

UNITED STATES DISTRICT COURT

Eastern District of Texas

Lufkin Division

NINTENDO'S FINAL EXHIBIT LIST

May 5, 2008

ANASCAPE, LTD.

Plaintiff,

v.

NINTENDO OF AMERICA INC.,

Defendants.

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Civil Action No. 9:06-CV-00158-RC

PRESIDING JUDGE The Honorable Ron H. Clark			PLAINTIFF(S) ATTY: Douglas Cawley; Robert M. Parker		DEFENDANT(S) ATTY: Robert J. Gunther, Jr.
TRIAL DATE: May 5, 2008			COURT REPORTER Christina Bickam		COURTROOM DEPUTY Beverly Aulbaugh
PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
	<u>DX 1</u>	5/6/08	X	X	U.S. Patent No. 6,906,700 Dep. Ex. 48
	<u>DX 2</u>				File History of U.S. Patent No. 6,906,700 Dep. Ex. 49
	<u>DX 3</u>				Application dated 11/16/00 from File History of U.S. Patent No. 6,906,700
	<u>DX 4</u>				Declaration dated 11/16/00 from File History of U.S. Patent No. 6,906,700
	<u>DX 5</u>				Amendment dated 7/15/02 from File History of U.S. Patent No. 6,906,700 (Ex. 102)
	<u>DX 6</u>				Preliminary Amendment dated 10/25/02 from File History of U.S. Patent No. 6,906,700 (MS-ANAS-174323-335)
	<u>DX 7</u>				Microsoft's Request for Reexamination of U.S. Patent No.

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					6,906,700 dated 5/4/07
	<u>DX 8</u>				PTO Order dated 10/9/07 granting reexamination of U.S. Patent No. 6,906,700
	<u>DX 9</u>				File History of Reexamination of U.S. Patent No. 6,906,700 (Reexamination Control No. 95/000,221)
	<u>DX 10</u>				PTO Order dated 7/10/07 granting reexamination of U.S. Patent No. 6,222,525
	<u>DX 11</u>				File History of Reexamination of U.S. Patent No. 6,222,525 (Reexamination Control No. 90/008,767)
	<u>DX 12.1</u> <u>DX 12</u>	5/12/08	X	X	File History of U.S. Patent No. 6,222,525
	<u>DX 13</u>				9/30/99 Application/Amendment in U.S. Patent No. 6,222,525 (MS-ANAS173938-947)
	<u>DX 14</u>				1/28/00 PTO Office Action from File History of U.S. Patent No. 6,222,525 (MS-ANAS0173956-960)
	<u>DX 15</u>				8/4/2000 Continued Prosecution Application (MS-ANAS0173965-967)
	<u>DX 16</u>				8/10/2000 CPA Preliminary Amendment (MS-ANAS0173968-975)
	<u>DX 17</u>				8/31/00 PTO Office Action (MS-ANAS0173981-988)
	<u>DX 18</u>				U.S. Patent No. 6,222,525 Dep. Ex. 47
	<u>DX 19</u>				Red-lined comparison chart of applications of U.S. Patent Nos. 6,906,700 and 6,222,525
	<u>DX 20</u>				File History of U.S. Patent No. 5,565,891
	<u>DX 21</u>				U.S. Patent No. 5,565,891 Dep. Ex. 150
	<u>DX 22</u>				File History of U.S. Patent No.

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					5,589,828
	<u>DX 23</u>				1/11/95 correspondence from Brad Armstrong to PTO from File History of U.S. Patent No. 5,589,828
	<u>DX 24</u>				6/3/94 correspondence from Brad Armstrong PTO from File History of U.S. Patent No. 5,589,828
	<u>DX 25</u>				U.S. Patent No. 5,589,828 Dep. Ex. 151
	<u>DX 37</u>				U.S. Patent No. 4,414,537, Dezmelyk Ex. 4
	<u>DX 39</u>	5/12/08	X	X	EP 0 867 212 A1 NAA00004576-4601 Dezmelyk Ex. 7
	<u>DX 40</u>				EP 0 835 676 NAA00004520-4575 Dezmelyk Ex. 27
	<u>DX 41</u>				U.S. Patent No. 6,231,444 NAA00004378- 4400 Dezmelyk Ex. 8
	<u>DX 42</u>				U.S. Patent No. 4,469,330 NAA00004455- 4468 Dezmelyk Ex. 14
	<u>DX 43</u>				U.S. Patent No. 5,296,871 NAA00004602-4606 Dezmelyk Ex. 15
	<u>DX 44</u>				U.S. Patent No. 5,164,697 NAA00002365-2371 Dezmelyk Ex. 21
	<u>DX 45</u>				U.S. Patent No. 4,085,301 NAA00004469- 4474 Dezmelyk Ex. 22
	<u>DX 46</u>				U.S. Patent No. 4,391,444, Dezmelyk Ex. 31
	<u>DX 49</u>				U.S. Patent No. 4,386,914, Dezmelyk Rebuttal Ex. 29
	<u>DX 50</u>				U.S. Patent No. 5,128,671, Dezmelyk Rebuttal Ex. 32
	<u>DX 51</u>				U.S. Patent No. 4,555,960 ANS0019417-24

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
	<u>DX 52</u>	5/12/08	X	X	U.S. Patent No. 5,298,919 ANS0019187-19206
	<u>DX 54</u>				Fiorito Summary Exhibit D
	<u>DX 55</u>				Cyberman 3D Controller Programming Supplement Version 1.0 NAA00005399- 5429 Dezmelyk Ex. 24
	<u>DX 56</u>				Bristow Exhibit: CyberMan Advertising Flyer, Bristow Ex. P
	<u>DX 57</u>				Bristow Exhibit: Armstrong Declaration in Sony litigation regarding CyberMan, Bristow Ex. Q
	<u>DX 58</u>				Bristow Exhibit: Annotated Photograph of Logitech CyberMan Controller, Bristow Ex. R
	<u>DX 59</u>				Bristow Exhibit: Annotated Photograph of Sega Saturn 3D Control Pad, Bristow Ex. W
	<u>DX 60</u>				Bristow Exhibit: Annotated Photograph of Sony "Flightstick," Bristow Ex. X
	<u>DX 61</u>				Bristow Exhibit: Annotated Photograph of Sony Dual Shock Controller, Bristow Ex. AA
	<u>DX 62</u>				Bristow Exhibit: Annotated Photograph of Sony Dual Shock 2 Controller, Bristow Ex. BB
	<u>DX 63</u>				Bristow Summary Exhibit: 6DOF Summary Exhibit, Bristow Ex. LL
	<u>DX 64</u>				Bristow Summary Exhibit: Prior Art Invalidity Claim Chart, Bristow Ex. MM
	<u>DX 65</u>				Bristow Exhibit: Official U.S. PlayStation Magazine, excerpts from November 1999 issue, including "Two-rific article", Bristow Ex. RR
	<u>DX 66</u>				Bristow Exhibit: GameFan magazine, excerpts from January 1996 issue, including photos of Sony "Flightstick", Bristow Ex. TT

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
	<u>DX 68</u>				Bristow Exhibit: Official U.S. PlayStation Magazine, additional excerpts from November 1999 issue, Bristow 2d Suppl. Ex. WW
	<u>DX 70</u>				Bristow Exhibit: Official U.S. PlayStation Magazine, 1999-2000 Publishing Schedule, Bristow 2d Suppl. Ex. XX
	<u>DX 71</u>				Bristow Exhibit: Ziff-Davis Publication Schedule 2008-2009, Bristow 2d Suppl. Ex. YY
	<u>DX 72</u>				Bristow Exhibit: Google Groups website printout regarding Sony PlayStation Magazine November 1999 Issue, Bristow 2d Suppl., Ex. ZZ
	<u>DX 73</u>				Bristow Summary Exhibits on 6DOF, Bristow Rebuttal Ex. 2
	<u>DX 74</u>				Bristow Summary Exhibits on 6DOF, Bristow Rebuttal Ex. 3
	<u>DX 75</u>				Bristow Summary Exhibits on 6DOF, Bristow Rebuttal Ex. 4
	<u>DX 76</u>				Bristow Summary Exhibits on 6DOF, Bristow Rebuttal Ex. 5
	<u>DX 77</u>				Bristow Summary Exhibits on 6DOF, Bristow Rebuttal Ex. 6
	<u>DX 79</u>				Bristow Summary Exhibits on 6DOF/Xbox only 2.5 DOF, Bristow Rebuttal Ex. 8
	<u>DX 80</u>				Bristow Exhibit: U.S. Patent No. 4,353,552, Bristow Rebuttal Ex. 10
	<u>DX 81</u>				Information Disclosure Statement Re: Patent Application of Brad A. Armstrong, undated Dezmelyk Ex. 23
	<u>DX 82</u>				Magellan 3D Controller Manual NAA00005306- 5355 Dezmelyk Ex. 13
	<u>DX 83</u>				Namco R4 Ridge Racer Type 4 NAA00005125- 5172 Dezmelyk Ex. 20
	<u>DX 84</u>				Information Disclosure Statement

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					from File History of U.S. Patent 6,906,700, Dezmelyk Ex. 26
	<u>DX 85</u>	5/12/08	X	X	U.S. Copyright Reg. No. PA0000760299
	<u>DX 86</u>				Translation of JP PlayStation® Manual
	<u>DX 87</u>				Japanese Patent No. 5-87760 (Japanese, English, Certificate)
	<u>DX 88</u>				Translation of JP Laid-Open Utility Model Publication S61-103836
	<u>DX 89</u>				Documents obtained from the website The Internet Archive (http://web.archive.org)
	<u>DX 90</u>				Bell Laboratories Video, Dezmelyk Ex. 12
	<u>DX 92</u>				Internet pages on Robotron: 2084, Dezmelyk Rebuttal Ex. 28
	<u>DX 93</u>				Internet pages on Twin Rifles Arcade Game, Dezmelyk Rebuttal Ex. 30
	<u>DX 94</u>				Descent PS Game dated 1995 Panico Dep. Ex 303
	<u>DX 95</u>				Copyright Registration for Descent game (PC version)
	<u>DX 96</u>				Descent PC Game dated 1995
	<u>DX 97</u>	5/6/08	X	X	Sony Press Release for DS dated 5/27/98 (Ex. 311)
	<u>DX 98</u>				Sony Press Release for DS2 dated 9/13/99 Panico Dep. Ex 296
	<u>DX 99</u>				Sony Data Sheet for DS2 dated 10/26/00 Panico Dep. Ex 308
	<u>DX 100</u>				Model Airplane Remote Controllers, Dezmelyk Rebuttal Ex. 35
	<u>DX 101</u>				Playstation Analog Joystick ("Flightstick") (Dep. Ex. 299) (Physical Exhibit)
	<u>DX 102</u> <u>DX 102.1</u> <u>DX 102.2</u> <u>DX 102.3</u>				Flightstick Pro, Dezmelyk Rebuttal Ex. 31 (Physical Exhibit)
	<u>DX 103</u>	5/6/08	X	X	Sony Dual Shock, Dezmelyk Ex. 9

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					(Panico Dep. Ex. 297) (Physical Exhibit)
	DX 104	5/12/08	X	X	Sony Dual Shock with interior exposed (Physical Exhibit)
	<u>DX 105</u>	5/12/08	X	X	Sony Dual Shock 2, Dezmelyk Ex. 10 (Dep. Ex. 293) (Physical Exhibit)
	DX 106	5/12/08	X	X	Sony Dual Shock 2 with interior exposed (Physical Exhibit)
	<u>DX 107</u>				Logitech Magellan, Dezmelyk Ex. 16 (Physical Exhibit)
	<u>DX 108</u>				1993 Cyberman, Dezmelyk Ex. 17 (Physical Exhibit)
	<u>DX 109</u>				Coleco Gemini Controller, Dezmelyk Ex. 18 (Physical Exhibit)
	<u>DX 110</u>				1982 ColecoVision controller, Dezmelyk Ex. 19 (Physical Exhibit)
	<u>DX 111</u>				Kraft Thunderstick, Dezmelyk Ex. 25 (Physical Exhibit)
	<u>DX 112</u> <u>DX 112A</u>				Sega Saturn 3D control pad (Dezmelyk Ex. 28) with Sega Nights Into Dreams Game (Physical Exhibit)
	<u>DX 113</u>				Sega Dreamcast Controller (with rumblepack) (on sale 9/9/99) (Physical Exhibit)
	<u>DX 115</u>	5/8/08	X	X	Super Nintendo Controller, Dezmelyk Ex. 30 (Physical Exhibit)
	<u>DX 116</u> <u>DX 116.1</u>	5/8/08	X	X	NES Controller, Dezmelyk Rebuttal Ex. 8 (Physical Exhibit)
	<u>DX 117</u>				NES Advantage Controller, Dezmelyk Rebuttal Ex. 9 (Physical Exhibit)
	<u>DX 118</u>	5/6/08	X	X	Nintendo 64 controller (Takeda Dep. Ex. 303) with Rumble Pack (Physical Exhibit)
	DX 119				Nintendo 64 controller with interior exposed (Physical Exhibit)
	<u>DX 120</u>	5/8/08	X	X	Nintendo 64 Console (Physical

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					Exhibit)
	<u>DX 121</u>	5/8/08	X	X	Super Mario 64 game (Physical Exhibit)
	<u>DX 122</u>				Famicom controller (Physical Exhibit)
	<u>DX 123</u>	5/6/08	X	X	All Armstrong controller prototypes, including Dep. Exs. 342, 347, 352 (Physical Exhibits)
	<u>DX 124</u>				Armstrong drawing Dep. Ex. 353
	<u>DX 125</u>				U.S. Patent No. 6,102,803 Dep. Ex. 304
	<u>DX 126</u>				Patent Application No. 2007-83013 Dep. Ex. 309
	<u>DX 127</u>				Patent Application No. 2007-083013 Dep. Ex. 310
	<u>DX 128</u>	5/8/08	X	X	U.S. Patent No. 7,040,986 Dep. Ex. 313
	<u>DX 129</u>				U.S. Patent No. 6,872,139 NAA00016896- 16927
	<u>DX 130</u>				U.S. Patent No. 6,811,489 B1 NAA00016853- 16895
	<u>DX 131</u>				JPA No. 254-134042 NAA00014859- 14871
	<u>DX 132</u>				U.S. Patent No. 5,207,426 NAA00007045- 7056
	<u>DX 133</u>	5/8/08	X	X	U.S. 2007/0066394 Patent Application
	<u>DX 134</u>				U.S. 2007/0050597 Patent Application
	<u>DX 135</u>	5/8/08	X	X	U.S. D559,254 S
	<u>DX 136</u>	5/8/08	X	X	U.S. Patent No. 4,687,200
	<u>DX 137</u>				U.S. Patent No. 5,184,830
	<u>DX 138</u>				U.S. Patent No. 5,207,426
	<u>DX 139</u>				U.S. Patent No. 5,396,225
	<u>DX 140</u>				U.S. Patent No. 5,552,799
	<u>DX 141</u>	5/8/08	X	X	U.S. Patent No. 5,602,569
	<u>DX 142</u>	5/8/08	X	X	U.S. Patent No. 5,963,196
	<u>DX 143</u>	5/8/08	X	X	U.S. Patent No. 5,984,785
	<u>DX 144</u>				U.S. Patent No. 6,155,926
	<u>DX 157</u>	5/8/08	X	X	Nintendo GameCube controller

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					Dep. Ex. 294 (Physical Exhibit)
	DX 158	5/6/08	X	X	Nintendo GameCube controller with interior exposed (Physical Exhibit)
	DX 159	5/6/08	X	X	Nintendo GameCube Wavebird Wireless controller (Physical Exhibit)
	DX 160				Nintendo GameCube Wavebird Wireless controller with interior exposed (Physical Exhibit)
	DX 161				Nintendo GameCube console (Physical Exhibit)
	DX 162	5/6/08	X	X	Wii Nunchuk controller Takeda Dep. Ex. 295 (Physical Exhibit)
	DX 163				Wii Nunchuk controller with interior exposed (Physical Exhibit)
	DX 164	5/7/08	X	X	Wii Nunchuk extension Takeda Dep Ex. 296 (Physical Exhibit)
	DX 165	5/6/08	X	X	Wii Classic controller Takeda Dep. Ex. 297 (Physical Exhibit)
	DX 166				Wii Classic controller with interior exposed (Physical Exhibit)
	DX 167	5/6/08	X	X	Wii Remote controller (Physical Exhibit)
	DX 168	5/6/08	X	X	Wii Remote controller with interior exposed (Physical Exhibit)
	DX 169	5/8/08	X	X	Wii console (Physical Exhibit)
	DX 170	5/7/08	X	X	Wii Sensor Bar (Physical Exhibit)
	DX 171	5/8/08	X	X	Wii Sports package games (Physical Exhibit)
	DX 172				Legend of Zelda Twilight Princess game (Wii) (Physical Exhibit)
	DX 173				Shrek the Third game (Wii) (Physical Exhibit)
	DX 178				MS Sidewinder 3D Pro Joystick (on sale 1996)
	DX 179				MS Sidewinder Game Pad (on sale

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					DEFENDANTS' EXHIBITS
					10/96)
	<u>DX 180</u>				MS Sidewinder Force Feedback Pro Joystick (on sale 9/97)
	<u>DX 181</u>				MS Sidewinder Dual Strike (on sale 11/99)
	<u>DX 182</u>				MS Sidewinder Freestyle Pro (on sale 11/98)
	<u>DX 183</u> <u>DX 183A</u>				MS Sidewinder Game Pad Pro dated 5/99 (on sale 11/99) (controller)
	<u>DX 184</u>				Nintendo Gamecube Controller Guidelines, NAA 494-501 Dep. Ex. 25
	<u>DX 185</u>				Wii Operations Manual, System Setup NAA 440- 457 Dep. Ex. 27
	<u>DX 186</u>				Instructions for game developers, Revolution GameCube controller, NAA 1504 – 1529 Dep. Ex. 33
	<u>DX 187</u>				Nintendo GameCube programming cautions, NAA 504 – NAA 551 Dep. Ex. 39
	<u>DX 188</u>				Wii Terminology document, with attachments, NAA 1008 – NAA 1021 Dep. Ex. 40
	<u>DX 189</u>				Nintendo Revolution controller Core plan Ver. 0.4.21 NCA00012365 – 472 Ikeda Dep. Ex. 308
	<u>DX 190</u>				Shrek the Third Instructions, Dezmelyk Rebuttal Ex. 18
	<u>DX 191</u>				Legend of Zelda Instructions, Dezmelyk Rebuttal Ex. 19
	<u>DX 192</u>				Animal Crossing Instructions, Dezmelyk Rebuttal Ex. 20
	<u>DX 193</u>				TimeSplitters 2 Instructions,

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					DEFENDANTS' EXHIBITS
					Dezmelyk Rebuttal Ex. 21
	<u>DX 194</u>				Super Mario Galaxy Instructions, Dezmelyk Rebuttal Ex. 22
	<u>DX 195</u>				Super Mario Sunshine Instructions, Dezmelyk Rebuttal Ex. 23
	<u>DX 196</u>				Paper Mario Game from Nintendo.com, Dezmelyk Rebuttal Ex. 24
	<u>DX 197</u>				Super Mario Bros for NES Instructions, Dezmelyk Rebuttal Ex. 25
	<u>DX 198</u>				Blazing Angels Instructions, Dezmelyk Rebuttal Ex. 26
	<u>DX 199</u>				"Fundamentals of Interactive Computer Graphics" by J.D. Foley and A. Van Dam, Dezmelyk Rebuttal Ex. 27
192	<u>DX 200</u>	5/7/08	X	X	Analog Devices Accelerometer Manual, Dezmelyk Rebuttal Ex. 33
	<u>DX 201</u>				ST Mems Inertial Sensor Manual, Dezmelyk Rebuttal Ex. 34
	<u>DX 211</u>	5/6/08	X	X	8/22/00 Email from Tyler to Armstrong ANS0063602 Dep. Ex. 118
	<u>DX 212</u>	5/6/08	X	X	Printout of archived ign.com website Dep. Ex. 350
	<u>DX 213</u>				9/10/00 Email from Tyler to Armstrong ANS0063581 Dep. Ex. 119
	<u>DX 214</u>	5/6/08	X	X	Email from Tyler to Armstrong dated 9/10/00 Dep. Ex. 137, ANS0063494
	<u>DX 215</u>	5/6/08	X	X	12/13/99 Letter Armstrong to Tyler ANS0056425 through ANS0056426 Dep. Ex. 135
	<u>DX 216</u>	5/6/08	X	X	6/25/00 Email from Tyler to

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					DEFENDANTS' EXHIBITS
					Armstrong ANS0063685 and ANS0063686 Dep. Ex. 136
	<u>DX 217</u>				Letter from Tyler to Tingdale dated 4/23/02 Dep. Ex. 121
	<u>DX 218</u>				Letter from Tingdale to Tyler dated 7/17/02 Dep. Ex. 122
	<u>DX 219</u>				Letter from Anascape counsel to Microsoft counsel dated 11/20/07
	<u>DX 220</u>				Letter from Anascape counsel to Microsoft counsel dated 11/26/07
	<u>DX 244</u>				Chart—Top 20 “Biggest Buzz” Wii Games, Ugone Ex. 4
	<u>DX 245</u>				Chart—Games Released at the Launch of Wii, Ugone Ex. 5
	<u>DX 246</u>				Chart—Scenario I: “All Asserted Claims” or “Only Claim 19” Are Found to Be Valid and Infringed, Ugone Ex. 7
	<u>DX 247</u>				Chart—Scenario II: “All Asserted Claims Except Claim 19” Are Found to Be Valid and Infringed, Ugone Ex. 8
	<u>DX 248</u>				U.S. Patent No. 6,310,606
	<u>DX 249</u>	5/7/08	X	X	License Agreement between 6DOF Trust and Tyler ANS008126 through ANS008133 Dep. Ex. 105
	<u>DX 250</u>				License Agreement between GP Trust and Mad Catz ANS0004690 through ANS0004698 Dep. Ex. 106
	<u>DX 251</u>				Anascape Limited Partnership Agreement dated 12/21/99 ANS0028168 through ANS0028182 Dep Ex. 111
	<u>DX 252</u>				Anascape Limited Partnership Agreement dated 12/30/05 ANS0028188 through

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					DEFENDANTS' EXHIBITS
					ANS0028221 Dep. Ex. 115
	<u>DX 263</u>				Immersion Corporation, Form 10-K, for year ending December 31, 2005
	<u>DX 264</u>				"Microsoft Licenses Immersion's Haptic Patent Portfolio", dated July 28, 2003. (http://immr.client.shareholder.com/ReleaseDetail.cfm?releaseid=114868 .)
	<u>DX 265</u>				GameSpot, "Q&A: Immersion Corp. Pres and CEO Vic Viegas." (http://www.gamespot.com/news/6121323.html .)
	<u>DX 266</u>				Wii Launch Video NAA00023309
	<u>DX 267</u>				Wii TV Commercial—Los Angeles
	<u>DX 268</u>				Wii TV Commercial—Middle of Nowhere
	<u>DX 269</u>				Wii TV Commercial—Welcome to Naperville, Illinois
	<u>DX 270</u>				7-26-06 Wii Pre-Launch Evaluaton, Highly Confidential, NAA00021382 – 411 Dep. Ex. 277
	<u>DX 271</u>				Wii Q1 2007 Marketing Plan, presented 10-17-06, Highly Confidential NAA00021656 – 686 Dep. Ex. 278
	<u>DX 272</u>				February 2002 Knowledge Networks document Titled "Nintendo GameCubeAwareness & Usage Tracking Study, Wave I," Highly Confidential NAA00022104 – 188 Dep. Ex. 281

PLF NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
	<u>DX 273</u>				September 2002 Knowledge Networks document Titled "Nintendo GameCube Awareness & Usage Tracking Study, Wave II," Highly Confidential NAA00022352 – 431 Dep. Ex. 282
	<u>DX 274</u>				Photocopy of 1-5-07 Zanthus Powerpoint presentation re Post-Purchase Satisfaction Study, Nintendo Wii, Highly Confidential NAA00023203 – 228 Dep. Ex. 283
	<u>DX 275</u>				Nintendo of America Virtual Console Demand Study 2.28.06 NAA00021267-327
	<u>DX 276</u>				Nintendo of America RDD Demo Tracking Study November 2006 NAA00021433-479
	<u>DX 277</u>				Wii Pre-Launch Evaluation Study Qualitative Summary June 29, 2006 NAA00023229-243
	<u>DX 278</u>				"Next Generation Consoles – Awareness and Purchase Intent – Round II", dated December 2001. NAA00022068 – 082
	<u>DX 279</u>				NOA Launch Strategy July 2006 NAA00021776-799
	<u>DX 280</u>				Console Comparison NAA0023189-202
	<u>DX 281</u>				Letter from Ken titled Controller Comments NCA00012909 – 910 Dep. Ex. 152
	<u>DX 288</u>				"User Centered Design in Games" by Randy J. Pagulayan (ANS0068852-79)
	<u>DX 289</u>				10/26/00 PS2 Launch Date (Panico Ex. 308)
	<u>DX 290</u>				9/23/95 Gamex Blog Post (Panico Ex. 312)
	<u>DX 291</u>				"The Ultimate Game Cube FAQ"

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					(Ex 351)
	<u>DX 292</u>				Declaration of Brad A. Armstrong dated 5/6/04 from Immersion v. Sony litigation
	<u>DX 293</u>				Labeled photographs of Cyberman ANS0017586-95
	<u>DX 294</u>				Drawing of Wii Remote controller, exploded view NCA00002795
	<u>DX 295</u>				Drawing of Wii Classic controller, exploded view NCA00002793
	<u>DX 296</u>				Drawing of Nunchuk, exploded view NCA00002794
	<u>DX 297</u>				Drawing (Wii Remote) NCA00004273
	<u>DX 298</u>				Drawing (Wii Remote) NCA00004389-90
	<u>DX 299</u>				Drawing (Wii Remote housing) NCA00004392-4393
	<u>DX 300</u>				Drawing (GameCube) NCA00013320-22
	<u>DX 301</u>				Dolphin Controller Ver. 2.4 NCA00013751-65
	<u>DX 302</u>				Dolphin Controller Functions Figure and Description (English and Japanese) NCA00012912-13
	<u>DX 303</u>				Dolphin Document (in Japanese) NCA00013019-21
	<u>DX 304</u>				Ver. 3.0 dated 6/6/00 (Japanese document) NCA00013677-91
	<u>DX 306</u>	5/6/08	X	X	Application dated 7/5/96 from File History of U.S. Patent No. 6,222,525
	<u>DX 307</u>				Expert Report of Mark Baldwin
	<u>DX 308</u>	5/8/08	X	X	Nintendo Gameboy (Physical Exhibit)
	<u>DX 309</u>	5/8/08	X	X	Kirby Tilt n Tumble game (Gameboy) (Physical Exhibit)
	<u>DX 310</u>				12/14/99 CNN.com: "Review:

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					Mad Catz Dual Force wireless controllers"
	<u>DX 311</u>				Mad Catz Dual Force controller (Physical Exhibit)
	<u>DX 312</u>				Letter from Zappacosta to Armstrong dated 10/26/93 ANS0039044-45
	<u>DX 313</u>				Letter from Armstrong to Zappacosta dated 11/8/93 ANS0039039-40
	<u>DX 314</u>				Letter from Barnes to Armstrong and Bowman dated 12/19/92 ANS0039268-270
	<u>DX 315</u>				Undated draft license agreement between Atari and Armstrong ANS0041947-51 Dep. Ex. 95
	<u>DX 316</u>				10/21/00 Letter from Tyler to Stolar ANS0007793 Dep. Ex. 120
	<u>DX 318</u>				Anascape, Ltd.'s Response to Nintendo of America Inc.'s Interrogatory No. 6 dated January 26, 2007
	<u>DX 319</u>				Anascape, Ltd.'s Supplemental Response to Nintendo of America Inc.'s Interrogatory No. 2 dated July 31, 2007
	<u>DX 325</u>				Anascape Ltd.'s Response to Nintendo of America Inc.'s Request for Admission No. 17 dated December 3, 2007
	<u>DX 326</u>				Anascape Ltd.'s Response to Nintendo of America Inc.'s Request for Admission No. 18 dated December 3, 2007
	<u>DX 328</u>				Anascape Ltd.'s Response to Nintendo of America Inc.'s Request for Admission No. 22 dated February 22, 2008
	<u>DX 329</u>				Anascape Ltd.'s Response to

PLF. NO.	DEF. NO.	DATE OFFERED	MARKED	ADMITTED	DESCRIPTION OF EXHIBIT
					DEFENDANTS' EXHIBITS
					Nintendo of America Inc.'s Request for Admission No. 23 dated February 22, 2008
	<u>DX 330</u>				Anascape Ltd.'s Response to Nintendo of America Inc.'s Request for Admission No. 24 dated February 22, 2008
	<u>DX 331</u>				Anascape Ltd.'s Second Supplemental Response to Microsoft Corp.'s First Set of Interrogatories (No. 16) dated January 24, 2008
	<u>DX 332</u>				Anascape Ltd.'s Second Supplemental Response to Microsoft Corp.'s First Set of Interrogatories (No. 23) dated January 24, 2008
	<u>DX 333</u>				Anascape Ltd.'s Second Supplemental Response to Microsoft Corp.'s First Set of Interrogatories (No. 25) dated January 24, 2008

The attached are exhibits which Nintendo of America Inc. may offer at trial. Defendants may decide not to offer certain of the listed exhibits into evidence, and some of the exhibits are contingent on what Plaintiff offers into evidence. The inclusion of an exhibit on this list does not constitute an admission that the exhibit would be admissible if offered by Plaintiff. Defendants reserve the right to supplement or amend this exhibit list. Defendants further reserve the right to offer into evidence any trial exhibit listed on Plaintiff's trial exhibit list.