

Exhibit 4

Claim Chart For Adobe Showing Infringement Of The '906 Patent By Adobe Flash Player 10.1 For Mobile Devices

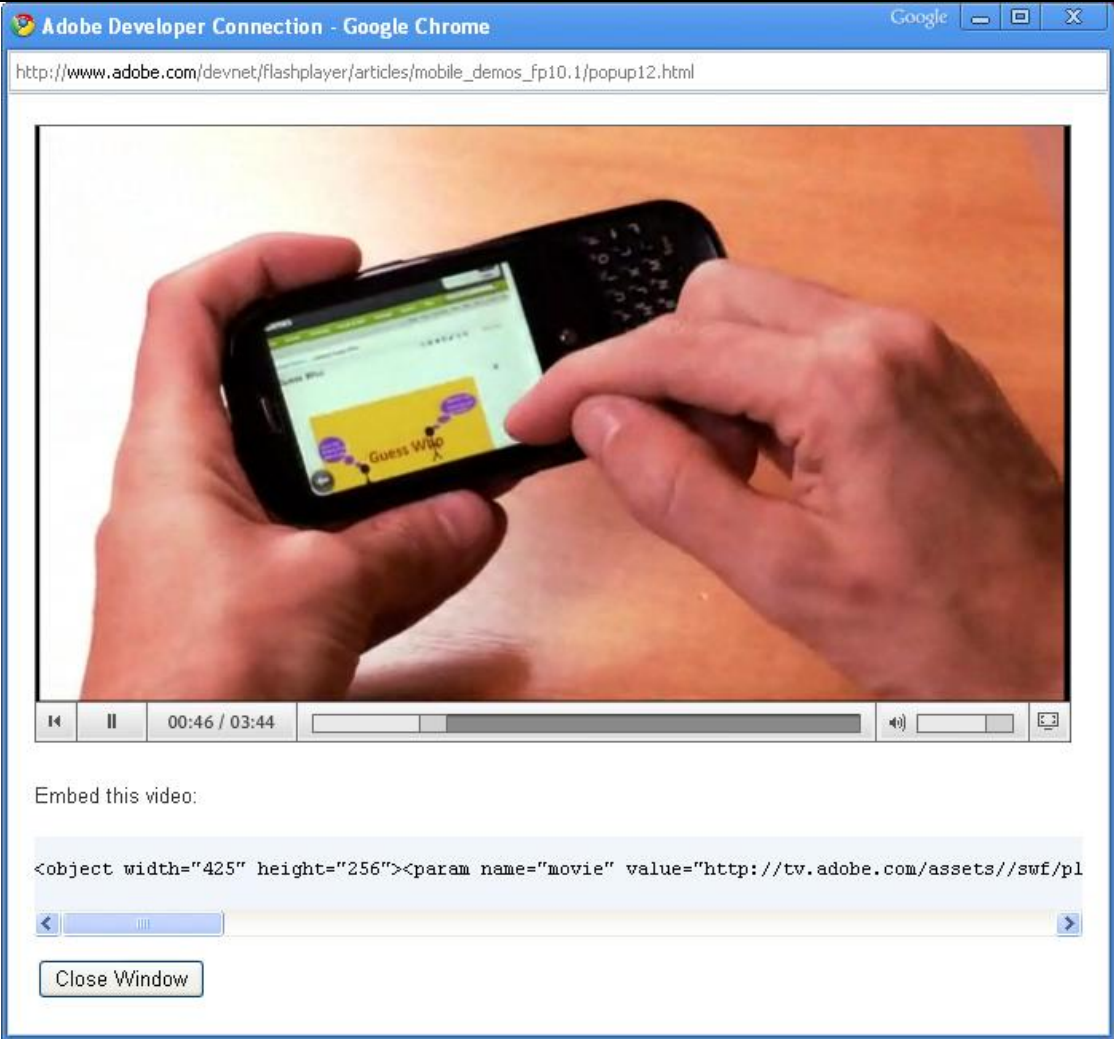
Claim	Claim Language	Evidence
1pre	A method for running an application program in a computer network environment, comprising:	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself operate in a hypermedia network environment that includes client workstations executing browsers and comprises a method for running an application program in a computer network environment, comprising the following elements. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

Claim	Claim Language	Evidence
		<div data-bbox="604 256 1745 1203" data-label="Image"> </div> <p data-bbox="604 1224 2009 1403">Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 2:51. "A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that's why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus</p>

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		One is so important.")

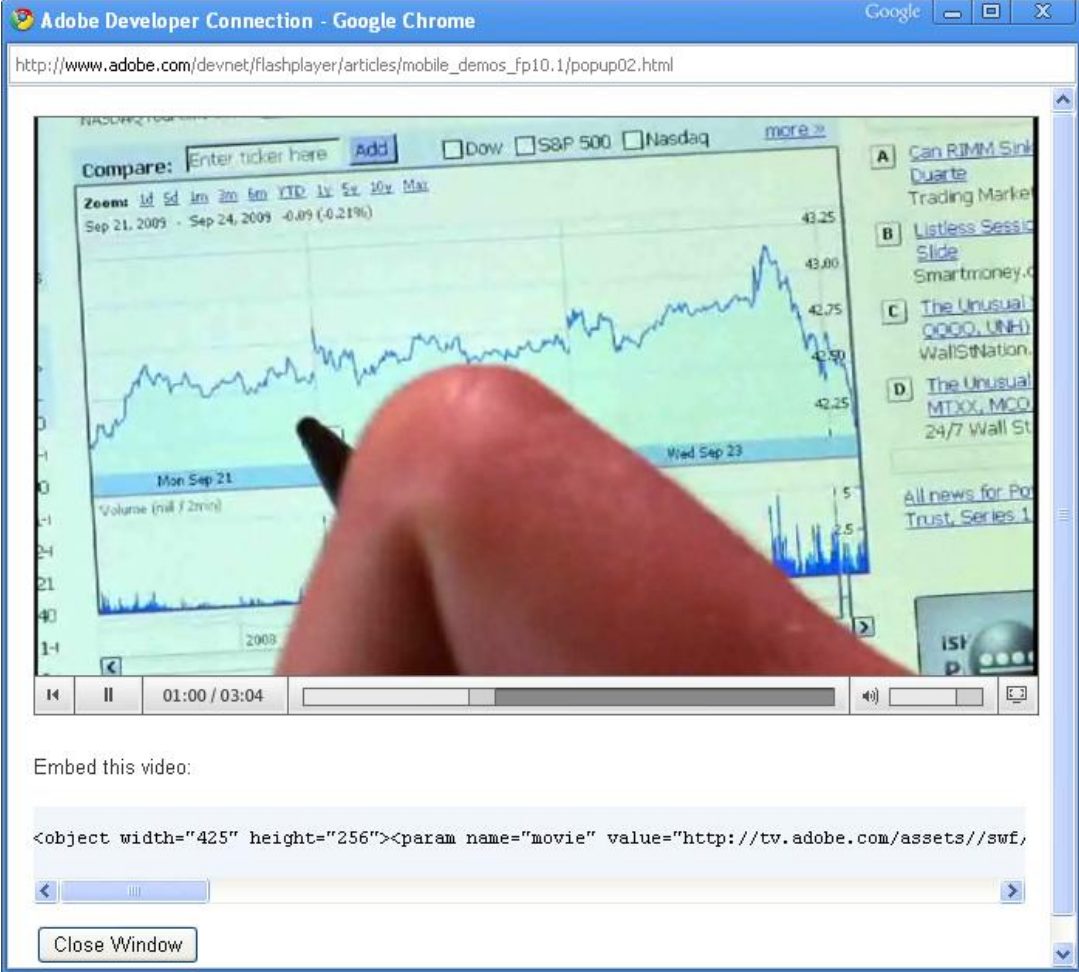
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post on the Adobe Flash Platform website. The URL in the address bar is http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page features a navigation menu with links for Home, Archives, Open Screen Project, Runtime, Servers, Tools, and About. The main content area is titled "Flash Player 10.1 coming to Motorola Droid" and includes a video player showing a Motorola Droid displaying a video of Barack Obama. The video player has a progress bar at 01:43 / 03:35 and the Adobe TV logo. On the right side, there are sections for "STAY UPDATED" with links to RSS feed, Twitter, Facebook, and Newsflash, and an "EVENT CALENDAR" listing events like "World Economic Forum - Sw" and "Macworld session".</p>

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		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . . ") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

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		<div data-bbox="611 256 1717 1289">  <p>Adobe Developer Connection - Google Chrome</p> <p>http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p> <p>00:46 / 03:44</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p>Close Window</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

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		<div data-bbox="604 256 1738 1318">  <p>Adobe Developer Connection - Mozilla Firefox</p> <p>http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html</p> <p>YAHOO! MOVIES</p> <p>MOVIE PREMIERES</p> <p>01:52 / 03:02</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl:</pre> <p>Close Window</p> <p>Transferring data from stats.adobe.com... Fiddler: Disabled</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c.</p>

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		<p>1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>


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		 <p>The screenshot shows a video player interface. At the top, the browser title is "Adobe Developer Connection - Google Chrome" and the URL is "http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html". The video content displays a financial chart with a blue line representing stock price and a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. The chart includes a "Compare" section with a text input "Enter ticker here" and buttons for "Add", "Dow", "S&P 500", and "Nasdaq". Below the chart, there is a "Zoom" section with a table of data points and a "Volume (min / 2min)" section. The video player controls at the bottom show a play button, a progress bar at 01:00 / 03:04, and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre>

Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html
(c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their

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		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)


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		 <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")


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		 <p data-bbox="711 423 1709 472">In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p data-bbox="711 1084 942 1105">Additional Resources:</p> <ul data-bbox="758 1127 1171 1247" style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions <p data-bbox="611 1317 2009 1393">Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 1:13 "I wanted to show you the performance that we're getting here with Android and Flash Player 10.1. . .</p>

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		<p>now it is running in the browser on Android.”)</p> <p>Citation 1pre(8): Flash Player 10.1 Features and Enhancements, http://labs.adobe.com/technologies/flashplayer10/features.html. “Flash Player 10.1 adds support for a broad range of mobile devices, including smartphones, netbooks and other Internet-connected devices, allowing your content to reach your customers wherever they are. Target mobile operating systems include: Android 2.0 (Éclair), Microsoft Windows Mobile 6.5, Palm webOS, and Symbian S60 V5 * **. This release also supports Windows 7 and Mac OS X 10.6 (“Snow Leopard”) desktop operating systems.”</p> <p>Citation 1pre(9): http://www.adobe.com/devnet/flashplayer/articles/fplayer10.1_hardware_acceleration.html “With the release of the Adobe Flash Player 10.1 public prerelease, designers and developers can provide rich media experiences on the web that are accessible to more screens than ever before.”</p> <p>Citation 1pre(10): http://labs.adobe.com/technologies/flashplayer10/ “Adobe® Flash® Player 10.1 is the first runtime release of the Open Screen Project that enables uncompromised Web browsing of expressive applications, content and video across devices. With support for a broad range of mobile devices, including smartphones, netbooks, smartbooks and other Internet-connected devices, Flash Player 10.1 allows your content to reach your customers wherever they are.”</p> <p>Citation 1pre(11): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Flash Player 10.1 includes a number of media quality of service improvements and is ready to take advantage of upcoming Adobe</p>

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		<p>media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p> <p>Citation 1pre(12): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Upon creation, a Flash Player instance initializes to the current browsing mode of the browser. If the browser is in private browsing mode when the Flash Player instance is created, then that particular instance will forever be in private browsing mode.”</p> <p>Citation 1pre(13): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Private browsing lets you browse the web without storing any history on your computer. Integrating with your web browser, Flash Player 10.1 will automatically clear stored data in accordance with your browser's private browsing settings.”</p>
1a	providing at least one client workstation and one network server coupled to said network environment,	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation receives, from the network server over the network environment, at least one file containing information to enable a browser application to display at least a portion of a distributed hypermedia document within a browser-controlled window. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition

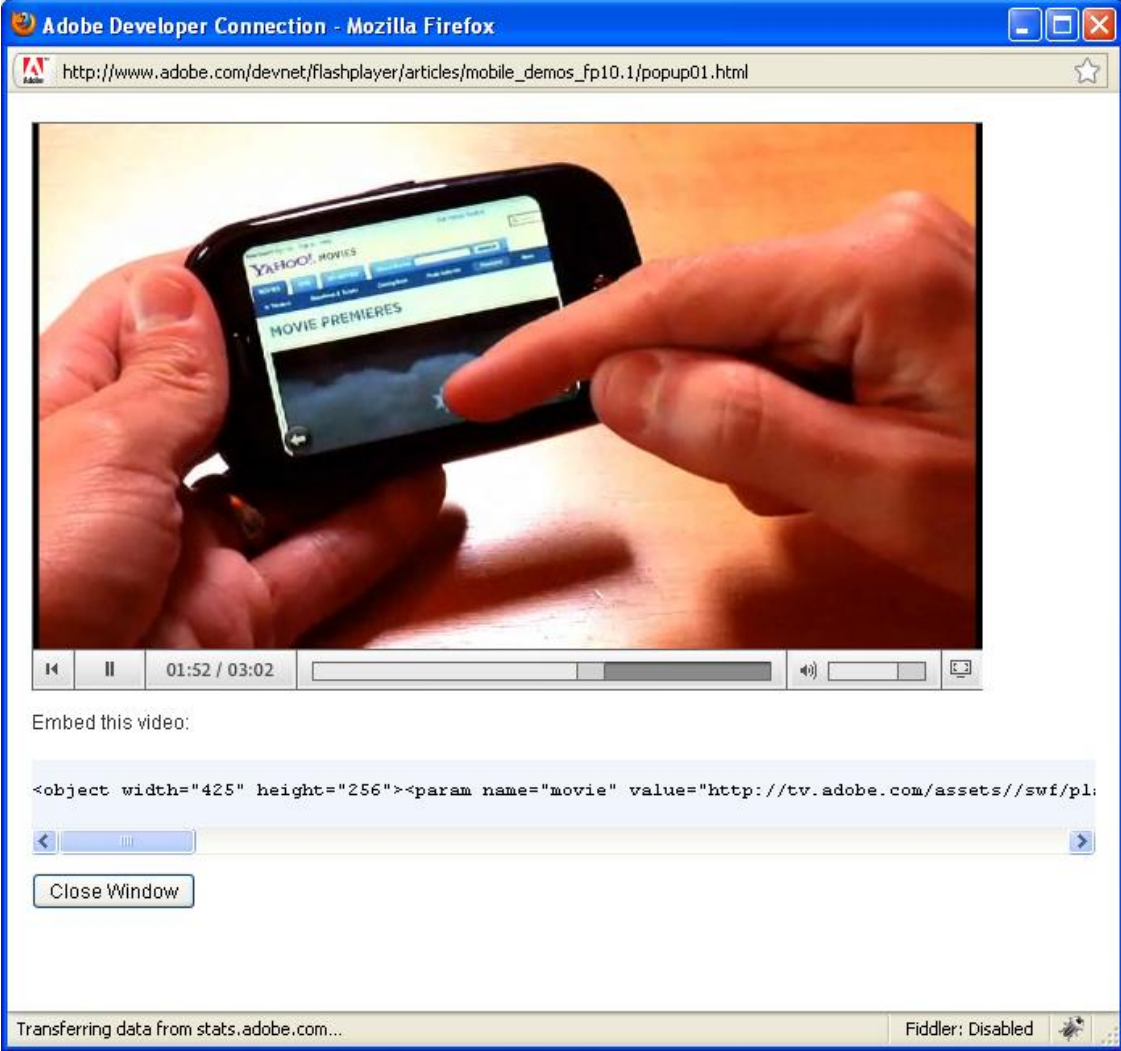
Claim	Claim Language	Evidence
	<p>wherein said network environment is a distributed hypermedia environment;</p>	<p>to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>  <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c.</p>

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		<p>1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that you can navigate more efficiently. You get a great little bit of interaction inside the site there.") (c. 2:51. "A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that's why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.")</p>

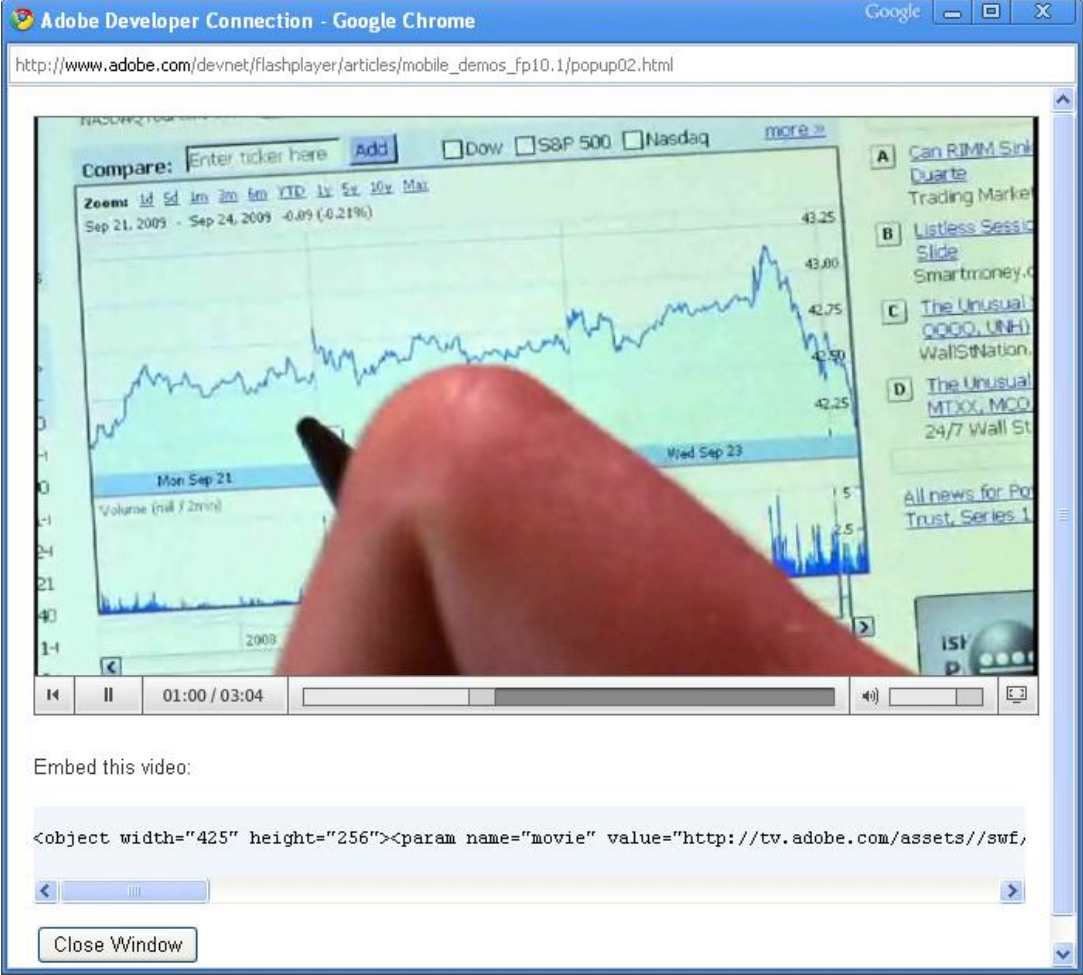
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a video of Barack Obama speaking, and the text "ADOBE TV" is visible at the bottom of the video player. The video player controls show a progress bar at 01:43 / 03:35. To the right of the main content, there are sections for "STAY UPDATED" with links to "Subscribe to RSS feed", "Follow us on Twitter", "Join us on Facebook", and "Subscribe to the Newsflash". Below that is an "EVENT CALENDAR" listing events such as "World Economic Forum - Sw" and "Macworld session".</p>

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		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . . ") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>


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		 <p>Adobe Developer Connection - Mozilla Firefox http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl. </object></pre> <p>Close Window</p> <p>Transferring data from stats.adobe.com... Fiddler: Disabled</p> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can</p>


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		<p>tell when the device transitions from one application to another. And that means that we can . . . have multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

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		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with a text input "Enter ticker here" and an "Add" button. Below this is a table with columns: "Zoom", "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", and "Max". The data row shows "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart area shows a price line fluctuating between 42.25 and 43.25, with a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. Below the video player, there is an "Embed this video:" section with a code block containing: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</code> and a "Close Window" button.</p> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

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		<p>media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p> <p>Citation 1a(12): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “HTTP streaming enables delivery of video-on-demand and live streaming using standard HTTP servers, or from HTTP servers at CDNs, leveraging standard HTTP infrastructure and SWF-level playback components. The addition of HTTP streaming will enable expanded protocol options to deliver live and recorded media to Flash Player, including full content protection for HTTP streamed video with Flash Access 2.0.”</p> <p>Citation 1a(13): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Stream reconnect allows an RTMP stream to continue to play through the buffer even if the connection is disrupted, thereby making media experiences more tolerant of short term network failures and enabling non-disruptive video playback. When a connection is re-established the stream resumes playback. Developers can add re-connection logic in ActionScript to re-establish server connection and resume streaming without any disruption in the video.”</p> <p>Citation 1a(14): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. “In Flash Player 10.1, you will also be able to load video through HTTP Streaming, which lets you take a video</p>

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		<p>and convert it into many fragments that Flash Player can download individually with the help of new components. These fragments can be stored on any web server and do not require a specialized server.”</p> <p>Citation 1a(15): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. If a user loses the network connection or switches among different networks, Flash Media Server and Flash Player will renegotiate the stream while the video keeps playing from the buffer. When the connection is re-established, the new connection continues filling up the buffer right where it left off, meaning no interruption in the video experience.</p>
1b	<p>executing, at said client workstation, a browser application, that parses a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and for responding to</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the browser parses a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and for responding to predetermined text formats to initiate processing specified by said text formats. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

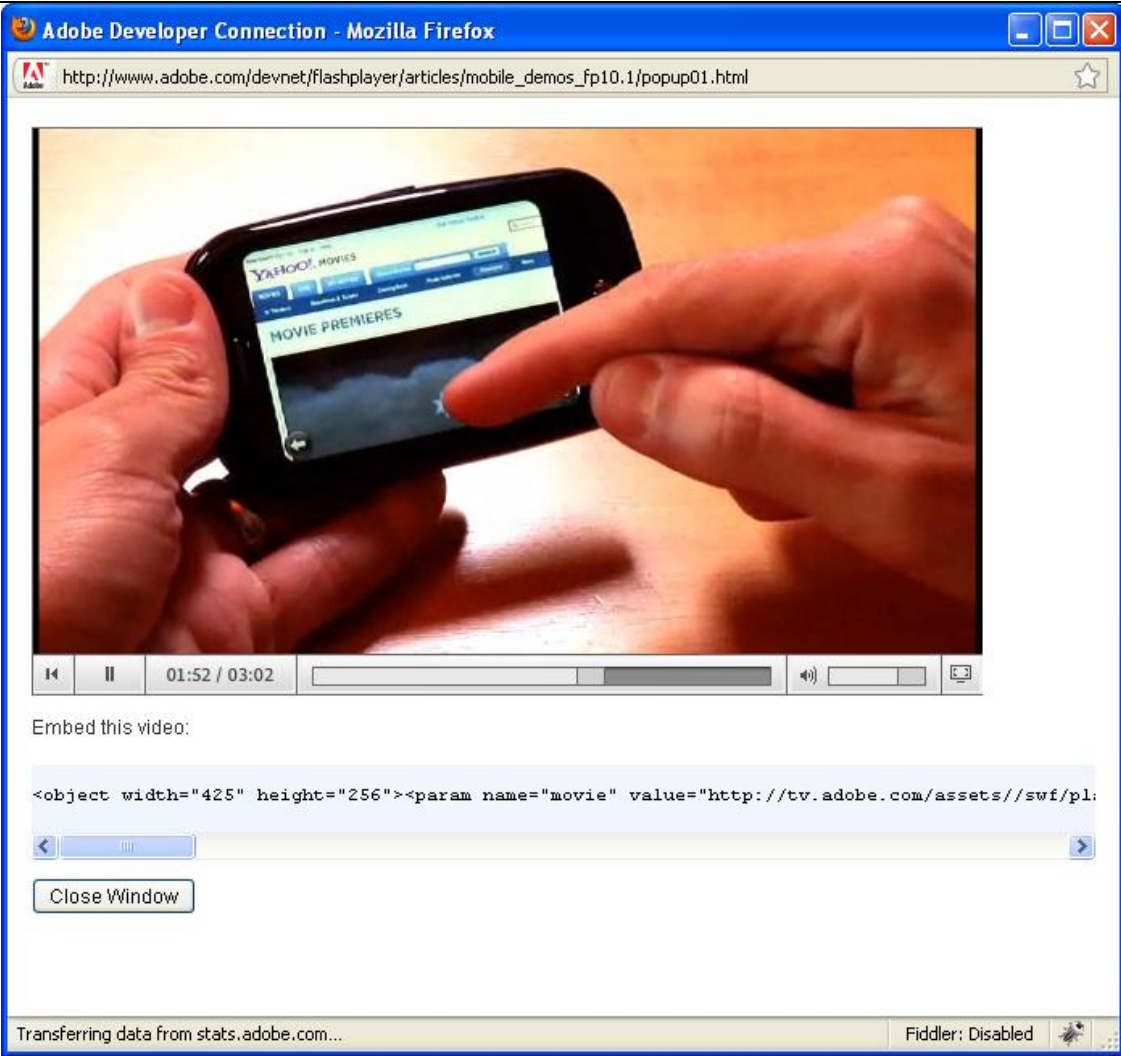
Claim	Claim Language	Evidence
	<p>predetermined text formats to initiate processing specified by said text formats;</p>	<div data-bbox="604 256 1717 1182"> <p>The screenshot shows a web browser window displaying a blog post. The title is "Flash Player 10.1 coming to Google Nexus One". The post text describes the partnership between Adobe and Google for the Nexus One phone. A video player is embedded in the post, showing a mobile application interface with a penguin graphic and a "Daily News" section. The video player has a progress bar at 2:00 / 3:41 and a 360p resolution indicator. The browser address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html. The page also features a navigation menu, a "STAY UPDATED" section with social media links, an "EVENT CALENDAR" for February, and a "MAX" advertisement for an event in Los Angeles.</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

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		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

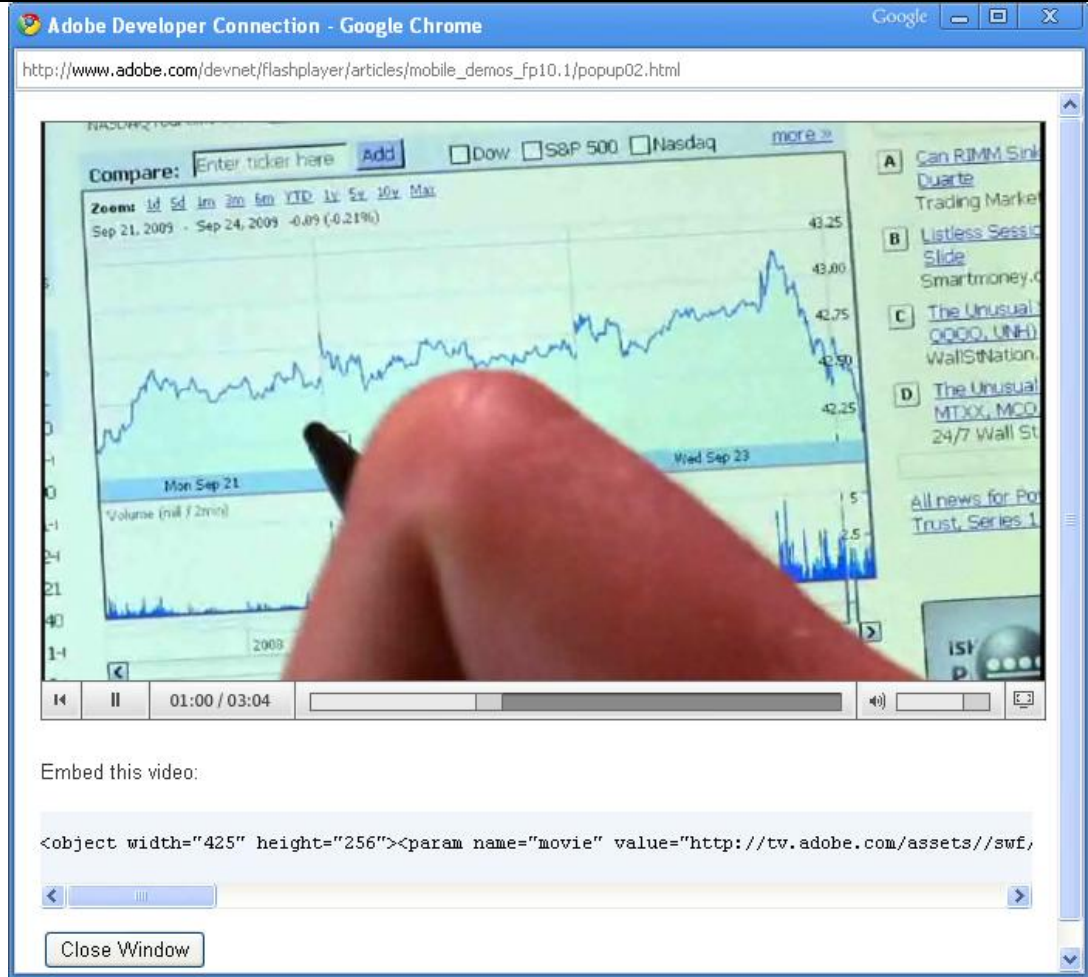
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		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a progress bar at 01:43 / 03:35. The video shows a Motorola Droid displaying a video of Barack Obama. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, Facebook, and a newsletter, as well as an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

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		<div data-bbox="611 256 1717 1291">  <p data-bbox="646 959 1675 992">00:46 / 03:44</p> <p data-bbox="646 1036 808 1057">Embed this video:</p> <pre data-bbox="646 1109 1688 1130"><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p data-bbox="653 1162 1682 1187">Close Window</p> </div> <p data-bbox="611 1312 1913 1339">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

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		<div data-bbox="611 256 1724 1305">  <p>Adobe Developer Connection - Mozilla Firefox http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl...</pre> <p>Close Window</p> <p>Transferring data from stats.adobe.com... Fiddler: Disabled</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can</p>


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		<p>tell when the device transitions from one application to another. And that means that we can . . . have multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

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		<div data-bbox="604 256 1684 1227">  <p>The screenshot shows a video player window titled 'Adobe Developer Connection - Google Chrome'. The video content displays a financial chart with a 'Compare' section at the top and a 'Volume' section at the bottom. A hand is shown interacting with the chart, demonstrating a zoom and pan feature. The video player includes a progress bar at 01:00 / 03:04 and a 'Close Window' button.</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html</p> <p>(c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

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		 <p>The evidence consists of a screenshot of a Twitter post and a video player. The Twitter post is from user 'rjacquez' (RJ Jacquez) and reads: '#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning'. Below the tweet is a video player showing a demo of Flash Player 10.1 running on a mobile device (Nokia). The video shows a hand interacting with a screen displaying an iBS advertisement for 'Seinfeld'.</p> <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_fo.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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		 <p data-bbox="711 423 1709 472">In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p data-bbox="711 1084 942 1105">Additional Resources:</p> <ul data-bbox="758 1127 1171 1247" style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions <p data-bbox="611 1317 2009 1393">Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 1:13 "I wanted to show you the performance that we're getting here with Android and Flash Player 10.1. . .</p>

Claim	Claim Language	Evidence
		<p>now it is running in the browser on Android.”)</p> <p>Citation 1b(8): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Upon creation, a Flash Player instance initializes to the current browsing mode of the browser.”</p> <p>Citation 1b(9): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Flash Player 10.1 includes a number of media quality of service improvements and is ready to take advantage of upcoming Adobe media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p> <p>Citation 1b(10): Video Explaining Multi-Touch Support in Flash Player 10.1, http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup06.html (c. 0:24 “Many of the mobile devices that are entering the market place use multi-touch as the primary interaction method. As we migrate Flash player onto devices we want to enable this interaction model.”) (c. 3:40. “The content should be primarily mouse based and enhanced by supporting gestures as a higher level of interaction. Multi-touch and gestures work across the Flash platforms, they work in the browser in the Flash player. . . .”)</p>
1c	utilizing said	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself,

Claim	Claim Language	Evidence
	<p>browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation,</p>	<p>operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the browser displays, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

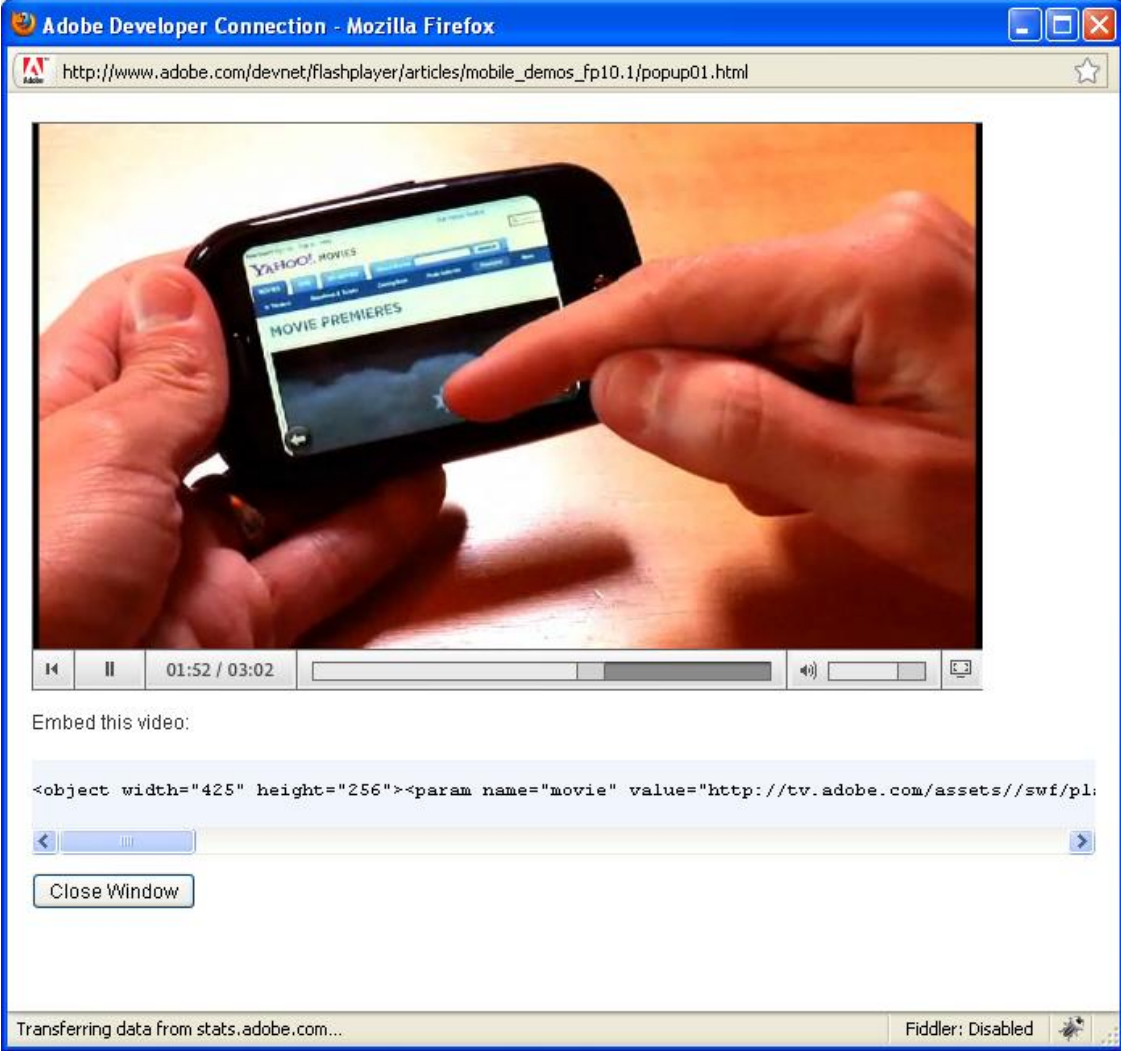
Claim	Claim Language	Evidence
		<div data-bbox="604 256 1717 1182"> <p>Flash Player 10.1 coming to Google Nexus One <small>POSTED BY ADRIAN LUDWIG ON JANUARY 5, 2010 1:44 PM</small></p> <p>Earlier today, Google announced their new Nexus One. As part of the Open Screen Project, we've been working with Google to make sure that the Nexus One will have Flash Player 10. It's got a very powerful 1 GHz chip made by Qualcomm, so you'll be able to play a ton of games, watch video, and browse other Web content built with Flash. We're still working on the finishing touches so Flash Player 10.1 isn't available publicly yet, but we'll deliver it over the air to existing phones once it's available. In the meantime, I thought you might like to see this video of some examples Flash content running on this great new phone.</p> <p>COMMENTS</p> <p>January 5, 2010 LARY STUCKER WRITES:</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

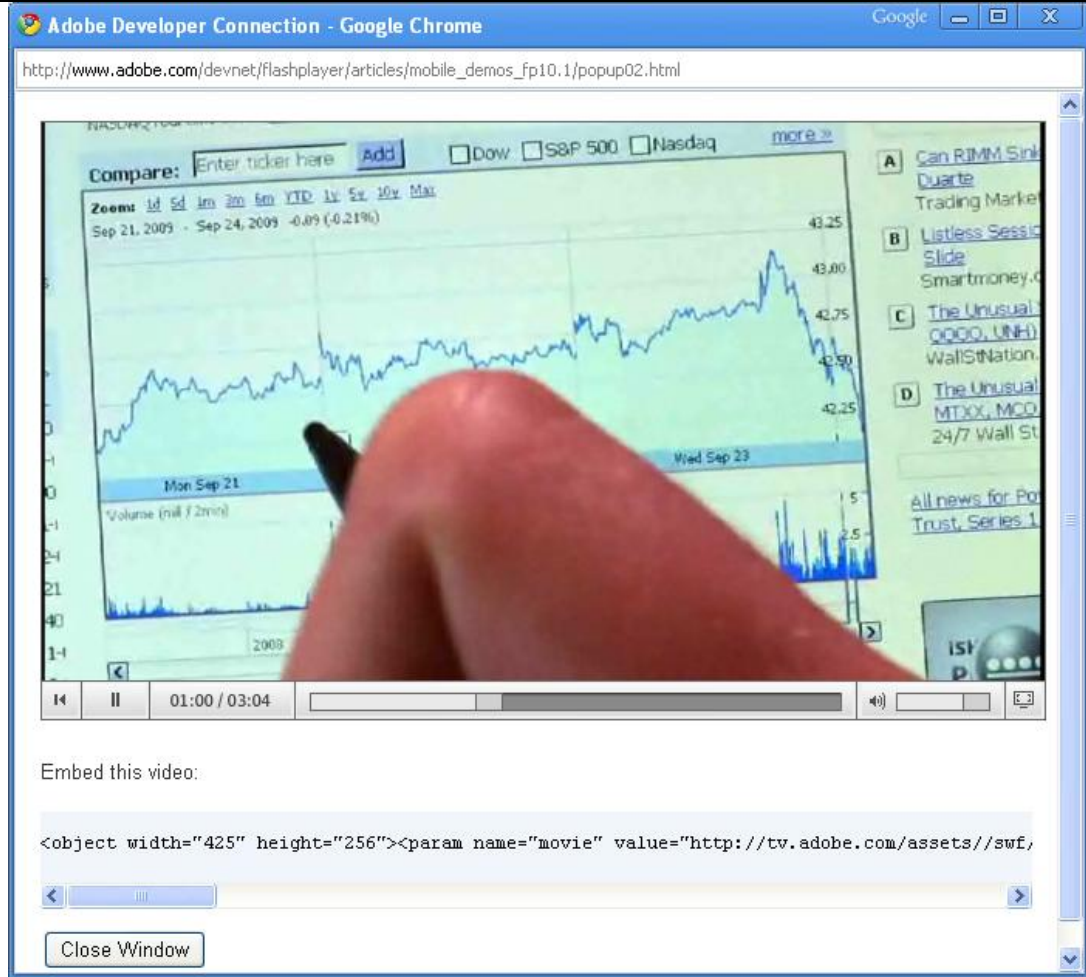
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post from the Adobe Flash Platform team. The page title is "Flash Player 10.1 coming to Motorola Droid". The post is dated January 6, 2010, at 6:02 PM, and is written by Adrian Ludwig. The text of the post states: "It's been a big week for us here on the Flash Platform Team, with Flash Player 10.1 being shown publicly on a number of Android devices for the first time. Earlier today Motorola announced that we've been working with them on delivering Flash Player 10.1 for the Motorola DROID. Below is a quick video showing some great content that you'll be able to access on the Droid, including the BBC, New York Times, and even some really cool animation done by the folks at AngryAlien.com". Below the text is a video player showing a Motorola Droid displaying a news broadcast of Barack Obama. The video player has a progress bar at 01:43 / 03:35 and is labeled "ADOBE TV". To the right of the main content, there are sections for "STAY UPDATED" with links for RSS, Twitter, Facebook, and Newsflash, and an "EVENT CALENDAR" listing events like "OOP 2010 conference" and "World Economic Forum". At the bottom right, there is a "MAX" logo with the tagline "CONNECT. DISCOVER. INSPIRE." and information about a conference in Los Angeles, CA from October 4-7.</p>

Claim	Claim Language	Evidence
		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . .") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>


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		<div data-bbox="611 256 1717 1291" data-label="Complex-Block"> <p>Adobe Developer Connection - Google Chrome</p> <p>http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p> <p>00:46 / 03:44</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p>Close Window</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

Claim	Claim Language	Evidence
		 <p>Adobe Developer Connection - Mozilla Firefox http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl. </object></pre> <p>Close Window</p> <p>Transferring data from stats.adobe.com... Fiddler: Disabled</p> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can</p>


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		<p>tell when the device transitions from one application to another. And that means that we can . . . have multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

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		<div data-bbox="604 256 1682 1227">  <p>The screenshot shows a video player window titled 'Adobe Developer Connection - Google Chrome'. The video content displays a financial chart with a hand pointing to it. Below the video player, there is an 'Embed this video:' section with an embed code and a 'Close Window' button.</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html</p> <p>(c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c: 1:37. "They like to build their</p>


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		 <p>The evidence consists of a screenshot of a Twitter post and a video player. The Twitter post is from user rjacquez (RJ Jacquez) and reads: "#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning about 2 hours ago from TweetDeck". Below the tweet is a video player showing a demo of Flash Player 10.1 running on a mobile device (Nokia). The video shows a hand interacting with a screen displaying an iBS advertisement for Seinfeld. The video player has a progress bar at 0:34 / 9:34.</p> <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions


Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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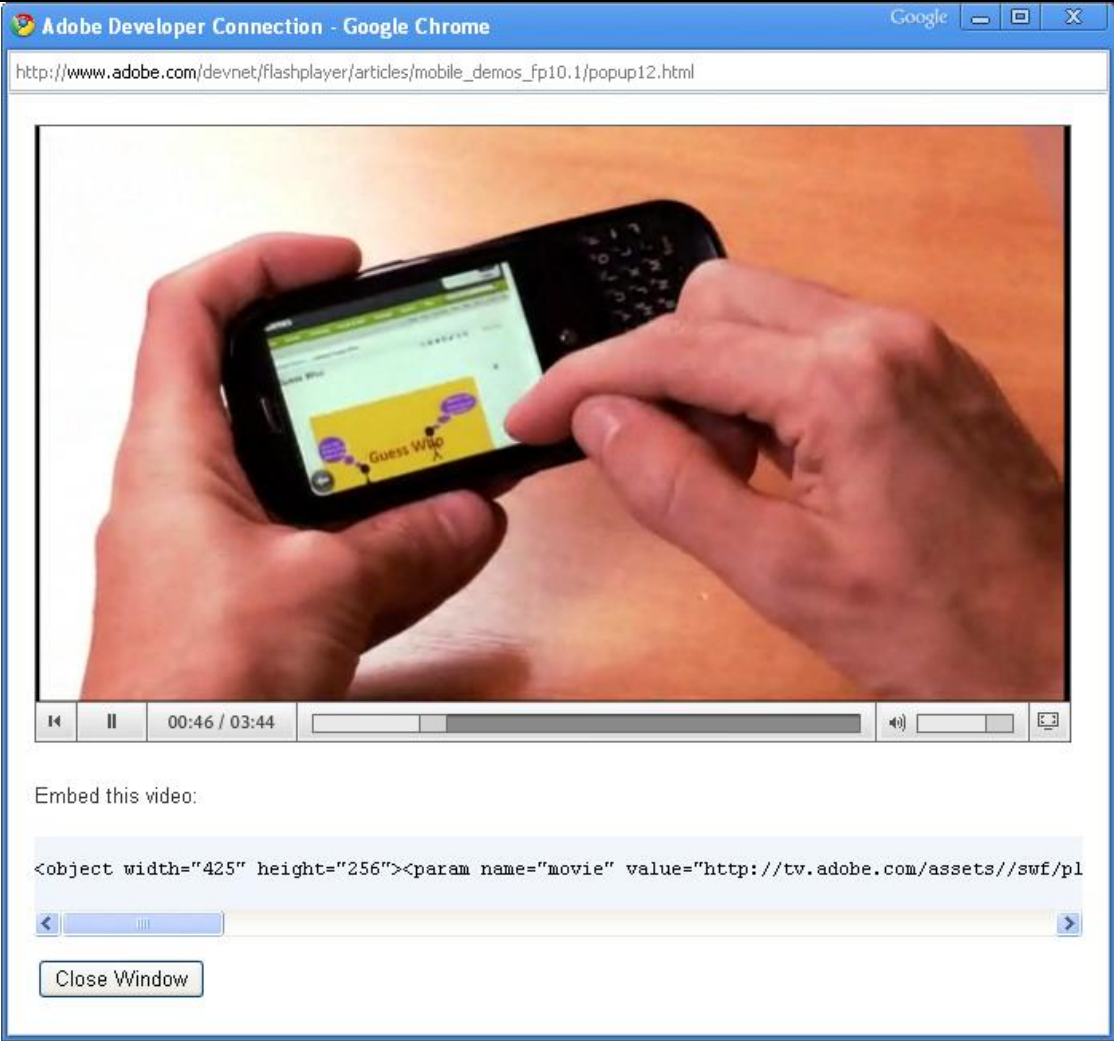
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		<p>now it is running in the browser on Android.”)</p> <p>Citation 1c(8): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf</i>. “Flash Player 10.1 includes a number of media quality of service improvements and is ready to take advantage of upcoming Adobe media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p>
<p>1d</p>	<p>wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

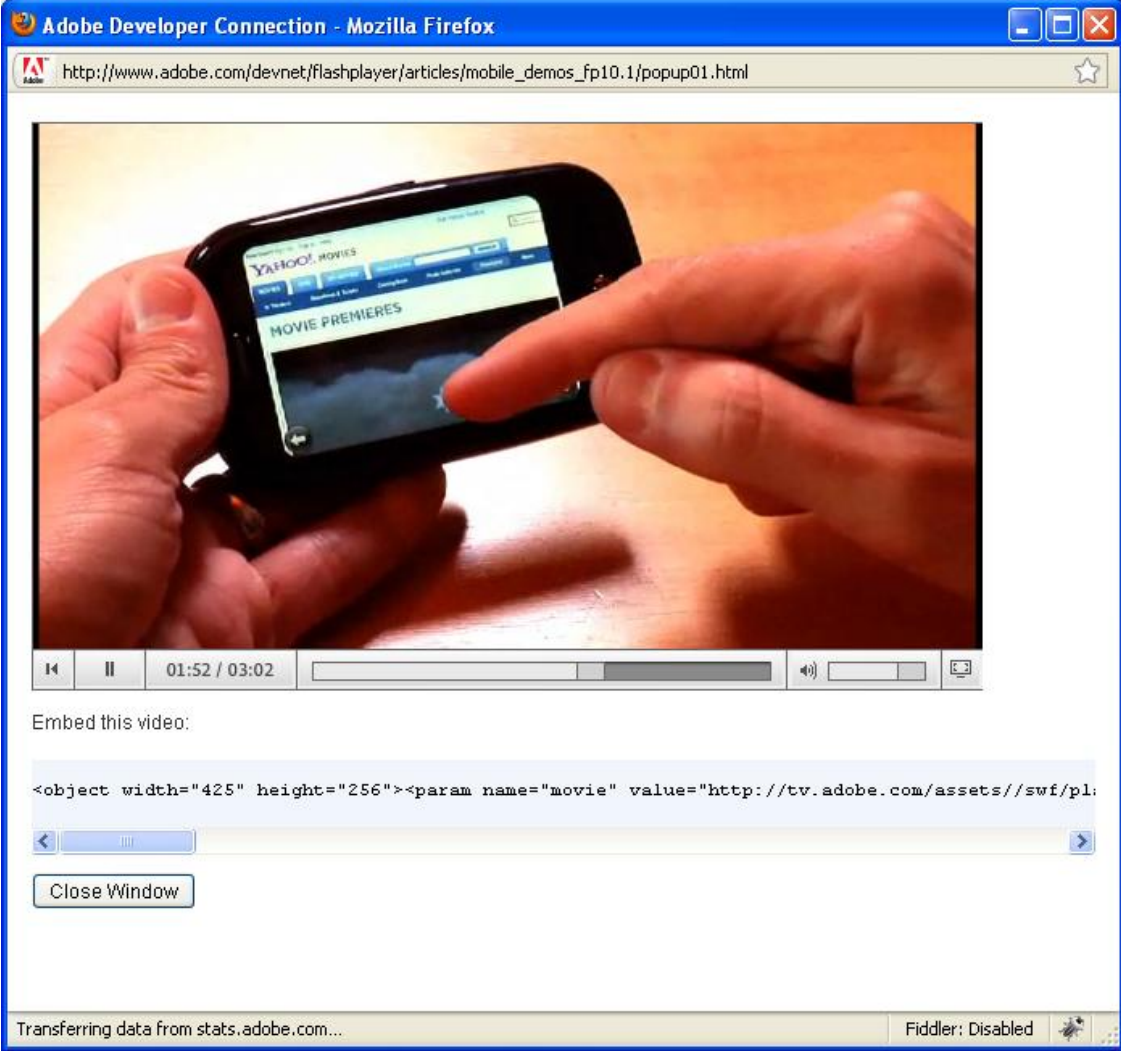
Claim	Claim Language	Evidence
	<p>a portion of an object external to the first distributed hypermedia document,</p>	 <p>The screenshot shows a web browser window with the URL http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html. The page title is "Flash Player 10.1 coming to Google Nexus One". The main content includes a paragraph about Google's Nexus One phone and a video player. The video player shows a mobile phone screen displaying a National Geographic website with a penguin image and various navigation elements. The video player has a progress bar at 2:00 / 3:41 and a 360p resolution indicator.</p> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

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		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

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		 <p>The screenshot shows a web browser window displaying a blog post on the Adobe Flash Platform website. The browser's address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page header features the Adobe logo and the word "BLOG" in a stylized, blocky font. Below the header is a navigation menu with links for Home, Archives, Open Screen Project, Runtime, Servers, Tools, and About. The main content area is titled "Flash Player 10.1 coming to Motorola Droid" and includes a video player showing a Motorola Droid displaying a news broadcast of Barack Obama. The video player has a progress bar at 01:43 / 03:35 and social media sharing icons. The right sidebar contains a "STAY UPDATED" section with links for RSS, Twitter, Facebook, and a newsletter, as well as an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

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		 <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can</p>


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		<p>tell when the device transitions from one application to another. And that means that we can . . . have multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

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		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with a text input "Enter ticker here" and an "Add" button. Below this is a table with columns: "Zoom", "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", "Max". The data row shows "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart area shows a price line fluctuating between 42.25 and 43.25, with a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. The video player controls at the bottom show a play button, a progress bar at 01:00 / 03:04, and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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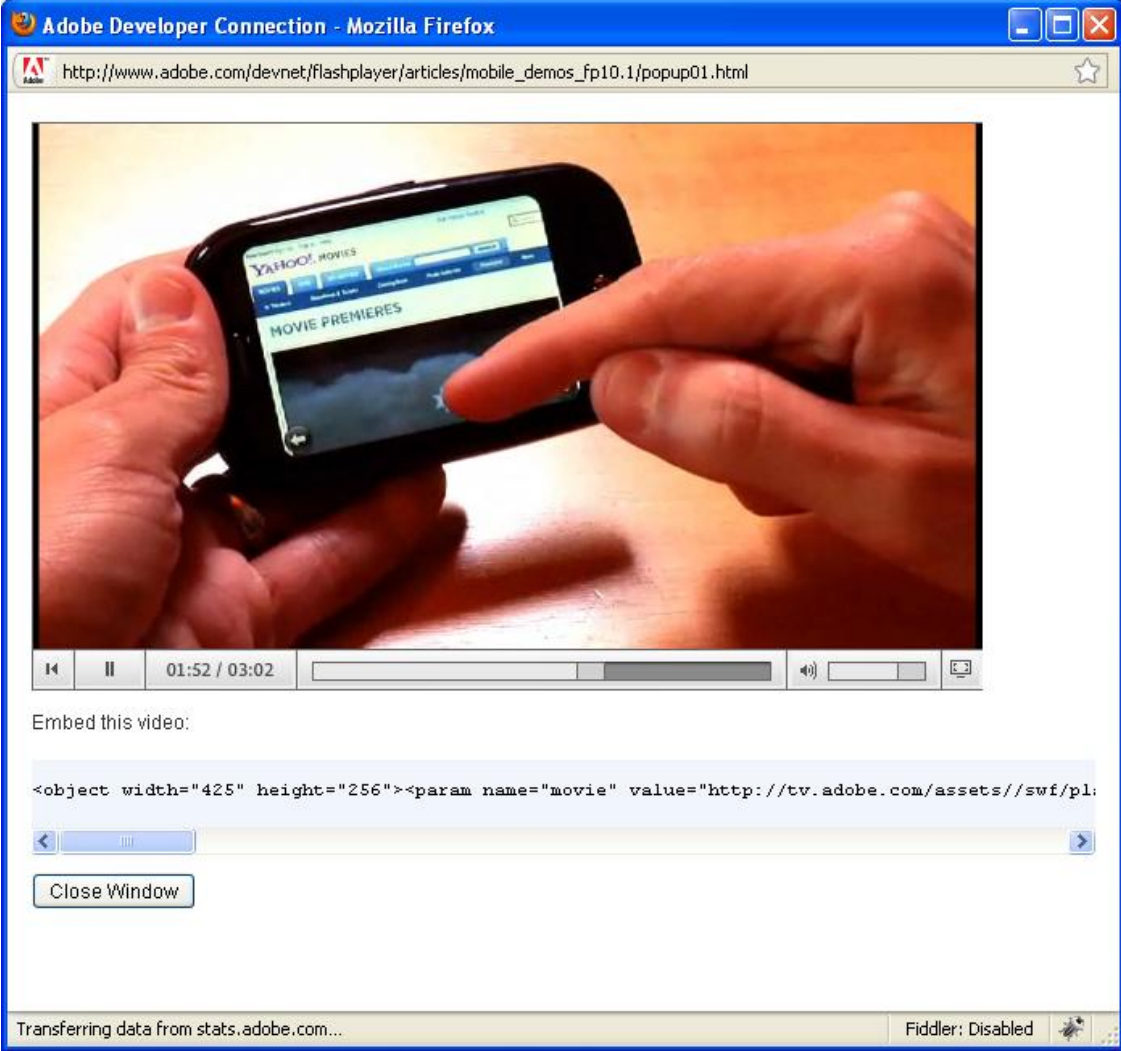
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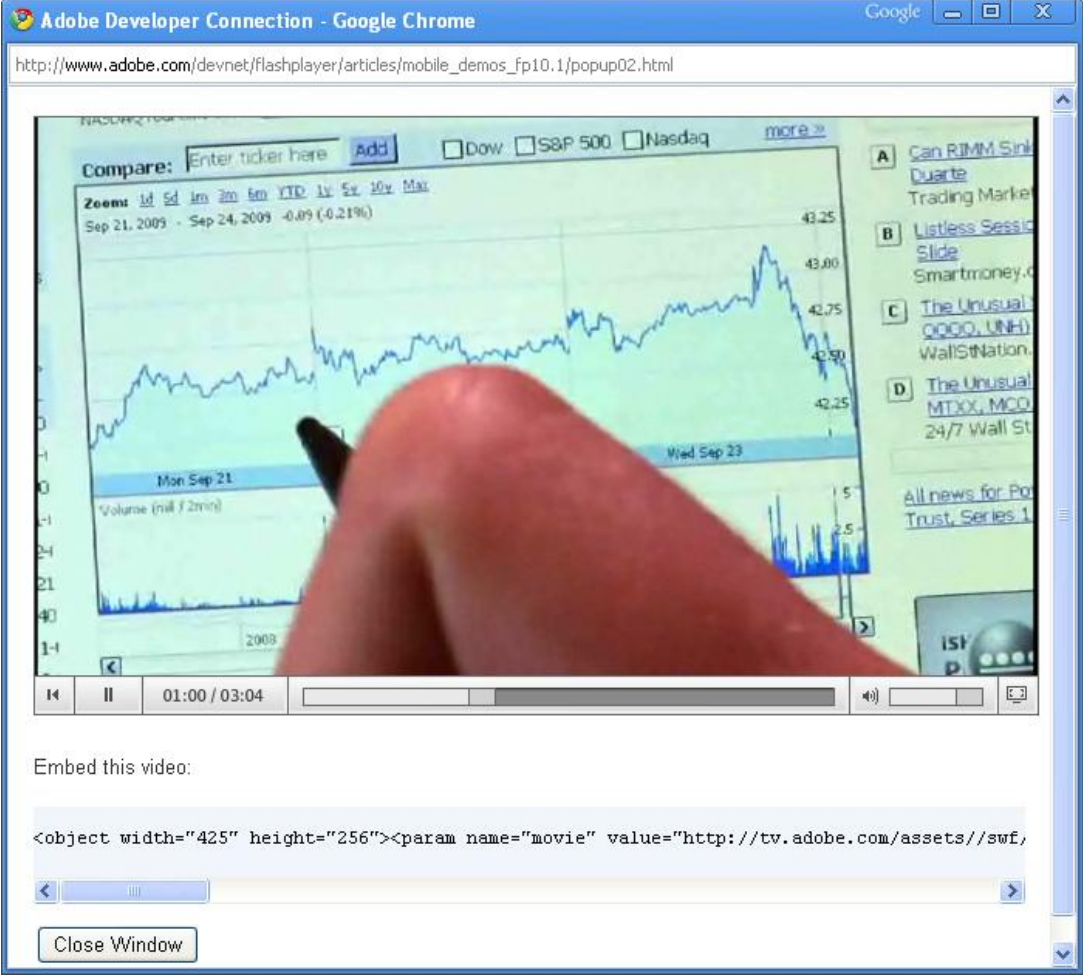
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		now it is running in the browser on Android.”)
1f	and wherein said embed text format is parsed by said browser to automatically invoke said executable application to execute on said client workstation in order to display said object	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that when said embed text format is parsed by said browser it automatically invokes said executable application to execute on said client workstation in order to display said object. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

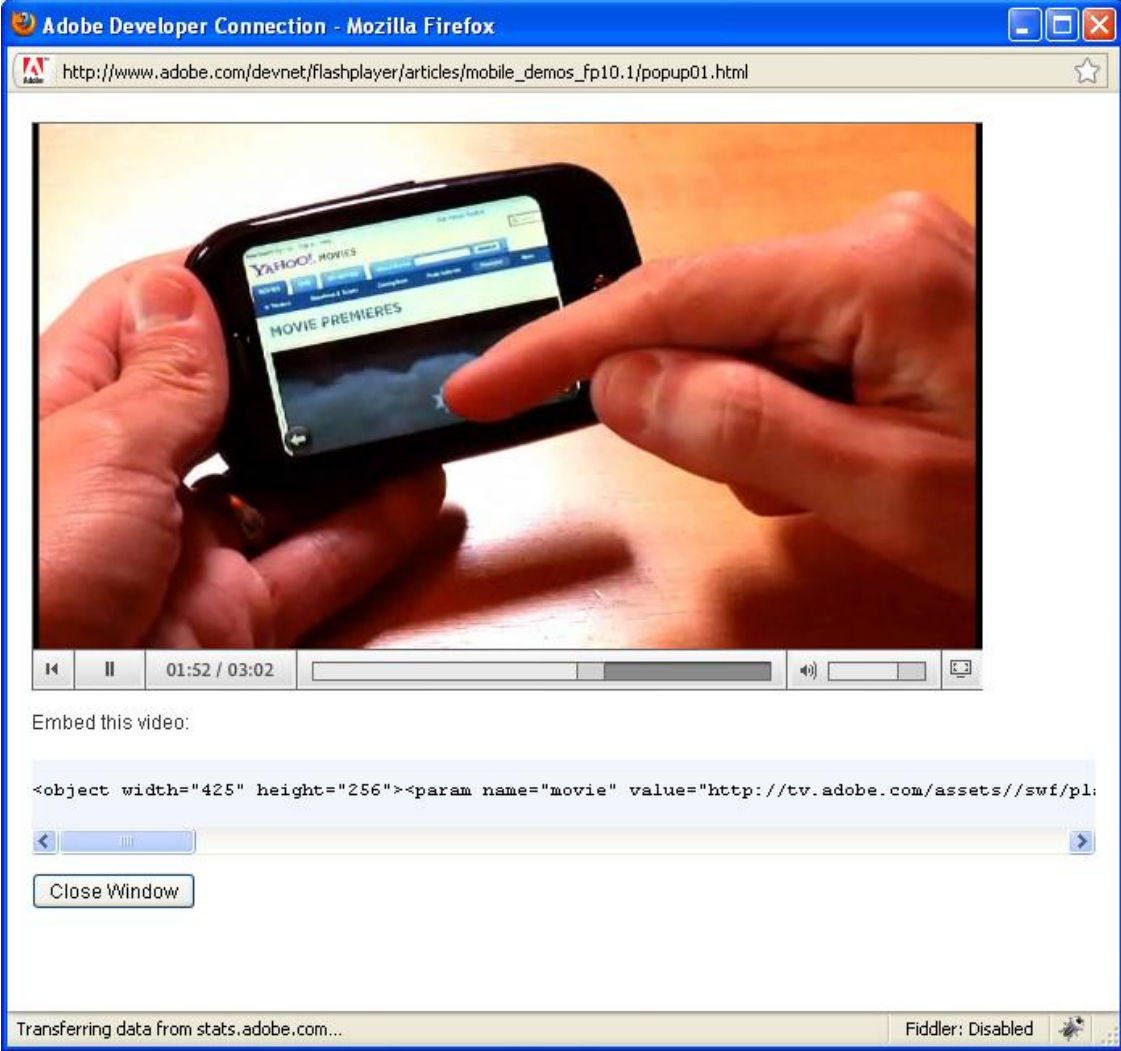
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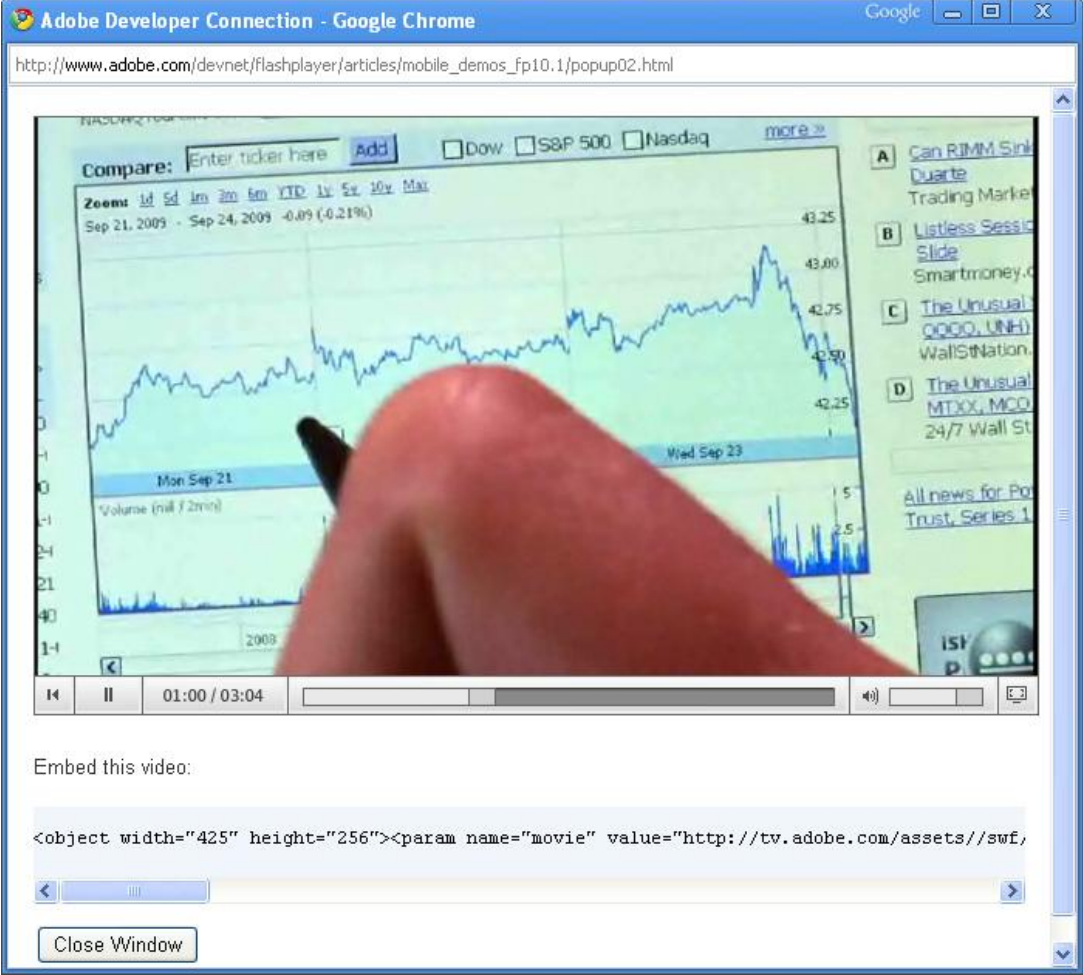
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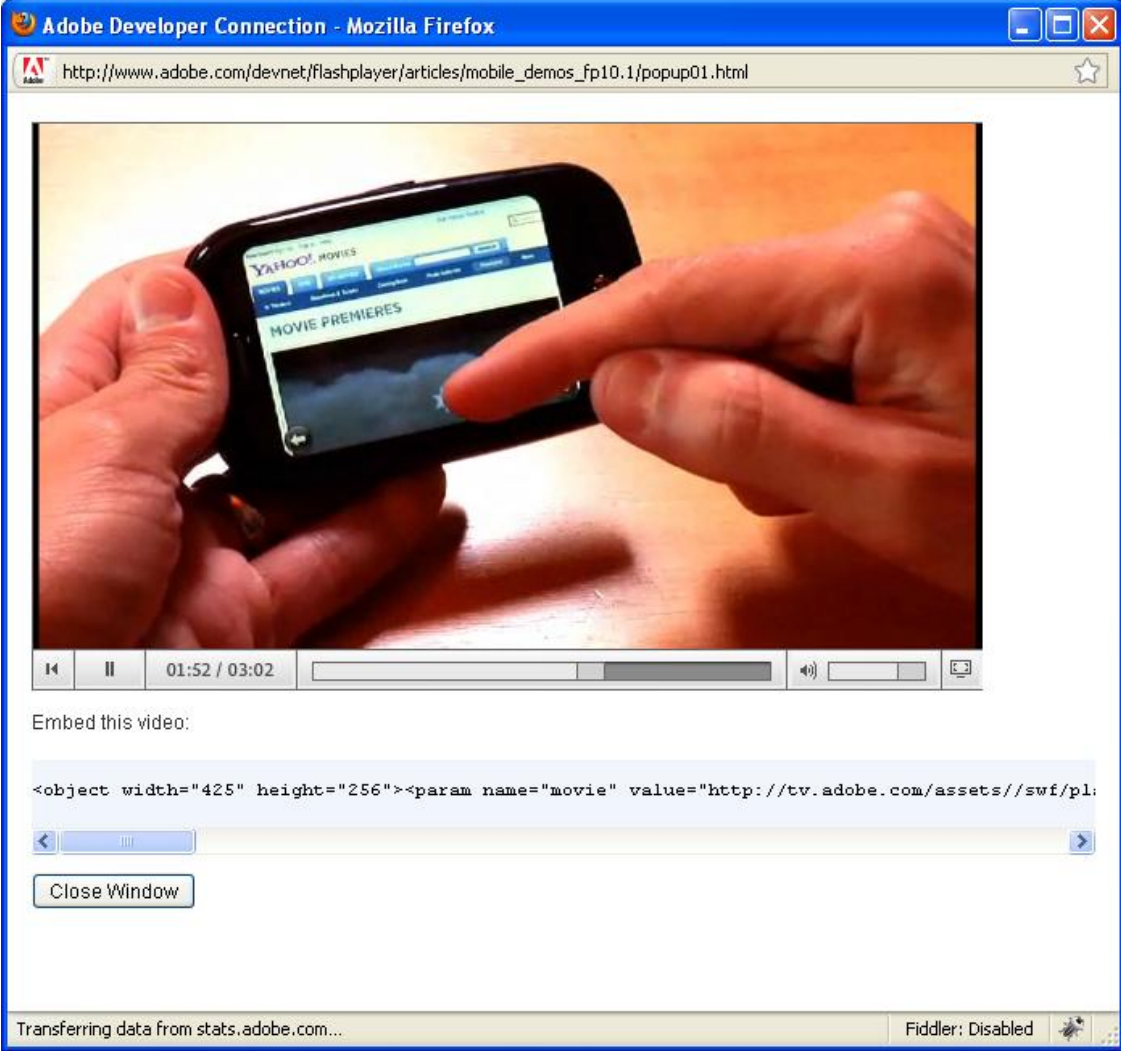
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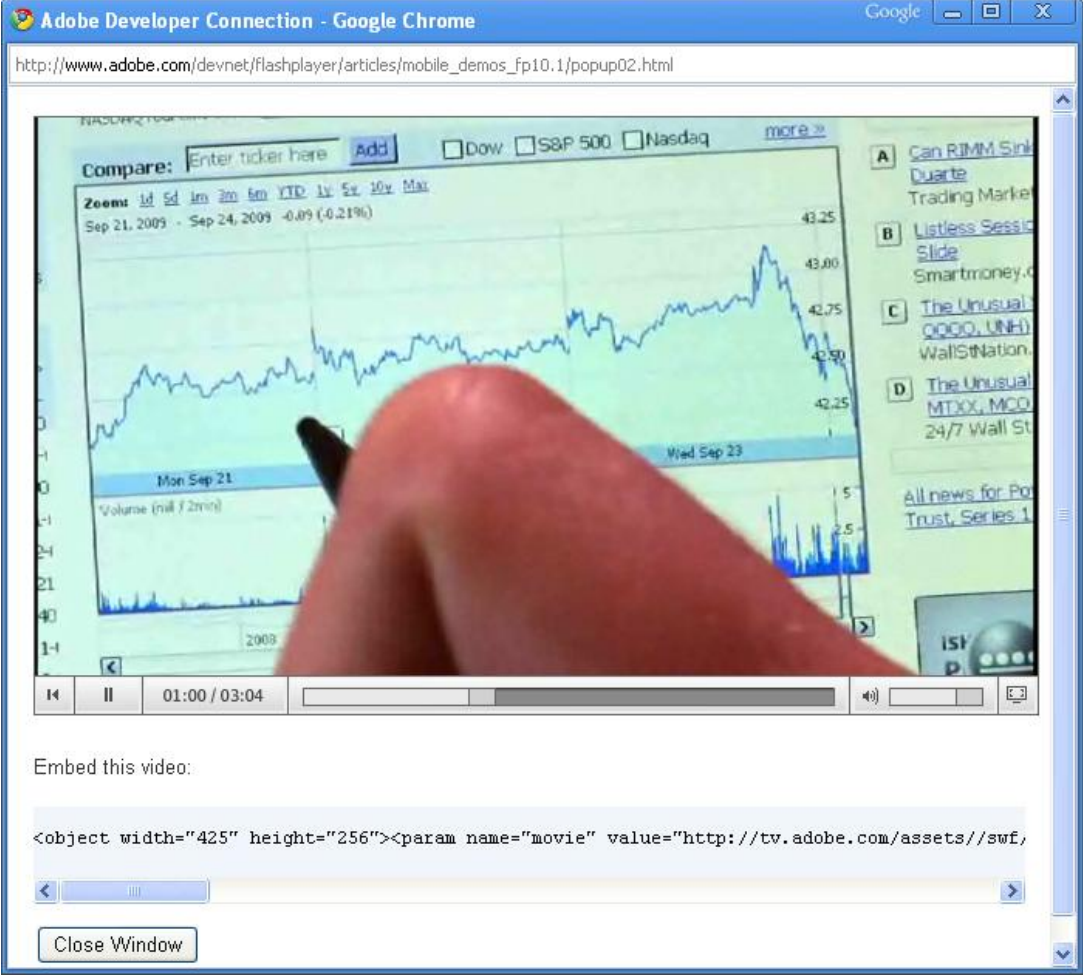
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		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with a text input "Enter ticker here" and an "Add" button. Below this is a table with columns: "Zoom", "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", "Max". The data row shows "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart area shows a price line fluctuating between 42.25 and 43.25, with a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. Below the video player, there is an "Embed this video:" section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</code> and a "Close Window" button.</p> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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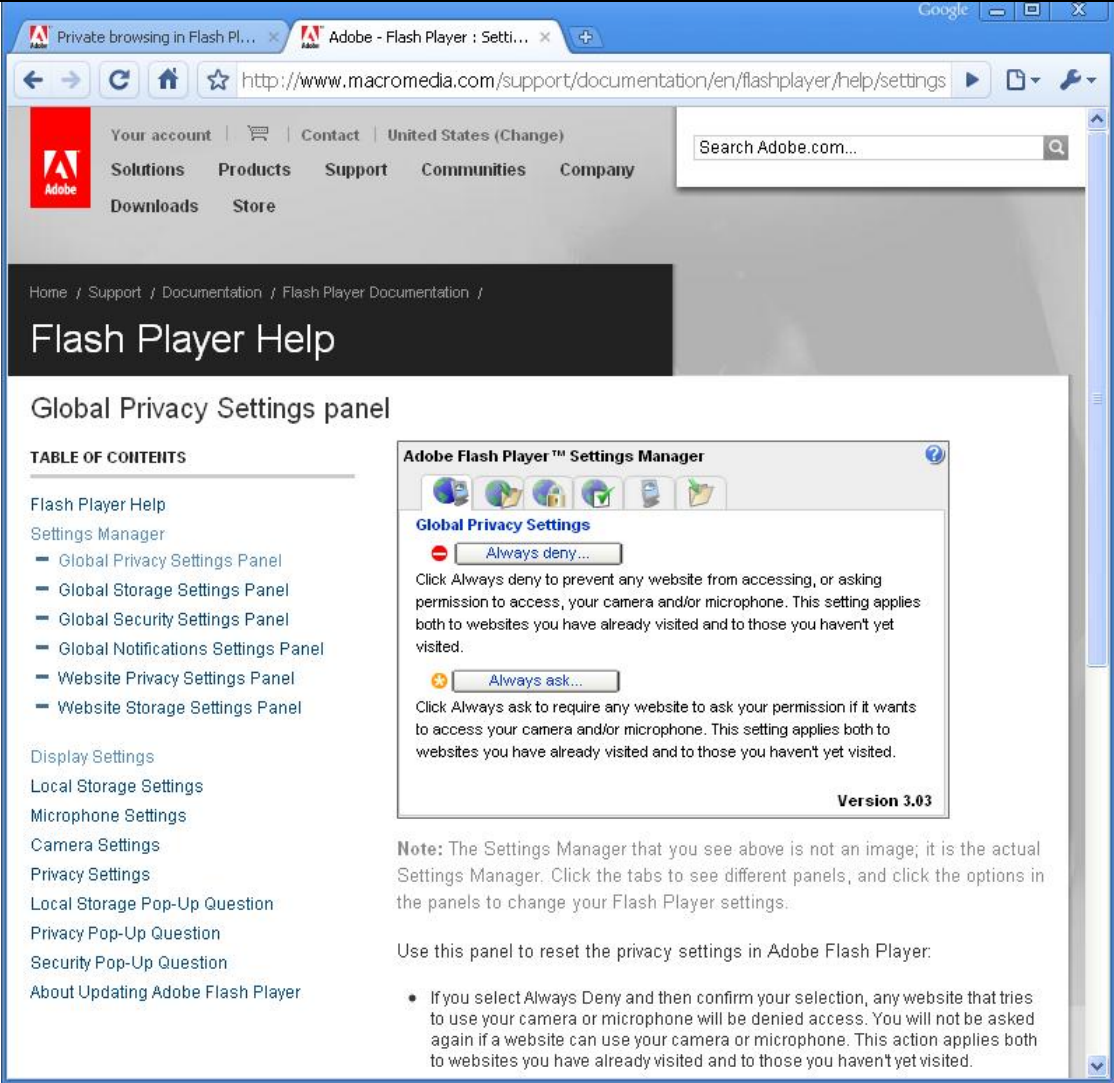
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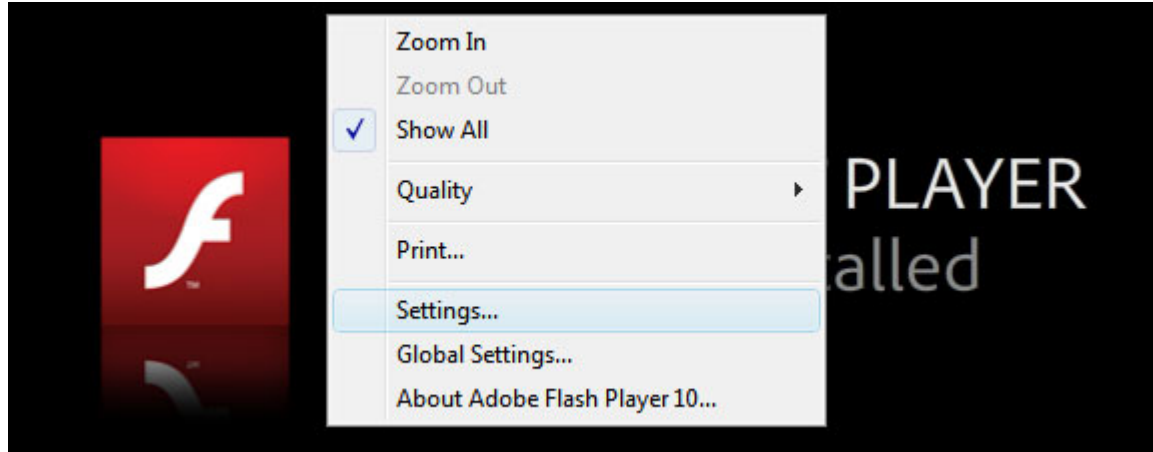
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		<p>now it is running in the browser on Android.”)</p> <p>Citation 1g(8): Video Explaining Multi-Touch Support in Flash Player 10.1, http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup06.html (c. 0:24 “Many of the mobile devices that are entering the market place use multi-touch as the primary interaction method. As we migrate Flash player onto devices we want to enable this interaction model.”) (c. 3:40. “The content should be primarily mouse based and enhanced by supporting gestures as a higher level of interaction. Multi-touch and gestures work across the Flash platforms, they work in the browser in the Flash player. . . .”)</p> <p>Citation 1g(9): Flash Player 10.1 Beta 2 Release Notes, P. 7, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Smart seek allows you to seek within the buffer and introduces a new “back” buffer so you can easily rewind or fast forward video without going back to the server, reducing the start time after a seek. Smart seek can speed and improve the seeking performance of streamed videos and enable the creation of slow motion, double time, or “instant replay” experiences for streaming video.”</p>
2pre	The method of claim 1, wherein said executable application is a controllable application and further comprising	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers which further comprises the method of claim 1, said executable application is a controllable application and further comprises the following steps. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

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	the step of:	<p>Citation 2pre(1): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Flash Player gives you control over your experience, enabling you to change settings through the Settings panel and the global Settings Manager. . . . The Settings panel lets you change settings for a specific piece of content running in Flash Player (also known as a SWF file) or the site where that content came from. For example, you might access the Settings panel to allow a website to use your camera or microphone. Open the Settings panel by right-clicking the SWF content and choosing “Settings...” from the context menu”</p> <p>Citation 2pre(2): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “In Flash Player 10.1, open the Settings Manager by right-clicking a SWF file and choosing Global Settings from the context menu shown in Figure 1. The Settings Manager can also be accessed at adobe.com/go/settingsmanager.”</p> <p style="padding-left: 40px;"><i>See also</i> Flash Player Settings Manager, allowing settings for Flash content to be set by the user online.</p>

Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying the Adobe Flash Player Settings Manager. The page title is "Flash Player Help" and the sub-header is "Global Privacy Settings panel". On the left, there is a "TABLE OF CONTENTS" with links to various settings panels, including "Global Privacy Settings Panel". The main content area shows the "Adobe Flash Player™ Settings Manager" interface with two options for "Global Privacy Settings": "Always deny..." (selected) and "Always ask...". Below this, there is a "Note" explaining that the Settings Manager is not an image and that users can click tabs to see different panels. At the bottom, there is a section titled "Use this panel to reset the privacy settings in Adobe Flash Player:" followed by a bullet point stating that selecting "Always Deny" will deny access to the camera and microphone.</p> <p>Source:</p>

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		<p data-bbox="604 261 1959 289">http://www.macromedia.com/support/documentation/en/flashplayer/help/settings_manager02.html</p>  <p data-bbox="604 820 1776 847">Source: http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html</p>

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		<div data-bbox="611 261 1686 1263" data-label="Image"> </div> <p data-bbox="611 1284 2009 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>

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		<p>multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

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		<div data-bbox="604 256 1684 1230" data-label="Image"> <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing to it. The chart has a "Compare" section with a text input "Enter ticker here" and an "Add" button. Below the input are checkboxes for "Dow", "S&P 500", and "Nasdaq". The chart area includes a "Zoom" section with a table of zoom levels (1d, 5d, 1m, 3m, 6m, YTD, 1y, 5y, 10y, Max) and a date range "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart shows a price line fluctuating between 42.25 and 43.25. A volume bar is visible at the bottom of the chart area. The video player interface includes a progress bar at 01:00 / 03:04, a "Close Window" button, and an embed code below the video player.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>


Claim	Claim Language	Evidence
		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

Claim	Claim Language	Evidence
		 <p>The evidence consists of a screenshot of a web browser displaying a Twitter post and a video player. The Twitter post is from user 'rjacquez' (RJ Jacquez) and reads: "#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning about 2 hours ago from TweetDeck". Below the tweet is a video player showing a person's hands interacting with a mobile device (Nokia) displaying a website with a 'Seinfeld' advertisement. The video player has a progress bar at 0:34 / 9:34. Below the video player, there is a section titled 'Additional Resources:' with a bulleted list of links: 'Adobe Flash Player 10.1 on Labs', 'The Open Screen Project', 'Partners in the Open Screen Project', 'The Adobe Flash Platform', and 'Adobe eLearning Solutions'.</p>

Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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		<div data-bbox="604 256 1717 1182"> <p>Flash Player 10.1 coming to Google Nexus One <small>POSTED BY ADRIAN LUDWIG ON JANUARY 5, 2010 1:44 PM</small></p> <p>Earlier today, Google announced their new Nexus One. As part of the Open Screen Project, we've been working with Google to make sure that the Nexus One will have Flash Player 10. It's got a very powerful 1 GHz chip made by Qualcomm, so you'll be able to play a ton of games, watch video, and browse other Web content built with Flash. We're still working on the finishing touches so Flash Player 10.1 isn't available publicly yet, but we'll deliver it over the air to existing phones once it's available. In the meantime, I thought you might like to see this video of some examples Flash content running on this great new phone.</p> <p>COMMENTS</p> <p>January 5, 2010 LARY STUCKER WRITES:</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

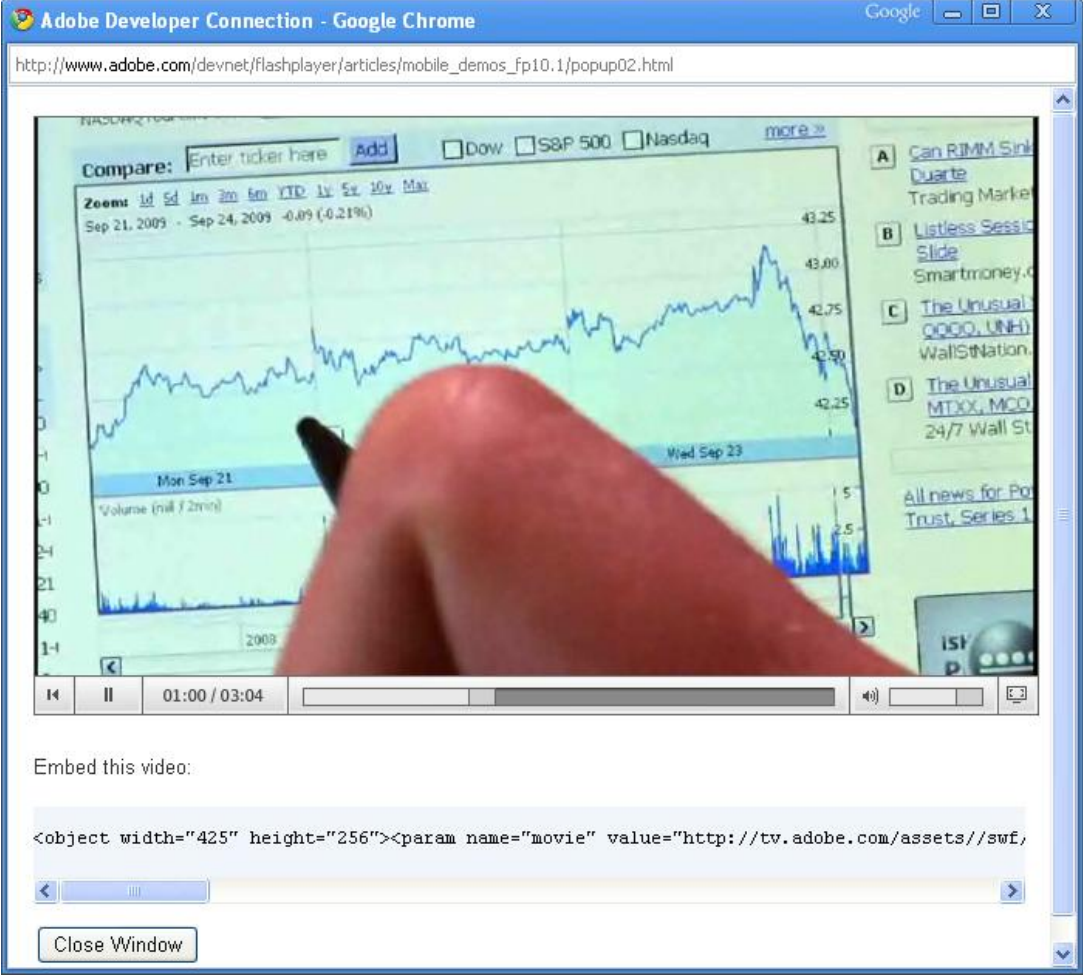
Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

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		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a progress bar at 01:43 / 03:35. The video shows a Motorola Droid displaying a video of Barack Obama. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, and Facebook, and an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

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		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . .") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>
2a	<p>interactively controlling said controllable application on said client workstation via inter-process communications between said browser and said controllable application.</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Adobe's servers format the communications so that there is interactive control of said controllable application on said client workstation via inter-process communications between said browser and said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 261 1686 1263" data-label="Image"> <p>The screenshot shows a Mozilla Firefox browser window with the address bar containing the URL: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html. The main content area features a video player showing a hand holding a mobile device displaying the Yahoo! Movies website. The video player has a progress bar indicating 01:52 / 03:02. Below the video, there is an 'Embed this video:' section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl...</code>. A 'Close Window' button is visible below the code. At the bottom of the browser window, there is a status bar with the text 'Transferring data from stats.adobe.com...' and 'Fiddler: Disabled'.</p> </div> <p data-bbox="611 1284 2009 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20). "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>

Claim	Claim Language	Evidence
		multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")

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		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with an input field "Enter ticker here" and buttons for "Add", "Dow", "S&P 500", and "Nasdaq". Below the chart, there is a "Zoom:" section with a table of zoom levels: "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", and "Max". The chart shows a price line fluctuating between 42.25 and 43.25. A hand is pointing at the chart, and a red object is visible in the foreground. The video player includes a progress bar showing "01:00 / 03:04" and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c: 1:37. "They like to build their</p>


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		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

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		 <p>The evidence consists of a screenshot of a Twitter post and a video player. The Twitter post is from user rjacquez (RJ Jacquez) and reads: "#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning about 2 hours ago from TweetDeck". Below the tweet is a video player showing a person's hands interacting with a mobile device (Nokia) displaying a website with a "Seinfeld" advertisement. The video player has a progress bar at 0:34 / 9:34. Below the video, there is a section titled "Additional Resources:" with a list of links: "Adobe Flash Player 10.1 on Labs", "The Open Screen Project", "Partners in the Open Screen Project", "The Adobe Flash Platform", and "Adobe eLearning Solutions".</p> <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

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		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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Claim	Claim Language	Evidence
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		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a progress bar at 01:43 / 03:35. The video shows a Motorola Droid displaying a video of Barack Obama. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, Facebook, and Newsflash, and an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

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Claim	Claim Language	Evidence
		<p>forever be in private browsing mode.”</p> <p>Citation 2a(9): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Private browsing lets you browse the web without storing any history on your computer. Integrating with your web browser, Flash Player 10.1 will automatically clear stored data in accordance with your browser's private browsing settings.”</p> <p>Citation 2a(10): Adobe Unveils First Full Flash Player for Mobile Devices and PCs, P. 1, <i>available at</i> http://www.adobe.com/aboutadobe/pressroom/pressreleases/pdfs/200910/100509AdobeFlashPlayer101.pdf. “Flash Player 10.1 will also take advantage of media delivery with HTTP streaming . . . [t]his effort . . . will provide content publishers, distributors and partners the tools they need to utilize HTTP infrastructures for high-quality media delivery in Flash Player 10.1 . . . software.”</p>
3	The method of claim 2, wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers which further comprises the method of claim 2, wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim elements 1g and 2a supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	browser even after the controllable application program has been launched.	
4pre	A method for running an application program in a computer network environment, comprising:	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers and comprises a method for running an application program in a computer network environment, comprising the following steps. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1pre supra which is expressly incorporated herein.</i></p>
4a	providing at least one client workstation and one network server coupled to said network environment, wherein said network	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1a supra which is expressly incorporated</i></p>

Claim	Claim Language	Evidence
	environment is a distributed hypermedia environment;	<i>herein.</i>
4b	executing, at said client workstation, a browser application, that parses a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and for responding to predetermined text formats to initiate processing specified	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation executes a browser application to parse a first distributed hypermedia document to identify text formats included in said distributed hypermedia document for responding to predetermined text formats to initiate processing specified by said text formats. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1b supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	by said text formats;	
4c	utilizing said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation,	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation executes a browser application to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1c supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
4d	<p>wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document,</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1d supra which is expressly incorporated herein.</i></p>
4e	<p>wherein said object has type information associated with it utilized by said</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said object has type information associated with it utilized by said browser to identify and locate an executable application external to the first</p>

Claim	Claim Language	Evidence
	<p>browser to identify and locate an executable application external to the first distributed hypermedia document,</p>	<p>distributed hypermedia document. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1e supra which is expressly incorporated herein.</i></p>
<p>4f</p>	<p>and wherein said embed text format is parsed by said browser to automatically invoke said executable application to execute on said client workstation in order to display said object</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that when said embed text format is parsed by said browser, said executable application is automatically invoked to execute on said client workstation in order to display said object. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1f supra which is expressly incorporated herein.</i></p>


Claim	Claim Language	Evidence
4g	<p>and enable interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that interactive processing of said object is enabled within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 1g supra which is expressly incorporated herein.</i></p>
4h	<p>wherein said executable application is a controllable application and further comprising the step of:</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers where said executable application is a controllable application and further comprises the following steps. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

Claim	Claim Language	Evidence
		<p><i>See the evidence and information cited for the claim element 2pre supra which is expressly incorporated herein.</i></p>
4i	<p>interactively controlling said controllable application on said client workstation via inter-process communications between said browser and said controllable application;</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that interactive controlling of said controllable application on said client workstation occurs via inter-process communications between said browser and said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 2a supra which is expressly incorporated herein.</i></p>
4j	<p>wherein the communications to interactively control said controllable application continue to be exchanged between the controllable</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing</p>

Claim	Claim Language	Evidence
	<p>application and the browser even after the controllable application program has been launched; and</p>	<p>manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim elements 1g and 2a supra which are expressly incorporated herein.</i></p>
<p>4k</p>	<p>wherein additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following substeps:</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following sub-steps identified below. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p>

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Claim	Claim Language	Evidence
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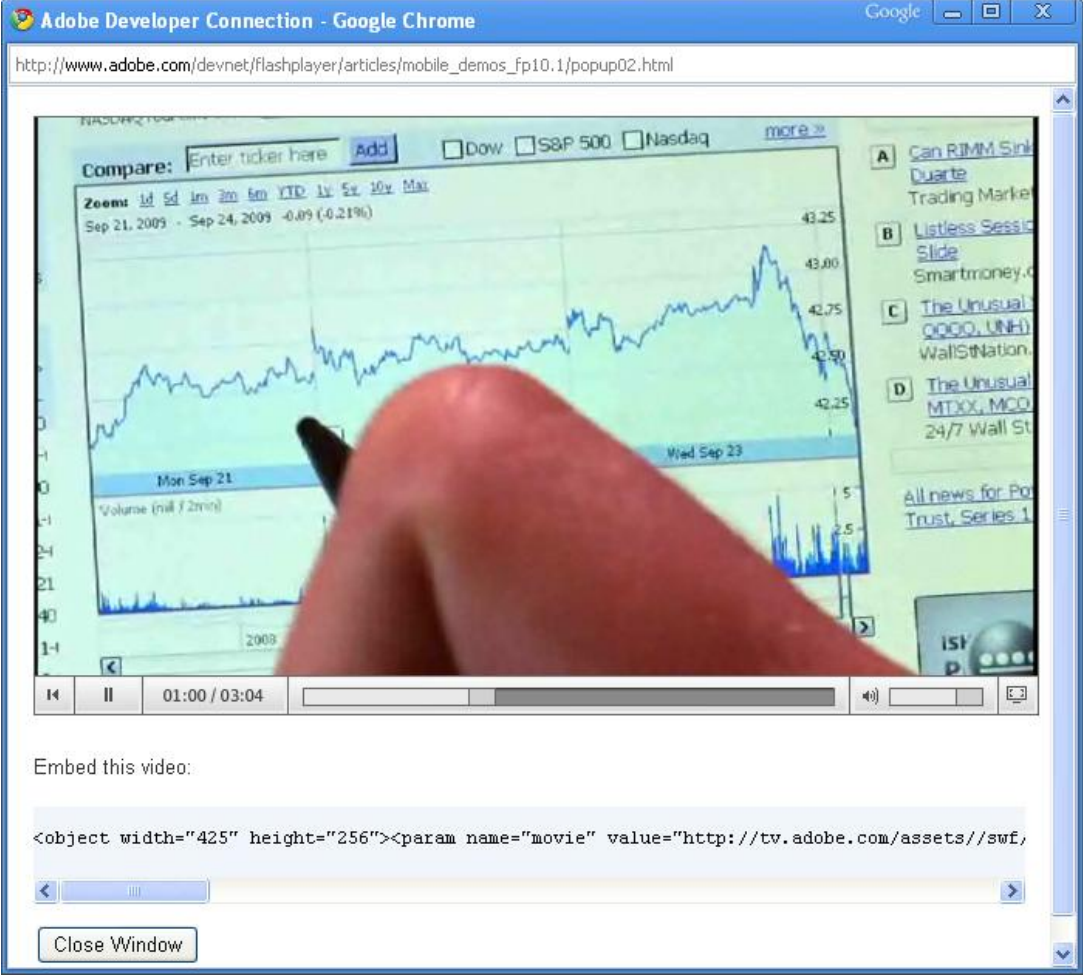
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post on the Adobe Flash Platform website. The browser's address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page header features the Adobe logo and the word "BLOG" in a stylized, blocky font. Below the header is a navigation menu with links for Home, Archives, Open Screen Project, Runtime, Servers, Tools, and About. A search bar is also present with the placeholder text "Type phrase and hit enter".</p> <p>The main content area is titled "Flash Player 10.1 coming to Motorola Droid" and is dated "POSTED BY ADRIAN LUDWIG ON JANUARY 6, 2010 6:02 PM". The text of the post reads: "It's been a big week for us here on the Flash Platform Team, with Flash Player 10.1 being shown publicly on a number of Android devices for the first time. Earlier today Motorola announced that we've been working with them on delivering Flash Player 10.1 for the Motorola DROID. Below is a quick video showing some great content that you'll be able to access on the Droid, including the BBC, New York Times, and even some really cool animation done by the folks at AngryAlien.com".</p> <p>Below the text is a video player showing a Motorola Droid held in a hand. The screen of the Droid displays a video of Barack Obama speaking at a podium. The video player has a progress bar at 01:43 / 03:35 and social media sharing icons for Facebook and Twitter. The video is labeled "ADOBE TV".</p> <p>The right sidebar contains a "STAY UPDATED" section with links for "Subscribe to RSS feed [What is this?]", "Follow us on Twitter", "Join us on Facebook", and "Subscribe to the Newsflash". Below this is an "EVENT CALENDAR" section listing events: "OOP 2010 conference", "World Economic Forum - Sw", "Saturday, January 30", "World Economic Forum - Sw", "Sunday, January 31", "World Economic Forum - Sw", "Friday, February 12", and "1:00pm Macworld session". At the bottom of the sidebar is a "MAX" logo with the tagline "CONNECT. DISCOVER. INSPIRE." and the text "October 4-7 Los Angeles, CA Learn to deliver engaging experiences >".</p>

Claim	Claim Language	Evidence
		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . . ") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 256 1717 1291" data-label="Complex-Block">  <p data-bbox="646 961 1675 993">00:46 / 03:44</p> <p data-bbox="646 1036 808 1058">Embed this video:</p> <pre data-bbox="646 1107 1690 1133"><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p data-bbox="655 1161 1684 1188">Close Window</p> </div> <p data-bbox="611 1312 1913 1344">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 261 1686 1263" data-label="Image"> <p>The screenshot shows a Mozilla Firefox browser window titled "Adobe Developer Connection - Mozilla Firefox". The address bar contains the URL: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html. The main content area displays a video player. The video shows a person's hands holding a black mobile device. The screen of the device displays the Yahoo! Movies website, with the text "MOVIE PREMIERES" visible. Below the video player is a progress bar showing 01:52 / 03:02. Underneath the video player, there is an "Embed this video:" section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl...</code>. A "Close Window" button is also present. At the bottom of the browser window, there is a status bar that says "Transferring data from stats.adobe.com..." and "Fiddler: Disabled".</p> </div> <p data-bbox="611 1284 2009 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>


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		multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")

Claim	Claim Language	Evidence
		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with a text input "Enter ticker here" and an "Add" button. Below this is a table with columns: "Zoom", "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", and "Max". The data row shows "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart area shows a price line fluctuating between 42.25 and 43.25, with a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. The video player controls at the bottom show a play button, a progress bar at 01:00 / 03:04, and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

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		 <p>The evidence consists of a screenshot of a Twitter post and a video player. The Twitter post is from user 'rjacquez' (RJ Jacquez) and reads: "#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning about 2 hours ago from TweetDeck". Below the tweet is a video player showing a demo of Flash Player 10.1 running on a mobile device (Nokia). The video shows a hand interacting with a screen displaying an iBS advertisement for 'Seinfeld'.</p> <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

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		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")


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Claim	Claim Language	Evidence
		<p>now it is running in the browser on Android.”)</p> <p>Citation 4k(8): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Flash Player 10.1 includes a number of media quality of service improvements and is ready to take advantage of upcoming Adobe media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p> <p>Citation 4k(9): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “HTTP streaming enables delivery of video-on-demand and live streaming using standard HTTP servers, or from HTTP servers at CDNs, leveraging standard HTTP infrastructure and SWF-level playback components. The addition of HTTP streaming will enable expanded protocol options to deliver live and recorded media to Flash Player, including full content protection for HTTP streamed video with Flash Access 2.0.”</p> <p>Citation 4k(10): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Stream reconnect allows an RTMP stream to continue to play through the buffer even if the connection is disrupted, thereby making media experiences more tolerant of short term network failures and enabling non-disruptive video playback. When a connection is re-established the stream resumes playback. Developers can</p>


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		<p>add re-connection logic in ActionScript to re-establish server connection and resume streaming without any disruption in the video.”</p> <p>Citation 4k(11): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. “In Flash Player 10.1, you will also be able to load video through HTTP Streaming, which lets you take a video and convert it into many fragments that Flash Player can download individually with the help of new components. These fragments can be stored on any web server and do not require a specialized server.”</p> <p>Citation 4k(12): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. If a user loses the network connection or switches among different networks, Flash Media Server and Flash Player will renegotiate the stream while the video keeps playing from the buffer. When the connection is re-established, the new connection continues filling up the buffer right where it left off, meaning no interruption in the video experience.</p>
4l	issuing, from the client workstation, one or more commands to the network server;	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation is caused to issue one or more commands to the network server. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

Claim	Claim Language	Evidence
		<div data-bbox="604 256 1717 1182"> </div> <p data-bbox="604 1198 2009 1380">Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

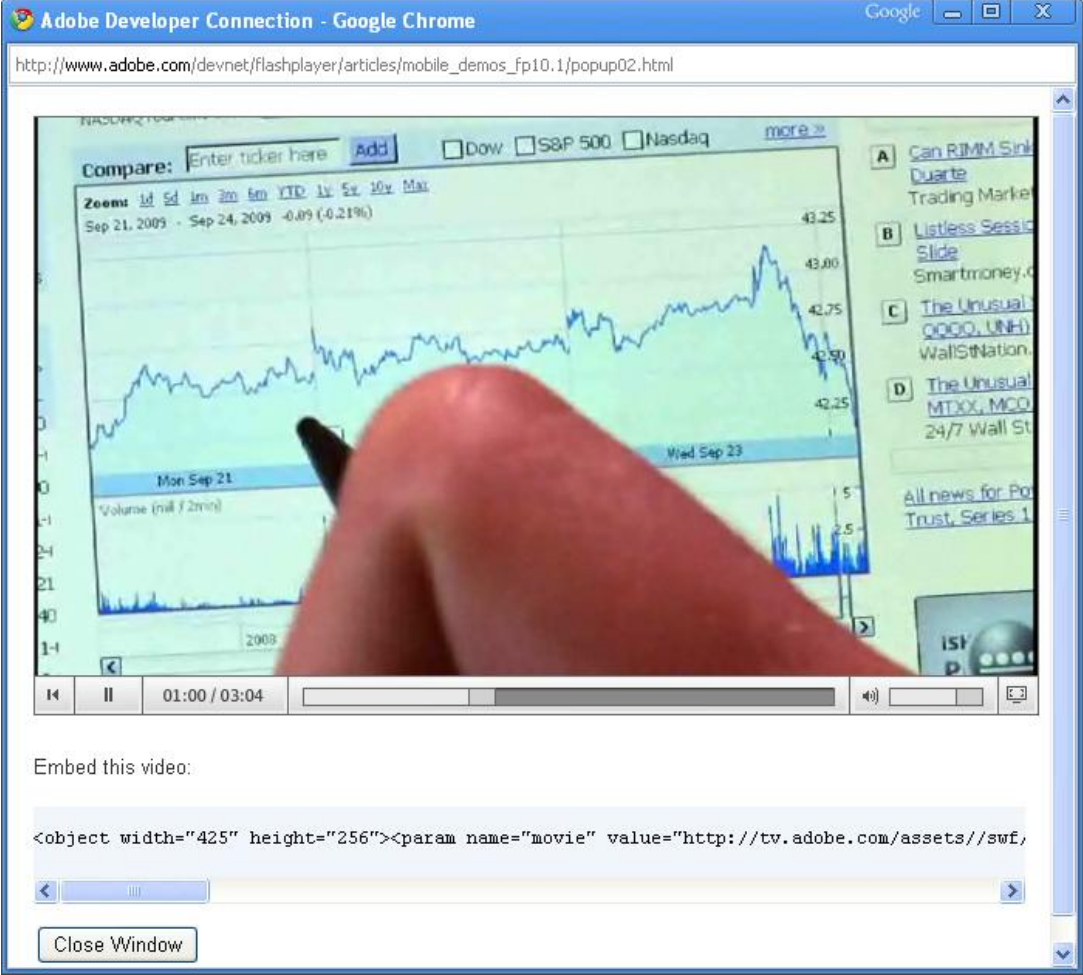
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a progress bar at 01:43 / 03:35. The video shows a Motorola Droid displaying a video of Barack Obama. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, and Facebook, and an "EVENT CALENDAR" listing events like "OOP 2010 conference" and "World Economic Forum".</p>

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		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . .") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

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		<div data-bbox="611 256 1717 1291" data-label="Complex-Block">  <p data-bbox="621 266 1713 295">Adobe Developer Connection - Google Chrome</p> <p data-bbox="621 315 1713 344">http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p> <p data-bbox="646 961 1675 993">00:46 / 03:44</p> <p data-bbox="646 1036 806 1058">Embed this video:</p> <pre data-bbox="646 1107 1688 1133"><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p data-bbox="655 1214 806 1247">Close Window</p> </div> <p data-bbox="611 1312 1913 1344">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

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		multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")

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		 <p>The screenshot shows a video player interface. At the top, the browser title is "Adobe Developer Connection - Google Chrome" and the URL is "http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html". The video content displays a financial chart with a blue line representing stock price and a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. The chart includes a "Compare" section with a text input "Enter ticker here" and buttons for "Add", "Dow", "S&P 500", and "Nasdaq". Below the chart, there is a "Zoom" section with a table of data points and a "Volume (min / 2min)" section. The video player controls at the bottom show a play button, a progress bar at 01:00 / 03:04, and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre>
		<p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

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		 <p>The evidence consists of a screenshot of a Twitter post and a video player. The Twitter post is from user rjacquez (RJ Jacquez) and reads: "#mLearning becomes a reality with today's launch of Flash Player 10.1. Singular Experience, Multiple devices! #eLearning about 2 hours ago from TweetDeck". Below the tweet is a video player showing a demo of Flash Player 10.1 running on a mobile device (Nokia). The video shows a hand interacting with a screen displaying an iBS advertisement for Seinfeld. The video player has a progress bar at 0:34 / 9:34.</p> <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions


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		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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		now it is running in the browser on Android.”)
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Claim	Claim Language	Evidence
		<div data-bbox="604 256 1717 1182"> <p>Flash Player 10.1 coming to Google Nexus One <small>POSTED BY ADRIAN LUDWIG ON JANUARY 5, 2010 1:44 PM</small></p> <p>Earlier today, Google announced their new Nexus One. As part of the Open Screen Project, we've been working with Google to make sure that the Nexus One will have Flash Player 10. It's got a very powerful 1 GHz chip made by Qualcomm, so you'll be able to play a ton of games, watch video, and browse other Web content built with Flash. We're still working on the finishing touches so Flash Player 10.1 isn't available publicly yet, but we'll deliver it over the air to existing phones once it's available. In the meantime, I thought you might like to see this video of some examples Flash content running on this great new phone.</p> <p>COMMENTS</p> <p>January 5, 2010 LARY STUCKER WRITES:</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

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		you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)

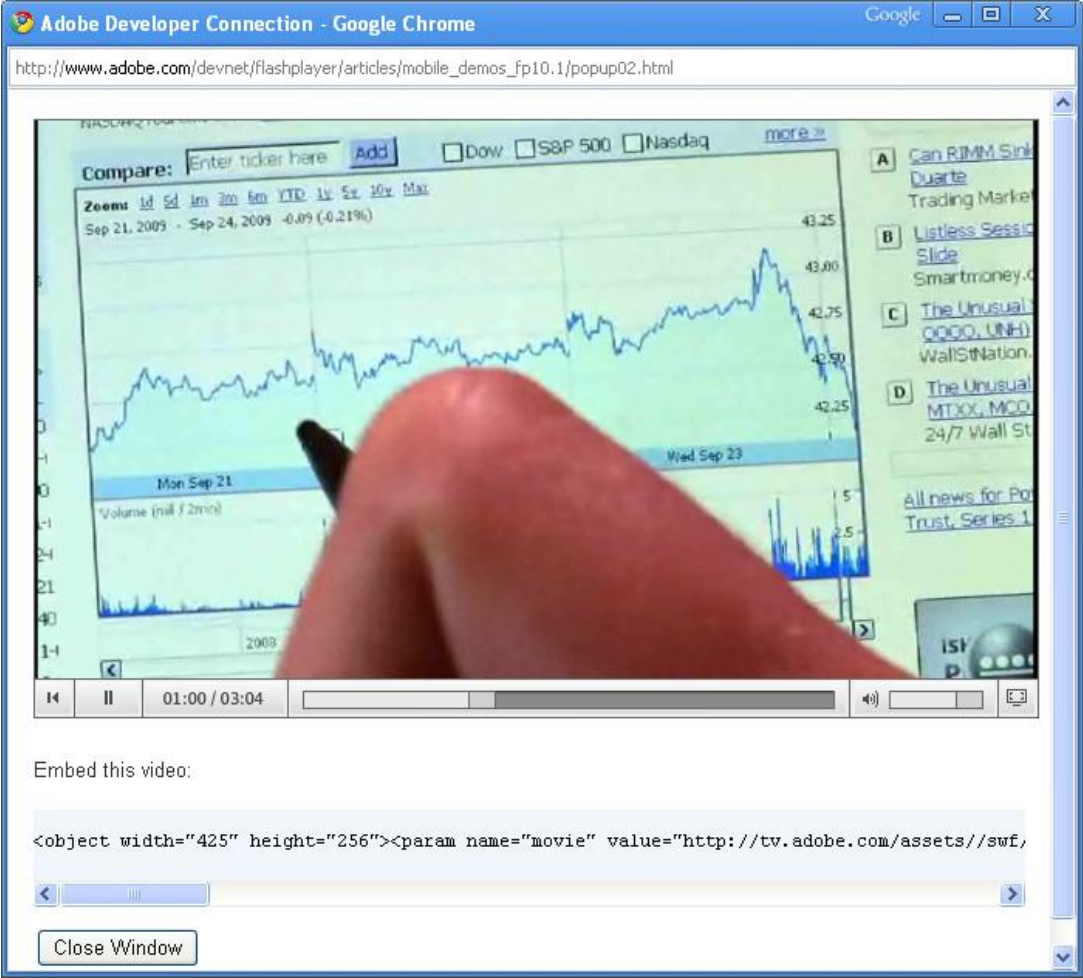
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		now it is running in the browser on Android.”)
4n	sending information from said network server to said client workstation in response to said executed instructions;	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that information is sent from said network server to said client workstation in response to said executed instructions. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

Claim	Claim Language	Evidence
		<div data-bbox="604 256 1717 1182"> <p>Flash Player 10.1 coming to Google Nexus One <small>POSTED BY ADRIAN LUDWIG ON JANUARY 5, 2010 1:44 PM</small></p> <p>Earlier today, Google announced their new Nexus One. As part of the Open Screen Project, we've been working with Google to make sure that the Nexus One will have Flash Player 10. It's got a very powerful 1 GHz chip made by Qualcomm, so you'll be able to play a ton of games, watch video, and browse other Web content built with Flash. We're still working on the finishing touches so Flash Player 10.1 isn't available publicly yet, but we'll deliver it over the air to existing phones once it's available. In the meantime, I thought you might like to see this video of some examples Flash content running on this great new phone.</p> <p>COMMENTS</p> <p>January 5, 2010 LARY STUCKER WRITES:</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a video of Barack Obama speaking. The video player has a progress bar at 01:43 / 03:35 and social media sharing icons. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, and Facebook, and an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

Claim	Claim Language	Evidence
		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . .") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 256 1717 1291">  <p data-bbox="642 959 1675 992">00:46 / 03:44</p> <p data-bbox="642 1036 806 1057">Embed this video:</p> <pre data-bbox="642 1109 1688 1130"><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p data-bbox="653 1159 1682 1187">Close Window</p> </div> <p data-bbox="611 1312 1913 1339">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 261 1686 1263" data-label="Image"> <p>The screenshot shows a Mozilla Firefox browser window with the address bar containing the URL: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html. The main content area displays a video player. The video shows a person's hands holding a mobile phone. The phone's screen displays the Yahoo! Movies website, specifically a 'MOVIE PREMIERES' section. Below the video player, there is an 'Embed this video:' section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl...</code>. The video player also shows a progress bar at 01:52 / 03:02 and a 'Close Window' button.</p> </div> <p data-bbox="611 1284 2007 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20). "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>


Claim	Claim Language	Evidence
		multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")

Claim	Claim Language	Evidence
		<div data-bbox="604 256 1684 1230" data-label="Image"> <p>The screenshot shows a video player window titled 'Adobe Developer Connection - Google Chrome'. The video content displays a financial chart with a hand pointing at it. Below the video player, there is an 'Embed this video:' section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</code> and a 'Close Window' button.</p> </div> <p data-bbox="604 1247 1999 1377">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c: 1:37. "They like to build their</p>

Claim	Claim Language	Evidence
		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

Claim	Claim Language	Evidence
		 <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

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Claim	Claim Language	Evidence
		now it is running in the browser on Android.”)
4o	and processing said information at the client workstation to interactively control said controllable application.	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation processes said information at the client workstation to interactively control said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.

Claim	Claim Language	Evidence
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Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post. The address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page title is "Flash Player 10.1 coming to Motorola Droid". The main content area features a video player with a progress bar at 01:43 / 03:35. The video shows a Motorola Droid displaying a video of Barack Obama. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, Facebook, and Newsflash, and an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

Claim	Claim Language	Evidence
		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . .") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 256 1717 1291" data-label="Complex-Block">  <p data-bbox="621 266 1713 295">Adobe Developer Connection - Google Chrome</p> <p data-bbox="621 315 1713 344">http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p> <p data-bbox="646 961 1675 993">00:46 / 03:44</p> <p data-bbox="646 1036 806 1058">Embed this video:</p> <pre data-bbox="646 1107 1688 1133"><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p data-bbox="655 1214 806 1247">Close Window</p> </div> <p data-bbox="611 1312 1913 1344">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 261 1686 1263" data-label="Image"> <p>Adobe Developer Connection - Mozilla Firefox</p> <p>http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html</p> <p>01:52 / 03:02</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl:</pre> <p>Transferring data from stats.adobe.com... Fiddler: Disabled</p> </div> <p data-bbox="611 1284 2009 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20. "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>


Claim	Claim Language	Evidence
		<p>multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")</p>

Claim	Claim Language	Evidence
		 <p>The screenshot shows a video player window titled "Adobe Developer Connection - Google Chrome". The video content displays a financial chart with a hand pointing at it. The chart has a "Compare:" section with a text input "Enter ticker here" and an "Add" button. Below this is a table with columns: "Zoom", "1d", "5d", "1m", "3m", "6m", "YTD", "1y", "5y", "10y", "Max". The data row shows "Sep 21, 2009 - Sep 24, 2009 -0.09 (-0.21%)". The chart area shows a price line fluctuating between 42.25 and 43.25, with a volume bar at the bottom. A hand is visible in the foreground, pointing at the chart. The video player controls at the bottom show a progress bar at 01:00 / 03:04 and a "Close Window" button.</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</pre> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

Claim	Claim Language	Evidence
		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

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Claim	Claim Language	Evidence
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Claim	Claim Language	Evidence
		 <p data-bbox="711 423 1709 472">In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p data-bbox="711 1084 942 1105">Additional Resources:</p> <ul data-bbox="758 1127 1171 1247" style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions <p data-bbox="611 1317 2009 1393">Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 1:13 "I wanted to show you the performance that we're getting here with Android and Flash Player 10.1. . .</p>

Claim	Claim Language	Evidence
		<p>now it is running in the browser on Android.”)</p> <p>Citation 4o(8): Flash Player 10.1 Beta 2 Release Notes, P. 7, available at http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Smart seek allows you to seek within the buffer and introduces a new "back" buffer so you can easily rewind or fast forward video without going back to the server, reducing the start time after a seek. Smart seek can speed and improve the seeking performance of streamed videos and enable the creation of slow motion, double time, or “instant replay” experiences for streaming video.”</p>
5pre	A method for running an application program in a computer network environment, comprising:	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers and comprises a method for running an application program in a computer network environment, comprising the following elements. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer’s guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1pre supra which is expressly incorporated herein.</i></p>
5a	providing at least one client workstation and one network server	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment. In addition, Adobe provides the infrastructure (e.g. Flash Player</p>

Claim	Claim Language	Evidence
	<p>coupled to said network environment, wherein said network environment is a distributed hypermedia environment;</p>	<p>10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1a supra which is expressly incorporated herein.</i></p>
<p>5b</p>	<p>executing, at said client workstation, a browser application, that parses a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and for</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the browser parses a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and for responding to predetermined text formats to initiate processing specified by said text formats. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1b supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	<p>responding to predetermined text formats to initiate processing specified by said text formats;</p>	
<p>5c</p>	<p>utilizing said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the browser displays, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1c supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	workstation,	
5d	wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document,	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1d supra which is expressly incorporated herein.</i></p>
5e	wherein said object has type information associated with it	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said object has type information associated with</p>

Claim	Claim Language	Evidence
	utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document,	<p>it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1e supra which is expressly incorporated herein.</i></p>
5f	and wherein said embed text format is parsed by said browser to automatically invoke said executable application to execute on said client workstation in order to display said object	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that when said embed text format is parsed by said browser, it automatically invokes said executable application to execute on said client workstation in order to display said object. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1f supra which is expressly incorporated herein.</i></p>
5g	and enable	Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself,

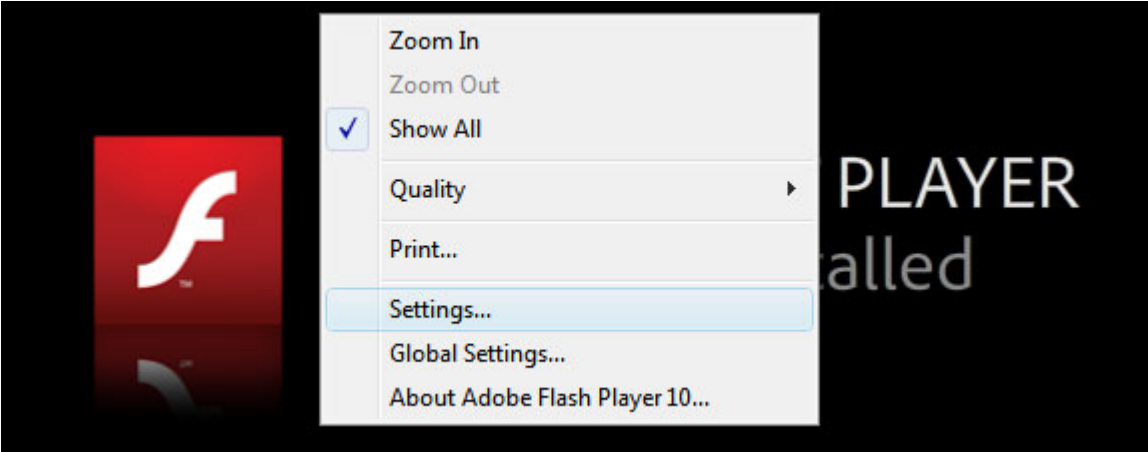
Claim	Claim Language	Evidence
	<p>interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.</p>	<p>operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that interactive processing of said object is enabled within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 1g supra which is expressly incorporated herein.</i></p>
<p>5h</p>	<p>wherein said executable application is a controllable application and further comprising the step of:</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network and format the communications so that said executable application is a controllable application further comprising the following steps. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 2pre supra which is expressly incorporated</i></p>

Claim	Claim Language	Evidence
		<i>herein.</i>
5i	interactively controlling said controllable application on said client workstation via inter-process communications between said browser and said controllable application;	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network and format the communications so that interactive controlling of said controllable application on said client workstation occurs via inter-process communications between said browser and said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 2a supra which is expressly incorporated herein.</i></p>
5j	wherein the communications to interactively control said controllable application continue to be exchanged between the controllable	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network and format the communications so that communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing</p>

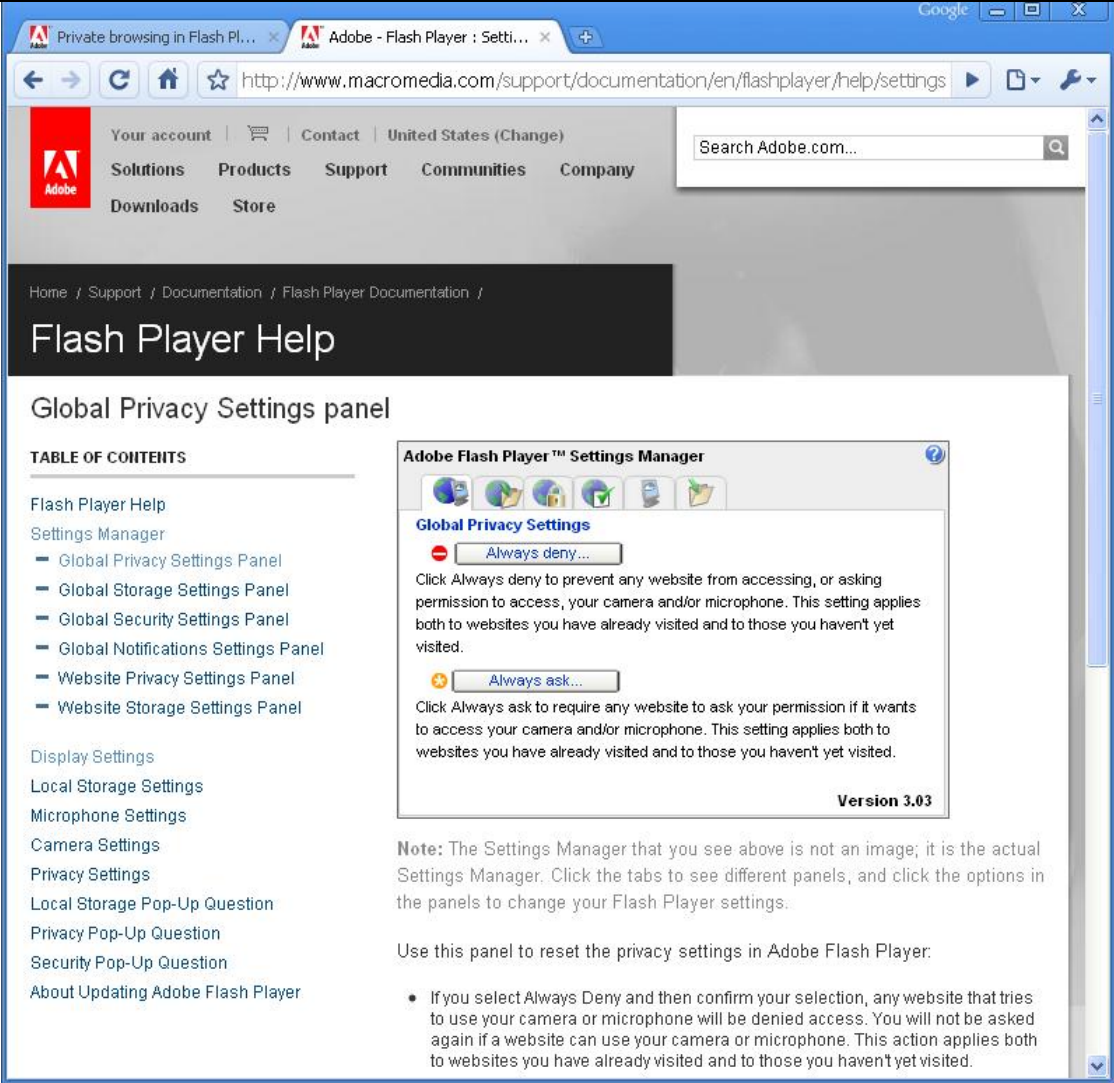
Claim	Claim Language	Evidence
	<p>application and the browser even after the controllable application program has been launched;</p>	<p>manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim elements 1g and 2a supra which is expressly incorporated herein.</i></p>
5k	<p>wherein additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following substeps:</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Adobe's servers format the communications so that the additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following sub-steps identified below. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4k supra which is expressly incorporated herein.</i></p>
5l	<p>issuing, from the client workstation,</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers.</p>

Claim	Claim Language	Evidence
	one or more commands to the network server;	<p>Servers transmit a series of communications to client workstations in the distributed hypermedia network. Adobe's servers format the communications so that the client workstation is caused to issue one or more commands to the network server. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4l supra which is expressly incorporated herein</i></p>
5m	executing, on the network server, one or more instructions in response to said commands;	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Adobe's servers format the communications so that the network server executes one or more instructions in response to said commands. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4m supra which is expressly incorporated herein.</i></p>
5n	sending information from said network server to said client workstation in	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that information is sent from said network server to</p>

Claim	Claim Language	Evidence
	response to said executed instructions;	<p>said client workstation in response to said executed instructions. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4n supra which is expressly incorporated herein.</i></p>
5o	and processing said information at the client workstation to interactively control said controllable application; and	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation processes said information at the client workstation to interactively control said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4o supra which is expressly incorporated herein.</i></p>
5p	wherein said additional instructions for controlling said controllable application reside	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the additional instructions for controlling said controllable application reside on said client workstation. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users,</p>

Claim	Claim Language	Evidence
	<p>on said client workstation.</p>	<p>and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p>Citation 5p(1): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html "Flash Player gives you control over your experience, enabling you to change settings through the Settings panel and the global Settings Manager. . . . The Settings panel lets you change settings for a specific piece of content running in Flash Player (also known as a SWF file) or the site where that content came from. For example, you might access the Settings panel to allow a website to use your camera or microphone. Open the Settings panel by right-clicking the SWF content and choosing "Settings..." from the context menu"</p>  <p>Source: http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html</p> <p>Citation 5p(3): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html "In</p>

Claim	Claim Language	Evidence
		<p>Flash Player 10.1, open the Settings Manager by right-clicking a SWF file and choosing Global Settings from the context menu shown in Figure 1. The Settings Manager can also be accessed at adobe.com/go/settingsmanager."</p> <p><i>See also</i> Flash Player Settings Manager, allowing settings for Flash content to be set by the user online.</p>

Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying the Adobe Flash Player Settings Manager. The browser's address bar shows the URL: http://www.macromedia.com/support/documentation/en/flashplayer/help/settings. The page title is "Flash Player Help". The main heading is "Flash Player Help" followed by "Global Privacy Settings panel".</p> <p>On the left side, there is a "TABLE OF CONTENTS" with the following items:</p> <ul style="list-style-type: none"> Flash Player Help Settings Manager <ul style="list-style-type: none"> Global Privacy Settings Panel Global Storage Settings Panel Global Security Settings Panel Global Notifications Settings Panel Website Privacy Settings Panel Website Storage Settings Panel Display Settings Local Storage Settings Microphone Settings Camera Settings Privacy Settings Local Storage Pop-Up Question Privacy Pop-Up Question Security Pop-Up Question About Updating Adobe Flash Player <p>The main content area shows the "Adobe Flash Player™ Settings Manager" window. It has a tab for "Global Privacy Settings" which is selected. The settings are:</p> <ul style="list-style-type: none"> Always deny... (Selected): Click Always deny to prevent any website from accessing, or asking permission to access, your camera and/or microphone. This setting applies both to websites you have already visited and to those you haven't yet visited. Always ask...: Click Always ask to require any website to ask your permission if it wants to access your camera and/or microphone. This setting applies both to websites you have already visited and to those you haven't yet visited. <p>Version 3.03</p> <p>Note: The Settings Manager that you see above is not an image; it is the actual Settings Manager. Click the tabs to see different panels, and click the options in the panels to change your Flash Player settings.</p> <p>Use this panel to reset the privacy settings in Adobe Flash Player:</p> <ul style="list-style-type: none"> If you select Always Deny and then confirm your selection, any website that tries to use your camera or microphone will be denied access. You will not be asked again if a website can use your camera or microphone. This action applies both to websites you have already visited and to those you haven't yet visited.


Source:

Claim	Claim Language	Evidence
		<p data-bbox="604 261 1955 289">http://www.macromedia.com/support/documentation/en/flashplayer/help/settings_manager02.html</p> <p data-bbox="604 358 1997 532">Citation 5p(4): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html "Upon creation, a Flash Player instance initializes to the current browsing mode of the browser. If the browser is in private browsing mode when the Flash Player instance is created, then that particular instance will forever be in private browsing mode."</p> <p data-bbox="604 602 1997 776">Citation 5p(5): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html "Private browsing lets you browse the web without storing any history on your computer. Integrating with your web browser, Flash Player 10.1 will automatically clear stored data in accordance with your browser's private browsing settings."</p> <p data-bbox="604 846 1997 1062">Citation 5p(6): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. "In Flash Player 10.1, you will also be able to load video through HTTP Streaming, which lets you take a video and convert it into many fragments that Flash Player can download individually with the help of new components. These fragments can be stored on any web server and do not require a specialized server."</p> <p data-bbox="604 1131 1997 1354">Citation 5p(7): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. If a user loses the network connection or switches among different networks, Flash Media Server and Flash Player will renegotiate the stream while the video keeps playing from the buffer. When the connection is re-established, the new connection continues filling up the buffer right where it left off, meaning no interruption in the video experience.</p>

Claim	Claim Language	Evidence
6pre	A computer program product for use in a system having at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment, the computer program product comprising:	<p>Adobe Flash Player 10.1 for mobile devices is a computer program product for use in a system having at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment, the computer program product further comprising the elements set forth below.</p> <p><i>See the evidence and information cited for the claim elements 1pre and 1a supra which is expressly incorporated herein.</i></p>
6a	a computer usable medium having computer readable program code physically embodied therein,	Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, said computer program product further comprising the elements set forth below.

Claim	Claim Language	Evidence
	<p>said computer program product further comprising:</p>	<div data-bbox="604 256 1717 1182"> <p>Flash Player 10.1 coming to Google Nexus One <small>POSTED BY ADRIAN LUDWIG ON JANUARY 5, 2010 1:44 PM</small></p> <p>Earlier today, Google announced their new Nexus One. As part of the Open Screen Project, we've been working with Google to make sure that the Nexus One will have Flash Player 10. It's got a very powerful 1 GHz chip made by Qualcomm, so you'll be able to play a ton of games, watch video, and browse other Web content built with Flash. We're still working on the finishing touches so Flash Player 10.1 isn't available publicly yet, but we'll deliver it over the air to existing phones once it's available. In the meantime, I thought you might like to see this video of some examples Flash content running on this great new phone.</p> <p>COMMENTS</p> <p>January 5, 2010 LARY STUCKER WRITES:</p> </div> <p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_goo.html (c. 1:53. "National Geographic is getting a lot of their monetization using Flash. They're using Flash for their navigation. Towards the center here there is a great graphic that's showing you different pieces of content and it is sort of scrolling through them giving you access to those pieces of content so that</p>

Claim	Claim Language	Evidence
		<p>you can navigate more efficiently. You get a great little bit of interaction inside the site there.”) (c. 2:51. “A lot of the way that people consume information and find out what it is that they want to read, view, and interact with on the web is delivered using Flash. So that’s why the partnership that we have with Qualcomm, HTC, and Google to deliver a great experience with Flash Player 10.1 on the Nexus One is so important.”)</p>

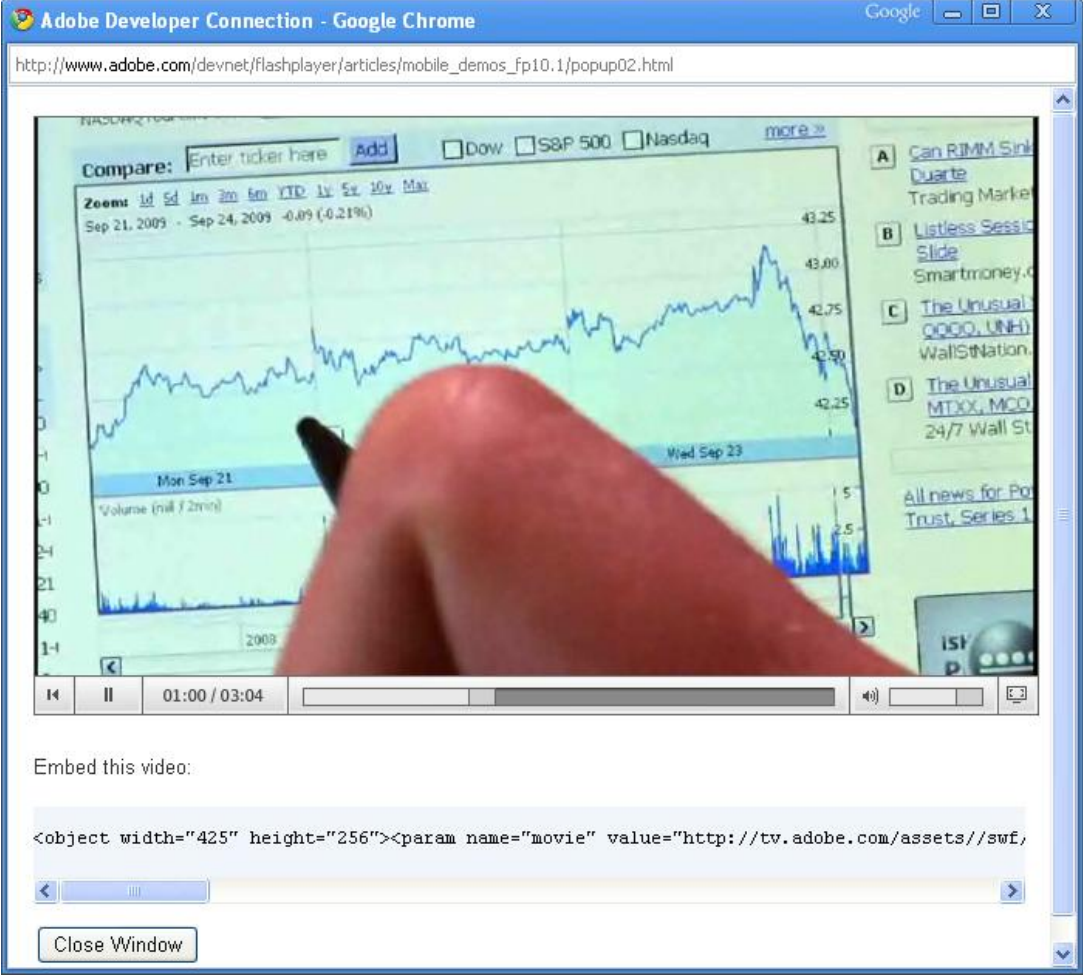
Claim	Claim Language	Evidence
		 <p>The screenshot shows a web browser window displaying a blog post from the Adobe Flash Platform. The browser's address bar shows the URL: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html. The page header features the Adobe Flash Platform logo and a navigation menu with links for Home, Archives, Open Screen Project, Runtime, Servers, Tools, and About. The main content area is titled "Flash Player 10.1 coming to Motorola Droid" and includes a video player showing a Motorola Droid displaying a video of Barack Obama. The video player has a progress bar at 01:43 / 03:35 and social media sharing icons. The right sidebar contains "STAY UPDATED" links for RSS, Twitter, and Facebook, and an "EVENT CALENDAR" listing events like "World Economic Forum" and "Macworld session".</p>

Claim	Claim Language	Evidence
		<p>Source: http://blogs.adobe.com/flashplatform/2010/01/flash_player_101_coming_to_mot.html (c. 0:54. "They're using Flash to deliver video. So down here at the bottom we'll zoom in again. We can take a look at a piece of video. . . . ") (c. 1:43. "So they're streaming that video. They're doing detection on the device and that's why you see it's a little bit grainy because they're delivering it optimized for the size of this particular device.")</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 256 1717 1291" data-label="Complex-Block">  <p>Adobe Developer Connection - Google Chrome</p> <p>http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p> <p>00:46 / 03:44</p> <p>Embed this video:</p> <pre><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl</pre> <p>Close Window</p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup12.html</p>

Claim	Claim Language	Evidence
		<div data-bbox="611 261 1686 1263" data-label="Image"> <p>The screenshot shows a Mozilla Firefox browser window with the address bar containing the URL: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html. The main content area displays a video player. The video shows a person's hands holding a mobile device (likely an iPhone) that displays the Yahoo! Movies website. The video player has a progress bar showing 01:52 / 03:02. Below the video player, there is an 'Embed this video:' section with an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf/pl:'. A 'Close Window' button is visible below the code. At the bottom of the browser window, there is a status bar with the text 'Transferring data from stats.adobe.com...' and 'Fiddler: Disabled'.</code></p> </div> <p data-bbox="611 1284 2009 1414">Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup01.html (c. 1:20). "We did a lot of work with Flash Player to make sure that it integrates with the device and can tell when the device transitions from one application to another. And that means that we can . . . have</p>


Claim	Claim Language	Evidence
		multiple instances of Flash running at the same time in different browser windows. So you now see I've got three different applications that are all running that have Flash in them.") (c. 1:45. "So here I'm going to go into Yahoo Movies and they have trailers for a lot of movies - it immediately started up playing as I stepped into there.") (c. 2:22. "So really great interactivity saving state, and allowing you to interact with all the different content that is available for Flash Player.")

Claim	Claim Language	Evidence
		<div data-bbox="604 256 1684 1227">  <p>The screenshot shows a video player window titled 'Adobe Developer Connection - Google Chrome'. The video content displays a financial chart with a hand pointing at it. The chart has a 'Compare' section with an input field 'Enter ticker here' and buttons for 'Dow', 'S&P 500', and 'Nasdaq'. Below the chart is a 'Volume (mil / 2min)' section. The video player interface includes a progress bar at 01:00 / 03:04, a 'Close Window' button, and an embed code: <code><object width="425" height="256"><param name="movie" value="http://tv.adobe.com/assets//swf,</code></p> </div> <p>Source: http://www.adobe.com/devnet/flashplayer/articles/mobile_demos_fp10.1/popup02.html (c. 1:00. "I can grab the chart and I can slide it. And as I slide it you see new data flowing in. So its using data services hitting Google pulling in that new information.") (c. 1:37. "They like to build their</p>

Claim	Claim Language	Evidence
		applications primarily in HTML and Javascript. And when they run into something that they can't do using HTML and Javascript like this chart, and the interactivity in this chart, then they'll go ahead and use Flash.”)

Claim	Claim Language	Evidence
		 <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions

Claim	Claim Language	Evidence
		Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 0:41, demonstrating Flash 10.1 on the Nokia N900. "I can scroll it with my finger. You can see there is advertisements, there's video, as well as there's animated flash content running here. And if I want to interact of course I can just tap on the screen.")

Claim	Claim Language	Evidence
		 <p>In case you missed it, at Adobe MAX, Kevin Lynch demonstrated Flash Player 10.1 running on various mobile devices. Here's a short version of his demo:</p> <p>Additional Resources:</p> <ul style="list-style-type: none"> • Adobe Flash Player 10.1 on Labs • The Open Screen Project • Partners in the Open Screen Project • The Adobe Flash Platform • Adobe eLearning Solutions <p>Source: http://blogs.adobe.com/rjacquez/2009/11/what_flash_player_101_means_for.html (c. 1:13 "I wanted to show you the performance that we're getting here with Android and Flash Player 10.1. . .</p>

Claim	Claim Language	Evidence
		<p>now it is running in the browser on Android.”)</p> <p>Citation 6a(8): Flash Player 10.1 Features and Enhancements, http://labs.adobe.com/technologies/flashplayer10/features.html. “Flash Player 10.1 adds support for a broad range of mobile devices, including smartphones, netbooks and other Internet-connected devices, allowing your content to reach your customers wherever they are. Target mobile operating systems include: Android 2.0 (Éclair), Microsoft Windows Mobile 6.5, Palm webOS, and Symbian S60 V5 * **. This release also supports Windows 7 and Mac OS X 10.6 (“Snow Leopard”) desktop operating systems.”</p> <p>Citation 6a(9): http://www.adobe.com/devnet/flashplayer/articles/fplayer10.1_hardware_acceleration.html “With the release of the Adobe Flash Player 10.1 public prerelease, designers and developers can provide rich media experiences on the web that are accessible to more screens than ever before.”</p> <p>Citation 6a(10): http://labs.adobe.com/technologies/flashplayer10/ “Adobe® Flash® Player 10.1 is the first runtime release of the Open Screen Project that enables uncompromised Web browsing of expressive applications, content and video across devices. With support for a broad range of mobile devices, including smartphones, netbooks, smartbooks and other Internet-connected devices, Flash Player 10.1 allows your content to reach your customers wherever they are.”</p> <p>Citation 6a(11): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Flash Player 10.1 includes a number of media quality of service improvements and is ready to take advantage of upcoming Adobe</p>

Claim	Claim Language	Evidence
		<p>media servers that will provide new ways to deliver rich media experiences and create new business models. With new HTTP streaming and content protection features, premium audio and video content can be securely delivered within the browser. Streaming performance is enhanced with improved support for live events, buffer control and peer assisted networking. Network context-aware services, like adaptive frame rate, will enable smooth, uninterrupted media playback and improved resource utilization on mobile devices.”</p> <p>Citation 6a(12): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Upon creation, a Flash Player instance initializes to the current browsing mode of the browser. If the browser is in private browsing mode when the Flash Player instance is created, then that particular instance will forever be in private browsing mode.”</p> <p>Citation 6a(13): http://www.adobe.com/devnet/flashplayer/articles/privacy_mode_fp10.1.html “Private browsing lets you browse the web without storing any history on your computer. Integrating with your web browser, Flash Player 10.1 will automatically clear stored data in accordance with your browser's private browsing settings.”</p> <p>Citation 6a(14): Flash Player 10.1 Beta 2 Release Notes, P. 6, <i>available at</i> http://labs.adobe.com/technologies/flashplayer10/releasenotes.pdf. “Stream reconnect allows an RTMP stream to continue to play through the buffer even if the connection is disrupted, thereby making media experiences more tolerant of short term network failures and enabling non-disruptive video playback. When a connection is re-established the stream resumes playback. Developers can add re-connection logic in ActionScript to re-establish server connection and resume streaming without any disruption in the video.”</p>

Claim	Claim Language	Evidence
		<p>Citation 6a(15): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. "In Flash Player 10.1, you will also be able to load video through HTTP Streaming, which lets you take a video and convert it into many fragments that Flash Player can download individually with the help of new components. These fragments can be stored on any web server and do not require a specialized server."</p> <p>Citation 6a(16): http://www.adobe.com/devnet/logged_in/jchurch_flashplayer10.1.html. If a user loses the network connection or switches among different networks, Flash Media Server and Flash Player will renegotiate the stream while the video keeps playing from the buffer. When the connection is re-established, the new connection continues filling up the buffer right where it left off, meaning no interruption in the video experience.</p>
6b	computer readable program code for causing said client workstation to execute a browser application to parse a first distributed hypermedia document to identify text formats included in	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to execute a browser application to parse a first distributed hypermedia document to identify text formats included in said distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1b supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	<p>said distributed hypermedia document and to respond to predetermined text formats to initiate processes specified by said text formats;</p>	
<p>6c</p>	<p>computer readable program code for causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation.</p> <p><i>See the evidence and information cited for claim element 1c supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	<p>hypermedia document is displayed within a first browser-controlled window on said client workstation,</p>	
<p>6d</p>	<p>wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1d supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	document,	
6e	wherein said object has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document,	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said object which has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1e supra which is expressly incorporated herein.</i></p>
6f	and wherein said embed text format is parsed by said browser to automatically invoke said executable application to	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that when said embed text format is parsed by said browser, it automatically invokes said executable application to execute on said client workstation in order to display said object.</p>

Claim	Claim Language	Evidence
	execute on said client workstation in order to display said object	<i>See the evidence and information cited for claim element 1f supra which is expressly incorporated herein.</i>
6g	and enable an end-user to directly interact with said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Each comprises computer readable program code for causing said client workstation to enable interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.</p> <p><i>See the evidence and information cited for claim element 1g supra which is expressly incorporated herein.</i></p>
7pre	The computer program product of claim 6, wherein said executable	Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 operate in a hypermedia network environment that includes client workstations executing browsers which further comprises the computer program product of claim 6, wherein said executable application is a controllable application and further comprising the element set forth below.

Claim	Claim Language	Evidence
	application is a controllable application and further comprising:	<i>See the evidence and information cited for claim element 2 pre supra which is expressly incorporated herein.</i>
7a	computer readable program code for causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application.	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application.</p> <p><i>See the evidence and information cited for claim element 2a supra which is expressly incorporated herein.</i></p>
8	The computer program product of claim 7, wherein the communications	Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations

Claim	Claim Language	Evidence
	<p>to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched.</p>	<p>executing browsers. Each comprises the computer program product of claim 7, wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched.</p> <p><i>See the evidence and information cited for claim elements 1g and 2a supra which is expressly incorporated herein.</i></p>
<p>9pre</p>	<p>A computer program product for use in a system having at least one client workstation and one network server coupled to said network environment, wherein said network</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. Each comprises a computer program product for use in a system having at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment, the computer program product comprising the following elements.</p> <p><i>See the evidence and information cited for the claim elements 1pre and 1a supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	environment is a distributed hypermedia environment, the computer program product comprising:	
9a	a computer usable medium having computer readable program code physically embodied therein, said computer program product further comprising:	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, said computer program product further comprising the following elements.</p> <p><i>See the evidence and information cited for the claim element 6a supra which is expressly incorporated herein.</i></p>
9b	computer readable program code for causing said client workstation to execute a browser application to parse a first distributed	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to execute a browser application to parse a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and to respond to predetermined text formats to initiate processes specified by said text formats.</p>

Claim	Claim Language	Evidence
	<p>hypermedia document to identify text formats included in said distributed hypermedia document and to respond to predetermined text formats to initiate processes specified by said text formats;</p>	<p><i>See the evidence and information cited for claim element 1b supra which is expressly incorporated herein.</i></p>
<p>9c</p>	<p>computer readable program code for causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation.</p> <p><i>See the evidence and information cited for claim element 1c supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	<p>over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation,</p>	
<p>9d</p>	<p>wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1d supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	a portion of an object external to the first distributed hypermedia document,	
9e	wherein said object has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document,	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said object which has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1e supra which is expressly incorporated herein.</i></p>
9f	and wherein said embed text format is parsed by said browser to	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations</p>

Claim	Claim Language	Evidence
	<p>automatically invoke said executable application to execute on said client workstation in order to display said object</p>	<p>executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Adobe's servers format the communications so that when said embed text format is parsed by said browser, it automatically invokes said executable application to execute on said client workstation in order to display said object.</p> <p><i>See the evidence and information cited for claim element 1f supra which is expressly incorporated herein.</i></p>
<p>9g</p>	<p>and enable interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window;</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that it enables interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.</p> <p><i>See the evidence and information cited for claim element 1g supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
9h	<p>wherein said executable application is a controllable application and further comprising:</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers and where said executable application is a controllable application that further comprises the elements set forth below.</p> <p><i>See the evidence and information cited for claim element 2pre supra which is expressly incorporated herein.</i></p>
9i	<p>computer readable program code for causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application;</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application.</p> <p><i>See the evidence and information cited for claim element 2a supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
9j	<p>wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched; and</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the controllable application program has been launched.</p> <p><i>See the evidence and information cited for claim elements 1g and 2a supra which is expressly incorporated herein.</i></p>
9k	<p>wherein additional instructions for controlling said controllable application reside on said network server, wherein said computer readable program</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, wherein the additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following elements.</p> <p><i>See the evidence and information cited for claim element 4k supra which is expressly incorporated</i></p>

Claim	Claim Language	Evidence
	code for causing said client workstation to interactively control said controllable application on said client workstation includes:	<i>herein.</i>
9l	computer readable program code for causing said client workstation to issue, from the client workstation, one or more commands to the network server;	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, wherein the workstation possesses computer readable program code for causing said client workstation to issue, from the client workstation, one or more commands to the network server.</p> <p><i>See the evidence and information cited for claim element 4l supra which is expressly incorporated herein.</i></p>
9m	computer readable program code for causing said network server to	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations</p>

Claim	Claim Language	Evidence
	execute one or more instructions in response to said commands;	<p>executing browsers, wherein the computer readable program code causes said network server to execute one or more instructions in response to said commands.</p> <p><i>See the evidence and information cited for claim element 4m supra which is expressly incorporated herein.</i></p>
9n	computer readable program code for causing said network server to send information to said client workstation in response to said executed instructions; and	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, wherein the computer readable program code causes said network server to send information to said client workstation in response to said executed instructions.</p> <p><i>See the evidence and information cited for claim element 4n supra which is expressly incorporated herein.</i></p>
9o	computer readable program code for causing said client workstation to process said information at the	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to process said information at the client workstation to interactively control said controllable application.</p>

Claim	Claim Language	Evidence
	<p>client workstation to interactively control said controllable application.</p>	<p><i>See the evidence and information cited for claim element 4o supra which is expressly incorporated herein.</i></p>
<p>10pre</p>	<p>A computer program product for use in a system having at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment, the computer program product comprising:</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes at least one client workstation and one network server coupled to said network environment, wherein said network environment is a distributed hypermedia environment, the computer program product comprising the following elements.</p> <p><i>See the evidence and information cited for the claim elements 1pre and 1a supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
10a	<p>a computer usable medium having computer readable program code physically embodied therein, said computer program product further comprising:</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, said computer program product further comprising the following elements.</p> <p><i>See the evidence and information cited for the claim element 6a supra which is expressly incorporated herein.</i></p>
10b	<p>computer readable program code for causing said client workstation to execute a browser application to parse a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and to</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to execute a browser application to parse a first distributed hypermedia document to identify text formats included in said distributed hypermedia document and to respond to predetermined text formats to initiate processes specified by said text formats.</p> <p><i>See the evidence and information cited for claim element 1b supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	<p>respond to predetermined text formats to initiate processes specified by said text formats;</p>	
<p>10c</p>	<p>computer readable program code for causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to utilize said browser to display, on said client workstation, at least a portion of a first hypermedia document received over said network from said server, wherein the portion of said first hypermedia document is displayed within a first browser-controlled window on said client workstation.</p> <p><i>See the evidence and information cited for claim element 1c supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	first browser-controlled window on said client workstation,	
10d	wherein said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document,	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said first distributed hypermedia document includes an embed text format, located at a first location in said first distributed hypermedia document, that specifies the location of at least a portion of an object external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1d supra which is expressly incorporated herein.</i></p>
10e	wherein said object	Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1

Claim	Claim Language	Evidence
	<p>has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document,</p>	<p>comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said object which has type information associated with it utilized by said browser to identify and locate an executable application external to the first distributed hypermedia document.</p> <p><i>See the evidence and information cited for claim element 1e supra which is expressly incorporated herein.</i></p>
<p>10f</p>	<p>and wherein said embed text format is parsed by said browser to automatically invoke said executable application to execute on said client workstation in order to display</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that when said embed text format is parsed by said browser, it automatically invokes said executable application to execute on said client workstation in order to display said object.</p> <p><i>See the evidence and information cited for claim element 1f supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	said object	
10g	and enable interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window;	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that it enables interactive processing of said object within a display area created at said first location within the portion of said first distributed hypermedia document being displayed in said first browser-controlled window.</p> <p><i>See the evidence and information cited for claim element 1g supra which is expressly incorporated herein.</i></p>
10h	wherein said executable application is a controllable application and further comprising:	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers and where said executable application is a controllable application that further comprises the elements set forth below.</p>

Claim	Claim Language	Evidence
		<i>See the evidence and information cited for claim element 2pre supra which is expressly incorporated herein.</i>
10i	computer readable program code for causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application;	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to interactively control said controllable application on said client workstation via inter-process communications between said browser and said controllable application.</p> <p><i>See the evidence and information cited for claim element 2a supra which is expressly incorporated herein.</i></p>
10j	wherein the communications to interactively control said controllable application continue to be exchanged	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers, wherein the communications to interactively control said controllable application continue to be exchanged between the controllable application and the browser even after the</p>

Claim	Claim Language	Evidence
	<p>between the controllable application and the browser even after the controllable application program has been launched;</p>	<p>controllable application program has been launched.</p> <p><i>See the evidence and information cited for the claim elements 1g and 2a which is expressly incorporated herein.</i></p>
<p>10k</p>	<p>wherein additional instructions for controlling said controllable application reside on said network server, wherein said computer readable program code for causing said client workstation to interactively control said controllable application on said client workstation</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that said step of interactively controlling said controllable application includes the following elements.</p> <p><i>See the evidence and information cited for claim element 4k supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	includes:	
10l	computer readable program code for causing said client workstation to issue, from the client workstation, one or more commands to the network server;	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation is caused to issue one or more commands to the network server.</p> <p><i>See the evidence and information cited for claim element 4l supra which is expressly incorporated herein.</i></p>
10m	computer readable program code for causing said network server to execute one or more instructions in response to said commands;	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the network server executes one or more instructions in response to said commands.</p> <p><i>See the evidence and information cited for claim element 4m supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
10n	computer readable program code for causing said network server to send information to said client workstation in response to said executed instructions; and	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that information is sent from said network server to said client workstation in response to said executed instructions.</p> <p><i>See the evidence and information cited for claim element 4n supra which is expressly incorporated herein.</i></p>
10o	computer readable program code for causing said client workstation to process said information at the client workstation to interactively control said controllable	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation processes said information at the client workstation to interactively control said controllable application.</p> <p><i>See the evidence and information cited for claim element 4o supra which is expressly incorporated</i></p>

Claim	Claim Language	Evidence
	application; and	<i>herein.</i>
10p	<p>wherein said additional instructions for controlling said controllable application reside on said client workstation.</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer usable media operate in a hypermedia network environment that includes client workstations executing browsers. Adobe's servers transmit a series of communications to client workstations in the distributed hypermedia network and format the communications so that the additional instructions for controlling said controllable application reside on said client workstation.</p> <p><i>See the evidence and information cited for claim element 5p supra which is expressly incorporated herein.</i></p>
11pre	<p>The method of claim 3, wherein the additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers which further comprises the method of claim 3, wherein the additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following sub-steps identified below. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4k supra which is expressly incorporated herein.</i></p>

Claim	Claim Language	Evidence
	controllable application includes the following sub-steps:	
11a	issuing, from the client workstation, one or more commands to the network server;	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation is caused to issue one or more commands to the network server. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4I supra which is expressly incorporated herein.</i></p>
11b	executing, on the network server, one or more instructions in response to said commands;	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the network server executes one or more instructions in response to said commands. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and</p>

Claim	Claim Language	Evidence
		<p>expected uses.</p> <p><i>See the evidence and information cited for the claim element 4m supra which is expressly incorporated herein.</i></p>
11c	<p>sending information from said network server to said client workstation in response to said executed instructions;</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that information is sent from said network server to said client workstation in response to said executed instructions. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4n supra which is expressly incorporated herein.</i></p>
11d	<p>and processing said information at the client workstation to interactively control said controllable application.</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers. Servers transmit a series of communications to client workstations in the distributed hypermedia network. Servers format the communications so that the client workstation processes said information at the client workstation to interactively control said controllable application. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an</p>

Claim	Claim Language	Evidence
		<p>infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for the claim element 4o supra which is expressly incorporated herein.</i></p>
12	<p>The method of claim 11, wherein said additional instructions for controlling said controllable application reside on said client workstation.</p>	<p>Users of Adobe Flash Player 10.1 for mobile devices and/or Flash Player 10.1 for mobile devices itself, operate in a hypermedia network environment that includes client workstations executing browsers which further comprises the method of claim 11, wherein said additional instructions for controlling said controllable application reside on said client workstation. In addition, Adobe provides the infrastructure (e.g. Flash Player 10.1), in addition to instructions (e.g. developer's guides, webpages, etc.) to users, and causes them to use Adobe Flash Player 10.1 for mobile devices in an infringing manner in its default and expected uses.</p> <p><i>See the evidence and information cited for claim element 5p supra which is expressly incorporated herein.</i></p>
13pre	<p>The computer program product of claim 8, wherein additional instructions for controlling said controllable application reside</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer program products of claim 8 operate in a hypermedia network environment that includes client workstations executing browsers, wherein additional instructions for controlling said controllable application reside on said network server, wherein said step of interactively controlling said controllable application includes the following elements.</p>

Claim	Claim Language	Evidence
	<p>on said network server, wherein said computer readable program code for causing said client workstation to interactively control said controllable application on said client workstation includes:</p>	<p><i>See the evidence and information cited for claim element 4k supra which is expressly incorporated herein.</i></p>
13a	<p>computer readable program code for causing said client workstation to issue, from the client workstation, one or more commands to the network server;</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to issue, from the client workstation, one or more commands to the network server.</p> <p><i>See the evidence and information cited for claim element 4l supra which is expressly incorporated herein.</i></p>
13b	<p>computer readable</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1</p>

Claim	Claim Language	Evidence
	<p>program code for causing said network server to execute one or more instructions in response to said commands;</p>	<p>comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said network server to execute one or more instructions in response to said commands.</p> <p><i>See the evidence and information cited for claim element 4m supra which is expressly incorporated herein.</i></p>
13c	<p>computer readable program code for causing said network server to send information to said client workstation in response to said executed instructions; and</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said network server to send information to said client workstation in response to said executed instructions.</p> <p><i>See the evidence and information cited for claim element 4n supra which is expressly incorporated herein.</i></p>
13d	<p>computer readable program code for causing said client workstation to process said</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein, causing said client workstation to process said information at the client workstation to interactively control said controllable application.</p>

Claim	Claim Language	Evidence
	<p>information at the client workstation to interactively control said controllable application.</p>	<p><i>See the evidence and information cited for claim element 4o supra which is expressly incorporated herein.</i></p>
<p>14</p>	<p>The computer program product of claim 13, wherein said additional instructions for controlling said controllable application reside on said client workstation.</p>	<p>Adobe Flash Player 10.1 for mobile devices and/or the devices of users with Adobe Flash Player 10.1 comprise a computer usable medium (such as the hard-disk/volatile memory of the device, etc.). The computer usable medium has computer readable program code physically embodied therein. The computer program products of claim 13 operate in a hypermedia network environment that includes client workstations executing browsers, wherein said additional instructions for controlling said controllable application reside on said client workstation.</p> <p><i>See the evidence and information cited for the claim element 5p supra which is expressly incorporated herein.</i></p>