EXHIBIT 9

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1	ARAM A. SINNREICH, PH.D.
2	UNITED STATES DISTRICT COURT SOUTHERN DISTRICT OF NEW YORK
3	SOUTHERN DISTRICT OF NEW TORK
4	ARISTA RECORDS LLC; ATLANTIC
5	RECORDING CORPORATION; ARISTA MUSIC, Civil Action No. fka BMG MUSIC; CAPITOL RECORDS, INC.; 06 CV 5936(KMW)(DF)
6	ELEKTRA ENTERTAINMENT GROUP INC.; INTERSCOPE RECORDS; LAFACE RECORDS LLC;
7	MOTOWN RECORD COMPANY, L.P.; PRIORITY RECORDS LLC; SONY MUSIC ENTERTAINMENT,
8	fka SONY BMG MUSIC ENTERTAINMENT; UMG RECORDINGS, INC.; VIRGIN RECORDS
9	AMERICA, INC.; and WARNER BROS. RECORDS INC.,
10	Plaintiffs,
11	
12	VS.
13	LIME GROUP LLC; LIME WIRE LLC; MARK GORTON; GREG BILDSON; and M.J.G.
14	LIME WIRE FAMILY LIMITED PARTNERSHIP,
15	Defendants.
16	CONTAINS CONFIDENTIAL PORTIONS
17	CONTAINS CONFIDENTIAL PORTIONS
18	February 11, 2011
19	9 a.m.
20	Videotaped deposition of ARAM A. SINNREICH, Ph.D., pursuant to subpoena, at the
21	offices of Cowan Liebowitz & Latman, 1133 Avenue of the Americas, New York, New York, before
22	Nancy Mahoney, a Certified Court Reporter, Registered Professional Reporter, Certified
23	LiveNote Reporter, and Notary Public within and for the States of New York and New Jersey.
24	for the states of New fork and New Jersey.
25	

1		ARAM A. SINNREICH, PH.D.
2	09:31:18	Q. Okay. As you sit here today, do
3	09:31:20	you consider yourself qualified to opine about
4	09:31:22	whether or not a statistical methodology is
5	09:31:26	valid and reliable?
б	09:31:28	A. Well, it depends on the how
7	09:31:28	esoteric the methodology is, but for standard
8	09:31:32	methodologies, absolutely.
9	09:31:34	Q. And what are what do you
10	09:31:34	consider standard statistical methodologies?
11	09:31:38	A. Well, among the ones that we talked
12	09:31:40	about, so there correlation regression
13	09:31:44	cluster analysis, the the use of
14	09:31:50	stochastically determined distributions and
15	09:31:54	understanding the behaviors of populations, the
16	09:31:56	evaluation of survey instruments and other
17	09:31:58	statistical instruments in producing reliable
18	09:32:02	data, the use of statistic software in order to
19	09:32:12	perform mathematical operations on the data set.
20	09:32:14	I'd I'd say that's a short list.
21	09:32:18	Q. What would you consider outside of
22	09:32:20	the area of your expertise on statistics and the
23	09:32:24	reliability of statistical methodologies?
24	09:32:26	A. Well, for example, there's a
25	09:32:28	technique called multi-varied analysis, that's

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ARAM A. SINNREICH, PH.D. 1 2 11:58:38 description of the total market. 3 11:58:44 Q. You also look at video games, and 4 11:58:48 you say video game console and game sales nearly 5 11:58:52 trimmed between 2000 and 2008, growing from \$8 6 11:58:56 billion to \$24.1 billion --11:58:58 MR. OLLER: 21.4. 7 Q. -- 21.4. I'm sorry. 8 11:59:00 11:59:02 And you cite an NPD group study for 9 10 11:59:08 that? 11 11:59:08 A. Correct. Q. Is there any other basis for these 12 11:59:08 13 11:59:10 numbers that you reference in your report? 14 11:59:16 NP -- no, but NPD is considered to Α. 11:59:20 be the premier provider of market figures 15 16 11:59:22 related to that industry. And, in fact, I believe they're the 17 11:59:24 18 11:59:24 ones that are used by the trade associations' 19 11:59:28 publications. Q. So you consider them to be a 20 11:59:30 11:59:30 reliable --21 22 Very. Α. -- source of data? 23 11:59:32 Ο. Yes. 24 11:59:32 Α. 25 11:59:34 Q. Have you relied on them in your own

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1		ARAM A. SINNREICH, PH.D.
2	11:59:38	research and analysis?
3	11:59:38	
4	11:59:46	
т 5		eight-year span of time between 2000 and 2008.
	11:59:52	
6		the video game market between 2000 to 2008?
7		
8	11:59:56	
9	11:59:56	
10		what course it took?
11	12:00:00	A. There was a new generation of
12	12:00:04	consoles released during that time period in the
13	12:00:08	middle of the decade that spurred a renewed
14	12:00:12	consumer interest in purchasing software and
15	12:00:18	peripherals.
16	12:00:18	There was also a growth in online
17	12:00:22	gaming, both what's known as hardcore gaming via
18	12:00:28	games like World of Warcraft which, at its
19	12:00:32	apogee, had something like 11 or 12 million
20	12:00:34	simultaneous users, and through casual
21	12:00:40	gaming, which is not included, I believe, in
22	12:00:40	these figures and accounts for another several
23	12:00:44	billion dollars in consumer expenditures and
24	12:00:46	revenues.
25	12:00:48	Q. What do you mean by casual gaming?

1		ARAM A. SINNREICH, PH.D.
2	17:15:49	THE VIDEOGRAPHER: This concludes
3	17:15:51	today's testimony of Aram Sinnreich. The time
4	17:15:55	on the record is 5:15 p.m. This also concludes
5	17:15:58	tape number six.
6	17:16:00	
7	17:16:01	(Time noted: 5:15 p.m.)
8	17:16:01	
9		
10		
11		ARAM A. SINNREICH, Ph.D.
12		
13		
14		
15		Subscribed and sworn to before me
16		this day of, 2011.
17		
18		Notary Public
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22		
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24		
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1	CERTIFICATE
2	STATE OF NEW YORK)
3	: ss.
4	COUNTY OF NEW YORK)
5	
6	I, NANCY MAHONEY, a Certified Court
7	Reporter, Registered Professional Reporter,
8	Certified LiveNote Reporter, and Notary Public
9	within and for the States of New York and New
10	Jersey, do hereby certify:
11	That ARAM A. SINNREICH, Ph.D., the
12	witness whose deposition is hereinbefore set
13	forth, was duly sworn by me and that such
14	deposition is a true record of the testimony
15	given by the witness.
16	I further certify that I am not
17	related to any of the parties to this action by
18	blood or marriage, and that I am in no way
19	interested in the outcome of this matter.
20	IN WITNESS WHEREOF, I have hereunto
21	set my hand this 15th day of February 2011.
22	
23	
24	NANCY MAHONEY, CCR/RPR
25	WANCI MANONEI, CCR/RFR