall look and feel by its choice of which elements to appropriate (for example, one can 14 imagine an alternative where the colorful icons were misappropriated but the overall shape was 15 different from that of the iPhone). Given the evidence that I have discussed above showing the 16 striking similarity of Samsung's products at issue and the iPhone, iPhone 3G, and iPhone 3GS, 17 the accretive effect magnifies the diminution of the distinctiveness of the iPhone Trade Dress and 18 iPhone 3G Trade Dress. 19 20 **B**. Samsung's Misappropriation of Apple's iPad Trade Dress Dilutes **Distinctiveness of Apple's iPad Trade Dress** 21 Dilution Factor 1: Similarity of the Trade Dresses 22 180. As discussed above, Samsung's Galaxy tablets closely resemble Apple's iPad 23 Trade Dress, as embodied in Apple's iPad and iPad 2 products.<sup>343</sup> 24 Dilution Factors 2 & 4: Degree of Acquired Distinctiveness and Recognition of 25 the Trade Dress 26 27 342 <sup>343</sup> See supra ¶¶ 152-155. 28 EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK 71 sf-3122763

1 181. A brand's distinctive look and feel can become part of a consumer's perception of 2 that brand. The designs of Apple's iPad products, as shown in the iPad Trade Dress, are unique 3 and distinctive and thus memorable for consumers. These brand perceptions—both on the part of 4 users and non-users (because they are mobile devices that are used publicly)—are confirmed by 5 consumers' repeated interactions with Apple's distinctive designs, and make Apple's iPad Trade 6 Dress recognizable. A distinctive look and feel reduces consumer confusion amidst the clutter of 7 brands in the marketplace and makes a brand recognizable.

8 182. As discussed above, the Poret Report shows that people associate the look of the iPad Trade Dress with Apple, and that the iPad Trade Dress has a high degree of recognition.<sup>344</sup> 9 10 Those survey results, in combination with Apple's extensive promotion and sales of iPad 11 products and third-party press regarding the iPad products, as discussed above,<sup>345</sup> cause me to 12 believe that there is a high degree of recognition for the iPad among consumers in the U.S. 13 Separately, Dr. Van Liere's survey shows that a significant number of people associate the look of the Samsung Galaxy 10.1 tablet with Apple iPads or products made by Apple,<sup>346</sup> which also 14 15 supports the conclusion that the look and feel of the iPad serves to identify the source of the 16 product. As noted above, if the overall look and feel of the iPad was not recognizable as a source 17 identifier, I would not expect consumers to associate the Samsung products with Apple. These 18 surveys, taken together with the evidence noted above—the amount and nature of Apple's iPad 19 advertising, the volume of iPad sales, anecdotal evidence from consumers and industry observers 20 pertaining to the iPad's look and feel, and media attention—strongly suggest from a marketing perspective that the iPad look and feel is famous.<sup>347</sup> 21 22 Dilution Factor 3: Substantially Exclusive Use of the Trade Dress

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<sup>344</sup> Poret Report at 36, 61, 66.

- <sup>345</sup> See supra ¶¶ 47-55.
  - <sup>346</sup> Van Liere Report at 3.

27 <sup>347</sup> My opinion is restricted to a marketing perspective vis-à-vis the iPhone. I am not 28 rendering an opinion on the fame of the trade dress from a legal perspective.

case, Peter Bressler, who will be opining that no tablet computer looked like the iPad prior to the

As mentioned above, I understand that Apple has an industrial design expert in the

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183.

1	launch of the iPad. For purposes of my analysis, I assume that the relevant trade dress was
2	substantially exclusively used by Apple when Apple first launched the iPad.
3	
4	Dilution Factor 5: Intent of Junior User to Create Association with the Famous Trade Dress
5	184. Samsung's internal documents, discussed above, show that Samsung viewed the
6	iPad as the model for a tablet, and intended to create an association with the iPad because it used
7	the iPad devices as models in its development of the Galaxy Tab devices. <sup>348</sup>
8	Dilution Factor 6: Actual Association
9	185. As discussed above, Samsung has received reports that customers have confused
10	the Galaxy Tab 10.1 for the iPad 2 when purchasing the Galaxy Tab 10.1. <sup>349</sup> Moreover, an
11	internal Samsung marketing presentation states that many consumers who viewed a Samsung
12	television commercial for the Galaxy Tab mistakenly thought the ad had been an Apple ad. <sup>350</sup>
13	These instances of actual confusion relating to the source of Samsung's Galaxy Tab products and
14	advertisements support the conclusion that consumers associate Samsung's Galaxy Tab products
15	with the iPad Trade Dress, as embodied in the iPad and iPad 2 products.
16	186. In addition, Dr. Van Liere's survey shows that a significant percentage of people
17	confuse the look of the Samsung Galaxy 10.1 with Apple iPads or products made by Apple. <sup>351</sup>
18	Specifically, 43% of respondents who were shown a video of someone using a Samsung Galaxy
19	Tab 10.1 tablet confused the product for an iPad, or a product manufactured by Apple.
20	Consumers who confuse a Samsung product with Apple are clearly drawing an association
21	between that product and Apple and are thereby misappropriating the look and feel of the Apple
22	products.
23	187. A <i>PCWorld</i> article stated that the products are so similar, it is hard to tell them
24	apart: "In my hands-on testing, the Tab 10.1 achieved perhaps the best design compliment an
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26	$^{348}$ See supra ¶¶ 164-165.
27	<sup>349</sup> See supra ¶ 157. <sup>350</sup> See id.
28	<sup>351</sup> Van Liere Report at 3, 9.
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Android tablet could hope for—often being mistaken by passers-by (including Apple iPad users)
 for an iPad 2. The confusion is understandable when you see and hold the Tab 10.1 for the first
 time."<sup>352</sup>

- In sum, Samsung's misappropriation of Apple's iPad Trade Dress follows a
  similar trajectory as its misappropriation of the iPhone Trade Dress and iPhone 3G Trade Dress
  and has similar effects vis-à-vis reducing the distinctiveness of the iPad's look and feel. When
  distinctiveness cues get muddied, as has happened here, brand perception suffers. Samsung's
  tablet computers, by misappropriating Apple's trade dress, muddy the distinctiveness cues that
  are inherent in the iPad Trade Dress.
- 10

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C.

Diluting the Distinctiveness of Apple's iPhone Trade Dress, iPhone 3G Trade Dress, and iPad Trade Dress Harms Apple's Brand

12 189. The value of a brand depends critically on the brand's image and the underlying
13 brand associations in the minds of consumers. Samsung's marketing strategy with respect to the
14 products at issue influence purchasing behavior. Specifically, the effect of Samsung's
15 misappropriation of Apple's trade dress reduces the distinctiveness of Apple's trade dress, as
16 described above. From a marketing perspective, this reduces the strength of Apple's brand
17 because consumers' brand associations with respect to the Apple brand are weakened.

18 190. As a conceptual matter, the sources of harm to Apple's brand image are twofold:
19 the first source of harm is Samsung's general marketing strategy and tactics for the products at
20 issue that involve diminishing the distinctiveness of Apple's trade dress; the second source of
21 harm occurs via actual consumer experience of Samsung's knockoff products. As a practical
22 matter, these two sources of harm work together to affect Apple's brand image.

- 23 191. An example of the first source of harm is the weakening of Apple's "coolness"
  24 factor that is inherent in the look and feel of the Apple products at issue. Many consumers buy an
  25 iPhone or an iPad, in part, because of their aesthetic appeal—they look "cool." Consumers like
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- <sup>352</sup> "Samsung Galaxy Tab 10.1 Wi-Fi: A Worthy Rival to the iPad 2," *PCWorld*, June 8, 2011
- (http://www.pcworld.com/article/229763/samsung\_galaxy\_tab\_101\_wifi\_a\_worthy\_rival\_to\_
   the\_ipad\_2.html).

1 using these products and consumers like being seen using these products. When other consumers 2 buy imitative, knock-off products, the iPhone loses part of its distinctive "coolness." Of course, 3 coolness is an example, and the loss of distinctiveness goes beyond the attenuation of the 4 coolness factor. The entire spectrum of brand associations that consumers of the products at issue 5 have vis-à-vis the Apple brand is affected. Weakened brand associations also reduce the 6 emotional attachment consumers have to a brand; emotional attachment, so important in Apple's 7 marketing, is also a very important driver of Apple's brand image. In essence, then, Samsung's 8 misappropriation of Apple's brand image has an *affective* influence on consumers' brand 9 associations and this erodes Apple's brand image.

10 192. An eroded brand image inevitably leads to detrimental effects on Apple's brand 11 equity. Strong brands provide enormous benefits to firms that own them. Therefore, when 12 brands are harmed, the benefits to the firm that positively affect its bottom line—which include 13 higher brand awareness, greater customer loyalty, increased marketing communication effectiveness, and positive word-of-mouth created by loyal customers<sup>353</sup>—are impacted. Reduced 14 15 brand awareness and lower brand loyalty increases a company's marketing costs and/or decreases 16 a company's sales. Lower brand loyalty also leads to fewer recommendations by consumers, and 17 negative word-of-mouth. An eroded brand image also means that the brand no longer commands 18 the same brand image premium. An eroded brand image may also affect the firm's ability to 19 invest in new products and engage in product expansions. It is noteworthy that an eroded brand 20 image not only impacts the current sales of the infringed products and other branded products 21 (including but not limited to related or ancillary products) but may also result in potential future lost sales of infringed products and other branded products.<sup>354</sup> 22

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<sup>353</sup> Winer & Dhar (2011) 179-180; Keller & Lehmann (2003); Steve Hoeffler & Kevin Lane Keller, *The Marketing Advantages of Strong Brands*, BRAND MANAGEMENT 10, 421-445 (2003).

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1	193. There is an additional effect of Samsung's misappropriation of Apple's trade
2	dress. By appropriating elements of Apple's brand image, Samsung's Galaxy line of smartphones
3	and tablet products may effectively become unauthorized "extensions" of the high-quality Apple
4	brand in consumers' minds. In essence, this creates the second source of harm discussed above.
5	194. Apple's relevant products are generally offered at premium price points. In
6	contrast, I understand that head-to-head opening prices for the Samsung products at issue tend to
7	be released at lower price points than those Apple products. Because lower price may signal
8	lower quality, <sup>355</sup> this can have a detrimental effect on Apple's brand image. To the extent that
9	Samsung's products are experienced differently than Apple's by consumers, the differentiated
10	and distinctive nature of the "Apple" user experience is diminished. In general, a consistent
11	"Apple" user experience is very important to Apple and is an important part of its success in the
12	marketplace. For example, Babbage, the Science and Technology blog of The Economist wrote:
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14	[Former Apple CEO Steve Jobs] used Apple's quarterly earnings call to rubbish Google's claim that its mobile operating system,
15	Android, is far more open than Apple's. Some apps developed on Android will only work on certain Android-powered phones and
16	not others, he said. The result is a nightmare for consumers and
17	developers, <i>whereas Apple offers a simpler and more consistent experience</i> . <sup>356</sup>
18	195. Industry observers agree on the uniqueness and consistency of Apple's user
19	experience.
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24	255
25	<sup>355</sup> A. R. Rao & K. B. Monroe, <i>The Effect of Price, Brand Name, and Store Name on</i> <i>Buyers' Perceptions of Product Quality: An Integrated Review</i> , 26 JOURNAL OF MARKETING
26	RESEARCH 351-357 (1989); A. Wolinsky, "Prices as Signals of Product Quality," 50 Review OFECONOMIC STUDIES 647-658 (1983).
27	<sup>356</sup> "Smartphone Makers Clash," The Economist blog Babbage, October 20, 2010
28	(http://www.economist.com/blogs/babbage/2010/10/smart-phone_makers_clash) (emphasis added).
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	sf-3122763

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3 196. The diminution of the distinctiveness of the "Apple" user experience also hurts 4 Apple's brand image and brand equity. The harm to the equity of the brand can be intensified 5 depending on the brand architecture strategy of the firm. Two main strategies are the "branded 6 house" strategy (where most or all of the brands bear the company name) and the "house of 7 brands" strategy (where the company name is usually not present and each individual product has its own, stand-alone brand).<sup>358</sup> In a branded house strategy, followed by the likes of Visa, Virgin, 8 9 and Apple, the exposure to the brand in one context helps the brand's visibility and enhances 10 consumers' awareness of the brand in other contexts. Thus, while this strategy can strengthen the 11 brand associations, it can also amplify the potential harm to equity of the brand. Thus, harm to 12 Apple's brand from Samsung's misappropriation may be amplified by the fact that Apple follows 13 a branded house strategy. 14 XI. **SUPPLEMENTATION** 15 If permitted by the court, I may supplement or amend this report if additional facts 197. 16 and information become available in discovery. In particular, I understand that Samsung's 17 experts may serve expert reports concerning one or more of the issues addressed in this report. 18 Therefore, I may supplement or amend my report and opinions in response to opinions and 19 assertions made by Samsung's experts. 20 XII. **EXHIBITS TO BE USED** 21 198. I anticipate using as Exhibits during trial certain documents and things referenced 22 or cited in this report or accompanying this report. I also anticipate using other demonstrative 23 Exhibits or materials at trial. 24 25 357 ، 26 <sup>358</sup> Winer & Dhar (2011) 179-180; David A. Aaker & Erich Joachimsthaler, *The Brand* 27 Relationship Spectrum: The Key to the Brand Architecture Challenge, CALIFORNIA 28 MANAGEMENT REVIEW 42, 8-23 (2000). EXPERT REPORT OF RUSSELL S. WINER Case No. 11 cv-01846-LHK 77 sf-3122763

1	I declare under penalty of perjury under the laws of the United States of America that the
2	foregoing is true and correct and that this Declaration was executed on March 22, 2012, in New
3	York, New York.
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8	Russell S. Winer
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