

EXHIBIT 14

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

--o0o--

SKYLINE SOFTWARE SYSTEMS, INC.,

Plaintiff,

vs.

No. 04-11129 DPW

KEYHOLE, INC., and GOOGLE, INC.,

Defendants.

**CERTIFIED
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CONFIDENTIAL

VIDEOTAPED DEPOSITION OF STEPHEN LAU, JR.

Volume I (Pages 1-150)

Wednesday, June 21, 2006

HIGHLY CONFIDENTIAL -- OUTSIDE COUNSEL ONLY

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1 A. Yes. 02:18:44

2 Q. Okay. And did you write any computer 02:18:45

3 source code for TerraVision? 02:18:47

4 A. Yes. I -- the original version of 02:18:49

5 TerraVision I probably wrote somewhere around 02:18:52

6 between 80 to 90 percent of the original source code 02:18:56

7 for TerraVision. 02:18:58

8 Q. Yeah. It's natural to talk fast when 02:19:00

9 we're -- 02:19:03

10 A. Yeah. Sorry about that. 02:19:03

11 Q. -- in conversation. No, no, no. It's 02:19:04

12 okay. It's just for the court reporter, you know. 02:19:05

13 It helps to slow down just a little bit -- 02:19:07

14 A. Okay.

15 Q. -- because then she can get it down better. 02:19:10

16 A. Yeah. I tend to talk fast. I'm sorry. 02:19:11

17 Q. We all do so that's okay. 02:19:14

18 Now, you say that you wrote about 80 to 02:19:18

19 90 percent of the original version of TerraVision. 02:19:36

20 A. Yep. 02:19:39

21 Q. Was there a work in progress for 02:19:39

22 TerraVision when you first arrived at SRI? 02:19:41

23 A. No. There was not one piece of source code 02:19:44

24 for TerraVision when I joined the project, and the 02:19:46

25 reason for that was that the group that I joined, 02:19:50

1 which was the artificial intelligence group, 02:19:53
2 actually the machine vision portion of the 02:19:55
3 artificial intelligence group at SRI, the people 02:19:57
4 there were LISP programers and not C programers. 02:20:00
5 Q. When did you first start working on the 02:20:05
6 TerraVision project? 02:20:07
7 A. August of 1992. Pretty much the first day 02:20:08
8 I got there was off and running. 02:20:10
9 Q. And who else wrote the other 10 to 02:20:12
10 20 percent? 02:20:16
11 A. There was Len Schlegal who worked on the 02:20:17
12 initial part, the first few months, but he came down 02:20:21
13 with an illness, and he passed away soon after. 02:20:25
14 Q. Oh.
15 A. People who worked on it later on, we had a 02:20:30
16 student much later on who worked on a -- one 02:20:33
17 component of it called TeReVision which essentially 02:20:36
18 did screen captors. That was much later in the 02:20:40
19 project. And another person was Nathaniel Bletter, 02:20:43
20 also worked on TerraVision. 02:20:47
21 Later on in the project starting probably 02:20:50
22 around 1995, '94, he did some small components of 02:20:52
23 TerraVision, and he took over a lot of the 02:20:58
24 developments after I left. I left SRI in 1996. 02:21:01
25 So he took over all of that. And then 02:21:05

1 after that I guess -- and there was other people 02:21:08
2 after that. I don't know if you want me to -- 02:21:10
3 Q. No, no, no. That's fine. 02:21:11
4 A. Okay. 02:21:13
5 Q. As of the time you left SRI in 1996, did 02:21:13
6 you consider the work on the development of 02:21:17
7 TerraVision complete? 02:21:21
8 MR. HAMELINE: Objection. 02:21:23
9 THE WITNESS: What do I do? 02:21:26
10 MR. HAMELINE: So that you understand -- 02:21:27
11 THE WITNESS: Yeah.
12 MR. HAMELINE: -- since there isn't a judge 02:21:28
13 present -- 02:21:30
14 THE WITNESS: Yeah.
15 MR. HAMELINE: -- and there are issues in 02:21:30
16 terms of just objections that we're preserving for a 02:21:31
17 future record -- 02:21:34
18 THE WITNESS: Okay.
19 MR. HAMELINE: -- in case this is used in a 02:21:34
20 courtroom -- 02:21:35
21 THE WITNESS: Okay.
22 MR. HAMELINE: -- I may say "objection" or 02:21:36
23 voice some sentence or two. 02:21:37
24 THE WITNESS: Okay.
25 MR. HAMELINE: If you would just wait until 02:21:40

1 I'm done -- 02:21:42

2 THE WITNESS: Okay.

3 MR. HAMELINE: -- and then answer the 02:21:42

4 question, and that's just preserving this for the 02:21:43

5 record -- 02:21:45

6 THE WITNESS: Okay. 02:21:45

7 MR. HAMELINE: -- okay? 02:21:46

8 BY MR. WOO: Q. He's just preserving this 02:21:46

9 for the record so -- 02:21:47

10 A. Okay. 02:21:48

11 Q. -- you can just, you know, answer the 02:21:48

12 question after he's done. 02:21:49

13 MR. HAMELINE: But just one point in 02:21:51

14 connection with what we were saying before, for the 02:21:53

15 court reporter's ease, just wait until I'm done 02:21:55

16 talking until you begin. 02:21:57

17 THE WITNESS: Okay. 02:21:58

18 MR. HAMELINE: Okay, thanks. 02:21:59

19 MR. WOO: Thanks. 02:22:01

20 THE WITNESS: I'm a newbie in terms of 02:22:01

21 depositions. 02:22:03

22 MR. HAMELINE: Well -- 02:22:04

23 BY MR. WOO: Q. That's fine. So where was 02:22:04

24 I? Let's see. Let me ask a different question. 02:22:07

25 Well, let me ask the same question. As of the time 02:22:34

1 you left SRI in 1996, did you consider the work of 02:22:37
2 on the development of TerraVision complete? 02:22:40
3 MR. HAMELINE: Objection. 02:22:42
4 THE WITNESS: Yes. The project, the first 02:22:42
5 phase of the MAGIC 1 project was completed by the 02:22:45
6 time I left SRI, and we were looking for funding for 02:22:49
7 MAGIC 2, the continuation of this project. And that 02:22:53
8 funding had not been secured by the time that I left 02:22:58
9 SRI, so yes. 02:23:01
10 By the end of the project because the MAGIC 02:23:03
11 project ended, TerraVision was complete and 02:23:06
12 fulfilled the requirements of the original MAGIC 02:23:08
13 project. 02:23:11
14 BY MR. WOO: Q. Tell us a little bit more 02:23:11
15 about what the MAGIC project was. 02:23:12
16 A. The MAGIC project was a DARPA-funded 02:23:15
17 program to create a high-speed network test bed. At 02:23:18
18 the time there were several other high-speed network 02:23:26
19 test beds being created via other agencies, and this 02:23:29
20 was DARPA's own high-speed network test bed. It was 02:23:32
21 to create an Internet spanning multiple cities and 02:23:37
22 multiple locations to test new technologies that 02:23:42
23 eventually would become part of the Internet to do 02:23:46
24 groundbreaking research in that area. And one of 02:23:50
25 the areas of this groundbreaking research that they 02:23:53

1 were funding was to develop applications that could 02:23:56
2 run over this network and utilize the bandwidth that 02:23:58
3 was being created, and the concept was to develop 02:24:01
4 TerraVision. That was TerraVision's component to 02:24:05
5 fit into it. 02:24:08

6 Q. So were there any particular reasons why 02:24:09
7 TerraVision was developed? 02:24:11

8 MR. HAMELINE: Objection. 02:24:14

9 THE WITNESS: The original concept, it -- 02:24:17
10 the original reason for the MAGIC project since it 02:24:20
11 was a DARPA-related project was to provide or 02:24:24
12 consider what's called situational awareness for 02:24:29
13 military commanders down in the field. And one of 02:24:30
14 the problems at the time was there was difficulty in 02:24:33
15 providing people out in the field with up-to-date 02:24:36
16 satellite imagery or aerial photo imagery. 02:24:39

17 So the concept was eventually someday 02:24:44
18 anyone could go to any computer they possibly have 02:24:47
19 access to, use this application and be able to 02:24:50
20 download maps, look for directions, enter in 02:24:53
21 coordinates, find your way point from how to find 02:24:57
22 directions from this address to that address and 02:24:58
23 have up-to-date aerial images, okay? Also be able 02:25:01
24 to do searches and also be able to do -- tie this 02:25:05
25 into something that was relatively new at the time 02:25:08

1 called digital elevation model, which is elevation 02:26:25
2 height of the entire contiguous United States, and 02:26:29
3 they also had aerial photos which they took. I 02:26:33
4 forgot what the program was back then, but they 02:26:36
5 would take these aerial photos of major metropolitan 02:26:38
6 areas and also of all the United States. These were 02:26:42
7 in photographic format, not digital format at the 02:26:47
8 time. 02:26:51

9 Q. Was part of the project to convert that 02:26:51
10 photographic format to something that was digital? 02:26:55

11 A. Yes. 02:26:57

12 Q. Now, you mentioned DARPA and the military. 02:26:58
13 Was -- in developing TerraVision, was there any 02:27:03
14 desire to keep the resulting TerraVision project 02:27:05
15 secret? 02:27:09

16 A. No. 02:27:10

17 MR. HAMELINE: Objection. 02:27:10

18 THE WITNESS: Sorry. 02:27:12

19 No. This was a -- from this get-go was an 02:27:13
20 unclassified project. The partners that we had, we 02:27:16
21 partnered with commercial entities. Sprint was one 02:27:20
22 partner. We partnered with an educational 02:27:26
23 institution, Minnesota Supercomputing Center; a 02:27:30
24 department of energy laboratory which was completely 02:27:37
25 unclassified, Lawrence Berkeley National Labs; and 02:27:40

1 we also partnered with a public agency, U.S. 02:27:44
2 Geological Survey, which all of their data is also 02:27:48
3 readily available and free. Well, not free but 02:27:51
4 available to the public. 02:27:54
5 BY MR. WOO: Q. What do you mean by 02:27:54
6 "readily available"? 02:27:55
7 A. Anyone at the time -- and it is still true 02:27:57
8 today -- anyone could order these images, and they 02:28:00
9 would receive them. At the time they were 02:28:04
10 photographic. You would get real photos, or you 02:28:06
11 would also get tapes at the time. 02:28:09
12 Q. Who funded the development of TerraVision? 02:28:11
13 A. DARPA did. 02:28:14
14 Q. Could you just explain, please, what DARPA 02:28:15
15 is. 02:28:19
16 A. DARPA is a research branch of -- see if I 02:28:20
17 get this right now -- research branch of the 02:28:25
18 department of defense. Their mission was to do 02:28:28
19 forward thinking and develop technologies that may 02:28:30
20 come in useful in the future. I think the classic 02:28:35
21 example what they developed was the Internet. They 02:28:39
22 were the ones that initially funded the Internet. 02:28:42
23 In fact, SRI was the -- SRI and UCLA were a 02:28:45
24 combination of the first two nodes on the Internet. 02:28:49
25 So they typically funded these projects to do out -- 02:28:52

1 BY MR. WOO: Q. How public, if they were, 02:30:31
2 were these symposia? 02:30:34

3 A. They were held in public locations. They 02:30:36
4 were held at -- we varied the locations from 02:30:39
5 University of Kansas in Overland [sic], Kansas; held 02:30:43
6 it at Sprint headquarters in Overland Park, Kansas 02:30:48
7 City. Actually, it wasn't -- it was one of the 02:30:52
8 buildings of Sprint headquarters. We also held one, 02:30:54
9 I believe, at Minnesota Supercomputing Center. 02:30:58

10 Q. In order for people to attend these 02:31:01
11 symposia, did they have to sign any kin of 02:31:03
12 confidentiality or -- 02:31:06

13 A. No.

14 Q. -- nondisclosure agreements? 02:31:08

15 A. No. 02:31:10

16 Q. As part of the MAGIC project, did SRI also 02:31:10
17 have to provide periodic reports to the rest of the 02:31:14
18 team? 02:31:18

19 A. Yeah, many. We -- 02:31:18

20 Q. Let me ask it. 02:31:22

21 A. Yeah. 02:31:23

22 Q. What was the purpose of doing that? 02:31:23

23 A. It was a share information to -- I mean, we 02:31:25
24 were all tasked together to work on this project, 02:31:29
25 and we had to have real close collaborations. One 02:31:31

1 he was the project lead of the project, of the 02:35:57
2 entire MAGIC project. His main component for the 02:36:00
3 project, though, was there was another aspect of the 02:36:04
4 MAGIC project for SRI International which was a 02:36:10
5 concept called orthorectification. 02:36:15

6 Q. What was orthorectification? Kind of a 02:36:19
7 mouthful too. 02:36:23

8 A. Orthorectification is when you take an 02:36:23
9 image from a -- any type of camera of a terrain or 02:36:27
10 of anything. You have distortions based upon, you 02:36:32
11 know, the angle of the camera, location of the 02:36:35
12 camera in order to do what is called texture mapping 02:36:39
13 or mapping of this image onto terrain. What you 02:36:42
14 want to do is you want to correct for these 02:36:44
15 distortions, okay? And there's a whole area of 02:36:47
16 research of doing that in -- via computers and 02:36:52
17 recreating digitally, doing orthorectification 02:36:57
18 digitally. 02:37:02

19 Q. So is that technique important or that 02:37:02
20 subject important to creating databases? 02:37:04

21 A. Yes. Well, in creating databases for 02:37:08
22 terrain modeling. 02:37:12

23 Q. Yes. 02:37:13

24 A. Because otherwise you have distortion. 02:37:14

25 Q. Could you describe, please, what 02:37:29

1 TerraVision was. 02:37:31

2 A. TerraVision was an application that allowed 02:37:32

3 the user to manipulate or fly through, do aerial fly 02:37:35

4 throughs of terrain in real time over a network or 02:37:46

5 the Internet, and what you would see of what were 02:37:50

6 all the imagery was potentially located on a 02:37:56

7 separate system or separate server. As depended 02:38:00

8 upon the viewpoint of the person, TerraVision would 02:38:07

9 request from servers spread out on a network in 02:38:12

10 arbitrary locations imagery of different resolutions 02:38:15

11 based upon the location of the viewer where 02:38:23

12 higher-resolution imagery, you would want 02:38:25

13 higher-resolution imagery for images close to the 02:38:28

14 user and lower resolution far off in the distance, 02:38:32

15 in the horizon. 02:38:35

16 It had a 2D component where you could pan 02:38:40

17 and zoom and also the three-dimensional component 02:38:43

18 where you could actually do a real-time fly through. 02:38:48

19 Later on in the project it was expanded. The 02:38:51

20 application was expanded such that you could do it 02:38:55

21 in stereoscopic views -- stereographic views. 02:38:57

22 Q. Can I stop you right there? 02:39:02

23 A. I'm sorry. What? 02:39:04

24 Q. Yeah. So before the time you had the 02:39:06

25 stereoscopic addition -- 02:39:08

1 A. Stereographic, stereographic. 02:39:10

2 Q. Stereoscopic. 02:39:11

3 A. -graphic. 02:39:13

4 Q. Sorry, -graphic. Sorry. Before you had 02:39:13

5 this stereographic feature, let's just focus on the 02:39:15

6 way you've just described it. At or about what time 02:39:19

7 were all these features included in the TerraVision 02:39:22

8 software? 02:39:26

9 MR. HAMELINE: Objection. 02:39:27

10 THE WITNESS: The features were in place 02:39:31

11 initially during the design phase which happened 02:39:33

12 around '92 or so. By 1994, early 1994, all the 02:39:35

13 components were in there. Actually, it's probably a 02:39:44

14 little earlier than that. Probably late '93. 02:39:50

15 BY MR. WOO: Q. So by all components, 02:39:53

16 you're referring to the things you've mentioned in 02:39:55

17 your answer a few minutes ago, the ability to fly 02:39:59

18 through terrain in real time over the network, 02:40:00

19 seeing the images from a separate server and so 02:40:02

20 forth? 02:40:05

21 A. Yes. 02:40:05

22 Q. Would you tell us, please, how TerraVision 02:40:06

23 operated in terms of what the user would see? 02:40:15

24 A. What the user would see, depending on 02:40:17

25 either the two-dimensional -- for the 02:40:19

1 two-dimensional view, the user would start off with 02:40:21
2 an area of a high -- very low resolution, far away 02:40:25
3 image of the actual terrain that was available, and 02:40:30
4 they would have a user interface where they could 02:40:32
5 zoom into the map or zoom out of the map, some of 02:40:35
6 the images, and they could pan, move around. 02:40:38
7 They could remove the actual satellite 02:40:41
8 imagery or aerial imagery and instead show the 02:40:45
9 shaded relief elevation map there. You could 02:40:49
10 combine the two and do a shaded elevation map 02:40:51
11 combined with the actual imagery there. 02:40:55
12 What they would see when they would first 02:40:57
13 start off is, as you zoom in, you would see a low 02:41:00
14 resolution of the version of the image. As 02:41:04
15 TerraVision was requesting information over the 02:41:06
16 network, it would sharpen the image up with higher 02:41:08
17 resolution imagery. 02:41:14
18 In the three-dimensional view, what you 02:41:18
19 start off with was very similar to like a flight 02:41:21
20 simulator type of view, you know, standard 02:41:26
21 three-dimensional view, and the user had a user 02:41:27
22 interface where they could do -- pitch up and down, 02:41:30
23 sideways motion, and essentially had freedom of 02:41:35
24 flight wherever they wanted to. Or they could 02:41:38
25 actually -- could click a demo mode, and they would 02:41:40

1 actually be taken a tour around the actual terrain 02:41:43
2 itself. And as the user was flying across the 02:41:46
3 terrain, the imagery would be loaded into the 02:41:49
4 system. 02:41:56

5 Now, if you were on a slow network link, it 02:41:56
6 would choose the -- it would have the lower 02:42:03
7 resolution. It would try to draw whatever it had in 02:42:05
8 local memory. 02:42:09

9 MR. HAMELINE: I move to strike. 02:42:10

10 BY MR. WOO: Q. Let me -- did TerraVision 02:42:14
11 work over a slow network link? 02:42:24

12 A. Yes. We designed it such that one of the 02:42:26
13 issues that we had from the beginning was the 02:42:28
14 original concept that we had was to actually render 02:42:32
15 the images far away and ship them across the 02:42:34
16 network. But what we wanted to do is we wanted to 02:42:37
17 have low latency. In other words, we wanted to have 02:42:41
18 the user as they moved around to have instantaneous 02:42:43
19 response, so . . . 02:42:47

20 Q. So how was that problem resolved? 02:42:47

21 A. The actual rendering was decoupled from the 02:42:49
22 actual requesting of the imageries, and the 02:42:52
23 rendering was done locally on the actual person's 02:42:56
24 system that they had sitting in front of them. In. 02:42:58

25 Q. By local you mean the user's computer? 02:43:02

1 A. User's computer, yeah -- 02:43:04

2 Q. Okay. 02:43:06

3 A. -- wherever they were at. 02:43:06

4 In terms of slow network links, we tested 02:43:10

5 it on everywhere from a 56K modem to a ISDN modem 02:43:14

6 all the way up to an Internet backbone all the way 02:43:25

7 up to the MAGIC speed which is gigabit-speed 02:43:29

8 network.

9 The reason for that, during 1994 I had a -- 02:43:35

10 I took a little bit of a leave of absence, and I had 02:43:37

11 to work from home, and I -- routinely would use 02:43:39

12 TerraVision at home to attach to servers located on 02:43:44

13 the Internet over an ISDN line. 02:43:49

14 MR. HAMELINE: Move to strike. 02:43:52

15 BY MR. WOO: Q. Did you personally use 02:43:57

16 TerraVision over a slow network link? 02:43:59

17 A. Yeah. 02:44:01

18 MR. HAMELINE: Objection. 02:44:02

19 THE WITNESS: I'm sorry. 02:44:03

20 Yes, I did. 02:44:06

21 BY MR. WOO: Q. Under what circumstances 02:44:08

22 did you do so? 02:44:09

23 A. I did it from home. Did it from home and 02:44:09

24 also just to -- actually did it from various hotel 02:44:12

25 rooms just to prove that we could do it. 02:44:15

1 Q. And when you did this, what kinds of modems 02:44:18
2 did you use in terms of the speed? 02:44:21

3 A. 56K modems. Actually I think it was at 02:44:23
4 that time also a 2,400 baud modem. Or 9,600 baud. 02:44:27
5 I'm sorry. 9,600 baud modem. 02:44:31

6 Q. And approximately what year did these -- 02:44:38

7 A. Things occur? 02:44:42

8 Q. Yes. 02:44:43

9 A. Yeah. 1993, 1994, 1995. 02:44:43

10 Q. When did you personally use TerraVision 02:44:46
11 over the Internet? 02:45:01

12 MR. HAMELINE: Objection. 02:45:02

13 THE WITNESS: Use it from -- pretty much 02:45:03
14 from day one. As soon as we started, I hooked it up 02:45:05
15 to a -- to one of the -- what was called the ISS 02:45:10
16 Image Server System I think was the acronym. 02:45:12
17 That -- as soon as we could get that up and running, 02:45:16
18 as soon as LBL could get that up and running, we 02:45:19
19 started running TerraVision over the Internet 02:45:22
20 between SRI and Lawrence Berkeley National Labs. 02:45:24
21 That was probably starting probably '93 or so. I 02:45:28
22 don't exactly remember the date or the time. 02:45:39

23 Q. And in that use in the 19- -- in the -- let 02:45:51
24 me start over. 02:46:16

25 In that use in the 1993 time frame over the 02:46:17

1 Internet, were the images -- where did the images 02:46:21
2 come from? 02:46:25

3 MR. HAMELINE: Objection. 02:46:26

4 THE WITNESS: In terms of the actual -- in 02:46:27
5 terms of where did the images really come from or 02:46:28
6 where did they come --

7 Q. Yes. Well, no. I mean where was the 02:46:32
8 server, yes. 02:46:32

9 A. Most servers very located primarily at 02:46:32
10 Lawrence Berkeley National Labs at that time mainly 02:46:37
11 because the MAGIC network was still in developmental 02:46:41
12 phase at that point. In late 1993 we did -- that 02:46:46
13 was for the day-to-day development of TerraVision. 02:46:50
14 We also ran it -- during 1993, '94, we also ran it 02:46:55
15 on the MAGIC network where the servers were located 02:47:00
16 in Sioux Falls, South Dakota at the USGS's 02:47:04
17 facilities there in Lawrence, Kansas; and also 02:47:15
18 Minnesota Supercomputing Center; and also 02:47:17
19 Overland Park. 02:47:20

20 Q. And where were you running this from at the 02:47:21
21 time? 02:47:24

22 A. I'm sorry. Say again? Oh, the 02:47:24
23 application? 02:47:27

24 Q. Yes. 02:47:27

25 A. Ran it from a variety of locations from 02:47:27

1 Menlo Park, California, SRI International. We also 02:47:30
2 ran it in -- at the different meetings we had out at 02:47:34
3 the midwest. We'd run it at -- in Kansas City; 02:47:36
4 Lawrence, Kansas; Sioux Falls, South Dakota; and 02:47:41
5 also Minneapolis, Minnesota during '93, '94 time 02:47:44
6 frame. 02:47:49
7 Q. Okay. So during the 1993, 1994 time frame 02:47:49
8 when you, for example, were running the TerraVision 02:47:52
9 application in Menlo Park, California, the imagery 02:47:54
10 would be coming from other locations such as Kansas 02:47:58
11 and so forth -- 02:48:02
12 A. Yeah. 02:48:02
13 Q. -- is that right? 02:48:03
14 A. Yes. 02:48:04
15 Q. Now, when the user would start up 02:48:08
16 TerraVision and wanted to see an image, where would 02:48:20
17 that -- first of all, what -- was that a relatively 02:48:25
18 low-resolution image or a relatively high-resolution 02:48:29
19 image? 02:48:33
20 MR. HAMELINE: Objection. 02:48:33
21 THE WITNESS: I'm sorry. 02:48:34
22 The actual imagery itself that we had 02:48:35
23 ranged down to one meter resolution. So what we did 02:48:38
24 is we built multiresolutions, multiresolution 02:48:41
25 hierarchy for the images, took the original 02:48:44

1 THE WITNESS: '93, '94. 03:08:57

2 MR. WOO: We've been going about an hour 03:08:58

3 now, so why don't we take a short break. 03:09:51

4 THE WITNESS: Sure. Thanks. 03:09:53

5 THE VIDEOGRAPHER: The time is 3:09, and 03:09:55

6 we're off the record. 03:09:56

7 (Recess taken from 3:09 p.m. to 3:22 p.m.) 03:09:57

8 (Whereupon, Exhibit 86 was marked for

9 identification.) 03:22:17

10 THE VIDEOGRAPHER: All right. Time is 03:22:17

11 3:24, and we're back on record. 03:24:11

12 MR. WOO: During the break I've had marked 03:24:13

13 as Exhibit 86 a multipage document bearing Control 03:24:17

14 Nos. GOOG 358 through 370. It's entitled MAGIC 03:24:27

15 Final Report, Yvan G. Leclerc, SRI International. 03:24:34

16 BY MR. WOO: Q. Mr. Lau, do you recognize 03:24:45

17 Exhibit 86? 03:24:48

18 A. Yes. 03:24:48

19 Q. Can you tell me what it is? 03:24:48

20 A. It's the final report for the MAGIC project 03:24:50

21 that was written by SRI for the SRI component of 03:24:53

22 MAGIC project. 03:24:56

23 Q. Did this report have to do with 03:24:57

24 TerraVision? 03:25:00

25 A. Yes. It was our final report on our 03:25:01

1 component of the MAGIC project. 03:25:06

2 Q. What was the purpose of this report? 03:25:07

3 A. Was to show DARPA that we had completed the 03:25:10

4 project and to show all of our progress and things 03:25:16

5 that we learned about the -- during the MAGIC 03:25:19

6 project and . . . 03:25:21

7 Q. Notwithstanding the -- let me just -- let 03:25:25

8 me start over. 03:25:28

9 Let me direct your attention to the bottom 03:25:28

10 corner of each page, the right-hand corner. It 03:25:31

11 bears a date of 12/23/2004. 03:25:36

12 A. Yep. 03:25:39

13 Q. Do you recognize that as an artifact of the 03:25:39

14 process of printing a document from the Internet? 03:25:42

15 MR. HAMELINE: Objection. 03:25:45

16 THE WITNESS: No. This was -- I believe 03:25:47

17 this was the original -- that was actually part of 03:25:49

18 the actual report itself without the date that it 03:25:51

19 was -- date and time that it was written or 03:25:52

20 published, made available. 03:25:54

21 BY MR. WOO: Q. On December 23, 2004? 03:25:56

22 A. I believe so, yeah. 03:25:58

23 Q. Now, I can -- well, I -- 03:26:00

24 A. Huh? 03:26:02

25 Q. Maybe we can -- 03:26:03

1 A. Oh, I'm sorry. No. 2004. I'm sorry. 03:26:04
2 Yeah, 2004. 03:26:06
3 Q. So let's back up for a second so we can 03:26:08
4 clear this up. So that date in 2004, do you 03:26:10
5 recognize that as not being -- 03:26:13
6 A. Not being -- yes, yes. That is today's -- 03:26:16
7 that is not today's date but yes. 03:26:18
8 Q. Okay. So let me just clear for the record, 03:26:21
9 and let me see if I can just straighten this up. 03:26:23
10 A. Yeah. Sorry about --
11 Q. So the date of 12/23/2004 was not a part of 03:26:25
12 the original report submitted to DARPA in May 03:26:29
13 of 1996? 03:26:34
14 A. Yes. 03:26:34
15 MR. HAMELINE: Objection. 03:26:34
16 MR. WOO: Okay. 03:26:36
17 THE WITNESS: Sorry about that. 03:26:36
18 BY MR. WOO: Q. Let me ask you the 03:26:37
19 question the other way. When -- let me start over. 03:26:44
20 Was -- to your knowledge, was the MAGIC 03:26:48
21 final report, Exhibit 86, submitted to DARPA? 03:26:51
22 A. Yes. 03:26:53
23 Q. When was it submitted to DARPA? 03:26:53
24 A. 1996 because that was the end of the 03:26:56
25 project and which is -- I don't know why. I don't 03:26:58

1 know what I was thinking what I was seeing 2004. 03:27:03

2 Q. Okay. And if you could leaf through it 03:27:11

3 briefly and tell me whether or not it accurately 03:27:14

4 describes the status of the TerraVision project as 03:27:17

5 of May of 1996. 03:27:20

6 MR. HAMELINE: Objection. 03:27:22

7 THE WITNESS: Yes. 03:27:24

8 BY MR. WOO: Q. Was Exhibit 86 prepared as 03:27:45

9 part of SRI's duties to DARPA under the MAGIC 03:27:48

10 project? 03:27:55

11 A. Yes. 03:27:55

12 Q. Was this report, Exhibit 86, prepared on or 03:28:00

13 about May of 1996? 03:28:05

14 A. Yes. 03:28:06

15 MR. HAMELINE: Objection. 03:28:08

16 BY MR. WOO: Q. What has become of 03:28:09

17 Yvan Leclerc? 03:28:12

18 A. He passed away. 03:28:14

19 Q. When approximately? 03:28:16

20 A. You know, in the early 2000s. I'm not sure 03:28:17

21 exactly sure what date or what year it was. 03:28:20

22 Q. Okay. Is this one of the -- strike that. 03:28:22

23 Is Exhibit 86 one of the reports to DARPA 03:28:34

24 that we talked about earlier that -- where you had a 03:28:37

25 practice of providing these periodic reports? 03:28:42

1 Q. Okay. The next page, GOOG 359, at the top 03:37:06
2 of the page the first paragraph says TerraVision 03:37:26
3 uses aerial or satellite images combined with 03:37:31
4 elevation data to create real-time synthetic 3D 03:37:34
5 views of a site. 03:37:38
6 True, same with respect to TerraVision as 03:37:40
7 of May 1996? 03:37:43
8 A. Yes. 03:37:44
9 Q. In that same paragraph at the end there is 03:37:55
10 reference to something called a multiresolution 03:38:01
11 pyramid. 03:38:05
12 What was that? 03:38:06
13 A. Multiresolution pyramid was we created 03:38:06
14 subsamples of the underlying images. We would 03:38:11
15 subsample them down so that the higher -- lower 03:38:15
16 resolution tiles would cover a wider area. So in 03:38:21
17 other words we would take four images and combine 03:38:25
18 them into one image, subsample down, and then take 03:38:27
19 four of those lower-resolution images, combine them 03:38:31
20 into -- subsample them down into yet another lower 03:38:35
21 resolution. 03:38:38
22 And we also did that with the elevation 03:38:39
23 also. Elevation was the same way. So not only was 03:38:41
24 it the images but also the underlying elevation. 03:38:43
25 Q. The third paragraph in that same page it 03:38:46

1 says, "The collection of processed imagery, 03:39:07
2 elevation data, and coordinate information for a 03:39:09
3 given site is called a GeoPyramid tile set." 03:39:13
4 True statement with respect to TerraVision 03:39:16
5 as of May 1996? 03:39:18
6 A. Yes. 03:39:19
7 Q. What was a GeoPyramid tile set? 03:39:20
8 A. GeoPyramid tile set was essentially all 03:39:23
9 the -- all the data related to that one area of 03:39:27
10 interest. It was the actual elevation model which 03:39:31
11 was a digital elevation model; was all of the either 03:39:35
12 satellite or photographic or combination of the two 03:39:38
13 that had been mosaicked together and then subsampled 03:39:40
14 for the different resolutions, combined together, 03:39:44
15 and also the coordinate information for that area 03:39:47
16 usually either lat/long or Universal Transverse 03:39:50
17 Mercator, also known as UTM coordinates. 03:39:55
18 Q. When you say lat/long, that means 03:39:58
19 latitude/longitude? 03:40:01
20 A. Latitude/longitude, yeah. 03:40:01
21 Q. And those are the coordinates in the earth 03:40:02
22 terrain? 03:40:05
23 A. Yeah. Same with the Universal Transverse 03:40:06
24 Mercator.
25 Q. And the tile set, is that the same thing as 03:40:10

1 a data block? 03:40:12

2 A. Yeah. 03:40:16

3 MR. HAMELINE: Objection. 03:40:17

4 BY MR. WOO: Q. And then it says, Each 03:40:18

5 individual image is called a pyramid tile set. 03:40:20

6 What does that mean? 03:40:24

7 A. When we had all these different aerial 03:40:26

8 photos around -- as the report says, it would be 03:40:30

9 mosaic with the one giant high-resolution image, 03:40:34

10 okay? And what it was was that this giant image was 03:40:36

11 then cut up, sliced up, sliced and diced into small 03:40:43

12 images that would fit into texture memory. So that 03:40:46

13 was why it says the single image is created into a 03:40:49

14 series of smaller images and also with different 03:40:52

15 resolutions. 03:40:55

16 Q. And this pyramid tile set, that was 03:41:03

17 something that resided where? 03:41:06

18 A. It resided on the ISS systems, the remote 03:41:08

19 server systems. The remote servers. 03:41:14

20 Q. Is another way to describe it the way that 03:41:15

21 was organized -- well, strike that. 03:41:21

22 A tile, an individual tile is a data block? 03:41:51

23 MR. HAMELINE: Objection. 03:41:54

24 BY MR. WOO: Q. Or is it? 03:41:56

25 A. Yes, it would be considered that. 03:41:58

1 Q. Is it true that the -- strike that. 03:42:00

2 Is it or is it not true that the tiles of 03:42:09

3 the pyramid for the TerraVision database were 03:42:13

4 organized into multiple levels of resolution where 03:42:17

5 each level contained data blocks at the same 03:42:21

6 resolution, and each successive level contained data 03:42:24

7 blocks of a higher resolution than those in the 03:42:28

8 preceding level? 03:42:31

9 A. Yes. 03:42:31

10 MR. HAMELINE: Objection. 03:42:31

11 THE WITNESS: Sorry. 03:42:32

12 Yes. 03:42:36

13 BY MR. WOO: Q. Exhibit 86, the MAGIC 03:42:37

14 final report, where was it kept in terms of being 03:42:51

15 stored? 03:42:55

16 MR. HAMELINE: Objection. 03:42:56

17 THE WITNESS: I'm not exactly sure what you 03:42:57

18 mean by that question. 03:42:58

19 BY MR. WOO: Q. Well, was it accessible by 03:42:59

20 the public? 03:43:03

21 A. Yes. 03:43:03

22 MR. HAMELINE: Objection. 03:43:04

23 THE WITNESS: Sorry. 03:43:05

24 I believe it was actually available on the 03:43:05

25 Web. 03:43:11

1 BY MR. WOO: Q. The next paragraph on that 03:45:03
2 page, the last sentence of that paragraph says, 03:45:15
3 TerraVision requests these tiles -- referring to the 03:45:18
4 pyramid tiles -- from the ISS by specifying the 03:45:21
5 level and the x,y coordinates of the tiles that it 03:45:26
6 needs. 03:45:30

7 True statement with respect to TerraVision 03:45:30
8 as of May of 1996? 03:45:32

9 A. Yes. 03:45:35

10 Q. What is it -- what did you mean by 03:45:36
11 requesting the tiles by specifying the level and the 03:45:40
12 coordinates? 03:45:44

13 A. The level would be actually the resolution 03:45:45
14 level that you need and that TerraVision needed to 03:45:47
15 render or wanted to render -- wanted to use to 03:45:52
16 render. And the x,y coordinate would be the 03:45:54
17 geospatial coordinates of where that tile was 03:45:58
18 located. 03:46:01

19 Q. When you say "geospatial coordinates," 03:46:01
20 you're talking about the earth's terrain? 03:46:05

21 A. Yeah. 03:46:08

22 Q. Okay. And then dropping down to the next 03:46:09
23 to last paragraph on that same page, there's a 03:46:17
24 reference in the last portion of that paragraph to 03:46:20
25 something called an HTTP server? 03:46:24

1 because, you know, it's too far away. And that was 03:49:07
2 one of the reasons why we did the multiresolution -- 03:49:11
3 another reason why we did the multiresolution 03:49:15
4 hierarchy. 03:49:18

5 Q. In the seventh paragraph down it says, The 03:49:18
6 tile visibility thread is, in some sense, the heart 03:49:53
7 of the TerraVision system. 03:49:57

8 What did you mean by that? 03:49:58

9 A. One, two -- third -- seventh paragraph down 03:49:59
10 from Design Goal 1? 03:50:04

11 Q. Actually, well, easier. It's the second 03:50:05
12 paragraph up from the page, bottom of the page. 03:50:08

13 A. Okay. And what was the question again? 03:50:10

14 Q. Let me repeat the question. It says, The 03:50:11
15 tile visibility thread is, in some sense, the heart 03:50:14
16 of the TerraVision system. 03:50:17

17 What did you mean by that? 03:50:18

18 A. It was -- it actually did a lot of the 03:50:19
19 heavy lifting. It would try to figure out what 03:50:23
20 portion of the terrain was visible, which tiles were 03:50:26
21 needed to display the actual terrain. So it would 03:50:28
22 be the one, it would be the key component of it to 03:50:33
23 determine what it needs to request from any remote 03:50:36
24 servers necessary. 03:50:43

25 Q. And it did that by level of resolution and 03:50:44

1 coordinates? 03:50:48

2 A. Yeah. It would traverse a tree structure 03:50:49

3 internally, internal tree structure going to low 03:50:52

4 resolution to high resolution, trying to determine 03:50:54

5 which tiles were already in memory, which tiles were 03:50:57

6 necessary for it to render. 03:51:00

7 Q. How did it do that in terms of level of 03:51:01

8 resolution of coordinates? 03:51:04

9 MR. HAMELINE: Objection. 03:51:05

10 THE WITNESS: It -- we had what's called a 03:51:06

11 data structure called a tree, a quadtree and where 03:51:08

12 the high -- the top of the tree was of the lowest 03:51:11

13 resolution, had the bounds for the lowest 03:51:16

14 resolution, when it would traverse the tree -- In 03:51:20

15 other words, it would go down and try to figure out 03:51:22

16 from the high resolution -- from low resolution the 03:51:23

17 top node go down to the lower nodes which would have 03:51:26

18 higher resolution, determine whether or not it's 03:51:29

19 visible or not and progress all the way down until 03:51:32

20 it reached the highest resolution. 03:51:35

21 Does that make sense? 03:51:37

22 BY MR. WOO: Q. Okay. Turn to the next 03:51:39

23 page, please, GOOG 364. Now, under the heading 03:51:58

24 3.2.2 it says, "Since the terrain database is much 03:52:06

25 too large to be kept in main memory, TerraVision 03:52:11

1 are probably going to be next, most likely going to 03:56:46
2 be coming -- going to be needed next and would 03:56:48
3 request -- would use those as part of the request 03:56:52
4 list that would be sent over to ISS. 03:56:54

5 Q. And when the requests were sent, what would 03:56:58
6 happen next? 03:57:01

7 A. The images, if the network was uncongested 03:57:02
8 ideally the images would come across and be stored 03:57:07
9 locally in the local memory cache such that, you 03:57:10
10 know, when it was needed, it would automatically be 03:57:13
11 there, and then you wouldn't have any latency where 03:57:15
12 you were waiting for the network to respond, and it 03:57:19
13 would try to fill in as much of the memory cache as 03:57:23
14 possible. 03:57:26

15 MR. HAMELINE: I'll move to strike. 03:57:32

16 BY MR. WOO: Q. What, if anything, would 03:57:33
17 the system try to do in terms of the memory cache 03:57:57
18 being filled? 03:58:00

19 A. It would -- 03:58:01

20 MR. HAMELINE: Objection. 03:58:01

21 THE WITNESS: It would try to prefetch 03:58:03
22 tiles based upon where the user was and try to fill 03:58:07
23 up memory, open memory. 03:58:10

24 BY MR. WOO: Q. Moving down to the last 03:58:13
25 paragraph of that section right before the heading 03:58:27

1 of 3.2.3 it says, "An interesting convention of the 03:58:29
2 coarse-to-fine request strategy is that TerraVision 03:58:35
3 can also run over relatively slow networks." 03:58:37
4 What did you mean by "relatively slow 03:58:40
5 networks"? 03:58:43
6 A. Well, relatively slow network was -- at the 03:58:43
7 time was like an ISDN line. 03:58:46
8 Q. TerraVision, as of May of 1996, could work 03:58:50
9 across a dial-up modem? 03:58:55
10 A. Yes, it could. 03:58:57
11 MR. HAMELINE: Objection. 03:58:57
12 THE WITNESS: Sorry. 03:58:58
13 Yes, it could. 03:58:59
14 BY MR. WOO: Q. And by dial-up modem, what 03:59:03
15 speed would that be as of that time frame? 03:59:07
16 MR. HAMELINE: Objection. 03:59:09
17 THE WITNESS: Probably somewhere between 03:59:10
18 9,600-baud and 56K baud. 03:59:12
19 BY MR. WOO: Q. Does the rest of this 03:59:14
20 paragraph about coarse-to-fine request strategy 03:59:52
21 accurately describe the function of TerraVision as 03:59:55
22 of May of 1996? 03:59:58
23 A. Yes. 04:00:00
24 MR. HAMELINE: Objection. 04:00:00
25 THE WITNESS: Sorry. 04:00:02

1 Yes. 04:00:04

2 BY MR. WOO: Q. And going over to the next 04:00:08

3 page, page 8 of 13, GOOG 365, top paragraph, first 04:00:31

4 full paragraph, it talks about -- again, more about 04:00:37

5 the coarse-to-fine strategy. 04:00:40

6 Is that paragraph an accurate description 04:00:44

7 of how TerraVision worked in May of 1996? 04:00:46

8 MR. HAMELINE: Objection. 04:00:49

9 THE WITNESS: Yes. 04:00:50

10 BY MR. WOO: Q. Turn to page 11, please, 04:00:51

11 of this document, Exhibit 86. If I could direct 04:01:03

12 your attention to the heading "4.3 Demonstrations in 04:01:13

13 1995," the first one refers to TerraVision being 04:01:16

14 demonstrated at SIGGRAPH '95 in Los Angeles and a 04:01:21

15 couple other places. 04:01:26

16 Let's talk about SIGGRAPH '95 first. First 04:01:29

17 of all, was TerraVision, in fact, demonstrated at 04:01:31

18 SIGGRAPH '95? 04:01:36

19 A. Yes. 04:01:37

20 Q. Can you describe how the system was 04:01:39

21 configured at that time of that -- for that 04:01:43

22 demonstration? 04:01:46

23 A. The system -- I'm not exactly sure what you 04:01:46

24 mean by that. Could you rephrase that? 04:01:51

25 Q. So were there remote servers? Were there 04:01:54

1 clients? That sort of thing. 04:01:57

2 A. Oh, yeah. Okay. 04:01:58

3 MR. HAMELINE: Objection. 04:01:59

4 THE WITNESS: Sorry. 04:02:00

5 Yeah, the client, local client was located 04:02:01

6 on the show floor, demonstration floor at SIGGRAPH 04:02:03

7 at the Los Angeles Convention Center in Los Angeles, 04:02:06

8 and the servers were located both -- we actually had 04:02:10

9 one locally. Locally and also remotely on the MAGIC 04:02:14

10 network in Sioux Falls, South Dakota, and I believe 04:02:19

11 we also had one at -- in Kansas City. 04:02:22

12 BY MR. WOO: Q. Did that version of 04:02:28

13 TerraVision at that time in -- at the SIGGRAPH 04:02:36

14 conference demo, did that have the coarse-to-fine 04:02:39

15 strategy? 04:02:44

16 A. Yeah. Pretty much all of TerraVision was 04:02:44

17 in place at that point. 04:02:46

18 Q. Was SIGGRAPH a public show? 04:02:47

19 A. Yes. 04:02:50

20 Q. Do you have any estimate of how many people 04:02:50

21 attended that show? 04:02:54

22 A. Yeah. That was SIGGRAPH's heyday was in 04:02:55

23 the mid '90s, and I believe that their typical 04:02:58

24 attendance numbers was somewhere around 20,000 or 04:03:01

25 so. Upper range of 20- -- mid range, 25,000, 20,000 04:03:04

1 or so. 04:03:07

2 Q. Did people have to sign confidentiality 04:03:08

3 agreements to get into the show? 04:03:11

4 A. No, no. 04:03:13

5 Q. Were you personally present at the SIGGRAPH 04:03:19

6 '95 show? 04:03:23

7 A. Yes, I was. 04:03:24

8 Q. Did you actually run any of the 04:03:25

9 demonstrations? 04:03:26

10 A. I pretty much ran every single one of them, 04:03:27

11 yeah, with not very much sleep either. 04:03:30

12 Q. Was this the show where the Germans with 04:03:34

13 the similar system were across the aisle? 04:03:37

14 A. Yeah, they were across the aisle, and 04:03:39

15 neither of us got very much sleep; so we got to know 04:03:41

16 each other pretty well. 04:03:45

17 Q. A few minutes ago you said that pretty much 04:03:47

18 all of TerraVision was in place at that point by the 04:04:11

19 time of the SIGGRAPH '95 conference demo? 04:04:14

20 A. Yes. 04:04:18

21 Q. What did you mean by that? 04:04:18

22 A. The three-dimensional fly-through, the 04:04:19

23 two-dimensional pan and zoom of it, the ability to 04:04:22

24 request tiles from remotely over the network, the 04:04:27

25 ability for user to move around the terrain 04:04:30

1 arbitrarily. 04:04:33

2 Q. Did that demonstration system also use the 04:04:41

3 coarse-to-fine strategy? 04:04:43

4 A. Yes. 04:04:45

5 Q. Okay. In that same paragraph there's 04:04:45

6 reference to the Supercomputing '95 conference in 04:04:57

7 San Diego? 04:05:00

8 A. Yes. 04:05:01

9 Q. What was that? 04:05:01

10 A. Supercomputing is a conference for 04:05:02

11 high-performance computing and networking. It's 04:05:05

12 held annually, and that year it was held in -- I 04:05:07

13 believe, in November, fall of 1995 in San Diego at 04:05:10

14 the San Diego Convention Center. It's a publicly 04:05:13

15 open conference, so anyone can attend. 04:05:18

16 Q. Do you have any estimate of how many people 04:05:20

17 might have attended that conference? 04:05:22

18 A. It was typically -- I think at that time it 04:05:23

19 was below 10,000, but I'm not exactly sure what the 04:05:26

20 numbers were. 04:05:29

21 Q. How did the system -- strike that. 04:05:36

22 How did the TerraVision system demonstrated 04:05:39

23 at the Supercomputing '95 conference in San Diego 04:05:44

24 compare to the one that was demonstrated at SIGGRAPH 04:05:47

25 '95 in Los Angeles? 04:05:52

1 A. By that time everything pretty much was 04:05:52
2 in -- exactly the same. We requested tiles from 04:05:54
3 over a network to display -- to render locally, but 04:05:57
4 we also added a component that you could view it in 04:06:00
5 stereographic and was considered what's called the 04:06:03
6 ImmersaDesk, the I-Desk and also the CAVE, which was 04:06:06
7 a giant room with one, two, three -- one, two, 04:06:09
8 three, four -- four sides to it that one could step 04:06:16
9 into and be -- wearing these stereo glasses, 04:06:18
10 shutter -- LCD shutter glasses. They could view the 04:06:23
11 terrain in 3D and perceive three dimensions, and it 04:06:26
12 was completely surrounding you and be immersive. 04:06:31
13 And some people got very nauseous. Not that I did 04:06:34
14 that on purpose, but -- 04:06:39
15 THE VIDEOGRAPHER: Counsel. 04:06:44
16 MR. WOO: Oh, we're almost out of tape? 04:06:45
17 BY MR. WOO: Q. Did -- the tiles that were 04:06:47
18 requested over the -- strike that. 04:06:51
19 Was the Internet used at all with respect 04:06:56
20 to the SIGGRAPH '95 demo? 04:06:59
21 A. Yes. 04:07:03
22 MR. HAMELINE: Objection. 04:07:04
23 THE WITNESS: Sorry. 04:07:05
24 Yes. 04:07:05
25 BY MR. WOO: Q. What that used to 04:07:06

1 demonstrate TerraVision? 04:07:08

2 A. Yes. Some components, yes. 04:07:08

3 Q. Was that also true with respect to 04:07:09

4 San Diego? 04:07:10

5 A. Yes. 04:07:11

6 MR. HAMELINE: Objection.

7 MR. WOO: Let's change --

8 THE WITNESS: Wait. You said 04:07:13

9 Supercomputing? I mean -- 04:07:14

10 BY MR. WOO: Q. Yes. 04:07:15

11 A. You said Supercomputing, and then you said 04:07:16

12 San Diego, I thought. 04:07:18

13 Q. I did, but I --

14 A. Yeah.

15 Q. Let me restate the question. 04:07:20

16 Was the Internet also used for the demo at 04:07:22

17 the Supercomputing conference in San Diego -- 04:07:26

18 MR. HAMELINE: Objection.

19 BY MR. WOO: Q. -- '95? 04:07:27

20 THE WITNESS: Yes. 04:07:27

21 MR. WOO: Let's go off the record so we 04:07:28

22 could change tapes. 04:07:30

23 THE VIDEOGRAPHER: Okay. The time is 4:07. 04:07:32

24 This marks the end of Tape No. 1 of Volume I of the 04:07:33

25 deposition of Stephen Lau, and we're off the record. 04:07:36

1 MR. WOO: Actually, why don't we take a 04:07:39
2 break. It's been another hour. 04:07:41
3 (Recess taken from 4:07 p.m. to 4:19 p.m.) 04:07:44
4 THE VIDEOGRAPHER: The time is 4:19. This 04:19:12
5 is the beginning of Tape No. 2, Volume I of the 04:19:54
6 deposition of Stephen Lau, and we're back on the 04:19:57
7 record. 04:20:00
8 BY MR. WOO: Q. Before the break we were 04:20:01
9 talking about demonstrations of TerraVision at 04:20:02
10 various conferences, and I don't remember if I asked 04:20:06
11 this or not. Well, let's just move on to the next 04:20:15
12 one. 04:20:20
13 How did -- so -- let's see. Let me start 04:20:20
14 over. 04:20:24
15 The next demonstration listed in this 04:20:27
16 document, Exhibit 86 is the Second MAGIC Symposium 04:20:31
17 in Minneapolis. 04:20:37
18 What was that? 04:20:38
19 A. I'm sorry. Where were you again? I'm 04:20:39
20 sorry. 04:20:42
21 Q. That same paragraph just right under the -- 04:20:42
22 A. Oh, okay.
23 Q. -- "Demonstrations in 1995." 04:20:45
24 A. Yeah. It was a symposium or like a mini 04:20:46
25 conference get-together to demonstrate the 04:20:50

1 technology of -- that was available of MAGIC, the 04:20:54
2 MAGIC network of TerraVision and also to share 04:20:58
3 information with outsiders and also third-party 04:21:02
4 people essentially to showcase where -- what we have 04:21:05
5 done and where we are, the status of the project. 04:21:11
6 Q. When did that take place? 04:21:13
7 A. You know, I don't remember the exact dates 04:21:15
8 right now. 04:21:18
9 Q. Was it also in 1995? 04:21:19
10 A. Yeah. 04:21:20
11 Q. How did the system demonstrate -- strike 04:21:23
12 that. 04:21:27
13 Was the TerraVision system demonstrated at 04:21:27
14 the Second MAGIC Symposium? 04:21:30
15 A. Yes. 04:21:32
16 Q. How did that demonstration compare to the 04:21:32
17 system demonstrated at the SIGGRAPH '95 conference 04:21:35
18 in Los Angeles? 04:21:40
19 MR. HAMELINE: Objection. 04:21:42
20 THE WITNESS: You could actually have two 04:21:42
21 viewers to view TerraVision simultaneously. 04:21:44
22 BY MR. WOO: Q. What do you mean by two 04:21:50
23 viewers? 04:21:52
24 A. What you could do is you could have 04:21:53
25 multiple users manipulating and viewing -- 04:21:55

1 manipulating the terrain at the same time. 04:22:00

2 Q. Two users acting independently of each 04:22:05

3 other -- 04:22:09

4 A. Yeah. 04:22:10

5 Q. -- but using the same database? 04:22:10

6 A. Yeah. 04:22:12

7 Q. Couple paragraphs down there's reference to 04:22:15

8 a DS3 link? 04:22:17

9 A. Yes. 04:22:19

10 Q. What's that? 04:22:19

11 A. DS3 link is a type of network, network 04:22:20

12 connection. I don't remember exactly what the

13 speeds are, but it is slower than gigabit speed 04:22:27

14 network and slower -- compared to these days it's 04:22:31

15 considered extremely slow. 04:22:34

16 Q. And for SIGGRAPH '95 in Los Angeles, that 04:22:37

17 was an Internet connection? 04:22:41

18 A. Yes. 04:22:42

19 MR. HAMELINE: Objection. 04:22:42

20 BY MR. WOO: Q. And in the next sentence 04:22:43

21 it refers to something called the I-Way high-speed 04:22:48

22 link.

23 What was that? 04:22:52

24 A. The I-Way was a network that was kind of 04:22:52

25 cobbled together from a bunch of different research 04:22:56

1 networks overlayed on top of the Internet, and they 04:22:58
2 tried to bring in high-speed network into San Diego 04:23:02
3 to connect with these different type of research 04:23:07
4 networks. That was called the I-Way. 04:23:09
5 Q. By the way, how well did you know 04:23:13
6 Yvan Leclerc? 04:23:17
7 A. Very well. Saw each other pretty much 04:23:18
8 every working day. 04:23:22
9 Q. What was his representation for 04:23:24
10 truthfulness and honesty? 04:23:27
11 MR. HAMELINE: Objection. 04:23:29
12 THE WITNESS: Good, I guess. I don't know. 04:23:29
13 I don't know, but -- you know his reputation. No 04:23:31
14 one seemed to think he was a liar. 04:23:35
15 BY MR. WOO: Q. But I mean, you know, as 04:23:37
16 far as you knew, he would attempt to provide 04:23:39
17 truthful and accurate reports? 04:23:41
18 A. Yes. 04:23:43
19 Q. I know it's a funny question, but we have 04:23:50
20 to ask these things for evidential reasons. 04:23:52
21 When we were off the record during the 04:24:07
22 break, we were sort of talking about how the CAVE 04:24:10
23 demonstration worked. 04:24:13
24 What was -- and how did that compare, if it 04:24:14
25 did, to the fictional deck of the Enterprise in 04:24:18

1 We also use it on the ImmersaDesk which 04:25:36
2 were much more effective. The ImmersaDesk was kind 04:25:39
3 of like an architect's easel, tilted panel display, 04:25:43
4 huge about this big, and you would stand in front of 04:25:48
5 it, and you would wear these LCD glasses, look at 04:25:51
6 it, and it would look like you were actually looking 04:25:55
7 out a window into the terrain itself, and you can 04:25:59
8 move around with the little joystick and fly around 04:26:00
9 the terrain. 04:26:01

10 Q. In terms of how users might get a little 04:26:01
11 ill, did that same problem manifest itself with a 04:26:04
12 regular computer screen version of TerraVision? 04:26:07

13 A. No. What happened was because you would 04:26:10
14 get ill because you would lose what was called frame 04:26:11
15 of reference. I think it's called preperception I 04:26:14
16 guess was the term because it was immersive where 04:26:20
17 your entire field of view was encompassed by the 04:26:21
18 synthetic imagery. You would lose frames of 04:26:25
19 reference. 04:26:29

20 Q. Is was the Second MAGIC Symposium in 04:26:31
21 Minneapolis in 1995 also open to the public? 04:26:46

22 A. I believe so. 04:26:50

23 Q. And did the TerraVision system demonstrated 04:26:57
24 at the Second MAGIC Symposium in 1995 in Minneapolis 04:27:01
25 have all the other attributes of the systems that 04:27:05

1 were demonstrated at SIGGRAPH '95 in Los Angeles in 04:27:09
2 San Diego? 04:27:12
3 MR. HAMELINE: Objection. 04:27:14
4 THE WITNESS: I'm sorry. Could you repeat
5 the question? 04:27:17
6 BY MR. WOO: Q. Yeah. Let me rephrase it. 04:27:17
7 Did the system -- did the TerraVision system 04:27:17
8 demonstrated at the Second MAGIC Symposium in 04:27:20
9 Minneapolis in 1995 have the same attributes of the 04:27:23
10 system demonstrated at SIGGRAPH '95 in Los Angeles? 04:27:26
11 MR. HAMELINE: Objection. 04:27:29
12 BY MR. WOO: Q. Apart from the 04:27:31
13 stereographic thing. 04:27:33
14 A. Yeah. I do not -- well, yeah. We didn't 04:27:33
15 have the CAVE type of -- because there was no CAVE 04:27:36
16 in Minneapolis, and I do not believe we had the 04:27:38
17 collaborative aspects at TerraVision SIGGRAPH that 04:27:44
18 we did have at Minneapolis. I know that we did not 04:27:45
19 demonstrate the -- any collaborative aspects at 04:27:49
20 SIGGRAPH '95. I'm trying to remember when that 04:27:52
21 actual component became part of TerraVision. 04:27:56
22 Actually, it may have been at TerraVision at that 04:27:58
23 point, but we just never demonstrated at SIGGRAPH. 04:28:00
24 Q. So the flyover and coarse-to-fine strategy 04:28:03
25 attributes that were part of the demonstration at 04:28:07

1 SIGGRAPH '95 were also present at the MAGIC 04:28:10
2 Symposium in Minneapolis? 04:28:13
3 A. Yes. 04:28:15
4 MR. WOO: Let me have marked as Exhibit 87 04:28:49
5 a multipage document bearing Control Nos. GOOG 371 04:28:51
6 through 390 entitled "TerraVision: A Terrain 04:28:56
7 Visualization System, Technical Note No. 540." 04:29:05
8 (Whereupon, Exhibit 87 was marked for
9 identification.) 04:29:22
10 BY MR. WOO: Q. Mr. Lau, do you recognize 04:29:22
11 Exhibit 87? 04:30:04
12 A. Yes. 04:30:04
13 Q. What is it? 04:30:04
14 A. It's the SRI technical report for -- 04:30:05
15 regarding TerraVision that was published by SRI that 04:30:09
16 was written by Yvan and I. 04:30:13
17 Q. And it says, "Approved for Public Release;
18 Distribution Unlimited" on the first page. 04:30:18
19 Is that true? 04:30:21
20 A. Yes. 04:30:21
21 Q. And as far as you know, this document 04:30:22
22 actually was released to the public? 04:30:26
23 A. Yes. 04:30:27
24 Q. And was this one of the documents that was 04:30:28
25 prepared in the ordinary course of your business at 04:30:32

1 SRI International? 04:30:35

2 A. Yes. 04:30:36

3 Q. And was it prepared at or near the time of 04:30:37

4 the events that are reported inside this document? 04:30:39

5 A. Yes. 04:30:43

6 Q. And it was part of SRI's regular practice 04:30:49

7 to make these kinds of reports? 04:30:52

8 A. Yes. 04:30:54

9 Q. Now, the second and successive pages of 04:30:58

10 this document at the top say "Draft" on each one. 04:31:06

11 A. Yeah. 04:31:09

12 Q. What is the significance, if any, of that 04:31:10

13 notation? 04:31:15

14 A. It was just an -- it was -- in many ways it 04:31:16

15 was just an artifact. It actually kind of became a 04:31:19

16 joke between Yvan and I. The actual -- 04:31:23

17 Q. And what do you mean by that? 04:31:24

18 A. We had come up with this, and then we had 04:31:26

19 the MAGIC final report, but we wanted to publish 04:31:30

20 this out. So this was submitted through the actual 04:31:38

21 process of SRI for publication. And it has the 04:31:41

22 "Draft" in there, it was approved for publication 04:31:45

23 and with the intent that someday eventually we would 04:31:48

24 both go back and probably fix it up. But we were 04:31:51

25 nearing the end of the actual MAGIC project, and 04:31:55