Final Pretrial Hearing

1	UNITED STATES DISTRICT COURT EASTERN DISTRICT OF TEXAS	
2	LUFKIN DIVISION	
3	ANASCAPE, LTD.	DOCKET 9: 06CV158
5	VS.	MAY 1, 2008
	V 3.	9: 15 A. M.
6 7	MICROSOFT CORP., ET AL	BEAUMONT, TEXAS
8		
9	VOLUME 1 OF 1, PAGES 1 THROUGH 155	
10	REPORTER'S TRANSCRIPT OF FINAL PRETRIAL HEARING	
11	BEFORE THE HON. RON CLARK UNITED STATES DISTRICT JUDGE	
12		
13	APPEARANCES:	
14	FOR THE PLAINTIFF: DOUGLA	
15	CHRISTOPHER THOR BOVENKAMP JAMIE MOZOLA SHOUSE JASON DODD CASSADY STEVEN CHASE CALLAHAN MCKOOL SMITH - DALLAS 300 CRESCENT COURT SUITE 1200 DALLAS, TEXAS 75201	
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21	FOR THE DEFENDANT MICROSOFT CORP.:	
22		
23		AD HEARTFIELD FFICES OF J. THAD HEARTFIELD
24	2195 DOWLEN ROAD BEAUMONT, TEXAS 77706	
25		
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(REPORTER'S NOTES ANASCAPE V. MICROSOFT,
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   9: 15 A.M., THURSDAY, 05/01/2008, BEAUMONT, TEXAS,
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   HON. RON CLARK PRESIDING)
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              (OPEN COURT, ALL PARTIES PRESENT)
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              THE COURT: All right. I call Anascape
   versus Microsoft and Nintendo, Number 9:06cv0158.
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7
              Is Anascape ready?
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              MR. CAWLEY: Good morning, your Honor.
   Douglas Cawley for Anascape.
              THE COURT:
10
                          Welcome back.
              MR. CAWLEY: Thank you, your Honor. It's
11
   good to be back; and, yes, we're ready.
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              THE COURT: Okay. And is Microsoft ready?
              MR. HEARTFIELD: Good morning, your Honor.
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   Thad Heartfield for Microsoft, and we are ready.
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              THE COURT:
                          Okay.
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              MR. HEARTFIELD: We do have a settlement to
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   announce.
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              THE COURT:
                          Right. And you might as well
   stay right there because that will be the first thing I
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   take up.
21
22
              And is Nintendo ready?
              MR. GUNTHER: Your Honor, Bob Gunther.
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   Nintendo is ready.
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              THE COURT:
                          Okay. I understand that Anascape
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and Microsoft have, in fact, settled; is that correct?
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              MR. HEARTFIELD: That is correct.
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              THE COURT: All right.
                                      Do one of you want to
   outline what has been settled?
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                              Judge, Anascape and
              MR. HEARTFIELD:
   Microsoft have settled all claims with prejudice.
   Microsoft has taken a license to all patents and pending
   applications. There is a lump-sum payment that will be
   made within about 13 days from today.
                                          The settlement
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   document has been fully signed by both Anascape and
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   Microsoft. There is going to be a stipulated dismissal
   filed Monday, May 5th; and we intend to attach the
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   settlement document with all terms at that time.
   court would like to see the settlement agreement
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   in camera, I am prepared to give that to the court.
                                                         Ιf
   Nintendo must see it, I can provide it to them under the
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   protective order.
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              THE COURT:
                          Does the settlement agreement --
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   do the amounts paid and cross-licensing and so forth
   cover all costs of court and attorney's fees?
20
21
              MR. HEARTFIELD:
                              Yes. Yes, your Honor.
22
              THE COURT: All right. And let me hear from
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   Anascape, then. Is that your understanding of the
   agreement?
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              MR. CAWLEY: It is, your Honor.
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THE COURT: Okay. So, this settlement
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   agreement disposes of all of Anascape's claims -- past,
3
   present and future -- dealing with the patents in
   question, whether they were asserted or not, correct?
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              MR. CAWLEY:
                           Yes.
6
              THE COURT: Okay. And all possible causes of
   action, whether they were asserted or not, whether it's
   under patent or antitrust or tort law, contract law, in
   other words --
              MR. CAWLEY: Yes, your Honor.
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              THE COURT: -- it's everything?
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              MR. CAWLEY:
                         It's a complete, global release.
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              THE COURT:
                          Okay. And all possible
   counterclaims of Microsoft for declarations of
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   invalidity, whether asserted or not, those are also
   disposed of by this settlement, correct?
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              MR. HEARTFIELD: Yes, your Honor.
              THE COURT: Okay. In that case I will expect
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   the settlement documents to be filed as you've stated
   and will consider the cause of action between Anascape
20
   and Microsoft to be dismissed.
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22
              Anything further? I noticed someone was
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   making a comment. Is there something else that needed
   to be added?
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              MR. CAWLEY:
                           Oh, no.
                                    There's nothing
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further, your Honor.
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              THE COURT: In other words, as an attorney in
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   this district used to say, its blood, guts, and
   everything is gone, right?
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              MR. CAWLEY:
                          It's gone, judge.
                                              That's right.
              THE COURT:
                          Mr. Heartfield?
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7
              MR. HEARTFIELD: Correct.
              THE COURT: Okay. In that case,
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   Mr. Heartfield, you're excused.
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              MR. HEARTFIELD:
                              Thank you, judge.
              THE COURT: Thank you for being here.
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              All right. I guess the next question that
   brings up is since the parties -- we've now eliminated
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   one of the parties, the need to take a look at the time
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   this trial is going to take. And I think Ms. Chen had
   indicated to me the parties had already had some
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17
   discussion about that.
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              MR. CAWLEY:
                           That's correct, your Honor.
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              THE COURT: What's your proposal now?
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              MR. CAWLEY: If the court is agreeable,
   Mr. Germer and I discussed this this morning; and we
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22
   would request that the court allow 17 hours per side.
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              THE COURT: I guess originally I had -- each
   defendant had 14 and plaintiff had -- what -- 23 or
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25
   something like that?
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MR. CAWLEY: Yes, your Honor.

appropriate. That's going to include, though, the time for interim statements. In other words, I think I had indicated each side would get some 15 or 20 minutes for interim statements. That will be included in the 17 hours rather than trying to keep --

MR. CAWLEY: Yes, your Honor.

THE COURT: -- two sets of clocks. I can't see that making a big difference there, but it will make it a little easier on the deputy clerk and her time keeping.

And is that agreeable, then, as far as the 17 hours with Nintendo?

MR. GERMER: Yes, your Honor.

THE COURT: Okay. Ms. Chen will now hand out to you -- I've already gone ahead and ruled on a number of the issues in writing, and it might save some time to just hand those to you. I didn't want the settling parties to change their mind based on some of my rulings; so, that's why I waited.

Now, we're going to get to -- there's a second motion dealing with Mr. Howe as to his more recent filing or supplement, and I'll deal with that separately. And I'll note that on the order on

plaintiff's motion in limine -- I still have one question on defendant's motion in limine which is why that's not out before you yet. I'm going to discuss that with you in a second.

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Just so there's no question about it, in my mind a motion in limine is just that, a motion in limine. It's don't bring this up in front of the jury. I'm not inviting, obviously, a rehash of every single ruling; but I also understand, having tried many cases myself, that from time to time things change, some witness opens the door, something suddenly becomes relevant, new testimony comes in.

I don't mind a lawyer in good faith asking for a review outside the presence of the jury but I would say let's see some anticipation on the part of counsel here and let's do it at a break, at lunchtime, after trial ends for the day or early in the morning. I'm not at all interested in having citizens sitting in the jury room wondering what on earth lawyers and judges are doing wasting their time. That's just not right; and we're going to lose our jury system if we do that, I think, over a long run. We need to be careful. These are citizens. They are not getting paid like we are; they are getting \$40 a day. So, like I say, I'm not inviting a rehash of every single ruling; but on the

other hand, these are motions in limine.

And the same on the rulings on exhibits.

Keep in mind that you have filed hundreds of exhibits and hundreds of objections, and I can look at -- I look at the exhibits that have been presented and make a ruling but I understand that, for example, something that was seemingly irrelevant and useless suddenly can change because of the testimony of a witness. So, you'll have to make your own judgment on that; but there is no practical way I can, on most of these things, just issue an absolute final ruling right now until we get into the trial. But it does save some time.

And, again -- and I think counsel have all done this before -- the exhibits to which an objection has not been sustained are considered admissible, which means you do not have to lay the predicate when you present it. We can save some time without going through the lengthy predicate, for example, a computer printout or a photograph or whatever. On some of these, when we get to the exhibits, you're going to see there is no ruling at all. In that case you can use it, and the other side can object if you think the objection is necessary. It probably means I can't figure out what your objection is or can't figure out the basis for it from what you've presented to me. So, you know, go

ahead and make your objection.

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If an objection is made, if it's up on the screen, have your tech -- I mean, your tech person needs to be prepared to just pull it down; and we'll deal with the objection at that time. If I see one side or the other objecting thinking they can run up somebody's time, I'm going to start counting it against your time. Now, again, you've got to represent your clients; and a valid objection is one thing. But I'm a little concerned I say that, "valid," because some of the ones I've seen on here on both sides are, charitably put, flaky, dredged up from a form bank on the thought that, gee, maybe there is some error here or something. Especially since I sent out an order directing counsel to confer in good faith on these, I've got to tell you when we get to the exhibits, it's not what I expected.

All right. Getting to the defendant's motion in limine and Item Number 1 is the -- this seems to also carry over into the exhibits; and it seems to be a fairly important issue among the parties, unless you're just wasting each other's time -- any evidence or argument regarding the Sony-Anascape license agreement. Anascape says it's just a license; so, it should come in under the Georgia-Pacific factors. And as I understand it -- well, actually, I don't know for sure. Since it

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was a joint motion in limine, I don't know what
   Nintendo's position is. That might have been
   Microsoft's position. But originally defendant's
   position seemed to be that that's inadmissible because
   it was the product of threatened litigation; is that
   correct?
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              MR. GUNTHER: Yes, your Honor.
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              THE COURT: All right.
                                      What is the basis for
   saying it was the product of threatened litigation or
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   there were other concerns that would make that
   inadmissible as evidence of value?
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              MR. GUNTHER:
                            Your Honor, the cases -- and
   the Hanson case from the Federal Circuit, I think, is
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   probably the one that's most --
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              THE COURT:
                         Yeah. I'm familiar with the law.
              MR. GUNTHER:
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                            Yes, sir.
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              THE COURT:
                          What I need to know is what is
   the evidence that backs up your position.
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              MR. GUNTHER: Yes, sir. In terms of the fact
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   that litigation was probable -- and that, I believe, is
   the standard, that litigation was probable --
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                          What's the evidence of that?
              THE COURT:
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              MR. GUNTHER:
                            The evidence is this, your
   Honor, that on the face of this document, on the very --
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   and in the recital clause, it says: Whereas the parties
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have -- the Anascape parties have alleged that Sony is
   infringing and whereas the parties are interested in
   resolving that dispute. That's right on the face of the
   license, page 1.
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              When they were negotiating, your Honor, there
   were a series of charts that were put -- that were given
   by Anascape and Anascape's lawyers. This is the stack
   of it. I think there's something like 40 of them where
   they gave them claim charts to show the infringement.
   Every one of those is marked with "408 confidential
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   settlement negotiations" so --
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              THE COURT: If you've got them there, that's
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   what I want to see.
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              MR. GUNTHER:
                            Yes, sir.
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              THE COURT:
                          Will you pass them on up?
                            I will. Your Honor, these
              MR. GUNTHER:
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   are --
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              THE COURT: I'll give them back to you.
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              MR. GUNTHER: You're absolutely entitled to
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   them.
          You can keep them.
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              THE COURT: All right. You have it marked as
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   "Exhibit 2"; and just for the record, that was Exhibit 2
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   to what?
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                          I believe, your Honor, that's
              MR. GUNTHER:
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   Exhibit 2 to our motion in limine.
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THE COURT: And if I recall, Anascape's
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   response was that this was a negotiation that went on
   for some period of time. Perhaps you could -- and you
   can speak from the desk there. You've got a microphone.
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              MR. CAWLEY: Yes, your Honor. It went on for
  four years. And as your Honor knows, the relevant
   inquiry here under the cases is -- is the licensee, in
  this case Sony -- was Sony's state of mind influenced
   out of fear of impending litigation in such a way that
   it would be fair to say that their decision to enter
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   into a license was so influenced by that fear of
   litigation that it renders less than probative the arm's
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   length transaction. And there's no evidence like that,
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   your Honor. This was a lengthy litigation [sic], unlike
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   the background of many of the Federal Circuit cases
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   finding 408 applicable prelitigation in these
   circumstances in which the patent holder is out suing
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   other people and, therefore, giving rise to --
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              THE COURT:
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                          Did you say this was a lengthy
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   litigation?
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              MR. CAWLEY: I'm sorry?
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              THE COURT:
                          Did you say this was a lengthy
23
   litigation?
              MR. CAWLEY: I meant negotiation.
24
25
              THE COURT:
                          Oh, okay.
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MR. CAWLEY: In many of those cases the plaintiff -- the patent holder is already out suing people, which the courts have found gives rise to a reasonable apprehension by the licensee that maybe there will be litigation.

That is not the case here. Anascape hadn't sued anybody. It negotiated for four long years. It never made a threat of litigation; and, most importantly, there is no evidence that can be brought before this court to show that Sony was influenced at all by the fear of litigation.

THE COURT: Let me ask defendant. I mean, I guess in today's -- and this, I guess -- this debate raged back in the Eighties and under Texas law as to whether communications were an anticipation of litigation or not or investigation was an anticipation of litigation or not, and it's somewhat similar.

with somebody and they don't want to be found to have waived or voluntarily disclosed all their information or something or just distribute it later on when a suit does come, wouldn't the prudent lawyer advise covering their documents with things like "this is for settlement purposes only," "this is confidential," "not for" -- I mean, we all tend -- I mean, most lawyers tend to wear a

belt and suspenders; and if you can put two warnings on a document, why not put three.

So, how does that show that -- I mean, other than the fact that litigation is always possible and in the back of your mind, you probably know if you don't settle, you may get sued. That can't be the test because that's always the possibility. So, what else is there in here that shows me a basis for saying, well, they're under undue pressure; this is not an arm's length transaction? Because in any one of these offers to sell a patent or patent rights, in the end the implied threat is, well, you're stealing my intellectual property; I'll have to sue you. So, tell me what -- and I did look at this in your exhibits.

MR. GUNTHER: Yes, sir.

THE COURT: So, what else do you have?

MR. GUNTHER: Your Honor, what I have is
this. It's those documents plus what was logical as a
result of those documents and as a result of the
discussions that they were having. This wasn't sort of
a situation where they said sit down -- let's sit down
and we have some technology we think you would be
interested in and we should take a license -- and you
should take a license. That kind of back and forth,
your Honor, is the typical non-408 situation.

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This is a situation, your Honor -- and it's shown by those documents. It's shown by testimony that we've put in from Mr. Tyler and Mr. Armstrong that they made claims of infringement. And, your Honor, those documents that I gave you and you've looked at already are marked 408 by the plaintiff, not by Sony. And why did they do that? Well, maybe it was for -- you could argue belt and suspenders.

But at the end of the day, your Honor, why did they put the belt and suspenders in there? Because what was going to happen at the end of the day if they didn't reach an agreement? If they didn't reach an agreement at the end of the day, all of that information is put in there; and all of those allegations of infringement have been made. And that to me, your Honor, when you take all of those things together, is sort of like what was going to happen at the end, whether it was a year or two years or four years, what was going to happen at the end if they didn't reach a resolution.

And given the way this was set up, with 40 infringement charts marked under 408, with explicit 23 claims of infringement, your Honor, I think there can be no question objectively -- forget what was in Sony's mind subjectively -- objectively that in those

circumstances that they would be considering -- anyone who was in that circumstance would be considering at the end of the road, if they couldn't reach an agreement, that litigation would be probable.

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Because, otherwise, why would they spend four years going back and forth with them and arguing about infringement? Because, otherwise, they just -- if it 8 was one of these things where there was no infringement that was probable, you would expect that people would have maybe just walked away. But they kept at it. kept giving them infringement charts. They kept making allegations of infringement. They marked them with 408. And then, your Honor, when they actually enter into the license agreement, it's not a license agreement that says it's at arm's length. It says we charged you with infringement, you dispute the claim, and we're settled the claim.

So, I think under those circumstances, your Honor -- I mean, you're asking me very specifically what else have I got; and I'm telling you I think based on what I've given you and the logical objective facts that you draw from those circumstances and inferences, that litigation was clearly probable in this situation.

THE COURT: And you reminded me of the testimony of Tyler, and in your motion -- help me out

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Which of the exhibits was that?
1
   here.
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              MR. GUNTHER: Yes, sir. Let me see if I can
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   get that. Your Honor, I have the testimony. I'm not
   sure exactly what exhibit it is.
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              THE COURT: I see three deposition extracts
   from Mr. Armstrong, but I don't recall --
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              MR. GUNTHER: Yes, sir.
              THE COURT: Not that I've memorized it all.
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9
              MR. GUNTHER:
                            No.
                                 And, your Honor, I
   apologize. I haven't either. I have an extract, and I
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11
   can read this into the record.
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              THE COURT:
                          Okay. Let me take a look at
   that, then.
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              MR. GUNTHER: Yes, sir. This has got my
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   handwritten notes, and there is some marking on it.
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              THE COURT:
                          Okay.
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              I'll hand this back to you, and if you want
   to read in that -- this is from Tyler's deposition?
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              MR. GUNTHER: Yes, sir.
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              THE COURT: It's at page 173, line 23.
              "Question:
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                          Did there come a point in time
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   where Anascape believed that Sony, Sony's products, were
   infringing one or more of Anascape's patents?
23
              "Answer:
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                        Yes.
25
              "Question:
                          Okay. When did that happen?
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"Answer:
                       I don't recall the exact time.
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              "Question: Is it your view as you sit here
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   today that Sony's PlayStation products which are
   currently on the market are covered by one or more of
4
   Anascape's patents?"
              There is an objection.
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              Then the witness at line 10 says: "I don't
   know if all PlayStation products are; but, yes, there
   are some."
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              MR. GUNTHER:
                            And then --
              THE COURT: And then later on it says:
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   you consider Sony to be currently licensed under -- this
   is at page 176, line 6 -- "Do you consider Sony to be
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   currently licensed under Anascape's patent portfolio?
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              "Answer:
                        Yes. "
              MR. GUNTHER: Your Honor, there's also one
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   other piece of testimony that I marked about one -- I
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   think it's on the last page or second to the last page.
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              THE COURT:
                          Okay. And this would be at
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   page 183.
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              "Question:
                          Okay. Were they making arguments
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   that they didn't infringe or that the patents -- and/or
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   that the patents were invalid?
24
              "Answer:
                       I believe they were.
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              "Question:
                          Okay. So, there's quite a bit of
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back and forth on that over the years with -- with Riley
   Russell of Sony?
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              "Answer:
                        The first one appears to be a
   message that he left on -- on my phone, and the second
   one appears to be notes of a conversation that I had
   with Riley --"
7
              I'm sorry. At page 183 the question was:
   "Okay.
           Were they making arguments that they didn't
8
   infringe and/or that the patents were invalid --"
              I need another cup of coffee, obviously.
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   Starting again at page 183.
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12
              "Question:
                          Okay. Were they making arguments
   that they didn't infringe or that the patents -- and/or
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   that the patents were invalid:
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              "Answer: I believe they were.
              "Okay. So, was there quite a bit of back and
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   forth on that over the years?
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18
              "Answer: I don't know if it was quite a bit,
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   but they made those arguments. But ultimately they --
   they decided they wanted to come on board with us."
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21
              Okay.
                     Hand that back.
              And if there's other parts you want to put in
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23
   the record --
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              MR. GUNTHER: No, your Honor. That was it.
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   I think our position is this, if I could put it in a
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nutshell. There is a claim of infringement that's made. There are claim charts that are given to them. They're marked with 408. The discussion that leads to the license is all in the context of, Sony, you are infringing. So, you are infringing.

And Sony is denying infringement and it goes on for a period of years and ultimately, your Honor, they don't walk away from it. They don't sit down and say, hey, we've got some technology that you might be interested in that -- you know, whether you're using it or not. It's all in the context of an infringement claim.

So, objectively, what is Sony thinking? Not subjectively but objectively. Is litigation probable? And, your Honor, in those circumstances it is our position that litigation was very probable because that was the whole context of the negotiation.

THE COURT: And as I understand it, in the end it was a payment of about -- what -- \$10 million plus a transfer of technology or cross-licensing?

MR. GUNTHER: It's very specific. There's really -- there's two licenses in the Sony license.

It's really two in one. The first one is \$10 million to buy a patent that's not involved in this case, the '606 patent. And it's an outright -- your Honor, it doesn't

say "sale"; but it's an exclusive license and transfer of all substantial rights. So, that's license 1; and, in fact --

THE COURT: And that's from Anascape -- it's Anascape's patent to Sony, right?

MR. GUNTHER: That's correct. That's the '606 patent. It has something to do with multiplaying sheets. Sony apparently infringed that patent. But Mr. Armstrong has admitted in his deposition, as Anascape's representative in this case, that Nintendo does not infringe that patent. So, that's License 1; although, I would frankly call it "Sale 1." That's the sale of the '606 patent to Sony, \$10 million.

Then the second license, your Honor, is a bulk license of every -- a nonexclusive license of everything else, everything else that Anascape had at that time both in terms of patents and patent applications; and there was no value that was exchanged for that. In fact, your Honor, in that part of the license, the second part of the license, they explicitly agreed -- there was a cross-license of some Sony technology, some three Sony patents; and I think it was 39 patent and patent applications from Anascape. They said we can't value these; and, so, we're not going to have any exchange of money with respect to them at all.

And, your Honor, to make the cheese more binding, it wasn't just a bulk transfer, a free cross-license of patents. The patent that's involved in this case, in this suit, wasn't even a patent then. It was a patent application.

So, your Honor, in terms of Sony, the really problematic thing from our point of view, your Honor -- and, now, I recognize I'm getting past your specific 408 question. Butt really problematic thing for us is that that goes in front of the jury. The jury's going to look at it and say, boy, Sony paid them 10 million bucks. You know, these patents must have some value. And why isn't Nintendo doing that?

And, your Honor, the unfairness to us in terms of that, the unfair prejudice to us, is that the '606 patent where the \$10 million was paid, that has nothing to do with this case; and they're not suing us on it. That's A. And, B, with respect to the patents that are -- that were bulk transferred cross-licensed for free, there is absolutely no nexus that that '700 patent application that was part of that nonexclusive grant of the bulk license had any value to Sony or to anyone; and, in fact, they made that part of the free exchange.

So, your Honor, that's why we think it's

improper under 408. But even if your Honor doesn't agree with me on 408, on 403, given the incendiary nature of that document, it should be out.

And, your Honor, while you're looking at that, let me just say one last thing. Their expert -- their damages expert says that this agreement is not instructive of a reasonable royalty in this case. And that goes directly to the 403 point, as well.

THE COURT: And I guess that was my last question on that, is why should this come in if your expert is saying it is not instructive? If everyone agrees it is not instructive, what's the point?

MR. CAWLEY: Well, I don't think everyone does agree that it's not instructive, your Honor. He considered many factors of which this was only one. But clearly under Georgia-Pacific, there's no question that prior licenses relating to the technology are highly relevant. And their expert considered this agreement. It's all over his report.

THE COURT: I guess in my mind that's what's kind of odd, because usually defendant really wants one of these lump-sum relatively small-dollar payments. I mean, \$10 million is a lot of money to everybody else in the world but given the amounts that are being asked for in this case -- if defendant was so unfortunate as to

get an adverse verdict on liability, they would probably be quite happy to get a 10 million-dollar lump-sum verdict on damages so --

MR. CAWLEY: Well, we're going to have to basically explain that away, your Honor. That's absolutely correct.

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THE COURT: Well, that's what I'm saying is 8 it's an odd -- usually the arguments are going the other You're trying to keep it out -- the plaintiffs trying to keep out the lump sum; the defendants are trying to get it in.

> MR. CAWLEY: That's very true.

THE COURT: All right. I am familiar with the Georgia-Pacific factors, obviously, and the Hanson case; and it's not much different than the law on proof of value for almost anything, including condemnation or Land. And the cases make it quite clear that we're supposed to be looking at this hypothetical willing buyer, willing seller; and settlements made under the threat of litigation or as part of litigation or that have some other factor in there that really makes them based on something other than a desire to exchange the properties start to become suspect. And it's on a continuum. I mean, clearly if it's in the middle of a lawsuit and the settlement of a lawsuit, those are out.

The problem I'm having here, as I mentioned before, is that in the sale of patent property, since what you have in a patent is intellectual property right and basically the right to sue somebody and to exclude them, there's always in the background, when someone comes and says, "I want to sell you this," if they're in the business of producing the same kind of product, the threat of litigation. There is just no way to get around it.

before me to find that that is Sony's basis. The negotiations went on for some four years. Counsel's quite correct. The documents do have warnings on them and protections on them, but that is probably -- or that, not probably, is the kind of thing that prudent lawyers will probably do.

On balance I can't see, though, that there's been a showing that this could not be considered by experts as some indication of what a reasonable royalty would be under the Georgia-Pacific factors. And the fact that defendant's expert has considered it and plaintiff's expert has indicated that perhaps it is less probative -- I think the term he used was "not instructive" -- reduces any possibility of unfair prejudice to defendant by bringing this in. I mean,

you've got plaintiff's expert himself saying this isn't one of the things he relied on. Although, it is one of the things to be considered. And I have to weigh that against the problem of in many of these patent cases there may not be a large number of prior licenses in the general field.

The argument as to the \$10 million was for another patent, that doesn't make it inadmissible. I think the test is licenses for similar kinds of technology, and that can be brought out in cross-examination.

So, for those reasons and -- and admittedly it's a question that with a little more evidence one way or the other might come up with a different ruling. I just don't find that there is enough here to show that this negotiation and this license was the result of threatened litigation, and that's partly on the basis that we would get to the point where almost every negotiation of patent rights has that threat behind it. So, I am going to overrule the defendant's motion in limine on that point.

MR. GUNTHER: Thank you, your Honor.

THE COURT: And then -- that's the only question I had on defendant's, and what we'll do before you leave is we'll go ahead and get you the printed

ruling on everything else.

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And the reason I'm handing those to you is -and, again, I'm not asking for arguments on rehash; but if there is some question -- last night, for example, I found that on one of the rulings either a typo or my mistake had put basically an incomprehensible ruling there in that answer block; and when I proofread it, I realized this doesn't make any sense. Now, as you read through those, I don't really need to know which ones you disagree with. I assume if I ruled against you, you disagree with me. But if there is something there that is just incomprehensible, for example, on the order on plaintiff's motion in limine that I think you already have and then when you get this one, let me know; and we'll deal with it right now. I want to be sure that we're at least clear on the ground rules right now.

Now, let's take a look at the objections to exhibits. And I guess I understand that there is a tendency to -- and I don't want to cast any aspersions, and I used to really dislike certain judges when I was younger who were hassling attorneys. That just didn't seem appropriate. But let's take a look at this Trial Exhibit 37, DX 37, which is on page 4 of this defendant's responses chart, at least on my copy of it.

So, we have Defendant's Exhibit 37. We have

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plaintiff's objection about failure to timely identify or produce as required; and the response is that it was provided in defendant's identification of prior art pursuant to 35 USC, Section 282. I'd be interested to know which attorney came up with that. I mean, who is the attorney who actually came up with that response?
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Okay. You'll take responsibility?

MR. BLANK: I'll take responsibility.

THE COURT: All right.

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MR. BLANK: I'll also blame it on the Microsoft attorneys who aren't here anymore.

THE COURT: All right.

MR. BLANK: I'll take joint responsibility on that one.

THE COURT: Let me -- I don't know if you have read the Local Rules or not, but we're not the only district that has them -- or read any of the cases that talk about the reasoning for the Local Rules. But the whole reason we have the requirement for infringement contentions and invalidity contentions is 35 USC, Section 282, with about a 30-day notice before trial, as you can imagine, would be literally impossible. I mean, I don't -- you know, you must have sat through this case long enough to understand that there's just no way if everybody -- if they had dumped all their stuff on you

30 days before trial and you had dumped it on them, we'd be nowhere; although, I understand in the old days people tried cases that way.

And I guess my point is why would you waste my time with that kind of a response when there's probably some real important things you want me to look at? And, I mean, I'm going to go through the same thing on plaintiff's. I mean, there are some important issues here; but both sides have buried -- and I keep looking for the key ones. If you're going to put in five objections or some, you know, lengthy response that makes no sense in light of the fact that there is local rules that take care of that, why on earth do you expect the court to figure out what your good one is and then go for it?

The next question I have is you mentioned that -- or plaintiffs have objected that it was not timely identified or produced as required by Local Rules 3-3, 3-4, and 3-6. And the response is it's not offered as invalidating prior art but it's evidence of the state of the art. What's the difference?

MR. BLANK: The difference is, your Honor -- and I understand what you're saying completely. The difference is that it was referred to by our expert witness as background in his expert report. It is not

relied upon by Mr. Dezmelyk as a reference to invalidate the patent. That is why it was not disclosed in the preliminary invalidity contentions, but it was disclosed in his report.

THE COURT: Well, I guess if there had been one of these, I could say, all right, you know, the expert's got this one he's talking about. Here's what the general art is.

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But it looks to me like there's -- I didn't count them. There's a lot of these patents that defendants are trying to get in to show the, quote, state of the art, closed quote. And I'm having trouble seeing that as anything other than a way of, well, here is our invalidating prior art which we properly disclosed but there is all this other stuff out there that the jury ought to be thinking about but we're not going to explain it. It's just going to be there in an effort to get around the rules.

I mean, why should I let in -- and it may be as many as a dozen, maybe more -- plaintiff's probably counted them up -- of these patents that the expert looked at. And to talk about just a general state-of-the-art concept, what does that add to the jury? I mean, I'm going to instruct them on what one skilled in the art would know or the education they

would have. I mean, tell me why these patents should come in as exhibits.

MR. BLANK: Well, actually, your Honor, we have -- we did withdraw several of them last night in a letter to Ms. Chen; so --

THE COURT: I noticed that. That was further on down, if I recall, starting about 123; and I appreciate that.

All right. On these -- I mean, keep in mind, also, that an expert can rely on things that are not admissible. It is one thing for the expert to say, well, someone at the time would have known about any number of patents that did thus-and-so or the state of the art is thus-and-such. But to bring them in as exhibits to go back to the jury room and have the jury pouring over them when there hasn't been much explanation of them doesn't make much sense.

If they were not -- I'm gathering since the response -- in none of these responses is there, yes, we did, too, properly identify it. I'm going to assume if you didn't say that, that plaintiff is correct; so, I'm going to sustain those objections as to -- and I'm not saying that the expert can't talk about generally this is the knowledge or whatever; but that doesn't make it an admissible exhibit.

And that brings me -- oh, that reminds me.

On any exhibits that are more than ten pages long, we're going to be trying to keep track of what pages your witnesses actually refer to and discuss. And, so, if there is, for example, a book which is -- and this is just an example because I don't recall one. But if there was a book, say, that was an invalidating reference or piece of prior art, what I want to go back to the jury room would be the cover page, the publication page showing the date, maybe the table of contents and then the pages that the witnesses talked about and maybe, if necessary, a page in front of or behind those pages that put it in context.

But I'm not -- I see no point in sending back a 200-page book or a 200-page document or even a hundred-page document and then the jury has to pour through trying to remember what pages were discussed.

Just for record purposes, I'm taking this from suggestions by Judge Schwartz and Judge Schwarzer, one of who issued an article in the Federal Rules Decision about 1991. That was Judge Schwarzer, I believe. And Judge Schwartz has recently put out a book through the Federal Judicial Center on patent litigation, and these are suggestions.

But unless counsel can show me there is a

reason to put in some long, lengthy document, all the pages of it, none of which have been discussed -- or parts of which have not been discussed at all or mentioned to the jury just so there is something there that they might peruse through or something you can try to build in a secret error or something later, I'm not going to do it.

Now, the whole patent can go in, obviously; and the prosecution history can go in. I mean, that's -- but a lot of these other documents -- and plaintiff has something like 500. I hope you're going to pull some of those out. A lot of them seem to deal with Microsoft. But presumably you want the jury to look at and read your exhibits and the stuff that you talked about. I want to give it to them in a form that they can actually look at it. And, again, that's what these other learned -- far more experienced judges than I -- have suggested.

Okay. The next question I had on these defense exhibits was there was a series of videos, and I was unable to pull -- whatever one of the current players, Windows media player systems, the laptop I was using didn't have it; so, I couldn't play it right then. I'll have to download it later. But what I'm gathering from the objection is that these are clips where the --

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Defendant's expert testifies by video.
  it says:
                                                      What
   is that? And let's just take look at Defendant's
   Exhibit 63, for example. That's the first one.
                                                     What do
   you mean he's testifying by video? What's he doing?
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              MR. BLANK:
                          That one I'm really going to
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   blame on Microsoft. That's from Microsoft's expert --
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              THE COURT:
                          Look, I'm not going to hold you
   in contempt or something. I'm just --
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                          We'll withdraw all those videos
              MR. BLANK:
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   that are attached to Microsoft's expert report.
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              THE COURT:
                          Okay.
                                 That solves that.
              At the end of the -- before we leave here --
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   because I'm going to go ahead and give y'all a ruling.
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   I'd like -- I mean, if there are things you're going to
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   withdraw, if you'll get with Ms. Chen before you leave
   and let's go through a list of what's being withdrawn so
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   I don't have to try to rule on it, that would be very
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   helpful to me.
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              MR. CAWLEY: Your Honor?
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              THE COURT:
                          Yeah.
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              MR. CAWLEY: I hate to interrupt, but
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   certainly the settlement with Microsoft which occurred
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   late yesterday has put the ball in our court to withdraw
   a number of our exhibits that relate exclusively to
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   Microsoft.
               However, there's a little complexity there
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because there may be documents, of course, that have Microsoft's name on them that still are relevant in some way. So, we're going to go through all of those exhibits; although, we haven't done it yet because of how late the settlement occurred. And it may take us, you know, a bit of time to get through all those.

THE COURT: Well, what you're probably going to get from me, then, is a -- anything I think that deals with -- that appears on its face to deal with Microsoft, my ruling is going to be "moot." And if for some reason -- which in my mind means that I'm assuming you're going to withdraw it.

If it turns out that you are, in fact, going to use it, you need to let defense know; and if there is still an objection to it, then I get a chance to rule on it. In other words, it will not be one of the admissible ones. It's one that you're going to have to bring it forward outside the presence of the jury and let me know what we're going to do with it.

MR. CAWLEY: All right. I understand.

THE COURT: In other words, I was trying doing that last night; but I just put "moot "down on them because I thought that might be the case. What you're saying occurred to me that some of them might actually --

MR. CAWLEY: Yes, your Honor. And that may be the case for both sides. I know that the defendants have withdrawn some exhibits, but I think they still have a number on their list that seem to relate to Microsoft on their face.

THE COURT: Yeah. So, that's what I'm saying is let Ms. Chen know at the end of this morning as much as you can what's coming out; and then --

MR. CAWLEY: Yes, your Honor.

THE COURT: -- other things -- I mean, obviously if they get withdrawn, we don't have to worry about them. If I put "moot" on the chart, then you know that you're going to have to either -- you're going to have to establish it. In other words, bring it up again, offer it, whatever.

MR. CAWLEY: I understand, your Honor.

THE COURT: But I -- you need to get some of these rulings out to deal with what you're dealing with, and others there's just no point in spending a lot of time on.

Okay. Then we get into -- and this is talking to Defendant's Exhibit 102 which is the Flightstick Pro, Dezmelyk's Rebuttal Exhibit 31. And there is a series of these which evidently are controllers of various kinds that were not timely

identified or produced as required by Local Patent Rules 3-3, 3-4, and 3-6 and then the response being that it's publicly available for purchase and on that one is actually disclosed in the '700 patent. Why would something that Mr. Armstrong says is prior art in his patent not be admissible to show what he's talking about?

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MR. GARZA: It's our understanding that we haven't seen how defendants are using this exhibit to show what Mr. Armstrong was talking about or how this was actually used in the file history. I think the idea is -- all we can tell is that this was being put in to show invalidity of some sort. And seeing that it wasn't disclosed, we didn't think that was proper.

THE COURT: Well -- okay. If it's not properly -- I'm not sure how it's done in every court, but here what the jury is going to get is an actual listing of the actual items of prior art they are to consider in their instructions. In other words, there will be an instruction: Defendants are relying upon the following -- however many items there are -- as anticipation. And then further on the instruction -- and you can look at the last couple of cases I've done and see this. Same thing for obviousness. They're, you know, relying upon the following items in combination or

whatever. There will be a specific instruction. So, if it is not properly listed, they're not -- the jury is not going to consider it for invalidating art. But I have a difficulty seeing why the expert can't talk about something that's -- or even show the jury something that is actually listed in the patent. So -- I mean, if that's your only objection, that you don't want it to be invalidating --

MR. GARZA: Well, I think if there is any suggestion by the expert that this should be considered as invalidating art, then we would like to reserve the right to re-object at that time if they actually are trying to get it in as invalidating art.

THE COURT: Well, again, as I've mentioned on these rulings, they are also in the nature of in-limine. And if you think the other side is taking advantage of the ruling and trying to get it in for an improper purpose, make your objection. I can't read your mind on those things. And the fact is that there may be a lot of tactical reasons not to object because you're trying to spring a trap on the other side; and it's not up to me to mess up your strategy by figuring out that, gee, you wanted to object or you wished to you'd object or you may actually be laying in wait for them; so, I try to stay out of that as much as possible. If you think

it's improper, say something.

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Then on Defendant's Exhibit 113, All right. if that is to be used to show suitable noninfringing alternatives, that might be admissible. Obviously it's not going to be for invalidating prior art if it's not -- if it wasn't properly listed.

All right. Then we get into a series of 8 items that Nintendo wants to get in to show independent development by Nintendo or how they were doing their accused products. Now, this comes close to my previous concern about using state of the art as a way of getting around invalidating art which is supposed to be properly disclosed.

But on the other hand, if plaintiff is going to make a copying case as opposed to an infringement case, then it does seem that defendant should be allowed to say, well, wait a minute. We didn't have to copy; we were doing all this other stuff. I mean, I don't think plaintiff can have their cake and eat it, too; so, tell me about that.

MR. GARZA: We think the patent is -- has some probative value of showing development of the products. They haven't given us any sort of development history, any sort of testing of these products, or any sort of relevant documents that would help us discern

how these products were actually developed and whether they do, in fact, rebut our copying case. I think without that type of discovery, using the patent to show this purpose isn't really proper.

THE COURT: Okay. Well, I'm going to overrule that. If that's the basis, I'll overrule that. Obviously, it can't be used as prior invalidating art. If what you're trying to do is rebut copying and showing, no, we've got our own cycle -- if plaintiff wants to go with copying, then I don't see how I can keep out your argument that, no, you didn't or didn't need to; and the jury can just decide it.

MR. GARZA: If I could make one more point. This particular patent, I think, does show -- oh, I'm sorry. It doesn't. There are some patents in this list that have similar objections to them that actually show pictures of defendant's accused products in the patents; and we do think those patents are highly prejudicial to the jury because we're unsure if they'll understand the concept that a product may be patented by some of defendant's patents and, yet, may at the same time infringe our client's patent. So, I think this particular patent, DX 137, does include some of defendant's products in the patent; but I don't think that it's one of these that do have the actual accused

product in it.

THE COURT: Well, I think the answer there is going to be a very careful instruction. And, I mean, I would even consider putting that in the preliminary instruction that I give them just to avoid any confusion or an instruction when the evidence first starts coming in and then also including it in the final instruction. So, you might be thinking of a short, clear instruction that would help, probably something along the lines of: I'll instruct you that just because something is patented in another patent doesn't mean it can't infringe --

I mean, it's true; but there's lots of confusing issues in this case. We still have a jury.

MR. GARZA: That's true.

THE COURT: We're going to have to rely on clear instructions. And if you're dead set on a copying case, then I think they've got to -- I can't just take away their chance to rebut it.

All right. What's the -- okay. And this applies to both sets in case I've missed some of them; but, obviously, expert reports are not coming in, on either side. Now, charts and graphs that the expert has prepared and wants to get up and explain and discuss or a summary of evidence, that's admissible; but those have

got to be individual charts and graphs and so forth.

Those can come in but not the whole report.

I had a question on Defendant's Exhibit 291, the Ultimate GameCube. The objection is hearsay. It pretty clearly is hearsay. And the response is it's to establish the substance of plaintiff's research?

MR. BLANK: This was a document that

Mr. Armstrong actually had in his possession at the time
that -- that he was doing research with respect to the
predecessor to the accused -- the GameCube controller.

He was doing research, and this was a document that he
had actually located as a result of his research. It's
a document that describes the GameCube controller that

Mr. Armstrong had in front of him when he was drafting
the claims that are asserted here. It's not being
offered for the truth of the matter asserted; it's being
offered to show what was going on, what he was looking
at and his state of mind at the time that he was
drafting the claims.

THE COURT: And how does his state of mind have anything to do with the case? I mean, the claims -- unless I've missed something from the Federal Circuit, the jury takes a look and compares each claim -- each element of the claim with the accused device and decides whether or not it is infringing. And

then on invalidity, they take a look and see if there is prior art. How on earth does the inventor's state of mind have anything to do with it? If we started letting that in, he could get in there and testify all kinds of neat stuff in his favor.

MR. GUNTHER: Your Honor, his state of mind -- remember this is an unusual case. The inventor wrote the patent application in 1996. I'm just going to go over to the mic. I'm not sure --

THE COURT: Sure.

MR. GUNTHER: Your Honor, the inventor wrote the patent application in 1996 himself. Every word in that '96 application is his. And, your Honor, then in 2002, some six years later, he gets a copy of the -- he gets ahold of the Nintendo GameCube controller. He takes it apart. He looks at the insides.

Before that, he's looking at everything he can find out about the Nintendo GameCube controller on the Web; and that's what leads him to file the 2000 patent application that's the '700 patent. And now, your Honor, what -- and this is the crux of the case. The crux of the case for us in invalidity is that he sits there with our product and copies it and writes claims in 2002, and now he's saying that that multiple input member GameCube controller is the same invention

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as what he did in 1996. So, your Honor, we don't --
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              THE COURT:
                          But aren't you there going to
   improper written description or insufficient written
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   description?
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              MR. GUNTHER:
                            Absolutely. Absolutely.
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              And, your Honor, what he's going to say,
   because he drafted everything -- he's going to say, oh,
   no, there was -- and he testified to this in his
   deposition -- there was plenty of support in the 1996
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   application for the multiple input member claims.
                                         Show me. " And he
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              And I said to him, "Okay.
   points me to figures that are single input member
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   figures.
              And, so, your Honor, all of this -- this is a
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   crucial part of the cross-examination of Mr. Armstrong,
   the writer of the 1996 application and the drafter of
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   the 2002 claims and the drafter of the 2000 application.
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   Your Honor, his credibility is directly in issue.
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   saying that the 1996 specification supports his claims.
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cross-examine him on that given that he wrote all of

We must -- we absolutely must be entitled to

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that stuff.

lawyer had drafted the specification and the patent lawyer had copied our products when he wrote our claims. But this is the inventor. The inventor -- remember, he's wearing all these different hats. And, your Honor, we're in a position where we must be able to take him through that and challenge his statement which he's going to make that it's the same invention in 1996 as the claims that he wrote in 2002.

And that goes to his credibility. That goes to whether or not, your Honor, in fact, the disclosure is in 1996. This is not something where we just sort of do, I think, a sterile cross-examination of their expert, Dr. Howe, on this. We must be able to, in my judgment, your Honor. And this is a critical point, why I'm getting a little exercised about it. We must be able, in my judgment, to examine Mr. Armstrong on this.

And all of the stuff that he was doing and looking at and thinking about goes to the key issue in this case, is the 1996 single input member invention that he put out there where he says it's a single input member and Cheng multiple input members is no good, is that the same invention as the claims that he wrote when he copied our product in 2002. That's what this case is about, your Honor, at the end of the day.

THE COURT: Do you have any authority for the

proposition that what the inventor thinks -- I mean, he's not listed as an expert; so, I'm not even sure I would allow him to assert an opinion as to this is the same as that on plaintiff's case -- I mean, assuming there is a proper objection.

So, why would -- the problem I see is just in general if you start letting in the inventor giving his self-serving opinions as to what is or isn't when what the jury is supposed to be looking at are the claim language itself and the specification itself --

MR. GUNTHER: Your Honor, can I just speak on that?

THE COURT: Yeah. I guess what I'm wondering is I've not seen the issue -- I'm not saying it doesn't exist. But do you have any authority that would guide me on letting inventors babble on about how great their product is and give opinions that it is infringing or not infringing or is invalid or isn't invalid when they're not --

MR. GUNTHER: Your Honor, we've looked for a case; and I'll go back and look again. Here's the problem. This is a very, very unusual situation. And the situation is that the inventor, not a patent lawyer, not somebody at a company -- you know, a patent lawyer at a company that's, you know, working with a bunch of

inventors. The inventor sits down and he gets a copy of our product and he copies our claims. And then, your Honor, he says to us -- he's testified that what he did -- and this is all part of the factual development of how these claims came to be. He testifies that what he did is he went back and looked -- as he was writing the claims, he was doing two things. He was looking at our product and writing claims to copy the product, but then he was going back and trying to assure himself that there was support in the specification to support those claims.

Now, your Honor, that -- there's no notes of that. It's not in the file history. It's in his head. And, your Honor, that's how these claims came to be; and it is, in my judgment, critical for us to be able to say that here is what he did, here is how these claims came to be, and you, jury, are going to have to make a determination of whether or not what he says he did, the process that he factually went through to actually write these claims and then go back and try to take the position that it's really the same invention in 1996, that he went to specific figures, not the whole patent -- he said -- I took him through it. I said you tell me what you were looking at when you wrote these claims and what was in your mind, what was your thought

process, what did you do to find support.

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And he said, yes, I did. I absolutely did go back and look to find support; and here's where it is, Figures 20 through 28 and Figures 45 and 46. And, so, that is his -- not only his state of mind; that's how these claims came to be. And that is the crux of the issue in this case is that when you look back at those things that he has said, he specifically looked at as a matter of fact when he was going back to 1996 and trying to say it was the same invention, is that true, is that true. That, your Honor, again -- it's inventor himself --

Iet's say he's dead. Let's say he's a liar. I mean, who cares -- I mean, the claims are supposed to set out for the world the boundaries of the invention. It doesn't really matter what the inventor thought he had, wished he had, wanted to have. It's what's in the claims. And then the law is that the claims have to be supported by adequate written description. Again, it doesn't matter what the inventor wished he had, thought he had. Surely you wouldn't, you know, allow him to come in and be talking about, oh, yeah, it's all supported; it's, in my opinion, supported. I've never seen that in a case. I'm not --

MR. GUNTHER: I don't mean to cut you off, your Honor, but this is such a critical issue for us. It's not --

THE COURT: But if I allow it here -- if we set a rule that we're going to let inventors wax eloquent on what their thought process was as opposed to what they actually wrote, where does it stop?

MR. GUNTHER: Your Honor, here's where it stops. If he starts offering opinions on things that might be one thing. What I'm asking him and what I asked him in the deposition is: What did you do as a matter of fact? What was your thought process? Why did you get a copy of the GameCube controller and copy it when you were writing the claims? What did you think -- what were you thinking when you did that, and how did you take -- what was your position as to where there was support in the 1996 specification?

And all of that, your Honor, goes to what he was doing, how those claims came to be, and then what he did in terms of satisfying at least himself this is what he claims in his own mind that there was support.

Then the jury can look, your Honor. And, again, it's not opinions; it's what he did. It's a fact -- it's the factual history as he's testified in his deposition as to what he did. Then the jury I

think, your Honor, can look at that and say, okay, this is what the guy at the time said that he was relying on in the patent specification.

And that is certainly evidence that's relevant to whether or not it is, in fact, the same invention or it's a different invention. Because, otherwise, what we're left with, your Honor, is just experts who are going to give opinions with respect to these issues; but they are not going to be able to -- and, frankly, I think the experts are entitled to give those opinions informed by what as a matter of fact the inventor did and what he was thinking.

Your Honor, if -- and this is not the case.

But if that had been written down in the document -- and, of course, he didn't write it down; but he testified to it --

THE COURT: If what had been written down?

MR. GUNTHER: If he had written down what he told me in his deposition, it was a memo that said here's how I -- the drafting history of the 2002 claims and he wrote all of that down, then, your Honor, I would say that is directly relevant to what he did and whether or not it's going to be very helpful to the jury in figuring out here's what he pointed to.

This is the best he could do, the guy who

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wrote the claims, the guy who wrote the specification, the guy who wrote the 2000 application. This was the best he could do in attempting to say that "I've got support in my 1996 specification." And, your Honor, the jury's entitled to evaluate those statements. The experts are entitled --
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THE COURT: Wait. That's two different things, it seems to me. It's one thing to go through and say what is your support and he points to something in the application which is a single degree of freedom or a single member or whatever and you point out, well, no, that's not what the claim is. What we're talking about here is the copying part. I mean, those are two different issues. And this 291, as I understand it, is that he looked at your client's GameCube and drafted the claims to try to include them.

MR. GUNTHER: Yes, sir.

THE COURT: Okay.

MR. GUNTHER: Your Honor?

THE COURT: But doesn't that then go back to the question of...

MR. GUNTHER: Your Honor, he wrote claims.

He wrote claims on our products. That's a matter of fact. And, your Honor, that matter of fact is a fact of crucial importance in determining whether the claims

that he wrote are the same invention as what he put in the patent application in 1996 because, your Honor, here is the thing. Your Honor has construed those claims and construed them broadly, but the fact of the matter is those claims don't say in them -- he wrote them cleverly in this sense, your Honor, he writes "rotating a platform with four unidirectional sensors." Well, he wrote that to cover the cross-switch of the GameCube.

He writes: "said second element structured to activate two bi-directional proportional sensors."

He wrote that to cover the joysticks in the GameCube controller.

Your Honor, it is critical for us to be able to tell the jury that that's where these claims came from, that he sat there with the products in front of him, copied them, and then turned around and now he's trying to say, at the same time that he was copying, he looked back and tried to find support in his specification. It's two sides of the same coin.

Now he's trying to say I can find support in my specification for these claims that I've written to cover this product, this GameCube product and you look at it and it's a single input member specification. So, we can't -- we shouldn't be in a position, your Honor -- this is my point -- of only being able to tell half that

story to the jury. Well, here are these claims. We don't really know where they came from. And now the question is, you know, sort of a sterile exercise of determining whether or not those claims are supported by the 1996 specification. Well, it certainly informs the idea of what the breadth of those claims are to understand what he was doing when he wrote those claims. That, your Honor, I think is directly relevant.

And it's directly relevant to another thing. Let me add one more thing. He writes those claims very specifically to cover the GameCube which comes out in 2001. What doesn't he have in front of him in terms of an accused product in 2001? He doesn't have the Wii, the Wii controller, the remote and the Nunchuk that you hold together. And that's because that didn't come out until after this lawsuit was filed, in 2006.

So, your Honor, one of the things that's critical for us to be able to do is say that he wrote those claims as a picture claim to cover a very specific product; and now there's two questions for the jury. Invalidity. Is that picture claim that he wrote to cover GameCube the same as the invention of 1996? That's Point 1. Point 2, does that picture claim that he wrote to cover the GameCube precisely -- does that cover something he never dreamed of in 2006, which is

the Wii remote that has an accelerometer in it and stuff that he admits he never invented and is not in his patent application?

So, your Honor, that context -- that absolutely strips context from the jury in terms of what that claim is and what it was designed to cover. What it was designed to cover, I think, is relevant to both invalidity and noninfringement and critically relevant.

THE COURT: All right. Let me hear from Mr. Cawley.

MR. CAWLEY: Thank you, your Honor.

Your Honor, what Nintendo is telling your Honor that this is critical to their case is a guise for what apparently, according to the Pretrial Order, is going to be their attempt to make an illegitimate legal argument to the jury.

They wish to argue to the jury that Mr. Armstrong, the inventor, didn't invent much of anything in his original application in '96, that he copied their products and then, to use what we believe is going to be their word to the jury, "backdated" them to the original application in '96. And they're going to use that terminology to attempt to raise the inference before the jury that there is something wrong with that.

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The fact of the matter is there is nothing at
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   all wrong with an inventor looking at an accused product
   and writing claims to cover that product, assuming, of
   course, that that continuation can be supported by, in
   this case, the '96 specification.
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              THE COURT:
                          Okay. Do you have any authority
   for that statement?
8
                          Of course.
              MR. CAWLEY:
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              THE COURT:
                          All right.
                                      That's what I want.
   I asked counsel --
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              MR. CAWLEY: That is common practice, your
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   Honor, that --
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              THE COURT:
                          Okay. Never mind common
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   practice.
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              MR. CAWLEY: -- happens all the time.
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              THE COURT: I want to see -- what I'm trying
   to get from both of you -- I mean, maybe Federal judges
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   aren't supposed to admit it but I don't know all the law
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   and I haven't read every case and this --
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              MR. CAWLEY: We'd be glad to supply that for
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   your Honor.
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              THE COURT: I'd like to see the key case on
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   this point because conceptually I'm having a little
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   trouble with this idea of allowing inventors to talk
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   about what was in their mind as opposed to what is in
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the claims and in the specification.

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MR. CAWLEY: Precisely, your Honor. And your Honor is exactly correct. That is utterly irrelevant. Because just as we could not put the inventor on the stand to say, "Well, when you wrote this in 2002, didn't you really mean to write this and didn't you really mean to cover it?" That's not going to be admitted. He wrote what he wrote, and it's either supported in the '96 specification or it's not.

But by the same token, to ask him, "Well, here's the reason that you wrote it in 2002, here's what you were looking at in 2002, here was your mental process in 2002," it's irrelevant because he wrote in the claim what he wrote. It got allowed the way it got allowed. It's either found and supported in the '96 specification, or it's not. And what he was doing, what he was looking at at the time he wrote the claims, is completely irrelevant.

THE COURT: What I'm going to ask, then, is 20 if there is -- it would be nice if the U.S. Supreme Court had decided this precise issue in a white horse 22 case that I could look at and say here is the answer, but give me your best shot on what the cases are. mean, you know what my concern is. I'm looking at this. It seems kind of odd. I can see why defendant -- I

mean, it would obviously be very helpful to defendant to be able to show to a jury that he just merely copied their GameCube and then went on from there. And --

MR. GUNTHER: Your Honor, can I say one thing about that?

THE COURT: Yeah.

MR. GUNTHER: I want to be very clear about this. We are not saying that it is as a matter of patent law improper to -- in a vacuum to copy someone else's product in a continuation application. What we are saying, though, is that it is improper -- it is absolutely improper to do that if you don't have support in your claims.

Mr. Cawley's statement to you was that same thing. So, now in terms of evaluating -- we're going to go back and hunt again, your Honor, for cases on this issue; and I want to give that to you because this is so important.

THE COURT: But that -- I guess that's the issue, then, is what is allowable to show whether or not there was support. Now, I suppose you could ask him where is your support and he points to it and you could point out that, all right, that is a single member that has nothing to do with anything, just like you could ask their expert, "Where is your support?"

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MR. GUNTHER: Right.
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THE COURT: But --

MR. CAWLEY: So, your Honor, we seem to be agreed on what the legal principle is. And the legal principle is that it is absolutely proper for an inventor to have in this case the '96 disclosure that discloses a lot of inventions and then subsequently to file and prosecute continuations that are supported by that earlier specification. It is --

MR. GUNTHER: But your Honor --

MR. CAWLEY: Excuse me.

MR. GUNTHER: I'm sorry.

MR. CAWLEY: It is absolutely proper for them to write new claims that cover products that have subsequently adopted their originally disclosed technology.

Well, if we're agreed on that legal principle, then once again the question becomes: What's the relevance of the inventor's wishes or state of mind or methodology to arrive at the claims that were issued? The question is -- if the question is are the issued claims supported by the original disclosure, then that's a question of the court and the jury reading the original disclosure and the claims and coming up with an answer. But his mental state of mind, what he was

reading, what he was looking at at the time he wrote those claims is irrelevant to any legal issue in this case.

MR. GUNTHER: Your Honor, just to say two things. One, there is no case that I'm aware of -- and, again, we're going to go back and hunt given the importance of this -- that says that if that's what the inventor did, irrespective of whether it's okay because he had support in the original specification -- there is no case that I'm aware of that says that what the inventor did in writing that claim is irrelevant and should be excluded from evidence.

Your Honor, the fact of the matter is this, that at the end of the day whether or not it's okay for him to have done what he did is going to be a key issue in this case. And it's on two sides, your Honor, not just the invalidity. It's on the side -- it's on, A, the side of whether there is appropriate support in the '96 specification, the fact that he wrote that to cover a specifically broader thing than what he is now trying to get back to. It's not sort of what he wished or what he thought; it's what he did. It's what he did.

And that is relevant to that side of the coin; and it's relevant, your Honor, on the noninfringement side of the coin because what he did in

taking a picture of the GameCube in 2002 is relevant to whether or not they can take that claim and stretch it to try to cover the Wii which they never knew about.

MR. CAWLEY: That's utterly irrelevant to that, your Honor, because the claim says what it says.

THE COURT: Well, okay, I'm going to give you a chance to -- I mean, even if there is not a precise case on point, maybe there is a case or a text on the theory you're talking about. Again, it is one of those ironic things that usually it is the plaintiffs who want to get it all in and let the jury sort it out and get in as much prejudice as they can because, after all, they're perfectly capable of weeding through the bad prejudice and awarding an appropriately large verdict -- is a quick summary of arguments I've heard from many plaintiffs.

And on the other hand, it is usually the defendant that wants to keep it very narrow. It's switched here. But, you know, if Congress has written a law; and the higher courts have interpreted it such that an inventor can do that. I'm not sure that it's up to me to try to change it, regardless of how unfair it sounds for him to go ahead and copy your device and stretch his claims -- I mean, I understand what you're saying. I understand the so-called "fairness" aspect.

But this is a statute that I'm dealing with, and I've got to look at what -- you compare the claims with the written specification. I'm not sure why intent has much to do with it, but I'll give you your --

MR. GUNTHER: I appreciate that. And, your Honor, remember in this context I haven't seen your rulings on our motions in limine yet, ours; but I suspect that you're going to allow them to make a copying case based on what you said a few moments ago with respect to the meeting with Mr. Cheng and the prototype. Or maybe I'm wrong on that. I don't know.

But if they are going to do that, they're going to make a copying case that basically says even though the prototype didn't practice our invention and even though the patent hadn't even been applied for or issued in 1997 when they met with Mr. Cheng, that they are entitled to still sort of throw that stuff at the jury and see if they think there is some kind of copying.

Well, your Honor, that's -- if that's your ruling, I'll accept that. But it also seems to me, your Honor, when you turn around and look at the other side of the coin, that what the inventor was doing, not what he was hoping for or wishing, what he was doing in 2002 when he wrote those claims, your Honor, taking that away

from us and not being able -- us not being able to explain to the jury what he did and now to let them evaluate what he did in light of what he wrote in 1996, your Honor, that really ties probably two hands and maybe one foot behind my back --

THE COURT: All right.

MR. GUNTHER: -- and a couple of toes.

THE COURT: Okay. Come up with whatever you can come up with. I'll take a look at that.

MR. GUNTHER: Thank you, sir.

THE COURT: We had on a number of these -just so you'll understand, on a number of these there is
am objection of authenticity; and my ruling is
"authenticate." Basically what that just means is -because usually the response is "we'll authenticate with
a witness," and my response is "authenticate it." If
you're going to authenticate it, fine; and if there is
an objection to the way it is authenticated, bring it up
at trial.

Now looking at defendant's objections to plaintiff's trial exhibits -- and there do seem to be an lot of these that dealt with Microsoft which ought to be pulled out, and there is an awful lot of these objections that seem to be very confusing and hard to follow.

Just in general -- and I'm not going to try to go through them all right now -- plaintiff can't try to bring in or factor in overseas sales. It's got to be sales in the United States. And there are some of these objections that seem to be the overall size of Nintendo or the overall total money they make with their overseas sales. I mean, that's not proper -- or at least no basis I know of that it's proper.

I've got a question on Plaintiff's Exhibit 242. What's the point of it?

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MR. GARZA: Your Honor, this was a document put together by Canadian company called "Chipworks."

And Chipworks is in the business of reverse engineering several components and selling those reports to interested parties, whether they be other companies or, in our case, law firms. We purchased two Chipworks reports, one for an accelerometer in the Wii remote and one for an accelerometer in the Wii Nunchuk, to see the results of their reverse engineering and use it for infringement to see how the accelerometers in these products worked. And we have, as 241, the declaration from someone from Chipworks to authenticate and say that these reports were made in the ordinary course of business and this is what they do.

THE COURT: So, 242 is a report -- I mean, I

started looking through it; and it seems to be something about STMicroelectronics.

MR. GARZA: Yes.

MR. GARZA:

THE COURT: I was having problems figuring out what it had to do with this case.

Well, I think the Nintendo

attorneys could speak about the Nintendo products, as well. But there are two different accelerometers in the two products, and one Nintendo purchases from a company called "STM." And I think it may be STM Electronics [sic]; I'm not sure about that. The other accelerometer is made by a company called "Analog Devices." So, one report is directed toward the accelerometer in the Wii remote; and the other is directed to the accelerometer in the Wii Nunchuk.

THE COURT: Okay. What do they have to do with the case?

MR. GARZA: They show how the accelerometers work. So, to read the Wii remote and the Wii Nunchuk and apply them to the claims in this case, it is important to understand how the actual innards of the accelerometers work so that the expert can apply it and understand how it works to the claims. So, it's basically just an analysis of the small accelerometer in the Wii remote.

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THE COURT: Well, I mean, obviously the
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   expert can rely on things that are not admissible; but I
   don't see how some engineer or technician's report on
   how he analyzes an object comes in as an unidentified
   testimony of an expert or -- I mean -- okay. I'm going
   to sustain those objections. That's not to say your
   expert can't say here's how these things work, but I
  don't think he gets to bring into evidence the hearsay
   within hearsay. Yes, it's a business record but then
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   you've got hearsay within hearsay on those two things
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   and you've also got the opinion testimony of people who
   weren't identified as experts. That may be the kind of
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   thing he normally relies upon, but he doesn't get to
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   bootstrap that in as exhibits.
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                          Okay. On -- there were some
             All right.
   objections to interrogatory responses. Some of them
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   have been presented as exhibits. We're looking here at
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   Plaintiff's Exhibits 329, 330, 331, so forth.
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MR. BLANK: Your Honor, these are all

Microsoft's --20

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21 THE COURT: Okay. So, they are going to be 22 gone?

> MR. BLANK: Well, maybe Anascape can tell us.

MR. CALLAHAN: Presumably, yes.

THE COURT: Well, then, we don't need Okay.

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to raise -- I guess that was one of the questions. You know, typically -- especially if some witness says something and you want to cross-examine them with an interrogatory, it's typically you read it in; you don't But if counsel want to agree that, yes, the put it in. question and the answer can be submitted to the jury as an exhibit, I don't have a problem with that. I'd like to have basically the signature -- you know, that particular question, that particular answer, and the signature page. I don't want 30 interrogatories floating around back in the jury room when we're only looking at Number 6, for example. So, if you get into that, get it redacted down so it is something that they know what you're talking about. The other way of doing it is like we usually do with depositions. You get up there and show it to them, make them deal with it.

Okay. I have not had an opportunity to go through the deposition designations and objections. I do need you to -- it doesn't look like there may be a lot of them here. But if there's ones that deal with Microsoft, I'd like you to let Ms. Chen know so I'm not spending time on that.

MR. BLANK: Actually, most of them do deal with Microsoft; so, I think that those are moot. The ones as to Nintendo, all respective objections are very,

very limited.

THE COURT: Okay. If you can help me out and let her know what those are so I'm just focusing on the ones, it will save me some time.

MS. SHOUSE: Your Honor, can we address one issue regarding deposition designations briefly?

THE COURT: Okay. As a matter of fact, I'm

looking at the -- in fact, we are going to take a

ten-minute recess. I had another issue here that I

thought I had my notes for a ruling on. I don't seem to

have them. Let me go ahead and look back in chambers,

and we'll be in recess until five past.

(Recess, 10:55 a.m. to 11:11 a.m.)

THE COURT: Okay. We also had a dispute over the supplemental report of Dr. Robert Howe. And this is the one -- I don't know if it is the only supplement, but this is the one dated April 24th of 2008. Clearly, that's far past the deadline for disclosure of expert reports and opinions; and the basis -- or the argument is whether a recent case, the PowerOasis, Inc. versus T-Mobile USA, Inc., case decided by the Fed Circuit on April 11, 2008 -- and the citation right now is 2008 WL1012561 -- has changed the burden of proof. And just to be sure there is no question for the basis of my ruling, I'm going to take a little bit of time on this.

obtain priority of a prior application, the written description of the earlier application provides support for the claims that are done later. We see that in cases like In re Chiu, 56 F. 3d 292, page 297. That's Fed Circuit 1995.

And there is some discussion in the PowerOasis case that where a patent is a pure continuation and not a continuation-in-part, we look at the early application and claims of the later patent in question. And the difference is in a continuation-in-part, sometimes there's going to be items in that that were not supported by the earlier application; so, the date may not be the same. The PowerOasis court discusses that under Headnotes 4 and 5 at page star 5 of the WestLaw citation. So, the new material in a continuation-in-part is not entitled to the earlier priority date.

Of course, here, here not dealing with a continuation-in-part; it's a continuation. So, the real issue we're talking about here -- and admittedly it might be confusing; and sometimes a case can be, I guess, overly read as to what it's holding -- is the difference between the burden of persuasion and the burden of going forward. A patent is presumed to be

valid. That, I think, is based upon the fact that an administrative agency has already made a decision. And the result of that is the clear and convincing evidence standard. So, the burden of persuasion is, and continues to remain throughout the case, on the party asserting invalidity, in this case the defendant. We see that in the Ralston Purina versus Far-Mar case, 772 F. 2d 1570, page 1573. That's a Fed Circuit 1985. That means that when a case starts or in a motion for summary judgment, that party, the one contesting validity has the burden of going forward.

Now, what the PowerOasis case points out -- and that was a motion for summary judgment which makes it a little bit different in analysis at trial for this reason. Under summary judgment procedure, under the Celotex, Matsushita, Andersen versus Liberty Lobby line of cases, those three cases that changed summary judgement procedure back in the Eighties, if a party comes forward with a prima facia case and the other party doesn't answer it, then summary judgement can be granted.

And that's why I think we have to be a little bit careful about reading too much into PowerOasis. It was a summary judgement case, and it doesn't seem to make a tremendous change in the law. It was pointing

out well-established law from at least 1985 in the context of a summary judgement, in the context of a party which had contested invalidity. The court said --clearly had made its prima facia case. In fact, it was almost admitted by the patentee. And then the patentee didn't come forward with anything other than -- and the precise language used by the PowerOasis court was: All they had was the original application and PowerOasis' conclusory expert declaration.

Well, if the expert just comes in with a few conclusions and nothing to back it up, in this case that did not raise a genuine issue of material fact. And since no issue of material fact was raised, summary judgement was granted and then affirmed.

The rule in a trial setting is, of course, that the defendant still has, of course, the burden of going forward with its invalidity case. If nothing is presented at all, the patent is presumed valid; and there is no -- would be no even issue of invalidity submitted to the jury.

If they come forward with a sufficient amount of evidence, clear and convincing evidence to establish invalidity, then the burden of going forward at that point shifts over to the plaintiff; and they would obviously risk JMOL if they don't come forward with

something.

But if they present evidence, the case goes to the jury; and the jury as finder of fact still has that same clear and convincing evidence burden of proof. The burden of proof does not change. I don't think PowerOasis in any way indicates that now there is something less or it somehow has been shifted. The ultimate burden of persuasion, as they talked about in the evidence classes that we all attended, has not changed. And that, again, is set out -- I think it's actually reemphasized in PowerOasis, and it was set out in that Ralston Purina case that I mentioned.

So, given that I don't think there has been any real change in anything, I don't see any basis for allowing a late report just a few days before trial because of some kind of alleged change in the burden of proof. There hasn't been any change in the burden of proof. It's been the same since 1985. PowerOasis was applying the law in a summary judgement context, which we don't have, and probably pointing out to -- or warning -- I guess the patentees could take it as a warning that if a defendant comes forward with what might be considered a prima fascia case of invalidity, they had better respond in the summary judgement context and at trial they had best respond in the -- I guess to

avoid JMOL if the court is inclined to grand that.

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But it hasn't changed anything, and quite clearly I do not read PowerOasis as changing the burden The jury instruction will still be clear and of proof. convincing evidence looking at all of the evidence, as is set out in the various cases. And, in fact, in the Ralston Purina case at 772 F2d, page 1573, the court says -- and I think this sets out the law: In addition, the party asserting invalidity also bears the initial procedural burden of going forward to establish a legally sufficient prima fascia case in invalidity. Ιf this burden is met, the party relying on validity is then obligated to come forward with evidence to the Before rendering his judgment, the court must contrary. determine whether all the evidence establishes the validity challenger so carried his burden as to have persuaded the decision maker that the patent can no longer be accepted as valid.

And as that court said, that continues under the clear and convincing evidence standard.

So, based on the fact that I don't see any basis for yet another report to come in at this late date, just before trial, and based on the fact that having at this time -- there is no real chance of granting a continuance of the trial. The court's

I think, effective way to say, well, to defendants they can go ahead and take depositions and come with new reports and new expert testimony. That's -- I guess that solution is always possible, but that just adds to the cost and burden. I think that unfairly prejudices the defendant to try to deal with that at this time.

Both sides had reports. Both sides had testimony. Both sides brought things in. I think my earlier order denied the motion to strike everything Dr. Howe had, but I am going to sustain the objection as to this last report or any testimony based upon this report. But just so there is no feeling of surprise later on, I don't read PowerOasis as changing the burden of proof or giving you a different jury instruction -- or giving defendants a different jury instruction.

All right. That takes care of that letter brief.

And then we had one dealing with the testimony of Walter Bratic. At deposition evidently he was asked what might cause or what does cause or what could cause upward pressure; and he said, well, upward pressure -- and I can't remember the exact factors he gave in deposition -- could raise the royalty to between 5 and 8 percent.

I read through his report very carefully, and I didn't see anywhere where he talked about factors giving upward pressure or downward pressure or anything at all. He just -- he covered the factors and then came up with this opinion of 5 percent but didn't really talk in terms -- or, I'm sorry, not less than -- or at least 5 percent is the way he put it. It was either not less than or at least 5 percent. But I saw nothing in the report dealing with upward pressures or an upward range.

And as I think plaintiff pointed out at his deposition, he stuck pretty closely to the -- he believed the parties would have agreed to a 5 percent royalty rate; and as I think Mr. Cawley points out in his letter brief to the court, that only under cross-examination by counsel did he say that there was upward pressure on the rate.

or, for that matter, in the deposition as to why there would be upward pressure. So, I guess what my ruling is going to be is -- and this is partly based upon the representations of -- in the letter brief from Anascape's counsel. Mr. Bratic will be limited to his testimony that based on his opinion and the various factors, it is at least 5 percent. And plaintiffs are instructed not to ask him about upward pressures or

higher amounts since he didn't put that in his report; it's "at least."

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Defendants need to be a little careful about asking the witness about upward pressure because I don't think it's fair to ask him a question and then tell him he can't answer it. If you want to make a final argument that there's no basis to go higher than 5 percent, fine. But you need to be a little bit careful about questioning witnesses and asking them questions when you know they are going to give an answer you don't like and then complain to me when I've told him he can't say it on his own. You shouldn't go ahead and invite that answer.

Your Honor, I think I can say MR. GERMER: safely at trial we'll only be talking about downward pressures.

THE COURT: Okay. Well, that's what I would So, that's my ruling on that. I mean, his assume. report is what his report is.

MR. CASSADY: Your Honor, could I just clarify one issue on that?

> THE COURT: Sure.

They've lumped in a number of MR. CASSADY: exhibits with that motion to strike that are actually 25 rebuttal exhibits to Mr. Bratic's original report.

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Mr. Ugone rebutted Mr. Bratic's report.
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                                            Mr. Ugone is
   the defendant's expert. He rebutted the report; and in
   that rebuttal Mr. Bratic basically took the factors that
   Mr. Ugone used and came up with some larger figures, in
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   some cases higher than 5 percent. I guess the reason
   I'm asking that question is I don't want --
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              THE COURT: I didn't see that report.
              MR. CASSADY: You didn't see those -- the
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   exhibits were attached to --
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              THE COURT:
                          No, no. I did not see a second
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   report by Mr. Bratic. Was there a second report?
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              MR. CASSADY: It was presented during
   questioning at his deposition. They are basically
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   exhibits to his original report that were rebutting
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   statements made by Mr. Ugone in his report. I know it
   sounds kind of -- there's Report Number 1 by
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   Mr. Bratic --
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              THE COURT:
                         Yeah.
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              MR. CASSADY: -- then Report Number 2 by
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   Mr. Ugone.
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              THE COURT:
                          Right.
              MR. CASSADY: Then Mr. Bratic supplied a
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   number of exhibits -- I think it's three -- that rebut
   statements made by Mr. Ugone in Report Number 2, and
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   those were produced and cross-examined at the deposition
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on that issue. So, I guess --
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              THE COURT:
                          Okay. I guess I did not see,
   because it didn't seem to be included in Mr. Bratic's
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   report, these exhibits you're talking about.
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              MR. CASSADY:
                            The exhibits I'm talking about
   are the three exhibits they attached to the letter brief
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   regarding the Sony-Immersion judgment. Mr. Ugone used
   the Sony-Immersion judgment against Mr. Bratic, and
   Mr. Bratic was simply rebutting that testimony by
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   Mr. Ugone. I've got a copy right here, your Honor, if
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   you'd like me to show it to you.
                          Well, I'm looking at it.
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              THE COURT:
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              You're talking about, I guess, what I've got
   labeled here attached to the letter as Bratic
14
15
   Exhibit 373?
              MR. CASSADY: That's one of them, yes,
16
17
   your Honor. Obviously, your Honor, we withdrew 377, I
18
   believe --
19
              THE COURT:
                          Okay.
20
              MR. CASSADY: -- before this letter brief was
           They filed it as a motion to be stricken.
21
   filed.
22
   don't plan to use Exhibit 377.
23
              THE COURT: All right.
24
              MR. CASSADY: And obviously 372 applies to
25
   Microsoft; so, we're only looking at 373.
                                              And the point
```

is Mr. Bratic should be able to testify regarding statements he believes Mr. Ugone is going to make regarding the Immersion-Sony judgment and the rate that Mr. Ugone plans to testify about.

12I

MR. BLANK: That's if Ugone does that. Okay? So, we're not planning on having -- necessarily having Ugone do that; so, it's really not an issue as to the moment right now --

THE COURT: Well, let me put it this way.

MR. BLANK: -- upward pressure --

THE COURT: You know, it's part -- one of the exceptions to the disclosure rules and so forth is unexpected rebuttal. But let's see if they bring it up before you do. In other words -- most of my job is trying to balance this out and be fair. But let's see them get into something that he needs to rebut, and then discuss with me outside the presence of the jury before we get into it.

But right now on case-in-chief, his report is quite clear, not less than 5 percent. He doesn't talk about upward pressures. He doesn't talk about downward pressures really. He just talks about factors, and he needs to confine himself to that. And if you think the door has been opened, bring it to my attention outside the presence of the jury.

MR. CASSADY: Thank you, your Honor.

THE COURT: Okay. Counsel, you had something about deposition extracts?

MS. SHOUSE: Yes, your Honor. We have an objection to Nintendo's designation of Mr. Harrison. We deposed him as a 30(b)(6) witness of Nintendo and they have now designated his 30(b)(6) testimony and we object to that as inadmissible hearsay, not within any exception.

MR. BLANK: Your Honor, we did address this in our responsive brief. We said that under Federal Rule of Civil Procedure --

THE COURT: Okay. You may need to get to a microphone so we can hear you.

MR. BLANK: Anascape had a global objection to any testimony from Mr. Takeda, Mr. Koshiishi, and Mr. Harrison. Koshiishi and Takeda are employees of nonparty Nintendo Company Limited. Anascape took their deposition in Japan in January. And Mr. Harrison is a now retired, former senior vice-president of sales for Nintendo of America. We designated deposition testimony -- not a lot but some -- for each of those three gentlemen. They have had a global objection to our using any of that deposition testimony, and our response was simply -- they had a hearsay objection,

peri od.

And our responses with a simply that under Federal Rule of Civil Procedure 32(a)(4), that that is an exception to the hearsay rule and each of those three witnesses is beyond the subpoena power and there has been no showing that any of those witnesses' absence was procured by the party offering the deposition. That was our response.

THE COURT: All right. So, why shouldn't we use their deposition?

MS. SHOUSE: Well, our specific objection to Mr. Harrison, apart from the others, is that he was deposed in his 30(b)(6) capacity; so, his testimony would be presented on behalf of Nintendo. So, separately from whether they can present him by deposition under Rule 32 is whether that testimony is admissible. You cannot present testimony on behalf of Nintendo as a 30(b)(6) witness by deposition designation. We could use it against them as admission of a party opponent, but they can't designate

Mr. Harrison by designation on his 30(b)(6) testimony.

MR. BLANK: They didn't say --

THE COURT: Wait, wait, wait, wait.

MR. BLANK: I'm sorry.

THE COURT: Tell me why.

```
MS. SHOUSE:
                         We deposed Mr. Harrison --
1
2
              THE COURT:
                          Okay. His deposition was taken.
   He's under oath, and you're cross-examining him.
                                                      He's
   beyond -- he's now retired. He could be dead or
4
5
             Why should I not allow his deposition?
   whatever.
6
              MS. SHOUSE: Well, this is his testimony on
   behalf of Nintendo as a corporate representative of
8
   Nintendo.
9
              THE COURT:
                          All right. At that time he was a
   corporate representative, right?
10
11
              MS. SHOUSE:
                           Right. But he's speaking on
   behalf of Nintendo at this point. He is not speaking in
12I
13
   his personal capacity. It is Nintendo presenting
   basically their own testimony by designation, and it
14
15
   doesn't fall within any exception to the hearsay rule.
16
              MR. BLANK:
                          They didn't cite any authority
17
   on --
18
              THE COURT: I'm just wondering. You have
19
   a -- I guess I should have all the rules memorized, but
   I've never heard that a 30(b)(6) deposition is not
20
   admissible.
21
22
              MR. BLANK: It is, and we cited --
23
              THE COURT: Let me -- I'm talking to counsel.
24
              Do you have any authority for that
25
   proposition that a 30(b)(6) deposition doesn't come in
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just because it's a 30(b)(6) deposition? How else does a corporation speak if not through the people that are designated at the time?

MS. SHOUSE: Well, normally, your Honor, if Nintendo is going to put on deposition testimony on behalf of Nintendo, they would do that live through their witnesses at trial, not through a designation.

THE COURT: Well, not if the witness is gone or dead. I mean, supposedly they are supposed have identified the person who knew about the facts. Many times those are facts in the past. They pick that person. The next day he gets run over a truck or retires or wins the lottery and moves to Hawaii. What in and of a 30(b)(6) deposition -- cite me to the case or the rule or whatever that says that somehow that's not admissible.

MS. SHOUSE: I don't have a case with me, your Honor, with authority on that.

THE COURT: Okay. Well, then I'll overrule it. If you can come up with something that -- I may be missing the subtlety of your argument; and, if so, perhaps you can assist me by coming forward with a case or a rule or a citation. But the idea that someone who is no longer an employee or officer whose deposition was taken somehow is -- somehow that testimony is

inadmissible, I guess I've just never heard that argument before; and at this time I'll overrule it.

As to the other two gentlemen, they're from a different company. I'm going to overrule that, also.

MR. BLANK: Thank you, your Honor.

THE COURT: All right. The last thing we have is the question raised by defendants on the claim construction of that term.

Oh, before we get to that, just as a procedural matter, you have a long list of stipulations in the Final Pretrial Order. A lot of them are technical things like jurisdiction and so forth. Do you really want all of them read to the jury, or can you figure out which of the ones -- the last trial I had, rather than spending a long time reading them, I put them in their juror notebook. But a lot of them are so technical that who cares. Do you want to go through them and knock out the ones about has jurisdiction and venue and so on and so forth so that they can look at the ones that actually mean something or --

MR. CAWLEY: Yes, your Honor. We're glad to do that.

THE COURT: Okay. If you'll let Ms. Chen know that, then we can prepare the proper one; and then you can decide whether you want to try to read them in

```
or just give them to them in their juror notebook.
1
2
              Also along that same line, you've each had a
   copy of the juror notebook. Since I'm going to have to
   get that prepared for the jury today and tomorrow, are
   there any problems or concerns with it or suggestions
  for additional additions?
7
              MR. CAWLEY: I do have two issues,
  your Honor; and both of them are under the glossary
   section.
10
              THE COURT:
                          Okay. Under glossary?
11
              MR. CAWLEY: Yes, your Honor. Under the
   definition of "prior art," the current definition says:
12I
13
   Knowledge that is available to the public either prior
   to the invention by applicant or more than one year
14
15
   prior to the filing date of the application.
              Since this case involves a continuation,
16
   "filing date" should say "priority date."
17
18
              THE COURT: "To the priority date of the
19
   application"?
20
              MR. CAWLEY: Yes, your Honor.
              THE COURT: That's probably correct.
21
                                                    Does
22
   defendant have any objection to that?
23
              MR. GUNTHER: Your Honor, we can agree to
24
   that.
```

Okay.

THE COURT:

So, it would read:

More

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SO --

than one year prior to the priority date of the application. MR. CAWLEY: Yes, your Honor. THE COURT: And that means I may have to put in what "priority date" is. I'll see if I can figure out a fairly simple definition on that. Next? Okay. MR. CAWLEY: The second is under the definition of "personal of ordinary skill in the art." 10 The next to last sentence says: He or she should have some familiarity with pressure-sensitive variable conductive material. 12 I think that that's an artifact at this point from an earlier stage in the case when that was 14 relevant. None of the asserted claims at this case involve pressure-sensitive variable conductive material 16

THE COURT: Probably right, also. Defendant agree?

Your Honor, I think that's MR. GUNTHER: The only thing I'm trying to remember is in some right. of the asserted claims -- I can't remember if these were ones that were dropped -- there are claim elements that relate to proportional buttons.

> THE COURT: What kind of buttons?

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MR. GUNTHER: Proportional buttons or analog
1
   buttons. And, so, to the extent that there's going to
2
   be -- to the extent that those claims are still in the
   case -- and I'll confess, your Honor, in view of the
   early --
5
              MR. CAWLEY:
6
                          They are still in the case.
   There are still claims in the case that recite
8
   proportional controls.
9
              MR. GUNTHER: Your Honor, in that event, I
   think it ought to stay in.
10
11
              THE COURT: Well, it does just say "some
   familiarity." It doesn't -- I mean, by now, each of us
121
13
   has some familiarity with it.
14
              MR. CAWLEY: That's fine, your Honor. That's
15
   fine.
16
              THE COURT:
                          Okay. All right. Anything else
   from plaintiff's point of view?
17
18
              MR. CAWLEY:
                          Let's see. Your Honor, there
19
   was -- are you talking about the book or --
              THE COURT:
20
                          Yeah.
21
              MR. CAWLEY: -- as far as the case goes?
22
              THE COURT:
                          No, no, the juror book.
23
              MR. CAWLEY: No, your Honor. That's all.
24
              THE COURT: Okay. From defendant's point of
25 view on the juror book?
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MR. GUNTHER: Your Honor, a couple things.

The '700 patent is properly there obviously. We think
in view of the priority issue, the '525 patent should be
there, as well.

What we will be doing, your Honor, is we will be drawing a contrast between what is in the '525 1996 specification in terms of single input member and the changes that have been made to the '700 specification among other things, including changing "single input" to "at least one," removing all of the seven paragraphs on Cheng. And it seems to us that the jury, since we're going to be talking about that extensively, ought to be able to have those in of front of them so that they can follow along.

THE COURT: Actually that might be helpful to your priority case in terms of having those earlier dates reemphasized.

MR. CAWLEY: Well, your Honor, we don't think it's necessary. We think it is potentially confusing. It is not an asserted patent in this case. I mean, there's all kinds of evidence and matters in the prosecution history and so forth the jury may have to look at, but we don't think it all belongs in the jury notebook. And if the jury picks up this notebook and starts reading, for example, the claims of the '525

patent, they are liable to mistakenly believe that that 1 is a patent that is asserted in this case; and it is 3 not. MR. GUNTHER: Your Honor, on the claims, 4 frankly, I don't care about the claims. What I care about is the specification. So, we can take the claims out if that's a concern; or we can use the 1996 application itself as filed in the Patent Office with the claims removed. But it seems to me that there is 10 going to be a lot of comparison between those two 11 documents, and asking the jury to try to keep that in their head without having the ability to look back and 121 13 forth I think is a little unfair. THE COURT: What about the 1996 patent 14 15 application, July 5th -- I mean, that's what you're 16 going for your priority date on. That -- I mean, tell me if I'm wrong; but your case kind of rides or falls on 17 this priority date, as does theirs. I mean, one way --18 19 MR. CAWLEY: Certainly there may be 20 circumstances when that's true, judge, but --21 THE COURT: I mean, not the complete case but 22 that seems to be a pretty key issue. 23 MR. CAWLEY: That application with figures is

The '700 patent is 38 columns,

about 60 pages long. I mean, that's --

MR. GUNTHER:

24

25

and we're going to be making direct comparisons. That, I think, makes my point that rather than just trying to do this in the abstract, they ought to have it in front of them.

THE COURT: All right. Well, let me take a look at the application; and I'll take a look at the '525 patent. I mean, I can look at those. There's a point where you can get too much into the juror book. And if there is a portion or an extract that might be helpful, that might make it a little easier. I'm trying to give them things that will be helpful.

MR. GUNTHER: Your Honor, to address your direct point, the face of the patent, the figures, the Background of the Invention, and the Summary of the Invention, which I believe ends in the '525 patent around Column 6. And in the application document itself, it would be a little bit longer because those are typed out pages. The other stuff I might refer to, but the guts of it -- the guts of it are in the figures and in the Background of the Invention and the Summary of the Invention. So, if your Honor is concerned about --

THE COURT: Well, and then I'll ask

Mr. Cawley: If I was inclined to do that with the '525

patent, is there other parts that you would want in --

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MR. CAWLEY:
                           Well, first of all, your
1
2
   Honor --
 3
              THE COURT: You don't want it at all but --
              MR. CAWLEY: If the court is going to put
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5
   something in, then we would urge the court to put the
   application in and not the patent because whether the
   application ever became a patent is really irrelevant.
   The question is what is in the application.
9
                          Then let me ask both counsel --
              THE COURT:
10
   and I think that makes some sense. Why don't you take a
11
   look at it and see if there's parts of the application
   that don't need to be there.
12
13
              MR. CAWLEY:
                          That's fine, your Honor.
              THE COURT:
                          And let's see if we can cut it
14
15
          I mean, this does seem to be a very key issue,
   down.
  just given how the --
16
17
              MR. CAWLEY: That's fine, your Honor.
                                                      We can
18
   do that.
19
              THE COURT:
                          Given how the claims and all are
20
   worded, invalidity seems to be where you're going to
21
   have to go and infringement is where you're going and to
22
   have to show non-invalidity; so, let's take a look at
23
   that.
24
              All right.
                          Any other questions or concerns
25
   about the book from defendant's point of view?
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MR. GUNTHER: Yes, your Honor. These are
1
   more nitty type things. The definitions relate -- there
2
   are claims referred to in the definitions section.
   Claim 13 is referred to, and that is now out of the case
   because that was only asserted against Microsoft.
6
              THE COURT: Okay. So, we need to take that
   one out.
8
              Do you agree, Mr. Cawley?
9
              MR. CAWLEY: Well, I'm told that we think
10
   that's right; so, unless we go back in and discover
11
   something different, then --
12
              THE COURT:
                          By close of business today, I
   need to know that for sure because we've got to get this
13
   prepared. I mean, there's no way on Monday morning
14
15
   that --
              MR. GUNTHER: Sir, I'm representing to you
16
17
   that --
18
              THE COURT:
                         Yeah.
19
              MR. GUNTHER: And they'll check, yes, I'm
20
   sure.
21
              THE COURT:
                          So, 13 may be a problem.
                                                    What
22
   el se?
23
              MR. GUNTHER: Your Honor, the only -- I'm
24 just trying to -- all right. Your Honor, two other
25
   matters, two other things. We have got to get you some
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photos of our witnesses yet. If you look in the back,
1
   there are photos that -- we have been trying to get
   photos from a couple of the Japanese witnesses.
4
                          They've got four photos in there.
              THE COURT:
              MR. GUNTHER:
                            Yeah.
                                   What you have is you
5
   have stills taken from their depositions.
7
              THE COURT:
                          Okay.
              MR. GUNTHER: We're furiously trying to see
8
  if we can get photos. The problem is the company is
10
  closed this week. It's Golden Week in Japan; and, so,
11
   we're working on that. And the other thing we owe you,
12
   your Honor, and we'll get to you, we will get to you and
   Ms. Chen today photos of the witnesses from Nintendo of
13
   America who are going to testify that you don't have
14
15
   yet.
16
              THE COURT:
                          Okay.
17
              MR. GUNTHER: Your Honor, one last thing.
   There had been some discussion given the number of
18
19
   accused products and the fact that there were different
20
   claims asserted against each product. We thought that
21
   it would make sense, your Honor, to have in the
22
   notebook -- and I wonder if I could hand up one set of
23
   this.
```

24 THE COURT: All right.

25

MR. GUNTHER: If I can do that.

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THE COURT:
                          Have you given a set to counsel?
1
2
              MR. GUNTHER:
                            Yes. I will do that. Here's a
3
   set for counsel.
4
              May I approach?
5
              THE COURT:
                          Sure.
6
              MR. GUNTHER:
                            Thank you.
                                        Two issues, your
   Honor, on this. One, we have multiple accused products
   and different claims asserted against different
   products. We think it would be helpful for the jury to
   have just a simple photo of the accused products and the
10
11
   claims that have been asserted against them.
12
              So, what you would have is four -- if I
13
   counted right, your Honor, you would have four
   photographs effectively where -- I guess they're sort of
14
15
   photographs -- of the accused controllers and the
   combination of the remote and the Nunchuk is one of them
16
   and then the asserted claim.
17
18
              THE COURT:
                          Sure might make the infringement
19
   testimony go quicker.
20
              MR. CAWLEY: We have no problem with it, your
21
   Honor.
22
                                We'll add these in if you
              THE COURT:
                          Okay.
23
   can provide us with the copies.
24
              MR. GUNTHER: Your Honor, I think I've got
25
   some more.
```

THE COURT: Okay.

MR. GUNTHER: Can I hand those up, as well?

THE COURT: Why don't we wait until

afterwards.

MR. GUNTHER: At the end, yes, sir.

Your Honor, that's everything that Nintendo had on the jury notebook.

THE COURT: Okay. And along that line, with the cut in time, case will probably run about two weeks; so -- and I think you've all already been notified that the first -- on that first Friday, the 9th, we will not be in session. They are having a ceremony to honor Judge Steger up in Tyler, and I have to attend that. But it looks to me like we'll be getting that trial then over and to the jury that following week and probably not going into the third week unless the jury takes extra time.

Based on that, it would be my intent to select nine jurors. You'll each have three strikes. I will do a general voir dire of the jury, and then each side can have about ten minutes to ask some follow-up questions. After you've exercised your strikes, the first nine people, that will be the jury. And that way if someone falls out, we'll have enough to deal with -- to keep our six to go ahead and get a verdict.

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Opening statement. With what we've got left,
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2
   any reason you can't get an opening statement in in
   about 20 minutes?
3
              MR. CAWLEY: Could we make it 30, your Honor?
4
              MR. GUNTHER: I'm going to agree with what
5
   Mr. Cawley requested. Can we have 30, please?
6
7
              THE COURT: I feel like I'm in a bazaar.
              MR. CAWLEY: Well, if I had known that,
8
  judge, I would have said 35.
              THE COURT:
10
                          Then let's do it this way.
11
   can each have 20 minutes; and if you want to take 10
   minutes out of your 17 hours to go for a total of 30, go
121
13
   ahead and take it.
              MR. CAWLEY:
                           That's fine, judge.
14
15
              MR. GUNTHER:
                            That's fine.
16
              THE COURT:
                          Obviously if 17 was far too long,
17
   you're...
                   The final thing we have, then -- and
18
              Okay.
19
   this is the claim term that defendants wanted
20
   constructed. And if defendants would remind me again --
21
   or that may have just been Nintendo.
                                          Was it?
22
              MR. PRESTA: Yes, your Honor.
23
              THE COURT:
                          So, there is not a need, then, to
   construe an additional claim?
24
25
              MR. PRESTA: No.
                                We believe there is, your
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Honor. It was raised by Nintendo.

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THE COURT: I'm sorry. I thought it was raised by -- I was hoping it was raised by Microsoft.

Tell me again which claim term All right. that was.

MR. PRESTA: Yes, your Honor. There is a claim term -- and it comes up in claim 19 -- that 8 relates to an issue that had been raised by Nintendo previously in the Markman phase which is the "hand operated controller" was presented to the court for construction. Your Honor interpreted the term "controller" and also indicated then that there was no need to interpret the "hand operated" part of that phrase. I think the court was mainly focusing on the hand aspect, in other words. No real dispute there. However, there is the term "operated" which we realize now that the experts in this case will likely have a significant disagreement about and be presenting testimony that's wildly different on what that term means.

So, that's the first one, is to ask the court to finish construing that phrase, in particular, the "operated" portion of the "hand operated controller" term that we had raised.

The second request relates to controlling

objects and navigating viewpoints, also in claim 19.

Both of these issues relate to claim 19. That one, we can tell from the expert reports again that there is going to be a significant disagreement between the experts as to what is required under your Honor's claim construction to fall within that scope.

So, we believe -- we raise it, your Honor, also because of the recent decision by the Federal Circuit last month in the O_2 versus Beyond Innovation Technology case which the Federal Circuit made clear that when the parties have such disputes, we should bring them to your Honor to make sure that things proceed according to the fact that these are legal issues and not factual issues.

17I

THE COURT: And I put out one opinion, and it appears to this court very clear that that opinion invites, in fact, almost mandates that any defendant make real sure that it brings up a number of these at the last minute and even during trial to ensure that there is plenty of opportunity for very quick decisions to be made that will build error into the case. I can't hold it against defendants because I think the opinion invites that; and, in fact, one might say it's almost malpractice for a defendant not to deliberately do that because, after all, if there is more decisions made,

there's more chance for an error.

heard you make -- at least the one in writing -- was dealing with the difference between to allow "controlling objects" in the preamble of 19 and then in the first element, the part about where it says "in part controlling objects" and then the third element, "in part controlling objects." And the difference between "allow controlling objects" and then "in part controlling objects" and then "in part controlling objects" seemed to be the difference. Now you're raising yet another question, and that is what does "hand operated" mean?

MR. PRESTA: That --

THE COURT: What is it you think "hand operated" means other than operated by a hand?

MR. PRESTA: Okay, your Honor. That's a good question. And my response is that normally it would mean operated by a hand. However, as we pointed out in our claim construction briefs, in this particular instance the inventor has given us a definition in the specification for that particular word and actually said: For purposes of my claims, specification, and disclosure, when I use this word, I mean X. So, we --

THE COURT: And where is that?

MR. PRESTA: That is -- it's quoted in the

letter that we sent, your Honor. It's in the --

THE COURT: Never mind the letter. Give me the column and page number.

MR. PRESTA: Yes, sir. '525 specification, Column 6, lines 65 to 67 -- actually, if you start at the bottom of Column 6 of the '525 patent, your Honor.

THE COURT: All right. Let me hear from Anascape on that first one.

MR. GARZA: Judge, we feel it's important to note that this argument was not properly raised at Markman. Defendants did identify many terms, and among them they did identify "hand operated controller."

THE COURT: And I'll say it again for the record that I agree with that. But it appears -- and I may be overreading the case and may be being overly cautious about the case -- that, unfortunately, this $\mathbf{0}_2$ decision has resulted in a situation where to properly represent its client, a party is almost duty bound to hide one or two items until the last minute and then raise them in the hope of building error into the record which will then be used to return a verdict if it's unfavorable but, of course, ignored if the verdict is not favorable.

And the problem being that normally in claim construction several hours of argument is allowed, full

and complete briefing is allowed, the court can take several weeks or months, if necessary, to decide the case. But by doing it at pretrial or during trial, the judge has very little time to act; but that doesn't seem to be a problem with the law. The fact is the decision has to be ahead. And, unfortunately, we wind up in a situation where huge amounts of resources, massive amounts of money on both sides are spent, which I guess if the parties are rich doesn't make so much difference. But then we also are dragging in jurors and forcing them to sit through a long trial with a 30 to 40 percent chance of being reversed. And it's my opinion that if, as judges and lawyers, we continue to treat jurors like insignificant little cogs, unimportant in the system who can be given cases like this, that we'll wind up moving to a European-type system.

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Congress who makes the decision has decided these should be jury trials; and, so, I am going to have to deal with it as though it is a jury trial. And, unfortunately, we seem to be moving towards a mixture of jury and administrative law judge, which is not really satisfactory.

Now, again, as I say, I may be overreading or stretching too far; and many times in the patent field, you will have a canon of construction going one way and

then another canyon of construction goes out the other way trying to put things in balance. But right now the way the law is, it is very difficult. So, I will agree with you I don't think that particular issue was timely raised or raised again; but I've got to deal with it.

So, go ahead now and tell me, given the definition in the '525 patent which is not at issue other than this is a continuation of the same application, why I shouldn't adopt that definition.

MR. GARZA: Well, as the discussion reads in the '525 patent, the paragraph above the one that the defendants are quoting from is a discussion of the term "manipulatable." Now, the purpose of the '525 application at that point was to draw a distinction between the two terms. "Manipulatable" was meant to talk about movement in 6 degrees of freedom, and "operability" was meant to talk about actually hitting sensors when they were moved. He was trying to draw a distinction between moveability and actually operating the sensors.

Now, although he did draw that distinction between those two terms and found it helpful to do so to explain some concepts in the claim, he did not limit the term "operable" or "operated" to that special meaning.

I think this is reflected adequately in

defendant's initial proposed construction for "hand operated controller." I think I have their brief over here; so, let me get that. So, defendant's initial proposed construction for "hand operated controller" was a controller having a hand operable single input member that is movable along and/or rotatable about three mutually perpendicular axes in 6 degrees of freedom relative to a reference member of the controller.

And the idea here is defendants actually recognized in their construction that "operable" throughout the patent has a couple of meanings; and the one here is the commonsense one the court recognized in its construction, just that the controller is able to be operated by a hand.

THE COURT: But why -- I mean, given the rule that a patentee can be his own lexicographer and in the '525 patent he seems to have provided that definition -- I don't see it in the '700 patent -- why is one of skill in the art not bound by the definition in the '525 patent when that person reads the '700 patent?

MR. GARZA: Well, I think you're right. If they are talking about the difference between manipulatability -- I'm not sure if that's actually the word -- and operability then, yes, the patentee's definition should apply. But this term, along with many

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terms in the English language, have different meanings
   depending on the context in which they have used; and
   here in this patent it talks about a hand operated
   controller.
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              Now, he wasn't talking about any sort of
6 requirement the controller had sensors. All that is
   fairly laid out in the claim body of claim 19. And I
   think in context of that claim, "operated" has its
   normal, everyday meaning rather than the distinction
   between manipulatability that he tried to state in the
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   specification.
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              THE COURT: Let me ask plaintiff: Is that
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   phrase defined in the application?
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              MR. GARZA:
                          "Hand operated controller"?
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              THE COURT:
                          No, I'm asking -- let me ask
             I'm sorry. Since this is defendant's
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   defendant.
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   argument. You pointed to a definition and use in the
   '525 patent.
                 The '700 is a continuation of the
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   application. Does the application define it that way?
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                         I'm not sure I understand your
              MR. PRESTA:
   question, your Honor. Does the application --
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              THE COURT:
                          You gave me a quote out of the
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   '525 patent --
                         Yes.
              MR. PRESTA:
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              THE COURT:
                          -- and say that I should look at
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that. I'm not sure of a case that says that I'm
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   absolutely bound by a definition in the specification of
   one patent just because it's a continuation of the same
   application. I mean, different -- you can come with
   different claims. Does the application itself have that
   same definition?
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             MR. PRESTA: The '525 application rather than
   the patent? Is that your question?
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              THE COURT:
                          Well, I thought actually it's a
  continuation of the same application.
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                                          Right.
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              MR. PRESTA:
                           Correct.
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              THE COURT: In other words, the parent
   application, does it have that same definition?
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              MR. PRESTA:
                         Yes.
                                 The '525 patent -- we're
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   currently looking at the -- and I drew your attention,
   your Honor, to the specification of the '525 --
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              THE COURT:
                          No. I'm talking about the
   application.
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             MR. PRESTA: The '525 application has the
   same definition, your Honor.
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                         Okay. And where is that?
              THE COURT:
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              MR. PRESTA: I will find that for you.
   on page -- well, it's a little ambiguous. There is a
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   typed page 10 of the application; there is a handwritten
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   page 11. I could hand that up to your Honor with a tab
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if you would like to see it. But it's actually identical to the definitions that are in the specification because very little, if any, changes were made with respect to the way the application reads as printed in the '525 and the way it was filed. definitions are identical.

THE COURT: All right. Let me see that, pl ease.

MR. PRESTA: And I misspoke, your Honor. That particular definition is on page handwritten 10, typewritten 9, if I may approach.

> THE COURT: All right.

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MR. PRESTA: And I've marked it.

HE COURT: Well, then, if I'm taking the tenet or the canon that you want -- and that is that I should accept the definition given by the patentee -how do I deal with the fact that the '525 patent also refers to -- for example, at '525 Column 7, lines 40 to 41 -- a joystick controller having up to 6 degrees of freedom?

I mean, he says that that's how "controller" 22 is used in the context. He doesn't say it means. says it's used in the context. That's in the definition you're relying on. But then later on he talks about having up to 6 degrees of freedom which would mean

less -- or could be less. So, how do I take that as a solid definition as opposed to what context it's supposed to be in?

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MR. PRESTA: Your Honor, I can explain that. The part that you are reading, Column 7 around line 40, if you notice in the -- I'm referring to the '525 specification now. If you look to Column 31 of -- I mean, line 31 of Column 7, you'll see that that definition of the "up to" is provided in connection with defining the term "joystick-type" -- that's a quote -and, quote, "trackball-type controller." It's another definition.

It's when he uses the term "joystick-type controller" or "trackball-type controller," which none of the claims that we are dealing with in this case have those terms in them. That definition is actually inapplicable because nowhere are those terms used in any of the claims at issue. So, the answer to your question 19 is that that is another definition; but that definition 20 is, in fact, not one that applies to the claim construction issue.

So, you would admit that in the THE COURT: '525 patent although he has stated what "controller" is generally used in the context of, in the same column he goes ahead and uses "controller" in different ways.

MR. PRESTA: Your Honor, this is something that we actually discussed at the Markman and in somewhat detail but I know there were so many issues, it is difficult to remember them all. But always our position on this --

THE COURT: It may be your position, but what I'm looking for is something new.

MR. PRESTA: Yes.

THE COURT: I mean, I'm fully familiar with and have seen quoted by very learned patent law judges on the "Alice in Wonderland" concept of a word means exactly what I say it means and no more. And then here we have it meaning almost three different things in the same column; and then you're saying I should pick one of the three definitions and apply that to everything even though in the '700 patent, as I said in my written opinion, the claims don't specifically say that.

But, I mean, tell me if I'm wrong. Your argument is that the first definition is the one that must apply as a rule of construction because the patentee said "controller" is used in the context of 6 degrees of freedom relative to a single input member.

MR. PRESTA: Yes, your Honor, because we believe you can't get much clearer of a statement of definition.

THE COURT: Okay. Well, then I'll rule on that one; and I'll refer partly -- or in part to my claim order opinion -- or claim construction opinion, Document Number 182. But the -- and granted that the '525 patent and its application may not be the clearest in the world; but particularly in Column 7 there, he talks about what "controller" is used in the context of and then immediately discusses two other possibilities just below that, a few lines down.

And as I pointed out in the '700 patent, in the specification and in the claim itself there is not that indication that the discussion here is -- in particular, claim 19, just talks about a hand operated controller. And it is not clear to the court that the patentee acted as his own lexicographer in any definitive or even mildly undefinitive way that would require that.

So, I'm going to leave -- I mean, "hand operated" is -- I don't think it needs to be construed, especially in light of "controller" means a device held in the user's hand that allows hand or finger inputs to be converted into electrical signals. So, I'm not going to provide a further construction of that.

And as I pointed out I think in Footnote 5, the fact that it says "hand operated" winds up becoming

basically an emphasis that it's in the hand, which it is already clear from the specification these controllers are operated by hand.

All right. The next issue seems to be this -- the difference between to allow controlling objects versus, in the second and third elements, providing outputs at least in part controlling objects. Now, I don't recall a lot of discussion about that. I may have missed it. I don't recall as much discussion about that at the Markman Hearing. But tell me what your basis is here. And I understand that part of this is based on some interrogatory -- I'm sorry -- deposition questions you asked of Mr. Armstrong.

MR. PRESTA: Yes, or also with Dr. Howe.

It became apparent, your Honor, after your ruling on controlling objects and navigating viewpoints -- you know, we felt we understood your ruling and believed we understood what it meant and how we would be proceeding. But it has become apparent that the parties will disagree that, in fact, in order to infringe that claim, you would actually have to control objects and navigate a viewpoint.

We believe that those are positive

limitations in the claim, and which is the reason that
we presented them to your Honor. And the fact that

your Honor ruled on them seems to suggest to us that they are positive limitations; and to infringe that claim, you would have to have proof that, in fact, those limitations are met.

So, this issue is just simply that, your Honor. There is a dispute between the parties as to the scope of that term, whether proof is necessary of doing those things to infringe the patent or are those terms just meaningless extra words in the claim that don't need to be considered for purposes of infringement as the plaintiffs would assert.

We believe it's necessary to infringe claim 19 for the second and third element to show that, in fact, the controllers provide outputs that are, in fact, used to control objects and navigate a viewpoint. That's -- and then through the prosecution history, it was very clear that Mr. Armstrong wanted those to be positive limitations. In fact, in the beginning those claims had the words "useful for" in front of them during the prosecution history. Mr. Armstrong deleted the words "useful for" because he wanted them to be positive limitations.

And this is -- you know, we're not trying to raise a new claim construction issue; we're trying to understand your Honor's previous ruling to make sure as

we proceed that our experts will give testimony that corresponds with your ruling. But it's clear that we're both interpreting your constructions differently. We see them as positive limitations. They see them as just things that are only intended uses or other things that don't require proof. So, that's the issue.

THE COURT: Well, I guess I've got to say I don't recall the phrase -- maybe I'm misunderstanding what you're asking, but I don't recall the phrase "to allow controlling objects" or "providing outputs at least in part controlling objects" as being submitted for claim construction. What I construed was "navigating a viewpoint."

MR. PRESTA: Correct.

THE COURT: And, so, now you're saying, however, that there is a difference between -- maybe I'm misunderstanding what the argument was. I thought the argument was you're now saying there is a difference between, in the preamble, "to allow controlling objects," and in the second and third elements, "outputs at least in part controlling objects."

MR. PRESTA: Well -- yes, your Honor, that really highlights the reason that we believe it is a positive limitation in the second and third elements.

THE COURT: Well, what is it that you're --

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what is it you're wanting construed?
                                          Do you want a
   reconstruction of "navigating a viewpoint" or do you
   want a construction of what "to allow controlling
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   objects" means or what is it --
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                 PRESTA:
                           I understand.
              MR.
                          Tell me what the dispute really
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              THE COURT:
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   is.
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              MR.
                  PRESTA:
                           I understand, your Honor.
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              The dispute came up because the plaintiff's
   expert during his deposition explained that he believes
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   that it's only a capability argument, that you only have
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   to be capable of controlling objects and navigating
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   viewpoints. So, it's really a claim construction issue
   that has arisen as a result of plaintiff's position on
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   that term.
               We've always felt that it was always a
   positive limitation, and it wasn't apparent to us until
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   very recently --
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              THE COURT: Is it a positive limitation in
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   the preamble and in both elements or just --
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              MR. PRESTA:
                           We don't think it's a -- we
   think that the -- that the initial part, the "to allow"
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   generally maybe qualifies it and it is not a positive
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   limitation.
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              THE COURT:
                          Okay.
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              MR. PRESTA:
                           We're not willing to -- and we
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believe that that "to allow" language suggests that it is maybe not a positive limitation, and we're not asking your Honor to say that that is. What we are asking you to look at is the other two occurrences of the phrase. And we certainly would have raised this issue if we had known it was an issue earlier, but it is now apparent that the parties have a differing view of whether it is a positive limitation. And it's in the second and third elements where there is no "to allow" language.

So, you're right. We didn't ask you to interpret the words before "controlling objects and navigating a viewpoint" earlier, but we felt that that was a given. We had no idea that there would be a dispute about that until the plaintiff's expert testified at his deposition.

THE COURT: All right. Let me hear, then, from plaintiff. It does -- I mean, take a look at how the phrases are used in the second element and third element. And in both cases it talks about "two bi-directional proportional sensors providing outputs at least in part controlling objects and navigating a viewpoint." With that phrase, "at least in part" doing these things, aren't those limitations that should be there?

MR. GARZA: Well, before I answer your direct

question, let me provide you with a little bit of context of where this is coming from just to respond to some of the statements made earlier. Just so you know, this claim -- the reason this one is so important is it is tied to the lion's share of Anascape's damages in this case. This is the only claim that --

THE COURT: Lion's share of what?

MR. GARZA: Anascape's proposed damages -reasonable royalty. It is the only claim we assert
against the Wii Nunchuk connected with the Wii remote,
and it is that connection that is responsible for a
sizeable percentage of what Anascape claims as its
reasonable royalty.

Second, I'm not sure that this came up just during expert testimony. This is a problem with addressing the Markman terms on the fly, that I can't go back and check the invalidity contentions to be absolutely sure. But this issue was raised at some point by defendants, whether it was first in their expert reports or in their invalidity contentions, in the context of the case IPXL, which is a Federal Circuit case that has recognized that a claim may be indefinite if it combines two different classes of patentable subject matter. So, in other words, claims can be apparatuses. Claims can be method claims. But if you

have a combination of the two, it would render the claim definite. Well, it didn't say whether it was in all circumstances or not.

This case has recently been re-affirmed by the Federal Circuit this past month, a case called Microprocessor which I think we attached to our motions in limine; but I'm happy to provide you with a copy of it today. That one does say the exact same thing, that a single patent may include claims directed to one but no single claim may cover more than one subject matter class. And this point was addressed in defendant's expert reports, and they did find that claim 19 was invalid as indefinite as a result of IPXL.

Now, since IPXL there has been clarification of that holding by the Federal Circuit and by lower courts. And the general gist of it is that an active language used in apparatus claims -- it's not that it's not a positive limitation. It's still a positive limitation. But it's a functional limitation that goes to the capability of the apparatus rather than the actual use of the apparatus.

And it's no different in this claim. We have what's clearly an apparatus claim. And although the inventor chose to use some --

THE COURT: Wait, wait, wait. So, you

agree that, for example, in the second element it has to be able to at least in part control the objects and navigate a viewpoint.

MR. GARZA: Yes, and --

THE COURT: But it doesn't always have to be used that way.

MR. GARZA: Correct. Just the capability to perform that function has to be in the controller.

THE COURT: And let me then understand. It's defendant's point of view that every time you pick up the Wii, it's got to be doing that even if you have it turned off?

MR. PRESTA: Absolutely not, your Honor.

It's a much simpler position than that.

THE COURT: All right.

MR. PRESTA: The position is actually that in order to prove infringement, they would have to prove that it, in fact, at least does that one time. At least there is a time when it the actually does that. They need to come forward with proof that it does that because it's our position that the controller does not do that.

THE COURT: Okay. I'm not seeing there's much difference between your positions; so, there's something subtle here. You're saying it has to be able

to do that. He's saying you have to prove that it has to be able to do that.

MR. GARZA: There is a distinction there.

THE COURT: Okay.

MR. GARZA: I'll try to clarify it as I understand it. Anascape's position is that the controller itself has to be capable of performing these uses, and Anascape need not prove that it's actually used that way by any consumer anywhere in the United States or outside of the United States.

And our position is one of skill in the art -- in our case Dr. Howe -- could examine this controller without use of any video games whatsoever and, based on his knowledge as one of skill in the art, could look at this controller and realize, yes, if used with the correct console and software, the structure of this controller could, in fact, do these functions.

It is Anascape's position that actual performance of these functions is only required by a method claim; and since this is an apparatus claim, it is just not relevant -- I'm sorry -- not relevant but not necessary.

THE COURT: Okay. And your side of that is?

MR. PRESTA: That highlights the problem,

your Honor. They simply want to basically read out the

words by saying -- their expert is going to just say that because it outputs signals, that somebody could hypothetically make a video game system that would use those signals to do these things without any proof that Nintendo has ever done that. Nintendo, in fact, does not do that. Under the plaintiff's interpretation, those words are truly meaningless because all it would require is a signal; and then Dr. Howe is going to say that he could design a hypothetical system and use that signal to do those functions. That is basically reading the words out of the claim.

Now you're hearing the argument about that you can't have method steps in an apparatus claim.

Well, your Honor, they have --

THE COURT: Hold up just one minute.

Just so everybody working with me doesn't collapse, we're going to take a break for lunch; and then we're going to finish this up. This is important.

I am concerned about the practical effect of the O_2 decision. It may be clarified in the future, but there's no -- well, I'm going to do everything I can to avoid building in error given that decision. So, I think this is important; and it's important we take the time to think about it.

So, we're going to be in recess until 1:30;

and then we'll resume with this particular issue.

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(Recess, 12:36 p.m. to 1:33 p.m.)

THE COURT: All right. Let me ask the parties to take a look at this definition.

And for the record, that's "Providing outputs at least in part controlling objects and navigating a viewpoint" -- that's out of claim 19 -- means "producing signals that, at a minimum, must be able to manipulate images on a display device and position or orient a user's view."

Now, as you can tell, the "navigating a viewpoint," I'm drawing that from language that was in a previous claim construction. And the rest of the -- or the other part of it is basically taken from what I just heard counsel saying the device must be able to do.

Let me hear from plaintiff first as far as your observations -- well, wait a minute. This is defendant's point. Let me hear from defendant.

MR. PRESTA: Thank you.

Your Honor, the only issue we have with it, I think, is that, as I explained before, I think the dispute involves whether the thing actually does it or not. I'm a little concerned with "must be able to," whether we're still going to have the same dispute between the parties. Again, it's our position that they

have to show that it actually does that --

THE COURT: Well, what do you mean --

MR. PRESTA: -- to infringe.

THE COURT: -- show that it does that?

MR. PRESTA: Okay. Your Honor, our product is being accused of infringement; so, it's just a simple of idea to prove infringement, they have to show every element of the claim including that, in fact, we manipulate -- that we control objects and navigate viewpoints with the second element and with the third element of claim 19.

In order to satisfy the second element of claim 19 and the third element, they need to show that those input members, in fact, are used to do both of those things, control objects and navigate viewpoints, in any game they want to find in any of our products.

It's just we don't --

THE COURT: Except I guess the problem there is is you've got one of these controllers and I suppose an inexperienced user might just go up and down, up and down, and never do anything else. But that isn't the device; that's how someone -- I mean, they could not know how to turn it on; and it just sits there as a lump of metal and plastic. So, I'm not understanding your argument here.

MR. PRESTA: I understand that concern, your Honor. It's not our position that it requires anybody that picks it up that actually does it. It's our position that to infringe this claim, though, that somebody who understands the entire system, somebody like one of their experts who has used it and studied it and studied our games and studied our equipment can at least find an instance where, in fact, it does that because, your Honor, it is our position that, in fact, we never use -- as far as we are able to tell ourselves, there's no capability of any of our games to actually do that.

Now, the only thing we want to protect against is testimony that simply says because the controller outputs signals, that somebody like their expert, Dr. Howe, could program and make a video game system that's not Nintendo's that would infringe -- that would constitute infringement because we output these signals, but even though none of our equipment that Nintendo makes or sells ever uses those signals in the manner that the claim says they must be used, to do navigating a viewpoint and controlling objects with both a joystick and the other element, the second and third element.

So, our is just that we don't want a

hypothetical proof to be that somebody could take our stuff and use the signals in a way that we never told them to use it in that way, never instructed it to be done that way, and have never done it that way ourselves. We want to just make sure that the proofs would actually show that we meet the elements of the claim.

And my fear is with the "must be able to," I know Dr. Howe's position will be that, well, as long as there is a signal, I could do it; therefore, it's able to. So, that's our concern with the "able to," is that they will never have to put into proof how our systems work and whether these things, in fact, are accomplished with our product or not, which we believe is a necessary element for proving infringement is to show that every element is present in our system, not in a hypothetical system --

THE COURT: Well, wait, wait, wait. So, you're not arguing with the definition; you're concerned about the proof that might be applied to that definition.

MR. PRESTA: Well, I'm concerned that your definition would allow proof that would not be what we would believe would be satisfactory proof. We believe that this definition would make it easier to prove

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infringement than the actual language of the claims because you would not have to actually find any manipulation of images or positioning or orienting a user's view. You would only need Dr. Howe to say, "Oh, I could do that because I have the signals. I don't need to show that Nintendo ever did it; I'm just going to show that I could do that with their controller with their signals."
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there. It is quite significant. This would possibly enable -- I'm not sure what your Honor is thinking exactly of this definition. Maybe you're not reading it that way. But I'm concerned that the plaintiff will use the words "must be able to" as being just a capability argument, that it has the capability to do it and it doesn't actually have to do it. Because it's a positive limitation in the claims, we believe by the fact that your Honor construed it and by the fact that it doesn't have the --

THE COURT: I haven't construed it yet.

You're the one who is asking to have it construed.

MR. PRESTA: Okay. Understood.

THE COURT: I don't think you can sit there and ask me to construe it and then say because I construed it, I'm wrong.

MR. PRESTA: I apologize. But, I mean, because we looked at the term "controlling objects and navigating a viewpoint," we always felt that it was sort of part of this construction. But I understand your point.

So, we think it needs to be "Producing signals that at a minimum manipulate images" without the "must be able to" -- is the only problem that we have.

"At a minimum" -- "Producing signals that at a minimum manipulate images on a display device and position or orient a user's view" would be -- would alleviate our concern, your Honor, because, in fact, that is what the claim requires. So, in our view that would be exactly what the claim requires.

I'm also a little concerned that we have read out of the phrase -- and I'm sorry. I'm just looking at it -- "controlling objects." I'm a little bit concerned that we have changed that to "manipulating images." And in this field -- I think the plaintiffs would probably agree with me as well; I'll let them speak to that -- that "controlling objects" is actually a sort of a term of art. The term "objects" is not the same as "images." Objects are actually things inside of the video game, like a character in a game.

So, the second problem I've noticed is that

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the words "controlling objects," which the parties don't
   have a problem -- I don't think we have a dispute over
   the term "controlling objects." I would recommend that
   it read "Producing signals that at a minimum control
   objects on a display device and position or orient a
   user's view."
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              Of course, we're maintaining -- that that
   encompasses one of your earlier claim constructions,
   which is "positioning or orienting a user's view" is
   your Honor's construction of "navigating." And we
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   didn't -- that's not -- that doesn't correspond with our
   proposed definition of "navigating"; so, we just would
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   maintain --
              THE COURT:
                          So, basically what you're saying
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   is no matter what I do, it's wrong because you want to
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   be able to appeal.
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              MR. PRESTA: No, your Honor that's not at all
   the case.
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              THE COURT: Okay. Let me hear from
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   Mr. Cawley.
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              What do you --
              MR. CAWLEY: Your Honor, with the court's
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   permission, I'm going to ask Mr. Garza to address that.
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              THE COURT:
                          All right.
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              MR. GARZA:
                          Judge, we are in agreement with
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your construction. I just would like to clear up a couple of arguments that were raised by the other side there.

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Anascape does agree that this has a positive limitation. I think where the argument lies is as to whether these are functional limitations or something you have to prove. The case law is very clear that a functional limitation can be proved by the capability of the products, and these are claims directed to apparatuses and not to methods.

Now, in the proof part of our case, we intend to put on proof that will show that a user using these controllers is -- you know, the outputs of these controllers are capable of manipulating images and positioning or orienting a user's view. And at the end of our case, Nintendo is free to challenge the sufficiency of our proof on that point; but I think we're perfectly happy with your construction.

THE COURT: Well, let me ask this: Counsel had said -- if we took out the words "must be able to," then it would read "Producing signals that at a minimum manipulate images on a display device and position or orient a user's view." What does that do?

MR. GARZA: Well, I think what our position 25 is is that turns it into an impermissible apparatus

Claim that incorporates requirements of showing use.

Again, our position is, especially in light of this recent Microprocessor case, that there are apparatus claims and there are method steps -- or method claims.

To prove method claims, you actually show it's used; and the damages are calculated based off of how many uses you can show in the United States and how many people do it.

This is an apparatus claim. This apparatus and the controllers that Nintendo sells are capable of producing signals that do all of these things, and we plan to show through our proof that these controllers are capable of doing these things and that the elements that the claims list as requiring these things are also capable of doing these things.

Again, they are free to challenge the sufficiency of that proof; but I think this claim construction faithfully reflects what the claim reads.

THE COURT: Now, you also have in there -you mention "controlling objects" is some kind of a term
of art. I thought I took that from a prior construction
where it says "manipulate images." If there is a
better -- and I can't remember, counsel, exactly what
your point was on the "controlling objects." That was
something different than an image?

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MR. PRESTA:
                           Unfortunately, yes, it is, your
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   Honor; and we would just be slightly concerned that it
   would be changing the meaning if we used "images" rather
   than "objects."
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              THE COURT:
                          How would you define "object"?
                          I don't believe -- I would urge
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              MR. PRESTA:
   the court not to construe that because I don't think
   it's in dispute --
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              THE COURT:
                          You asked to have it construed,
             Now you're saying you don't want it construed?
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              MR. PRESTA:
                           Not at all. Not at all, your
           I just am pointing just to the word "objects,"
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   that that term does not need a construction because I
   think it's accurate. It's actually being changed with
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   "images." We can try to --
                          Well, that's the problem.
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              THE COURT:
                                                      You
   asked me to construe this phrase. I don't think it's a
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   good idea to construe a phrase as circularly to use the
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   same words in a definition to the jury.
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              So, if you think an object in the terms of
   graphics is not an image, which I think I -- I can't
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   find the exact spot -- I pulled out of the information
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   y'all had given me before, then what should it be?
                           I'd have to be careful on this
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              MR. PRESTA:
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one, your Honor, because, again, our goal here is not to

inject more error; it's to avoid it.

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And images -- just so I can explain, images are anything that you would see on the screen. Objects are things inside a video game that are controlled by a user. So, for example, an image on a screen could just be changing just because the scenery is changing without a person manipulating it and controlling it. An object is, for example, Mario in one of Nintendo's games. It's not just the images that come up on the screen before you start the game. That's my only point.

So, anything that would capture that difference is certainly fine with us, because it's drawing a distinction between a viewpoint and objects. When you change a viewpoint, you would actually probably at the same time be manipulating the image. So, the only concern is, your Honor, that there is a difference between controlling objects and navigating a viewpoint, obviously, by the claim language.

THE COURT: But you can't define it.

MR. PRESTA: But we just -- navigating a viewpoint would be the same as manipulating images, is our only concern. And I don't know because I'm not a skilled person in this area to come up with an analogy for the word "objects."

THE COURT: Well, the problem we have here is

that -- and it's a problem, I think, that winds up being inherent in a broad reading of the O_2 case -- that normally claim construction under modern practice is done months before trial. There are briefs, replies, surreplies, a hearing. I have a technical advisor and experts available and then can take weeks or months -- I try to do it quicker, but sometimes have taken quite a long time to come out with the best possible decision I can. I carefully write it out. And then the higher court can look at my written opinion plus all the discussion we had at the Claim Construction Hearing.

Now anytime counsel and an expert say this deals with scope, a new claim construction appears to be required, at the risk of the case being remanded for failure to define the scope.

Now, the idea that counsel at the level of counsel we have here -- by that I mean very highly qualified, highly trained, very smart counsel -- and the kind of experts you can hire can't make a scope argument out of every single word in a claim is, to say the least, naive. Of course you can. You wouldn't be good attorneys if you couldn't.

And every single word in a claim has something to do with scope. That's what a metes and bounds description of a property line is, and that's

what a claim is. And, so, I'm not holding it against you that you bring it up. I mean, I'm sure I would be, too, if I had that opinion and started to see, well, here's a chance to raise more issues.

And the other problem we run into is that under our rules -- and the Eastern District, I don't think, has come up with anything new in rules. We've watched the trends in California which has much more experience than we do and other districts that have more experience. Delaware is another one. And most courts doing a lot of this are trying to limit the number of terms for claim construction to the really important ones. But I think that rule is out the window now because a party can request every word to be construed. And if a rule requires them to pick out ten, then just before trial or at trial, they start reurging the ones that weren't brought up.

And, so, now I'm faced with -- and you're partly in the same situation as you say you don't have your expert here. You want a construction of a phrase. That's what you asked for. You can't give me any input on what "object" means, and I'm going to have to come up with a construction without really the time to write a lengthy opinion like I normally would trying to explain it.

So, I think that is an inherent problem that the higher courts will have to deal with when they go through this process and figure out practically are we going to have rules that require claim construction limits to be enforced or not. In every other field of law, there can be Scheduling Orders which are enforced; and in this one we now seem to have this question.

So, I honestly don't hold it against you for trying to be a good lawyer and represent your client.

That's your job and that's what the law seems to be, but it causes a terrible practical problem that I then have to deal with.

Let me ask plaintiff because obviously you don't want to come in with some big verdict and have the court say, well, "objects" was the wrong word or "images" was the wrong word and there is some kind of technical -- I don't know what -- you know, if there really is something between "objects" and "images" that you guys can agree on, then let me hear it.

MR. CAWLEY: I think that, as we've said, your Honor, we're happy with this definition. But if the court will indulge me for about 90 seconds --

THE COURT: Sure.

MR. CAWLEY: -- on the issue that the court has just addressed.

Local Rules raised the claim construction issue. The plaintiff patent holder said, You don't need to construe that; you can use plain meaning. And Judge Ward said, I'm not going to construe it. And the Federal Circuit in O_2 said, No, you have to construe it. But that's in the context of a claim construction that was timely raised under the Local Rules.

Now, the Federal Circuit didn't really get into that; but I would respectfully suggest to the court that there is nothing in O_2 that suggests that this court or other district courts cannot manage their docket and cannot manage the litigation process in a way that is manageable. Otherwise, it is going to be chaos.

THE COURT: That's -- and I think I have said in the one opinion I've put out before and I tried to say it today. I may be reading it too broadly; and it may be that when dicta was written, it wasn't written with an eye toward what's the practical effect of it. You are correct, and that is a way of interpreting 0_2 .

MR. CAWLEY: And I would urge the court -THE COURT: But the danger is -- the danger
is to interpret it that way and months from now, after a
verdict, we come back with a remand and --

MR. CAWLEY: It is a danger, your Honor.

THE COURT: -- and it is --

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MR. CAWLEY: Admittedly it is a danger.

But I would urge the court to consider what is, ironically, a different 0_2 case, the one in the Northern District of California of about a year ago where the Federal Circuit specifically approved the patent rules.

> THE COURT: Uh-huh.

MR. CAWLEY: Now, that involved the case after tardy amendment of infringement contentions; but to me, that is a signal from the Federal Circuit that they are going to be solicitous of the District Court's task in managing these cases and that we're the ones, as the plaintiff, who are going to bear the burden of this claim construction not being construed. And we're willing to take that risk on appeal because we believe that when this issue is presented to the Federal Circuit, they will hold that if this was not timely raised, that that's a different issue and not one they decided in 0_2 .

PRESTA: Your Honor --

MR. CAWLEY: I will also say -- this is my 23 last thought on the subject. It's always been the law, of course, that this court and every District Court has the power to continue to construe claims all the way

through the charge conference.

THE COURT: Sure.

MR. CAWLEY: So, if this court determines from hearing the expert testimony, from other evidence in the case as the case goes along, that, you know, sure enough, this didn't come up during Markman but I can now see that the issue is joined and it really needs to be construed, the court always has the power to do that. But I think that equally the court has the power to manage its docket and to say if this wasn't raised in a timely basis, it's too late now.

THE COURT: And I've cited that Northern District case many times myself and have used that. And it may have just been, as I have said previously, on the precise facts and procedural posture of the $\rm O_2$ case that's how they came out. You may very well be right.

But be that as it may, I -- and I spent a lot of time reading $\rm O_2$ and going over it. It appears to me that as long as that case stands, it's an open invitation for exactly this kind of problem and --

MR. CAWLEY: Well, and it is, your Honor; and let's illustrate it right here. The court comes up with this language; and the complaint is, well, wait a minute. The claim language says "controlling objects" and this says "manipulate images." But while we're at

it, the claim language says "providing"; and this says "producing." The claim language says "at least in part," and this says "at a minimum." I mean, where in the world do we ever stop?

MR. PRESTA: Your Honor, I have a suggestion of where we stop and to get how we got here. I'm afraid that what we're asking the court has actually been changed from what our intent was. We didn't at all mean to cause this kind of a problem for the court. Let me just give you the reason that we brought this up.

When we -- we had two choices when we were preparing for the trial. After I took the deposition of Dr. Howe, I realized that they were going to -- the plaintiff was going to have a certain position at the trial. We knew that our positions were not going to be the same. We no idea about that until we got closer to trial. We talked as a team to try to determine is this something that we should just let come up in trial or is it something that we should bring up to Judge Clark beforehand and we --

THE COURT: Well, not very far beforehand.

MR. PRESTA: Right, but --

THE COURT: I mean, we're literally at the last minute along with -- I don't know how many other rulings I've made today, but it's been a lunch.

MR. PRESTA: I'm a little concerned that the only reason that this came up, though, is because -- and it's not something that we would have ever known during the Markman phase to raise, your Honor. We would have no clue to know that they would insert the word "capability" in front of -- in front of the words "controlling objects and navigating viewpoints." We didn't know that until very recently that it was going to be a capability -- their interpretation -- it's really a claim construction issue that's being raised by the plaintiffs because we know the proofs that they are going to put on are different than what we understood the claim to mean.

So, it seems that there is a dispute before the parties. It's not something that we are raising and saying your Honor has to do a new claim construction issue. If you wanted to let the trial proceed knowing that we have this position and the parties have a dispute over this particular phrase and let it get ironed out during trial and eventually, your Honor, it may be easier for you to rule when you heard the evidence. That would be okay with us. We just felt the obligation to bring these things that we anticipate are going to come up at trial.

And I'm sorry to say that I -- from studying

the experts, I'm afraid that I think there may be a few others that are going to come up not by the defendant, your Honor, just by the nature of the testimony that's going to come out.

And it's just a factor that when your Honor makes a ruling, it's also subject to interpretation, for example, the term "3-D." We thought we knew what you meant by the term "3-D" in your Markman ruling, and we are prepared to proceed on that. I know the plaintiffs believe it means something different than we do and --but I understand that your Honor cannot continue to interpret your own interpretations. So, we are prepared just to begin the trial and do our best to comply with your Honor's Markman rulings.

Our little bit of a fear was that we would start the trial and we would be doing things that your Honor may believe are entirely inappropriate in view of your rulings. That was one concern that we had. And the "3-D" is an example of one that I think as we proceed in the trial your Honor is going to realize that there is, unfortunately, a dispute between the parties that is going to come out through expert testimony.

And we would have never known to bring that to your Honor's attention during the Markman phase because we did bring it -- we asked you to construe

"3-D." It just turns out that people interpret your rulings differently. And that is the only reason --3 we're not actually raising -- we didn't believe we were going to be bringing new claim construction issues to your Honor today. We felt that --

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Well, you actually said it in THE COURT: your objections to exhibits. I mean, you said in the English language that a new claim construction is needed.

MR. PRESTA: Well, your Honor, we actually meant -- we pointed out that your Honor said that you did not have to rule on that one point, that we had actually brought it up but your Honor --

THE COURT: I don't ever recall talking about this difference between the three uses of the word "controller/controlling." Now, there was a discussion about the first one we talked about this morning, yes; but the -- this precise grammatical difference between "allow" -- I mean, I could be wrong; but I don't recall the argument about the difference between "allow control" in the preamble and then -- yeah, "useful to control." I'm sorry. That's 19. It's "to allow controlling objects" versus "at least in part controlling objects."

MR. PRESTA: We actually -- we had no idea

that we would -- in fact, until very recently that this would be an issue between the parties. And we understand that it's --

THE COURT: Well, you just told that this was argued at the Markman. I don't recall it. I mean, I don't see that as one of the terms that was construed; I don't see it as one of the terms that I did not construe.

MR. PRESTA: Well, we asked you --

THE COURT: Maybe I'm wrong about that because you are correct that the other part, that "hand operated" -- that's very extensively set out and discussed in my opinion.

MR. PRESTA: Yes, your Honor. I agree.

And just to be clear, my only position is we asked you to construe "controlling objects and navigating a viewpoint." That was our request to the court and we briefed that and we always felt we were getting a construction on that. We honestly believed that that would the term that needed to be construed, and we were perfectly fine with your Honor's rulings and are proceeding under those rulings.

There is just a subtle difference now that the parties seem to have; and that is whether, in fact, that language requires that you do that or not. We felt

that when we were raising those terms, the fact that you were construing them was an indication that, yes, of course those are positive claim elements that have to be satisfied. It was a new issue for us to realize that the proofs that the plaintiffs were going to put on would not require that that actually happen.

And we apologize that, of course, it's right before the trial; but we're really just giving you a precursor of things I'm afraid you're going to see during the trial and --

THE COURT: Counsel, I don't think we really have any dispute over what -- I mean, "controlling objects and navigating a viewpoint," I think we had a -- in fact, what I have is "navigating a viewpoint" means positioning or orienting a user's view.

MR. PRESTA: And the "controlling objects" part, we realized, your Honor, it didn't need to be construed; and we still agree with that.

THE COURT: And that's right, but I don't think that's what you're arguing about now. Now you're talking about the difference between, as I understand it, "to allow" and "providing outputs at least in part." Maybe I'm not -- maybe I'm reaching farther than you asked.

What is it -- since you're now telling me

that you're happy with what you've got and you don't need a construction and I can deal with it at trial, I'll give you one more shot. And since you said you never brought this up before and I must have misread your objections which I thought said you wanted this construed, what is it you want construed?

Take that down, Betty.

MR. PRESTA: Okay. Your Honor, we just want to have the court's determination as to whether, in fact, "controlling objects and navigating a viewpoint" requires that, in fact, you actually do that. So, there's no other words involved in it really. And we're not asking you to construe the "to allow" part because we believe that that's clearly something -- we're not asking you to construe "to allow." We believe that that is probably a functional limitation up in that first part of the claim.

It's the second part of the claim, just the words "controlling objects and navigating a viewpoint," whether those things have to occur in order for there to be infringement. That's all. That's the only issue that we have on that, whether you must do those things to have infringement or not.

We always believed that it was clear, and we didn't understand that there would be a dispute over

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that because the words themselves are in the claim.
                                                         So,
2 it's our belief that the words themselves are
3 limitations. And it was only my belief that the
4 plaintiffs were going to argue that they could just show
  capability of doing that without ever showing it being
          So, in our view it's a claim construction issue
   the plaintiffs are inserting "capability of" in there.
   We just don't want the words "capability of" to be
  inserted into the claim. That's all.
              THE COURT:
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                          What about the words "designed
   to"? Instead of "capable of," "designed to."
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              MR. PRESTA:
                           That might be headed in the
   direction, your Honor.
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              THE COURT:
                          Sure wouldn't want to make an
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   actual admission, would you?
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              Mr. Cawley --
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              And I'm not -- I mean, I'm not holding it
   against you. This is not easy for you. You're trying
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   to speak off the cuff, and it's easy for me to ask
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   questions. So, you know, this is not a --
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              Let me ask -- I'll go ahead and ask
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   plaintiff.
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              MR. CAWLEY: Your Honor, I think we just
   heard counsel for Nintendo say they're not asking you to
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   construe anything. They're asking you to make some
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rulings of law which sound a lot like a summary judgement or something, but now they're not even asking you to construe words.

MR. PRESTA: That's true.

MR. CAWLEY: And now he says that's true

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THE COURT: All right. Okay. That's fine. But let me just ask you in general because I can see this coming up at trial and I might as well be thinking about it. Do you think that this phrase -- and, actually, co-counsel may be the one answering this. Obviously you can't mix this is an apparatus claim. things but you can talk about capability and I've read the cases that you've cited. And I think, in particular, the Microprocessor Enhancement Corporation versus Texas Instruments case and even going back to the Halliburton Energy Services, Inc., at 514 F. 3d 1244, does allow a apparatus claim to talk about its -- what it's capable of doing as opposed to trying to be some kind of a mixture. As they point out, you can't have both method and -- you have to have a method claim and apparatus claim, but the apparatus claim can have that functionality in it. So, let me ask you: What about the idea of it's got to be designed to do it?

The issue that I have with that

MR. CAWLEY:

word, your Honor, is that it seems to imply some kind of intent, that it seems to require that you somehow get a designer who testifies, Yeah, well, it was my intention that it do certain things.

THE COURT: Okay.

MR. CAWLEY: I know that's not required by the law, and it's not required in the claim. This is an apparatus claim. And the testimony that your Honor will hear in the trial is that game designers, the people who write the software, the actual game themselves, need to have a controller that is capable of doing a wide variety of things so that they can use that essentially as a tool to design their games. And they may use all of the tools that comes in that controller toolbox, and they may choose not to.

What Nintendo is trying to do here is trying to say, Well, wait a minute. Unless you can go find a game where a designer has chosen to use the capability that we provide people in our controllers, then you don't show infringement. But the answer is the controller is capable of what the controller is capable -- of what it's capable of whether or not there is any proof that it actually got used that way. The proof is in the controller itself, in the apparatus. It's not a method claim; it's an apparatus claim.

THE COURT: All right.

MR. PRESTA: Which would be fine with us, your Honor. If the word "capability" was in the claim, we wouldn't have a dispute. The problem is they have to live with the way the claim is drafted. That's just the point we would make. They want to insert words into the claim. All we want the court to do is be true to the words as they are.

So, it's true we don't really have a claim construction for that because we want the words just to be construed the way they read without inserting words -- without inserting extra words. The plaintiff would like to insert words into it, and we just want it to read as is.

THE COURT: The words mean exactly what you say they mean and nothing more and nothing less. I think that was the "Red Queen."

MR. PRESTA: And, your Honor, again, we truly are bringing these issues up only because we think they are going to come up at trial. And whether your Honor feels the need to rule on them now, we think it was our duty least at to give you a heads up on these issues. And that's the real goal, is to give you a heads up.

THE COURT: All right. Well, to save some time at trial since the dispute comes out, I'm going to

go ahead and -- because I may not have time and may not have the cases in front of me. Let me go ahead and state for the record my basis for the decision.

Corporation versus Texas Instruments case. That was decided April 1 of 2008, and it dealt with a somewhat similar issue and talked about the IPXL Holdings case and pointed out the problem of a claim being invalid for indefiniteness on the grounds that the claim impermissibly mixes two distinct classes of patentable subject matter and that, therefore, they are insolubly ambiguous. And in that particular case, there was claim 1 which was a method claim and claim 7 which was an apparatus claim.

They point out that there was no ambiguity in that case in claim 1 because it was clearly limited to practicing the method. And, similarly, claim 7, the apparatus claim, doesn't cover both an apparatus and a method. And it referred back to the Halliburton case that I mentioned, Halliburton Energy Services versus M-I LLC at 514 F. 3d 1244, page 1255, Fed Circuit 2008, where the court said that an apparatus claim is not necessarily indefinite for using functional language.

And where you get into trouble, the court is saying, is where functional language fails to provide a

clear-cut indication of the scope of the subject matter embraced by the claim and, thus, can be indefinite. And they're referring back there to claim 7.

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In this particular case we're looking at claim 19. It's quite clearly an apparatus claim, "a 6 hand operated controller." And those second and third elements discuss that it is capable of doing something. It is not a method claim as to how it is used; it is talking about the controller itself capable of "providing outputs at least in part controlling objects."

And since everyone agrees that I don't have to try to re-construe it so that I redefine the words "providing outputs at least in part controlling objects and navigating a viewpoint" -- everyone seems to understand what that all means -- other than the scope, I will state for the record that in this court's view based on my review of those cases and based upon the specification itself which talks about it and the claim language itself, it seems fairly clear that those are -that 19 reads on a -- or describes an apparatus that can do these things.

If that provides some clarity, I would -well, not "if" it provides clarity. I would -- you know, that's going to be my ruling on that. Is there

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any question about that from plaintiff's point of view?
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              MR. CAWLEY:
                           No, your Honor.
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              THE COURT:
                          Okay. And just to be clear, does
   the plaintiff disagree with that particular analysis?
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              MR. CAWLEY:
                          No, your Honor.
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              THE COURT: Okay. Now, my guess is
   defendants disagree. But is there any question about
   what I'm saying?
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              MR. PRESTA: Your Honor, we understand your
   ruling.
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              THE COURT:
                          Okay.
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              MR. PRESTA:
                           We disagree but we understand it
   and we appreciate the fact that you ruled on it.
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              THE COURT:
                          All right.
                                      Okay. Is there any
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   other -- I think I've covered them all. Any other issue
   outstanding or question that we need to decide now from
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   plaintiff's point of view?
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              MR. CAWLEY: Just a small one, your Honor.
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   Our technical expert, Professor Howe, will be
   testifying, of course, on infringement. And then it is
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   our intention to recall him in rebuttal to address
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   issues of invalidity, and I just want to make sure that
   does not run afoul of the court's order on --
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              THE COURT:
                          No. In this kind of case you
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   almost have to do that; so, that's fine.
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MR. CAWLEY: Thank you, your Honor. That's
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   all that we have.
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             THE COURT: Anything from defendant's point
   of view?
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              MR. GERMER:
                         Yes, sir. We dealt with the
   easy issues. I've got a couple of hard ones for the
   court now. One of them, I think, is easy.
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              In your order on defendant's motion in
   limine, Number 6 --
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              THE COURT: Let me -- let's see.
                                                Yes, okay.
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              MR. GERMER: -- you overruled the motion
   that -- that was, of course, when Microsoft was in the
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   case.
              THE COURT: I will sustain any references to
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   settlement discussions with Microsoft. I mean, I don't
   see how they -- and, in fact, I would -- and we need to
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   make sure we do that. On anything we give to the jury
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   as far as documents or headings, the Microsoft
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   Corporation name comes out of the heading and anything
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   else that goes before the jury. Microsoft is not going
   to be mentioned as they were a party or they settled or
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   anything like that.
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             MR. GERMER: Yes, sir. That actually leads
   me to sort of my second point. I assumed that was
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   correct. I just wanted to be sure we were all the same
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on the wavelength.

I also assumed that the various testimony by Microsoft people, experts, and all of that is sort of gone, I'm assuming, unless somebody has a different thought.

THE COURT: Well, I don't know -- I mean, you'll have to talk with plaintiff about that and bring it up but -- I mean, I don't know if they wanted to use one of their invalidity experts or something to -- I mean, I don't know what they said.

MR. GERMER: However that works, it's going to be in the context of the jury is not going to know anything about Microsoft and certainly wouldn't know anything about Microsoft settling.

THE COURT: Correct.

MR. CAWLEY: We're totally on that wavelength, as well, your Honor.

THE COURT: Okay.

MR. CAWLEY: Although, I can't say as I stand here that there may not be a deposition of a Microsoft witness that we think is still relevant for some reason.

THE COURT: Okay. Well, bring it up to me outside the presence of the jury and make sure both sides -- and I think everyone here has -- or at least somebody on each side has been before me before, and I

want to continue the practice of exchange -- hopefully you've already reached an agreement -- exchange witness lists at least the day before --

MR. CAWLEY: We have, your Honor. I think our is 9:00 a.m. -- well, not of the day but 9:00 a.m. before the following day.

THE COURT: Just so there's plenty of time to look at that and the same with demonstratives. I want to know myself a day in advance what experts are coming so I can review the expert reports and be prepared for objections and things like that.

You know, it would be helpful if you had the exhibit notebooks to give to the witness so that the witness can have it right there and look at them; and it helps me a lot to have it, too. I actually -- you may not believe it, but I actually look at your exhibits and try to pay attention to your presentation. That would be helpful.

Along that line, I would just mention in this and other cases when you're giving us these three-ring binders, if you could put some kind of little title on the spine. I usually have these on a shelf; and if it's all blank, it's very hard to find. It just would make some sense because that's how they get stacked up as I'm looking through the spines looking for you're very

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important book and it is just difficult for me to find
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   it.
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              Anything else, Mr. Germer?
              MR. GERMER: Yes, sir, one other fairly small
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   point but we just -- we can't work out an agreement.
   You said in your order that if there is someone that is
   necessary to the plaintiff's case, one of our people,
   that we're to make them available. We've done that as
   to one of the witnesses they have asked for.
   going to have a technical person available for them in
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   their case on Wednesday. But we do have a dispute about
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   Howard Cheng. And you may recall the court has said
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   that the plaintiffs can go into the fact that --
              MR. CAWLEY:
                           We give up. We'll abandon our
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   request for Mr. Cheng in our case-in-chief.
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              THE COURT:
                          Okay.
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              MR. CAWLEY: But we do understand you are
   going to have Mr. Ikeda available for --
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              MR. GERMER:
                           We'll have Mr. Ikeda available
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   on Wednesday.
                  That's what y'all told me, Wednesday or
   Thursday.
              But we'll have him Wednesday if you want him.
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              MR. CAWLEY: I think that's appropriate.
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   Thank you.
              THE COURT:
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                          Okay, good.
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              MR. GERMER:
                           Thank you.
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1	THE COURT: Nothing else?
2	All right. In that case you are excused. I
3	will see you, then, on Monday.
4	As in the past, please be sure that Ms. Chen
5	has the cell phone number of someone on each side who
6	can be contacted in case something comes up so we can
7	get ahold of you, you know, locally and every other way.
8	And if some dispute starts to arise, if
9	you'll let her know, it gives me a chance to get
10	prepared so you actually get something close to a
11	considered ruling rather than just a quick shot from the
12	hip. That would seem to be better to give me a chance
13	to actually think about it before I rule.
14	All right. In that case you are excused, and
15	the court is in recess.
16	(Proceedings concluded, 2:19 p.m.)
17	COURT REPORTER'S CERTIFICATION
18	I HEREBY CERTIFY THAT ON THIS DATE, MAY 2,
19	2008, THE FOREGOING IS A CORRECT TRANSCRIPT FROM THE
20	RECORD OF PROCEEDINGS.
21	Chati Rinkhain
22	CHRISTINA L. BICKHAM, CRR, RMR
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